```
ram : Volatile memory [power off - data lost]
         ram -> made up of various registers
         register -> made up of flip-flops
         flip-flops -> made up of logic gates
         logic-gates -> made up of diodes
In [ ]:
         In python the variable are saved as name
In [4]: a = 4
         print('ID of a ',id(a))
         ID of a 9789056
In [5]: print('HEX of a ',hex(id(a)))
         HEX of a 0x955e80
In [8]: # Proving that 4 is stored in name variable a
         print('ID of a ',id(a))
         print('ID of 4 ',id(4))
         # As we can see both the id's are same
         ID of a 9789056
         ID of 4 9789056
In [ ]:
In [16]: # Aliasing
         a = 1
         b = a
         c = b
         print('ID of a ',id(a))
         print('ID of b ',id(b))
         print('ID of c ',id(c))
         # Id of all the 3 are same because of aliasing
         ID of a 9788960
         ID of b 9788960
         ID of c 9788960
In [ ]:
         Only Reference is del : variable point to memeory locn : not the data
         insode the memory
         Pointer is moved from the memory locn, the data is not deleted
```

print(b)

In [12]: | **del** a

```
In [13]: | del b
         print(c)
         1
In [ ]:
In [15]: |a = 10
         b = a
         # changing the value of a
         a = 30
         print('Value of a ',a)
         print('Value of b ',b)
         Value of a 30
         Value of b 10
In [ ]:
         Python Weird behaviour::
         1] Getrefcount anomaly
         2] -5 to 256
         3] Strings
In [ ]:
         If we want to find how many variables are pointing towards the same
         function we can find it using
         getrefcount(var name)
         -> It gives the count+1 because he himself starts poitning to the same
         memory locn to find out the count
In [19]: | a = 'xhellox'
         b = a
         c = b
         print('ID of a ',id(a))
         print('ID of b ',id(b))
         print('ID of c ',id(c))
         ID of a 139877496569712
         ID of b 139877496569712
         ID of c 139877496569712
In [20]: import sys
         sys.getrefcount(a)
Out[20]: 4
In [ ]:
         Garbage Collection ::
         automatically does this stuff of cleaning the data from the memory - it
```

does not gives the power to programmer to clear data from the memory

```
In [ ]:
         Weird Stuff:
          - multiple variable point to a common memory location ' beacuse 2 is a
         common no.
In [21]: a = 2
         b = a
         c = b
         import sys
         sys.getrefcount(a)
Out[21]: 1575
In [41]: import sys
         a = 12
         b = a
          c = b
         sys.getrefcount(a)
Out[41]: 130
 In [ ]:
In [48]: a = 1777666
         b = a
         c = b
         sys.getrefcount(a)
Out[48]: 5
 In [ ]:
         Another weird behaviour
In [49]: |a = 'xhellox'
         b = a
         c = b
         print('ID of a ',id(a))
print('ID of b ',id(b))
         print('ID of c ',id(c))
          ID of a 139877496568496
          ID of b 139877496568496
          ID of c 139877496568496
In [50]: sys.getrefcount(a)
Out[50]: 4
In [52]: | d = 'xhellox'
         sys.getrefcount(a)
Out[52]: 5
 In [ ]:
```

```
ID is same for no. between -5 to 256
         - because of software optimization
         - python took only this raange of no. becuase they are most commonly
In [57]: a = -5
         b = -5
         print('ID of a ',id(a))
         print('ID of b ',id(b))
         ID of a 9788768
         ID of b 9788768
In [53]: a = 4
         b = a
         print('ID of a ',id(a))
         print('ID of b ',id(b))
         ID of a 9789056
         ID of b 9789056
In [54]: a = 256
         b = 256
         print('ID of a ',id(a))
         print('ID of b ',id(b))
         ID of a 9797120
         ID of b 9797120
 In [ ]:
         Id is different after 256 and below -5
In [55]: a = 257
         b = 257
         print('ID of a ',id(a))
         print('ID of b ',id(b))
         ID of a 139877496454064
         ID of b 139877496454800
In [ ]:
In [56]: a = -6
         b = -6
         print('ID of a ',id(a))
         print('ID of b ',id(b))
         ID of a 139877496238160
         ID of b 139877496238224
In [ ]:
         It'S not aliasing its variable creation
         a = 5
         b = 5
         Its aliasing
```

```
a = 5
         b = a
 In [ ]:
         Another weird stuff
         - when using variable creation
In [58]: # here both the ID's are same
         a = 'raju'
         b = 'raju'
         print('ID of a ',id(a))
         print('ID of b ',id(b))
         ID of a 139877496130608
         ID of b 139877496130608
In [59]: # Here both the ID's are different
         a = 'raju paisa hi paisa'
         b = 'raju paisa hi paisa'
         print('ID of a ',id(a))
         print('ID of b ',id(b))
         ID of a 139877496223904
         ID of b 139877496224144
In [60]: # here both the ID's are same
         a = 'raju_paisa_hi_paisa'
         b = 'raju_paisa_hi_paisa'
         print('ID of a ',id(a))
         print('ID of b ',id(b))
         ID of a 139877496224544
         ID of b 139877496224544
 In [ ]:
         Ans is:
         Python creates same ID's for valid Identifiers
         and different IDs for not valid Indentifiers
         Valid identifiers : does not start with a no. can consist of a (unser
         score) in between
In [ ]:
         how a list is sored into the memory
In [62]: l = [1,2,3,4]
         id(l)
```

Out[62]: 139877496129344

```
In [63]: print(id(l[0]))
         print(id(l[1]))
         print(id(l[2]))
         9788960
         9788992
         9789024
         l = [1,2,3]
         l => point to locn 9344
         so l = [1,2,3] is actually stored as
         l = [8960, 8992, 9024] in memory location 9344
In [ ]:
In [68]: l = [1,2,3,4]
         print('Id of l is ',id(l))
         print('Id of 1 ',id(l[0]))
         print('Id of 2 ',id(l[1]))
         print('Id of 3 ',id(l[2]))
         print('Id of 4 ',id(l[3]))
         Id of l is 139877073623104
         Id of 1 9788960
         Id of 2 9788992
         Id of 3 9789024
         Id of 4 9789056
In [73]: |l[3] = 1
         print('Id of l is ',id(l))
         print('Id of 1 ',id(l[0]))
         print('Id of 2 ',id(l[1]))
         print('Id of 3 ',id(l[2]))
         print('Id of 4 ',id(l[3]))
         # as we can see Id of 1 and 4 is same : 9788960
         # both are pointing to the same number
         Id of l is 139877073623104
         Id of 1 9788960
         Id of 2 9788992
         Id of 3
                  9789024
         Id of 4
                  9788960
 In [ ]:
```

```
In [75]: l = [1,2,3,[4,5]]
         print('Id of l is ',id(l))
         print('Id of 1 ',id(l[0]))
         print('Id of 2 ',id(l[1]))
         print('Id of 3 ',id(l[2]))
         print('Id of [4,5] is ',id(l[3]))
         Id of l is 139877496129600
         Id of 1 9788960
         Id of 2 9788992
         Id of 3 9789024
         Id of [4,5] is 139877496130624
In [76]: |print('Id of [4,5] is ',id(l[3]))
         print('Id of 4 ',id(l[3][0]))
         print('Id of 5 ',id(l[3][1]))
         Id of [4,5] is 139877496130624
         Id of 4 9789056
         Id of 5
                  9789088
         So, here the data is stored as
         l = [8960, 8992, 9024, 9056, 9088]
In [77]: # changing the data
         l[3][0]=1
         l[3][1]=2
In [78]: |print('Id of l is ',id(l))
         print('Id of 1 ',id(l[0]))
         print('Id of 2 ',id(l[1]))
         print('Id of 3 ',id(l[2]))
         print('Id of [1,2] is ',id(l[3]))
         print('Id of 1 ',id(l[3][0]))
         print('Id of 2 ',id(l[3][1]))
         Id of l is 139877496129600
         Id of 1 9788960
         Id of 2 9788992
         Id of 3 9789024
         Id of [1,2] is 139877496130624
         Id of 1 9788960
         Id of 2 9788992
In [ ]:
         Mutability : depends on the data type
         Mutability: refers to the ability to change or edit data in it's memory
         location
```

```
- String
- int
- float
- bool
- Complex
- Tuple
```

Immutable data type :

```
Mutable data type
- List
- Dict
- Sets
```

In []:

Note: In the below ex the data is not change but a new data is created into the memory and the var is pointing to it

beacuse it's immutable data type & the ID is changes after altering the data

```
In [8]: a = 'hello'
    print('a : ',a)
    print(f'Id of a is : ', id(a))
```

a : hello

Id of a is: 139987506059056

```
In [9]: a = a+' world'
print('a : ',a)
print(f'Id of a is : ', id(a))
```

a: hello world

Id of a is: 139987483383472

In []:

Note: In the below ex the data is not change but a new data is created into the memory and the var is pointing to it

beacuse it's immutable data type & the ID is changes after altering the data

```
In [10]: t = (1,2,3)
    print('tuple t : ',t)
    print(f'Id of t is : ', id(t))
```

tuple t : (1, 2, 3)
Id of t is : 139987483041920

```
In [11]: t = t+(5,6)
    print('tuple t : ',t)
    print(f'Id of t is : ', id(t))
```

tuple t : (1, 2, 3, 5, 6) Id of t is : 139987483178544

In []:

But in the case of mutable data type the changes takes place in the memory (actual data itself)

ex. List

As we can the ihe ID is not changed [Its the same memory locn]. It remains the same even after alteraton of the data. The changes took place inplace itself

```
In [14]: | l = [1,2,4]
         print('list l : ',l)
         print(f'Id of l is : ', id(l))
         list l : [1, 2, 4]
         Id of l is: 139987483156672
In [15]: | l+=[5,6]
         print('list l : ',l)
         print(f'Id of l is : ', id(l))
         list l : [1, 2, 4, 5, 6]
         Id of l is: 139987483156672
 In [ ]:
         To avoid changes into the actual data type we do Cloning
In [21]: 11 = [1,2,3,4]
         lcopy = l1
         # this is aliasing so changes in lcopy will have permanent effect on l1
         print('l1 = ', l1, id(l1))
         print('lcopy = ',lcopy,id(lcopy))
         lcopy.append(100)
         print('\nl1 = ',l1,id(l1))
         print('lcopy = ',lcopy,id(lcopy))
         11 = [1, 2, 3, 4] 139987483403584
         lcopy = [1, 2, 3, 4] 139987483403584
         11 = [1, 2, 3, 4, 100] 139987483403584
         lcopy = [1, 2, 3, 4, 100] 139987483403584
In [ ]:
In [18]: # Using Cloning
```

```
In [22]: |11 = [1,2,3,4]
         lcopy = l1[:] # using Cloning here !!
         print('l1 = ',l1,id(l1))
         print('lcopy = ',lcopy,id(lcopy))
         lcopy.append(100)
         print('\nl1 = ',l1,id(l1))
         print('lcopy = ',lcopy,id(lcopy))
         11 = [1, 2, 3, 4] 139987482639360
         lcopy = [1, 2, 3, 4] 139987482639872
         11 = [1, 2, 3, 4] 139987482639360
         lcopy = [1, 2, 3, 4, 100] 139987482639872
 In [ ]:
         our actual tuple a, list will get modified or not ??
         - yes it will work
In [28]: a = (1,2,3,[4,5])
         print('a : ',a,id(a))
         a: (1, 2, 3, [4, 5]) 139987482682128
In [29]: |a[-1][-1]=0
In [30]: print('a : ',a,id(a))
         a: (1, 2, 3, [4, 0]) 139987482682128
In [ ]:
         our actual list b, tuple will get modified or not ??
         - No it will not work
In [32]: a = [1,2,3,(4,5)]
         print('a : ',a,id(a))
         a: [1, 2, 3, (4, 5)] 139987483106688
In [33]: |a[-1][-1]=0
         TypeError
                                                   Traceback (most recent call l
         ast)
         Input In [33], in <module>
         ---> 1 a[-1][-1]=0
         TypeError: 'tuple' object does not support item assignment
 In [ ]:
 In [ ]:
```

If we use built in fucntions such as append, insert, extend then the

address will not get changed because it's a mutable data type.

Note : List

```
But if we concatinate a new list to the existing list the address will
         get changed because str is a nom mutable data type and a new list will
         get created inside the memory & our variable will start pointing to it
In [36]: [1] = [1.2.3]
         print('Before append l1 : ',l1,id(l1))
         l1.append(4)
         print('After append l1 : ',l1,id(l1))
         # as we can see the Id is not changed
         Before append l1 : [1, 2, 3] 139987482639360
         After append l1 : [1, 2, 3, 4] 139987482639360
         print('Before concatinate l1 : ',l1,id(l1))
In [39]:
         l1=l1+[5]
         print('After concatinate l1 : ',l1,id(l1))
         # as we can see the ID is changed
         Before concatinate l1 : [1, 2, 3, 4, 4] 139987482639360
         After concatinate l1: [1, 2, 3, 4, 4, 5] 139986992728704
In [ ]:
In [ ]:
In [42]: 11 = [1,2]
         12 = [3,4]
         c = [l1, l2]
         print('l1 : ',l1,id(l1))
         print('<mark>l2 : ',</mark>l2,id(l2))
         print('c : ',c,id(c))
         11: [1, 2] 139987345958208
         12 : [3, 4] 139987483106496
         c : [[1, 2], [3, 4]] 139987482639360
In [43]: # making changes to l1
         c[0][0]='hello'
         print('l1 : ',l1,id(l1))
         print('c : ',c,id(c))
         l1 : ['hello', 2] 139987345958208
         c : [['hello', 2], [3, 4]] 139987482639360
In [ ]:
In [ ]:
```

```
In [44]: |11 = [1,2]
          12 = [3,4]
          c = [l1, l2]
          print('l1 : ',l1,id(l1))
print('l2 : ',l2,id(l2))
          print('c : ',c,id(c))
          l1 : [1, 2] 139986992695616
          12 : [3, 4] 139986992632000
                [[1, 2], [3, 4]] 139986992705664
          c :
In [45]: | l1 = l1+['new', 'changes']
          print('l1 : ',l1,id(l1))
print('l2 : ',l2,id(l2))
          print('c : ',c,id(c))
          l1 : [1, 2, 'new', 'changes'] 139987483106496
          12 : [3, 4] 139986992632000
          c: [[1, 2], [3, 4]] 139986992705664
 In [ ]:
```