

**A**  
**Mini Project Report**  
**on**  
**MoodTracker**

Submitted in partial fulfillment of the requirements for the  
degree

**Third Year Engineering – Computer Science Engineering (Data Science)**

by

**Siddesh Patil                      22107031**

**Raj Choudhary                      22107044**

**Varun Lad                      22107043**

**Devesh Patil                      22107038**

Under The Guidance Of

**Prof.Aavani N**



**DEPARTMENT OF COMPUTER SCIENCE ENGINEERING (DATA SCIENCE)**

A.P. SHAH INSTITUTE OF TECHNOLOGY

G.B. Road, Kasarvadavali, Thane (W)-400615

UNIVERSITY OF MUMBAI

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## CERTIFICATE

This to certify that the Mini Project report on **MoodTracker** has been submitted by SiddeshPatil(22107031), RajChoudhary(22107044), VarunLad(22107043), DeveshPatil(22107038), who are bonafide students of A. P. Shah Institute of Technology, Thane as a partial fulfillment of the requirement for the degree in **Computer Science Engineering (Data Science)**, during the academic year **2024-2025** in the satisfactory manner as per the curriculum laid down by University of Mumbai.

**Prof.Aavani N**  
**Guide**

**Ms. Anagha Aher**  
**HOD, CSE(Data Science)**

**Dr. Uttam D. Kolekar**  
**Principal**

**External Examiner:**

1.

**Internal Examiner:**

1.

**Place:** A. P. Shah Institute of Technology, Thane

**Date:**

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## **ABSTRACT**

In response to the rising prevalence of mental health issues such as anxiety and depression, this project aims to develop a comprehensive mood-tracking application that enhances emotional well-being through real-time insights and personalized recommendations. Existing mood-tracking systems often fall short in capturing the complexity of human emotions and fail to provide tailored support. Our solution, MoodTracker, leverages advanced sentiment analysis and multimodal data integration to allow users to input their emotional states in free-form statements. By utilizing Bidirectional-LSTM neural networks, the application effectively captures contextual nuances in users' moods. It also offers personalized recommendations for music, movies, and exercises, fostering proactive mental health management. Additionally, an AI chatbot powered by the Gemini API provides interactive support, while a daily diary feature enables users to log and reflect on their emotional journeys. Through these innovative features, MoodTracker seeks to empower users, enhance engagement, and promote long-term emotional health.

# Chapter 1

## Introduction

In our daily lives, managing emotions and mental well-being can often be overwhelming, especially given the rise in mental health challenges such as anxiety, stress, and depression. Despite advancements in technology, existing mood-tracking systems fail to adequately address the complexities of human emotions, offering limited personalization and often relying on a narrow scope of data.

At the core of our motivation is the recognition of these limitations in current mood-tracking solutions. We have identified several critical areas for improvement, particularly in capturing emotional complexity, personalized recommendations, and multimodal data integration. These challenges affect the effectiveness of mood management, leaving users without meaningful or accurate emotional support.

Acknowledging the profound impact these challenges have on emotional well-being, we are motivated to create a comprehensive solution that addresses these pain points. Our goal is to build a system that offers real-time, personalized emotional insights, leveraging advanced sentiment analysis and multimodal data to improve the mental health experience for users.

## 1.1. Purpose:

The purpose of the mood-tracking application is to revolutionize the way individuals monitor and manage their emotional well-being, addressing the existing limitations in current mental health tools and providing users with a comprehensive solution for real-time mood tracking.

**Comprehensive Mood Insights:** The application offers users access to a detailed analysis of their emotions, allowing them to better understand and track their emotional patterns over time. By using sentiment analysis and multimodal emotion detection, the app enables well-informed decisions for managing mental health.

**Personalized Emotional Recommendations:** With tailored suggestions based on individual emotional states and behavior patterns, the app aims to offer highly personalized solutions, reducing the ambiguity often associated with generic mental health recommendations.

**Efficient Mood Tracking:** By integrating an intuitive user interface with advanced emotional analysis, the app simplifies the process of recording and evaluating emotional states, making mood tracking more accessible and efficient for users.

**Enhanced User Engagement:** The app provides an engaging experience through real-time emotional feedback, personalized insights, and interactive features, such as detailed mood graphs and well-being tips, fostering a supportive and proactive mental health management environment.

**Empowerment of Users:** By providing individuals with powerful tools and emotional analytics, the app empowers users to take control of their mental well-being, recognize emotional triggers, and adopt healthy coping mechanisms, promoting long-term emotional health.

## 1.2. Problem Statement:

With the rise of mental health issues like anxiety and depression, there is a need for real-time mood management tools. Current systems struggle with emotional complexity and lack personalization. This project aims to create a web solution that uses advanced sentiment analysis and personalized recommendations to help users improve their emotional well-being.

### Solution:

**MoodTracker:** Users can input their current emotional state or condition in a free-form statement, which the system will analyze using advanced sentiment analysis techniques. This feature allows for the real-time tracking of users' moods, offering a more personalized and accurate understanding of their emotional well-being over time.

**Personalized Recommendations:** Based on the moods that have been tracked, the system will generate personalized recommendations tailored to the user's current emotional state. These suggestions aim to provide users with actionable advice or activities that can help improve their mood and overall health.

### 1.3. Objectives:

To develop a Comprehensive Python-Based Mood-Tracking Application: The primary goal is to create an advanced mood-tracking application using Python. This application will serve as a centralized platform to monitor users' emotional states, provide personalized recommendations, and facilitate seamless interaction with mental well-being tools.

**Implement Mood-Tracking Feature Using Bidirectional-LSTM:**The primary objective is to develop a robust mood-tracking feature by leveraging Bidirectional-LSTM (Long Short-Term Memory) neural networks. This will enable the system to capture the context of users' emotional inputs more effectively, resulting in more accurate mood predictions based on text statements provided by users.

**Recommend Music, Movies, and Exercises Based on Detected Mood:**To create a personalized recommendation system that suggests music, movies, and exercises tailored to the user's detected mood. This will enhance the user experience by providing mood-boosting activities designed to improve mental well-being.

**Implement AI Chatbot Using Gemini API and Streamlit:**To integrate an AI-powered chatbot within the application by utilizing the Gemini API and Streamlit framework. The chatbot will engage users in interactive conversations, offering emotional support, recommendations, and resources based on their current emotional state.

**Implement Daily Diary Feature for Mood Logging:**To develop a daily diary feature that allows users to log and track their moods over time. This feature will provide users with a platform to record their daily emotions and reflections, helping them better understand their emotional patterns and trends.

### 1.4. Scope:

**Mood Tracking and Analysis:**Implement features that allow users to input and track their emotional states in real time.Utilize advanced sentiment analysis techniques to interpret users' mood inputs accurately.

**Personalized Recommendations:**Develop a recommendation engine that suggests activities such as music, movies, and exercises tailored to users' detected moods.Continuously refine recommendations based on user feedback and mood patterns.

**Interactive Mood Diary:**Create an interactive diary feature that allows users to log their daily moods, feelings, and reflections. This will enable users to track their emotional journey and identify patterns or triggers over time.



# Chapter 2

## Literature Review

The increasing prevalence of mental health issues such as anxiety, depression, and stress has created a pressing need for accessible mental health support tools. Mobile applications have become a critical solution, with several apps emerging that use sentiment analysis, machine learning, and other technologies to provide insights into users' emotional states. However, many current apps face limitations, including a lack of personalization, limited data integration, and insufficient real-time emotional analysis. The reviewed studies highlight these challenges and propose advanced methodologies to address them.

**Sentiment Analysis in Mood Tracking:** Mobile health apps have integrated machine learning to improve emotion detection. For instance, Malaika Samuel and C.P. Shirley's "Mindset" app uses mood tracking and educational content for mental health support but lacks real-time emotional feedback. Similarly E.S. Mendis et al. developed an app using classifiers like Decision Trees and Random Forest to detect anxiety and depression, though real-time analysis is limited(Mobile\_Application\_for\_Mental health). [1]

**Mood Diaries and Emotional Reflection:** Mood diaries are effective tools for emotional well-being, allowing users to track and reflect on their emotions over time. The "Companion" app for students includes journaling, reviewed by healthcare professionals(Companion\_Mental\_Healthcare), similar to Samuel and Shirley's "Mindset"app, which also offers journaling for self-reflection. These diaries provide valuable data for personalized recommendations. [1]

**AI Chatbots and Emotional Support:** AI chatbots are key tools for emotional support using NLP. Mendis et al.'s app helps manage anxiety and depression through emotion detection and recommendations , while Diano's review highlights their role in therapy apps, though issues with empathy and flexibility persist(Mental\_Health\_Mobile\_App). Integrating real-time sentiment analysis could improve chatbot responsiveness. [2]

**Personalization in Recommender Systems:** Personalized recommendations in mood-tracking apps remain limited. The "Mindset" app offers features like personalized music and journaling but lacks advanced user-specific guidance. Federico Diano's review suggests enhancing personalization with cognitive-behavioral therapy (CBT) techniques, highlighting the need for more sophisticated recommender systems(Mental\_Health\_Mobile\_App). [3]

**Multimodal Data Integration:** Many apps rely on text, but integrating facial expressions and voice can enhance emotion detection. Mendis et al.'s app uses CNN for facial analysis, while Diano advocates for more multimodal approaches in future apps. Most apps still rely on self-reported data. [3]

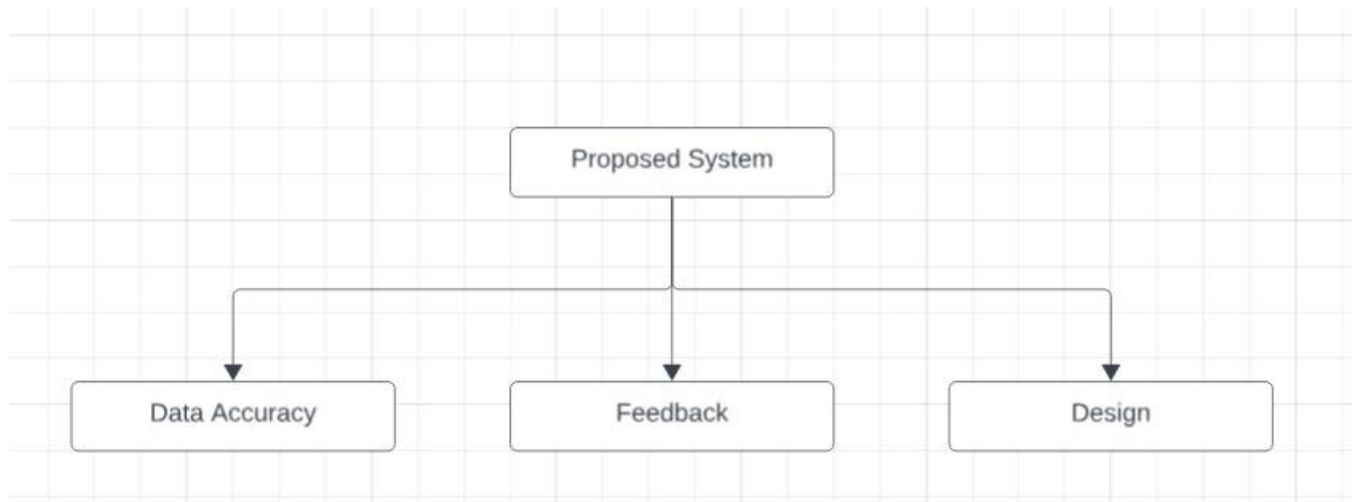
**Challenges and Limitations of Current Mood-Tracking Solutions:** Many mood tracking apps oversimplify emotions and lack real-time analysis, leading to generic feedback. Diano highlights low user engagement, and Mendis et al. note limited real-time emotional support. Addressing these issues is key to improve mood management solutions. [4]

# Chapter 3

## Proposed System

MoodTracker is a comprehensive mental health application aiming to improve user-experience and provide more comprehensive data to users.

Key features of Proposed System include:



**Figure 3.1: Proposed System**

**Data Accuracy:** Guarantee the accuracy of the recommended data according to the detected mood to the users

**Real-Time Feedback and Emotional Insights:** The system will provide real-time emotional feedback through actionable insights.

**User-Friendly Interface and Experience:** The MoodTracker system will be designed with a clean, intuitive user interface to ensure accessibility for all users.

### **3.1. Features/Functionality:**

The improved Mental Health application will incorporate a range of features and functionalities to enhance the user experience, provide more accurate information, and ensure the sustainability of the platform. These include:

#### **Mood Tracking:**

The core feature of the app, using a Bidirectional-LSTM model to analyze user input (text statements) and detect their emotional state with high accuracy. Bi-LSTM captures both the current mood and the context in which it was expressed, providing a more nuanced emotional assessment.

#### **Personalized Recommendations:**

Based on the detected mood, the app suggests mood-enhancing activities, such as , Music Recommendations, Movie Suggestions and Exercise Routines. Suggested physical activities designed to boost mental well-being.

#### **AI Chatbot for Emotional Support:**

The AI-powered chatbot (powered by Gemini API) interacts with users based on their emotional state, providing emotional support, motivational tips, and positive reinforcement. The chatbot can direct users to mental health resources, articles, or helpful exercises.

#### **Interactive Mood Diary:**

Users can manually log their mood on a daily basis, allowing them to track emotional fluctuations over time. Users can also write notes about their day or emotional experiences, creating a detailed journal of their mental health journey.

#### **Analytics and Insights:**

The system will provide users with insights into their emotional patterns, highlighting emotional triggers or periods of heightened stress or happiness.

# Chapter 4

## Requirement Analysis

Requirement analysis is a critical phase in the development of the MoodTracker application, essential for outlining the system's scope, functionality, and ensuring alignment with user expectations. This phase involves identifying key stakeholders, understanding user needs, specifying functional and non-functional requirements, designing the database schema, and selecting the appropriate technologies to deliver a comprehensive mood-tracking solution.

The MoodTracker app targets a diverse group of stakeholders, primarily focusing on individuals dealing with mental health challenges such as anxiety, stress, and depression. Users engage with the platform to track their moods, receive personalized emotional insights, and access tailored recommendations to manage their emotional well-being. Administrators are responsible for maintaining the application, managing user data, and ensuring smooth functionality.

Functional requirements include an advanced mood-tracking feature powered by sentiment analysis and Bidirectional LSTM models, allowing users to input their emotional states in real-time. Personalized recommendations based on detected moods offer suggestions like music, movies, and exercises to improve the user's mental state. The AI chatbot, integrated via the Gemini API, provides emotional support and guidance. The daily mood diary feature allows users to log and reflect on their emotional patterns, giving a holistic view of their mental health journey.

Non-functional requirements such as performance, usability, and security are critical to the app's success. The system must handle real-time sentiment analysis and mood tracking efficiently, ensuring smooth user interaction even during peak loads. A user-friendly interface with intuitive navigation is paramount, ensuring accessibility for users of all technical levels.

The database schema is a central component of the MoodTracker app, defining key entities such as Users, Mood Logs, Recommendations, and Chatbot Interactions. Relationships between these entities ensure seamless data storage, retrieval, and interaction, allowing the system to provide personalized emotional insights and real-time recommendations while maintaining high performance and security standards.

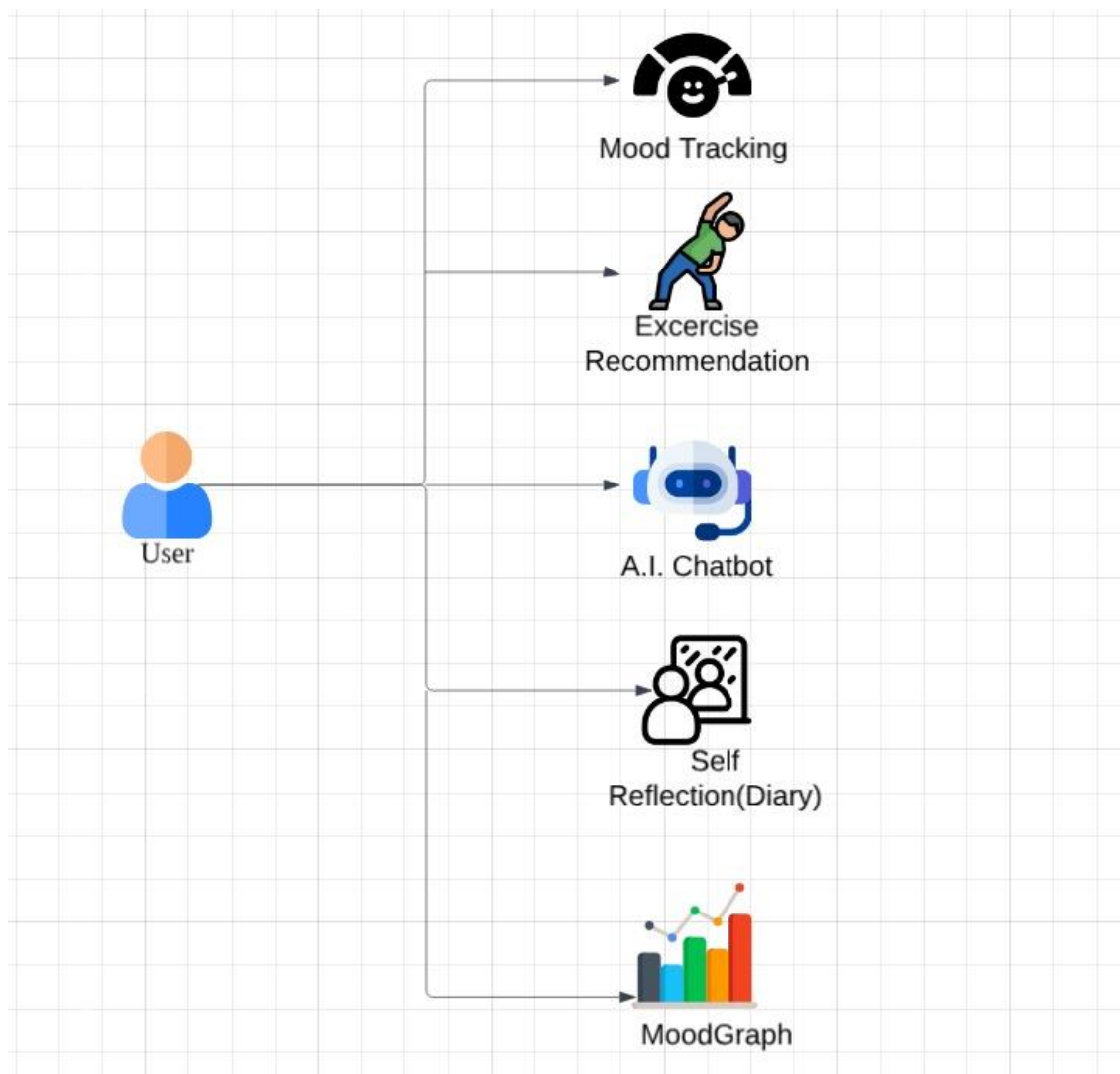
# Chapter 5

## Project Design

Project design refers to the process of conceptualizing and planning the structure, components, and functionalities of a project to achieve specific objectives. It involves translating the requirements and goals identified during the initial phases (such as requirement analysis) into a detailed blueprint or roadmap for implementation.

### 5.1 Use Case Diagram:

It is a visual representation that models the interactions between users (or other systems) and a system, describing its functionality and behavior from the user's perspective.



**Figure 5.1: Use Case Diagram**

In Fig 5.1 , Central Character is User and the diagram shows user interactions with Application. Diagram explains 2 components.

**1. Actor (User):** The User is the primary actor who interacts with the system.

**2.Interaction:**The User can interact with the provided features.

## 5.2 DFD (Data Flow Diagram):

It is a graphical representation of the flow of data within a system, showing how data moves between processes, external entities, and data stores. It's widely used in system analysis and design to model the logical flow of information through a system.

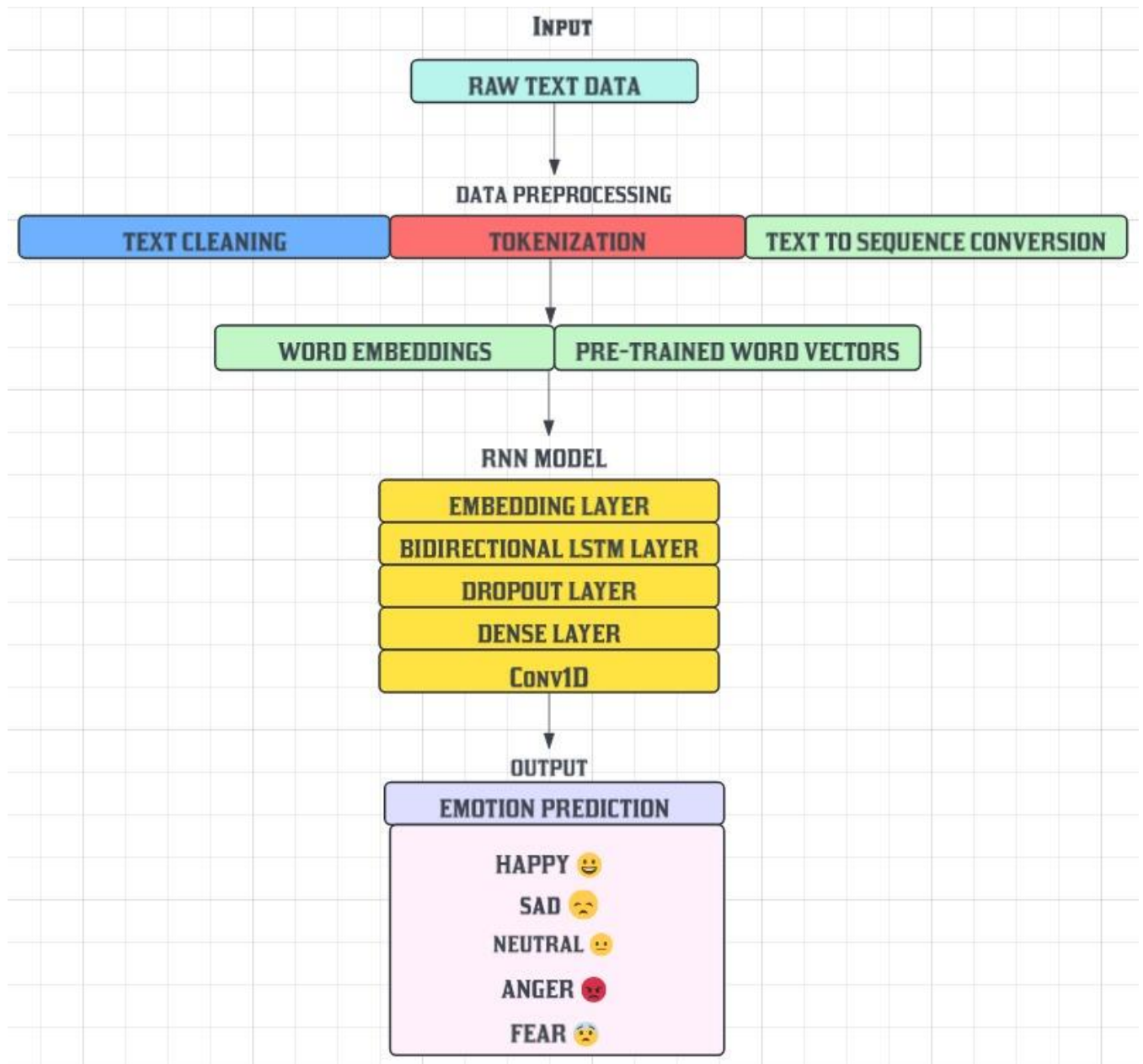


Figure 5.2: Data Flow Diagram

The project architecture depicted in the Data Flow Diagram (DFD) outlines a seamless workflow for an AI Mood Predictor. The process starts with the user providing a description of the user's mood. This data then goes through **data preprocessing** followed by the **RNN Model** which backtracks the whole data and then predicts the mood with the given description.

### 5.3 System Architecture:

It refers to the conceptual design that defines the structure and behavior of a system. It provides a blueprint for how the system's components and subcomponents interact with each other and with external systems to achieve the desired functionality.

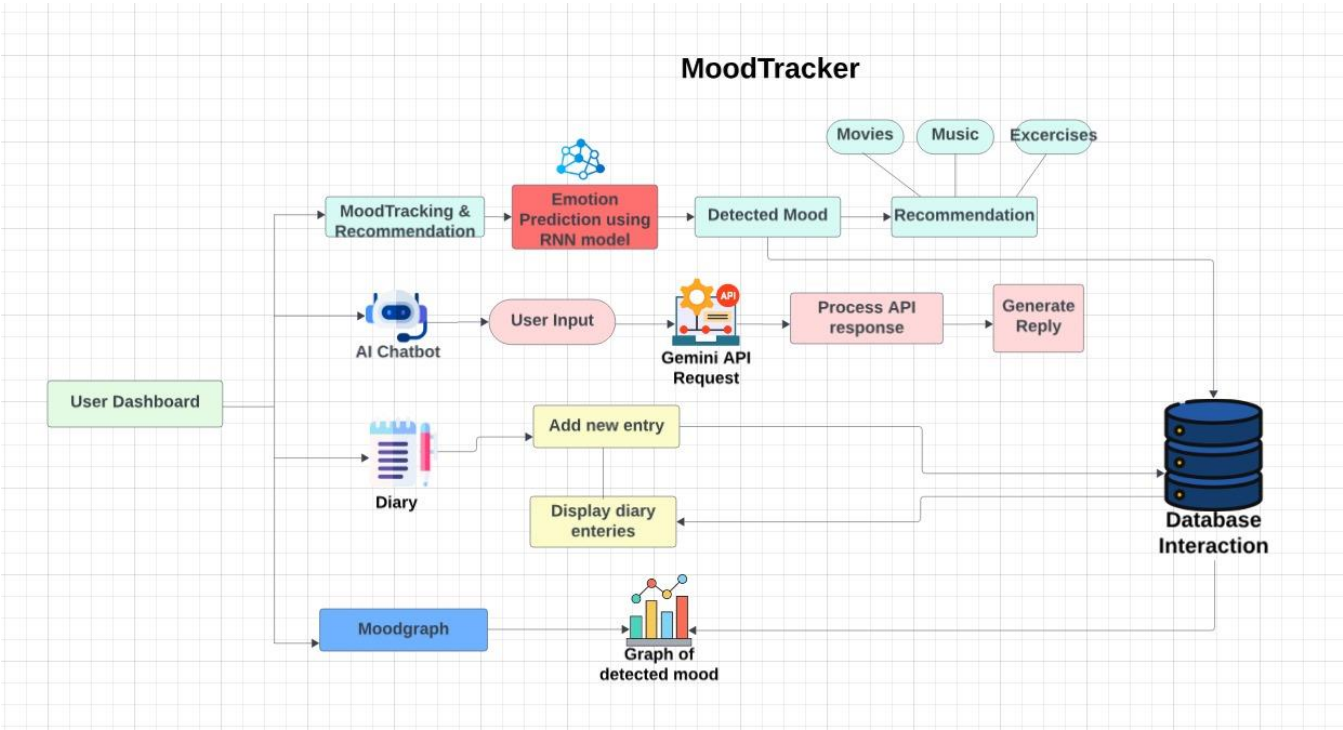
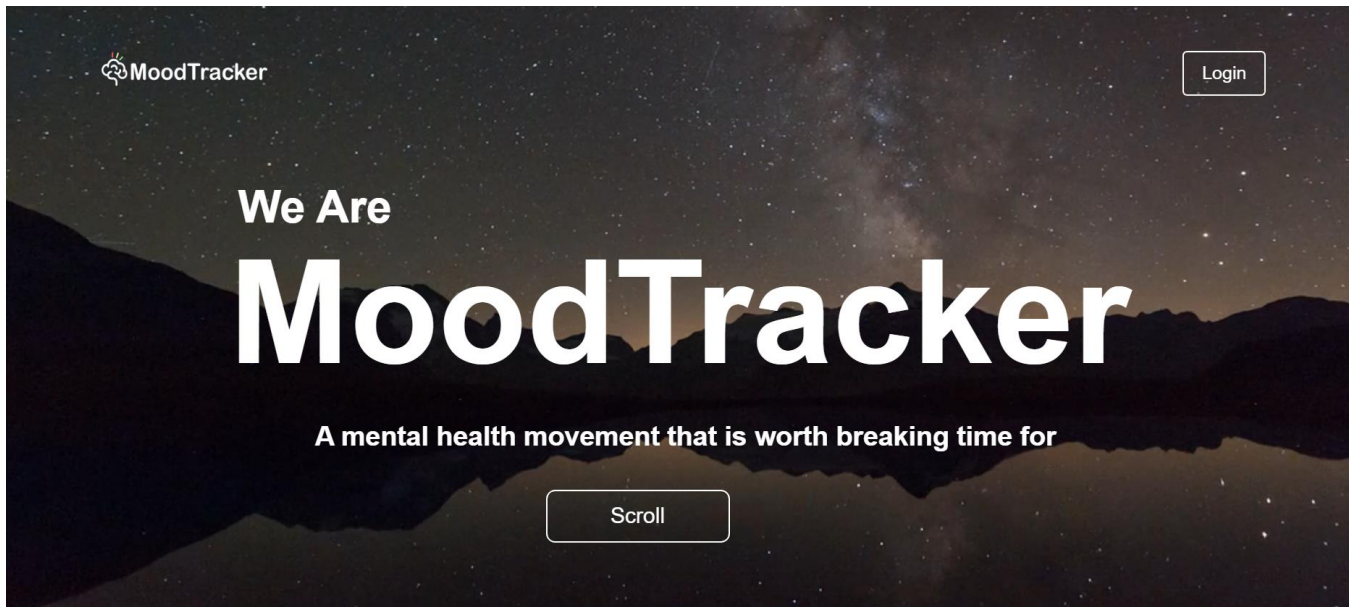


Figure 5.3: System Architecture

The application is built using a modular architecture, with Flask serving as the core framework for backend development, managing essential functions and facilitating interactions between different modules. The User Interface (UI) efficiently handles user inputs, where users provide their mood description for analysis. Based on these predictions, the system seamlessly recommends personalized ways to make the mood better. This modular design ensures streamlined functionality, scalability, and ease of integration for additional features in the future.

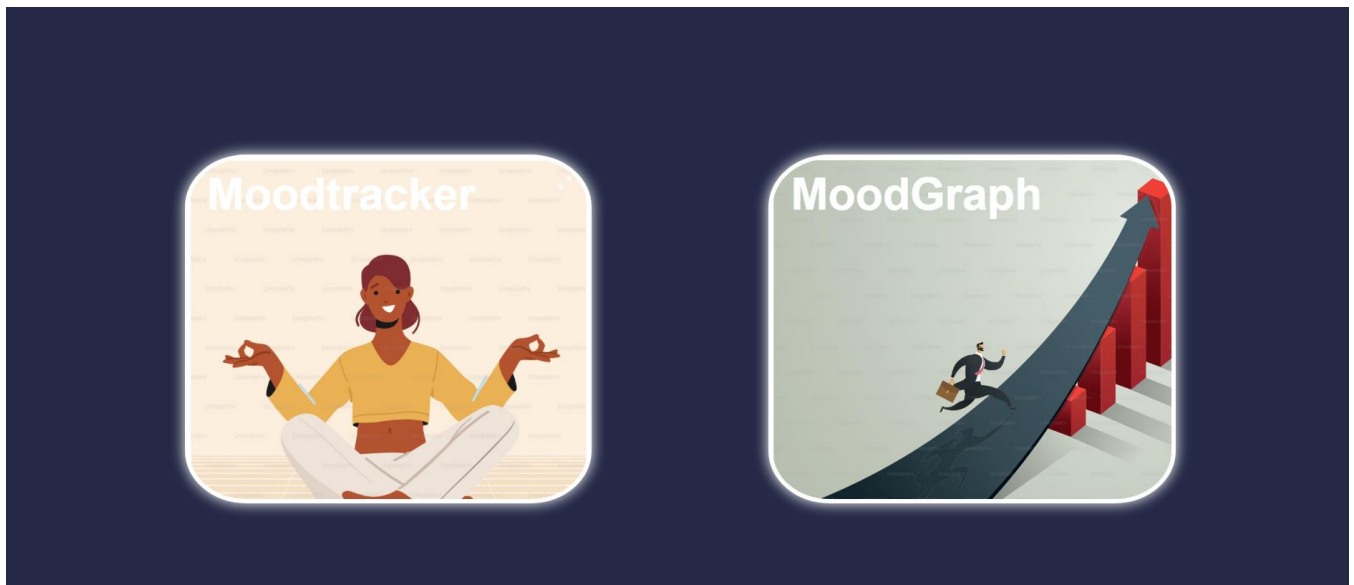
## 5.4 Implementation:

Providing the detailed outline of how the workflow of the website work



**Figure 5.4.1: Dashboard**

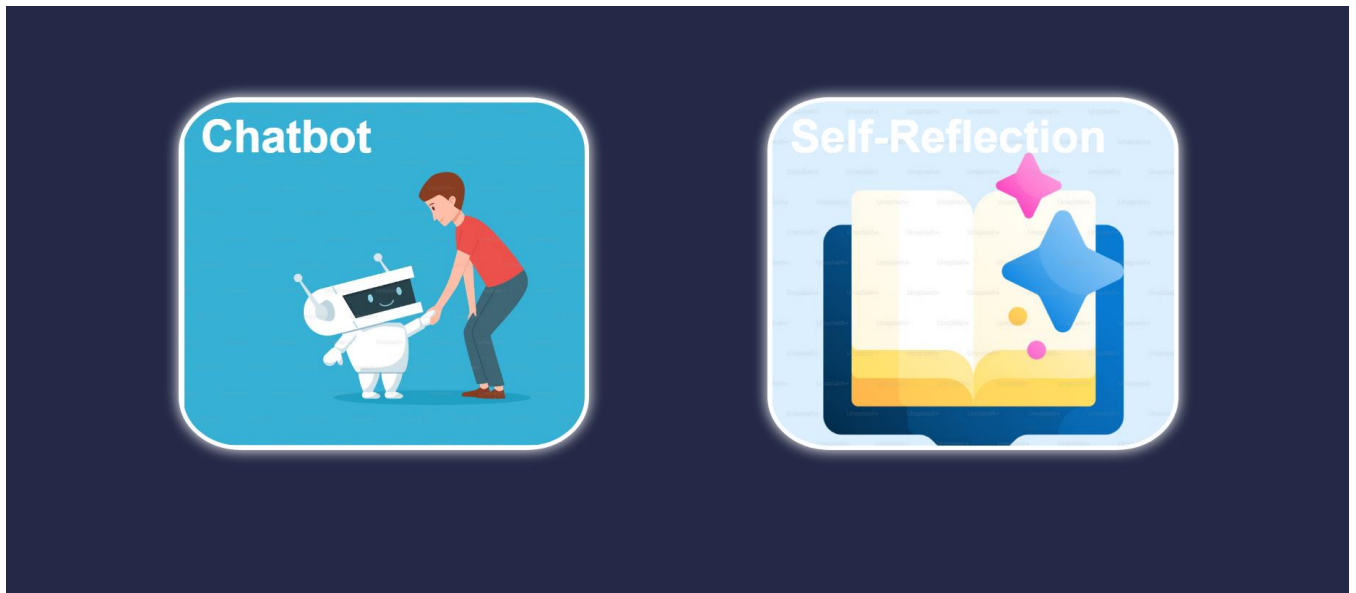
This is the first page which the user can see when he opens the website, from here he can login or signup his account.



**Figure 5.4.2: Feature slide 1**

After scrolling down, the user can see the provided features of the website namely the moodtracker and the moodgraph.





**Figure 5.4.3: Feature slide 2**

Scrolling down the user can see two more features which are the chatbot and the self-reflection.

The image shows a form titled 'Track Your mOOD' on a dark blue background. The form has a white background and contains a text input field with the placeholder text 'Add your mood description...'. Below the input field is a blue button labeled 'Add'.

**Figure 5.4.4: MoodTracker**

Here is the moodtracker feature, the user has to add the descriptive data of his current day and mood and the AI will detect its mood and provide solutions or recommendations along with it.



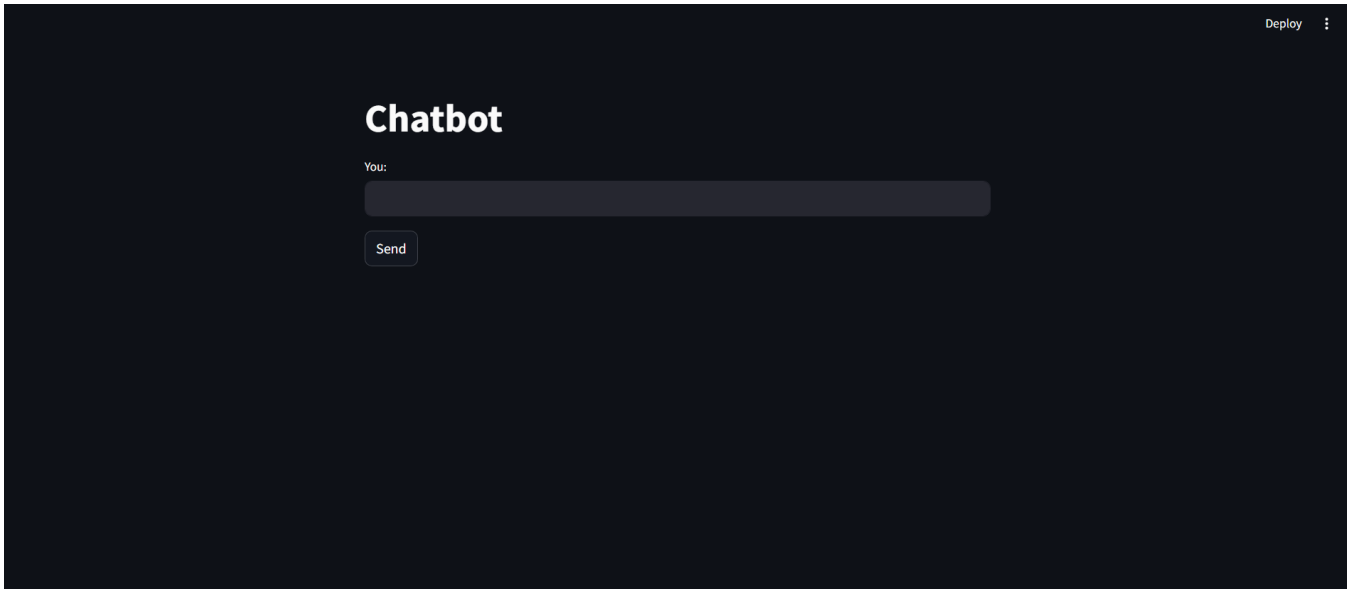
**Figure 5.4.5: Self-Reflection(1st page)**

Above is the self-reflection page. Here, the user can log his daily activities or moods just like a daily logbook and can check on it time-to-time and the logs will be shown on the above page.

The screenshot shows a dark blue background with the title 'Self-Reflection' at the top center. Below the title are four input fields: 'Entry Title' with a placeholder 'Name of entry', 'Date' with a placeholder 'dd-mm-yyyy' and a calendar icon, 'Time' with a placeholder '--:--:--' and a clock icon, and 'Today's Entry' with a placeholder 'What's on your mind today?' and a speech bubble icon. At the bottom, there is a blue button with the text 'Submit'.

**Figure 5.4.6: Self-Reflection(2nd page)**

This page opens when the user clicks the 'add diary' option. Here, the user has to add all the entries and its results will be shown on the 1st page.



**Figure 5.4.7: Chatbot**

This is the chatbot feature where the user can interact with the chatbot.

# Chapter 6

## TECHNICAL SPECIFICATION

The technical specifications provide a detailed outline of the necessary tools, technologies, and infrastructure needed to execute the project effectively. In our project, these specifications encompass the selection of programming languages to ensure that the project is equipped with the appropriate resources for compatibility, scalability, and efficiency throughout its development and deployment phases.

### Front-End (User Interface):

**1.HTML5 + CSS3:** Used for structuring and styling the web pages. HTML5 ensures semantic markup, while CSS3 is used to design a clean, responsive interface.

**2.JavaScript ES2024:** Implements interactivity in the front-end, handling real-time data updates, form validation, and dynamic rendering of mood-related content.

### Back-End (Server & Data Handling):

**1.Python 3.12.1:** Serves as the main language for back-end development, handling data processing, sentiment analysis, and API requests.

**2.Flask Framework 8.0:** Acts as the back-end framework, managing HTTP requests, routing, and server-side logic. Flask also connects the front-end with machine learning models and APIs.

**3.Google Gemini API:** Integrated to provide additional AI-based features, such as a chatbot for real-time emotional support and conversational recommendations.

### Database:

**MySQL:** Chosen as the database for storing mood entries, user logs, and system configurations. This database allows easy querying and data retrieval for sentiment analysis and personalized insights.

### Machine Learning (Model Development & Sentiment Analysis):

#### 1.Datasets:

- **ManyEmotions Dataset:** 385,750 rows, 2 columns
- **Emotion Dataset:** 21,000 rows, 2 columns These datasets are used for training and testing the sentiment analysis models.

**2.Algorithm:** Bidirectional Long Short Term Memory (Bi-LSTM) neural networks are implemented for sentiment analysis, allowing the system to capture emotional context from user input.

### 3.ML Libraries:

- **Tensorflow:** To build and train the Bi-LSTM models
- **Numpy & Pandas:** For numerical operations and data manipulation during preprocessing and analysis
- **NLTK:** For natural language processing, including tokenization and text cleaning
- **Matplotlib:** For generating visualizations, such as graphs showing emotional trends

### 4.Data Preprocessing:

- **Text Cleaning:** Removal of punctuation, URLs, numbers, and stopwords to clean input data.
- **Tokenizing & Padding:** Text is tokenized and padded to ensure uniform input lengths.
- **Dataset Splitting:** Data is split into training and testing sets for model validation.

### 5.Machine Learning Techniques:

- **Word Embedding:** Converts words into vector form for input into the neural network.
- **Sequence Neural Networks:** Conv1D and Bidirectional LSTM layers are used for sequential data analysis, improving sentiment prediction accuracy.
- **Dropout Layers:** Added for regularization to prevent overfitting during model training.

### Development Environment & Version Control:

**1.VS Code 1.93.1:** Used as the integrated development environment (IDE) for writing, testing, and debugging code.

**2.Jupyter Notebook 7.2.1:** Primarily used for experimenting with machine learning models, data preprocessing, and visualization.

**3.Git & GitHub:** For version control, collaboration, and maintaining code repositories.

## Chapter 7

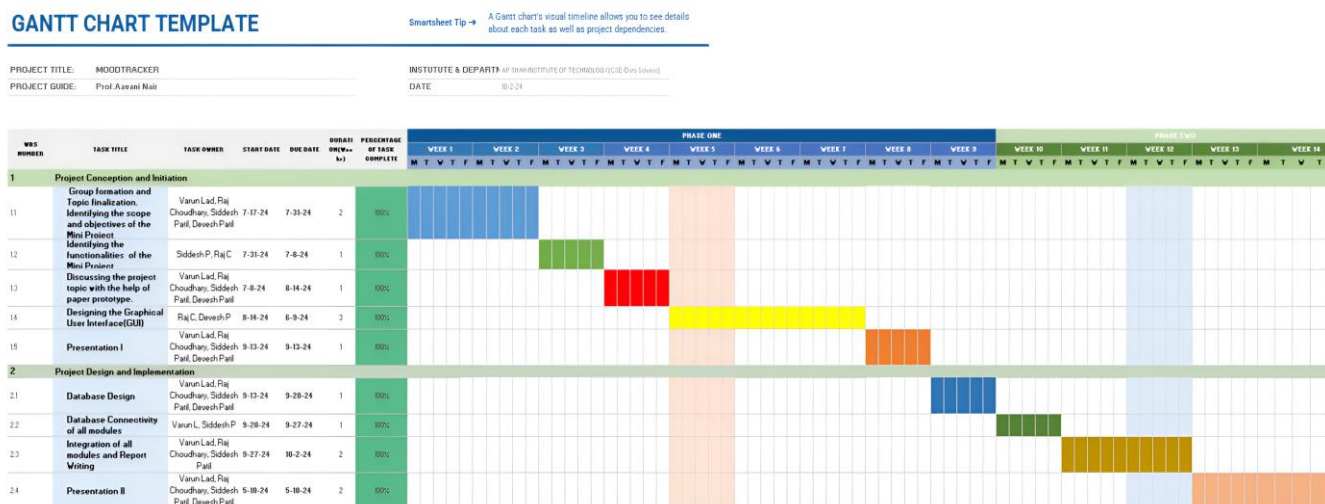
### Project Schedule

Sr. No	Group Member	Time duration	Work to be done
1	Varun Lad Raj Choudhary	Starting of July	Topic Finalisation
	Siddesh Patil Devesh Patil	4th week of July	Drawing a paper prototype of the finalized project.
2	Varun Lad Raj Choudhary Siddesh Patil Devesh Patil	1st week of August	Developing the G.U.I of the main interface.
3	Varun Lad Raj Choudhary Siddesh Patil Devesh Patil	3rd week of August	Finding emotion datasets & implementing the datasets in our project.
4	Varun Lad Raj Choudhary Siddesh Patil Devesh Patil	4th week of August	Creating Chatbot using Gemini API key & connecting it with our project.
5	Varun Lad Raj Choudhary Siddesh Patil Devesh Patil	1st week of september	Researching about RNN model,implementing the model in our project.
6	Varun Lad Raj Choudhary Siddesh Patil Devesh Patil	2nd week of september	Integrating our project with Flask & connecting it with our database.
7	Varun Lad Raj Choudhary Siddesh Patil Devesh Patil	4th week of September	Finalizing our project.

**Table 7.1: Project Task Distribution**

## Gantt Chart

In our project, the Gantt chart will outline key activities where each task will be represented by a bar on the chart, indicating its start and end dates, duration, and dependencies, allowing project stakeholders to track progress, identify potential delays, and timely completion of project objectives.



### Figure 7.2: Gantt Chart

The project conception and initiation task were executed by the end of the month around 31/07/24. The task of initiation included many more sub-tasks such as group formation and topic finalization which was performed during the 1st week of project initialization.

The group formed included 4 members Varun Lad, Raj Choudhary, Siddesh Patil, Devesh Patil and the finalized topic was MoodTracker. Further, the upcoming week led to the task of identifying the scope and objectives of the mini projects. The next sub-task was to identify the functionalities of the project which was done by all the members in a span of 31/07/24 to 08/09/24. The discussion of the project topic with the help of a paper prototype was completed with equal contribution from all the group members within 08/07/24-14/08/24.

The next task, Database Connectivity and functionalities of modules in the app were done by Varun Lad, Raj Choudhary, Siddesh Patil, Devesh Patil from 20/09/24 to 27/09/24. The Integration of all modules, user interfaces and report writing was completed by Varun Lad, Raj Choudhary, Siddesh Patil, Devesh Patil from 27/09/24 to 02/10/24. The preparation of final presentation II work was equally shared by all the group members in the time of 05/10/2024

# Chapter 8

## Results

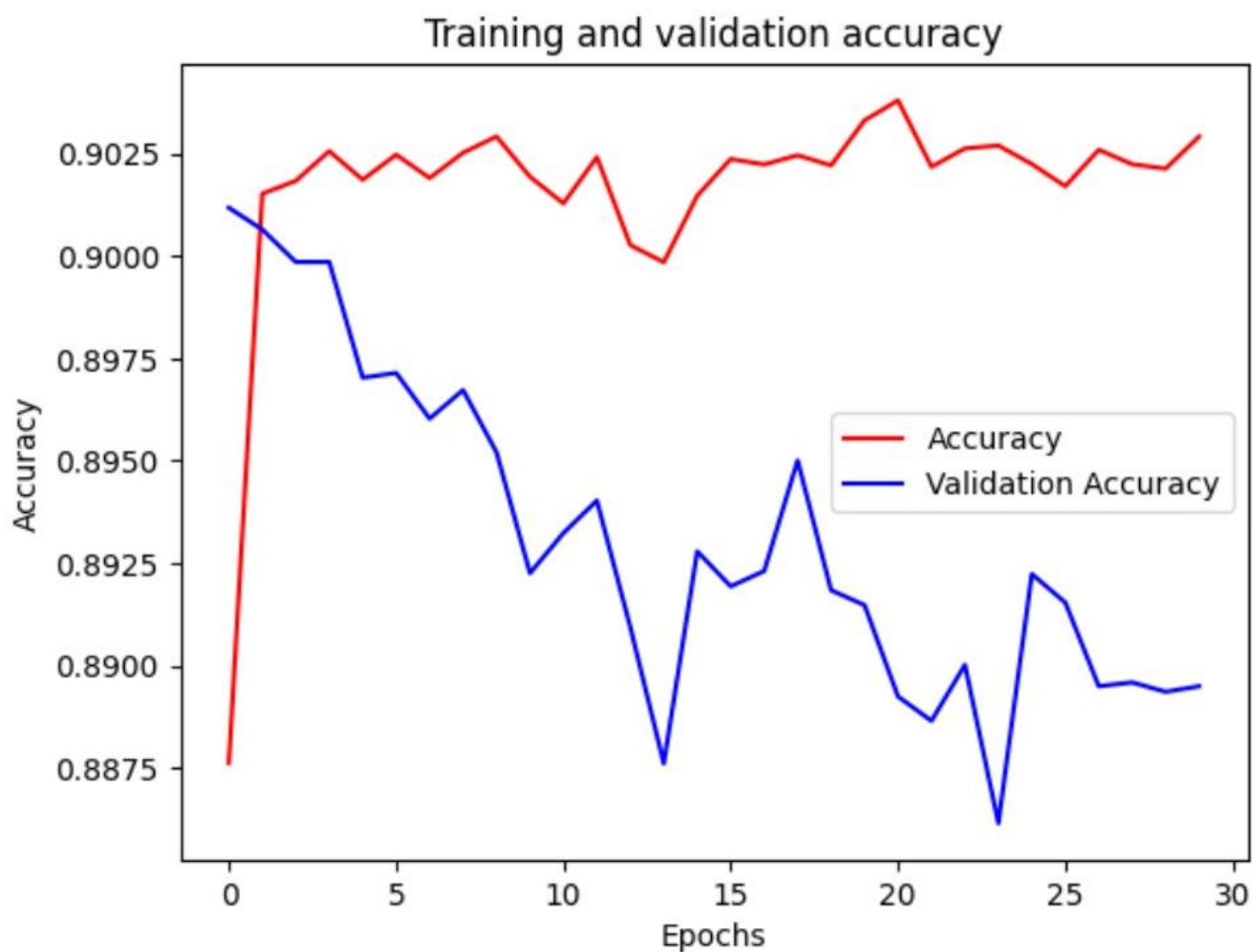
The project results section provides a concise overview of the outcomes achieved through the implementation of the project. Highlighting key findings, deliverables, and the final implementation of the project lifecycle. This section serves to summarize the tangible outcomes and impacts of the project, providing stakeholders with valuable insights into its overall effectiveness and contribution to the intended objectives.

**System Overview:** The MoodTracker web application, developed using Flask, offers a comprehensive emotional well-being management tool by analyzing user input on their current emotional states. Users can submit their emotional reflections, which are processed by advanced machine learning algorithms, specifically a Bidirectional-LSTM model, to accurately predict their mood. Based on the detected mood, the system provides personalized recommendations such as music, movies, exercises, and coping strategies tailored to improve the user's mental health. The application features a user-friendly interface that presents real-time mood tracking, recommendations, and interactive graphs, making it easy for users to understand and manage their emotional well-being. By integrating sentiment analysis and personalized insights, the app aims to empower users with actionable and timely emotional support, fostering improved mental health and proactive mood management.

**System Architecture:** The MoodTracker web application is designed using a modular architecture, with Flask serving as the core framework for backend development. The backend efficiently manages essential functions and facilitates interactions between various modules. The User Interface (UI) handles user inputs, where users provide their current emotional states in a free-form statement format. These inputs are processed by the mood prediction module, which leverages Bidirectional-LSTM machine learning algorithms to analyze sentiment and predict the user's mood. Based on the predicted mood, the system provides personalized recommendations such as music, movies, and exercises tailored to improve emotional well-being. The backend also incorporates a database module that securely stores user history, including mood logs and previous recommendations, for future reference. This modular design ensures streamlined functionality, ease of scalability, and allows for the seamless integration of additional features such as AI-powered chatbots and advanced analytics in the future.



**Data Visualization (MoodTracker):**The below graph illustrates the training and validation accuracy of the mood-tracking system over 30 epochs, where the red line represents training accuracy and the blue line shows validation accuracy. The training accuracy increases rapidly, stabilizing at around 90.25%, indicating the model is learning the training data effectively. However, the validation accuracy fluctuates and tends to decrease after an initial peak at the second epoch, suggesting potential overfitting. This means the model performs well on the training set but struggles to generalize to unseen data. The mood tracker leverages a Bidirectional-LSTM neural network to predict emotional states from text inputs, using datasets like ManyEmotions and Emotion for training. The accuracy metrics highlight how well the model predicts emotional labels on both the training and validation sets, with the discrepancy between the curves indicating a need for regularization techniques such as dropout layers or early stopping to enhance generalization and performance on new data.



**Figure 8.1: Training & Validation Accuracy graph of MoodTracker**

**Classification Report:** The classification report provides an evaluation of the mood-tracking model's performance across five emotional categories (labeled 0 to 4) using precision, recall, and F1-score. For label 0, the model shows a precision of 0.85, recall of 0.78, and F1-score of 0.81, indicating that while predictions are generally accurate, recall can be improved. Label 1 achieves the highest precision at 0.97, though recall is slightly lower at 0.84, resulting in an F1-score of 0.90. The model performs consistently well for label 2, with both precision and recall at 0.92 and an F1-score of 0.91. For label 3, recall is high at 0.92, though precision drops to 0.81, leading to an F1-score of 0.86. Label 4 also performs well, with precision and recall both around 0.92, yielding an F1-score of 0.92. Overall, the model achieves an accuracy of 0.89, meaning that 89% of predictions are correct. The macro and weighted averages for precision, recall, and F1-score are all around 0.89, indicating balanced and consistent performance across all classes, though there is room for improvement in recall for some categories like label 0.

Classification report:				
	precision	recall	f1-score	support
0	0.85	0.78	0.81	13125
1	0.97	0.84	0.90	9373
2	0.92	0.91	0.91	29756
3	0.81	0.92	0.86	19426
4	0.92	0.93	0.92	24308
accuracy			0.89	95988
macro avg	0.89	0.87	0.88	95988
weighted avg	0.89	0.89	0.89	95988

Figure 8.2: Classification Report for moods

## **Chapter 9**

### **Conclusion**

In conclusion, the MoodTracker application successfully addresses the growing need for real-time emotional support and personalized mental health management. By utilizing advanced sentiment analysis and AI technologies, the system offers users a comprehensive solution for tracking moods, receiving tailored recommendations, and engaging with an intuitive interface. The application not only simplifies emotional well-being management but also empowers users with insights and tools to foster long-term mental health improvements. This project demonstrates the potential of technology in transforming mental health care through innovative, user-centered design.

# Chapter 10

## Future Scope

Future enhancements for the app could involve Multimodal Data Integration by incorporating voice, facial expressions, and physiological signals to improve emotional detection. Expanding Global Language Support will make the app more accessible to users worldwide. Integration with Wearables like fitness trackers could offer personalized insights into users' physical and emotional states. Additionally, Collaborative Mental Health Support can connect users with therapists or support groups for professional guidance. Finally, introducing Gamification and Rewards would encourage consistent mood tracking and boost user engagement through wellness challenges and incentives.

### **Multimodal Data Integration:**

Future iterations can integrate additional data sources like voice, facial expressions, or physiological signals (e.g., heart rate) to improve emotional detection accuracy.

### **Global Language Support:**

Expanding the app to support multiple languages would allow it to serve a broader audience, making mental health tools accessible to users across the globe.

### **Integration with Wearables:**

Incorporating data from wearables like fitness trackers or smartwatches could provide additional insights into users' physical and emotional states, enhancing personalized recommendations.

### **Collaborative Mental Health Support:**

Enabling integration with therapists or support groups would foster a more collaborative mental health ecosystem, providing users with professional guidance alongside self-help tools.

### **Gamification and Rewards:**

Adding gamification elements, such as emotional wellness challenges or reward systems, could improve user engagement and encourage consistent mood tracking.

## References

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