Practical-9

Q. Program to create a person class having names as data member in it and define two inherited classes Student and Employee.

Code:-

```
//Harsh Bamotra AC-1216
//Program to create a person class and show polymorphism
#include <iostream>
#include <string>
using namespace std;
//defining class person
class person
  {
         public:
                                                           //defining public members
         string name;
         person()
                                                        //defining constructor
                  {
                           cout << "Enter your name::";</pre>
                           getline(cin, name);
                           fflush;
         virtual void display()
                                                             //defining virtual function display to print the details
                  {
                           cout << "Name::" << name;
                  }
  };
//inheriting student class from person class
class student : public person
  {
         private:
                                                            //defining private members
         string course;
         int year, marks;
         public:
                                                           //defining public members
         student()
                                                          //defining constructor
                           cout << "Enter your course::";</pre>
                           getline(cin , course);
                           fflush;
                           cout << "Enter your year::";</pre>
                           cin >> year;
                           cout << "Enter your marks::";</pre>
                           cin >> marks;
                  }
```

```
void display()
                                                                           //overriding function display
                 {
                          cout << "Name::" << name << endl;
                          cout << "Course::" << course << endl;</pre>
                          cout << "Year::" << year << endl;
                          cout << "Marks::" << marks << endl << endl;
                 }
        };
//inheriting class employee from person
class employee: public person
  {
         private:
                                                               //defining private members
         string department;
         int salary;
                                                                   //defining pubic members
         public:
         employee()
                                                                 //defining constructor
                 {
                          cout << "Enter your department::";</pre>
                          getline(cin , department);
                          fflush;
                          cout << "Enter your salary::";</pre>
                          cin >> salary;
                 }
        void display()
                                                                           //overriding function display
                 {
                          cout << "Name::" << name << endl;
                          cout << "Department::" << department << endl;</pre>
                          cout << "Salary ::" << salary << endl << endl;</pre>
                 }
  };
int main()
  {
                                                                                  //defining class pointer
         person *p;
         student obj1;
                                                                              //defining class object
         p=&obj1;
                                                                             //pointing the p pointer to object of student
         cout << "****** Details of the student ****** << endl;
         p -> display();
                                                                          //displaying the data
         cin.ignore();
         employee obj2;
                                                                                 //defining class object
         p=&obi2;
                                                                                //pointing the p pointer to object of employee
         cout << "****** Details of the employee ****** << endl;
         p -> display();
                                                                             //displaying the data
         cin.ignore();
         return 0;
  }
```

Output:-

Command Prompt Microsoft Windows [Version 10.0.19042.746] (c) 2020 Microsoft Corporation. All rights reserved. C:\Users\harsh>cd desktop C:\Users\harsh\Desktop>g++ Practical-9.cpp -o Practical-9.exe C:\Users\harsh\Desktop>Practical-9.exe Enter your name::Harsh Bamotra Enter your course::Bsc Hons Computer Science Enter your year::1 Enter your marks::100 ******* Details of the student ****** Name::Harsh Bamotra Course::Bsc Hons Computer Science Year::1 Marks::100 Enter your name::Harsh Bamotra Enter your department::Computer Science Enter your salary::100000 ******* Details of the employee ******* Name::Harsh Bamotra Department::Computer Science Salary ::100000

Harsh Bamotra

C:\Users\harsh\Desktop>

AC-1216