Java Fundamentals 7.5:

Polymorphism

Practice Activities

1. What will be the output of the following code?

```
1 package nnn;
 3 class A {
 4⊝
       void callthis() {
           System.out.println("Inside Class A's Method!");
 5
 7 }
 8
 9 class B extends A {
      void callthis() {
△10⊝
            System.out.println("Inside Class B's Method!");
11
12
13 }
14
15 class C extends A {
△16⊖ void callthis() {
            System.out.println("Inside Class C's Method!");
17
18
19 }
20
 21 public class DynamicDispatch {
220 public static void main(String[] args) {
 23
           A = new A();
            B b = new B();
 24
            C c = new C();
 25
 26
 27 A ref;
 28
            ref = b;
 29
           ref.callthis();
 30
 31
           ref = c;
 32
           ref.callthis();
 33
            ref = a;
 34
           ref.callthis();
        }
 35
 36 }
 37
🔐 Problems 🏿 Javadoc 🖳 Declaration 📮 Console 🗵
<terminated > DynamicDispatch [Java Application] C:\Users\e020ax\.p2\poo
Inside Class B's Method!
Inside Class C's Method!
Inside Class A's Method!
```

2. What is the difference between an abstract class and an interface? When is it appropriate to use an abstract class or an interface?

Key Differences

Abstract Class:

- Can provide a partial implementation.
- Can hold state (instance variables).
- Supports constructor.
- A class can only extend one abstract class.

• Interface:

- Cannot provide an implementation (except for default and static methods).
- Cannot hold state (fields are constants).
- Does not support constructors.
- A class can implement multiple interfaces.

Choosing Between Abstract Class and Interface

- Use an abstract class when you need to share code among closely related classes and also need to enforce some methods to be implemented by subclasses.
- Use an interface when you want to define a contract that can be implemented by classes from different class hierarchies, or when you need to support multiple inheritance of type.
- 3. Given the information for the following, determine whether they will result: Always compile, sometimes compile, or does not compile. public interface A public class B implements A public abstract class C public class D extends C public class E extends B Each class have been initialized, but it is not clear

what they have been initialized to: A a = new... B b = new... C c = new... D d = new... E e = new... The following methods are included: interface A specifies method void methodA() class C has the abstract method void methodC()

```
public interface A {
    void methodA();
}

public class B implements A {
    public void methodA() {
    }
}

public abstract class C {
    abstract void methodC();
}

public class D extends C {
    void methodC() {
    }
}

public class E extends B {
}
```

code	Always Compile, Sometimes Compile,
	or Does Not Compile?
a = new B();	Always Compile
d = new C();	Does Not Compile
b.methodA();	Always Compile
e.methodA();	Always Compile
c = new C();	Does Not Compile
(D)c.methodC();	Does Not Compile

4. Override the toString() method for the class below to output the results, matching the given output. The toString() method should print all the values from 1 to the number specified in num and then print the final value using the provided getFactorial method. Assume the variable int num is a public global value: "Factorial: 10! = 1 * 2 * 3 * 4 * 5 * 6 * 7 * 8 * 9 * 10 = 3628800"

```
1 package nnn;
   3 public class FactorialCalculator {
          public int num;
          public int getFactorial() {
               int factorial = 1;
               for (int i = num; i > 0; i--) {
                   factorial *= i;
  11
12
               return factorial:
  13
 14⊖
15
16
          public String toString() {
               StringBuilder result = new StringBuilder();
result.append("Factorial: ").append(num).append("! = ");
  17
18
               for (int i = 1; i <= num; i++) \{
 19
20
21
22
23
24
25
26
27
28
29
30<sup>©</sup>
31
32
33
                   if (i > 1) {
                      result.append(" * ");
                   result.append(i);
               result.append(" = ").append(getFactorial());
               return result.toString();
          public static void main(String[] args) {
               FactorialCalculator calc = new FactorialCalculator();
               calc.num = 10:
               System.out.println(calc.toString());
Problems @ Javadoc 🖳 Declaration 🖃 Console X
<terminated> FactorialCalculator [Java Application] C:\Users\e020ax\.p2\r
Factorial: 10! = 1 * 2 * 3 * 4 * 5 * 6 * 7 * 8 * 9 * 10 = 3628800
```