

# WebQuiz Prototype

Work in progress...



Green arrows indicate where you should click to continue with the prototype. If there are more than one arrows then you can click either.

# EASY, QUICK, INTERACTIVE QUIZZES

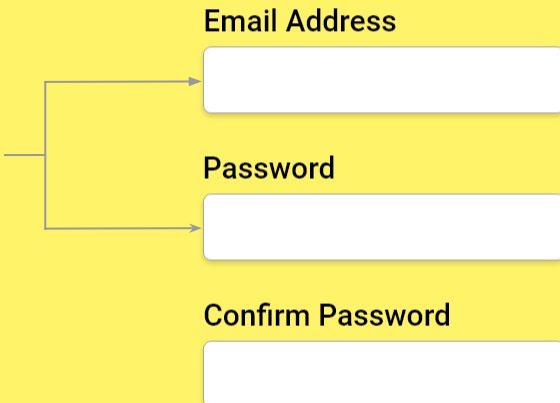
Login to start making amazing quizzes!

[Login](#)

If the Quiz Maintainer does not have an account, one can be registered here

## Register

User fills in both  
text boxes



The diagram illustrates a registration form with three input fields:

- Email Address: A text input field.
- Password: A text input field.
- Confirm Password: A text input field.

A blue bracket on the left side of the diagram groups the "Email Address" and "Password" fields, indicating they must be filled together.

Start Register

Register

Click the button  
once forms are  
filled

Error case

User fills in both  
text boxes

## Register

Email Address

Password

Confirm Password

Register



Please Enter a Valid Email  
and Password (min 8 characters)



An error message  
will be returned if  
either box is left  
blank

Click the button  
once forms are  
filled

## Register

Email Address

Password



Confirm Password

**Register**

## Register

Email Address

Password

Confirm Password



Register

## Register

Email Address

Password

Confirm Password

**Register**





# EASY, QUICK, INTERACTIVE QUIZZES

Login to start making amazing quizzes!



Login

## Login

Email Address

Password

**Login**



Error Case

## Login

Email Address

Password

**Login**



Please Enter a Valid Email  
and Password (min 8 characters)



## Login

Email Address



Password

**Login**

## Login

Email Address

Password



**Login**

## Login

Email Address

Password

**Login**





Email or Password is Incorrect



## Login

**Email Address****Password****Login**

## Login

Email Address



Password

**Login**

## Login

Email Address

Password

  
**Login**

## Login

Email Address

Password

**Login**





# Welcome xyz

Don't wait, Let's make a quiz!

Create Quiz

Start Quiz  
Creation



Login Successful!



Close success  
message





Start Quiz  
Creation

# Welcome xyz

Don't wait, Let's make a quiz!

Create Quiz



Start Quiz  
Creation



EIR2 Responsive web design

# Welcome xyz

Don't wait, Let's make a quiz!

Create Quiz

Switch to  
desktop view



Welcome

Home

Start Quiz

Quizzes

Create

Don't wait, I

Cre





**[FR1]:** The quiz maintainer is able to create a quiz with a title

**Quiz Title****Quiz Description**

**[FR1]:** The quiz maintainer can enter a description for the quiz here

**Default Time for Each Question**

00:30



**[FR4]:** The default question time is 30; this can be altered

**Next**



Please Enter a Quiz Title  
and Description

**Quiz Title****Quiz Description****Default Time for Each Question**

00:30

**Next**



[FR1] Check if  
the title to the  
new quiz is given

**Quiz Title**

JavaScript Quiz 1

**Quiz Description****Default Time for Each Question**

00:30

**Next**

**Quiz Title**

JavaScript Quiz 1

**Quiz Description**

This quiz will consist of Multiple Choice and True or False questions relating to JavaScript

**Default Time for Each Question**

00:30

**Next**



[← Back](#)

**[FR2]:** The quiz maintainer can create a multiple choice quiz

**[FR2]:** A question must be entered in the box

**[FR2]:** An accompanying image can be uploaded

**[FR4]:** The default timer is applied. This can be changed on as needed

#### Question type

Multiple Choice

#### Question

#### Mark

#### Answers



#### Upload an Image

 Choose Image

00:30

Next

Save

< 1 >

Error case

**[FR2]:** A mark can be set for the question here

**[FR2]:** Multiple choices can be set. The minimum is 2. Check the correct answers

[← Back](#)

## Question type

 Multiple ChoicePlease Fill in Question and Mark  
and At least 2 Answers

## Question

## Mark



## Answers



## Upload an Image



Choose Image

00:30

Next

Save



1



[FR2] Check if the new question has the question text, two or more possible answers, an indication of which answers are correct, a mark for each

[← Back](#)

## Question type

 Multiple Choice

## Question

What is console.log()?

## Mark



## Answers



&lt; &gt;



&lt; &gt;

## Upload an Image



Choose Image

00:30

Next

Save



1



[← Back](#)

## Question type

 Multiple Choice

## Question

What is console.log()?

## Mark

10

## Answers



&lt; &gt;



&lt; &gt;

## Upload an Image



Choose Image

00:30

Next

Save



1



[← Back](#)

## Question type

 Multiple Choice

## Question

What is console.log()?

## Mark

10

## Answers

 Outputs text to the DOM

## Upload an Image



00:30

Next

Save



1



[← Back](#)

### Question type

Multiple Choice ▾

#### Question

What is console.log()? < >

#### Mark

10

#### Answers

Outputs text to the DOM < >

Outputs values between the () to the console < >

< >

[FR2]: Additional answers are added as needed

#### Upload an Image

Choose Image

00:30

Next

Save





Multiple Choice



## Question

## Mark

What is console.log()?



10

## Answers



Outputs text to the DOM



Outputs values between the () to the console



Initialises Variables



[FR2]: Additional answers are added as needed

## Upload an Image



Choose Image

00:30

Next

Save



1



[FR2] Indicate a correct answer

Question

Mark

What is console.log()? < >

10

Answers

Outputs text to the DOM < >

Outputs values between the () to the console < >

Initialises Variables < >

Breaks out of loops < >

Upload an Image



Choose Image

00:30

Next

Save



Question

Mark

What is console.log()? < >

10

Answers

- Outputs text to the DOM < >
- Outputs values between the () to the console < >
- Initialises Variables < >
- Breaks out of loops < >

Upload an Image



Choose Image



00:30

Next

Save



Question

Mark

What is console.log()? < >

10

Answers

Outputs text to the DOM < >

Outputs values between the () to the console < >

Initialises Variables < >

Breaks out of loops < >

Upload an Image



multiple\_choice\_image.jpg

00:30

Next

Save



1



Question

Mark

What is console.log()? < >

10

Answers

Outputs text to the DOM < >

Outputs values between the () to the console < >

Initialises Variables < >

Breaks out of loops < >

Upload an Image



multiple\_choice\_image.jpg

00:20

Next

Save



1



[← Back](#)

## Question type

 Multiple Choice

Question

Mark



## Answers



## Upload an Image



Choose Image

[FR6]: The navigation bar can be used to edit questions

00:30

Next

Save



1

2



[← Back](#)

[FR3]: The quiz maintainer can choose to create a true or false question

Question type

Multiple Choice

True or False

Question:  mark:

< >



Answers

< >

< >

Upload an Image

00:30

Next

Save

<

1

2

>

[← Back](#)

[FR4]: The user interface changes to accommodate the change in question type

### Question type

True or False

### Question

### Mark

### Answer

True

False

### Upload an Image

Choose Image

00:30

Next

Save

Error case



1

2



[FR4]: The quiz maintainer can choose whether the answer is true or false

[← Back](#)

## Question type

 True or False

Question

Mark



Answer

True

False

Upload an Image



Choose Image

00:30

Next

Save



Please Fill in Question and Mark and Indicate if Question is True or False



[FR3] Check if the new question has the question text, an indication of whether the answer should be true or false and a mark for each



1

2



[← Back](#)

## Question type

 True or False

## Question

Variables can be made using var &lt; &gt;

## Mark



## Answer

## Upload an Image

00:30



1

2



[← Back](#)

## Question type

 True or False ▾

## Question

Variables can be made using var &lt; &gt;

## Mark

5

## Answer

True

False



## Upload an Image

 Choose Image

00:30

Next

Save



1

2



[← Back](#)

## Question type

 True or False ▾

## Question

Variables can be made using var &lt; &gt;

## Mark

5

## Answer



True

False

## Upload an Image



Choose Image

00:30

Next

Save



1

2



[← Back](#)

## Question type

 True or False ▾

## Question

Variables can be made using var &lt; &gt;

## Mark

5

## Answer

TrueFalse

## Upload an Image



00:30

Next

Save



1

2



[← Back](#)

## Question type

 True or False ▾

## Question

Variables can be made using var &lt; &gt;

## Mark

5

## Answer

**True****False**

## Upload an Image

true\_false\_image.jpg

00:30

Next

Save



1

2



[← Back](#)

## Question type

 True or False ▾

## Question

Variables can be made using var &lt; &gt;

## Mark

5

## Answer

**True****False**

## Upload an Image



true\_false\_image.jpg

00:10

**Next****Save**

1

2



[← Back](#)

## Question type

 Multiple Choice

Question

Mark



## Answers



## Upload an Image



Choose Image

00:30

Next

Save



1

2

3



[← Back](#)

## Question type

 Multiple Choice

## Question

How do you do a for loop in JS 

## Mark

## Answers



&lt; &gt;



&lt; &gt;

## Upload an Image



Choose Image

00:30

Next

Save

&lt;

1

2

3

&gt;

[← Back](#)

## Question type

 Multiple Choice

## Question

How do you do a for loop in JS &lt; &gt;

## Mark

15

## Answers



&lt; &gt;



&lt; &gt;

## Upload an Image



Choose Image

00:30

Next

Save



1

2

3



## Question type

 Multiple Choice ▾

## Question

How do you do a for loop in JS &lt; &gt;

## Mark

15

## Answers

```
if(1==val) {  
    console.log("Test");  
}
```

 < > < >

## Upload an Image



00:30

Next

Save

## Answers

if(1==val) {  
 console.log("Test"); <>  
}

loop {  
 console.log("Test"); <>  
}

<> 

Upload an Image

Choose Image

00:30

Next

Save

loop {  
 console.log("Test");  
}

for(i=0; i < 10; i++) {  
 console.log("Test");  
}

< >



Upload an Image

Choose Image

00:30

Next

Save



1

2

3



```
loop {
    console.log("Test");
}
```

```
for(i=0; i < 10; i++) {
    console.log("Test");
}
```

```
while(i<10) {
    console.log("Test");
    i++;
}
```

Upload an Image

 Choose Image

00:30

Next

Save

loop {  
 console.log("Test"); <>  
}

for(i=0; i < 10; i++) {  
 console.log("Test"); <>  
}

while(i<10) {  
 console.log("Test"); <>  
 i++;  
}

Upload an Image

 Choose Image



00:30

Next

Save

`for(i=0; i < 10; i++) {  
 console.log("Test"); <>  
}`

`for(i=0; i < 10; i++) {  
 console.log("Test"); <>  
}`

`while(i<10) {  
 console.log("Test"); <>  
 i++;  
}`

Upload an Image

 loop\_image\_.jpg

00:30

Next

Save



1

2

3



console.log("Test");        < >  
    }

     for(i=0; i < 10; i++) {  
        console.log("Test");        < >  
    }

     while(i<10) {  
        console.log("Test");        < >  
        i++;  
    }

Upload an Image

 loop\_image\_.jpg

00:40

Next

Save

[← Back](#)

## Question type

 Multiple Choice

Question

Mark



## Answers



## Upload an Image



Choose Image

00:30

Next

Save



1

2

3

4



[← Back](#)

## Question type

 Multiple Choice True or False

Question:

Mark:



## Answers



## Upload an Image



Choose Image

00:30

Next

Save



1

2

3

4



[← Back](#)

## Question type

 True or False

Question

Mark



Answer

True

False

Upload an Image



Choose Image

00:30

Next

Save



1

2

3

4



[← Back](#)

## Question type

 True or False

## Question

1 === '1'

## Mark



## Answer

## Upload an Image



Choose Image

00:30



1

2

3

4



[← Back](#)

## Question type

 True or False ▾

## Question

1 === '1'

## Mark

15

## Answer

 TrueFalse 

## Upload an Image

 Choose Image

00:30

Next

Save



1

2

3

4



[← Back](#)

## Question type

 True or False ▾

## Question

1 === '1'

## Mark



15

## Answer

True

False

## Upload an Image



Choose Image

00:30

Next

Save



1

2

3

4



[← Back](#)

## Question type

 True or False ▾

## Question

1 === '1'

## Mark

15

## Answer

 True

False

## Upload an Image

 Choose Image

00:30

Next

Save



1

2

3

4



[← Back](#)

## Question type

 True or False ▾

## Question

1 === '1'

## Mark



15

## Answer

True

False

## Upload an Image



True\_False\_image2.jpg

00:30

Next

Save

[← Back](#)

## Question type

 Multiple Choice

Question

Mark

&lt; &gt;

## Answers



&lt; &gt;



&lt; &gt;

## Upload an Image



Choose Image

00:30

Next

Save

[FR7]: When the questions have been entered, this button will go to the preview screen



## Preview Questions Before Saving

1

Edit

[FR6]: The quiz maintainer is able to edit a question here

## What is console.log()

00:20



```
total 44064
drwxr-xr-x 2 1000 2015 Aug 22 22:45 .
d--w--w-- 1 1000 2015 Sep 15 15:53 ..
drwxr-xr-x 3 1000 2015 Sep 09 09:31 bin -> usr/bin
drwxr-xr-x 2 1000 2015 Sep 15 15:50 dev
drwxr-xr-x 2 1000 2015 Sep 09 09:32 etc
drwxr-xr-x 2 1000 2015 Sep 15 15:52 home
drwxr-xr-x 7 1000 2015 Sep 15 15:52 lib -> usr/lib
drwxr-xr-x 2 1000 2015 Sep 15 15:52 lib64 -> usr/lib
drwxr-xr-x 2 1000 2015 Jul 23 10:01 lost+found
drwxr-xr-x 16 1000 2015 Aug 22:45 opt
drwxr-xr-x 2 1000 2015 Sep 15:52 private -> /home/encrypted
drwxr-xr-x 2 1000 2015 Aug 19 15:37 proc
drwxr-xr-x 2 1000 2015 Aug 19 15:37 root
drwxr-xr-x 2 1000 2015 Aug 19 15:56 run
drwxr-xr-x 2 1000 2015 Sep 15 15:51 sbin -> usr/bin
drwxr-xr-x 2 1000 2015 Sep 15 15:51 sys
drwxr-xr-x 2 1000 2015 Sep 15 15:39 user
drwxr-xr-x 2 1000 2015 Sep 15 15:25 var
```

A

Outputs text to the DOM

B

Outputs values between the () to the console ✓

C

Initialises Variables

D

Breaks out of loops



1

2

3

4



+



[FR5]: A question can be deleted with this button

[FR6]: The quiz maintainer can add more questions here

[FR7]: When the user is happy with the questions this button will save the quiz

[← Back](#)

## Question type

 Multiple Choice

## Question

What is console.log()?

## Mark

10

## Answers

- Outputs text to the DOM < >
- Outputs values between the () to the console < >
- Initialises Variables < >
- Breaks out of loops < >

## Upload an Image

00:20

Next

Save

[FR6]: The quiz maintainer  
is able to edit a question  
here



## Preview Questions Before Saving

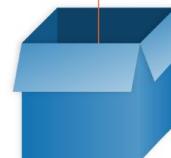
2

Edit



# Variables can be made using var

00:10

`"Bob"``true``35`

True ✓

False



1

2

3

4



[← Back](#)

## Question type

 True or False

## Question

Variables can be made using var &lt; &gt;

## Mark

5

## Answer

**True****False**

## Upload an Image



true\_false\_image.jpg

00:10

**Next****Save**

1

2

3

4





## Preview Questions Before Saving

3

Edit



## How do you do a for loop in JS

00:20



A

```
if(1==val) {  
    console.log("Test");  
}
```

B

```
loop {  
    console.log("Test");  
}
```

C

```
for(i=0; i < 10; i++) {  
    console.log("Test");  
}
```



D

```
while(i<10) {  
    console.log("Test");  
    i++;  
}
```



1

2

3

4



+



console.log("Test");        < >  
    }

     for(i=0; i < 10; i++) {  
        console.log("Test");        < >  
    }

     while(i<10) {  
        console.log("Test");        < >  
        i++;  
    }

Upload an Image

 loop\_image\_.jpg

00:40

Next

Save



1

2

3

4





## Preview Questions Before Saving

4

Edit

 $1 === '1'$ 

00:30



====

True

False ✓

[← Back](#)

## Question type

 True or False ▾

## Question

1 === '1'

## Mark



15

## Answer

True

False

## Upload an Image



True\_False\_image2.jpg

00:30

Next

Save



## Preview Questions Before Saving

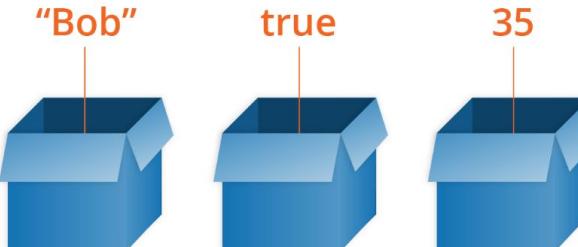
1

Edit



## Variables can be made using var

00:10



True ✓

False

[FR5]: Once the delete has been committed, it can be undone



# Quizzes



[FR8]: All created quizzes are listed here. These can be edited or deleted as needed.

Order by: Ascending ▾			
JavaScript Quiz 1			
Python Quiz 1			
<b>Import</b>			

[FR8]: The questions can be sorted alphabetically or by date

Edit quiz

[FR9]: Quiz Maintainer can provide a link to Quiz Master to start a quiz.

[FR19]: Quiz Maintainer can export quiz.

[FR20]: The user can import a previously created quiz here



Order by:

- Ascending ▲
- Descending
- Date Ascending
- Date Descending

JavaScr ↗ ⓘ

Python Quiz 1 ↗ ⓘ

Import





Order by:

Descending



Python Quiz 1



JavaScript Quiz 1

 Import



Order by: Descending ▲

Ascending Date Ascending Date Descending

Python Quiz 1   

JavaScript Quiz 1   

 Import



Order by:

Date Ascending ▾



Python Quiz 1



JavaScript Quiz 1

 Import



Order by:

Date Ascending ▲

Python Course

Ascending

Descending

Date Descending

JavaScript Quiz 1



Import



Order by: Date Descending ▾

JavaScript Quiz 1 

Python Quiz 1 

 Import

[FR20]: The user can import a previously created quiz here



Order by:

Date Descending ▲

JavaScr

Ascending

Descending

Date Ascending



Python Quiz 1

 Import



Order by: Date Descending ▾

Python Quiz 2 

Delete Quiz

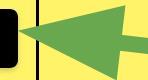
JavaScript Quiz 1 Python Quiz 1  Import

# Start Quiz Menu



Order by: Ascending ▾

JavaScript Quiz 1	🔗	Start ⏲
Python Quiz 1	🔗	Start ⏲
Import		



[FR13]: As a quiz master, this button can be used to start the quiz when ready

[FR20]: A quiz can be imported as a quiz master also

# Start Quiz

 12

Use Timer

# JavaScript Quiz 1

This quiz will consist of Multiple Choice and True or False questions relating to JavaScript



[FR10]: A code is generated that quiz participants can use to join

Code: **190-534-996**

<https://webquiz.co.uk/190534996>

 Copy

[FR12]: The quiz master can enable or disable the timer

Has everyone joined?

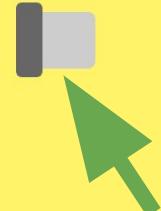
Start!

Change between participant and Quiz Master

[FR13]: When all participants have arrived the quiz master can start the quiz

 12

Use Timer



# JavaScript Quiz 1

This quiz will consist of Multiple Choice and True or False questions relating to JavaScript

Code: **190-534-996**

<https://webquiz.co.uk/190534996>

 Copy

Has everyone joined?

**Start!**

Change between participant and Quiz Master



[FR17]: The quiz participant can use the link and code to join the session

## JavaScript Quiz 1

This quiz will consist of Multiple Choice and True or False questions relating to JavaScript

**Please wait for the Quiz Master to start the quiz!**

Change between participant and Quiz Master

# Question 1



1

## What is console.log()

00:20

[FR11]: Viewing a shared screen that shows question and possible answers.



```
... Sep 15:53 ..  
9. Sep 2015 bin -> usr/bin  
9. Sep 09:31 boot  
21. Sep 15:50 dev  
21. Sep 09:32 etc  
21. Sep 15:52 home  
7. Sep 2015 lib -> usr/lib  
8. Sep 2015 lib64 -> usr/lib64  
23. Jul 10:01 lost+found  
25. Aug 22:45 opt  
2016 30. Sep 2015 proc  
0 21. Sep 15:52 private -> /home/encrypted  
40000 21. Aug 15:37 root  
500 21. Aug 15:37 run  
7 30. Sep 15:56 sbin  
40000 21. Sep 2015 sbin -> usr/bin  
40000 21. Sep 15:51 sys  
40000 21. Sep 15:39 user  
14 40000 21. Sep 15:25 var
```

A

Outputs text to the DOM

B

Outputs values between the () to the console

C

Initialises Variables

D

Breaks out of loops

[FR14]: Quiz master can manually step through the questions

 End Quiz

Change between participant and Quiz Master



1

# What is console.log()

## A Outputs text to the DOM

**B** Outputs values between the () to the console

## C Initialises Variables

## D Breaks out of loops

! End Quiz

>

## Change between participant and Quiz Master

# Participant view Question 1

[FR17]: A running multiple choice quiz as it appears to a participant

1

00:20

A Outputs text to the DOM

B Outputs values between the () to the console

C Initialises Variables

D Breaks out of loops

[FR18]: A participant can choose to separate the questions and answers

Switch to mobile view

Switch to Question view

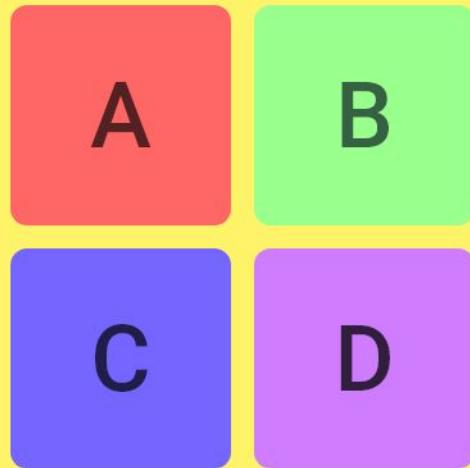
Change between participant and Quiz Master



WebQuiz



EIR2 Responsive  
web design



Switch to  
desktop view

[Home](#)[Login](#)[Register](#)

A

C



1

## What is console.log()

00:20

```
1. Sep 15:53 ..  
2. Sep 2015 bin -> usr/bin  
3. Sep 09:31 boot  
21. Sep 15:50 dev  
3. Sep 09:32 etc  
21. Sep 15:52 home  
7. 30. Sep 2015 lib -> usr/lib  
8. 23. Jul 10:01 lib64 -> usr/lib  
9. Aug 22:45 lost+found  
10. 30. Sep 2015 opt  
11. 21. Sep 15:52 proc -> /home/encrypted  
4096 21. Aug 15:37 root  
569 21. Aug 15:37 root  
7 30. Sep 15:56 run  
4096 21. Sep 2015 sbin -> usr/bin  
4096 21. Sep 15:51 sys  
4096 21. Sep 15:39 user  
114 4096 21. Sep 15:25 var
```

A

Outputs text to the DOM

B

Outputs values between the () to the console

C

Initialises Variables

D

Breaks out of loops

Switch to Answer view

Change between participant and Quiz Master



1

# What is console.log()

```
15:53:25 Sep 15:53 ..  
1. Sep 2015 bin -> usr/bin  
2. Sep 09:31 boot  
21. Sep 15:50 dev  
19. Sep 09:32 etc  
21. Sep 15:52 home  
30. Sep 2015 lib -> usr/lib  
23. Jul 10:01 lib64 -> usr/lib  
96. Sep 15:52 lost+found  
95. Sep 22:45 opt  
95c. Sep 22:45 opt  
16. 21. Sep 15:52 private -> /home/encrypte  
4996 12. Sep 08:15 root  
560. 21. Sep 13:37 root  
4996 12. Sep 2015 run  
21. Sep 15:48 run -> /usr/bin  
3000 12. Sep 15:48 srv  
4996 12. Sep 15:48 var  
4996 12. Sep 10:25 var  
4996 21. Sep 10:25 var
```

- |   |                         |   |  |
|---|-------------------------|---|--|
| A | Outputs text to the DOM | B | Outputs values between the () to the console |
| C | Initialises Variables   | D | Breaks out of loops                          |

## **Switch to Answer view**

## Change between participant and Quiz Master

1

**A** Outputs text to the DOM**B** Outputs values between  
the () to the console**C** Initialises Variables**D** Breaks out of loops[Switch to Question view](#)Change between  
participant and Quiz Master

# Question 2

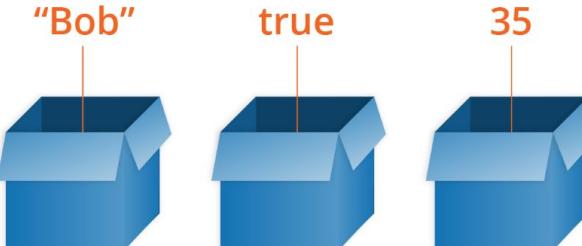


[FR17]: A running true or false quiz  
as it appears to the quiz master

2

## Variables can be made using var

00:10



True

False

[FR14]: The quiz master can step  
through the quiz as needed

[FR15]: A running quiz can be  
stopped if necessary



End Quiz

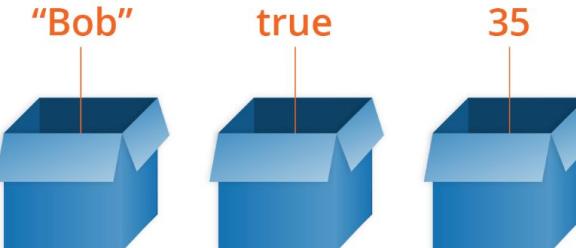


Change between  
participant and Quiz Master



2

## Variables can be made using var



True

False



Change between  
participant and Quiz Master

# Participant view Question 2

[FR17]: A running true or false quiz  
as it appears to a participant

2

00:10

True

False

[Switch to  
mobile view](#)[Switch to Question view](#)[Change between  
participant and Quiz Master](#)



True

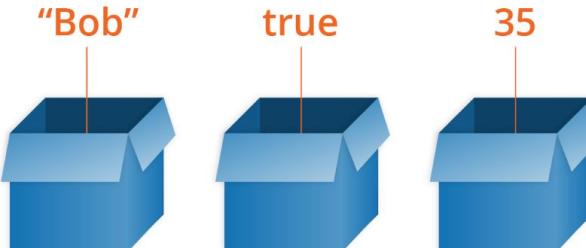
False



2

## Variables can be made using var

00:10



True

False

Switch to Answer view

Change between  
participant and Quiz Master

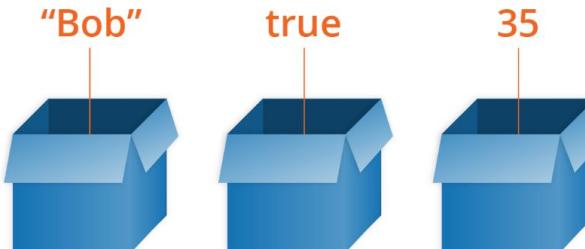
2

**True****False**[Switch to Question view](#)[Change between participant and Quiz Master](#)



2

## Variables can be made using var



True

False

Switch to Answer view

Change between  
participant and Quiz Master

# Question 3



3

## How do you do a for loop in JS

00:40



A

```
if(1==val) {  
    console.log("Test");  
}
```

B

```
loop {  
    console.log("Test");  
}
```

C

```
for(i=0; i < 10; i++) {  
    console.log("Test");  
}
```

D

```
while(i<10) {  
    console.log("Test");  
    i++;  
}
```

End Quiz

Change between  
participant and Quiz Master



3

## How do you do a for loop in JS



A

```
if(1==val) {  
    console.log("Test");  
}
```

B

```
loop {  
    console.log("Test");  
}
```

C

```
for(i=0; i < 10; i++) {  
    console.log("Test");  
}
```

D

```
while(i<10) {  
    console.log("Test");  
    i++;  
}
```

End Quiz

Change between  
participant and Quiz Master

# Participant view Question 3

3

00:40

**A**

```
if(1==val) {  
    console.log("Test");  
}
```

**B**

```
loop {  
    console.log("Test");  
}
```

**C**

```
for(i=0; i < 10; i++) {  
    console.log("Test");  
}
```

**D**

```
while(i<10) {  
    console.log("Test");  
    i++;  
}
```

[Switch to Question view](#)

Change between  
participant and Quiz Master



3

## How do you do a for loop in JS

00:40



A

```
if(1==val) {  
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}
```

B

```
loop {  
    console.log("Test");  
}
```

C

```
for(i=0; i < 10; i++) {  
    console.log("Test");  
}
```

D

```
while(i<10) {  
    console.log("Test");  
    i++;  
}
```

[Switch to Answer view](#)Change between  
participant and Quiz Master

3

A

```
if(1==val) {  
    console.log("Test");  
}
```

B

```
loop {  
    console.log("Test");  
}
```

C

```
for(i=0; i < 10; i++) {  
    console.log("Test");  
}
```

D

```
while(i<10) {  
    console.log("Test");  
    i++;  
}
```

[Switch to Question view](#)

Change between  
participant and Quiz Master



3

## How do you do a for loop in JS



A

```
if(1==val) {  
    console.log("Test");  
}
```

B

```
loop {  
    console.log("Test");  
}
```

C

```
for(i=0; i < 10; i++) {  
    console.log("Test");  
}
```

D

```
while(i<10) {  
    console.log("Test");  
    i++;  
}
```

[Switch to Answer view](#)[Change between participant and Quiz Master](#)

# Question 4



4

 $1 === '1'$ 

00:30

====

True

False

 End QuizChange between  
participant and Quiz Master



4

 $1 === '1'$ 

====

True

False

 End QuizChange between  
participant and Quiz Master

# Participant view Question 4

4

00:30

**True****False**[Switch to Question view](#)[Change between participant and Quiz Master](#)



4

 $1 === '1'$ 

00:30

====

True

False

Switch to Answer viewChange between  
participant and Quiz Master

4

**True****False**[Switch to Question view](#)[Change between participant and Quiz Master](#)



4

 $1 === '1'$ 

====

True

False

[Switch to Answer view](#)[Change between participant and Quiz Master](#)

# Results

**[FR16]:** At the end of the quiz an individual score will be given

Your total marks is **45/45**

**100%**

Your total marks is **10/10**

**100%**

Your total marks is **10/45**

**22%**