```
/* What is Destructuring in Javascript? Explain in terms of Array and
Object with Practical implementations?
Objects as well.
export{};
var x,y;
[x,y]=[10,20,45,67,89,90];
console.log(x);
console.log(y);
let obj1={
    name: 'Harsh',
    age:18,
    Degree: 'B. Tech'
};
let{name}=obj1;
let{age}=obj1;
console.log(name);
console.log(age);
```

```
{
    return items*100;
});
console.log(num);
```

```
/*What is Arrow Function? How it is different from function Explain
with suitable Examples??
Answer:-The working of Arrow function is same as 'function' but it is compact
than normal function.

*/
/* Arrow Function(=>)*/

export{};
let array=[2,4,6,8,10];
array=array.map((items)=>
{
    return items*2;
});
console.log(array);

let numbers=[1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17];
let result=numbers.filter((ele)=>ele%3!==0);
console.log(result);
```

```
/*Example 2 */
var a,b,restof;
[a,b,...restof]=["mango","harsh","done","apple","banana","pineapple"];
console.log(a);
console.log(b);
console.log(...restof);
```

```
/*. Difference between Function and Constructor ? Explain with
Example?
Answer:-We use Function to perform any particular task but we use Constructor
to initialize variables and objects.
function sub(a:number,b:number){
   return b-a;
let result:number=sub(5,8);
console.log(result);
export{};
class a{
   n1:number;
    constructor(){
        this.n1=100;
    show(){
        console.log(this.n1);
    add(){
        this.n1=this.n1+100;
class b extends a{
    sub(){
       this.n1=this.n1-50;
```

```
}
}
let obj=new b;
obj.show();
obj.add();
obj.show();
```

```
/*Can we use Interface in Typescript?If yes,then Why? And Create a
suitable code with Explaination?
Answer:- Yes, we can use Interface in Typescript.
        We use interface to implements in a class. Interface's functions have
empty body.
        that body will be defined in the class.
/* Interface*/
export{};
interface details{
    add(a:number,b:number);
class A implements details{
    add(a:number,b:number) {
        return a+b;
let obj=new A;
let result:number=obj.add(5,8);
console.log(result);
```