

WebQuiz Prototype

Work in progress...



Green arrows indicate where you should click to continue with the prototype. If there are more than one arrows then you can click either.

EASY, QUICK, INTERACTIVE QUIZZES

Login to start making amazing quizzes!

[Login](#)

If the Quiz Maintainer does not have an account, one can be registered here

USE CASE 1.0

**Quiz Maintainer
account creation**

User fills in both
text boxes

Register

Email Address

Password

Start Register

USE CASE 2.0

**Quiz Master
account creation**

Confirm Password

Register

Click the button
once forms are
filled

Error case

User fills in both
text boxes

Register

Email Address

Password

Confirm Password

Register



Please Enter a Valid Email
and Password (min 8 characters)



An error message
will be returned if
either box is left
blank

Click the button
once forms are
filled

Register

Email Address

Password



Confirm Password

Register

Register

Email Address

Password

Confirm Password



Register

Register

Email Address

Password

Confirm Password

Register





EASY, QUICK, INTERACTIVE QUIZZES

Login to start making amazing quizzes!



Login

USE CASE 1.1

Quiz Maintainer
login

Login

Email Address

Password

Login**USE CASE 2.1**

Quiz Master login



Error Case

Login

Email Address

Password

Login



Please Enter a Valid Email
and Password (min 8 characters)



Login

Email Address



Password

Login

Login

Email Address

Password



Login

Login

Email Address

Password

Login





Email or Password is Incorrect



Login

Email Address**Password****Login**

Login

Email Address



Password

Login

Login

Email Address

Password


Login

Login

Email Address

Password

Login





Welcome xyz

Don't wait, Let's make a quiz!

Create Quiz

Start Quiz
Creation



Login Successful!



Close success
message





Start Quiz
Creation

Welcome xyz

Don't wait, Let's make a quiz!

Create Quiz



Start Quiz
Creation



EIR2 Responsive web design

Welcome xyz

Don't wait, Let's make a quiz!

Create Quiz

Switch to
desktop view



Welcome

Home

Start Quiz

Quizzes

Create

Don't wait, I

Cre



[FR1]: The quiz maintainer is able to create a quiz with a title

**Quiz Title****Quiz Description****USE CASE 1.2****Quiz Maintainer**
create quiz

[FR1]: The quiz maintainer can enter a description for the quiz here

Default Time for Each Question

00:30

**Next**

[FR4]: The default question time is 30; this can be altered

**Quiz Title**Please Enter a Quiz Title
and Description**Quiz Description****Default Time for Each Question**

00:30

Next[FR1] Check if
the title to the
new quiz is given

**Quiz Title**

JavaScript Quiz 1

Quiz Description**Default Time for Each Question**

00:30

Next

**Quiz Title**

JavaScript Quiz 1

Quiz Description

This quiz will consist of Multiple Choice and True or False questions relating to JavaScript

Default Time for Each Question

00:30

Next



[← Back](#)

[FR2]: The quiz maintainer can create a multiple choice quiz

[FR2]: A question must be entered in the box

[FR2]: An accompanying image can be uploaded

[FR4]: The default timer is applied. This can be changed on as needed

Question type

Multiple Choice

Question

Mark

Answers

Upload an Image

Choose Image

00:30

Next

Save

< 1 >

USE CASE 1.2

Quiz Maintainer create quiz

[FR2]: A mark can be set for the question here

[FR2]: Multiple choices can be set. The minimum is 2. Check the correct answers

Error case

[← Back](#)

Question type

 Multiple ChoicePlease Fill in Question and Mark
and At least 2 Answers

Question

Mark



Answers



Upload an Image



Choose Image

00:30

Next

Save



1



[FR2] Check if the new question has the question text, two or more possible answers, an indication of which answers are correct, a mark for each

[← Back](#)

Question type

 Multiple Choice

Question

What is console.log()?

Mark



Answers



< >



< >

Upload an Image



Choose Image

00:30

Next

Save



1



[← Back](#)

Question type

 Multiple Choice

Question

What is console.log()?

Mark

10

Answers



< >



< >

Upload an Image



Choose Image

00:30

Next

Save



1



[← Back](#)

Question type

 Multiple Choice

Question

What is console.log()?

Mark

10

Answers

 Outputs text to the DOM

Upload an Image



00:30

Next

Save



1



[← Back](#)

Question type

Multiple Choice ▾

Question

What is console.log()? < >

Mark

10

Answers

Outputs text to the DOM < >

Outputs values between the () to the console < >

< >

[FR2]: Additional answers are added as needed

Upload an Image

Choose Image

00:30

Next

Save





Multiple Choice



Question

Mark

What is console.log()?



10

Answers



Outputs text to the DOM



Outputs values between the () to the console



Initialises Variables



[FR2]: Additional answers are added as needed

Upload an Image



Choose Image

00:30

Next

Save



1



[FR2] Indicate a correct answer

Question

Mark

What is console.log()? < >

10

Answers

Outputs text to the DOM < >

Outputs values between the () to the console < >

Initialises Variables < >

Breaks out of loops < >

Upload an Image



Choose Image

00:30

Next

Save



Question

Mark

What is console.log()? < >

10

Answers

- Outputs text to the DOM < >
- Outputs values between the () to the console < >
- Initialises Variables < >
- Breaks out of loops < >

Upload an Image



Choose Image



00:30

Next

Save



Question

Mark

What is console.log()? < >

10

Answers

Outputs text to the DOM < >

Outputs values between the () to the console < >

Initialises Variables < >

Breaks out of loops < >

Upload an Image



multiple_choice_image.jpg

00:30

Next

Save



1



Question

Mark

What is console.log()? < >

10

Answers

Outputs text to the DOM < >

Outputs values between the () to the console < >

Initialises Variables < >

Breaks out of loops < >

Upload an Image



multiple_choice_image.jpg

00:20

Next

Save



1



[← Back](#)

Question type

 Multiple Choice

Question

Mark



Answers



Upload an Image



Choose Image

[FR6]: The navigation bar can be used to edit questions

00:30

Next

Save



1

2



[← Back](#)

[FR3]: The quiz maintainer can choose to create a true or false question

Question type

Multiple Choice

True or False

Question: mark:

< >



Answers

< >

< >

Upload an Image

00:30

Next

Save

<

1

2

>

[← Back](#)

[FR4]: The user interface changes to accommodate the change in question type

Question type

True or False

Question Mark

Answer

True False

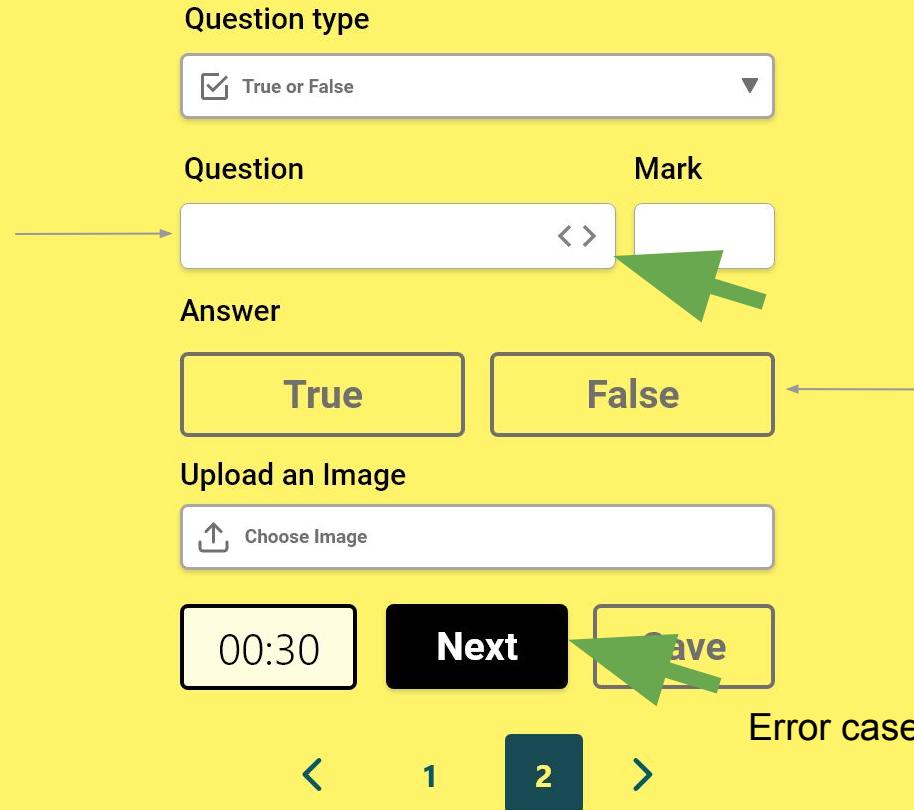
Upload an Image

Choose Image

00:30 Next Save

Error case

< 1 2 >



[FR4]: The quiz maintainer can choose whether the answer is true or false

[← Back](#)

Question type

 True or False

Question

Mark



Answer

True

False

Upload an Image



Choose Image

00:30

Next

Save



Please Fill in Question and Mark and Indicate if Question is True or False



[FR3] Check if the new question has the question text, an indication of whether the answer should be true or false and a mark for each



[← Back](#)

Question type

 True or False

Question

Variables can be made using var < >

Mark



Answer

Upload an Image



Choose Image

00:30



1

2



[← Back](#)

Question type

 True or False ▾

Question

Variables can be made using var < >

Mark

5

Answer

True

False



Upload an Image

 Choose Image

00:30

Next

Save



1

2



[← Back](#)

Question type

 True or False ▾

Question

Variables can be made using var < >

Mark

5

Answer



True

False

Upload an Image



Choose Image

00:30

Next

Save



1

2



[← Back](#)

Question type

 True or False ▾

Question

Variables can be made using var < >

Mark

5

Answer

TrueFalse

Upload an Image



00:30

NextSave

1

2



[← Back](#)

Question type

 True or False ▾

Question

Variables can be made using var < >

Mark

5

Answer

True**False**

Upload an Image

true_false_image.jpg

00:30

Next

Save



1

2



[← Back](#)

Question type

 True or False ▾

Question

Variables can be made using var < >

Mark

5

Answer

True**False**

Upload an Image



true_false_image.jpg

00:10

Next**Save**

1

2



[← Back](#)

Question type

 Multiple Choice

Question

Mark



Answers



Upload an Image



Choose Image

00:30

Next

Save



1

2

3



[← Back](#)

Question type

 Multiple Choice

Question

How do you do a for loop in JS 

Mark



Answers



< >



< >

Upload an Image



Choose Image

00:30

Next

Save

<

1

2

3

>

[← Back](#)

Question type

 Multiple Choice

Question

How do you do a for loop in JS < >

Mark

15

Answers



< >



< >

Upload an Image



Choose Image

00:30

Next

Save



1

2

3



Question type

 Multiple Choice ▾

Question

How do you do a for loop in JS < >

Mark

15

Answers

```
if(1==val) {  
    console.log("Test");  
}
```

 < > < >

Upload an Image



00:30

Next

Save

Answers

if(1==val) {
 console.log("Test"); <>
}

loop {
 console.log("Test"); <>
}

<> 

Upload an Image

Choose Image

00:30

Next

Save

loop {
 console.log("Test");
}

for(i=0; i < 10; i++) {
 console.log("Test");
}

< >



Upload an Image

Choose Image

00:30

Next

Save

```
loop {
    console.log("Test");
}
```

```
for(i=0; i < 10; i++) {
    console.log("Test");
}
```

```
while(i<10) {
    console.log("Test");
    i++;
}
```

Upload an Image

 Choose Image

00:30

Next

Save

loop {
 console.log("Test"); <>
}

for(i=0; i < 10; i++) {
 console.log("Test"); <>
}

while(i<10) {
 console.log("Test"); <>
 i++;
}

Upload an Image

 Choose Image



00:30

Next

Save

`for(i=0; i < 10; i++) {
 console.log("Test"); <>
}`

`for(i=0; i < 10; i++) {
 console.log("Test"); <>
}`

`while(i<10) {
 console.log("Test"); <>
 i++;
}`

Upload an Image

 loop_image_.jpg

00:30

Next

Save



1

2

3



console.log("Test"); < >
 }

 for(i=0; i < 10; i++) {
 console.log("Test"); < >
 }

 while(i<10) {
 console.log("Test"); < >
 i++;
 }

Upload an Image

 loop_image_.jpg

00:40

Next

Save

[← Back](#)

Question type

 Multiple Choice

Question

Mark



Answers



Upload an Image



Choose Image

00:30

Next

Save



1

2

3

4



[← Back](#)

Question type

 Multiple Choice True or False

Question:

Mark:



Answers



Upload an Image



Choose Image

00:30

Next

Save



1

2

3

4



[← Back](#)

Question type

 True or False

Question

Mark



Answer

True

False

Upload an Image



Choose Image

00:30

Next

Save



1

2

3

4



[← Back](#)

Question type

 True or False

Question

1 === '1'

Mark



Answer

Upload an Image



Choose Image

00:30



1

2

3

4



[← Back](#)

Question type

 True or False

Question

1 === '1'

Mark

15

Answer

 TrueFalse

Upload an Image

 Choose Image

00:30

Next

Save



1

2

3

4



[← Back](#)

Question type

 True or False ▾

Question

1 === '1'

Mark



15

Answer

True

False

Upload an Image



Choose Image

00:30

Next

Save



1

2

3

4



[← Back](#)

Question type

 True or False ▾

Question

1 === '1'

Mark

15

Answer

 True

False

Upload an Image

 Choose Image

00:30

Next

Save



1

2

3

4



[← Back](#)

Question type

 True or False ▾

Question

1 === '1'

Mark



15

Answer

True

False

Upload an Image



True_False_image2.jpg

00:30

Next

Save

[← Back](#)

Question type

 Multiple Choice

Question

Mark

< >

Answers



< >



< >

Upload an Image



Choose Image

00:30

Next

Save

[FR7]: When the questions have been entered, this button will go to the preview screen



Preview Questions Before Saving

USE CASE 1.3

Quiz Maintainer
preview quiz

1

Edit

[FR6]: The quiz maintainer is able to edit a question here

```
total 12448
  9. Sep 15:53 ..
  9. Sep 2015 bin -> usr/bin
  21. Sep 15:50 dev
  21. Sep 09:32 etc
  21. Sep 15:52 home
  21. Sep 15:52 lib
  21. Sep 15:52 lib64 -> usr/lib
  23. Jul 10:01 lost+found
  23. Jul 10:01 opt
  23. Jul 10:01 proc
  23. Jul 10:01 root
  23. Jul 10:01 sbin -> usr/bin
  23. Jul 10:01 var
  23. Jul 10:01 var/lib
  23. Jul 10:01 var/lib64 -> usr/lib
  23. Jul 10:01 var/log
  23. Jul 10:01 var/run
  23. Jul 10:01 var/tmp
```

A Outputs text to the DOM

B Outputs values between the () to the console ✓

C Initialises Variables

D Breaks out of loops



00:20

[FR5]: A question can be deleted with this button

[FR6]: The quiz maintainer can add more questions here

[FR7]: When the user is happy with the questions this button will save the quiz

[← Back](#)

Question type

 Multiple Choice

Question

What is console.log()?

Mark

10

Answers

- Outputs text to the DOM < >
- Outputs values between the () to the console < >
- Initialises Variables < >
- Breaks out of loops < >

Upload an Image

00:20

Next

Save

[FR6]: The quiz maintainer
is able to edit a question
here



Preview Questions Before Saving

2

Edit



Variables can be made using var

00:10

"Bob"



true



35



True ✓

False



1

2

3

4



+



[← Back](#)

Question type

 True or False

Question

Variables can be made using var < >

Mark

5

Answer

True**False**

Upload an Image



true_false_image.jpg

00:10

Next**Save**

1

2

3

4





Preview Questions Before Saving

3

Edit



How do you do a for loop in JS

00:20



A

```
if(1==val) {  
    console.log("Test");  
}
```

B

```
loop {  
    console.log("Test");  
}
```

C

```
for(i=0; i < 10; i++) {  
    console.log("Test");  
}
```



D

```
while(i<10) {  
    console.log("Test");  
    i++;  
}
```



1

2

3

4



+



console.log("Test"); < >
 }

 for(i=0; i < 10; i++) {
 console.log("Test"); < >
 }

 while(i<10) {
 console.log("Test"); < >
 i++;
 }

Upload an Image

 loop_image_.jpg

00:40

Next

Save



1

2

3

4





Preview Questions Before Saving

4

Edit

 $1 === '1'$

00:30



====

True

False ✓

[← Back](#)

Question type

 True or False ▾

Question

1 === '1'

Mark



15

Answer

True

False

Upload an Image



True_False_image2.jpg

00:30

Next

Save



Preview Questions Before Saving

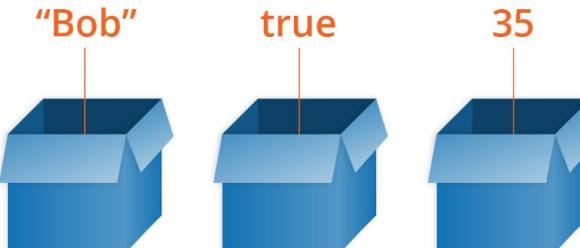
1

Edit



Variables can be made using var

00:10



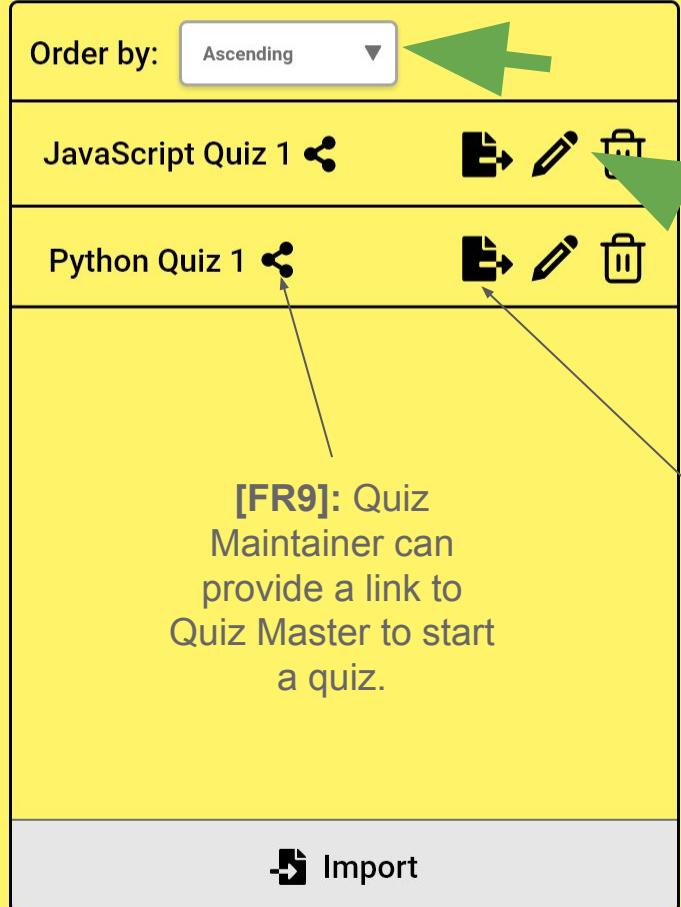
True ✓

False

[FR5]: Once the delete has been committed, it can be undone



Quizzes

**USE CASE 1.4****Quiz Maintainer**
view quizzes**USE CASE 1.5****Quiz Maintainer**
edit quiz**USE CASE 1.6****Quiz Maintainer delete quiz****USE CASE 2.2****Quiz Master view quizzes**

Order by: Ascending ▾

JavaScript Quiz 1

Python Quiz 1

Import

[FR8]: The questions can be sorted alphabetically or by date

Edit quiz

[FR8]: All created quizzes are listed here. These can be edited or deleted as needed.

[FR9]: Quiz Maintainer can provide a link to Quiz Master to start a quiz.

[FR19]: Quiz Maintainer can export quiz.

[FR20]: The user can import a previously created quiz here



Order by:

- Ascending ▲
- Descending
- Date Ascending
- Date Descending

JavaScr ↗ ⓘ

Python Quiz 1 ↗ ⓘ

Import





Order by:

Descending



Python Quiz 1



JavaScript Quiz 1

 Import



Order by: Descending ▲

Ascending Date Ascending Date Descending

Python Quiz 1   

JavaScript Quiz 1   

 Import



Order by:

Date Ascending ▾



Python Quiz 1



JavaScript Quiz 1

 Import



Order by:

Date Ascending ▲

Python Course

Ascending

Descending

Date Descending

JavaScript Quiz 1



Import



Order by: Date Descending ▾

JavaScript Quiz 1   

Python Quiz 1   

 Import



[FR20]: The user can import a previously created quiz here



Order by:

Date Descending ▲

JavaScr

Ascending

Descending

Date Ascending



Python Quiz 1

 Import



Order by: Date Descending ▾

Python Quiz 2 

Delete Quiz

JavaScript Quiz 1 Python Quiz 1 

Import

Start Quiz Menu



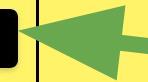
USE CASE 1.7
Quiz Maintainer start quiz

USE CASE 2.3
Quiz Master start quiz

Order by: Ascending ▾

JavaScript Quiz 1		Start
Python Quiz 1		Start

Import



[FR13]: As a quiz master, this button can be used to start the quiz when ready

[FR20]: A quiz can be imported as a quiz master also

Start Quiz

 12

Use Timer



JavaScript Quiz 1

This quiz will consist of Multiple Choice and True or False questions relating to JavaScript

[FR10]: A code is generated that quiz participants can use to join

Code: **190-534-996**

[FR12]: The quiz master can enable or disable the timer

<https://webquiz.co.uk/190534996>

 Copy

USE CASE 2.3
Quiz Master start quiz

Has everyone joined?

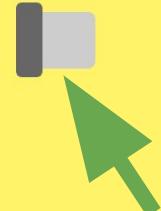
Start!

Change between participant and Quiz Master

[FR13]: When all participants have arrived the quiz master can start the quiz

 12

Use Timer



JavaScript Quiz 1

This quiz will consist of Multiple Choice and True or False questions relating to JavaScript

Code: **190-534-996**

<https://webquiz.co.uk/190534996>

 Copy

Has everyone joined?

Start!

Change between participant and Quiz Master



[FR17]: The quiz participant can use the link and code to join the session

JavaScript Quiz 1

This quiz will consist of Multiple Choice and True or False questions relating to JavaScript

Please wait for the Quiz Master to start the quiz!

USE CASE 3.0

Quiz Participant join quiz

Change between participant and Quiz Master

Question 1



USE CASE 2.3

Quiz Master start quiz

1

What is console.log()

00:20

[FR11]: Viewing a shared screen that shows question and possible answers.

A Outputs text to the DOM

B Outputs values between the () to the console

C Initialises Variables

D | Breaks out of loops

- [FR14]: Quiz master can manually step through the questions

! End Quiz

>

Change between participant and Quiz Master



1

What is console.log()



```
total 124
. Sep 15:53 .
9. Sep 2015 bin -> usr/bin
9. Sep 09:31 boot
21. Sep 15:50 dev
21. Sep 09:32 etc
21. Sep 15:52 home
7. Sep 2015 lib -> usr/lib
7. Sep 2015 lib64 -> usr/lib
23. Jul 10:01 lost+found
25. Aug 22:45 opt
20. Sep 2015 proc
21. Sep 15:52 private -> /home/encrypted
21. Aug 15:37 root
7. Sep 15:56 run
4000 21. Sep 2015 sbin -> usr/bin
4000 21. Sep 15:51 sys
4000 21. Sep 15:39 var
4000 21. Sep 15:25 var
```

A

Outputs text to the DOM

B

Outputs values between
the () to the console

C

Initialises Variables

D

Breaks out of loops

 End Quiz

>

Change between
participant and Quiz Master

Participant view Question 1

[FR17]: A running multiple choice quiz as it appears to a participant

1

00:20

A Outputs text to the DOM

B Outputs values between the () to the console

C Initialises Variables

D Breaks out of loops

[FR18]: A participant can choose to separate the questions and answers

Switch to mobile view

Switch to Question view

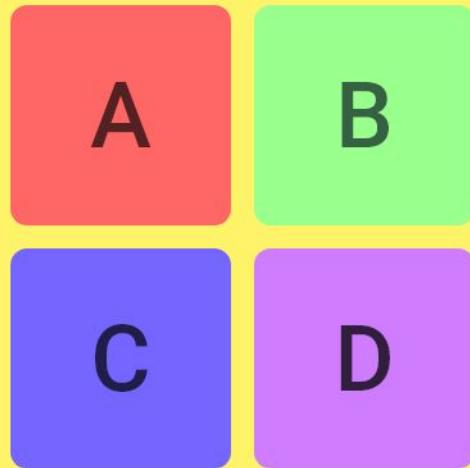
Change between participant and Quiz Master



WebQuiz



EIR2 Responsive
web design



Switch to
desktop view



Home

Login

A

Register

C



1

What is console.log()

00:20

```
1. Sep 15:53 ..  
2. Sep 2015 bin -> usr/bin  
3. Sep 09:31 boot  
21. Sep 15:50 dev  
3. Sep 09:32 etc  
21. Sep 15:52 home  
7. 30. Sep 2015 lib -> usr/lib  
8. 23. Jul 10:01 lib64 -> usr/lib  
9. Aug 22:45 lost+found  
10. 30. Sep 2015 opt  
11. 21. Sep 15:52 proc -> /home/encrypted  
4096 21. Aug 15:37 root  
569 21. Aug 15:37 root  
7 30. Sep 15:56 run  
4096 21. Sep 2015 sbin -> usr/bin  
4096 21. Sep 15:51 sys  
4096 21. Sep 15:39 user  
114 4096 21. Sep 15:25 var
```

A

Outputs text to the DOM

B

Outputs values between the () to the console

C

Initialises Variables

D

Breaks out of loops

Switch to Answer view

Change between participant and Quiz Master



1

What is console.log()



```
total 49153
Sep 15 15:53 .
0. Sep 2015 bin -> usr/bin
1. Sep 09:31 boot
2. Sep 15:50 dev
3. Sep 09:32 etc
4. Sep 15:52 home
5. Sep 2015 lib
6. Sep 15:53 lib -> usr/lib
7. Sep 15:53 lib64 -> usr/lib
8. Sep 23 Jul 10:01 lost+found
9. Sep 22:45 mail
10. Sep 2015 opt
11. Sep 15:52 private -> /home/encrypted
12. Sep 15:37 proc
13. Sep 15:50 root
14. Sep 29 15:50 run
15. Sep 29 15:50 sbin -> usr/bin
16. Sep 15:50 sys
17. Sep 29 15:39 usr
18. Sep 15:52 var
19. Sep 15:53 www-data
20. Sep 15:53 wwwroot
21. Sep 15:53 xorg
22. Sep 15:53 zsh
```

A

Outputs text to the DOM

B

Outputs values between
the () to the console

C

Initialises Variables

D

Breaks out of loops

Switch to Answer view

Change between
participant and Quiz Master

1

A Outputs text to the DOM**B** Outputs values between the () to the console**C** Initialises Variables**D** Breaks out of loops[Switch to Question view](#)Change between participant and Quiz Master

Question 2

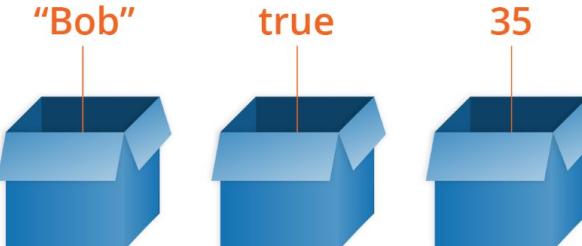


[FR17]: A running true or false quiz
as it appears to the quiz master

2

Variables can be made using var

00:10



True

False

[FR14]: The quiz master can step
through the quiz as needed

[FR15]: A running quiz can be
stopped if necessary

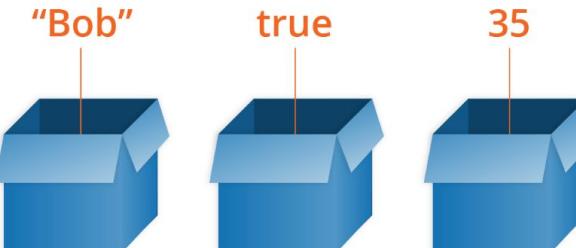


Change between
participant and Quiz Master



2

Variables can be made using var



True

False



Change between
participant and Quiz Master

Participant view Question 2

[FR17]: A running true or false quiz
as it appears to a participant

2

00:10

True

False

[Switch to
mobile view](#)[Switch to Question view](#)[Change between
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True

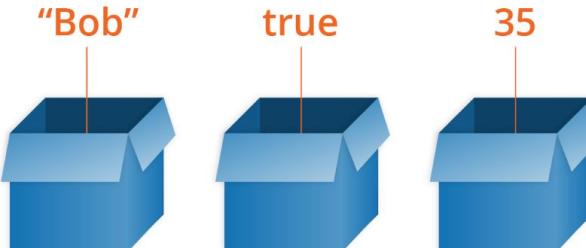
False



2

Variables can be made using var

00:10



True

False

[Switch to Answer view](#)

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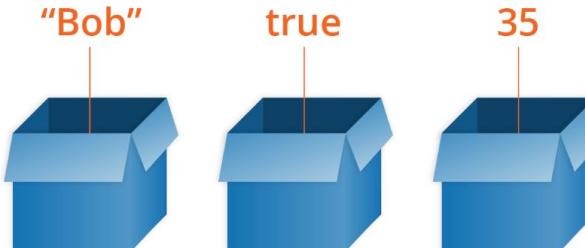
2

True**False**[Switch to Question view](#)[Change between participant and Quiz Master](#)



2

Variables can be made using var



True

False

Switch to Answer view

Change between
participant and Quiz Master

Question 3



3

How do you do a for loop in JS

00:40



A

```
if(1==val) {  
    console.log("Test");  
}
```

B

```
loop {  
    console.log("Test");  
}
```

C

```
for(i=0; i < 10; i++) {  
    console.log("Test");  
}
```

D

```
while(i<10) {  
    console.log("Test");  
    i++;  
}
```

End Quiz

Change between
participant and Quiz Master



3

How do you do a for loop in JS



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End Quiz

Change between
participant and Quiz Master

Participant view Question 3

3

00:40

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[Switch to Question view](#)

Change between
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[Switch to Answer view](#)[Change between participant and Quiz Master](#)

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[Switch to Question view](#)

Change between
participant and Quiz Master



3

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    i++;  
}
```

[Switch to Answer view](#)[Change between participant and Quiz Master](#)

Question 4



4

 $1 === '1'$

00:30

====

True

False

 End QuizChange between
participant and Quiz Master



4

 $1 === '1'$

====

True

False

 End QuizChange between
participant and Quiz Master

Participant view Question 4

4

00:30

True**False**[Switch to Question view](#)[Change between participant and Quiz Master](#)



4

1===='1'

00:30

====

True

False

Switch to Answer viewChange between
participant and Quiz Master

4

True**False**[Switch to Question view](#)[Change between participant and Quiz Master](#)



4

 $1 === '1'$

====

True

False

[Switch to Answer view](#)
Change between
participant and Quiz Master

Results

[FR16]: At the end of the quiz an individual score will be given

Your total marks is **45/45**

100%

Your total marks is **10/10**

100%

Your total marks is **10/45**

22%