

# JavaScript Cheat Sheet

## 1. Concepts

#	Concept	Example	Description
1	Variable	<code>var variableName = value;</code>	Creates a variable to store a value, array, function or object.
2	Function	<code>function functionName( ) { } }</code>	Contains a set of statements to perform some operation. Can receive parameters and can return one value.
3	Arrays	<code>[ value1, value2, ... ]</code>	Stores multiple values.
4	Object [or] Object literal	<code>{   property: value, property: value,   method: function() { } }</code>	Stores a set of properties and methods. Methods can manipulate properties.
5	JSON.stringify( )	<code>JSON.stringify( { property: value } )</code>	Converts object into JSON. JSON data can be portable to other program and also can be stored in browser memory.
6	JSON.parse( )	<code>JSON.parse( 'json data here' )</code>	Converts JSON data into object. Used to convert JSON data that is received from other programs or from browser's memory.
7	Object.keys	<code>Object.keys( { property: value } )</code>	Return list of property names as an array.
8	typeof	<code>typeof x</code>	Returns data type of given value.
9	Number	<code>Number(string value)</code>	Converts the given string value into 'number' data type.
10	String	<code>String( number value )</code>	Converts the given number value into 'string' data type.

## 2. Methods of Array

#	Method	Example	Description
1	<code>push()</code>	<code>[ ] .push(value)</code>	Adds a new element at the end of array.

2	splice()	[ ] .splice(startIndex, count)	Removes the specified no. of elements, starting from the startIndex.
3	concat()	[ ] .concat( [ ] )	Adds the given array to the actual array.
4	every()	[ ] .every( function( ) { return condition; } )	Returns true, if all the elements are matching with the given condition.
5	some()	[ ] .some( function( ) { return condition; } )	Returns true, if at least one element matches with the given condition.
6	filter()	[ ] .filter( function( ) { return condition; } )	Returns all the elements, that are matching with the given condition.
7	find()	[ ] .find( function( ) { return condition; } )	Returns the first matching element, that are matching with the given condition.
8	findIndex()	[ ] .findIndex( function( ) { return condition; } )	Returns index of the first matching element, that are matching with the given condition.
9	forEach()	[ ] .forEach( function( ) { any code } )	Executes the function once for each element of the array.
10	includes()	[ ] .includes( value )	Returns true, if the given value found at least once in the array.
11	indexOf()	[ ] .indexOf( value )	Returns index of the first occurrence of the given value in the array.
12	map()	[ ] .map( function( ) { return value; } )	Executes the function once for each element in the array. Creates a new array with the returned values.
13	reverse()	[ ] .reverse( )	Reverses the entire array.

### 3. DOM - Window

#	Property / Method	Example	Description
1	window.location.href	window.location.href	Represents url of the web page.
2	window.navigator.userAgent	window.navigator.userAgent	Represents browser name.
3	window.alert( )	window.alert( value )	Displays alert dialog.
4	window.confirm( )	window.confirm( value )	Displays confirm dialog box with OK and Cancel buttons.

5	<code>window.print( )</code>	<code>window.print( )</code>	Displays print dialog.
6	<code>window.setTimeout( )</code>	<code>window.setTimeout( function( ) { }, milliseconds)</code>	Calls the function after specifies no. of milli seconds is completed.
7	<code>window.setInterval( )</code>	<code>window.setInterval( function( ) { }, milliseconds)</code>	Calls the function for every completion of specifies milli seconds is completed.
8	<code>window.scrollTo( )</code>	<code>window.scrollTo( x, y)</code>	Moves the scrollbar to the specifies X and Y co-ordinates.
9	<code>window.open( )</code>	<code>window.open( 'filename.html', 'alias', 'width=px, height=px' )</code>	Opens a popup window.

#### 4. DOM - Document

#	Property / Method	Example	Description
1	<code>document.title</code>	<code>document.title</code>	Title of the document as per <title> tag.
2	<code>document.head</code>	<code>document.head</code>	Represents <head> tag.
3	<code>document.body</code>	<code>document.body</code>	Represents <body> tag
4	<code>document.images</code>	<code>document.images</code>	Represents all <img> tags
5	<code>document.links</code>	<code>document.links</code>	Represents all <a> tags.
6	<code>document.URL</code>	<code>document.URL</code>	Represents url of the web page.
7	<code>document.getElementById( )</code>	<code>document.getElementById( 'id' )</code>	Returns a single element that has given id, using "id" attribute.
8	<code>document.getElementsByName( )</code>	<code>document.getElementsByName( 'name' )</code>	Returns multiple elements that has given name,

			by using "name" attribute.
9	<code>document.getElementsByClassName( )</code>	<code>document.getElementsByClassName( 'class' )</code>	Returns multiple elements that has given class name, using "class" attribute.
10	<code>document.querySelectorAll( )</code>	<code>document.querySelectorAll( '#id' )</code> <code>document.querySelectorAll( '.class' )</code> <code>document.querySelectorAll( 'parent child' )</code>	Returns one of more elements that matches with given selector.
11	<code>document.querySelector( )</code>	<code>document.querySelector( '#id' )</code> <code>document.querySelector( '.class' )</code> <code>document.querySelector( 'parent child' )</code>	Returns one element that matches with given selector.

## 5. DOM - Element

#	Property / Method	Example	Description
1	tagName	<code>document.querySelector( 'selector' ).tagName</code>	Represents tag name of the selected element.
2	ID	<code>document.querySelector( 'selector' ).ID</code>	Represents id of the selected element.
3	innerHTML	<code>document.querySelector( 'selector' ).innerHTML</code>	Represents html content inside the selected element.
4	innerText	<code>document.querySelector( 'selector' ).innerText</code>	Represents plain text inside the selected element.

5	style	<code>document.querySelector( 'selector' ).style.property = value</code>	Gets / sets the CSS property value.
6	parentElement	<code>document.querySelector( 'selector' ).parentElement</code>	Returns parent element of the selected element.
7	children	<code>document.querySelector( 'selector' ).children</code>	Returns all children of the selected element.
8	setAttribute( )	<code>document.querySelector( 'selector' ).setAttribute( 'attribute name', 'value' )</code>	Sets an attribute to the selected element.
9	getAttribute( )	<code>document.querySelector( 'selector' ).getAttribute( 'attribute name' )</code>	Gets the current value of attribute of the selected element.
10	removeAttribute( )	<code>document.querySelector( 'selector' ).removeAttribute( 'attribute name' )</code>	Removes the attribute of the selected element.
11	attributes	<code>document.querySelector( 'selector' ).attributes</code>	Returns list of attributes of the selected element.
12	hasAttribute( )	<code>document.querySelector( 'selector' ).hasAttribute( 'attribute name' )</code>	Returns true, if the selected element has the specified attribute.
13	focus( )	<code>document.querySelector( 'selector' ).focus( )</code>	Places cursor on the element.
14	remove( )	<code>document.querySelector( 'selector' ).remove( )</code>	Removes the selected element.
15	addEventListener( )	<code>document.querySelector( 'selector' ).addEventListener( 'event', function( ) { } )</code>	Adds function to the specified event of the selected element.

## 6. DOM - Events

#	Event	Example	Description
1	click	<pre>document.querySelector( 'selector') .addEventListener('click', ( function ( ) { } )</pre>	Executes the function when the user clicks on the element.
2	dblclick	<pre>document.querySelector( 'selector') .addEventListener('dblclick', ( function ( ) { } )</pre>	Executes the function when the user double clicks on the element.
3	mouseover	<pre>document.querySelector( 'selector') .addEventListener('mouseover', ( function ( ) { } )</pre>	Executes the function when the user places mouse pointer on the element.
4	mouseout	<pre>document.querySelector( 'selector') .addEventListener('mouseout', ( function ( ) { } )</pre>	Executes the function when the user moves the mouse pointer of the element.
5	mousemove	<pre>document.querySelector( 'selector') .addEventListener('mousemove', ( function ( ) { } )</pre>	Executes the function when the user moves the mouse pointer across the element.
6	keyup	<pre>document.querySelector( 'selector') .addEventListener('keyup', ( function ( ) { } )</pre>	Executes the function when the user presses any key on the keyboard, after placing the character in the textbox.
7	keypress	<pre>document.querySelector( 'selector') .addEventListener('keypress', ( function ( ) { } )</pre>	Executes the function when the user presses any key on the keyboard, before placing the character in the textbox.
8	focus	<pre>document.querySelector( 'selector') .addEventListener('focus', ( function ( ) { } )</pre>	Executes the function when the cursor focuses the element.
9	blur	<pre>document.querySelector( 'selector') .addEventListener('blur', ( function ( ) { } )</pre>	Executes the function when the cursor gets out of the element.
10	change	<pre>document.querySelector( 'selector') .addEventListener('change', ( function ( ) { } )</pre>	Executes the function when the user changes the value in the textbox / checkbox / radio button / dropdownlist / date etc.

11	contextmenu	<code>document.querySelector( 'selector') .addEventListener('contextmenu', ( function ( ) { } )</code>	Executes the function when the user right clicks on the element.
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