Question-1

Description

-Write a program to get the input as integer and create a method get Toy(int price) which uses switch case to display the toys with respect to price.

-Insert the price through console input from the user and pass it to get Toy method

-If the price is not matching display No Toys Available in this Range.

Instructions :

-Ensure your code compiles without any errors/warning/deprecation

-Follow best practices while coding

-Avoid too many & unnecessary usage of white spaces (newline, spaces, tabs...), except to make the code readable

-Use appropriate comments at appropriate places in your exercise, to explain the logic, rational, solutions, so that evaluator can know them

-Try to retain the original code given in the exercise, to avoid any issues in compiling & running your programs Always test the program thoroughly, before saving/submitting

Warnings :

-Take care of white space/trailing white space

-Trim the output and avoid special characters

-Avoid printing unnecessary values other than expected/asked output

Question-2

Problem Statement

-The Trivia game should have five questions. Each Question has a corresponding answer and point value between 1 & 5 based on the difficulty of the question.

-The winner of the game should score 15 points.

-The Runner-up of the game should Score 10 points.

-If the score is 3 points he/she has lost the game.

Requirement

-Implementation the game using 2 string type arrays. An array of type string should be used for storing the questions and answers and 1 integer array to store the points for each answer.