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MPL Experiment No. 3

* **Aim:** To include Icons, Images and Fonts in a Flutter App.

* **Theory :**
    Flutter provides built-in support for adding Icons, Images and custom fonts to enhance UI design and user experience.

1. **Adding Icons :.**
    Flutter has a built-in Icons class that provides various Material Design Icons. These are used as follows.
    Icon (Icons. home, size: 50, color: Colors.blue).

2. **Adding Images :**
    o Asset Images : Add Images to the assets folder and declare them in pubspec.yaml.
    Image. asset ('assets /images /sample.png')
    o Network Images : Directly load images from a URL:
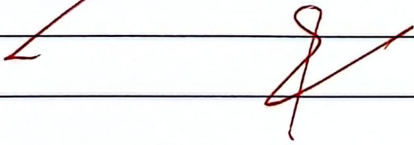   Image. network ('https:).

3. Adding Fonts :

To add custom fonts

- add font files to the assets/fonts folder.
- Declare them in si pubspec.yaml.

Text ('custom Font', Style:
TextStyle (fontFamily : Roboto')).

* conclusion:-

I have implemented this experiment successfully
and including images, Icons and fonts in a flutter
app named Crix x Record.

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