



**Sunbeam Institute of Information Technology
Pune and Karad**

Module - Embedded C Programming

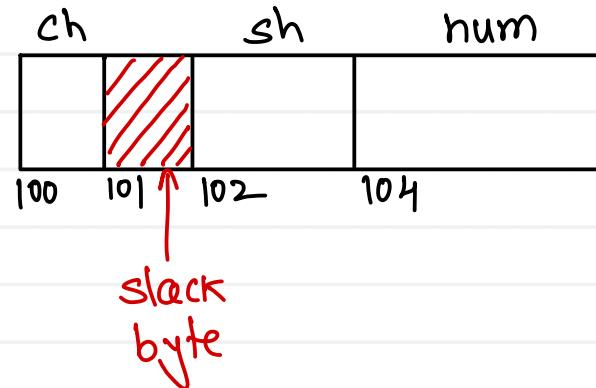
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Structure padding

- compiler adds extra bytes in structure variables to make their sizes multiple of largest data member.
- for word aligned access also, variable should be stored on address which is multiple of its size.

```
struct test {  
    char ch;  
    short sh;  
    int num;  
};
```

```
struct test t;
```

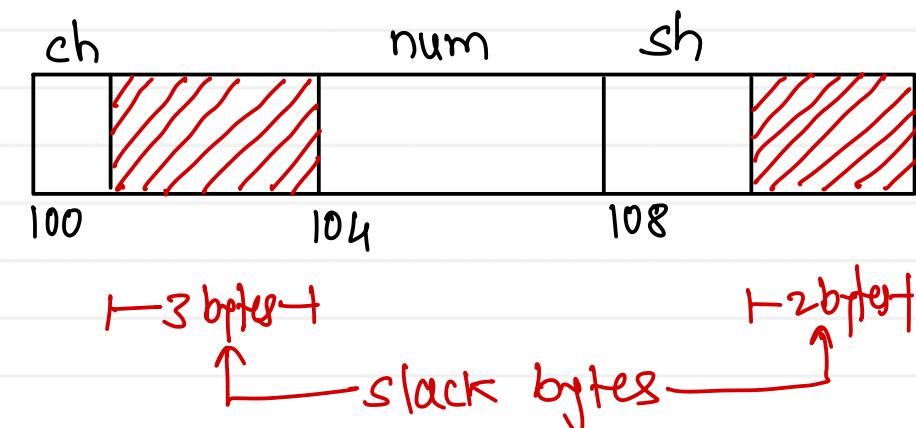


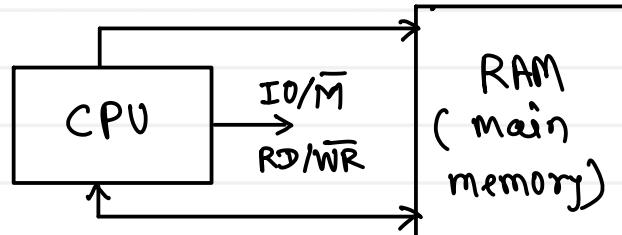
```
struct test {
```

```
    char ch;  
    int num;  
    short sh;
```

```
};
```

```
struct test t;
```





```
struct test {
    int a;
    char b;
    short c;
    int d;
    short e;
    char f;
    int g;
};
```

100	a	a	a	a
104	b	c	c	d
108	d	d	d	e
112	e	f	g	g
116	g	g		
120				
124				

Word unaligned access:

CPU can access data of any size from any address.

Word aligned access:

CPU can access data of size from address which is multiple of size.

e.g.
 for int, address will be multiple of 4
 for short, address will be multiple of 2

t.d

1. read word from 104
2. read word from 108
3. find value of d

100	a	a	a	a
104	b			c
108	d	d	d	d
112	e	e	f	
116	g	g	g	g
120				
124				

t.d

1. read word from 108

Array of structure

```
struct player {  
    char name[20];  
    int age;  
    ptype-t type;  
    int matches;  
} arr[3];
```

arr[0] - 1st player { "abc", 28, 0, 122 }
arr[1] - 2nd player
arr[2] - 3rd player

arr[0].name = "abc"
arr[0].age = 28
arr[0].type = 0
arr[0].matches = 122

	0	1	2									
arr	name	age	type	matches	name	age	typ	matches	name	age	typ	matches
	abc	28	0	122								
100					132							164

```
struct date {
    unsigned int dd;
    unsigned int mm;
    unsigned int yyyy;
};

struct date d;
```



$d.dd = 14$
 $d.mm = 3$
 $d.yyyy = 2025$

```
struct date {
    unsigned int dd : 5;
    unsigned int mm : 4;
    unsigned int yyyy : 16;
};

struct date d;
```

3;

d

4 bytes

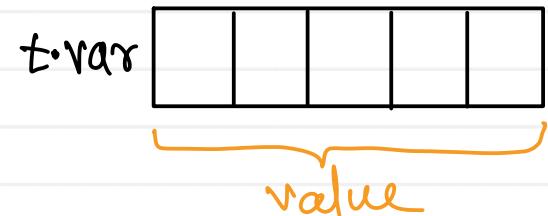
$d.dd = 14$
 $d.mm = 3$
 $d.yyyy = 2025$

$d.dd$
 $d.mm$
 $d.yyyy$

25 bits

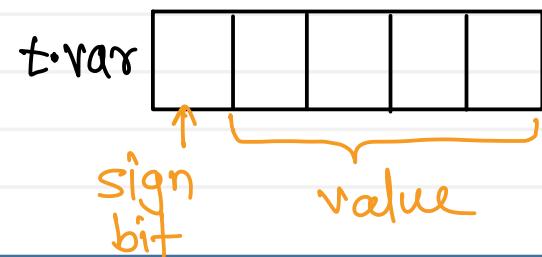
```
struct test {
    unsigned int var : 5;
};

3;
```



```
struct test {
    int var : 5;
};

3;
```



Union

- union is collection of similar or dissimilar type of data.

$$\text{sizeof(struct)} = \sum \text{sizeof(members)}$$

$$\text{sizeof(union)} = \text{sizeof(largest member)}$$

- same space is shared by all the members of union.
- At a time value of only one member will be valid.
- updating one member will affect others

union result $\{$

char grade;
float percentage;
int res;



grade

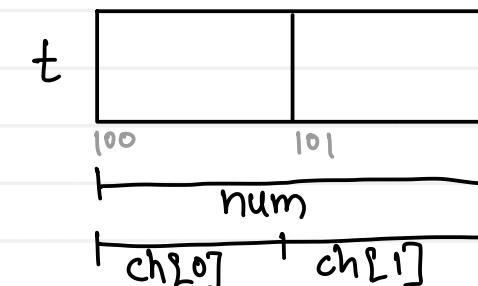
percentage

union test $\{$

short num;
char ch[2];

size=2 bytes

int;





Thank you!!!

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