

## Experiment 4

Aim: Implement midpoint drawing ellipse method in C.

Theory:

Algorithm:

1. Start.

2. Declare  $x_c, y_c, a, b, m, dx, dy, P_1, P_2$ .

3. Initialise point of region 1 as  $x = 0$

$$y = y_c.$$

4. Calculate.

$$P = xy^2 - x^2y + \frac{1}{4}x^2$$

$$dx = 2xy^2x$$

$$dy = 2x^2y$$

5. Update values of  $dx$  and  $dy$  after each iteration.

6. Repeat steps while  $(dx < dy)$

    plot  $(x, y)$

    if  $(P < 0)$

        update  $x = y + 1$

$$P_1 = xy^2[2x + 3]$$

    else

        update  $x = x + 1$

$$y = y - 1$$

7. when  $dx > dy$ , plot region 2

8. calculate  $P_2 = xy^2(x + \frac{1}{2})^2 + x^2(y - 1)^2 - x^2xy^2$

9)

9.  $xy > 0$

if ( $p_2 > 0$ )

update  $y = y - 1$

$$p_2 = p_2 - 2xy^2 + x^2$$

else

$$x = x + 1$$

$$y = y - 1$$

$$p_2 = p_2 + 2xy^2[2x] - 2yx^2 + x^2$$

10. END.

## PROGRAM:

### Code:

```
#include <conio.h>
#include <stdio.h>
#include <graphics.h>
void main()
{
    int gd=DETECT, gm;
    float x, y, xc, yc, rx, ry, pk, pk1;
    clrscr();
    initgraph(&gd, &gm, "..\\bgi");
    printf("Mid point ellipse drawing algorithm\n");
    printf("Enter Center for ellipse\nx : ");
    scanf("%f", &xc);
    printf("y : ");
    scanf("%f", &yc);
    printf("Enter x-radius and y-radius\nx-radius : ");
    scanf("%f", &rx);
    printf("y-radius : ");
    scanf("%f", &ry);
    x=0;
    y=ry;
    pk=(ry*ry)-(rx*rx*y)+((rx*rx)/4);
    while((2*x*ry*ry)<(2*y*rx*rx))
    {
        if(pk<=0)
        {
```

```

x=x+1;
pk1=pk+(2*ry*ry*x)+(ry*ry);
}
else
{
x=x+1;
y=y-1;
pk1=pk+(2*ry*ry*x)-(2*rx*rx*y)+(ry*ry);
}
pk=pk1;
putpixel(xc+x,yc+y,2);
putpixel(xc-x,yc+y,2);
putpixel(xc+x,yc-y,2);
putpixel(xc-x,yc-y,2);
}
pk=((x+0.5)*(x+0.5)*ry*ry)+((y-1)*(y-1)*rx*rx)-(rx*rx*ry*ry);
while(y>0)
{
if(pk>0)
{
y=y-1;
pk1=pk-(2*rx*rx*y)+(rx*rx);
}
else
{
x=x+1;
y=y-1;

```

```
pk1=pk+(2*ry*ry*x)-(2*rx*rx*y)+(rx*rx);
}
pk=pk1;
putpixel(xc+x,yc+y,2);
putpixel(xc-x,yc+y,2);
putpixel(xc+x,yc-y,2);
putpixel(xc-x,yc-y,2);
}
line(xc+rx,yc,xc-rx,yc);
line(xc,yc+ry,xc,yc-ry);
outtextxy(xc+(1.2*rx),yc-(1.2*ry),"(x,y)");
outtextxy(xc-(1.2*rx),yc+(1.2*ry), "(- x,-y)");
outtextxy(xc+(1.2*rx),yc+(1.2*ry),"(x,- y)");
outtextxy(xc-(1.2*rx),yc-(1.2*ry), "(- x,y)");
getch();
}
```

## OUTPUT:

