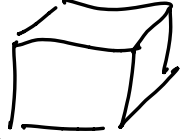


Statistical Physics, Monte Carlo, and Stochastic Neural Networks

Goal: derive a generative model for (quantum) state reconstruction.

Setting:  \rightarrow $\mathcal{P}(\vec{x}), \psi(\vec{x})$

$\vec{x}_1 = (0, 1, 1, \dots, 1)$
 $\vec{x}_2 = (1, 0, 1, \dots, 0)$
 \vdots
 $\vec{x}_{10,000} = (1, 1, 0, \dots, 1)$

} \mathcal{D}

Use it to determine (approximately) the unknown (underlying) $\mathcal{P}(\vec{x})$ or $\psi(\vec{x})$

Generative modelling: given $p(\vec{x}) \approx \mathcal{P}(\vec{x})$
use it to determine the likelihood of \vec{x} not in the dataset $\vec{x} \in \mathcal{D}$

or use $p(\vec{x})$ to produce new \vec{x} .

Our approach: use a stochastic neural network called a restricted Boltzmann machine (RBM).

End result: calculating estimators $\langle \mathcal{O} \rangle$ from the model $p(\vec{x})$.

Bored? MC-Tutorial/Tutorial-MC.pdf

→ 2D Ising Model $H = -J \sum_{\langle i,j \rangle} \sigma_i^z \sigma_j^z$
↳ $\sigma^z = \pm 1$

Review: thermal distribution

$$P(x) = \frac{1}{Z} e^{-\frac{H}{k_B T}} = \frac{1}{Z} e^{-H\beta}$$

consider it "ground truth".

- $X = \sigma^z$ is the "state" of the system
- E_x is its energy ($E = H$)
- P.F. $Z = \sum_x e^{-\beta E_x}$

↑ trace is hard $\sim 2^N$

Recall the definition of an "expectation value"

$$E[\mathcal{O}] = \langle \mathcal{O} \rangle_{qm} = \frac{1}{Z} \langle \psi | \tilde{\mathcal{O}} | \psi \rangle$$

$Z = \langle \psi | \psi \rangle$

$$= \sum_x P(x) \mathcal{O}_x$$

e.g.) Boltzmann dist: $\langle \mathcal{O} \rangle = \frac{1}{Z} \sum_x \mathcal{O}_x e^{-\beta E_x}$

Briefly: what expectation values are interesting?

e.g.) energy $U \equiv \langle E \rangle = \frac{1}{Z} \sum_x E_x e^{-\beta E_x}$

note $U = -\frac{1}{Z} \frac{\partial Z}{\partial \beta} = -\frac{\partial \log Z}{\partial \beta}$

e.g.) specific heat $C \equiv \frac{\partial U}{\partial T}$

$$C = \frac{\partial U}{\partial T} = -\frac{k_B}{(k_B T)^2} \frac{\partial U}{\partial \beta}$$

$$= k_B \beta^2 \frac{\partial^2 \log Z}{\partial \beta^2}$$

now

$$\begin{aligned} \langle (E - \langle E \rangle)^2 \rangle &= \langle E^2 \rangle - \langle E \rangle^2 \\ &= \frac{1}{Z} \sum_x E_x^2 e^{-\beta E_x} - \left(-\frac{1}{Z} \frac{\partial Z}{\partial \beta} \right)^2 \\ &= \frac{1}{Z} \frac{\partial^2 Z}{\partial \beta^2} - \left(\frac{1}{Z} \frac{\partial Z}{\partial \beta} \right)^2 \\ &= \frac{\partial^2 \log Z}{\partial \beta^2} \quad (\text{confirm with chain rule}) \end{aligned}$$

ie. $\langle E^2 \rangle - \langle E \rangle^2 = \frac{C}{k_B \beta^2}$

in practice estimate this using $p(x) \approx P(x)$

Basic "data driven" approach:
take $\mathcal{D} = \{\vec{x}_k\}$

define an approximate $p(x) \approx P(x)$

eg.) simplest
$$p(\vec{x}) = \frac{1}{|\mathcal{D}|} \sum_{\vec{x}_k \in \mathcal{D}} \delta_{\vec{x}, \vec{x}_k}$$

then from
$$\langle \mathcal{O} \rangle = \sum_x P(x) \mathcal{O}_x$$
$$\approx \frac{1}{|\mathcal{D}|} \sum_{\vec{x}_k \in \mathcal{D}} \mathcal{O}_{\vec{x}_k}$$

exact only when $|\mathcal{D}| \rightarrow \infty$, however often we have a small finite set of samples (think 10,000)

We want our approximation to "generalize" well on unseen data $x_k \in \mathcal{D}$.

Machine learning ideas can help us here through a clever parametric approach (think interpolation)

Markov chain Monte carlo

Philosophy is to use MCMC to produce \mathcal{D} .
The goal of the technique is to produce \mathcal{D} efficiently (and with the correct $P(x)$)

- important: $\mathcal{D} = \{\vec{x}_n\}$ isn't produced randomly but through "importance sampling"

idea: begin with a configuration \vec{x}_1 and modify to produce \vec{x}_2

$$\vec{x}_1 \rightarrow \vec{x}_2 \rightarrow \vec{x}_3 \dots \rightarrow \vec{x}_{||\mathcal{D}||}$$

we simply need an appropriate "transition probability" from $\vec{x}_k \rightarrow \vec{x}_{k+1}$ (call $\mu \rightarrow \nu$)

$$T(\mu \rightarrow \nu) \geq 0 \quad \sum_{\nu} T(\mu \rightarrow \nu) = 1$$

To approximate $P(\vec{x})$ correctly these must satisfy

- ① detailed balance
- ② ergodicity

Next: use d.b. to compare Metropolis updates with "Block Gibbs" updates of RBM.