In [ ]:

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Aim:4(a) Write a Python NLTK program to perform Stemming and Lemmatization on set of tokens. PorterStemmer(), SnowballStemmer(), LancasterStemmer(), RegexpStemmer(), WordNetLemmatizer(), lemmatizer.lemmatize()

4(b) Write a program to perform Morphological generation on different surface forms of a word

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In [15]: import nltk
         from nltk.stem import PorterStemmer, SnowballStemmer, LancasterStemmer, RegexpS
         from nltk.stem.wordnet import WordNetLemmatizer
         from nltk.tokenize import word tokenize
         # Sample sets of tokens with different POS tags
        ("eating", "VBG"), ("ate", "VBD"), ("eats", "VBZ"), ("eater", "NN"),
                  ("talking", "VBG"), ("talked", "VBD"), ("talks", "VBZ"), ("talker'
                             "VBG"), ("sang", "VBD"), ("sings", "VBZ"), ("singer", "NN
                  ("singing",
                  ("writing", "VBG"), ("wrote", "VBD"), ("writes", "VBZ"), ("writer",
                  ("swimming", "VBG"), ("swam", "VBD"), ("swims", "VBZ"), ("swimmer",
         # Initialize stemmers and Lemmatizer
         porter stemmer = PorterStemmer()
         snowball_stemmer = SnowballStemmer("english")
         lancaster_stemmer = LancasterStemmer()
         regexp_stemmer = RegexpStemmer("ing$|ed$", min=4)
         wordnet lemmatizer = WordNetLemmatizer()
         # Perform stemming and Lemmatization on the tokens using different stemmers and
         print("Token\t\tPOS\tPorter Stemmer\tSnowball Stemmer\tLancaster Stemmer\tReger
         for token in tokens:
            word = token[0]
            pos = token[1]
            porter = porter_stemmer.stem(word)
            snowball = snowball stemmer.stem(word)
            lancaster = lancaster_stemmer.stem(word)
            regexp = regexp stemmer.stem(word)
            lemma = wordnet_lemmatizer.lemmatize(word, pos=pos.lower()[0])
            print(f"{word}\t\t{pos}\t{porter}\t\t{snowball}\t\t\t{lancaster}\t\t{rege}
```

Token	POS	Porter Stemmer	Snowball Stemmer	Lancaster Ste
mmer Regexp	Stemmer	WordNet Lemmati		
playing	VBG	play	play	play
play	play			
played	VBD	play	play	play
play	play			
plays	VBZ	play	play	play
plays	play			
player	NN	player	player	play
player	player			
jumps	VBZ	jump	jump	jump
jumps	jump			
jumping	VBG	jump	jump	jump
jump	jump			
jumped	VBD	jump	jump	jump
jump	jump			
jumper	NN	jumper	jumper	jump
jumper	jumper	•		
running	VBG	run	run	run
runn	run			
ran	VBD	ran	ran	ran
ran	run			
runs	VBZ	run	run	run
runs	run			
runner	NN	runner	runner	run
runner	runner			
eating	VBG	eat	eat	eat
eat	eat			
ate	VBD	ate	ate	at
ate	eat			
eats	VBZ	eat	eat	eat
eats	eat			
eater	NN	eater	eater	eat
eater	eater			
talking	VBG	talk	talk	talk
talk	talk	CGIK	COIN	CUIN
talked	VBD	talk	talk	talk
talk	talk	CGIK	COIN	COLK
talks	VBZ	talk	talk	talk
talks	talk	CUIK	CUIN	CUIK
talker	NN	talker	talker	talk
talker	talker	CUINCI	CUINCI	CUIK
singing	VBG	sing	sing	sing
sing	sing	21118	31116	21118
sang	VBD	sang	sang	sang
sang	sing	Sung	Sung	Julig
sings	VBZ	sing	sing	sing
sings	sing	21118	24118	3111g
singer	NN	singer	singer	sing
singer	singer	2111861	211861	21118
writing	VBG	write	write	writ
writ	write	MITCE	MI TCC	MITC
wrote	VBD	wrote	wrote	wrot
wrote	write	WIOCE	WI OCC	WIOC
writes	VBZ	write	write	writ
writes	write	MITCE	MI TCC	MITC
writer	NN	writer	writer	writ
MITCCI	IVIV	MITCCI	MI T CCI	MI.TC

writer	writer					
swimming		VBG	swim		swim	
swim	swimm		swim			
swam	VBD	swam		swam		swam
swam	swim					
swims	VBZ	swim		swim		swim
swims	swim					
swimmer	NN	swimmer		swimmer	1	swim
swimmer	swimmer	•				

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In [16]: import nltk
from nltk.stem import WordNetLemmatizer

# Initialize the WordNet Lemmatizer
lemmatizer = WordNetLemmatizer()

# Sample surface forms of a word
surface_forms = ["running", "runs", "ran", "runner", "eaten", "ate", "eating",

# Perform morphological generation on the surface forms
print("Surface Form\tBase Form")
for surface_form in surface_forms:
    base_form = lemmatizer.lemmatize(surface_form, pos='v')
    print(f"{surface_form}\t\t{base_form}")
```

Surface Form Base Form running run runs run ran run runner runner eaten eat ate eat eating eat eater eater

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In [ ]:
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pip install statemachine
In [2]:
        Collecting statemachine
          Downloading statemachine-0.1.tar.gz (1.4 kB)
          Preparing metadata (setup.py): started
          Preparing metadata (setup.py): finished with status 'done'
        Building wheels for collected packages: statemachine
          Building wheel for statemachine (setup.py): started
          Building wheel for statemachine (setup.py): finished with status 'done'
          Created wheel for statemachine: filename=statemachine-0.1-py3-none-any.whl
        size=1843 sha256=bcc43d62165dbeb1064c1e35b1faec57b4e8422cd585b899598808aae793
          Stored in directory: c:\users\asus\appdata\local\pip\cache\wheels\51\98\63
        \50f3917901b2239e5eb40f728ec73cb7403f50e81ca21a0691
        Successfully built statemachine
        Installing collected packages: statemachine
        Successfully installed statemachine-0.1
        Note: you may need to restart the kernel to use updated packages.
        WARNING: Ignoring invalid distribution -treamlit (c:\users\asus\appdata\local
        \programs\python\python310\lib\site-packages)
        [notice] A new release of pip is available: 23.0.1 -> 23.1.1
        [notice] To update, run: python.exe -m pip install --upgrade pip
In [ ]:
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