

# **BUSINESS INFORMATION SYSTEMS (INFSI001)**

## **SEMINAR - WEEK 5**

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## WEEK 5 AGENDA

Week 4 Review

SDLC

Ethics

The IT Organisation

Organisational Change

Week 5 wrap-up



## REVIEW

- What are some of the advantages and challenges of the Agile methodology?
- Describe some of the principles of Design Thinking.
- What are the benefits and challenges of an ERP system?

# THE BUSINESS INFORMATION SYSTEMS ECOSYSTEM

## COURSE STRUCTURE

*In this course we examine how business information systems impact the inner workings of a business and the connections to a broader ecosystem.*



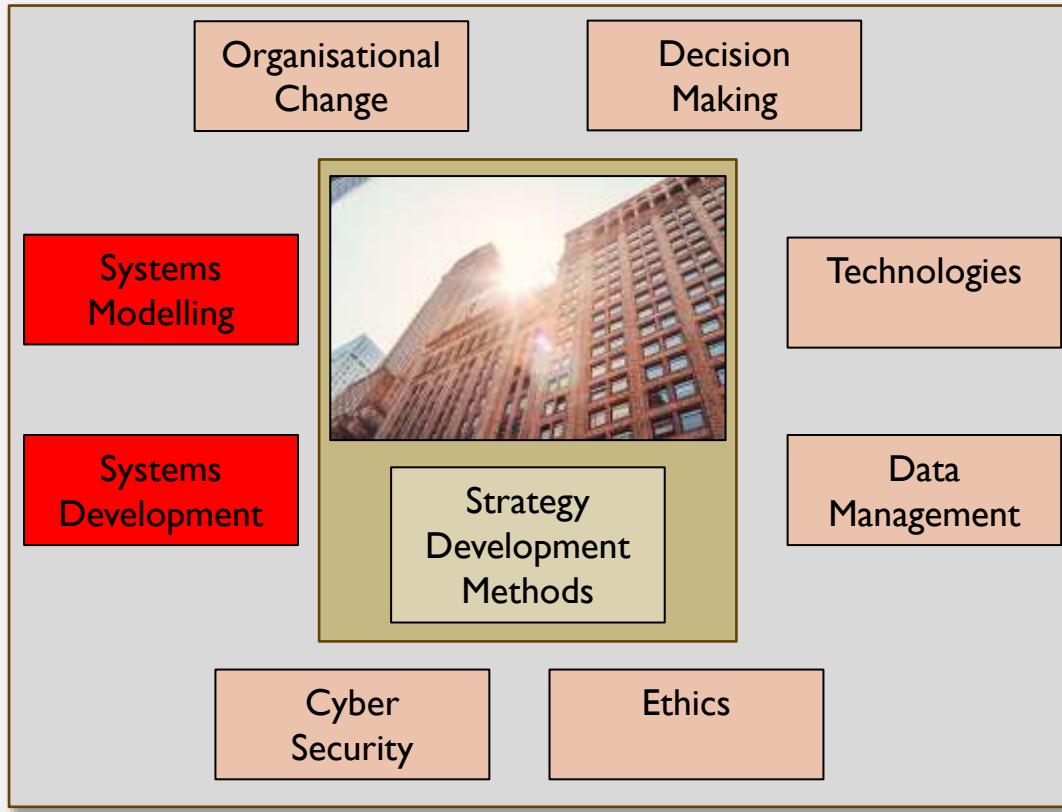
Markets



Customers



Suppliers



Government



Disruptive Tech

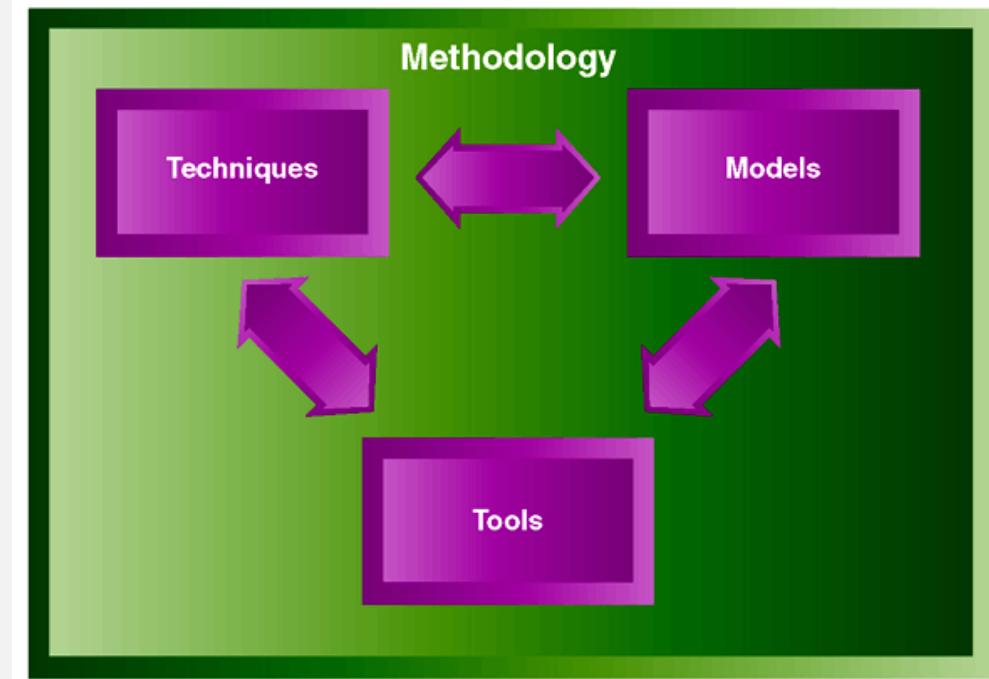


Competitors

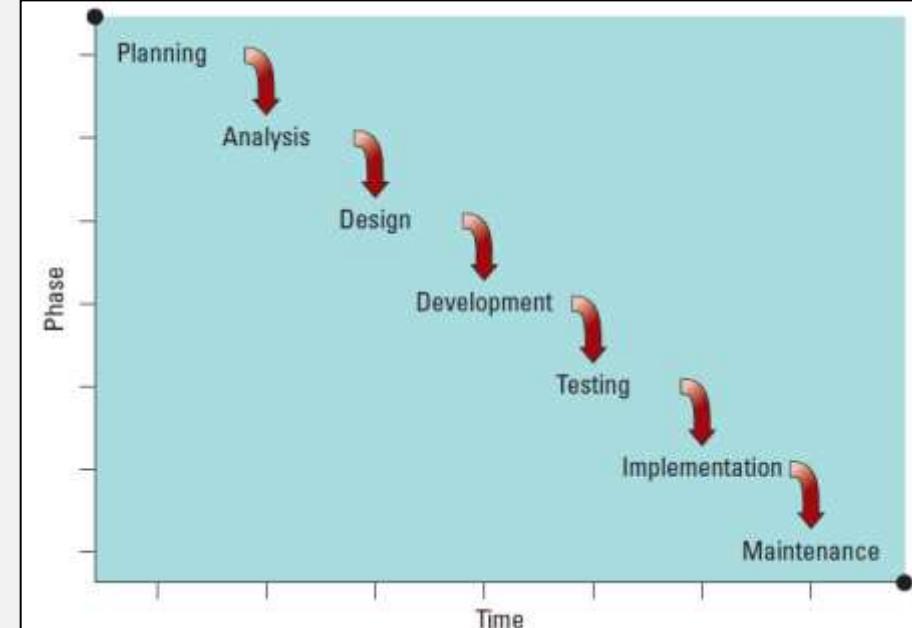
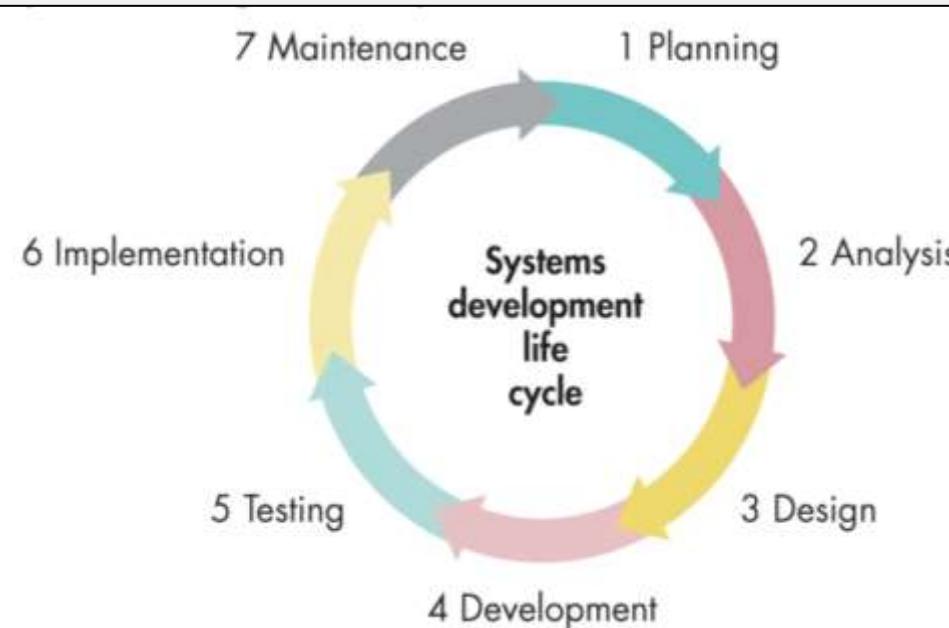
*The course focuses primarily on the areas of investigation listed above. By the end of the course, you should have at least an introductory level understanding of each of these areas.*

## WHAT IS A SYSTEM DEVELOPMENT METHODOLOGY?

- When we implement or build a system, we follow a system development method.
- The methodology determines how the system is built and drives the involvement of the IT and business area staff.
- A system development method is a set of policies, procedures, standards, processes, tools, and tasks that people apply to technical and management challenges.
- The System Development Lifecycle (SDLC) has changed significantly over the last 20 years.



- Different software development methodologies include:
  - **Waterfall** structured methodology
  - **Agile** methodology, including
    - Rapid application development (RAD)
    - Extreme programming (XP) methodology
    - Scrum
  - **Hybrid Waterfall and Agile**
  - **Prototyping**



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Baltzan, Lynch and Fisher, *Business-Driven Information Systems*, 3e (APAC edition)  
Author: Yvette Blount

## THE WATERFALL APPROACH TO THE SDLC

- Waterfall methodology is an activity-based process in which each phase in the SDLC is performed sequentially and relies on achieving each milestone with an obvious lack of timely feedback.
- A very traditional development methodology that can be predictable but slow to provide insights into how the system will actually work.

# DEVELOPING THE BUSINESS ARCHITECTURE

## PRINCIPLES OF DESIGN THINKING (DT)



Developing systems from requirements can be done in multiple ways.



Delivering value from technology in a business or social setting requires us to understand the requirements and the problem that we are trying to solve.



Historically, this is not something that IT professionals have done well.



Design Thinking provides a process that enables Business and IT to work together to solve some relevant, interesting problems.



Sometimes, you just have to ask the right question!!

### SHOW DON'T TELL

Communicate your vision in an impactful and meaningful way by creating experiences, using illustrative visuals, and telling good stories.



### FOCUS ON HUMAN VALUES

Empathy for the people you are designing for and feedback from these users is fundamental to good design.



### EMBRACE EXPERIMENTATION

Prototyping is not simply a way to validate your idea; it is an integral part of your innovation process. We build to think and learn.



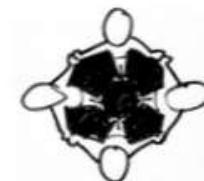
### BE MINDFUL OF PROCESS

Know where you are in the design process, what methods to use in that stage, and what your goals are.



### BIAS TOWARD ACTION

Design thinking is a misnomer; it is more about doing than thinking. Bias toward doing and making over thinking and meeting.



### RADICAL COLLABORATION

Bring together innovators with varied backgrounds and viewpoints. Enable breakthrough insights and solutions to emerge from the diversity.

d.school Bootcamp Bootleg. (2010). *Hasso Platner, Institute of Design at Stanford*.

[What is Design Thinking?](#)



<https://dev.esds.co.in/blog/2017/09/19/need-agile-methodology-web-development/>

## AGILE SOFTWARE DEVELOPMENT METHODOLOGIES

**Agile methodology** aims for customer satisfaction through early and continuous delivery of useful software components developed by an iterative process using the bare minimum requirements.

The four core values of Agile software development as stated by the Agile Manifesto are:

1. Individuals and interactions over processes and tools;
2. Working software over comprehensive documentation;
3. Customer collaboration over contract negotiation; and
4. Responding to change over following a plan.



## THE 12 PRINCIPLES OF AGILE

1. Our highest priority is to **satisfy the customer** through early and continuous delivery of valuable software.
2. **Welcome changing requirements**, even late in development. Agile processes harness change for the customer's competitive advantage.
3. Deliver working software frequently, from a couple of weeks to a couple of months, with a **preference to the shorter timescale**.
4. Business people and developers must **work together daily** throughout the project.
5. Build projects around **motivated individuals**. Give them the environment and support they need and **trust them to get the job done**.
6. The most efficient and effective method of conveying information to and within a development team is **face-to-face conversation**.
7. **Working software** is the primary measure of progress.
8. Agile processes promote sustainable development. The sponsors, developers, and users should be able to **maintain a constant pace indefinitely**.
9. Continuous attention to technical excellence and good design enhances agility.
10. **Simplicity**--the art of maximizing the amount of work not done--**is essential**.
11. The best architectures, requirements, and designs emerge from **self-organizing teams**.
12. At regular intervals, **the team reflects on how to become more effective**, then tunes and adjusts its behavior accordingly.

Many organisations claim to do Agile but few do it well

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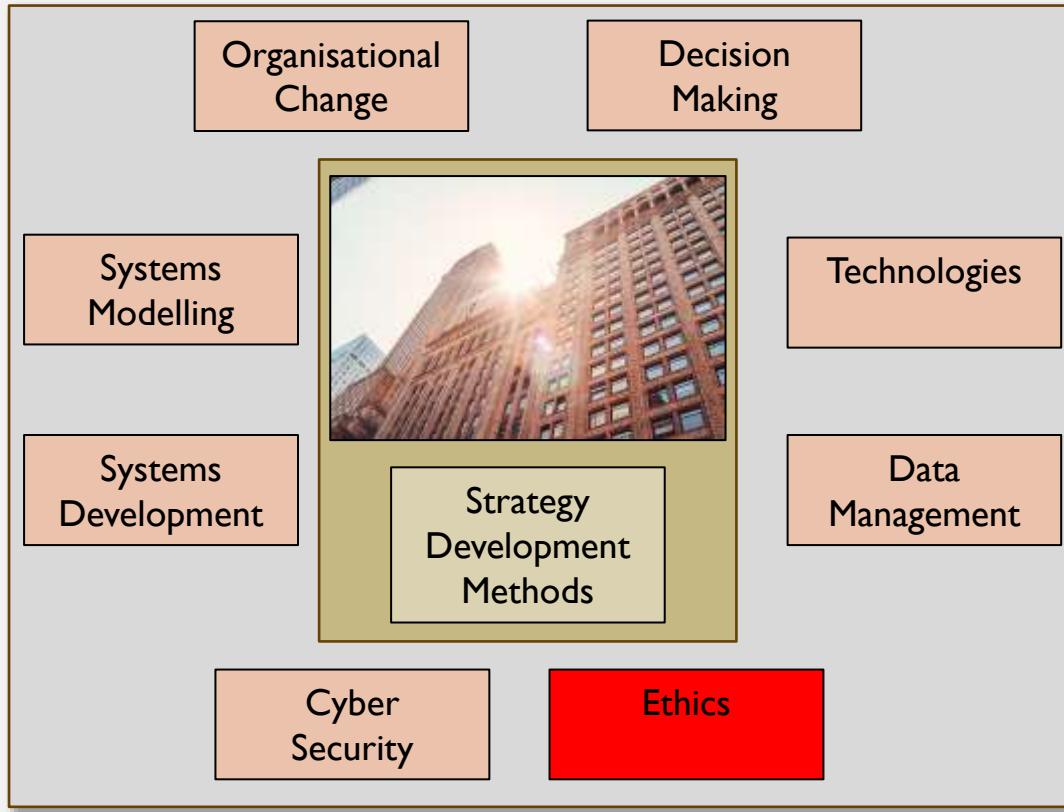
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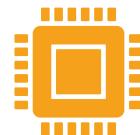


Suppliers



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# THE ETHICAL IMPACT OF INFORMATION TECHNOLOGY



New technology often introduces ethical challenges that are often recognised but rarely resolved (at least initially)

Legislative and legal systems are typically reactive and often lag the evolution of technology e.g. online privacy, data security, consumer rights, etc.



So how should we deal with these ethical challenges particularly with disruptive technologies such as smartphones, facial recognition, social media, etc.?

## WHAT DO WE MEAN BY ETHICS?

- Ethics - three different but related meanings:
  - An area of philosophical investigation. Questions related to acceptability and correctness of behavior and individual behavioral choices.
  - Norms of acceptability and correctness of individual behavior, particularly in areas and contexts not covered under legal rules and regulations.
  - The set of rules that guide professional behavior within specific contexts e.g. Ethics of Informatics, ethics in law, media ethics etc.

■ Laudon and Laudon (1998)

# AM I BEING ETHICAL?



1. Would I be happy for this decision to be headlining the news tomorrow?



2. Is there an ethical non-negotiable at play?



3. Will my action make the world a better place?



4. What would happen if everybody did this?



5. What will this do to my character or the character of my organisation?



6. Is this consistent with my values and principles?

ANU says it is wrong to plagiarise or contract someone else to write your assignment.

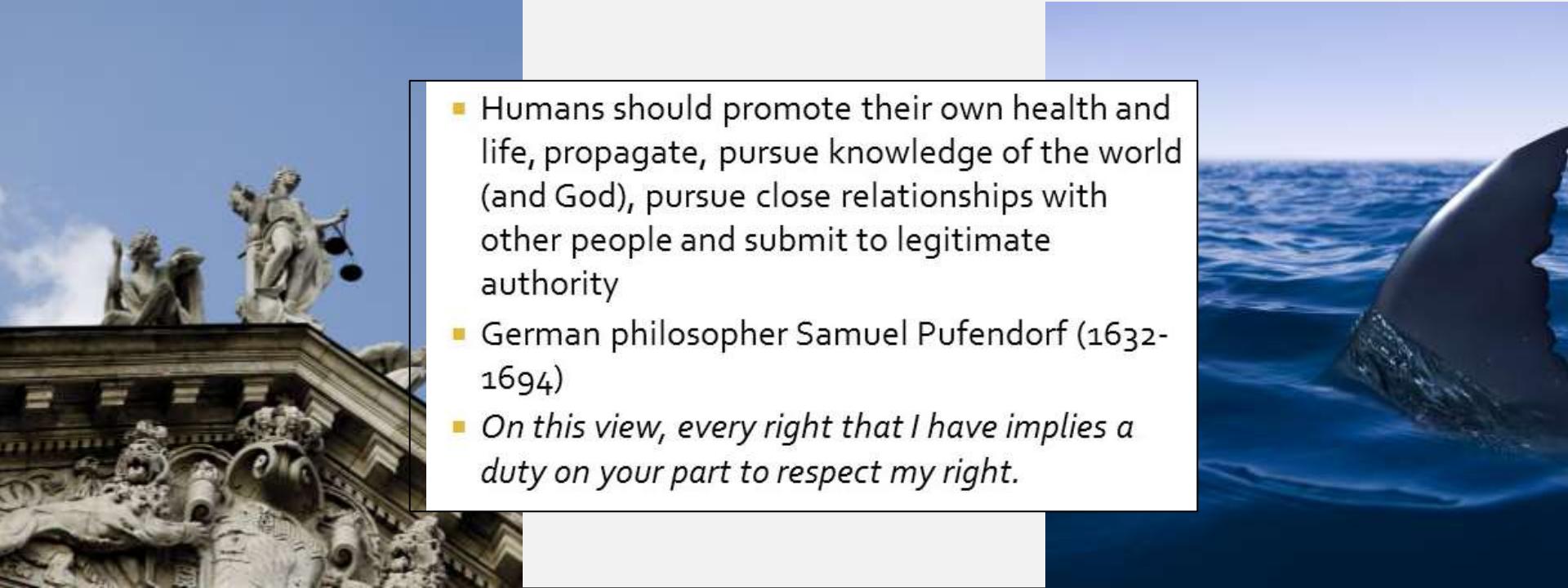
- *What happens when we apply the guiding rules?*
- *Have we demonstrated that these acts are unethical?*

# 1

- “What is best for a given individual is right”
- self preservation
- *Psychological Egoism* asserts that a basic fact of human nature is that people are always motivated by self-interest or self-benefit.

**Question – is the right to free speech an example of egoism?**

## ETHICAL PHILOSOPHIES - EGOISM

- 
- Humans should promote their own health and life, propagate, pursue knowledge of the world (and God), pursue close relationships with other people and submit to legitimate authority
  - German philosopher Samuel Pufendorf (1632-1694)
  - *On this view, every right that I have implies a duty on your part to respect my right.*

## ETHICAL PHILOSOPHIES – NATURAL LAW

*In contrast to laws written by humans the philosophy of natural law proposes that there are laws that exist simply by participating in a natural system e.g. we all agree that using Artificial Intelligence (AI) to make a life and death decision is against natural law*

## ETHICAL PHILOSOPHIES - UTILITARIANISM

- Those actions are right that produce the greatest good for the greatest number of people
- “The needs of the many outweigh the needs of the few”
- Jeremy Bentham (1748 - 1832)
  - **Hedons:** units of pleasure
  - **Dolors:** units of pain.

*If we have limited technical resources the application of utilitarianism can guide the design and implementation of information systems – but is there a downside?*

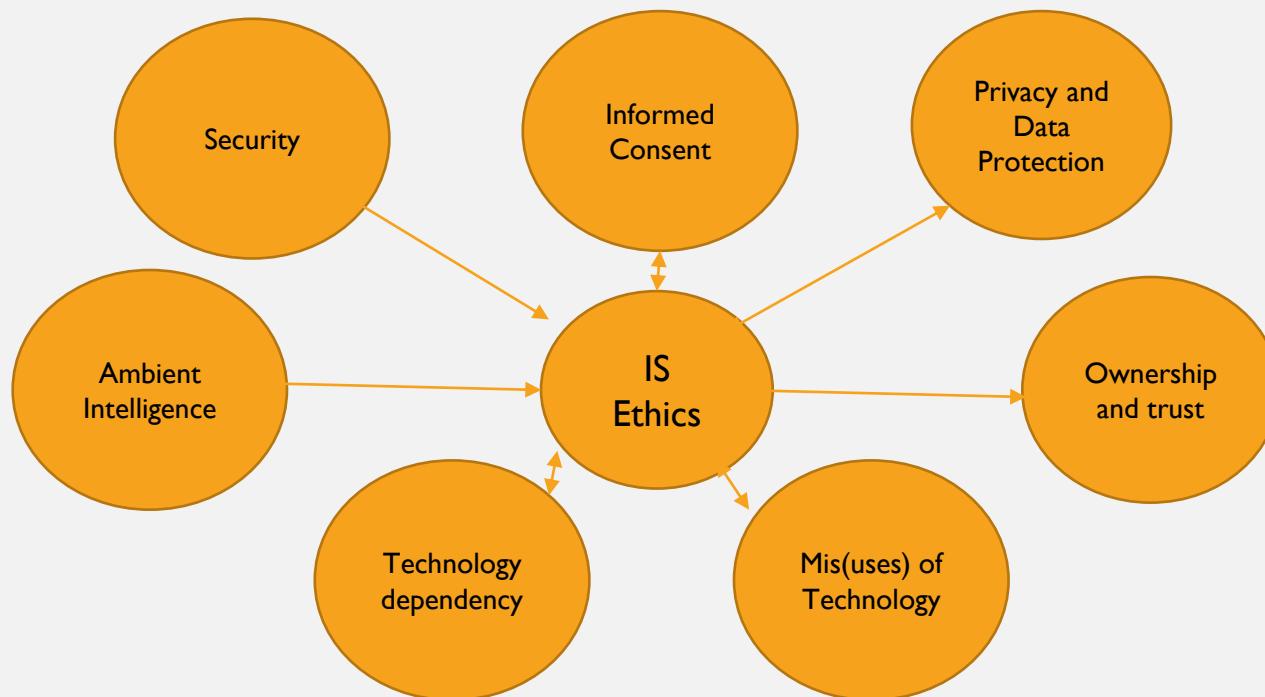
- People should be treated as an end and not as a means to an end.
- Immanuel Kant, *Groundwork of a Metaphysics of Morals*
- *"Act in such a way that you always treat humanity, whether in your own person or in the person of any other, never simply as a means, but always at the same time as an end."*

## ETHICAL PHILOSOPHIES – RESPECT FOR PERSONS

Is collecting your personal information without consent unethical? Are you viewed as a person or a disembodied entity?

# IDENTIFYING ETHICAL CONCERNS IN BUSINESS INFORMATION SYSTEMS

*“the emergence of a wide variety of new technologies should give us a sense of urgency in thinking about the ethical (including social) implications of new technologies”*



# AUSTRALIAN COMPUTER SOCIETY PROFESSIONAL ETHICS

- 1. The Primacy of the Public Interest** : You will place the interests of the public above those of personal, business or sectional interests.
- 2. The Enhancement of Quality of Life** : You will strive to enhance the quality of life of those affected by your work.
- 3. Honesty:** You will be honest in your representation of skills, knowledge, services and products.
- 4. Competence:** You will work competently and diligently for your stakeholders.
- 5. Professional Development:** You will enhance your own professional development, and that of your staff.
- 6. Professionalism:** You will enhance the integrity of the ACS and the respect of its members for each other.

# THE ETHICS OF ARTIFICIAL INTELLIGENCE (AI)



As you listen to this video make notes describing the advantages of AI.



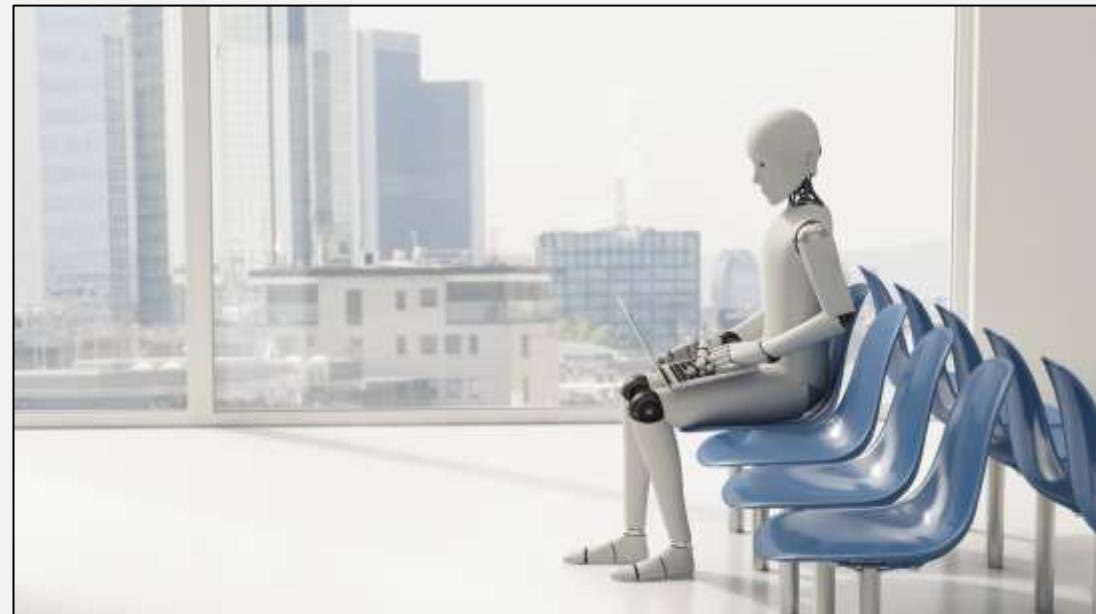
Identify the potential ethical challenges that may occur in our personal and professional lives.



What recommendations do you have to deal with these challenges?



Do you believe that the advantages outweigh the ethical risks?



[Tom Gruber - Artificial Intelligence](#)

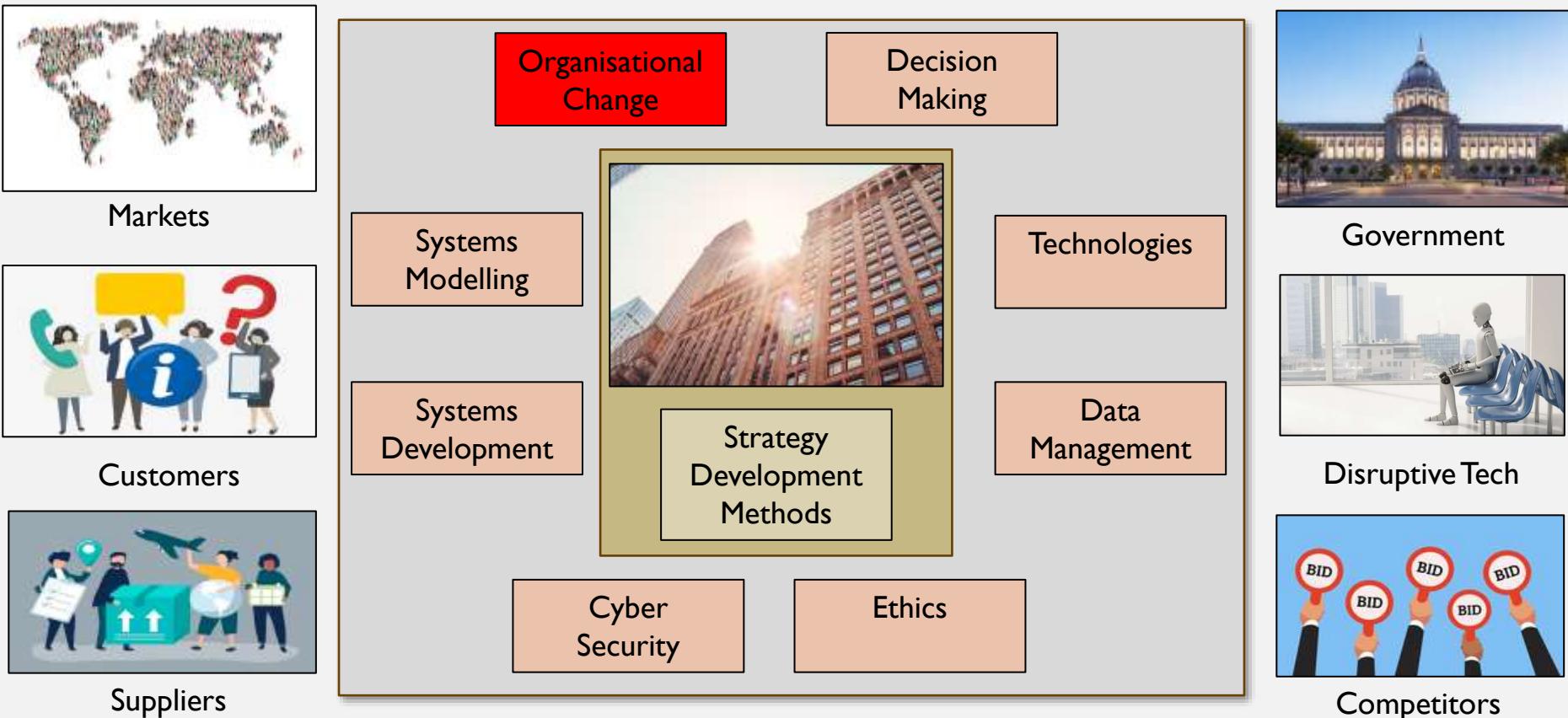


## IN CLASS DISCUSSION THE ETHICAL CHALLENGES OF INFORMATION SYSTEMS

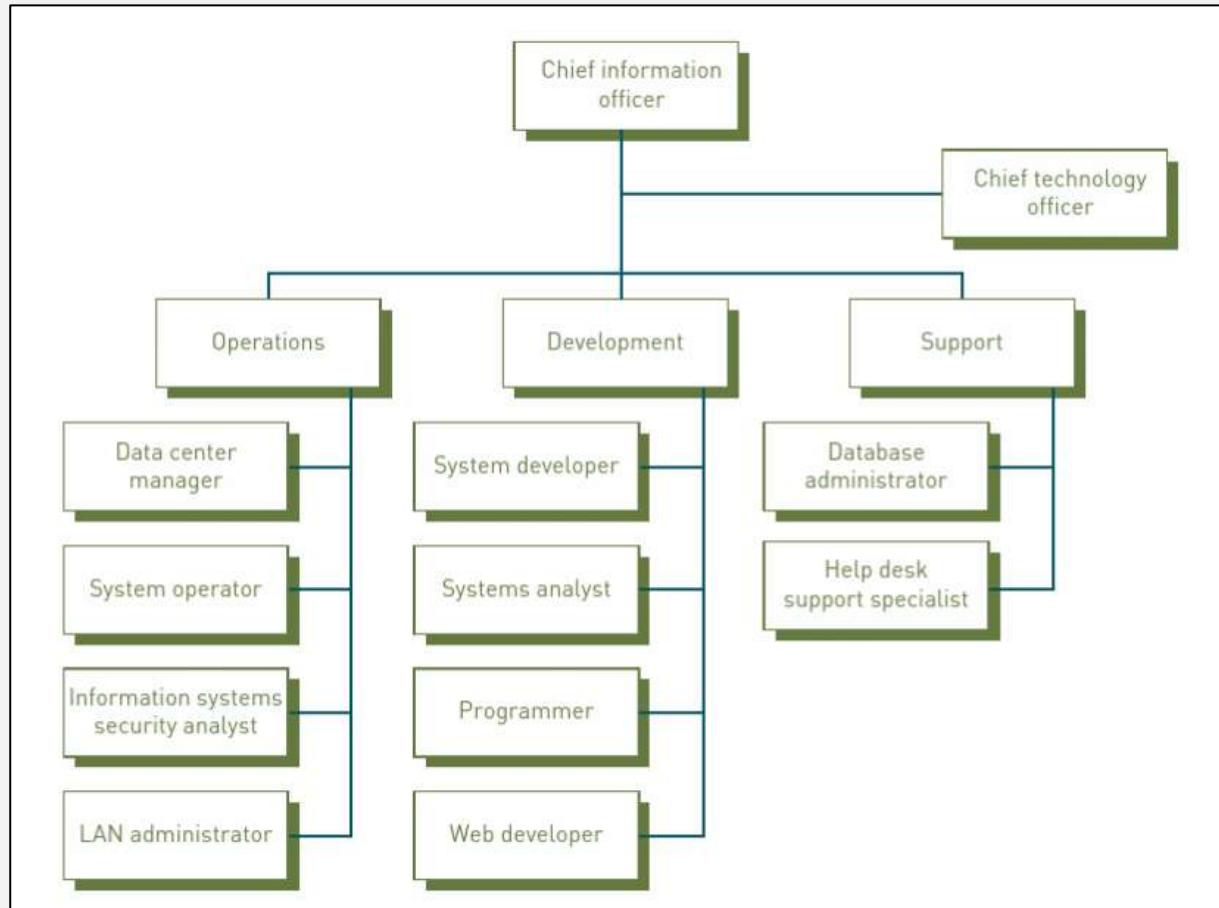
- In this exercise you'll apply two of the ethical philosophies to an identified technological capability.
- Pick two of the following technologies and describe the ethical impact by applying the philosophies of Egoism and Utilitarianism.
  1. Facial Recognition
  2. Algorithms limiting information access
  3. Wearable (or invasive) Technology
  4. Social Media reporting

# INFS1001 - THE BUSINESS INFORMATION SYSTEMS ECOSYSTEM

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# THE IT ORGANISATION – A TRADITIONAL VIEW



- Traditionally the IT organisation relies on in-house skills and resources to provide technology support for the organisation.
- The introduction of outsourcing, and cloud computing has changed the paradigm so that the “IT Department” now relies on external capabilities.

# THE ROLE OF THE CIO

- The CIO role emerged in the 1980's and the influence that they exert across the organisation varies widely.
- Increasing reliance on technology to drive strategy and operational performance increase the relevance of the role which leads to larger IT budget.
- This means there's an even greater need for the CIO to be the executive connection between IT and the business.
- They are often responsible for organisational performance not just service level agreements (SLAs).
- The organisation's focus often determines the nature of the CIO role.
- For example:
  - Firms focused on strategic positioning often elevate the CIO so that they report directly to the CEO
  - In organisations that are cost focused, the CIO often reports to the CFO.





# How do CIOs perceive their role?

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“For years, CIOs have worked hard to make IT a utility where, like electricity, it just works. But now, CIOs are shifting from running a utility to being thoughtful business partners focused on business solutions. Our role will be to work with our business leaders to co-create the dream.” Will Lee, CIO of The Hanover

Digital transformation is not a one-time event,” he says. “By the time we are done implementing one wave, there will be a new one. CIOs are evolving from technologist and strategist to catalyst. Future CIOs will be evangelists of digital dexterity.” Deepak Kaul, CIO of Zebra Technologies

“The technology leaders of the future will have the technology depth and business acumen to be the bridge to value. Sanjib Sahoo, Chief Digital Officer of Ingram Micro

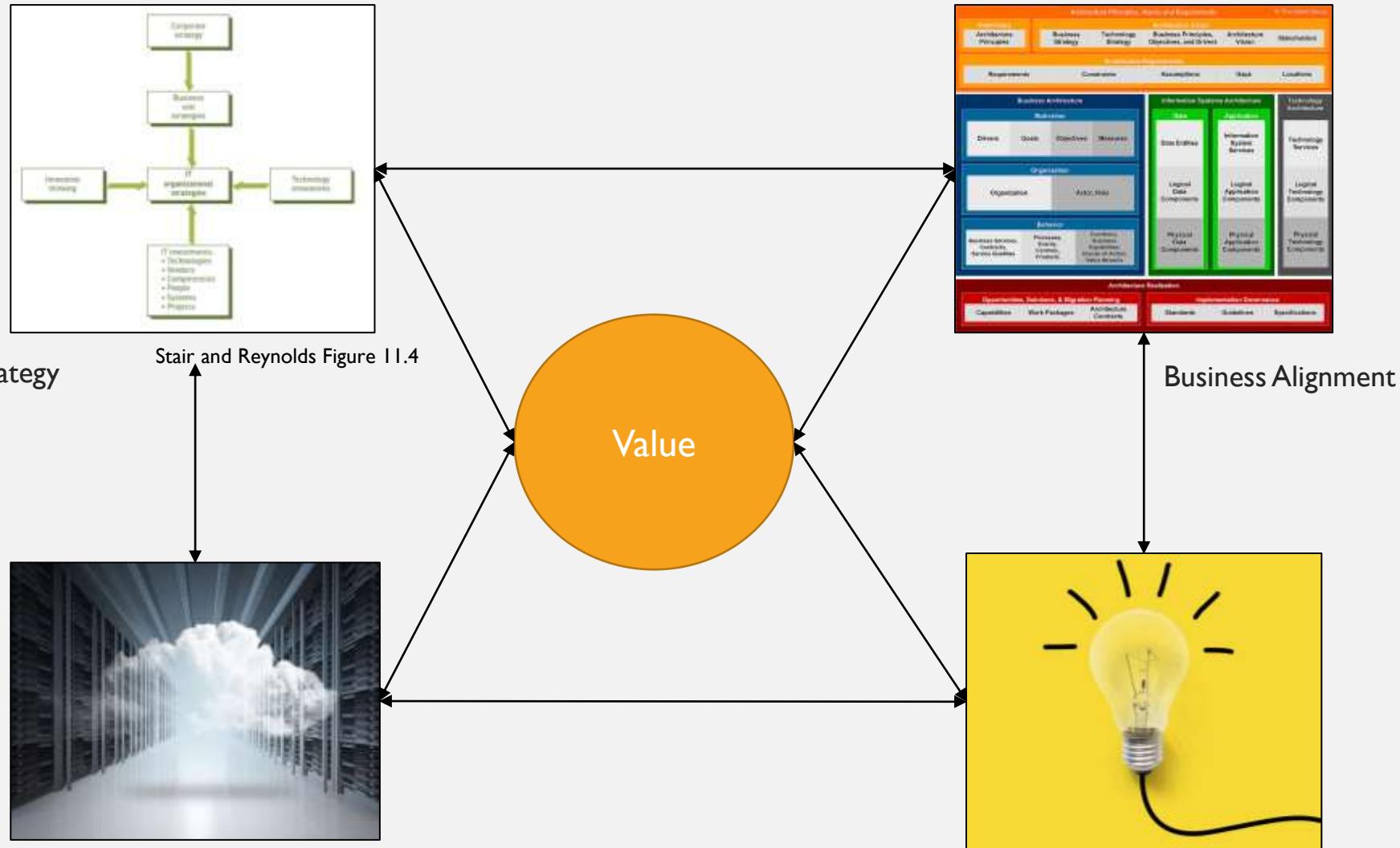


## A CIO challenge – How do we get Business and IT on the same page?

- There is often a strained relationship between the IT department and the Business areas caused by:
  - Misaligned expectations
  - Missed deadlines
  - Poorly expressed requirements
  - Insufficient resources
  - Poor business area participation
  - Lack of executive support

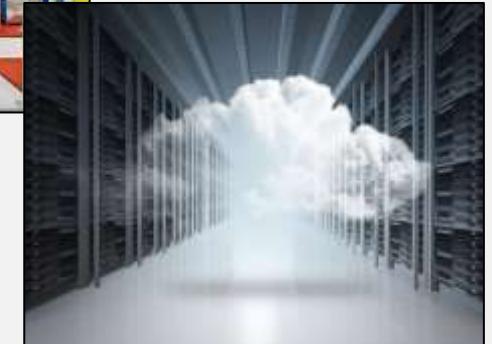
*What role do you think the CIO plays in bridging this gap?*

# SO, WHERE'S THE VALUE IN THE IT DEPARTMENT?



# OPERATIONAL SUPPORT KEEPING THE LIGHTS ON

- Historically the role of IT has been to ensure appropriate levels of operational support
- Where appropriate, providing 24/7/365 access to the information systems needed to conduct business operations.
- However, technology now plays a much larger role in the formation of strategy and operational planning.

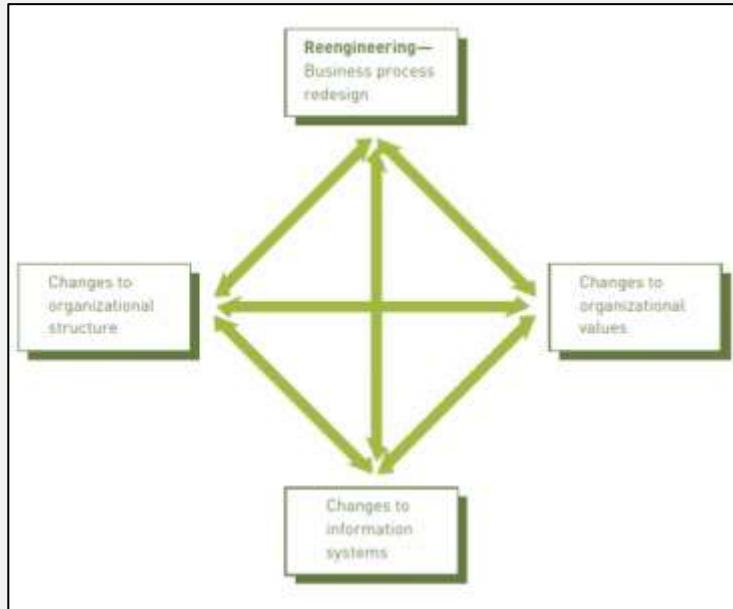


## BUT WHAT ABOUT INNOVATION?

- Where does innovation come from?
- How can you create a culture of innovation within the IT department?
- Is it just innovation in information systems
- What's the value of innovation?
- How does leadership impact innovation?
- To help us understand innovation we can think of two types – Sustaining and Disruptive
- Sustaining – “results in enhancements to existing products, services and ways of operating. Such innovations are important because they enable an organisation to continually increase profits, lower costs and gain market share”
- Disruptive – “initially provides a lower level of performance than the marketplace has grown to accept. Over time, however, the disruptive innovation is improved to provide new performance characteristics becoming more attractive to users in a new market”



# LEVERAGING INNOVATION TO DRIVE ORGANISATIONAL CHANGE



Driving change programs based on information systems is challenging for example - ERP project failures.

So how can organisations approach the implementation of successful change?

Organisations typically drive significant change through business process reengineering or continuous improvement

**TABLE 2.1** Comparing business process reengineering with continuous improvement

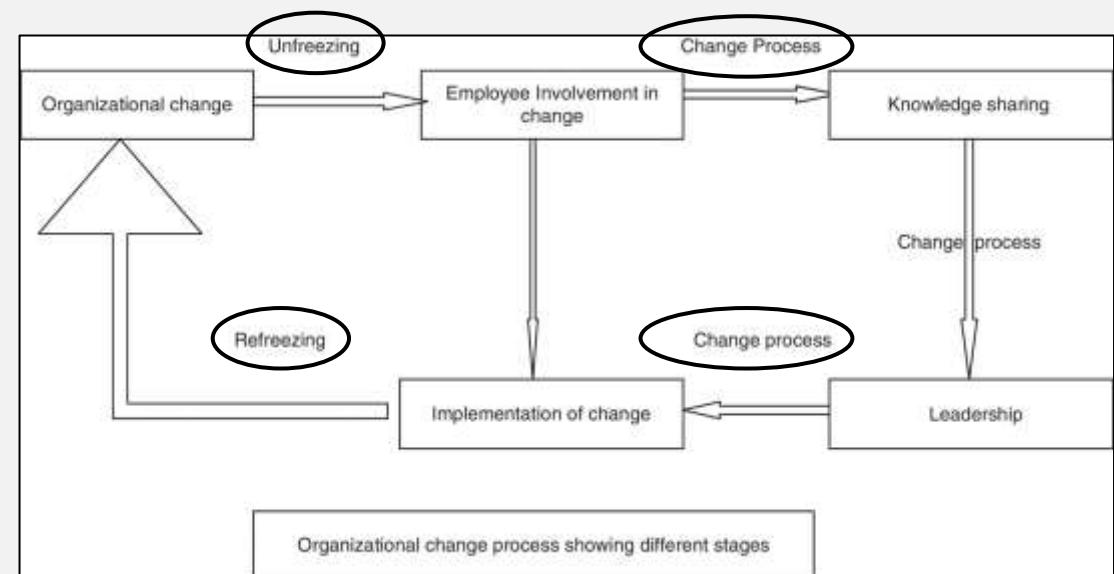
Business Process Reengineering	Continuous Improvement
Strong action taken to solve serious problem	Routine action taken to make minor improvements
Top-down change driven by senior executives	Bottom-up change driven by workers
Broad in scope; cuts across departments	Narrow in scope; focuses on tasks in a given area
Goal is to achieve a major breakthrough	Goal is continuous, gradual improvements
Often led by resources from outside the company	Usually led by workers close to the business
Information systems are integral to the solution	Information systems provide data to guide the improvement team

# DRIVING ORGANISATIONAL CHANGE

To successfully implement change, organisations create a sense of need and urgency that can only be solved through change.

The change model developed by Kurt Lewin talks about creating this need and urgency through three steps:

1. Unfreezing
2. Change or Transformation
3. Freezing



Syed Talib Hussain, Shen Lei, Tayyaba Akram, Muhammad Jamal Haider, Syed Hadi Hussain, Muhammad Ali, Kurt Lewin's change model: A critical review of the role of leadership and employee involvement in organizational change, Journal of Innovation & Knowledge, Volume 3, Issue 3, 2018,

# IN CLASS DISCUSSION – DISRUPTING NETFLIX (20 MINUTES)

- Netflix is now a dominant player in the streaming industry.
- However, it wasn't always the case.
- Consider the following scenario and apply Lewin's model to devise a strategy to help the organisation change its core business.
- Think about the actors involved, their motivation and what will incentivize them to change.



- It's 2006 and Netflix has a booming business in the DVD industry.
- They have captured the market and established themselves as the dominant player in an industry that distributes entertainment content by mailing DVDs to its customers.
- However, the executive management recognise that the industry is changing and moving more towards the online delivery of the same content.
- But they have invested heavily in warehouses, distribution systems and their employees are very comfortable with the current model.
- How can they begin to implement the change to online distribution and keep their current operation intact (at least for the time being)?
- (FYI – Netflix shipped its last DVD on September 29<sup>th</sup>, 2023.)

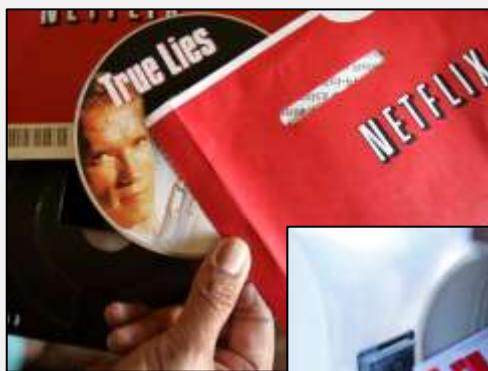


Photo Credit –  
The Guardian



Photo Credit - ABC News



## MID SEMESTER QUIZ

- The quiz is one hour in duration and consists of 80 multiple choice or drag/drop questions.
- This quiz is online (via Wattle) and will cover all material up to and including Week 5.
- **Students must attend the quiz in person**, with their student ID, and a password will be required to access the Quiz. Attendance will be taken.
- Each question is worth one mark and students will not lose a mark for incorrect answers. The published grade for the quiz will be scaled to be out of 100.
- It is your responsibility to ensure that you have good connectivity.
- Students are required to stay in the seminar room until the quiz is closed even if they have finished the quiz.
- **There are no extensions for this assessment.**

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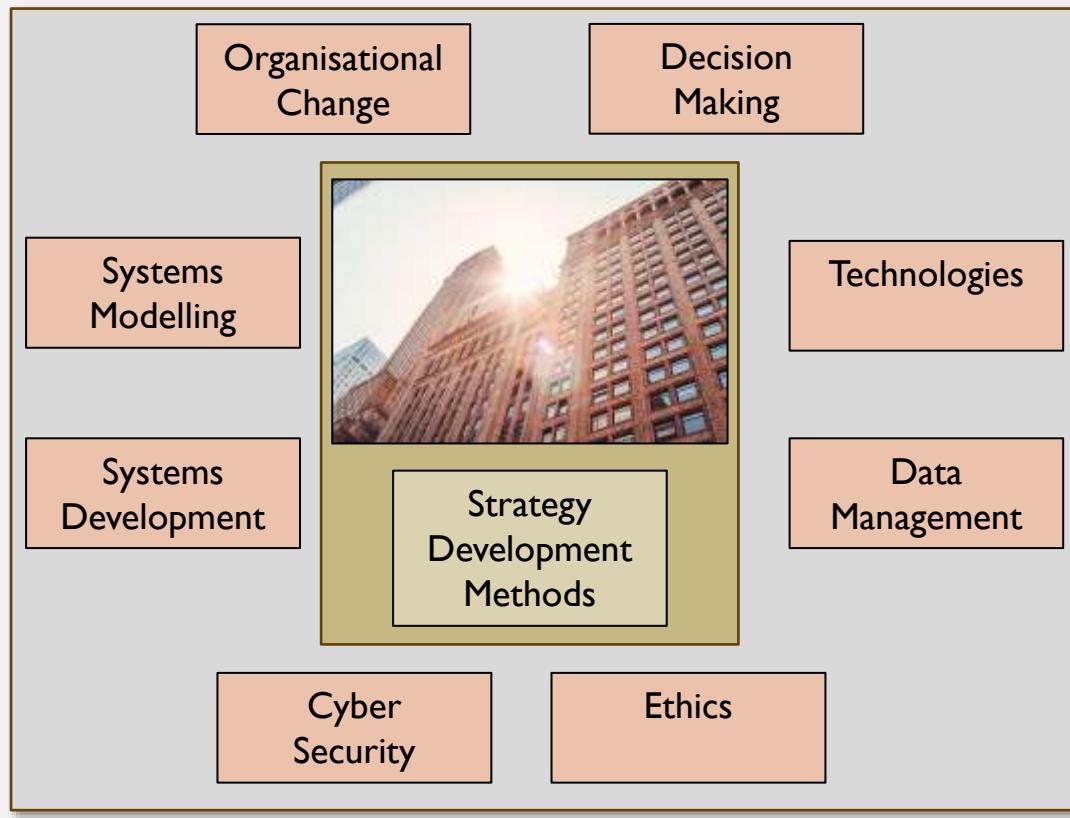
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Competitors



# COURSE OVERVIEW

## (1 of 2)

### Strategy Development Methods

- Business Model Canvas
- Digital Strategy Diamond
- IT Strategy
- SWOT
- Social Media Strategies



### Systems Modelling

- General Systems Model
- Rich Picture
- Enterprise Architecture: TOGAF (organization)
- e-Commerce models



### Systems Development

- Agile
- Waterfall
- Design Thinking



### Organisational Change

- Leadership Style (Transformational, Transactional, etc.)
- **Lewin's model and force field analysis**
- **IT Organisation and Role of the CIO**
- **The Value of IT**
- Tuckman





# COURSE OVERVIEW

## (2 of 2)

### Technologies

- Enterprise Resource Planning (ERP)
- Cloud
- Emerging and Disruptive
- Artificial Intelligence
- VR and AR, Metaverse, Quantum, IoE



### Decision Making

- Simon's model
- Heuristics
- Structured, Semi structured, Unstructured



### Data Management

- Data Management Strategy
- Information Architecture
- MIS/Balanced Scorecard
- Data Hierarchy

### Cyber Security

- Threat Types
- Ethical Hacking
- Data Breaches
- Risk Management Strategy

### Ethics

- Egoism
- Utilitarianism
- Natural Law
- Respect for Persons



## WEEK 5 – WRAP UP

- In Week 5, we covered the following:
  - ✓ The IT Organisation
  - ✓ Driving Organisational Change
- Keep reviewing for the Mid Semester quiz
- Keep working on your BAR.
- Good luck next week !!
- and then have a good break.... ☺

*BAR Discussion*