

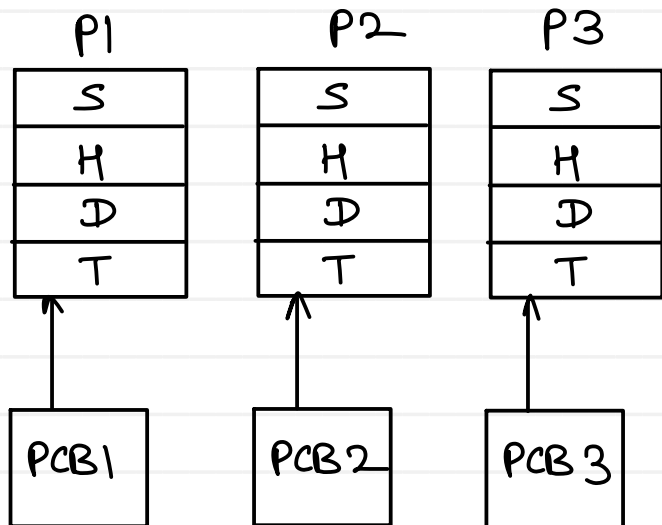


Sunbeam Institute of Information Technology
Pune and Karad

Module - Embedded Operating System

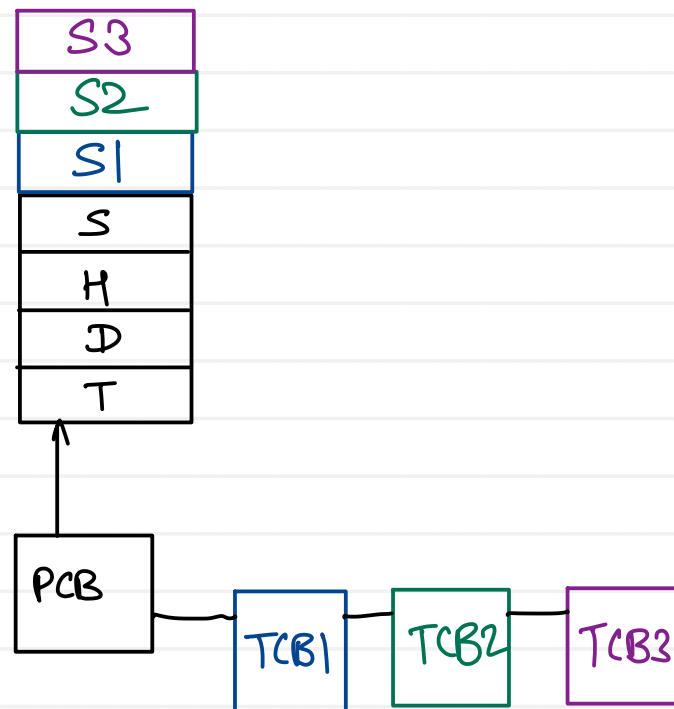
Trainer - Devendra Dhande

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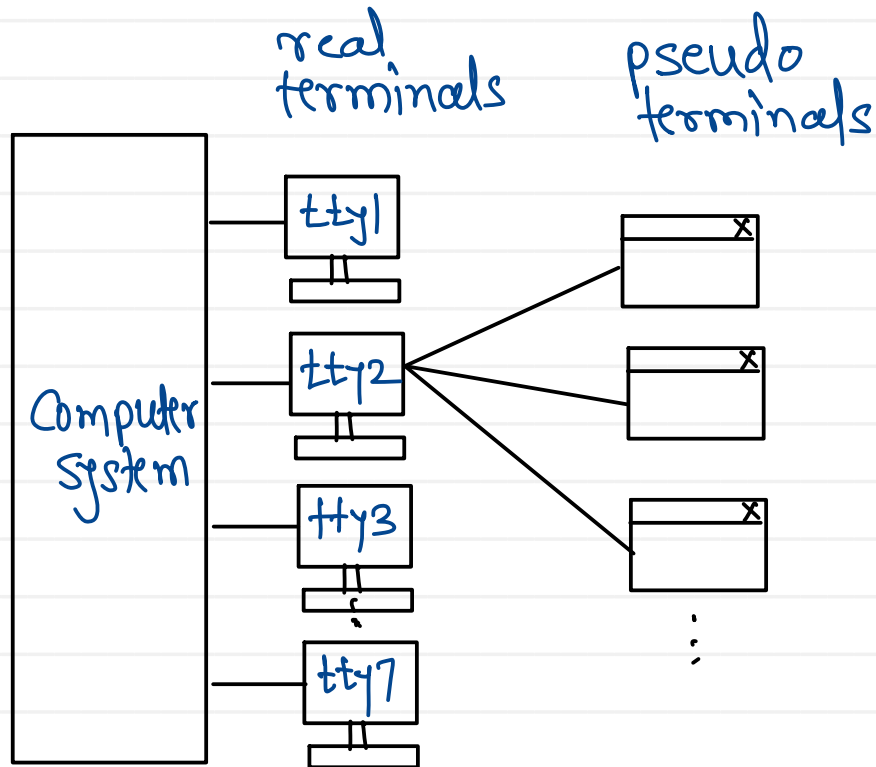
- by default every process has one main thread and it executes on CPU
- process is container of resources
thread is a live entity which is running inside container

Thread - light weight process



s) Multiuser system :

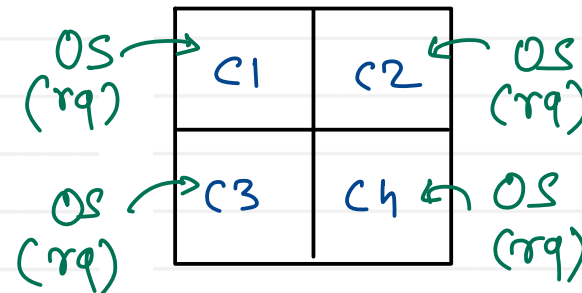
- multiple terminals are connected to system
(keyboard + monitor)



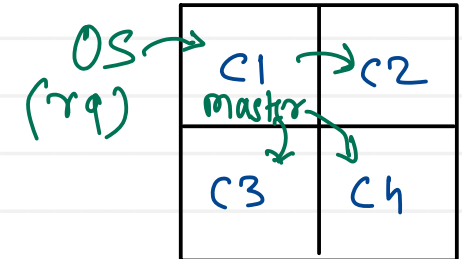
e) Multiprocessing system

- multiple CPUs are putted together in single chip. such chips are called as multiprocessor / multicore
- OS can schedule multiple processes for multiple cores, means multiple instructions will be processed parallel

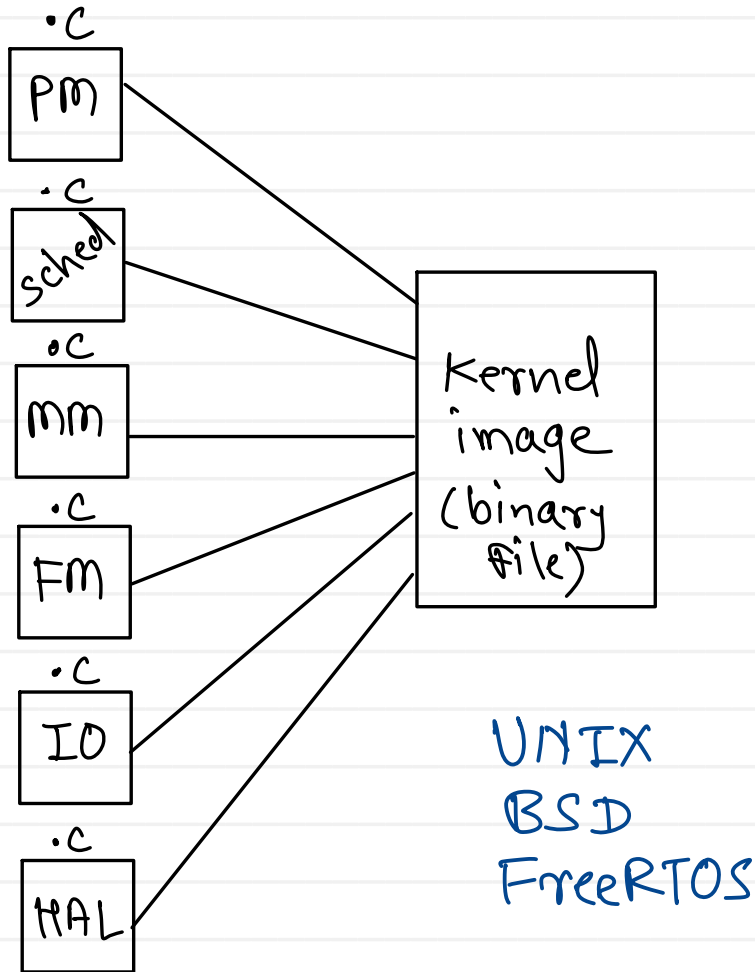
1) Symmetric multiprocessing



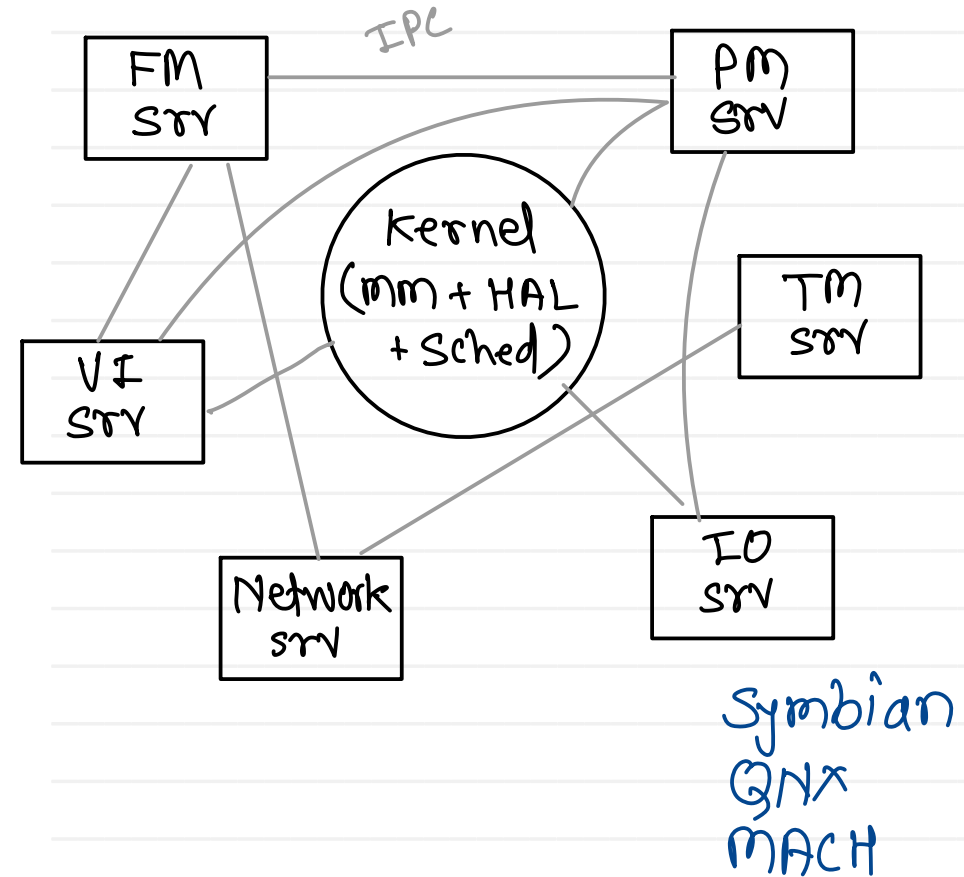
2) Asymmetric multiprocessing



monolithic kernel

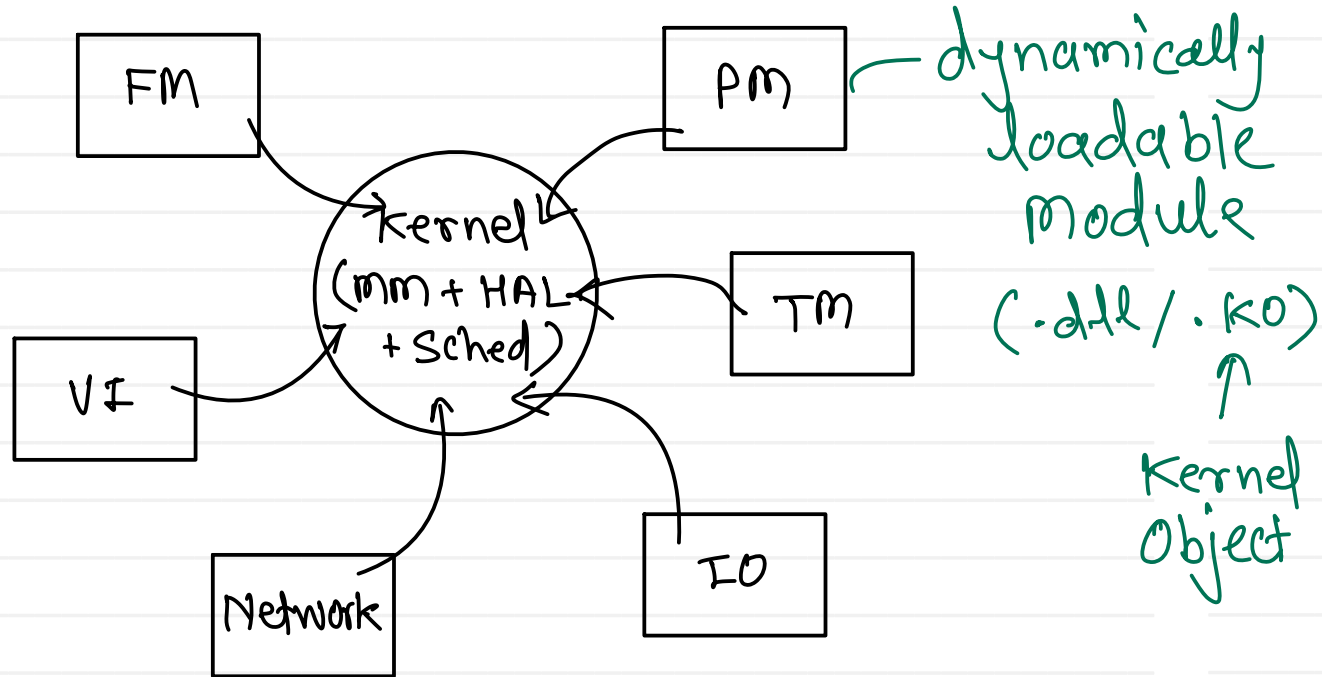


micro kernel



Types of kernel

Modular Kernel



Windows

Hybrid kernel

Σ multiple kernels

e.g. Darwin = BSD + MACH
Unix

Linux = (monolithic)
static component +

- 1> Process management
- 2> Memory management
- 3> CPU scheduling
- 4> IO subsystem
- 5> Hardware Abstraction
- 6> system calls
- 7>

kernel = vmlinuz
location = /boot

(modular)
Dynamic Component +

- 1> file system managers
- 2> Device drivers
-

dynamically loadable modules
↓
•ko = kernel object

location = /lib/modules/6.8.0-57-generic

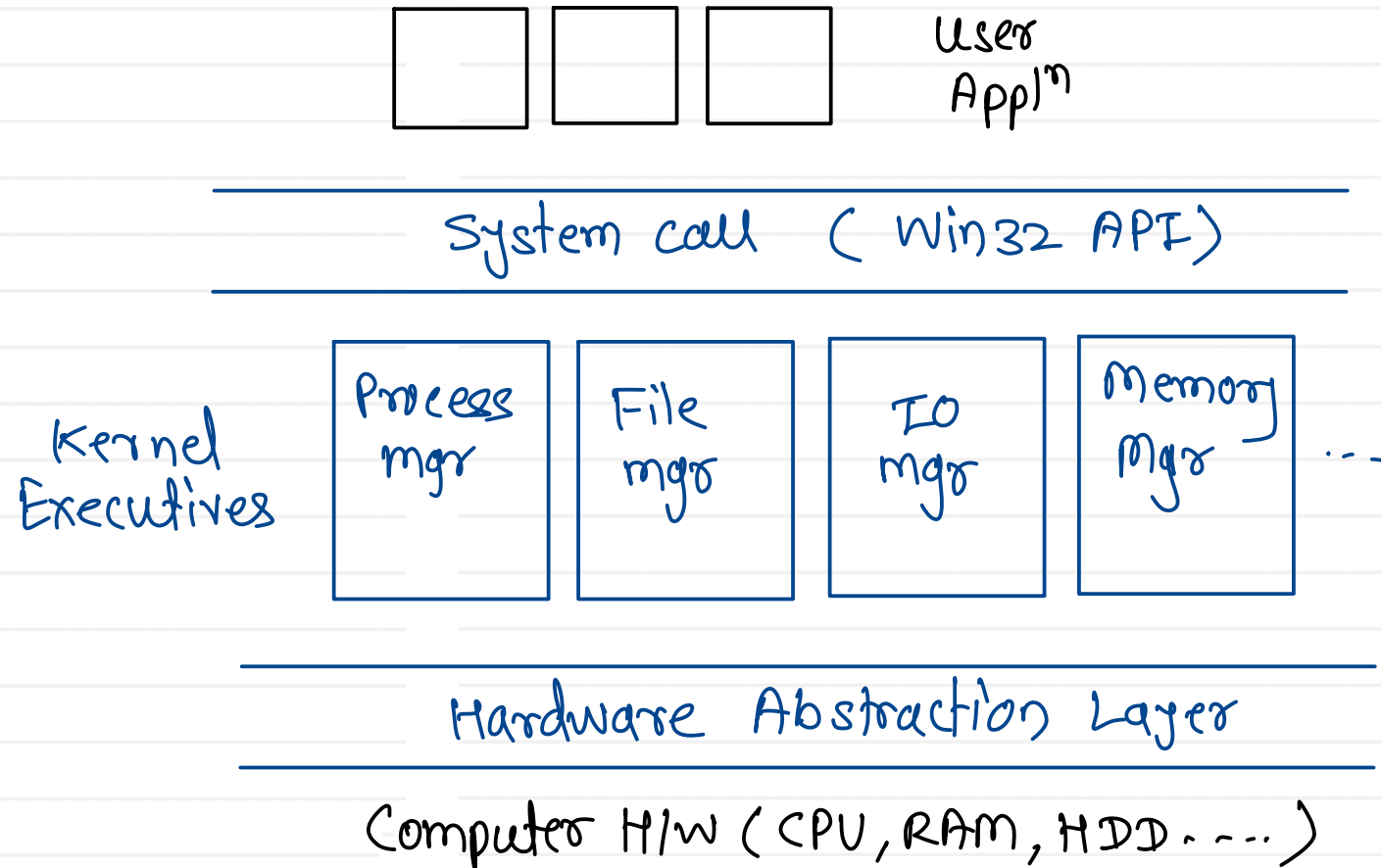
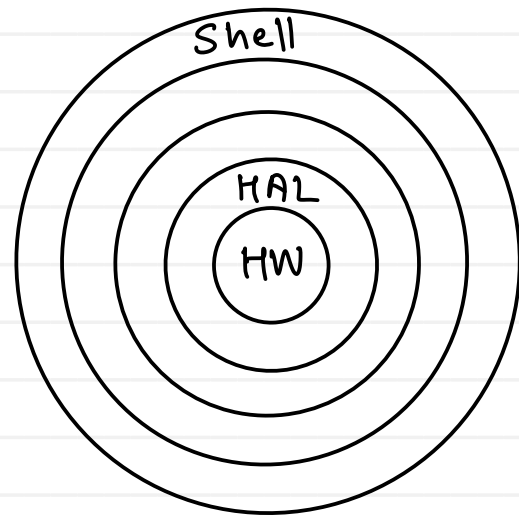
(micro)
+ GUI shell

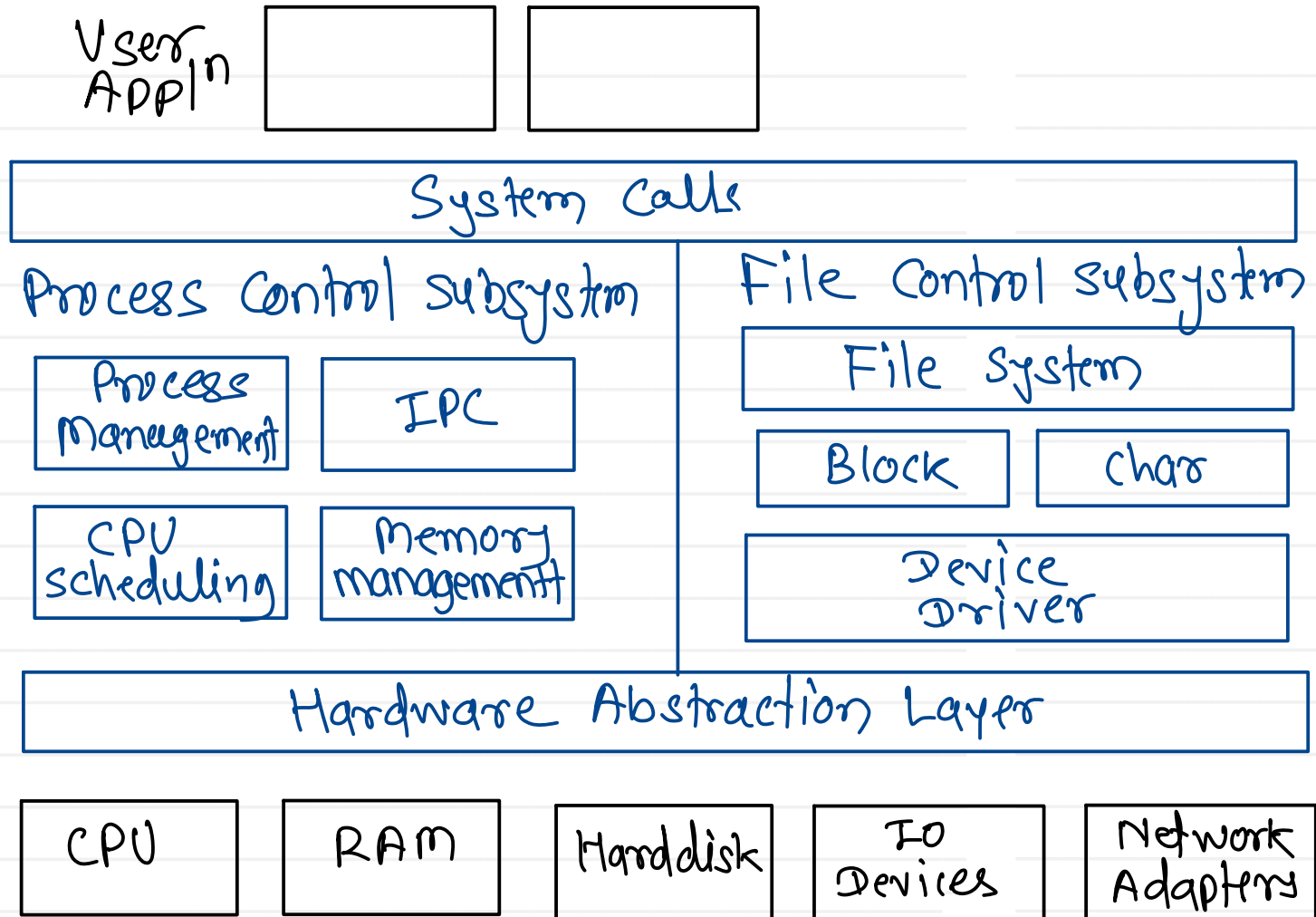
- 1> GNOME
- 2> KDE

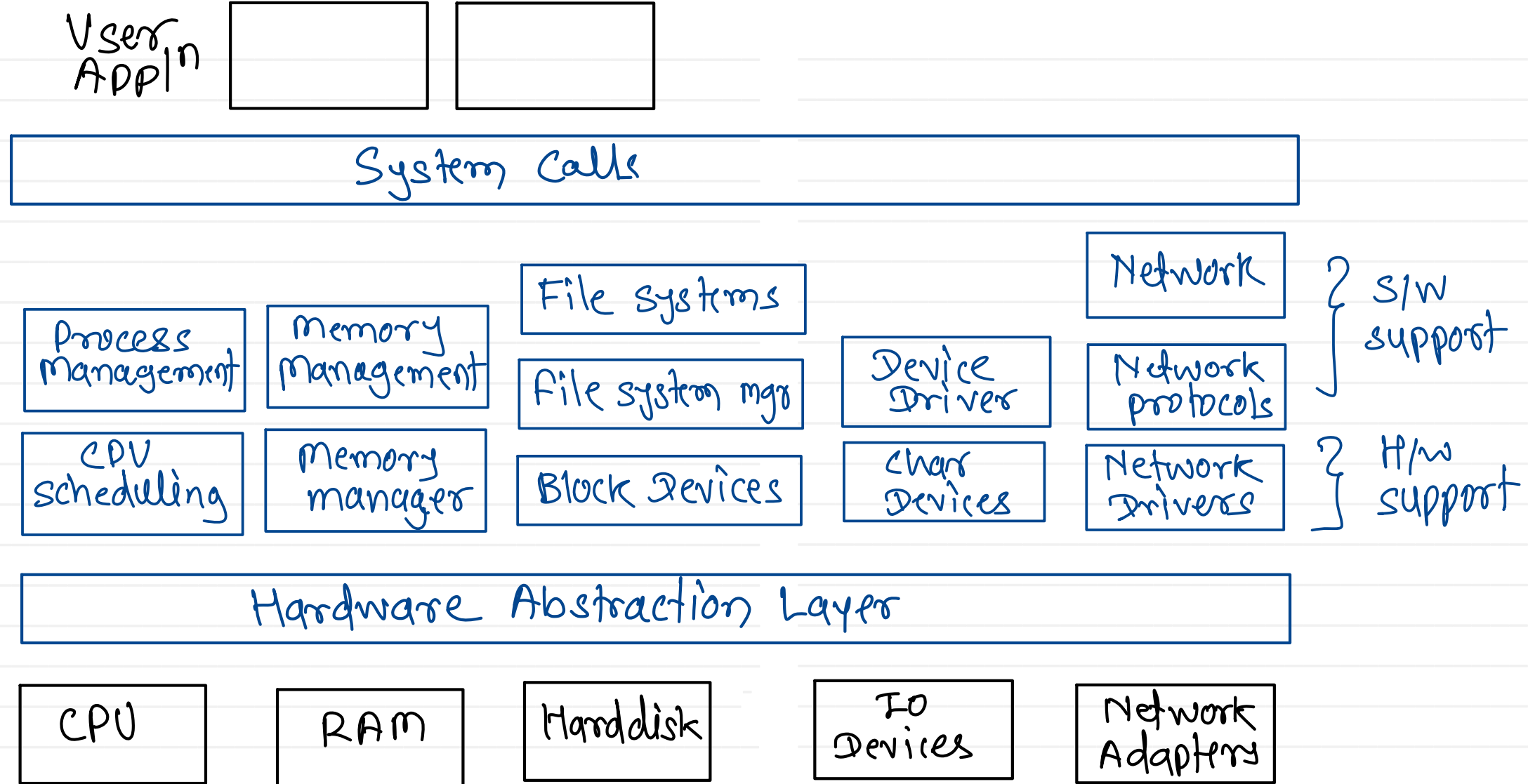
(xServer)

startx
|
used to start UI

linux source code - www.kernel.org









Thank you!!!

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