

Harsh Sharma

CONTACT INFO

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CAREER OBJECTIVE

Motivated and detail-oriented Computer Science Engineering student with a strong foundation in programming, networking, and software development. Eager to apply academic knowledge in real-world settings and seeking internship opportunities to gain hands-on experience and contribute meaningfully to projects.

PROJECTS

Air Assault game for College

Tools Used : Unity Engine, C#

Role : Concept Creator & Idea Design Planner

About: Air Assault is a fast-paced 2D aerial combat arcade shooter inspired by classic games like 1942 and Raiden. The game features dynamic levels, enemy waves, upgradable weapons, and stylized pixel graphics to deliver an adrenaline-filled gaming experience.

Academic Project: Online Shopping System

Tools Used : Draw.io, MS Word

Role : Requirement Analyst

About: Designed a basic e-commerce system enabling users to browse products, add to cart, place orders, and manage transactions. The system architecture followed software engineering principles including requirements analysis, system design, and UML modeling.

EDUCATION

Amity University

Bachelor of Technology | 2022 – 2026 (Pursuing)

in Computer Science and Engineering

CGPA: 8.02

Green Field Public School

10th | 2020

Green Field Public School

12th (Science) | 2022

Open to internships in field related to computer science and engineering. Looking forward to contributing to dynamic teams and gaining industrial exposure.

SOFT SKILLS

Problem Solving

Team Collaboration

Time Management

Adaptability

CERTIFICATIONS

NPTEL Certifications

Cisco Networking Basics

CIT

TECHNICAL SKILLS

Languages: C, Python

Tools Used: MySQL, IDLE(Python),

VS code, Ms Office