

# Assignment 5

CS20BTECH11028

Download all python codes from

<https://github.com/Harsha24112002/AI1103/tree/main/Assignment-5/codes>

Download latex-tikz codes from

<https://github.com/Harsha24112002/AI1103/tree/main/Assignment-5>

## 1 PROBLEM UGC/MATH JUNE 2018 49

A standard fair die is rolled until some face other than 5 or 6 turns up. Let  $X$  denote the face value of the last roll. Let  $A = \{X \text{ is even}\}$  and  $B = \{X \text{ is at most } 2\}$ . Then,

(A)  $\Pr(A \cap B) = 0$       (C)  $\Pr(A \cap B) = \frac{1}{4}$

(B)  $\Pr(A \cap B) = \frac{1}{6}$       (D)  $\Pr(A \cap B) = \frac{1}{3}$

## 2 SOLUTION

Given  $X$  is the face value of the last roll. So  $X \in \{1, 2, 3, 4, 5, 6\}$ . Given  $A = \{X \text{ is even}\}$

$$\Rightarrow A = \{2, 4, 6\} \quad (2.0.1)$$

Given  $B = \{X \text{ is at most } 2\}$

$$\Rightarrow B = \{1, 2\} \quad (2.0.2)$$

From (2.0.1) and (2.0.2) we can write,

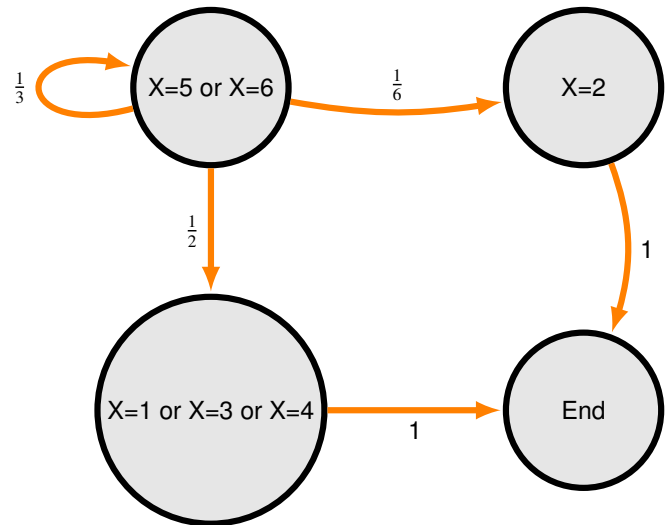
$$\Rightarrow AB = \{2\} \quad (2.0.3)$$

Given it is a fair die,

$$\Rightarrow \Pr(X = x) = \begin{cases} \frac{1}{6} & 1 \leq x \leq 6 \\ 0 & \text{otherwise} \end{cases} \quad (2.0.4)$$

Given that we roll a die until a number other than 5 or 6 appears. So we have to add all cases, like

Fig. 4: Markov chain



getting a 2 in the first roll and getting 5 or 6 in first roll and 2 in the second roll and so on.

$$\begin{aligned} \Pr(AB) &= \Pr(X = 2) + \\ &\quad (\Pr((X = 5) + (X = 6))) \Pr(X = 2) + \\ &\quad (\Pr((X = 5) + (X = 6)))^2 \Pr(X = 2) + \dots + \infty \end{aligned} \quad (2.0.5)$$

Hence,

$$\Pr(AB) = \sum_{i=0}^{\infty} (\Pr((X = 5) + (X = 6)))^i \Pr(X = 2) \quad (2.0.6)$$

From (2.0.5) and Geometric progression we can write,

$$\Rightarrow \Pr(AB) = \frac{\Pr(X = 2)}{1 - (\Pr((X = 5) + (X = 6)))} \quad (2.0.7)$$

From (2.0.4) we can write,

$$\Rightarrow \Pr(X = 2) = \frac{1}{6} \quad (2.0.8)$$

As  $\{X = 5\}$  and  $\{X = 6\}$  are disjoint we can write

$$\Pr((X = 5) + (X = 6)) = \Pr(X = 5) + \Pr(X = 6) \quad (2.0.9)$$

$$= \frac{2}{6} \quad (2.0.10)$$

from (2.0.8) and (2.0.10) we can write,

$$\Pr(AB) = \frac{\frac{1}{6}}{1 - \frac{2}{6}} \quad (2.0.11)$$

$$= \frac{1}{4}. \quad (2.0.12)$$

**∴ option C is correct**

### 3 ANOTHER METHOD USING MARKOV CHAIN PROPERTY

Let us assume the following, Let us represent the

TABLE 4

state 1	state 2	state 3	state 4
$X = 5$ or $X = 6$	$X = 2$	$X = 1$ or $X = 3$ or $X = 4$	end

markov chain diagram in a matrix. Let  $P_{ij}$  represent the element of a matrix which is in  $i^{th}$  row and  $j^{th}$  column. The value of  $P_{ij}$  is equal to probability of transition from state  $i$  to state  $j$

$$P = \begin{bmatrix} \frac{1}{3} & \frac{1}{6} & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (3.0.1)$$

We need the probability that  $X = 2$ . Hence required probability is

$$P_{12} + (P_{12})^2 + \cdots + \infty \quad (3.0.2)$$

where  $P_{12}^n$  represents the 1st row ,2nd column element in the  $P^n$

$$P^2 = \begin{bmatrix} \frac{1}{3} & \frac{1}{6} & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \times \begin{bmatrix} \frac{1}{3} & \frac{1}{6} & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (3.0.3)$$

$$= \begin{bmatrix} \frac{1}{9} & \frac{1}{18} & \frac{1}{6} & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (3.0.4)$$

$$P^3 = (P^2)(P^1) \quad (3.0.5)$$

$$= \begin{bmatrix} \frac{1}{9} & \frac{1}{18} & \frac{1}{6} & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \times \begin{bmatrix} \frac{1}{3} & \frac{1}{6} & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (3.0.6)$$

$$= \begin{bmatrix} \frac{1}{27} & \frac{1}{54} & \frac{1}{18} & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad (3.0.7)$$

From above we can notice that each time  $P_{12}$  reduces by  $\frac{1}{3}$ . Hence from (3.0.2),

$$\sum_{i=0}^{\infty} \left(\frac{1}{3}\right)^i \frac{1}{6} \quad (3.0.8)$$

From Geometric progression we can write ,required probability  $= \frac{1}{4}$