



**Sunbeam Institute of Information Technology  
Pune and Karad**

**Module - Micro controller Programming and Interfacing**

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12-15

regr: 0x0000hA00

0000 0000 0000 0000 0100 1010 0000 0000  
 0000 0000 0000 0000 1111 0000 0000 0000 ←  
 |  
 0000 0000 0000 0000 1111 1010 0000 0000

0000 0000 0000 0000 0001 0000 0000 0000  
 0000 0000 0000 0000 0010 0000 0000 0000  
 0000 0000 0000 0000 0100 0000 0000 0000  
 | 0000 0000 0000 0000 1000 0000 0000 0000  
 |  
 0000 0000 0000 0000 1111 0000 0000 0000

regr = regr | BV(12) | BV(13) | BV(14) | BV(15)  
 or  
 regr |= BV(12) | BV(13) | BV(14) | BV(15)

17-20

0x000hA000

0000 0000 0000 0100 1010 0000 0000 0000  
 1111 1111 1110 0001 1111 1111 1111 1111 ←  
 |  
 0000 0000 0000 0000 1010 0000 0000 0000

0000 0000 0000 0010 0000 0000 0000 0000  
 0000 0000 0000 0100 0000 0000 0000 0000  
 0000 0000 0000 1000 0000 0000 0000 0000  
 | 0000 0000 0001 0000 0000 0000 0000 0000  
 |  
 0000 0000 0000 0001 1110 0000 0000 0000

0000 0000 0001 1111 1110 0001 1111 1111 1111 ←  
 |  
 0000 0000 0001 1111 1110 0001 1111 1111 1111

regr = regr & ~ (BV(17) | BV(18) | BV(19) | BV(20))  
 or

regr &= ~ (BV(17) | BV(18) | BV(19) | BV(20))

19-24

0x10hA0000

24 23 22 21 20 19  
0001 0000 0100 1010 0000 0000 0000 0000

>>19

---

0000 0000 0000 0000 0000 0010 0000 1001  
0000 0000 0000 0000 0000 0000 0011 1111

f

---

0000 0000 0000 0000 0000 0000 0000 1001

value = (regr &gt;&gt; 19) &amp; 0x0000003F

0001 0000 0100 1010 0000 0000 0000 0000  
0001 0001 1111 1000 0000 0000 0000 0000

---

0000 0000 0100 1000 0000 0000 0000 0000

>>19

---

0000 0000 0000 0000 0000 0000 0000 1001

8-15

0x52

0x100hA000

15 14 13 12 11 10 9 8  
0001 0000 0000 0100 1010 0000 0000 0000  
0001 0000 0000 0100 0000 0000 0000 0000  
0000 0000 0000 0000 0000 0101 0010 0000 0000

---

1  
0001 0000 0000 0100 0101 0010 0000 0000

regr &= ~(BV(8) | BV(9) | BV(10) | BV(11) |  
BV(12) | BV(13) | BV(14) | BV(15))

regr |= (value &lt;&lt; 8)

value = 0x52

value = 0000 0000 0000 0000 0000 0000 0101 0010

value <<8 = 0000 0000 0000 0000 0101 0010 0000 0000

regx = 0001 0000 0000 0100 1010 0000 0000 0000

  | 0000 0000 0000 0000 0101 0010 0000 0000

---

  0001 0000 0000 0100 1111 0010 0000 0000

regx = 0001 0000 0000 0100 0000 0000 0000 0000

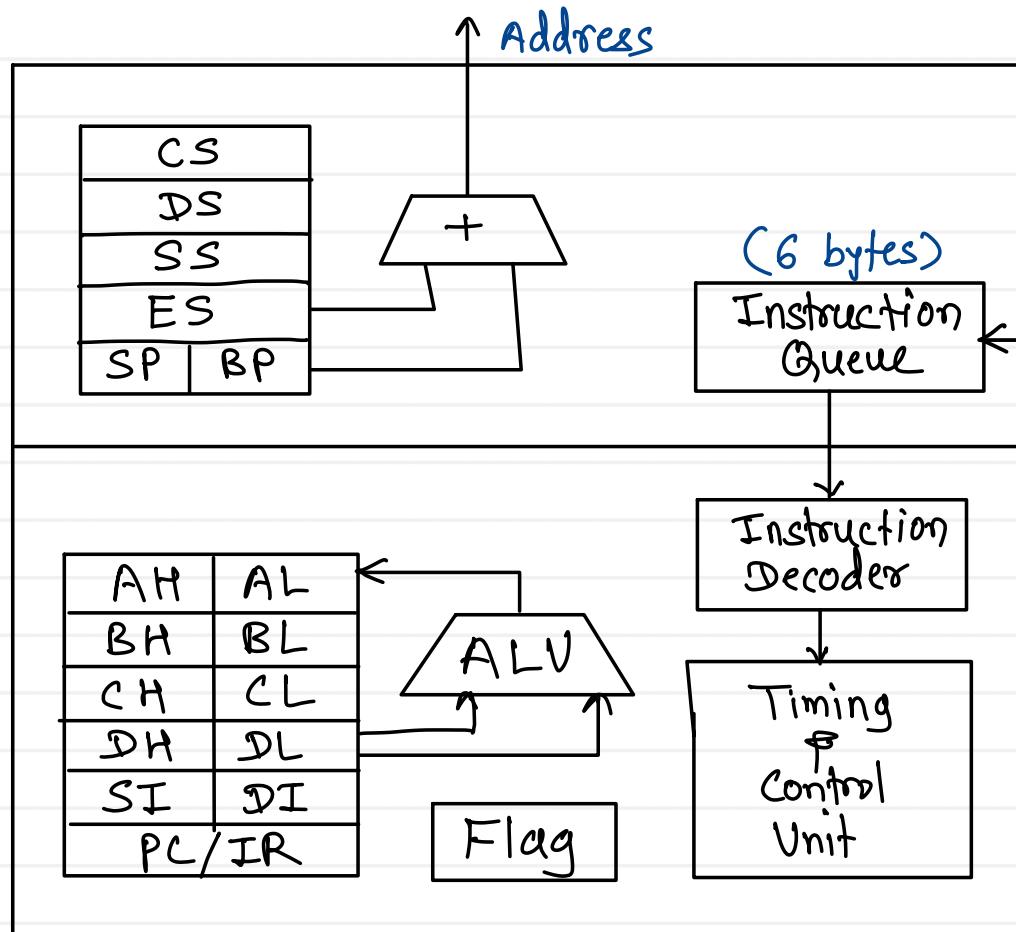
  | 0000 0000 0000 0000 0101 0010 0000 0000

---

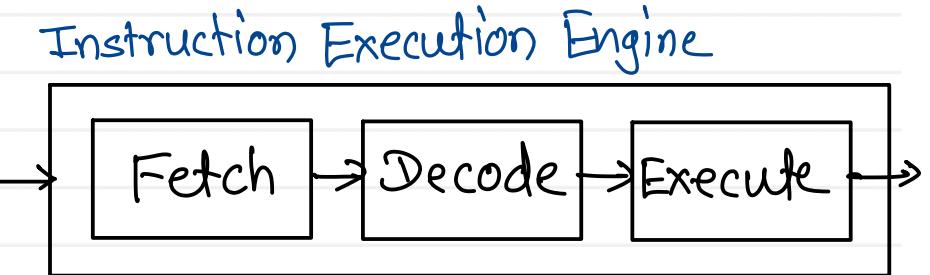
  0001 0000 0000 0100 0101 0010 0000 0000

# Instruction queue vs Instruction pipeline

BIV



EV



Program :

	stage1 (fetch)	stage2 (decode)	stage3 (execute)
I1	I1		
I2	I2	I1	
I3	I3	I2	I1
I4	I4	I3	I2
I5	I5	I4	I3
I6	I6	I5	I4

effectively  
1 instruction  
is getting  
completed  
per  
CPU Cycle

# Instruction pipeline hazards

## Control Hazard

```

1  MOV A, 10
2  MOV B, 20
3  CMP
4  Branch → T
5  B is greater
6  JUMP E
7  T : A is greater
8  E :

```

	F	D	E
1	1		
2	1		
3	2	1	
4	3	2	
5	4	3	
6	5	4	
7	-		
8	7	-	
	8	7	8

## Data Hazard

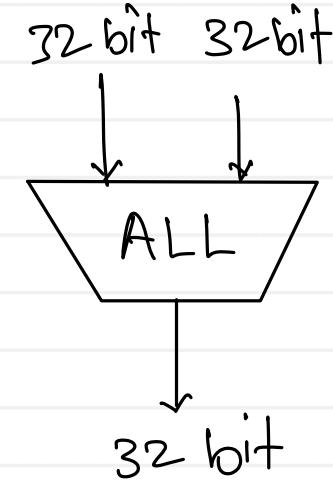
```

1  MOV A, 10
2  MOV B, 20
3  MUL A, B
4  STA 0x12345678
5  .....

```

	F	D	E
1	1		
2	2	1	
3	3	2	1
4	4	3	2
5	5	4	3
			3
			3
			3
			3
			3
			3
			3
			5

Pipeline is  
halted



MODER	OTYPER	OSPEEDR	PUPDR	IDR	ODR	BSRR	LCKR	AFRL	AFRH
00	04	08	0C	10	14	18	1C	20	24

start:  
0x4002 0C00

end:  
0x4002 0FFF

(struct GPIO \*) 0x4002 0C00 → ....

```
struct GPIO {  
    uint32_t MODER;  
    uint32_t OTYPER;  
    uint32_t OSPEEDR;  
    uint32_t PUPDR;  
    uint32_t IDR;  
    uint32_t ODR;  
    uint32_t BSRR;  
    uint32_t LCKR;  
    uint32_t AFRL;  
    uint32_t AFRH;
```

};

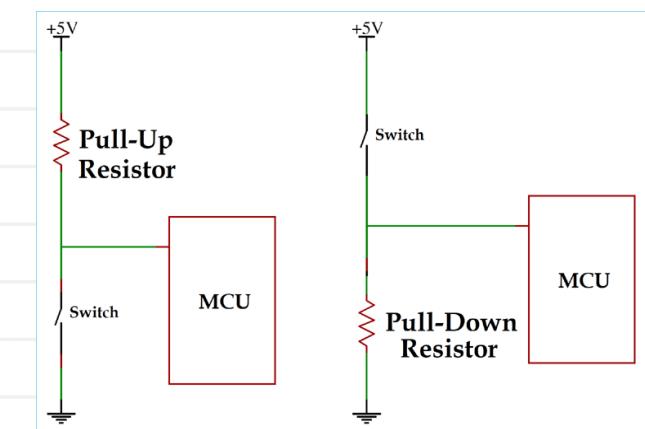
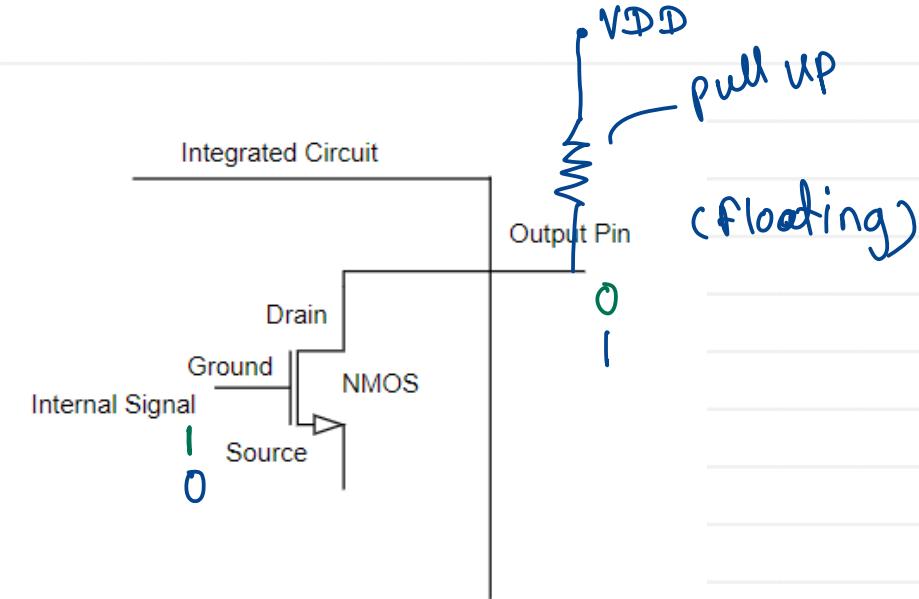
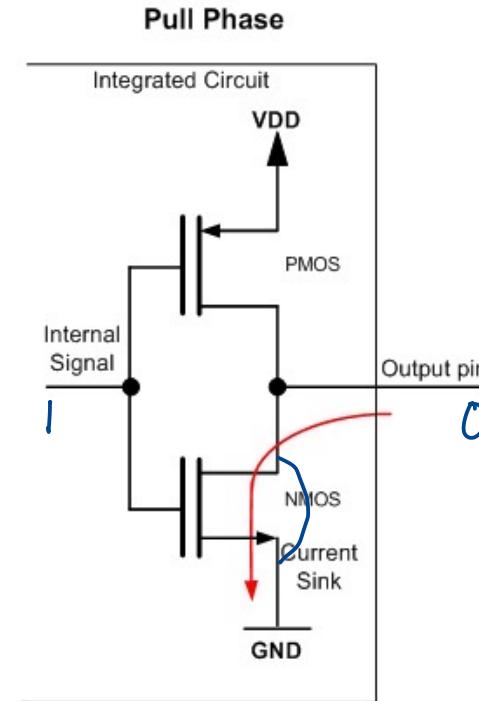
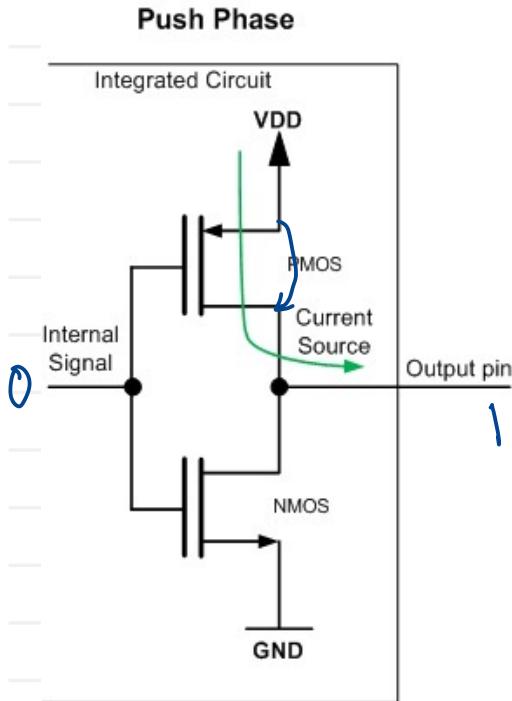
#define GPIOD\_Base 0x4002 0C00

(struct GPIO \*) GPIOD\_Base → ....

#define (struct GPIO) GPIOD\_Base GPIOD

GPIOD → ....

# Push-pull vs Open drain configuration





Thank you!!!

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