

# Machine Learning for Data Science (CS4786)

## Lecture 5

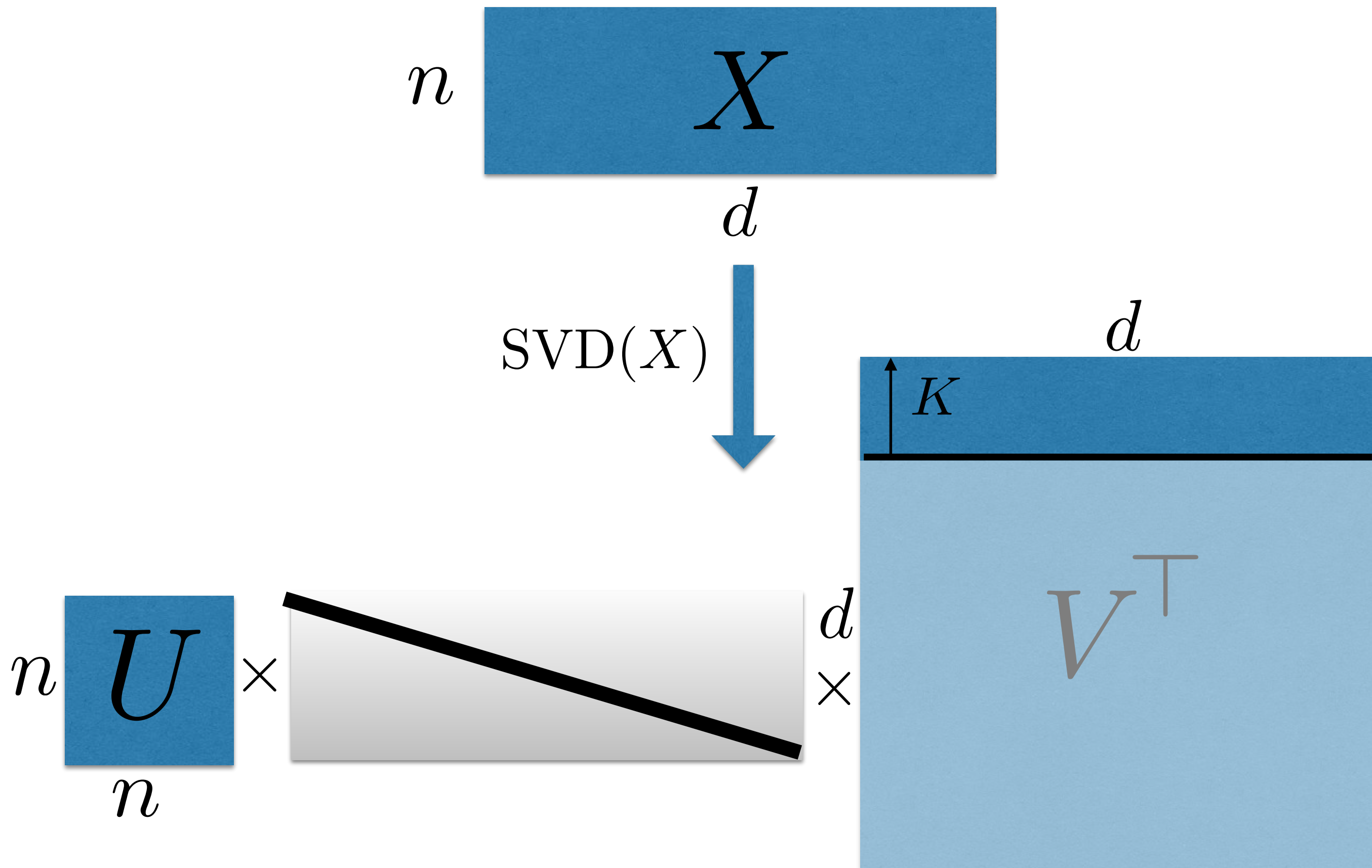
Random Projections & Canonical Correlation Analysis

# The Tall, THE FAT AND THE UGLY

$$\begin{array}{c} d \\ \boxed{X^T} \\ n \end{array} \times \begin{array}{c} n \\ \boxed{X} \\ d \end{array} \Bigg/ n = \begin{array}{c} d \\ \boxed{\Sigma} \\ d \end{array}$$

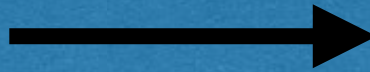
$$\begin{array}{c} d \\ \boxed{W} \\ K \end{array} = \text{Eigs} \left( \begin{array}{c} \boxed{\Sigma} \\ d \end{array}, K \right)$$

# THE TALL, the Fat AND THE UGLY



# THE TALL, THE FAT AND the Ugly

$X$



- $d$  and  $n$  so large we can't even store in memory
- Only have time to be linear in  $\text{size}(X) = n \times d$

I there any hope?

# PICK A RANDOM W

$$Y = X \times \left[ \begin{array}{ccc} +1 & \dots & -1 \\ -1 & \dots & +1 \\ +1 & \dots & -1 \\ & \cdot & \\ & \cdot & \\ & \cdot & \\ +1 & \dots & -1 \end{array} \right]_K^d / \sqrt{K}$$

# WHY SHOULD RANDOM PROJECTIONS EVEN WORK?!

# RANDOM PROJECTION

- What does “it works” even mean?

Distances between all pairs of data-points in low dim. projection is roughly the same as their distances in the high dim. space.

That is, when  $K$  is “large enough”, with “high probability”, for all pairs of data points  $i, j \in \{1, \dots, n\}$ ,

$$(1 - \epsilon) \|\mathbf{y}_i - \mathbf{y}_j\|_2 \leq \|\mathbf{x}_i - \mathbf{x}_j\|_2 \leq (1 + \epsilon) \|\mathbf{y}_i - \mathbf{y}_j\|_2$$

# WHY SHOULD RANDOM PROJECTIONS EVEN WORK?!

- Lets start with a one dimensional projection ( $K = 1$ )

$$y_t = \mathbf{x}_t^\top \mathbf{u} \quad \text{where each } \mathbf{u}[i] = \text{random } \pm 1$$

- What is the expected value of:

1.  $y_t - y_s?$

2.  $(y_t - y_s)^2?$



# WHY SHOULD RANDOM PROJECTIONS EVEN WORK?!

Hence for any  $s, t \in \{1, \dots, n\}$ ,

$$\mathbb{E}[|\mathbf{y}_s - \mathbf{y}_t|^2] = \|\mathbf{x}_s - \mathbf{x}_t\|_2^2$$

Lets try ...

Law of large numbers says that average over multiple draws is close to expectation

# PICK A RANDOM W

$$Y = X \times \left[ \begin{array}{ccc} +1 & \dots & -1 \\ -1 & \dots & +1 \\ +1 & \dots & -1 \\ & \cdot & \\ & \cdot & \\ & \cdot & \\ +1 & \dots & -1 \end{array} \right]_K^d / \sqrt{K}$$

# WHY SHOULD RANDOM PROJECTIONS EVEN WORK?!

- Like repeating the experiment  $K$  times and averaging

$$\mathbf{y}_t[k] = \mathbf{x}_t^\top \mathbf{u}_k / \sqrt{K} \quad \text{where each } \mathbf{u}_k[i] = \text{random } \pm 1$$

$$(\mathbf{y}_s[k] - \mathbf{y}_t[k])^2 = (\mathbf{x}_t^\top \mathbf{u}_k - \mathbf{x}_s^\top \mathbf{u}_k)^2 / K$$

$$\|\mathbf{y}_t - \mathbf{y}_s\|_2^2 = \sum_{k=1}^K (\mathbf{y}_s[k] - \mathbf{y}_t[k])^2 = \frac{1}{K} \sum_{k=1}^K (\mathbf{x}_t^\top \mathbf{u}_k - \mathbf{x}_s^\top \mathbf{u}_k)^2$$

**This is an average over  $K$  trials**

# WHY SHOULD RANDOM PROJECTIONS EVEN WORK?!

For any  $\epsilon > 0$ , if  $K \approx \log(n/\delta) / \epsilon^2$ , with probability  $1 - \delta$  over draw of  $W$ , for all pairs of data points  $i, j \in \{1, \dots, n\}$ ,

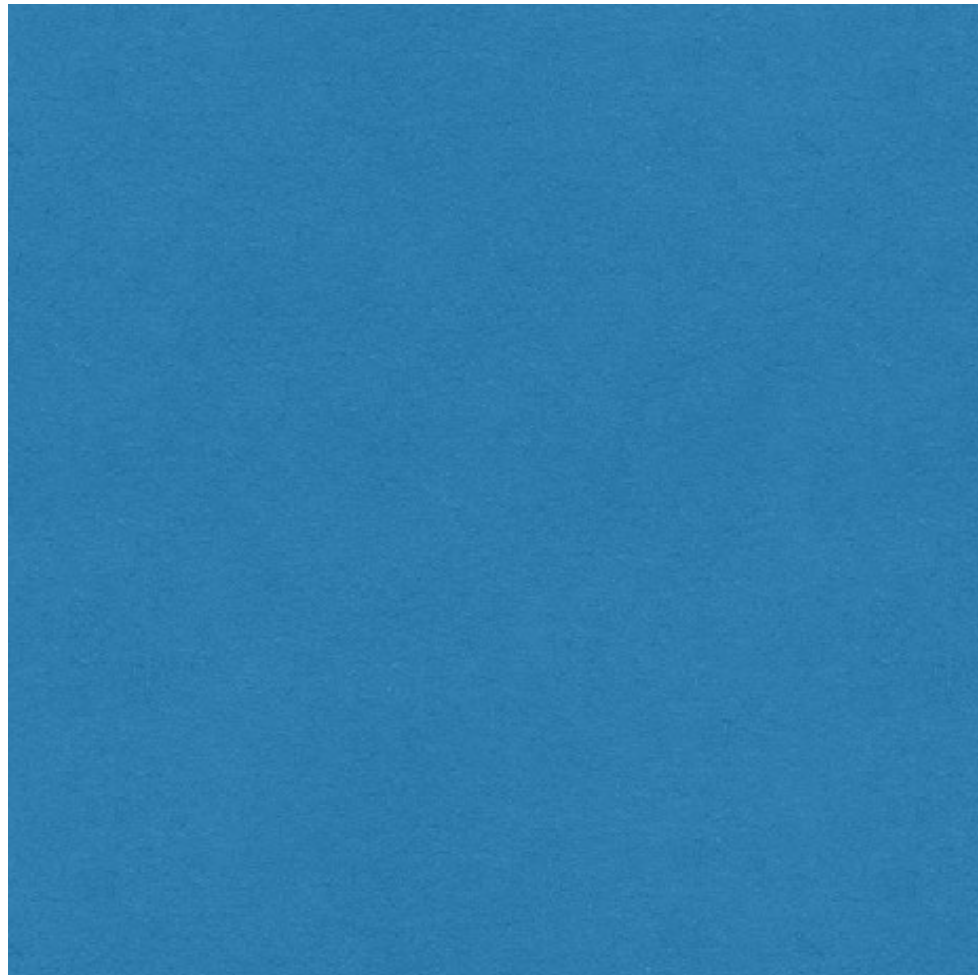
$$(1 - \epsilon) \|\mathbf{y}_i - \mathbf{y}_j\|_2^2 \leq \|\mathbf{x}_i - \mathbf{x}_j\|_2 \leq (1 + \epsilon) \|\mathbf{y}_i - \mathbf{y}_j\|_2^2$$

Lets try ...

This is called the Johnson-Lindenstrauss lemma or JL lemma for short.

# WHY IS THIS SO RIDICULOUSLY MAGICAL?

$n =$   
1000

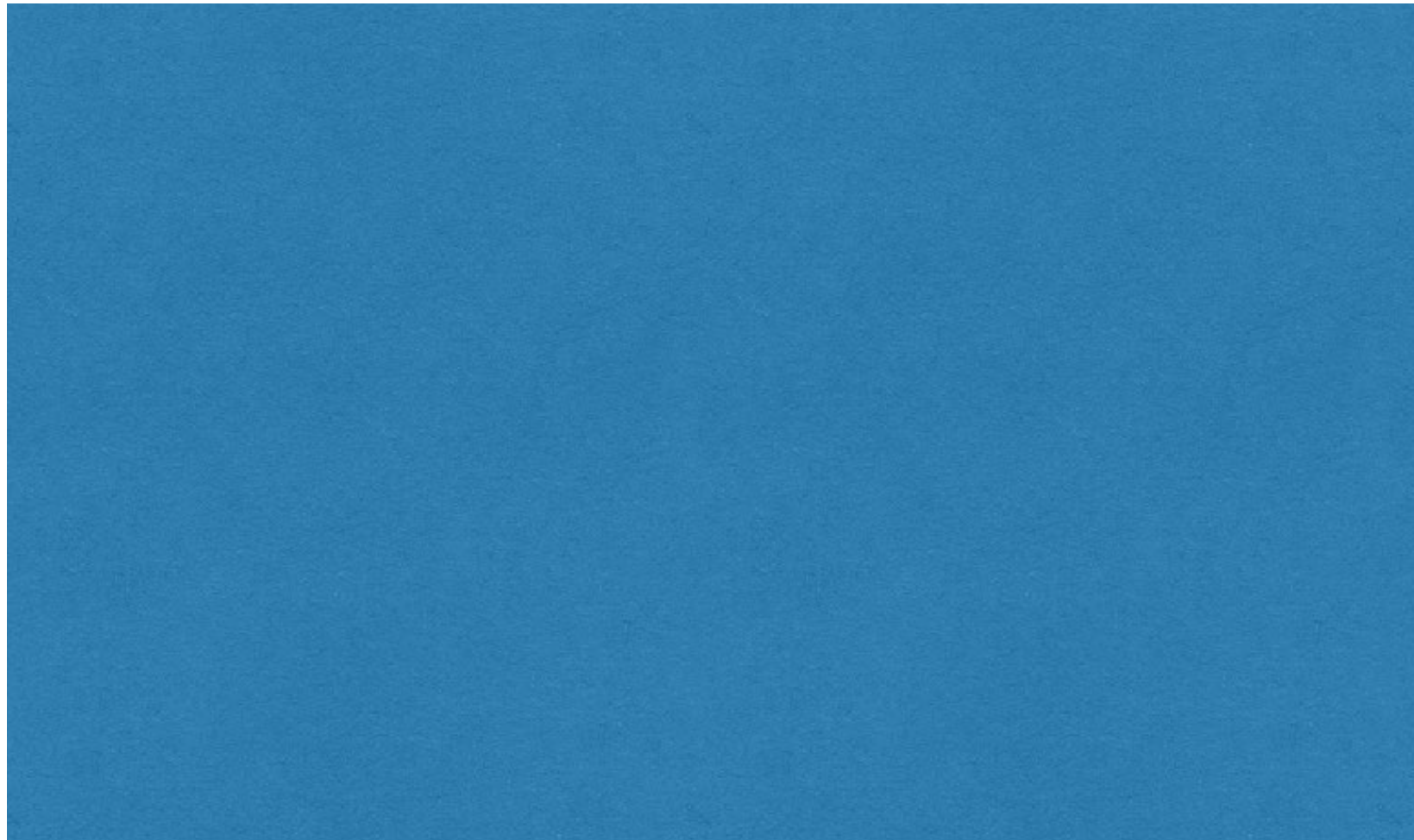


$d = 1000$

If we take  $K = 69.1/\epsilon^2$ , with probability 0.99 distances are preserved to accuracy  $\epsilon$

# WHY IS THIS SO RIDICULOUSLY MAGICAL?

$n =$   
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$d = 10000$

If we take  $K = 69.1/\epsilon^2$ , with probability 0.99 distances are preserved to accuracy  $\epsilon$

# WHY IS THIS SO RIDICULOUSLY MAGICAL?

$n =$   
1000

$d = 1000000$

If we take  $K = 69.1/\epsilon^2$ , with probability  
0.99 distances are preserved to accuracy  $\epsilon$

# TWO VIEW DIMENSIONALITY REDUCTION

- Data comes in pairs  $(\mathbf{x}_1, \mathbf{x}'_1), \dots, (\mathbf{x}_n, \mathbf{x}'_n)$  where  $\mathbf{x}_t$ 's are  $d$  dimensional and  $\mathbf{x}'_t$ 's are  $d'$  dimensional
- Goal: Compress say view one into  $\mathbf{y}_1, \dots, \mathbf{y}_n$ , that are  $K$  dimensional vectors
  - Retain information redundant between the two views
  - Eliminate “noise” specific to only one of the views

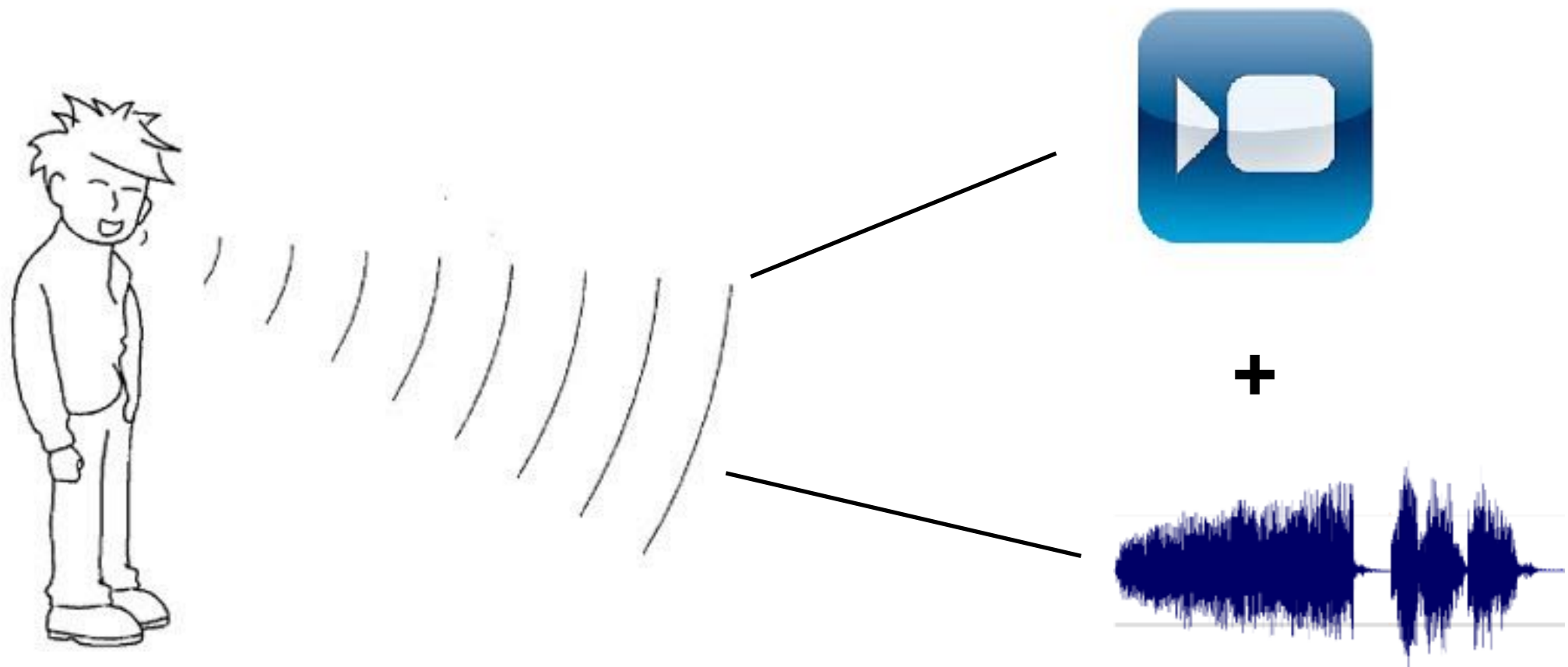


# Canonical Correlation Analysis



Age  
+ Gender  
Candies per week

# EXAMPLE I: SPEECH RECOGNITION



- Audio might have background sounds uncorrelated with video
- Video might have lighting changes uncorrelated with audio
- Redundant information between two views: the speech

# EXAMPLE II: COMBINING FEATURE EXTRACTIONS

- Method A and Method B are both equally good feature extraction techniques
- Concatenating the two features blindly yields large dimensional feature vector with redundancy
- Applying techniques like CCA extracts the key information between the two methods
- Removes extra unwanted information

# How do we get the right direction? (say $K = 1$ )

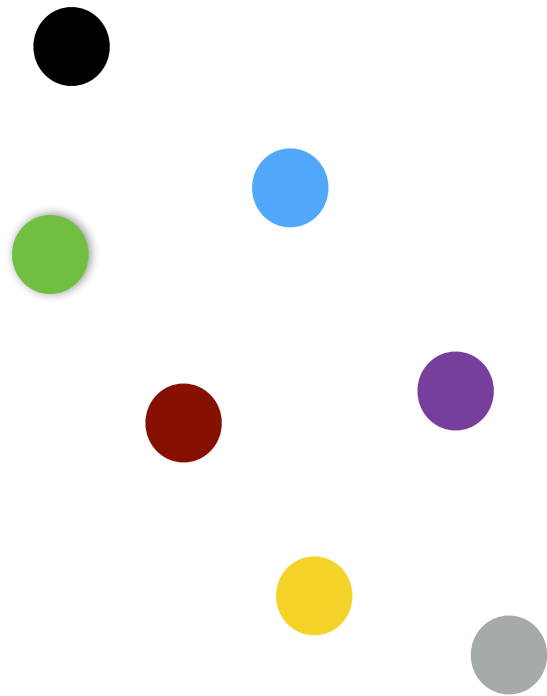


Age

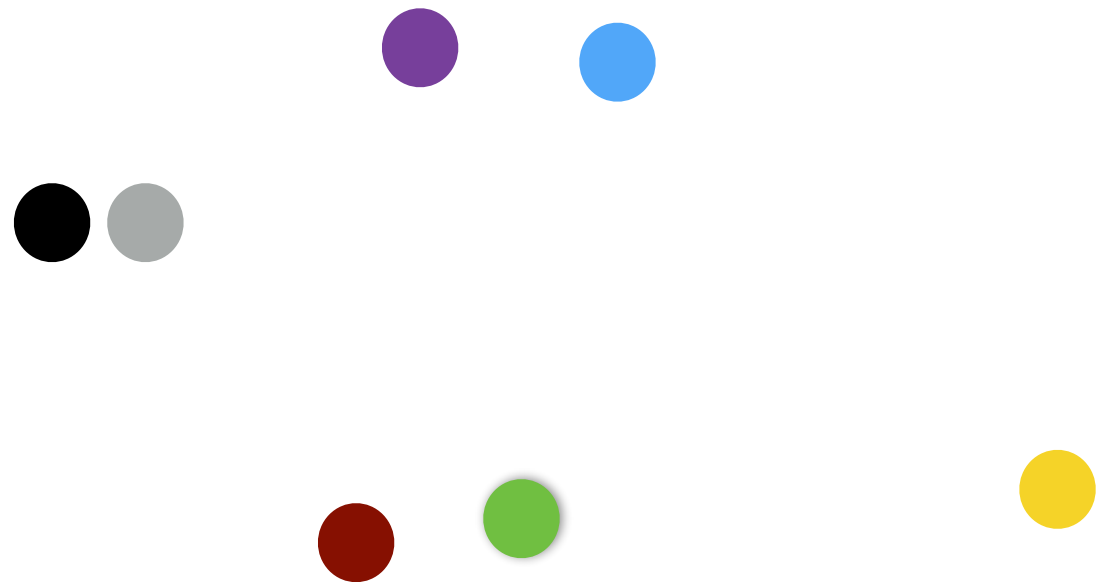
+ Gender

Candies per week

# WHICH DIRECTION TO PICK?



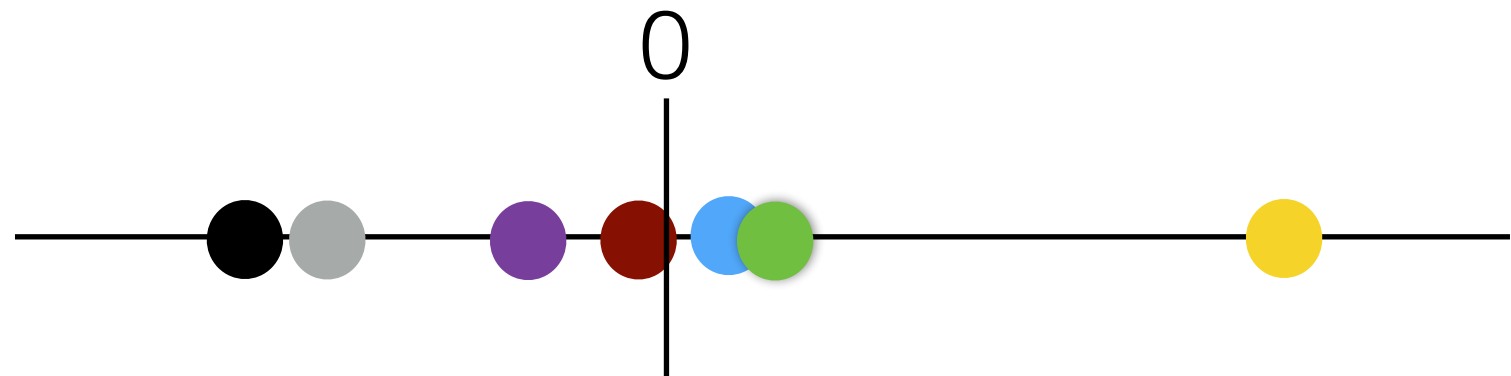
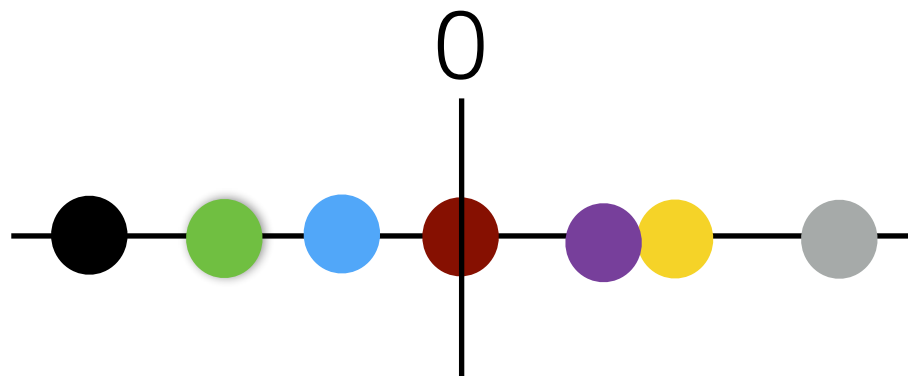
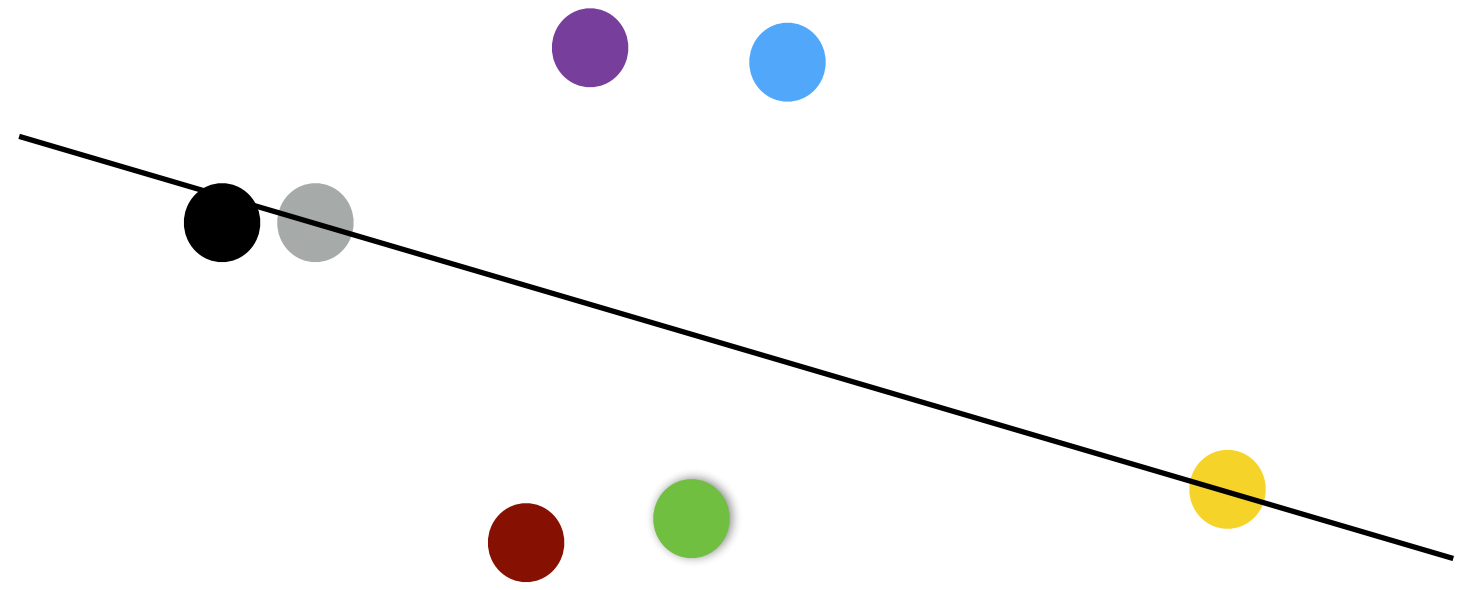
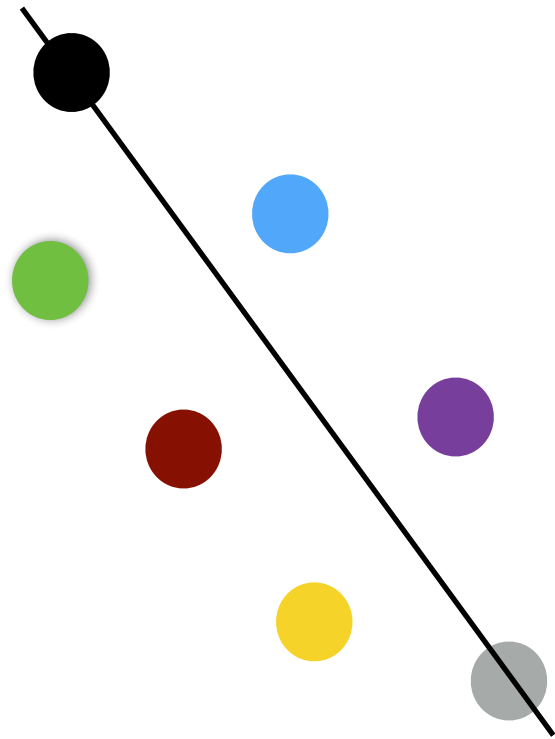
View I



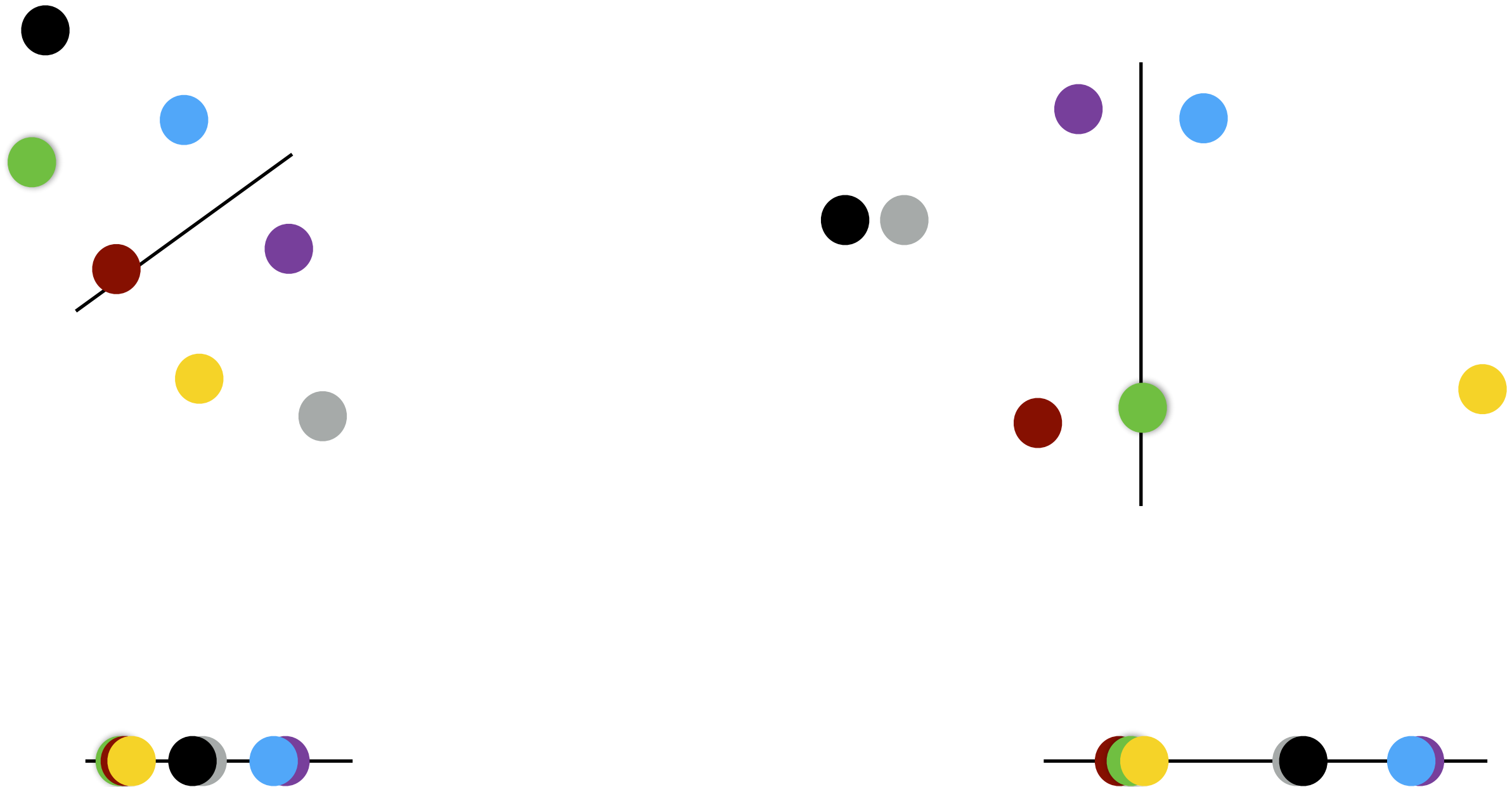
View II

# WHICH DIRECTION TO PICK?

PCA direction



# WHICH DIRECTION TO PICK?



Direction has large covariance

How do we pick the right direction to project to?