



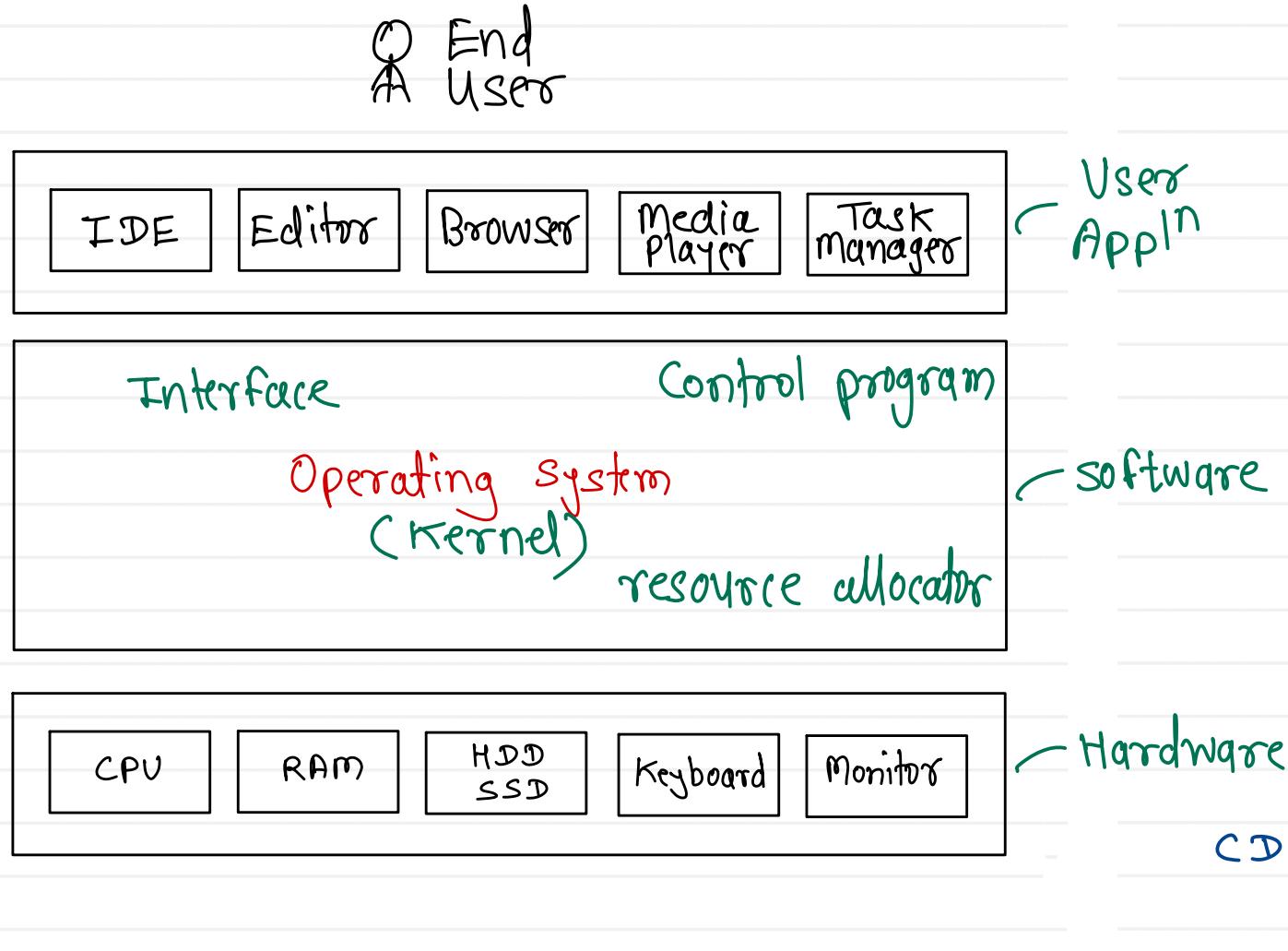
**Sunbeam Institute of Information Technology
Pune and Karad**

Module - Embedded Operating System

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Operating system



- an interface b/w end user and hardware
- an interface b/w user applications and hardware
- a control program which controls execution of user programs running into system.

- a resource manager/allocator which manages limited h/w resources.

CD/DVD/ISO - ^{core} OS + ^{User} Appln + ^{System} Utilities
^(Kernel)





Functions of operating system

Program 1

Program 2

Program 3

System Calls

Process Management

Memory Management

CPU Scheduling

File & IO Management
Device Driver

Hardware Abstraction

Networking

User Interfacing

Security & Protection

Hardware

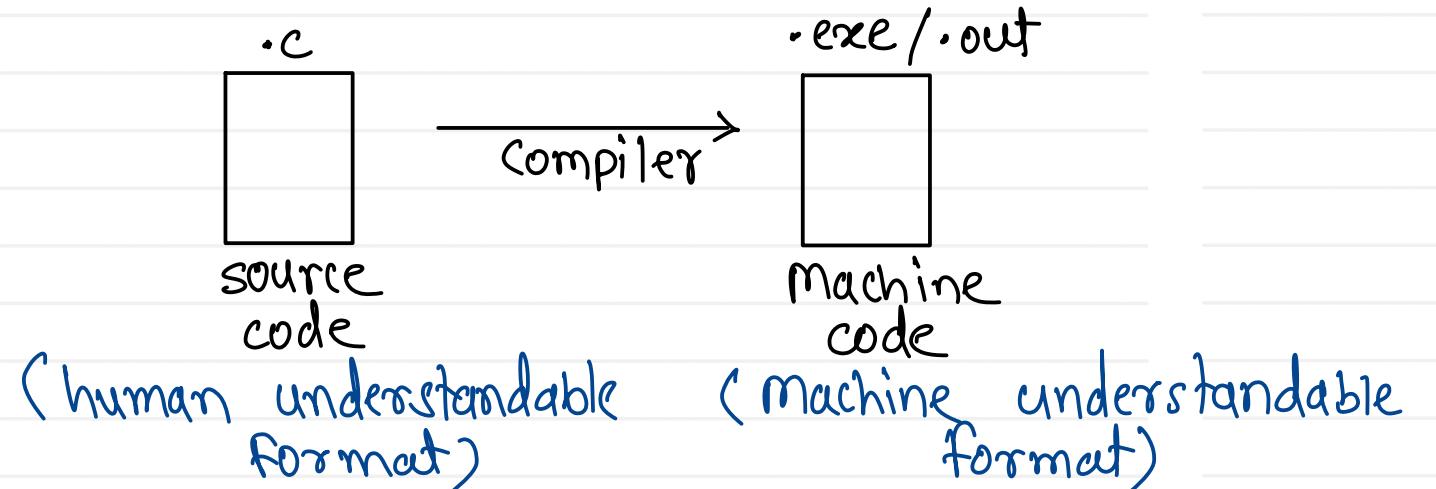




Program

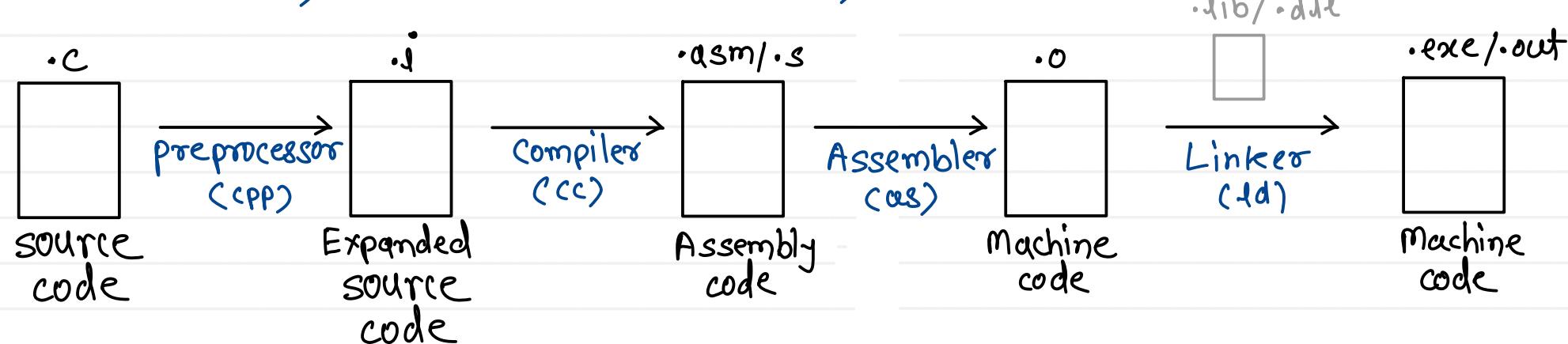
Process - program in execution

Program - set of instructions given to machine (CPU)



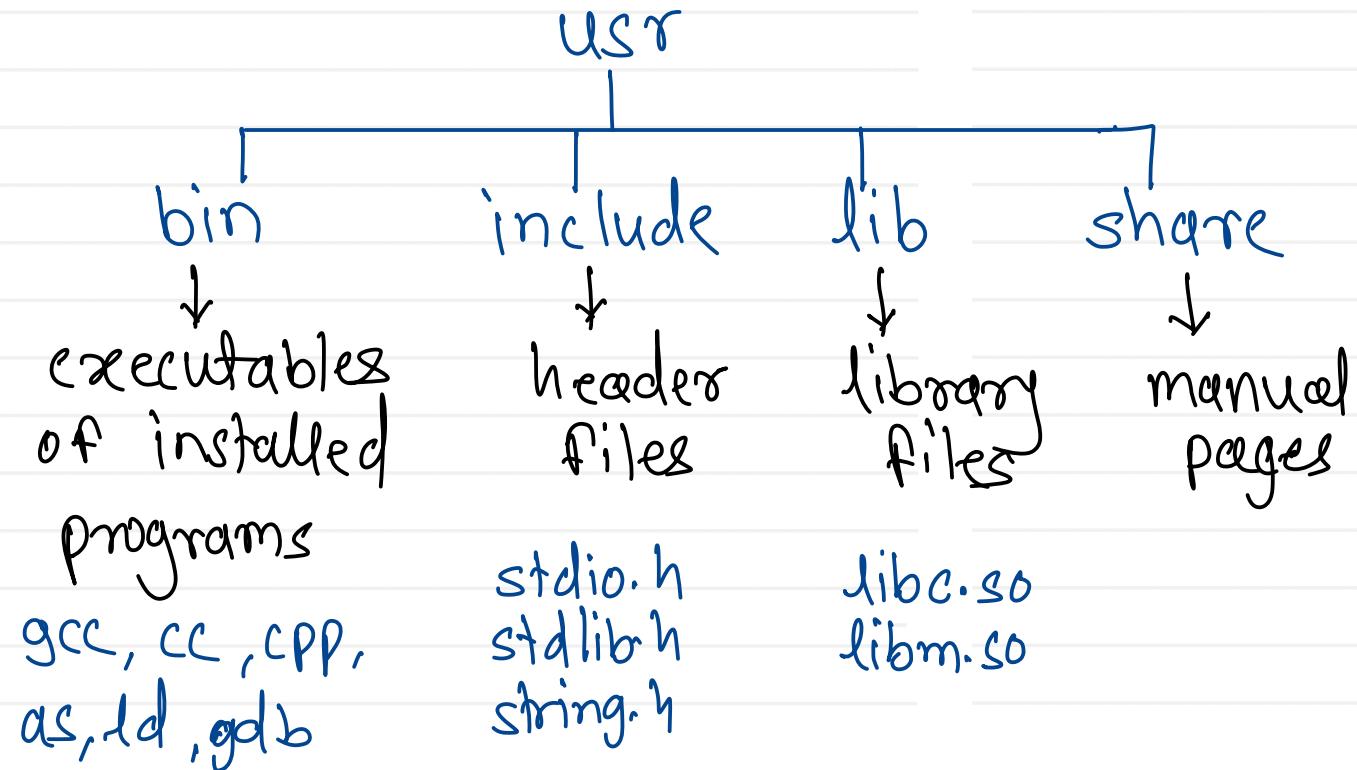
Toolchain : GCC ← frontend of all the tools

preprocessor : CPP
compiler : CC
Assembler : AS
Linker : ld
Debugger : gdb



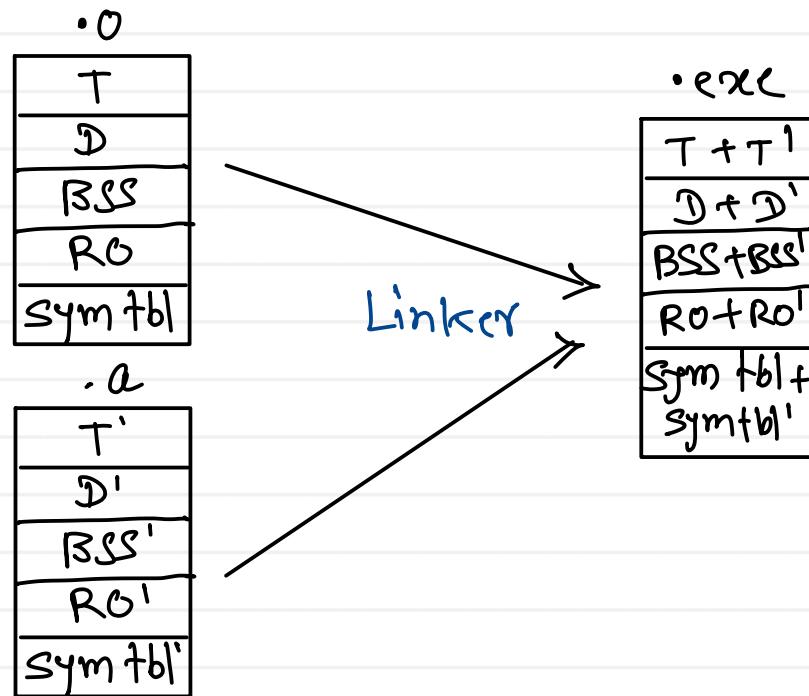
sudo apt-get install gcc

- all user installed programs are kept into usr director



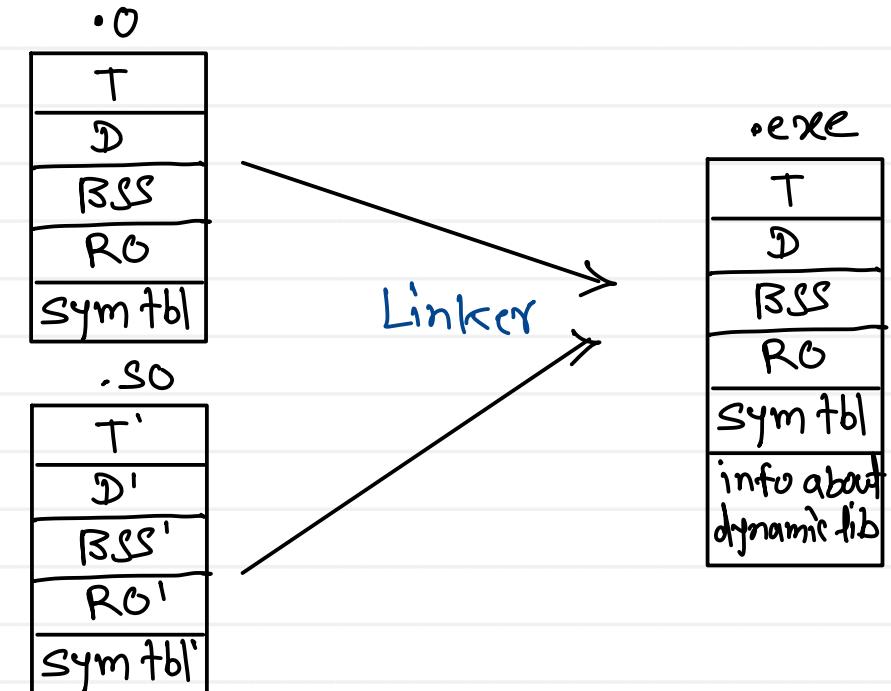
static linking

- static libraries are added into executable file



Dynamic linking

- info about dynamic libraries is added into executable file





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Program

(Hard disk)

• .exe / .out

Executable Headers

Text

Data

BSS

ro data

Symbol table

(Executable file)

(Sectioned binary)

magic number (2 or 4 bytes) (identity to file format)

windows : .exe → Portable Executable (PE) → MZ

Linux : .out → Executable Linking Format (ELF) → ? ELF

type of program → (CLI / GUI / Library)

info about remaining sections (start, end, size)
address of entry point function (main)

instructions of program in machine code format

static & global variable (initialized)

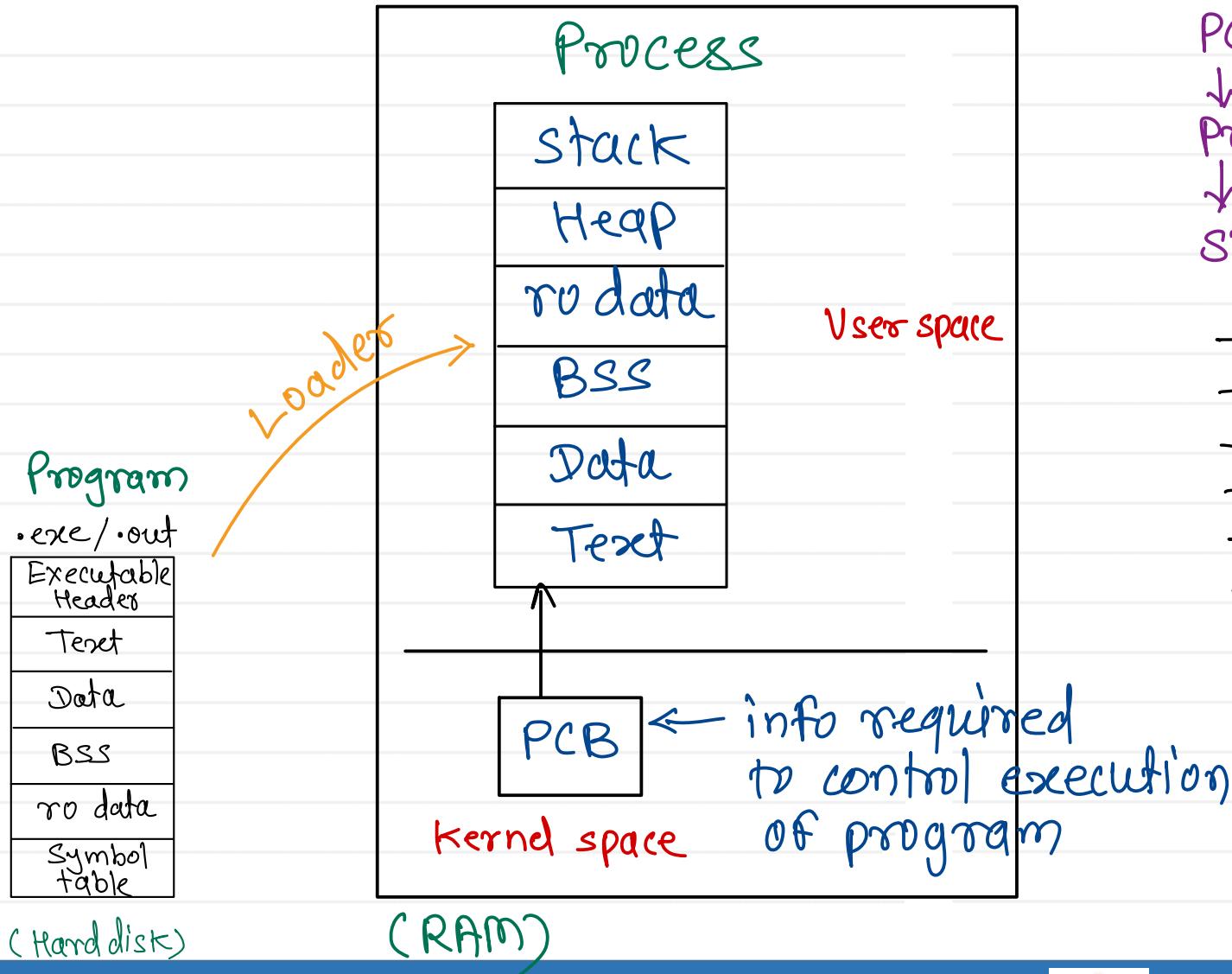
static & global variable (uninitialized)

read only data (string constants)

info about symbols → functions (return type,
name, address,
no. of args,
type of args)
variables
(name, address, type,
section, initial value)



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PCB (Process Control Block)

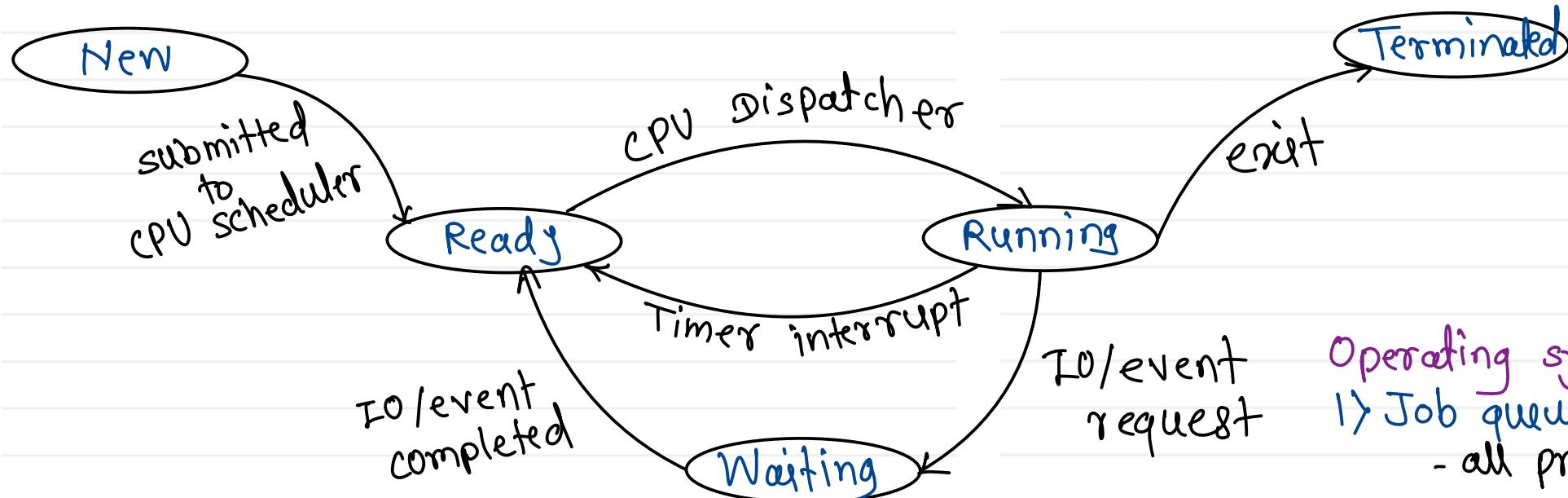
↓
process descriptor

↓
struct task_struct (sched.h)

- pid , ppid
- exit status
- CPU sched info(state, pri, algo ...)
- mem info (limit/base, segmnt/pagetbl)
- files info(opened file)
- IPC info(signals.....)
- execution context
- kernel stack



Process life cycle



Operating system data structures:

1) Job queue/process list:
- all processes of system

2) Ready queue:
- processes which are ready
to execute on CPU

3) Waiting queues:
- processes waiting for IO/
event to occur
- waiting queues will be multiple



Thank you!!!

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