### 1. Hello world

```
public class first {
    Run|Debug
    public static void main(String[] args) {
        System.out.println(x:"Hello, World!");
    }
}
```

# 2. Assignment

```
public class Assignment{
    Run|Debug
    public static void main(String[] args){
        int a=10;
        int b=20;
        a+=b;

    System.out.println("The value of a is "+a);
    }
}
```

# 3. Operators

i. Arithmetic

```
oublic class ArithmeticOperators {
   Run | Debug
   public static void main(String[] args) {
       int a = 15;
       int b = 4;
       // Addition
       int sum = a + b;
       System.out.println("Addition: " + sum);
       // Subtraction
       int difference = a - b;
       System.out.println("Subtraction: " + difference);
       // Multiplication
       int product = a * b;
       System.out.println("Multiplication: " + product);
       // Division
       int quotient = a / b;
       System.out.println("Division: " + quotient);
       // Modulus (Remainder)
       int remainder = a % b;
       System.out.println("Modulus: " + remainder);
```

#### ii. Increment and Decrement

```
public class Increment {
    Run | Debug
    public static void main(String[] args) {
        int a = 10;
        int b = 20;

        System.out.println("The value of a before: " + a);
        System.out.println("The value of b before: " + b);
        a++;
        b--;
        System.out.println("The value of a after: " + a);
        System.out.println("The value of b after: " + b);
    }
}
```

```
v public class Main {
    Run|Debug
v public static void main(String[] args) {
    System.out.println(true && false); // false
    System.out.println(true || false); // true
    System.out.println(!true); // false
}
```

## iv. Relational

```
public class Relational{
    Run | Debug
    public static void main(String[] args){
        int a=10;
        int b=20;

        if(a<b){
            System.out.println(x:"a is less than b");
        }
        else{
            System.out.println(x:"a is greater than b");
        }
    }
}</pre>
```

### v. Bitwise

### 4. Instance

```
public class instance {

public static void main(String[] args) {
    String str = "Spryzen";
    boolean result;

result = str instanceof String;
    System.out.println("Is str an instance of string ? " + result);
}
```

## 5. Ternary

```
public class Ternary {
    Run|Debug
    public static void main(String[] args) {
        int a = 2024;
        String result;
        result = (a % 4 == 0) ? "Is a leap year" : "Is a leap year";

        System.out.println(result);
    }
}
```

# **6. String Concatenation**

```
public class concatenation {
    public static void main(String[] args) {
        String a = "Harsh ";
        String b = "Hande";
        String result = a + b;
        System.out.println(result);
    }
}
```

### 7. Conditional

```
public class IfElse {
  public IfElse() {
  }

public static void main(String[] var0) {
  byte var1 = 25;
  if (var1 % 2 == 0) {
    System.out.println("a is even");
  } else {
    System.out.println("a is odd");
  }
}
```

# 8. Loops

i. For loop

```
public class For {
    Run|Debug
    public static void main(String[] args) {
        for (int i = 1; i <= 15; i += 2) {
            System.out.println("Odd: " + i);
        }
    }
}</pre>
```

ii. While loop

iii. Do while loop

## 9. Array

```
public class Main {
   Run|Debug
   public static void main(String[] args) {
        // Declare and initialize an array
        int[] numbers = {10, 20, 30, 40, 50};

        // Print all elements using a loop
        for (int i = 0; i < numbers.length; i++) {
            System.out.println("Element at index " + i + ": " + numbers[i]);
        }
    }
}</pre>
```

### **10.** Built-in Functions

```
public class Main {
    Run|Debug
    public static void main(String[] args) {
        // String functions
        String name = "java";
        System.out.println("Length: " + name.length());
        System.out.println("Uppercase: " + name.toUpperCase());

        // Math functions
        int a = -5;
        System.out.println("Absolute: " + Math.abs(a));
        System.out.println("Maximum of 5 and 10: " + Math.max(a:5, b:10));

        // Integer conversion
        String number = "123";
        int num = Integer.parseInt(number);
        System.out.println("Converted number: " + num);
}
```

### 11. Recursion

```
public class Factorial {
    public static int fact(int n) {
        if (n == 0 || n == 1) {
            return 1;
        } else {
            return n * fact(n - 1);
        }
    }
    Run | Debug
    public static void main(String[] args) {
        int a = 5;
        int factorial = fact(n:5);
        System.out.println("The factorial is " + factorial);
    }
}
```

### 12. Functions

```
public class Function {

  public static int add(int a, int b) {
    return a + b;
  }

Run|Debug
  public static void main(String[] args) {
    int sum = add(a:34, b:54);

    System.out.println("The addition is " + sum);
  }
}
```

### 13. Switch Case

```
public class Main {
    Run | Debug
   public static void main(String[] args) {
        int day = 3;
        switch (day) {
            case 1:
                System.out.println(x:"Monday");
                break;
            case 2:
                System.out.println(x:"Tuesday");
                break;
            case 3:
                System.out.println(x:"Wednesday");
            case 4:
                System.out.println(x:"Thursday");
                break;
            case 5:
                System.out.println(x:"Friday");
                break;
            case 6:
                System.out.println(x:"Saturday");
                break:
            case 7:
                System.out.println(x:"Sunday");
                break;
            default:
                System.out.println(x:"Invalid day");
```