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7. Given:

```
class Member {
public:
  Member() {cout << 1;}
};

class Base {
public:
  Base( ) {cout << 2;}
  Member member;
};

class Derived : public Base {
public:
  Derived() {cout << 3;}
};

int main() {
  Derived der;
}
```

123

What is the output?

a. 123
b. 132
c. 213
d. 231
e. 312
f. 321
g. Fails to compile
h. Runtime error (or undefined behavior)

8. Given:

```
class Integer {
public:
    Integer(int n) { val = n; }
private:
    int val;
};
```

What has to be added to the Integer class, so that the following will correctly display "myInt is positive" when the value in myInt is positive:

```
int main() {
    int n;
    cin >> n;
    Integer myInt(n);
    if(myInt) cout << "myInt is positive\n";
}
```

```
operator bool() const {
    return val > 0;
}
```