

## Experiment 2

**Aim:** Convert an infix expression to postfix expression using stack ADT

**Theory:**

1)

**Infix:** For arithmetic expression such as  $x + y \times 3$ , we know the variable 'x' is being added to the variable 'y'. Since the operator is in between the operands, this way in which operands surround the operator is called infix notation. E.g:  $6 \times 3$ ,  $x + y$  etc.

**Postfix:** Postfix notation are also known as Reverse Polish Notation. They are different from infix and prefix notation in the sense that in the postfix notation, operator comes after the operands, e.g.  $xy +$ ,  $xyz +$  etc.

**Prefix:** Also known as Polish notation. The name only suggests operator comes before the operands. E.g:  $+xy$ ,  $*+xyz$  etc.

2) Converting the following expression from infix to postfix.

$$5 * 3^2 + (2 * (7/11)^9)$$

$$5 * 23^{\wedge} + (2 * (7/11)^{\wedge} 9)$$

$$5 * 23^{\wedge} + (2 * 7/11 / 9^{\wedge} *)$$

$$5 23^{\wedge} * 2 7/11 / 9^{\wedge} * +$$

# Postfix to infix:

$$1431 - 7915 / * + 2 -$$

$$1(4^3) - 7(9^1)51^* + 2 -$$

$$1 - (4^3) 7 (9^1 15)^* + 2 -$$

$$1 - (4^3) 7^* (9^1 15) + 2 -$$

$$1 - (4^3) + 7^* (9^1 15) 2 -$$

$$1 - (4^3) + 7^* (9^1 15) 2$$

3> Infix to Postfix (Algorithm).

Infix to Postfix (Exp)

§

1. Create an empty stack (s)

2. Create an empty string for storing result.

3. for  $i=0$  to  $\text{len}(\text{Exp})-1$  §

// case-1:

4. if ( $\text{Exp}[i]$  is operand)

5. §  $\text{result} = \text{result} + \text{Exp}[i]$  §

// case-2:

6. else if ( $\text{Exp}[i]$  is "(") §

7. push ( $\text{Exp}[i]$ ) §

// case 3:

8. else if ( $\text{Exp}[i]$  is ")" ) §

9. while ( $(s) \neq \text{empty}$  && ( $\text{top} \neq "("$ )) §

10.  $\text{result} = \text{result} + \text{top}$ .

11. pop()

12. pop()

// case: 4

13. else §

~~while~~



14. while ((S != Empty) && (top != "(") && (top >= precedence(Exp[i])))

15. result = result + top.

16. POP()

}

17. while ((S != Empty))

17. Push(Exp[i])

18. while ((S != Empty))

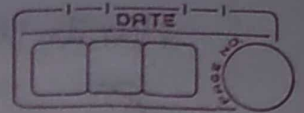
19. result = result + Top.

20. POP()

4) Example showing each step using stack.

Prefix -  $A+B*(C/(E-F))$

	Input string	Output stack	Operator stack
0	$A+B*(C/(E-F))$	A	
1	$A+B*(C/(E-F))$	A	+
2	$A+B*(C/(E-F))$	AB	+
3	$A+B*(C/(E-F))$	AB	+
4	-1-	ABC	+
5	-1-	ABC*	+
6	-1-	ABC*	+/
7	-1-	ABC*E	+/
8	-1-	ABC*E	+/C-
9	-1-	ABC*EF	+/C-
10	-1-	ABC*EF-	+/
11	$A+B*(C/(E-F))$	ABC*EF-/+	



Conclusion:-

- 1) Infix expressions are human readable but not efficient for computer or machine reading.
- 2) Prefix and Postfix do not need the concept of precedence & associativity hence it becomes highly efficient to parse expressions in prefix or postfix formats.

## Program:

```
#include <iostream>
#include <cstring>
using namespace std;
#define SIZE 100
char stack[SIZE];
int top = -1;
void push(char item)
{
    if (top >= SIZE - 1)
    {
        cout << "Stack Overflow." << endl;
    }
    else
    {
        top = top + 1;
        stack[top] = item;
    }
}

char pop()
{
    char item;

    if (top < 0)
    {
        cout << "stack under flow: invalid infix expression" << endl;
        getchar();
        exit(1);
    }
    else
    {
        item = stack[top];
        top = top - 1;
        return (item);
    }
}

int is_operator(char symbol)
{
    if (symbol == '^' || symbol == '*' || symbol == '/' || symbol == '+' || sy
    mbol == '-')
    {
        return 1;
    }
    else
    {
        return 0;
    }
}
```

```

    }
}

int precedence(char symbol)
{
    if (symbol == '^')
    {
        return (3);
    }
    else if (symbol == '*' || symbol == '/')
    {
        return (2);
    }
    else if (symbol == '+' || symbol == '-')
    {
        return (1);
    }
    else
    {
        return (0);
    }
}

void InfixToPostfix(char infix_exp[], char postfix_exp[])
{
    cout<<"Sr.\tStack\tPostfix"<<endl;
    cout<<"0\t(\t"<<endl;
    int i, j;
    char item;
    char x;

    push('(');
    strcat(infix_exp, ")");

    i = 0;
    j = 0;
    item = infix_exp[i];
    int counter =1;
    while (item != '\0')
    {
        if (item == '(')
        {
            push(item);
        }
        else if (isdigit(item) || isalpha(item))
        {
            postfix_exp[j] = item;
            j++;
        }
    }
}

```

```

        postfix_exp[j] = '\0';
    }
    else if (is_operator(item) == 1)
    {
        x = pop();
        while (is_operator(x) == 1 && precedence(x) >= precedence(item))
        {
            postfix_exp[j] = x;
            j++;
            postfix_exp[j] = '\0';
            x = pop();
        }
        push(x);

        push(item);
    }
    else if (item == ')')
    {
        x = pop();
        while (x != '(')
        {
            postfix_exp[j] = x;
            j++;
            postfix_exp[j] = '\0';
            x = pop();
        }
    }
    else
    {
        cout << "Invalid infix Expression." << endl;
        getchar();
        exit(1);
    }
    i++;
    cout<<counter<<"\t"<<stack<<"\t"<<postfix_exp<<"\t"<<endl;
    counter++;
    item = infix_exp[i];
}
if (top > 0)
{
    cout << "Invalid infix Expression." << endl;
    getchar();
    exit(1);
}

postfix_exp[j] = '\0';
}

```

```

int main()
{
    char infix[SIZE], postfix[SIZE];
    cout << "ASSUMPTION: The infix expression contains single letter variables
and single digit constants only." << endl;
    cout << "Enter Infix expression : " << endl;
    gets(infix);

    InfixToPostfix(infix, postfix);
    cout << "Postfix Expression: " << endl;
    puts(postfix);

    return 0;
}

```

## Output:

```

PS C:\Users\Harsh\OneDrive\Desktop\C++> cd "c:\Users\Harsh\OneDrive\Desktop\C++\" ; if ($?) { g++ D
ASSUMPTION: The infix expression contains single letter variables and single digit constants only.
Enter Infix expression :
A+B*C/(E-F)
Sr.      Stack   Postfix
0        (
1        (      A
2        (+     A
3        (+     AB
4        (+*    AB
5        (+*    ABC
6        (+/    ABC*
7        (+/(   ABC*
8        (+/(   ABC*E
9        (+/(-  ABC*E
10       (+/(-  ABC*EF
11       (+/(-  ABC*EF-
12       (+/(-  ABC*EF-/+
Postfix Expression:
ABC*EF-/+
PS C:\Users\Harsh\OneDrive\Desktop\C++> 

```