Paradigm Shift

when building Web UI Automation



Preface...



Classic "from school" Paradigms

Imperative

Structural

Procedural

Modular

OOP

Imperative programming

consists of statements = commands for the computer to perform

commands are executed consequentially

statements can change a program's state

focuses on describing how a program operates

Structural

- = imperative
- <GOTO usage>
- + control structures (if & loops)

Procedural

> structural

= imperative + procedures

Modular

procedural with procedures separated to Modules

OP

_

modular

+

special "modules" that can spawn its independent clones based on state

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etc...:)

OP

programming with

behavioural and usually stateful objects

spawned by classes



Thank You

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