

A Project Report On "Online Mobile Shop"



Kamani Science & Prataprai Arts College, Amreli

Developed By

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Year of Submission

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2024-2025



Saurashtra University-Rajkot



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CERTIFICATE

This is to certify that Mr./Miss. AJANI ANKITA KISHORBHAI.

Roll. No 5004 Studying in B.C.A. Semester V has completed his/her Project work satisfactorily during the year 2024-2025.

Signature

Signature Project in Charge Head of Department Signature Examiner



Kamani Science College 8



CERTIFICATE

This is to certify that Mr./Miss. **AMBALIYA DHRUPALI HARESHBHAI.** Roll. No 5007 Studying in B.C.A. Semester V has completed his/her Project work satisfactorily during the year 2024-2025.

Signature

Signature Project in Charge Head of Department Signature Examiner

Index

Sr No	Title	Page No
1	Preface	1
2	Acknowledgement	2
3	Abstract	3
4	Introduction	4
5	Time Line Chart	5
6	Project Profile	6
7	Hardware Requirement	7
8	Software Requirement	7
9	Requirement Specification	8-9
10	Project Planning & Scheduling	10
11	SDLC Diagram	11
12	Feasibility Study	12-13
13	Project Page Structure	14-15
14	Data Dictionary	16-19
15	Data Flow Diagram	20
16	Context & First Level Diagram	21-23
17	ER Diagram	24
18	Use Case Diagram	25
19	Activity Diagram	26-27
20	Sequence Diagram	28-29
21	Screenshot	30-41
22	Test Case	42
23	Prons & Cons For System	43
24	Bibliography	44

Preface

The main objective of any computer science student is to get practical knowledge as possible. Being able to have a practical knowledge by developing a project is a lifetime experience. As practical knowledge is important as theoretical knowledge we are thankful of having a project.

Through the development of the project we had a great experience of various strategies that can be applied in development of the project. This project is the stepping stone for our career.

We are pleased to present this project report. Proper case has been taken while organizing the report so that it is easy to comprehend. Also, various software engineering concepts have been implemented.

Acknowledgment

We are student of BCA sem-5 Studying in the Kamani Science College Amreli. We Thanks to the entire person who has given their Support in shaping of the system.

We thank Prof. Dhruvita Savaliya and co-operation in understanding the system. We also thanks them for their unconditional help in making of this project.

We have great deal of gratitude towards our head of department who encourages in taking up this activity. We thank all faculties and administrative staffs of the institute.

We are also thankful to all those friends who have helped me in this endeavor either of indirectly & especially my family.

Thanks to All!!

Ajani Ankita Ambaliya Dhrupali

Abstract

Online mobile shopping is a form of electronic commerce which allows consumers to directly buy goods from a seller over the internet using android phones. This project deals with developing an ecommerce website for online different types of products. It provides the user with a catalog of different types of products available for purchase in the store.

The Online mobile shopping Web is designed from a user point of view. The use friendly design helps the users in accomplishing their task with ease. Attempts have been made to keep the design simple and understandable. The screens were designed in HTML and the business logic was written in Java. The total lines of code written in this Website are HTML5 & CSS3.

Introduction

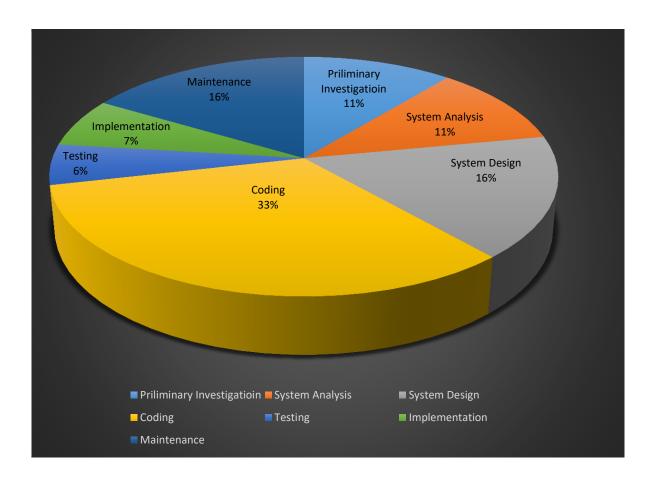
This Software Helps Customer to Different Mobiles Such As IPhone, Samsung, Redmi, Realme, Vivo, Oppo,etc.Their Features And New Updates Easily.

The Main Helps Of The Project On Online Mobile Shop Is To Manage The Details Of Customers, Mobile, Type, Company, Order.

It Manages All The Information About Customer, Payment, Order.

They Can Shop From The Comfort Of Their Own Home Or Workplace ,Saving Time On Transportation.

Time Line Chart



Preliminary Investigation: 12 Days

• System Analysis : 12 Days

• System Design : 16 Days

• Coding : 30 Days

• Testing : 3 Days

• Implementation : 5 Days

• Maintenance : 12 Days

Project Profile

Project NameOnline Mobile Shop

Developed by : Ajani Ankita

Ambaliya Dhrupali

> Front End Tool : PHP, JavaScript

➤ Back End Tool : PHP MySql

> Operating System : Microsoft Windows 10

: Pentium-IV or Higher

Computer System RAM:256 MB

Provide best Platform for online
Project Details
Mobile. Features and Benefits thid

Portal and best Companies provide

Mobile

➤ CompletionTime : 3 Months

➤ **Guided by** : Prof. Dhruvita Savaliya

> Submitted by : Saurashtra University, Rajkot

Hardware Requirement

- ❖ 512+MBOfRAM
- Multimedia Keyboard And Mouse
- ❖ 1.5 GHz Processor
- Monitor
- Printer

Software Requirement

- **❖ Operating System:** Microsoft windows7&Microsoft windows10
- **Front End Tools:** PHP, JavaScript, CSS,HTML
- **❖ Back End Tools :** PHP MySQL
- **❖ Documentation Tool.***Microsoft word 2010
- *** Browser Specification :** Google Chrome

Requirement Specification

Q.1) What Features do you want to include in the Mobile Shop?

Ans: Filters, Product reviews, Checkout, Payment Gateway.

Q.2) How many Products you have Project?

Ans:Minimun 10 products

Q.3) Which Company's Phone is there?

Ans: Iphone

Samsung

Redmi

One plus

Oppo

Vivo

Realme

Q.4) Why do I Create this type of website?

Ans:There are a number of mobiles companies like iphone,oppo,Samsung,redmi etc.so to solve these problems I create this website.

Q.5) About Starting Price Details?

Ans: iphone:Rs. 49,550/-

Redmi:Rs.10,000/-

One plus:Rs.28,540/-

Oppo:Rs.18,230/-

Samsung:Rs.35000/-

Q.6) Do you have internet access your phone?

Ans: yes

Q.7) Which phone is highest for project?

Ans: iphone 12 pro max

Samsung galaxy

One plus

Q.8) How many profit is there in mobile shop?

Ans: 15% to 30% of their income.

Q.9) How many tables in project?

Ans: 8

Q.10) Who is the No.1 mobile brand?

Ans: Samsung

Q.11) When will the ordered product be received?

Ans: 3 Day

Project Planning & Scheduling

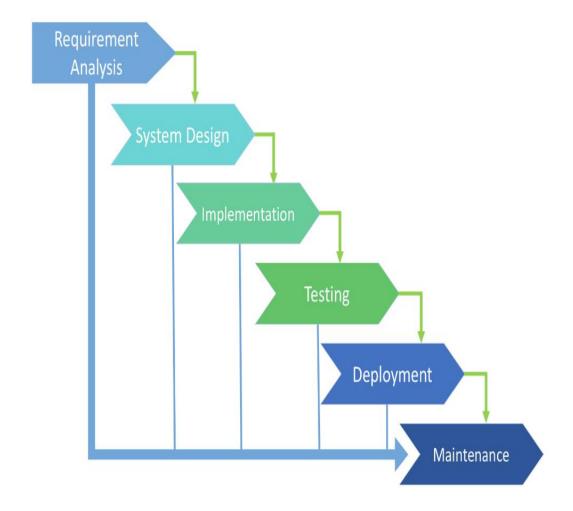
Project planning is an aspect of Project Management, which comprises of various processes. The aim of these processes is to ensure that various Project tasks are well coordinated and they meet the various project objectives Including Timely Completion Of The Project.Project Planning Is An Aspect Of Project Management that focuses a loton Project Integration. The project plan reflects the current status of all project activities and is used to monitor and control the project.

The Project Planning tasks ensure that various elements of the Project are coordinated and therefore guide the project execution. Project Scheduling is one of the most important tasks of Project Planning and also the most difficult tasks. In very large projects it is possible that several teams work on developing the project. They may work on it in parallel. However their work may be interdependent.

SDLC Diagram

Software Development Life Cycle is a Structured Process That is used to design, develop and test good Quality Software.

It Provide a Standardized FrameWork That Defines Activities and Deliverables.



Feasibility Study

A purpose of feasibility study is to check out the possibility of a computerized solution to the organization's observed problem before very much money that has been spenton.

A feasibility study is carried out to select the best system that meets performance requirements. Only by spending the time to evaluate the feasibility do I reduce the chances for extreme embarrassment at later stage of the system project.

For the complete feasibility study I need to concentrate on following area:

- They are three types of feasibility Study:
 - 1. Technical
 - 2. Operational
 - 3. Economical

Technical:

Technical feasibility considers whether the desired project can be completed within the framework of available technology. As our project was website designing, this was not much of a problem, as many advanced web-editing tools are available.

Operational:

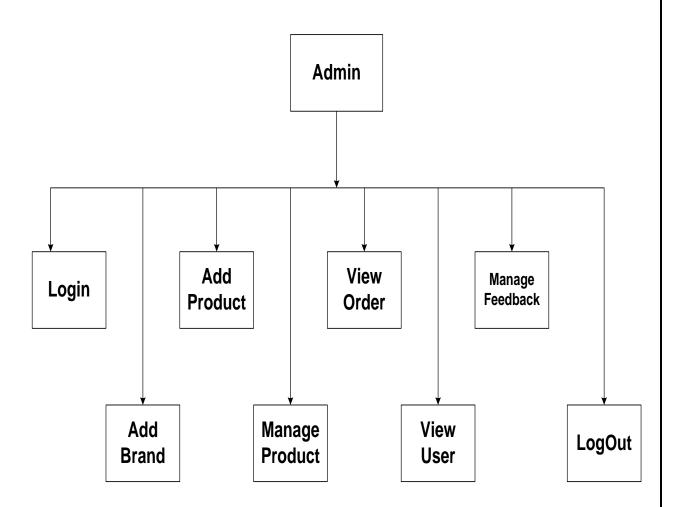
Operational feasibility was done to assure that the product that would be developed would be used. Since a cards and gifts have to have a website of its own sooner or later, that wasn't much of a problem.

Economical:

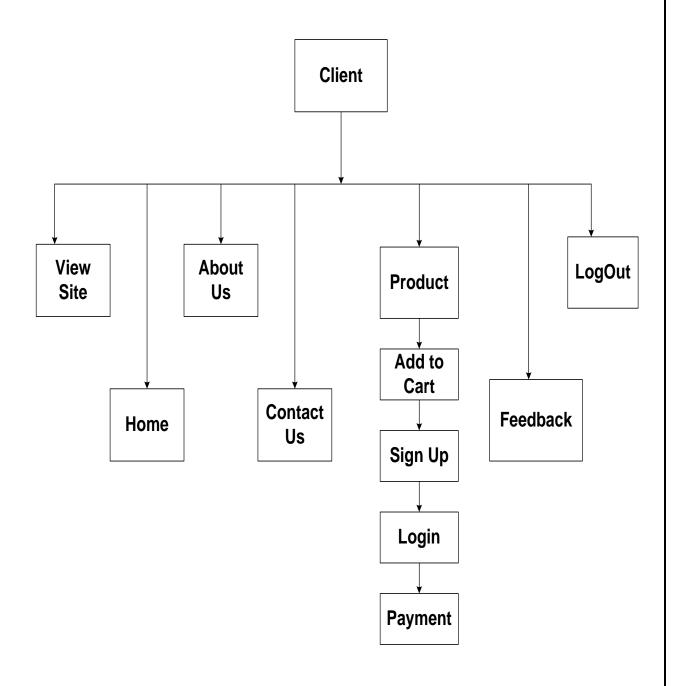
Our Commercial Website is Economically Feasible Because. We have developed this website only for one time. Only future enhancement is required on the other hand every client can view our site any time or many time as per their requirement. So the future economical expenses are null. So we can say that this website is totally economically feasible.

Project Page Structure

** **Admin Side**



User Side



Data Dictionary

The data Dictionary is a set of table. MySQL use it to maintain information about this own database.

> Data dictionary contains the following information:

- ✓ Name of the table of database.
- ✓ User information such as privileges.
- ✓ Name and data-type of all columns in database table.

DatabaseName :mobile_shop

1. admin_login:

This table is used to store admin information.

Field	DateType	Size	Attribute
id	Int	10	PrimaryKey
username	Varchar	50	-
password	Varchar	50	-
date_time	TimeStamp	6	-

2.brand:

This table is used to store brand information.

Field	DateType	Size	Attribute
b_id	Int	10	PrimaryKey
b_name	Varchar	50	-
image	Varchar	500	-
date_time	TimeStamp	6	-

3.product:

This table is used to store product information.

Field	DataType	Size	Attribute
p_id	Int	10	PrimaryKey
brand_id	Int	10	ForeignKey
p_name	Varchar	200	-
price	Int	10	-
image	Varchar	500	-
p_des	Varchar	500	-
quantity	Int	10	-
date_time	TimeStamp	6	-

4.user _reg:

This table is used to store user registration information.

BCA Sem-5	Online Mobile	Shop

Field	DataType	Size	Attribute
user_id	Int	11	PrimaryKey
username	Varchar	50	-
password	Varchar	100	-
email	Varchar	30	-
contact_no	BigInt	100	-
date_time	TimeStamp	6	-

5.cart:

This table is used to store cart information.

Field	DataType	Size	Attribute
c_id	Int	11	PrimaryKey
p_id	Int	11	Foreign Key
u_id	Int	11	Foreign Key
c_name	Varchar	200	-
t_price	Int	11	-
image	Varchar	500	-
quantity	Int	11	-
date_time	TimeStamp	6	-

6.checkout:

This table is used to store order information.

Field	DataType	Size	Attribute
o_id	Int	10	PrimaryKey
p id	Int	10	ForeignKey
c id	Int	11	ForeignKey
u id	Int	11	Foreign Key
username	Varchar	200	-
contact_no	bigInt	10	-
city	varchar	15	-
address	varchar	500	-
state	varchar	50	-

BCA Sem-5	Online Mobi	le Shop	
country	varchar	50	-
pin_code	Int	6	-
total_product	varchar	500	-
total_price	Int	11	-
pay_status	Int	11	-
date_time	Timestamp	6	-

7. payment:

This table is used to store Payment information.

Field	DataType	Size	Attribute
pay_id	Int	11	PrimaryKey
o_id	Int	11	Foreign Key
u_id	Int	11	Foreign Key
username	varchar	200	-
price	Int	11	-
date_time	TimeStamp	6	-

8.feeback:

This table is used to store user Feedback information.

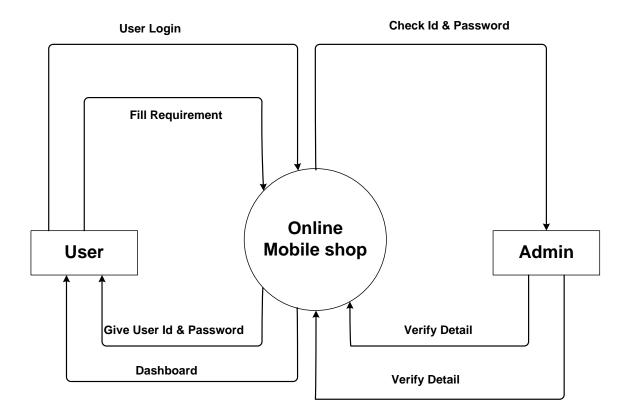
Field	DateType	Size	Attribute
f_id	Int	10	PrimaryKey
u id	Int	11	Foreign Key
name	varchar	200	-
email	varchar	50	-
contact_no	bigInt	10	-
message	Varchar	500	-
date_time	TimeStamp	6	-

Data Flow Diagram

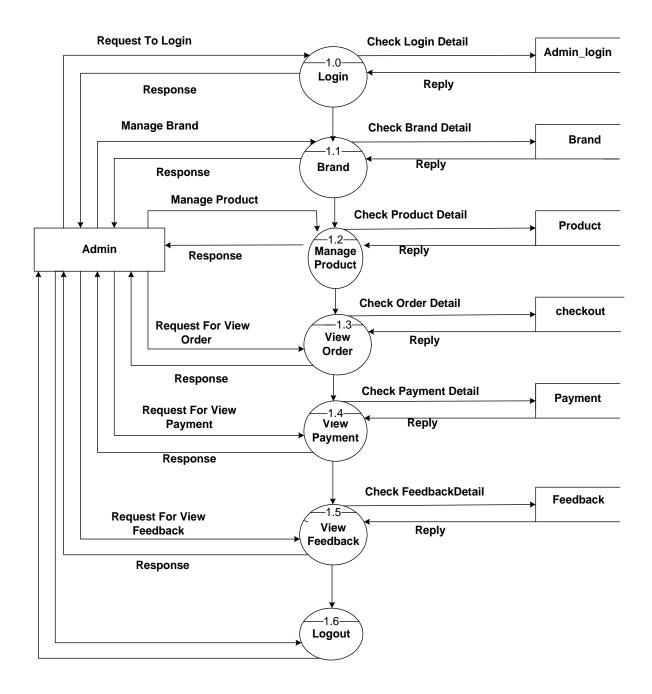
The DFD gives brief idea on how the designed system is working. It also suggests to us the type of users who using this system and the process involved in the system.

•	Represent data flow
	Represent a Entity
	Represent a data table
	Represent a processing

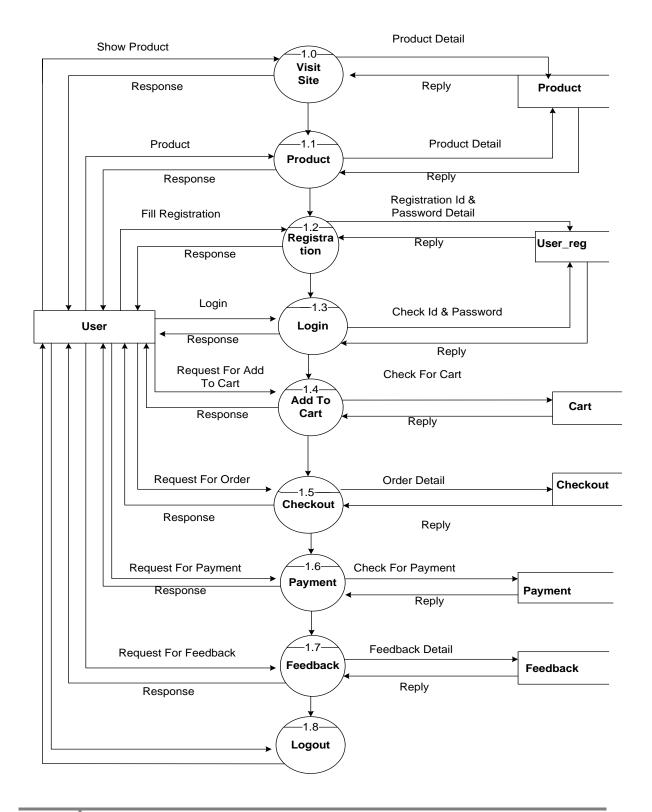
Context Level Diagram



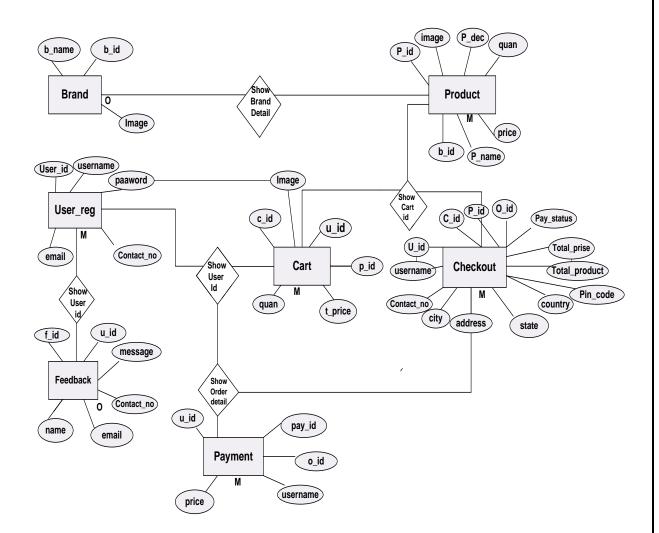
First Level Diagram for Admin



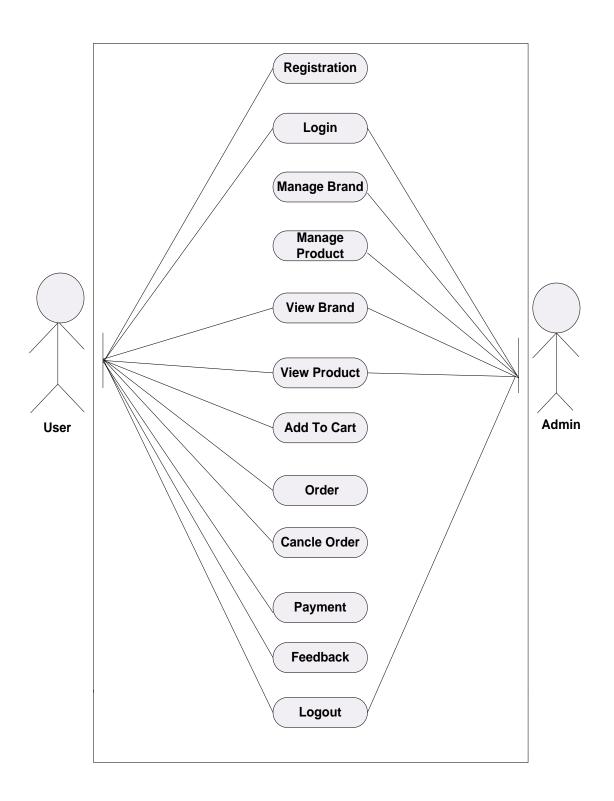
First Level Diagram for User



ER Diagram

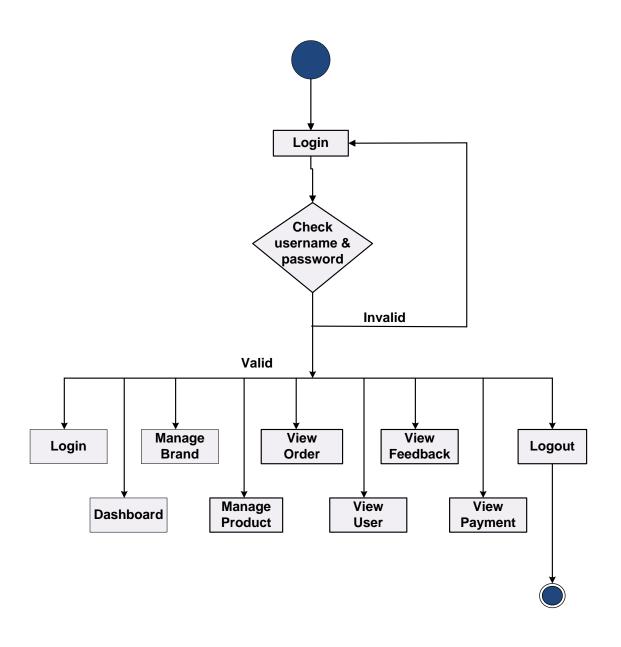


UseCase Diagram



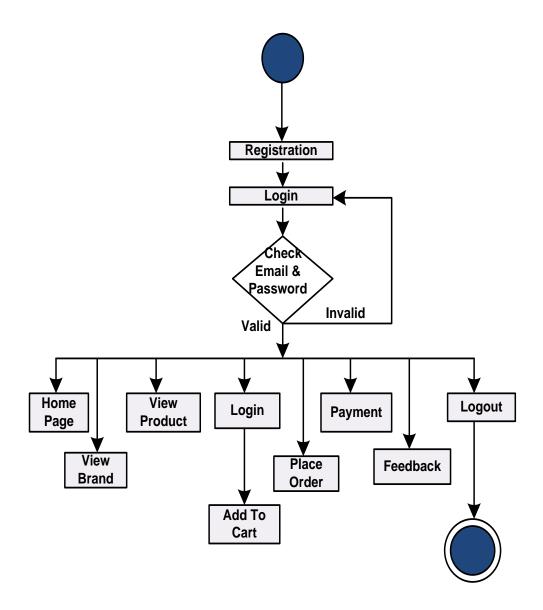
Activity Diagram

Admin Side



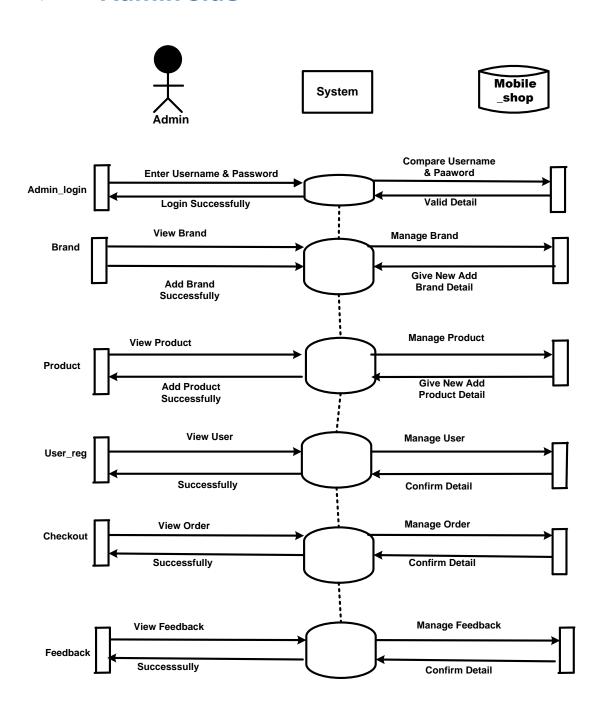
Activity Diagram

User Side

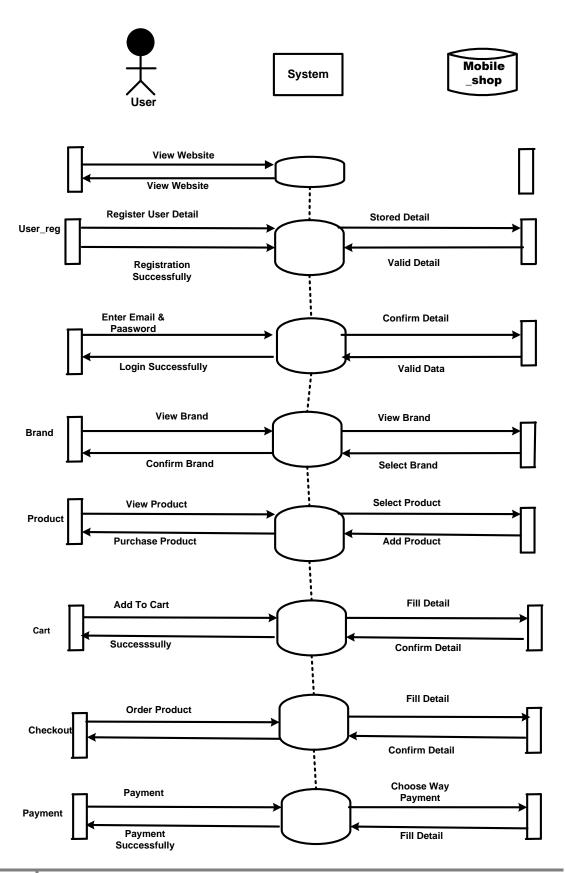


Sequence Diagram

Admin Side



User Side



Admin Side

Login

This is Admin Login Page



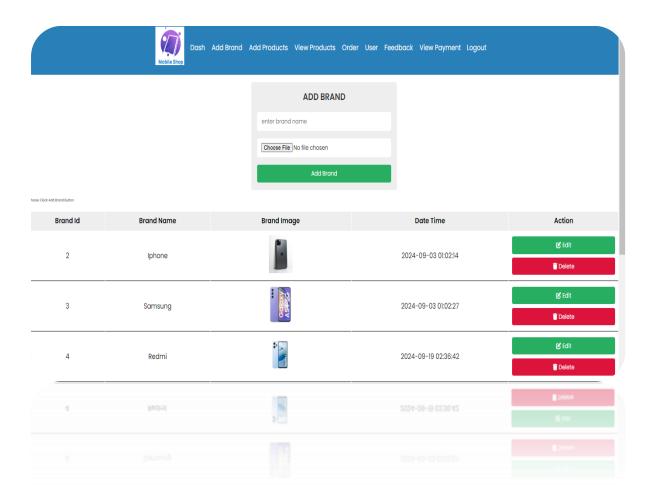
Dashboard

This is Admin Dashboard



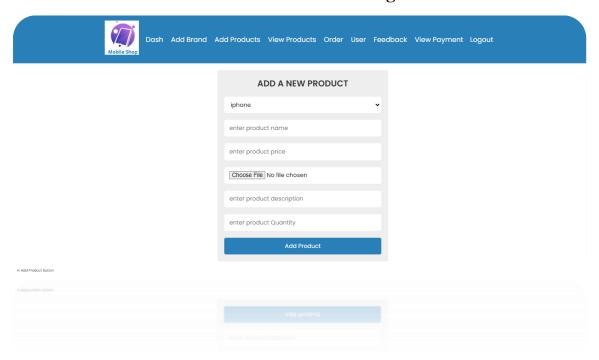
Add Brand

This is Admin add new Brand Page



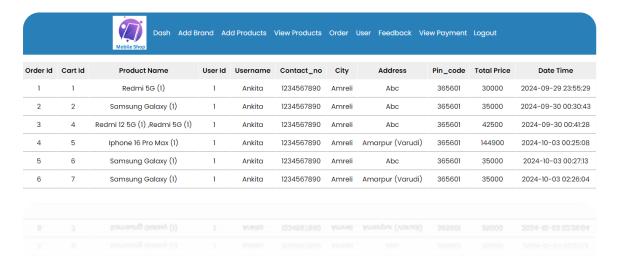
Add Product

This is Admin add new Product Page



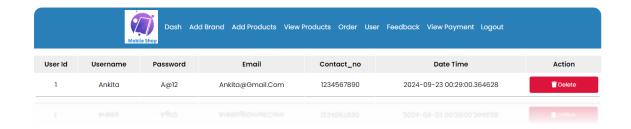
View Order

This is Admin View Order Page



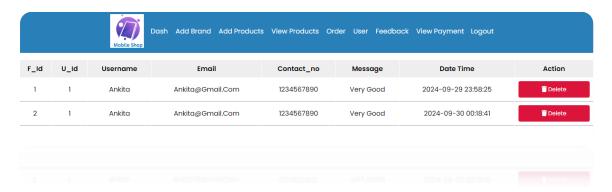
View User

This is Admin View User Page



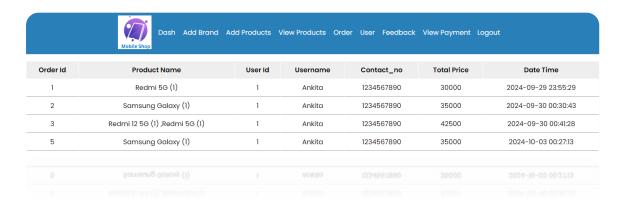
View Feedback

This is Admin View Feedback Page



View Payment

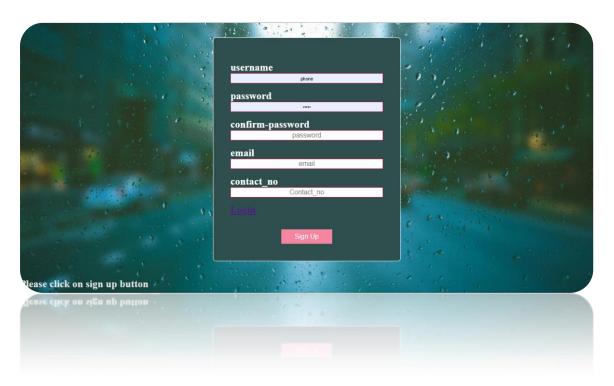
This is Admin View Payment Page



User Side

Registration

This is User Registration Page



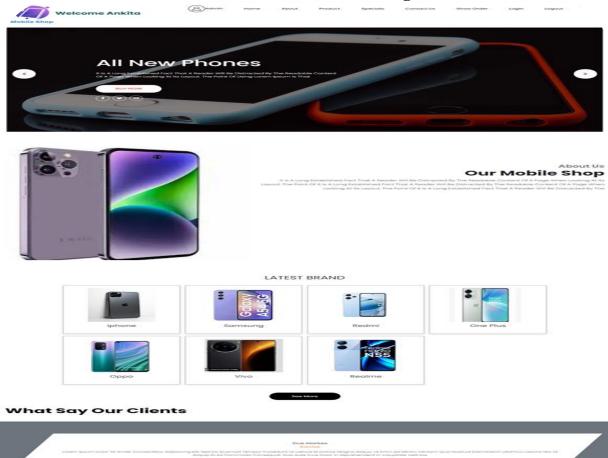
Login

This is User LoginPage



Home Page

This is Websites Home Page



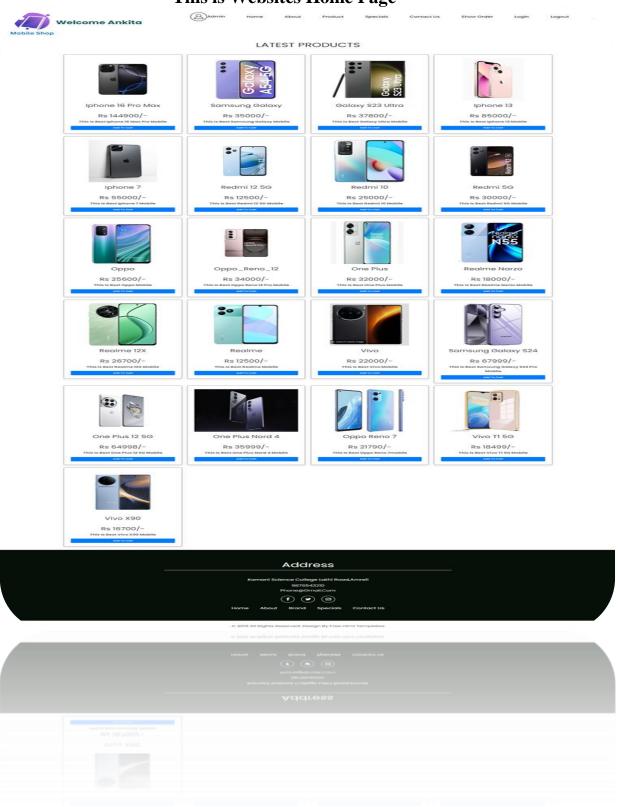






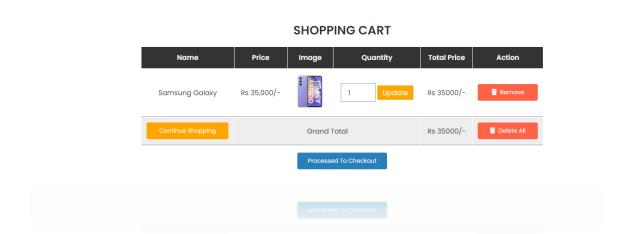
Latest Product

This is Websites Home Page



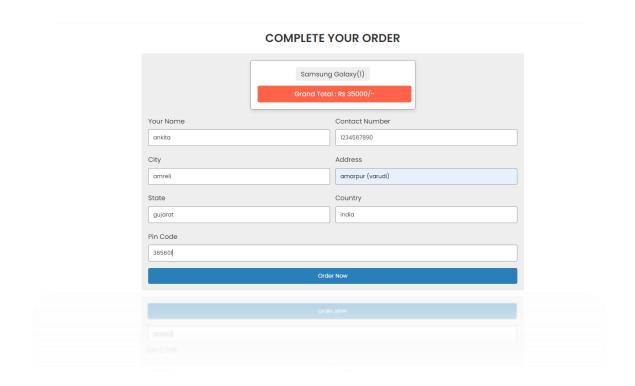
Add To Cart

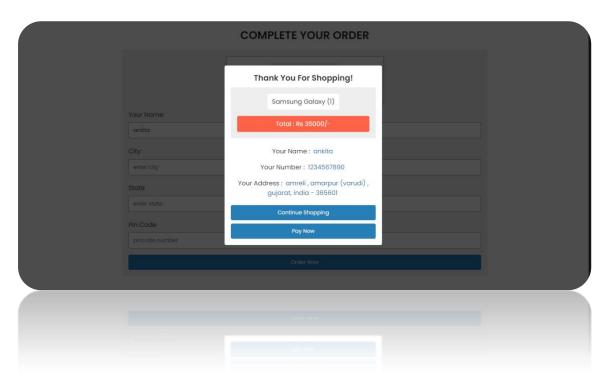
This is Shopping Cart Page



Process To Checkout

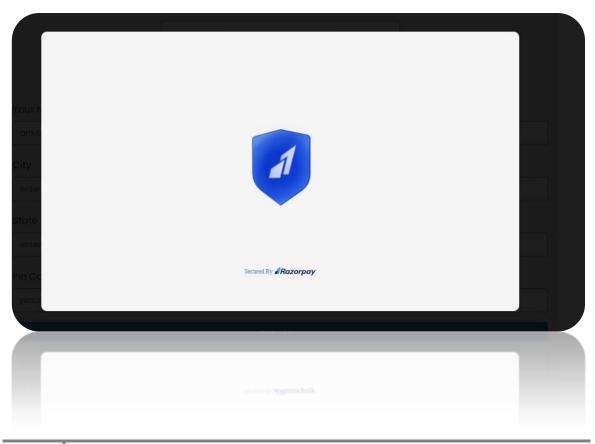
This is Place Order Page

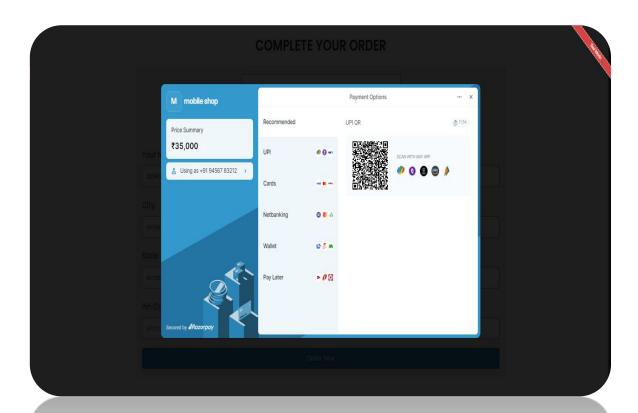




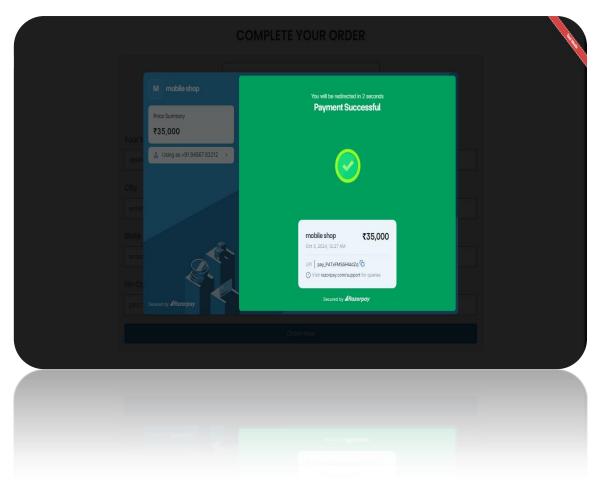
Payment

This is Payment Page









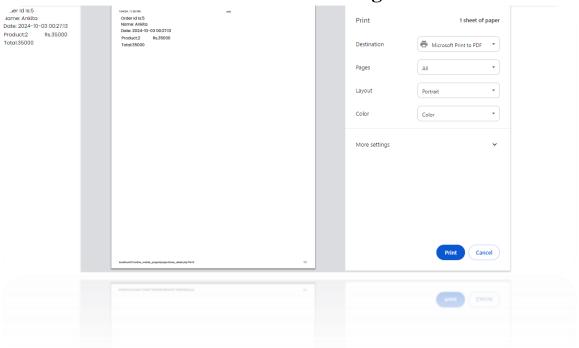
Show Order

This is User Show Order Page



Bill

This is User Bill Page



Test Case

Login Form

Test Case	Test Step	Input Data	Expected Result	Actual Result	Exception Result
To Login 001	To check user email and Password click Login button.	Enter valid user email and Password.	User should be go on Home page.	User login successful.	Successful
To Login 002	To check User email and password click login button.	Enter invalid user email and Valid password.	User should not go on Home page.	User not login.	Successful
To Login 003	To check User email and password click login button.	Enter valid user email and invalid password.	User should not go on Home page.	User not login.	Successful
To Login 004	To check User email and password click login button.	Enter invalid user email and Invalid Password.	User should not go on Home page.	User not login.	Successful

Prons & Cons of System

Advantages Of Project ::

- User are easily Add to Cart, Delete and update.
- Online payment are available
- A bill is also Provided

Limitations Of Project ::

• You have to put backup of every changes in database or tables.

Bibliography

Bibliography means take reference to prepare any project. Here I concern the book and website which takes reference is as under.

Reference Book

- PHP
- System Analysis And Design

Reference Website

- www.google.com
- www.w3school.com
- https://getbootstrap.com

