



No:-

Date:

**CS34110      Discrete Mathematics and Graph Theory**

**L-T-P-Cr: 3-0-0-3**

**Pre-requisites:** High school mathematics.

**Objectives/Overview:**

- To know the classical notions of logic, set theory, main formulas in combinatorics, main definitions and some classical theorems on graphs and apply graphs in concrete situations.
- The purpose of the course is to provide the students with several concepts and methods of the number theory, graph theory and their applications in engineering and computer science.

**Course Outcomes:**

At the end of the course, a student should:

Sl. No.	Outcome	Mapping to POs
1.	Apply methods of counting methods in problem solving.	PO-1
2.	Apply permutation and combination for solving counting problem	PO-1, PO-2
3	Apply recurrence relation to solve counting problem	PO-2, PO-4
4.	Represent problems in computer science using graphs and trees.	PO-1
5.	Apply the concept of planarity of graph to solve computer science application.	PO-3, PO-2
6.	Apply the concept of colorings in computer science application	PO-2

**UNIT I: Counting**

**Lectures:12**

Basic of Counting, product rule, sum rule, Principle of inclusion-exclusion and its application, Tree Diagram method, pigeon-hole principle, Generalized Pigeonhole Principle, Permutation and Combination, Generalized Permutation and Combination;

**UNIT II: Advanced Counting Techniques**

**Lecture: 10**

Recurrence Relation, solving linear Recurrence Relation, Master Theorem, Recurrence Relation for solving counting problem, Generating function,

**UNIT III: Graphs**

**Lectures: 14**

paths, cycles, walk; Trees and their characterization, diameter, center, degree sequences and realizability, Eulerian trails, Hamiltonian cycles---sufficient conditions, connectivity—cut points,

bridges, block, Whitney's theorem, Planarity, colourability, Coverings and independence, digraphs, tournaments, orientability, Matrix representation of graphs,

### **Text/Reference Books**

- 1) Discrete Mathematics and Its Applications with Combinatorics and Graph Theory, 8th Ed, by Kenneth Rosen, Kamala Krithivasan, Mc Graw Hill.
- 2) Discrete Mathematics for Computer Scientists and Mathematicians 2Nd Ed by Mott Kandel & Baker, PHI
- 3) Discrete Mathematics. K. A. Ross, Ch. R. B. Wright, Prentice Hall Inc., 1992
- 4) Graph Theory & its application. Narsingh Deo, TMH
- 5) Discrete Mathematical structures and applications to Computer Science. by Tremblay & Manohar, TMH.