```
Code:
 #include <iostream>
 #include <vector>
 #include <string>
 using namespace std;
class Computer {
public:
        Computer() {}
        virtual void work() const = 0;
};
class PC : public Computer {
public:
       PC() {}
       void work() const {
               cout << "*BLUE SCREEN OF DEATH*" << endl;</pre>
       }
};
class MAC : public Computer {
public:
       MAC() {}
       void work() const {
               cout << "*WAITING FOR A YIELD*" << endl;</pre>
       }
};
class User{
public:
       User(const string& userName): name(userName) {}
       void buy(Computer& cp){
              CPUs.push_back(&cp);
       }
       void work() const {
              cout << "User: " << name << endl;</pre>
              for(int i = 0; i < CPUs.size(); i++){</pre>
                      cout << "\t";
                      CPUs[i]->work();
              }
      ·}
private:
       string name;
       vector<Computer *> CPUs;
};
```