CMPT 383 Comparative Programming Languages

Programming Assignment 2

This assignment is due by 11:59pm PT on Wednesday Mar 8, 2023. Please submit it to Canvas. Requirements:

- This assignment must be your own work. No collaboration is permitted.
- You can use the code on slides.
- You can only use library functions from the following modules: Prelude, Data.Char, System.IO,
 System.Environment, Control.Applicative. Detailed information of these modules can be found on https://hoogle.haskell.org

Late policy:

Suppose you can get n (out of 100) points based on your code and report

- If you submit before the deadline, you can get all n points.
- If you submit between 11:59pm PT Mar 8 and 11:59pm PT Mar 9, you get n-10 points.
- If you submit between 11:59pm PT Mar 9 and 11:59pm PT Mar 10, you get n-20 points.
- If you submit after 11:59pm PT Mar 10, you get 0 points.

(100 points) Consider the following grammar G_0 for formulas in propositional logic

Here, Formula is the start symbol. T stands for the constant True, and F stands for the constant False. Ident denotes variable names, starting with a lower-case letter, followed by zero or more alphanumeric characters (letters or digits). ! denotes the logical not, \land denotes the logical and, \land denotes the logical implication, and \lt -> denotes the logical iff. The **precedence** of different operators (from high to low) is as follows: (), !, \land , \rightarrow , \lt ->. All binary operators are **right-associative**.

In this assignment, you need to write a parser in Haskell to parse strings in the language of G_0 . Given such a string, the parsing result should be a value of the following type

As indicated by the names of data constructors, Const denotes a boolean constant, Var denotes a variable, Not denotes the logical not, And denotes the logical and, Or denotes the logical or, Imply denotes the logical implication, and Iff denotes the logical iff. For example,

- T should be parsed into Const True
- t should be parsed into Var "t"
- x1 / x2 should be parsed into And (Var "x1") (Var "x2")
- x1 /\ x2 \/ x3 should be parsed into Or (And (Var "x1") (Var "x2")) (Var "x3")

Note that you need to use exactly the same definition of Prop and deriving clauses as written in this document. Otherwise, you will lose points because potential grading scripts may not work as expected.

Handling Whitespaces

In general, a whitespace means a space character or a control character that is similar to a space, such as \t, \r, \n. The complete set of whitespace characters is defined by the isSpace function from Data.Char.

When writing a grammar like G_0 , we can assume there are zero or more whitespace characters surrounding each symbol in the grammar. For example, "T" is a string in the language of G_0 . "T" with preceding and trailing whitespaces is also considered a string in the language of G_0 . As another example, "x1 /\x2" and "x1 /\ x2" (note the difference in spaces) have the same parsing result. However, we cannot assume there is any whitespace "inside" the symbol with quotation marks in the grammar. For example, /\ should be considered as one symbol as a whole. No whitespace is allowed between / and \, because adding whitespaces between /\ splits it into two symbols.

You need to follow the above convention when writing a grammar. You also need to handle whitespaces in your parser. As a hint, the token function that we learned in class can handle whitespaces.

Detailed Steps

1. Rewrite grammar G_0 to G_1 such that G_1 enforces the intended precedence. Include G_1 in your report. As a hint, here are some possible productions in G_1 :

- 2. Rewrite grammar G_1 to G_2 such that G_2 enforces right-associativity of all binary operators. Include G_2 in your report.
- 3. Reuse the code that we have learned about Parser, including the Parser definition, the parse function, instances of Functor, Applicative, Monad, Alternative (imported from Control.Applicative), basic parsing primitives, and so on.
- 4. Write a parser constant :: Parser Prop that can parse T and F.
- 5. Write a parser var :: Parser Prop that can parse variables.
- 6. Write a parser formula :: Parser Prop that can parse all possible formulas in the language of G_2 .
- 7. Write a function parseFormula :: String -> String that takes a formula string (e.g., "x1 /\ x2") as input and generates a string as output representing the parsing result. Specifically,
 - If the parsing succeeds and a value v of type Prop is obtained, generate the output using show v.
 - If the parsing fails, output string "Parse Error". Note that non-exhaustive consumption of the input formula string should be considered as a parsing failure.
- 8. Write a main to handle IO and put everything together.

The program must be in a form that GHC can compile. It needs to take one command-line argument denoting the path to the formula file. Each line of the file contains a formula string to parse, and the program needs to print the result of parseFormula on each string to the console.

Sample Input and Output

Suppose we have a formula file called formulas.txt that contains the following five lines:

```
T
t
x1 /\ x2
x1 /\ x2 \/ x3
/\ x1

After compiling, we can run the executable and get
$ ./P2_firstname_lastname formulas.txt
Const True
Var "t"
And (Var "x1") (Var "x2")
Or (And (Var "x1") (Var "x2")) (Var "x3")
Parse Error
```

Deliverable

A zip file called P2_firstname_lastname.zip that contains at least the followings:

- A file called P2_firstname_lastname.hs that contains the source code of your Haskell program. You can have multiple source files if you want, but you need to make sure ghc P2_firstname_lastname.hs can compile.
- A report called P2_firstname_lastname.pdf that includes the grammars G_1, G_2 , and explains the design choices, features, issues (if any), and anything else that you want to explain about your program.