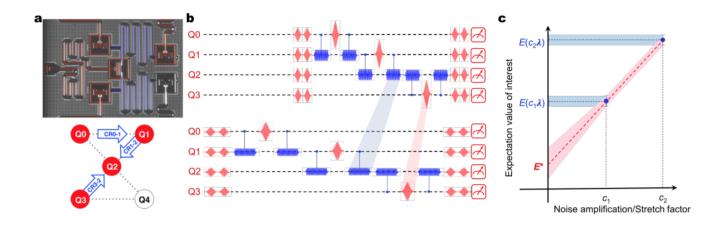
Noise Mitigation Using Richardson Extrapolation

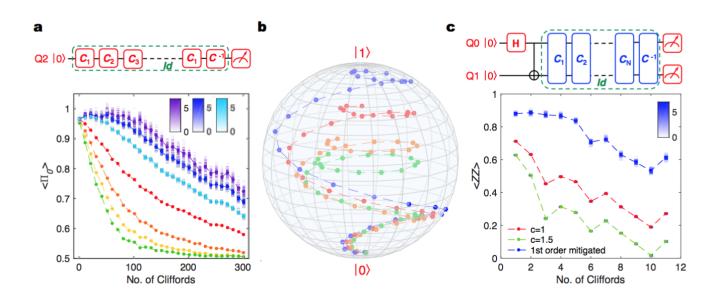
Mattias Fitzpatrick, Harshvardhan Babla, Shoumik Chowdhury, Ni-Ni Huang

The goal is to optimize the performance of NISQ devices by doing noise mitigation via the Richardson extrapolation technique.

To do this we will adapt the technique described in Kandala, et. al. arXiv:1805.04492, which stetches the length of the optimal gate set to intentionally introduce more errors to the system.

$$E_K(\lambda) = E^* + \sum_{k=1}^n a_k \lambda^k + \mathcal{O}(\lambda^{n+1})$$





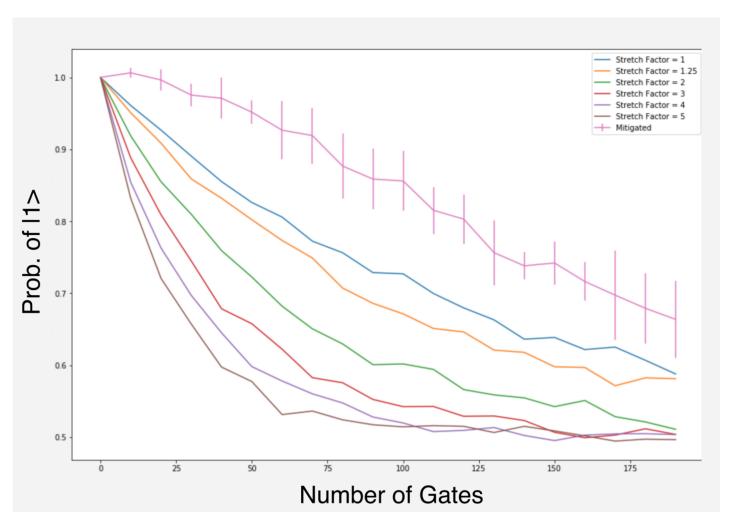
Noisy Quantum Circuit

In [1]:

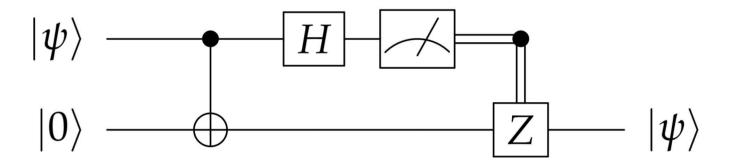
```
# Import Basics
import qiskit
from qiskit import QuantumCircuit, QuantumRegister, ClassicalRegister
# Import the noise model object
from qiskit.providers.aer.noise import NoiseModel
# Import all standard errors
from giskit.providers.aer.noise.errors import *
class NoisyOuantumCircuit(OuantumCircuit):
    def init (self, qReg, cReg, nQubits, errors1Qubit, errors2Qubit):
        super(). init (qReg, cReg)
        self.createNoiseModel(nQubits, errors1Qubit, errors2Qubit)
    def createNoiseModel(self, nQubits, errors1Qubit, errors2Qubit):
        self.noiseModel = NoiseModel()
        for i in range(nOubits):
            for error in errors10ubit:
                self.noiseModel.add quantum error(error, ['h'], [i])
                self.noiseModel.add_quantum_error(error, ['iden'], [i])
                self.noiseModel.add quantum error(error, ['rx'], [i])
                self.noiseModel.add_quantum_error(error, ['ry'], [i])
                self.noiseModel.add quantum error(error, ['rz'], [i])
                self.noiseModel.add quantum error(error, ['s'], [i])
                self.noiseModel.add quantum error(error, ['sdg'], [i])
                self.noiseModel.add quantum_error(error, ['t'], [i])
                self.noiseModel.add quantum_error(error, ['tdg'], [i])
                self.noiseModel.add_quantum_error(error, ['u0'], [i])
                self.noiseModel.add quantum error(error, ['u1'], [i])
                self.noiseModel.add_quantum_error(error, ['u2'], [i])
                self.noiseModel.add quantum_error(error, ['u3'], [i])
                self.noiseModel.add_quantum_error(error, ['x'], [i])
                self.noiseModel.add_quantum_error(error, ['y'], [i])
                self.noiseModel.add quantum error(error, ['z'], [i])
            for error in errors20ubit:
                for j in range(nQubits):
                    self.noiseModel.add quantum error(error, ['cx'], [i,j])
                    self.noiseModel.add_quantum_error(error, ['cy'], [i,j])
                    self.noiseModel.add quantum error(error, ['cz'], [i,j])
                    self.noiseModel.add_quantum_error(error, ['ch'], [i,j])
                    self.noiseModel.add quantum error(error, ['crz'], [i,j])
                    self.noiseModel.add_quantum_error(error, ['cul'], [i,j])
                    self.noiseModel.add_quantum_error(error, ['cu3'], [i,j])
                    self.noiseModel.add quantum error(error, ['swap'], [i,j])
    def getNoiseModel(self):
        return self.noiseModel
```

```
In [ ]:
```

```
nPoints = 20
stretchFactors = [1, 1.25, 2, 3, 4, 5]
gatePairCounts = [x*10 for x in range(nPoints)]
yAggregator = []
numShots = 4096
for sf in stretchFactors:
    y = []
    for gpc in gatePairCounts:
        # Thermal Relaxation Error - T1
        T1 = 12000 # nanoseconds
        T2 = T1 * 2 # nanoseconds
        Tau0 = 50 # nanoseconds
        pulseWidth = sf * Tau0
        thermalError1bit = thermal_relaxation_error(T1, T2, pulseWidth)
        thermalError2bit = thermal relaxation error(T1, T2, pulseWidth).kron(
                            thermal_relaxation_error(T1, T2, pulseWidth))
        counts = CompileAndSimulate(gatePairCount = gpc, nQubits = 1, bitIdx = 0, numShots = numShots,
                                    errors1Qubit = [thermalError1bit], errors2Qubit = [thermalError2bit])
        if(counts["0"] == None):
            p = 0
        else:
            p = counts["0"]/numShots
        y.append(p)
    yAggregator.append(y)
    plt.plot(gatePairCounts, y, label="stretch factor = {0}".format(sf))
plt.legend()
plt.show()
```



```
In [ ]:
```



```
a1 = np.sqrt(bob['0']/(bob['0']+bob['1']))
b1 = np.sqrt(bob['1']/(bob['0']+bob['1']))

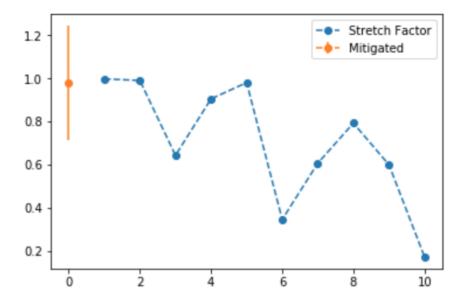
print("Initial mag:", mag_a0, mag_b0)
print("Final amp:", a1, b1)

fidelity = ((mag_a0*a1) + (mag_b0*b1)).real

print("Fidelity:", fidelity)
```

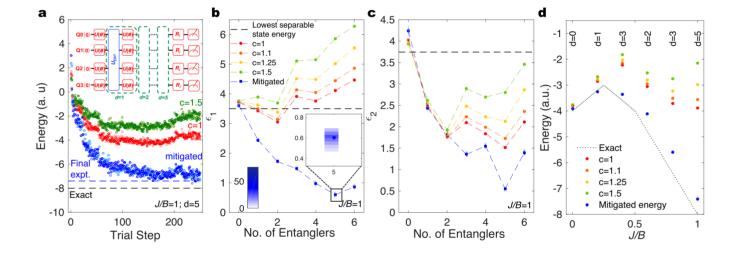
Initial mag: 0.6772168715444161 0.7357834660384764
Final amp: 0.9416574483324602 0.3365728004459065

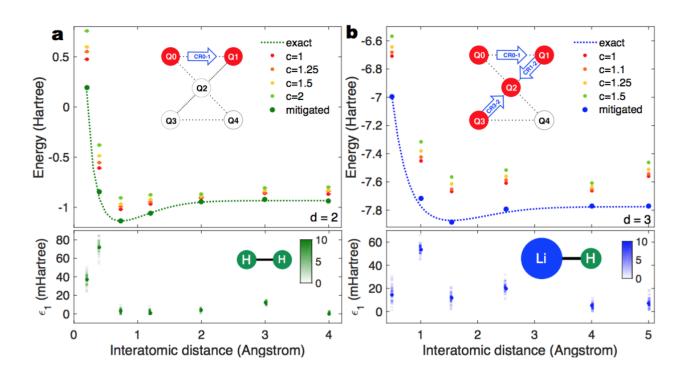
Fidelity: 0.8853510129125719



Extrapolated fidelity: 0.9790238953651436 +/- 0.26577986875648374

Quantum Chemistry with Noise





In []:

```
import numpy as np
import matplotlib as mpl
from collections import OrderedDict
from qiskit.chemistry import FermionicOperator
from qiskit.chemistry.drivers import PySCFDriver, UnitsType
# Import the noise model object
from qiskit.providers.aer.noise import NoiseModel
# Import all standard errors
from qiskit.providers.aer.noise.errors import *
# Import noise base clases
from giskit.providers.aer.noise.errors.quantum_error import QuantumError
from giskit.providers.aer.noise.errors.readout error import ReadoutError
# import NoisyQuantumCircuit as NoisyQuantumCircuit
# Use PySCF, a classical computational chemistry software package, to compute the one- and
# two-body integrals in molecular-orbital basis, necessary to form the Fermionic operator
driver = PySCFDriver(atom='H .0 .0 .0; H .0 .0 0.735', unit=UnitsType.ANGSTROM,
                     charge=0, spin=0, basis='sto3g')
molecule = driver.run()
num particles = molecule.num alpha + molecule.num beta
num_spin_orbitals = molecule.num_orbitals * 2
# Build the qubit operator, which is the input to the VQE algorithm in Aqua
ferOp = FermionicOperator(h1=molecule.one body integrals, h2=molecule.two body integrals)
map type = 'PARITY'
qubitOp = ferOp.mapping(map type)
qubitOp = qubitOp.two qubit reduced operator(num particles)
num qubits = qubitOp.num qubits
# set the backend for the quantum computation
from qiskit import Aer
# backend = Aer.get backend('statevector simulator')
backend = Aer.get_backend('qasm_simulator')
# setup a classical optimizer for VQE
from qiskit.aqua.components.optimizers import L_BFGS_B
optimizer = L BFGS B()
# setup the initial state for the variational form
from qiskit.chemistry.aqua_extensions.components.initial_states import HartreeFock
init_state = HartreeFock(num_qubits, num_spin_orbitals, num_particles)
# setup the variational form for VQE
from qiskit.aqua.components.variational forms import RYRZ
var form = RYRZ(num qubits, initial state=init state)
T1Vec = np.linspace(200000, 20000, 10)
eigValVec = np.zeros((len(T1Vec),))
for idx in range(len(T1Vec)):
    # T1 = 12000 # nanoseconds
    T1 = T1Vec[idx]
    T2 = T1 * 2 # nanoseconds
    Tau0 = 50 # nanoseconds
    pulseWidth = 1.25*Tau0
    errors1Qubit = thermal_relaxation_error(T1, T2, pulseWidth)
    errors2Qubit = thermal_relaxation_error(T1, T2, pulseWidth).kron(
                    thermal_relaxation_error(T1, T2, pulseWidth))
    # setup and run VQE
    from qiskit.aqua.algorithms import VQE
```

```
algorithm = VQE(qubitOp, var_form, optimizer, [errors1Qubit], [errors2Qubit])
# algorithm.print_setting
# print(qubitOp, algorithm.solve())

# algorithm.construct
# print(algorithm)

result = algorithm.run(backend)
eigValVec[idx] = result['eigvals'][0]
print(eigValVec[idx])
```