

# Differential Equation Solver



Indian Institute of Technology  
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## Group Quiz : 01

EE1060: Differential Equations and Transform Techniques

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## 1 Introduction

## 2 Numerical Methods

### 2.1 Forward Euler

#### 2.1.1 Theory

The Forward Euler method is an explicit numerical method for solving ordinary differential equations (ODEs) of the form

$$\frac{dy}{dx} = f(x, y), \quad y(x_0) = y_0 \quad (0.1)$$

- This method approximates the solution to the initial value problem (IVP) by discretizing the solution over small time steps and using the tangent slopes at the current step to update the solution.

Given the differential equation

$$\frac{dy}{dx} = f(x, y),$$

and step size  $h$ , the update equation is

$$y_{n+1} = y_n + h f(x_n, y_n) \quad (0.2)$$

Given  $y_0$  at  $x_0$ , the goal is to approximate the solution at the next step

$$x_1 = x_0 + h \quad (0.3)$$

The key idea is to use the slope of the solution at the known point,  $(x_n, y_n)$ , to update our approximations.

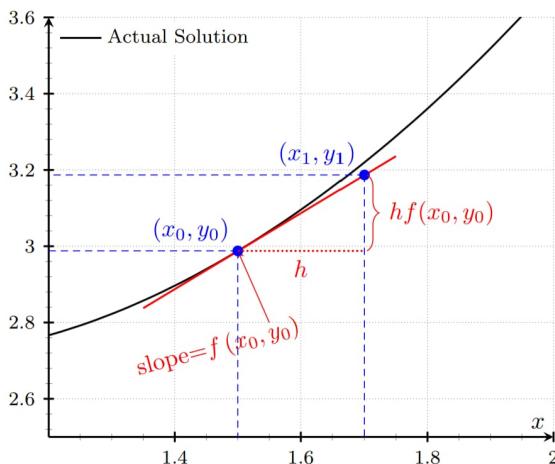


Fig. 0.1: Illustration of the Forward Euler method

Given  $y_0$  at  $x_0$ , the goal is to approximate the solution at the next step

$$x_1 = x_0 + h \quad (0.4)$$

The key idea is to use the slope of the solution at the known point,  $(x_n, y_n)$ , to update our approximations.

### 2.1.2 Error Analysis

- The local error in the Forward Euler method refers to the error made in a single step and can be derived by considering the Taylor series expansion of the exact solution.

Suppose the exact solution  $y = g(x)$ . Using the Taylor series expansion,

$$g(x_0 + h) = g(x_0) + h \frac{dg}{dx} \Big|_{x_0} + \frac{h^2}{2} \frac{d^2g}{dx^2} \Big|_{x_0} + O(h^3) \quad (0.5)$$

Substituting  $\frac{dg}{dx} = f(x, y)$ ,

$$g(x_0 + h) = y_0 + hf(x_0, y_0) + \frac{h^2}{2} \frac{d^2g}{dx^2} \Big|_{x_0} + O(h^3) \quad (0.6)$$

The local truncation error is given by

$$\varepsilon = \frac{h^2}{2} \frac{d^2g}{dx^2} \Big|_{x_0} + O(h^3) \quad (0.7)$$

which indicates that the local error is of order  $O(h^2)$ .

The global truncation error in the Forward Euler method arises from error accumulation over multiple steps. It is given by

$$|y(b) - y_n| \leq Kh \quad (0.8)$$

where  $K$  is a constant, indicating that the global error is of order  $O(h)$ .

### 2.1.3 Python Code Implementation

Below is the Python code implementing the Forward Euler method for solving an ODE of the form  $\frac{dy}{dx} = f(x, y)$ .

```
import numpy as np
import matplotlib.pyplot as plt

def forward_euler(f, x0, y0, x_end, h):
    x_values = np.arange(x0, x_end + h, h)
    y_values = np.zeros(len(x_values))
    y_values[0] = y0

    for i in range(1, len(x_values)):
        y_values[i] = y_values[i - 1] + h * f(x_values[i - 1], y_values[i - 1])

    return x_values, y_values

def f(x, y):
    return -2 * y + x # Example ODE

x0, y0 = 0, 1 # Initial conditions
```

```
x_end, h = 2, 0.1 # End point and step size
x_vals, y_vals = forward_euler(f, x0, y0, x_end, h)

plt.plot(x_vals, y_vals, label='Forward Euler')
plt.xlabel('x')
plt.ylabel('y')
plt.legend()
plt.show()
```

## 2.2 Backward Euler

### 2.2.1 Theory

The Backward Euler method is an implicit numerical method for solving ordinary differential equations (ODEs) of the form

$$\frac{dy}{dx} = f(x, y) \quad y(x_0) = y_0 \quad (0.9)$$

- This method approximates the solution to the IVP by discretizing the solution over small time steps and using the tangent slopes at the next step, rather than the current one, which contrasts with methods such as Forward Euler which use known values at each step to update the solution.

Given the DE

$$\frac{dy}{dx} = f(x, y)$$

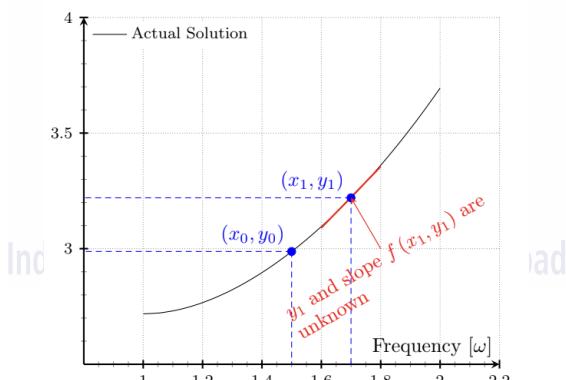
and step size  $h$ , the update equation is

$$y_{n+1} = y_n + h f(x_{n+1}, y_{n+1}) \quad (0.10)$$

Given  $y_0$  at  $x_0$  the goal is to approximate the solution at the next step

$$x_1 = x_0 + h \quad (0.11)$$

the key idea is to use the slope of the solution at the new point,  $(x_1, y_1)$  to update our approximations



- The local error in a numerical method refers to the error made in a single step of the method. The local error at each step can be derived by considering the Taylor series expansion of the exact solution.

Suppose the exact solution  $y = g(x)$ . Using the taylor series expansion

$$g(x_0 + h) = g(x_0) + h \frac{dg}{dx} \Big|_{x_0} + \frac{h^2}{2} \frac{d^2g}{dx^2} \Big|_{x_0} + O(h^3) \quad (0.12)$$

Substituting  $\frac{dg}{dx} = f(x, y)$

$$g(x_0 + h) = y_0 + hf(x_0, y_0) + \frac{h^2}{2} \frac{d^2g}{dx^2} \Big|_{x_0} + O(h^3) \quad (0.13)$$

Re writing the function  $f(x_1, y_1)$  using taylor series at  $x_0$

$$f(x_1, y_1) = f(x_0, y_0) + h \frac{\partial f}{\partial x} \Big|_{(x_0, y_0)} + h \frac{\partial f}{\partial y} f(x_0, y_0) + O(h^2) \quad (0.14)$$

$$y_1 = y_0 + h \left[ f(x_0, y_0) + h \frac{\partial f}{\partial x} + h \frac{\partial f}{\partial y} f(x_0, y_0) \right] + O(h^3) \quad (0.15)$$

$$y_1 = y_0 + hf(x_0, y_0) + h^2 \frac{\partial f}{\partial x} + h^2 \frac{\partial f}{\partial y} f(x_0, y_0) + O(h^3) \quad (0.16)$$

The local error is the difference between the exact solution and the numerical approximation, simplifying

$$\varepsilon = -\frac{h^2}{2} \left( \frac{\partial f}{\partial x} + \frac{\partial f}{\partial y} f \right) + O(h^3) \quad (0.17)$$

The local error in backward euler method is of order  $O(h^2)$ , backward euler is more stable than the forward euler

### 2.2.2 Python Code Implementation

Below Python code implements the Backward Euler method to solve an ordinary differential equation (ODE) of the form  $\frac{dy}{dt} = f(t, y)$ .

```
import numpy as np
from scipy.optimize import fsolve

def solve_backward_euler(f, t0, t_end, y0, h):
    # f is the differential equation (dy/dt = f(y, t))
    # t0 is the start time
    # t_end is the end time
    # h is the step size
    # y0 is the initial condition

    if h <= 0:
        raise ValueError("Step size must be positive.")

    N = int((t_end - t0) / h) # Number of time steps

    # Array of time values
```

```
t_values = np.linspace(t0, t_end, N + 1)

y_values = np.zeros_like(t_values)
y_values[0] = y0

for i in range(N):
    y_n = y_values[i]
    t_n = t_values[i]

    # Define equation to solve for y_{n+1}
    def equation(y_next):
        return y_next - y_n - h * f(t_n + h, y_next)

    y_next = fsolve(equation, y_n)[0]
    y_values[i + 1] = y_next

return t_values, y_values
```

## 2.3 Runge-Kutta 2

### 2.3.1 Theory

The RK-2 method is another numerical technique for solving first-order ordinary differential equations (ODEs) of the form

$$\frac{dy}{dx} = f(x, y) \quad y(x_0) = y_0 \quad (0.18)$$

It is an improvement over the Euler method, providing better accuracy while maintaining a relatively simple computation process.

- It approximates the solution by discretizing the problem over small time steps and using tangent slopes at two distinct points: one at the current step, and the other at a point obtained by advancing a certain distance along the slope at the current step

Compute the first slope

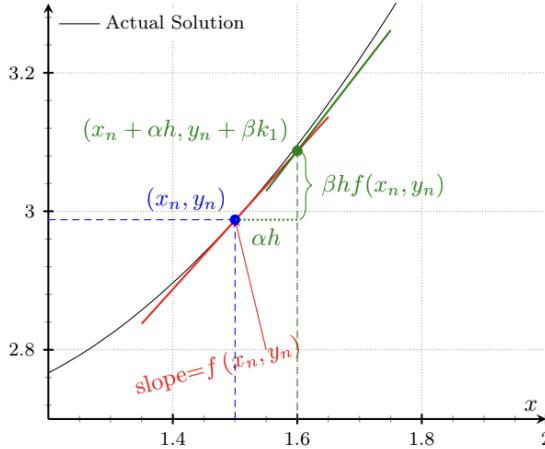
$$k_1 = f(x_n, y_n) \quad (0.19)$$

this is the slope at the beginning of the equation Compute the second slope

$$k_2 = f\left(x_n + \frac{h}{2}, y_n + \frac{h}{2}k_1\right) \quad (0.20)$$

The general update equation for the RK2 method is

$$y_{n+1} = y_n + ak_1 + bk_2 \quad (0.21)$$



By applying the taylor series approximation to a function  $f(x_n + \alpha h, y_n + \beta k_1)$

$$f(x_n + \alpha h, y_n + \beta k_1) = f(x_n, y_n) + \alpha h \frac{\partial f(x_n, y_n)}{\partial x} + \beta h \frac{\partial f(x_n, y_n)}{\partial y} \quad (0.22)$$

Substituting and rearranging

$$y_{n+1} = y_n + (a + b)hf(x_n, y_n) + b\alpha h^2 \frac{\partial f(x_n, y_n)}{\partial x} + b\beta h^2 f(x_n, y_n) \frac{\partial f(x_n, y_n)}{\partial y} \quad (0.23)$$

The constants  $a, b, \alpha, \beta$  are chosen such that the local error becomes  $O(h^3)$ . The resulting equation must match the first three taylor series expansion of  $g(x)$

$$g(x_n + h) = g(x_n) + hg'(x_n) + \frac{h^2}{2}g''(x_n) + O(h^3) \quad (0.24)$$

under the assumption  $y_n = g(x_n)$

$$g(x_n + h) = y_n + hf(x_n, y_n) + \frac{h^2}{2}f'(x_n, y_n) + O(h^3) \quad (0.25)$$

rearranging we get

$$g(x_n + h) = y_n + hf(x_n, y_n) + \frac{h^2}{2} \frac{\partial f(x_n, y_n)}{\partial x} + \frac{h^2}{2} f(x_n, y_n) \frac{\partial f(x_n, y_n)}{\partial y} + O(h^3) \quad (0.26)$$

The conditions for the constants are

$$a = b = \frac{1}{2}, \quad \alpha = \beta = 1 \quad (0.27)$$

Thus, we get the update equation to be

$$y_{n+1} = y_n + \frac{1}{2}k_1 + \frac{1}{2}k_2 \quad k_1 = hf(x_n, y_n), \quad k_2 = hf(x_n + h, y_n + k_1) \quad (0.28)$$

### 2.3.2 Python Code Implementation

Below Python code implements the Runge-Kutta method to solve an ordinary differential equation (ODE) of the form  $\frac{dy}{dt} = f(t, y)$ .

```
import numpy as np

def solve_rk2(f, t0, t_end, y0, h):
    # This method solves an ODE using the second-order Runge-Kutta method.
    # f is the differential equation function.
    # t0 is the initial time.
    # t_end is the final time.
    # y0 is the initial condition at t0.
    # h is the step size.

    if h <= 0:
        raise ValueError("Step size must be positive.")

    # Number of time steps
    N = int((t_end - t0) / h)

    # Generate time values
    t_values = np.linspace(t0, t_end, N + 1)

    # Initialize solution array
    y_values = np.zeros_like(t_values)
    y_values[0] = y0

    for i in range(N):
        t_n = t_values[i]
        y_n = y_values[i]

        # Compute the two slopes for RK2
        k1 = f(t_n, y_n)
        k2 = f(t_n + h / 2, y_n + (h / 2) * k1)

        # Update equation to compute next value
        y_values[i + 1] = y_n + h * k2

    return t_values, y_values
```

## 2.4 Runge-Kutta 4

### 2.4.1 Theory

The Runge-Kutta 4th order (RK4) method is a numerical technique for solving first-order ordinary differential equations (ODEs) of the form

$$\frac{dy}{dx} = f(x, y), \quad y(x_0) = y_0 \quad (0.29)$$

It is a significant improvement over the Euler and RK2 methods, providing higher accuracy without drastically increasing computational complexity.

- The RK4 method approximates the solution by computing four different slope estimates at distinct points and combining them in a weighted manner.

- These slopes provide information about how the solution evolves, allowing for a more accurate update than simpler methods like Euler or RK2.

The four slope estimates are computed as follows:

$$k_1 = hf(x_n, y_n) \quad (\text{Slope at the beginning of the step}) \quad (0.30)$$

$$k_2 = hf\left(x_n + \frac{h}{2}, y_n + \frac{k_1}{2}\right) \quad (\text{Slope at the midpoint using } k_1) \quad (0.31)$$

$$k_3 = hf\left(x_n + \frac{h}{2}, y_n + \frac{k_2}{2}\right) \quad (\text{Slope at the midpoint using } k_2) \quad (0.32)$$

$$k_4 = hf(x_n + h, y_n + k_3) \quad (\text{Slope at the next step using } k_3) \quad (0.33)$$

The update equation for the RK4 method is:

$$y_{n+1} = y_n + \frac{1}{6} (k_1 + 2k_2 + 2k_3 + k_4) \quad (0.34)$$

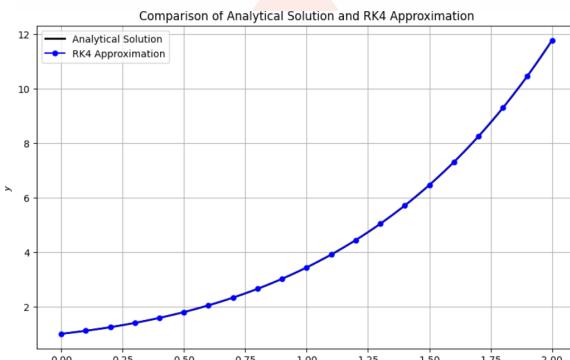


Fig. 0.2: Illustration of the RK4 method with intermediate slopes

#### 2.4.2 Error Analysis

- The local truncation error in the RK4 method is of order  $O(h^5)$ , meaning each individual step introduces an error proportional to  $h^5$ .
- The global error (after multiple steps) is of order  $O(h^4)$ , which makes RK4 significantly more accurate than Forward Euler  $O(h)$  and RK2  $O(h^2)$ .

Expanding the exact solution  $g(x)$  using the Taylor series,

$$g(x_n + h) = g(x_n) + hg'(x_n) + \frac{h^2}{2}g''(x_n) + \frac{h^3}{6}g'''(x_n) + \frac{h^4}{24}g''''(x_n) + O(h^5) \quad (0.35)$$

By carefully choosing the coefficients in RK4, the error terms up to  $O(h^4)$  match, leaving the local truncation error proportional to  $O(h^5)$ .

#### 2.4.3 Python Code Implementation

Below is a Python implementation of the RK4 method for solving an ODE of the form  $\frac{dy}{dx} = f(x, y)$ :

```

import numpy as np
import matplotlib.pyplot as plt

def runge_kutta_4(f, x0, y0, x_end, h):
    x_values = np.arange(x0, x_end + h, h)
    y_values = np.zeros(len(x_values))
    y_values[0] = y0

    for i in range(1, len(x_values)):
        x_n, y_n = x_values[i - 1], y_values[i - 1]

        k1 = h * f(x_n, y_n)
        k2 = h * f(x_n + h / 2, y_n + k1 / 2)
        k3 = h * f(x_n + h / 2, y_n + k2 / 2)
        k4 = h * f(x_n + h, y_n + k3)

        y_values[i] = y_n + (k1 + 2 * k2 + 2 * k3 + k4) / 6

    return x_values, y_values

# Example ODE: dy/dx = -2y + x
def f(x, y):
    return -2 * y + x

x0, y0 = 0, 1
x_end, h = 2, 0.1
x_vals, y_vals = runge_kutta_4(f, x0, y0, x_end, h)

plt.plot(x_vals, y_vals, label="RK4 Method")
plt.xlabel("x")
plt.ylabel("y")
plt.legend()
plt.show()

```

## 2.5 Trapezoidal

### 2.5.1 Theory

The trapezoidal method, also known as the implicit Euler method or the Crank-Nicholson method, is a numerical technique for solving first-order ordinary differential equations (ODEs) of the form

$$\frac{dy}{dx} = f(x, y), \quad y(x_0) = y_0 \quad (0.36)$$

It provides an improvement over the simple Euler method by using both the current and predicted next-step values to estimate the solution, making it more stable and accurate.

- The trapezoidal method is an implicit scheme, meaning it requires solving an equation at each step.
- It computes the average of the slopes at the beginning and end of the interval for a more accurate approximation.

The formula for the trapezoidal method is given by:

$$y_{n+1} = y_n + \frac{h}{2} (f(x_n, y_n) + f(x_{n+1}, y_{n+1})) \quad (0.37)$$

This requires solving for  $y_{n+1}$  implicitly, making it more computationally intensive than explicit methods like Euler's.

### 2.5.2 Application to RL Circuit

Consider an RL circuit with a time-dependent voltage input  $V(t)$ . The governing differential equation for the current  $i(t)$  is:

$$L \frac{di}{dt} + Ri = V(t) \quad (0.38)$$

Applying the trapezoidal rule to this equation, we approximate  $i(t)$  as follows:

$$i_{n+1} = i_n + \frac{h}{2} \left( \frac{V_n - Ri_n}{L} + \frac{V_{n+1} - Ri^*}{L} \right) \quad (0.39)$$

where  $i^*$  is a predictor obtained using the explicit Euler method:

$$i^* = i_n + h \frac{V_n - Ri_n}{L} \quad (0.40)$$

### 2.5.3 Python Code Implementation

Below is a Python implementation of the trapezoidal method for solving the RL circuit equation with a square wave voltage input:

```
import numpy as np

def square_wave(t, V0, T):
    """Generate a square wave with period T and amplitude V0."""
    return V0 * ((t % T) < (T / 2))

def trapezoidal(R, L, V0, T, h, t_max):
    t = np.arange(0, t_max + h, h)
    V = square_wave(t, V0, T)
    i = np.zeros_like(t)

    for n in range(len(t)-1):
        i_star = i[n] + h * (V[n] - R * i[n]) / L # Euler step
        i[n+1] = i[n] + (h / 2) * ((V[n] - R * i[n]) / L + (V[n+1] - R * i_star) / L)

    return t, i
```

### 2.5.4 Simulation and Plotting

To visualize the current response in the RL circuit, we use the following code:

```
import numpy as np
import matplotlib.pyplot as plt
from trapezoidal import trapezoidal

def square_wave(t, T, V0, alpha):
    return V0 if (t % T) < alpha * T else 0
```

```

R = 100 # Resistance in ohms
L = 10 # Inductance in henries
V0 = 10 # Square wave amplitude
T = 5 # Period of the square wave
alpha = 0.5 # Duty ratio

t0 = 0 # Start time
t_end = 10 # End time
h = 0.01 # Step size

t_values_trap, i_values_trap = trapezoidal(R, L, V0, T, h, t_end)

plt.figure(figsize=(10, 6))
plt.plot(t_values_trap, i_values_trap, label='Trapezoidal: Current through
    inductor')
plt.title('Current Response in RL Circuit with Square Wave Input')
plt.xlabel('Time (s)')
plt.ylabel('Current (A)')
plt.legend()
plt.grid(True)
plt.show()

```

The Trapezoidal method is the implicit second-order method:

$$i_{n+1} = i_n + \frac{h}{2} \left( \frac{di}{dt} \Big|_{t_n, i_n} + \frac{di}{dt} \Big|_{t_{n+1}, i_{n+1}} \right) \quad (0.41)$$

$$= i_n + \frac{h}{2} \left( -\frac{R}{L} i_n + -\frac{R}{L} i_{n+1} \right) \quad (0.42)$$

Rearranging:

$$i_{n+1} - \frac{h R}{2 L} i_{n+1} = i_n \left( 1 - \frac{h R}{2 L} \right) \quad (0.43)$$

$$i_{n+1} = \frac{i_n \left( 1 - \frac{h R}{2 L} \right)}{1 + \frac{h R}{2 L}} \quad (0.44)$$

For stability:

$$\left| \frac{1 - \frac{h R}{2 L}}{1 + \frac{h R}{2 L}} \right| < 1 \quad (0.45)$$

which ensures unconditional stability for all  $h > 0$ .

### 2.5.5 Conclusion

- Forward Euler: Conditionally stable ( $h < 2L/R$ ).
- Backward Euler: Unconditionally stable.
- RK2: Improved accuracy but still constrained by stability limits.
- RK4: High accuracy and better stability.
- Trapezoidal: Unconditionally stable.

### 3 Stability Analysis

#### 3.1 Forward Euler

##### Equation

$$V(t) = L \frac{di}{dt} + Ri \quad (0.46)$$

for Forward Euler method

$$i_{n+1} = i_n + h \frac{1}{L} (V_n - Ri_n) \quad (0.47)$$

Let  $V(t) = 0$  i.e Homogeneous

$$\frac{di}{dt} = \frac{-R}{L} i \quad (0.48)$$

after solving we get

$$i = i_0 e^{\frac{Rt}{L}} \quad (0.49)$$

it decays exponentially (Stable)

Now for Forward Euler

$$i_{n+1} = i_n + h \frac{di}{dt} \quad (0.50)$$

$$= i_n + h \frac{-Ri_n}{L} \quad (0.51)$$

$$= i_n \left( 1 + h \left( \frac{-Rn}{L} \right) \right) \quad (0.52)$$

$$= i_n \left( 1 - h \frac{R}{L} \right) \quad (0.53)$$

for stable

$$\left| 1 - h \frac{R}{L} \right| < 1$$

$$-1 < 1 - h \frac{R}{L} < 1$$

$$h < 2 \frac{L}{R}$$

if  $h > 2 \frac{L}{R}$  (it will produce oscillations and diverges)

#### 3.2 Backward Euler

##### Equation

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$$V(t) = L \frac{di}{dt} + Ri \quad (0.54)$$

For the Backward Euler method, we use

$$i_{n+1} = i_n + h \frac{1}{L} (V_{n+1} - Ri_{n+1}) \quad (0.55)$$

Let  $V(t) = 0$  (Homogeneous case), then

$$\frac{di}{dt} = \frac{-R}{L}i \quad (0.56)$$

Solving this analytically, we get

$$i = i_0 e^{-\frac{R}{L}t} \quad (0.57)$$

which decays exponentially (Stable).

**Now for Backward Euler:**

$$i_{n+1} = i_n + h \frac{di}{dt} \Big|_{t_{n+1}} \quad (0.58)$$

$$= i_n + h \frac{-R i_{n+1}}{L} \quad (0.59)$$

Rearranging,

$$i_{n+1} - h \frac{R}{L} i_{n+1} = i_n \quad (0.60)$$

$$i_{n+1} \left(1 + h \frac{R}{L}\right) = i_n \quad (0.61)$$

$$i_{n+1} = \frac{i_n}{1 + h \frac{R}{L}} \quad (0.62)$$

**For Stability:** The magnitude of the amplification factor should be less than 1:

$$\left| \frac{1}{1 + h \frac{R}{L}} \right| < 1 \quad (0.63)$$

Since  $1 + h \frac{R}{L} > 1$  for  $h > 0$ , the denominator is always greater than the numerator, ensuring

$$|i_{n+1}| < |i_n| \quad (0.64)$$

which guarantees stability for any step size  $h > 0$ .

### 3.3 RK2

**Equation**

$$\frac{di}{dt} = \frac{-R}{L}i \quad (0.65)$$

RK2 (Heun's Method) is given by:

$$k_1 = \frac{di}{dt} \Big|_{t_n, i_n} = \frac{-R}{L} i_n \quad (0.66)$$

$$k_2 = \frac{di}{dt} \Big|_{t_n + h, i_n + hk_1} = \frac{-R}{L} (i_n + hk_1) \quad (0.67)$$

$$i_{n+1} = i_n + \frac{h}{2}(k_1 + k_2) \quad (0.68)$$

Substituting values:

$$i_{n+1} = i_n + \frac{h}{2} \left( \frac{-R}{L} i_n + \frac{-R}{L} (i_n + h \frac{-R}{L} i_n) \right) \quad (0.69)$$

$$= i_n \left( 1 - h \frac{R}{L} + \frac{h^2}{2} \left( \frac{R}{L} \right)^2 \right) \quad (0.70)$$

For stability, we require:

$$\left| 1 - h \frac{R}{L} + \frac{h^2}{2} \left( \frac{R}{L} \right)^2 \right| < 1 \quad (0.71)$$

which provides a more relaxed stability criterion compared to Forward Euler.

### 3.4 RK4

#### Equation

$$\frac{di}{dt} = \frac{-R}{L} i \quad (0.72)$$

RK4 is given by:

$$k_1 = \frac{di}{dt} \Big|_{t_n, i_n} = \frac{-R}{L} i_n \quad (0.73)$$

$$k_2 = \frac{di}{dt} \Big|_{t_n + \frac{h}{2}, i_n + \frac{h}{2} k_1} = \frac{-R}{L} (i_n + \frac{h}{2} k_1) \quad (0.74)$$

$$k_3 = \frac{di}{dt} \Big|_{t_n + \frac{h}{2}, i_n + \frac{h}{2} k_2} = \frac{-R}{L} (i_n + \frac{h}{2} k_2) \quad (0.75)$$

$$k_4 = \frac{di}{dt} \Big|_{t_n + h, i_n + h k_3} = \frac{-R}{L} (i_n + h k_3) \quad (0.76)$$

$$i_{n+1} = i_n + \frac{h}{6} (k_1 + 2k_2 + 2k_3 + k_4) \quad (0.77)$$

This method has a much higher accuracy and better stability properties compared to Forward Euler and RK2.

### 3.5 Trapezoidal

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The Trapezoidal method is the implicit second-order method:

$$i_{n+1} = i_n + \frac{h}{2} \left( \frac{di}{dt} \Big|_{t_n, i_n} + \frac{di}{dt} \Big|_{t_{n+1}, i_{n+1}} \right) \quad (0.78)$$

$$= i_n + \frac{h}{2} \left( \frac{-R}{L} i_n + \frac{-R}{L} i_{n+1} \right) \quad (0.79)$$

Rearranging:

$$i_{n+1} - \frac{h}{2} \frac{R}{L} i_{n+1} = i_n \left( 1 - \frac{h}{2} \frac{R}{L} \right) \quad (0.80)$$

$$i_{n+1} = \frac{i_n \left( 1 - \frac{h}{2} \frac{R}{L} \right)}{1 + \frac{h}{2} \frac{R}{L}} \quad (0.81)$$

For stability:

$$\left| \frac{1 - \frac{h}{2} \frac{R}{L}}{1 + \frac{h}{2} \frac{R}{L}} \right| < 1 \quad (0.82)$$

which ensures unconditional stability for all  $h > 0$ .

### 3.6 Conclusion

- Forward Euler: Conditionally stable ( $h < 2L/R$ ).
- Backward Euler: Unconditionally stable.
- RK2: Improved accuracy but still constrained by stability limits.
- RK4: High accuracy and better stability.
- Trapezoidal: Unconditionally stable.

## 4 RL $\alpha$ Analysis

$$T = 0.001s, V = 10V, \alpha = 0.5$$

Let's consider a cycle from  $t = nT$  to  $t = nT + \alpha T$ . Current at  $t = nT$  is  $i_0$ . Current varies as:

$$i = \frac{V}{R} (1 - e^{-\frac{tR}{L}}) + i_0 e^{-\frac{tR}{L}} \quad (0.83)$$

at  $t = nT + \alpha T$  let current be  $i_1$

$$i_1 = \frac{V}{R} (1 - e^{-\frac{\alpha TR}{L}}) + i_0 e^{-\frac{\alpha TR}{L}} \quad (0.84)$$

from  $t = nT + \alpha T$  to  $t = (n+1)T$  current varies as:

$$i = i_1 e^{-\frac{tR}{L}} \quad (0.85)$$

at  $t = (n+1)T$  let the current be  $i_2$

$$i_2 = i_1 e^{-\frac{T R (1-\alpha)}{L}} \quad (0.86)$$

$$i_2 = \left( \frac{V}{R} (1 - e^{-\frac{\alpha TR}{L}}) + i_0 e^{-\frac{\alpha TR}{L}} \right) e^{-\frac{T R (1-\alpha)}{L}} \quad (0.87)$$

As  $\frac{R}{L}$  varies, we can see the variation in  $V_R$  i.e. Voltage across the Resistor as following:

### 4.1 Case I: $e^{-\frac{\alpha TR}{L}} \ll 1$

This happens when  $e^{-\frac{\alpha TR}{L}} < 10^{-3}$

$$\therefore \frac{R}{L} > \frac{6.909}{\alpha T} \quad (0.88)$$

$$i_1 \simeq \frac{V}{R} \quad (0.89)$$

$$i_2 \simeq 0 \quad (0.90)$$

We see a square wave nature in current.

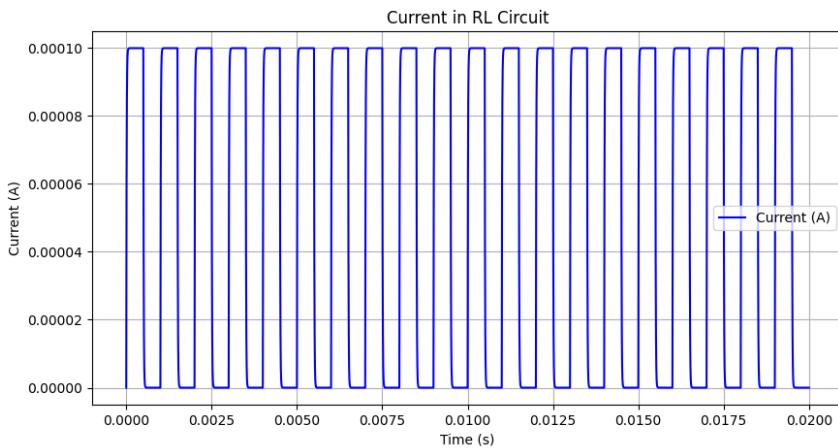
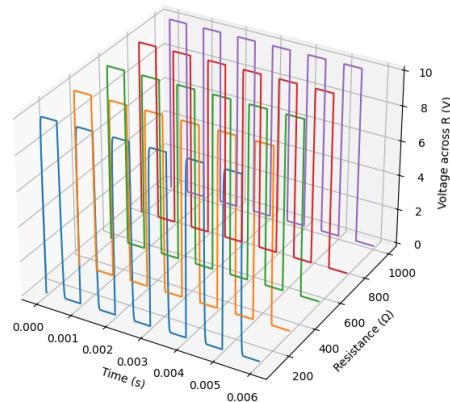


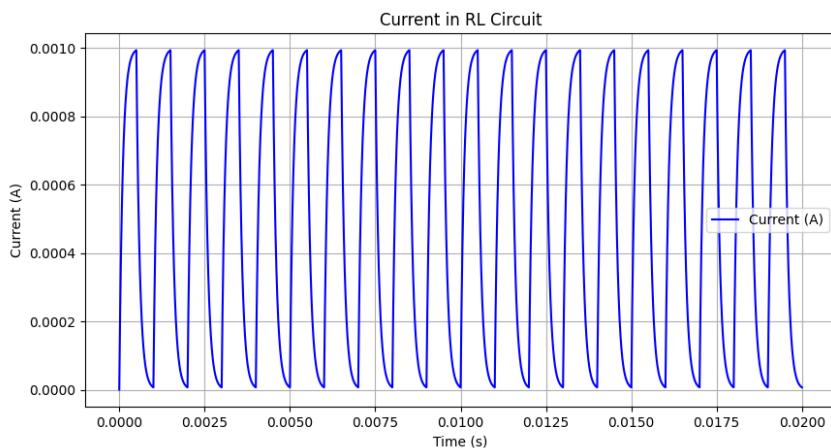
Fig. 0.3:  $\frac{R}{L} = 10^5$

Voltage Variation across R in RL Circuit with Changing Resistance

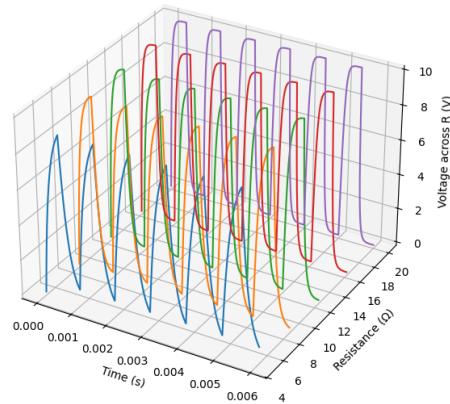
Fig. 0.4:  $L = 10^{-3}$ 

#### 4.2 Case 2: $\frac{R}{L}$ high

The current reaches  $V_0/R$  as max and 0 as min at steady state

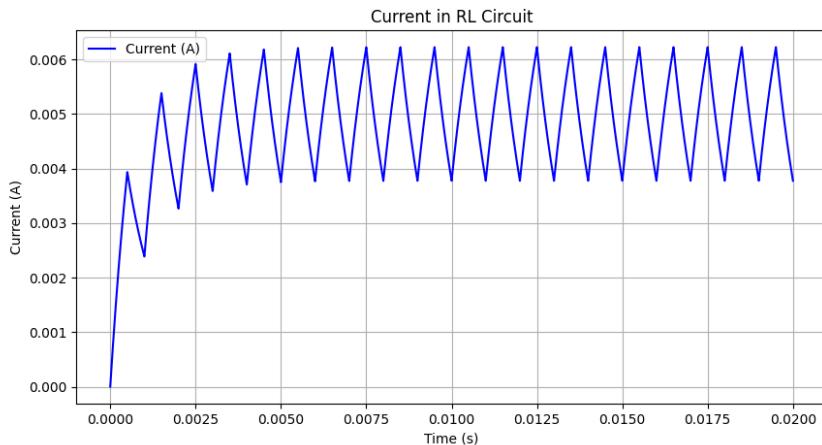
Fig. 0.5:  $\frac{R}{L} = 10^4$

Voltage Variation across R in RL Circuit with Changing Resistance

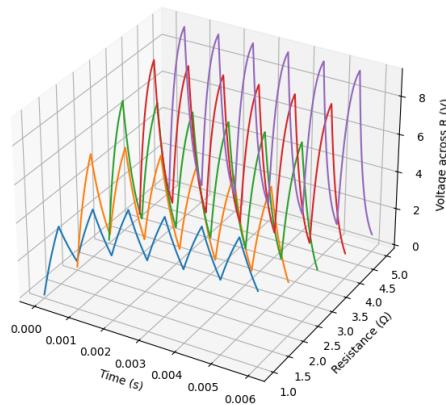
Fig. 0.6:  $L = 10^{-3}$ 

#### 4.3 Case 3: $\frac{R}{L}$ medium

The current doesn't reach  $V_0/R$  as max and 0 as min at steady state. But rather reaches a fixed crest and trough value.

Fig. 0.7:  $\frac{R}{L} = 10^3$

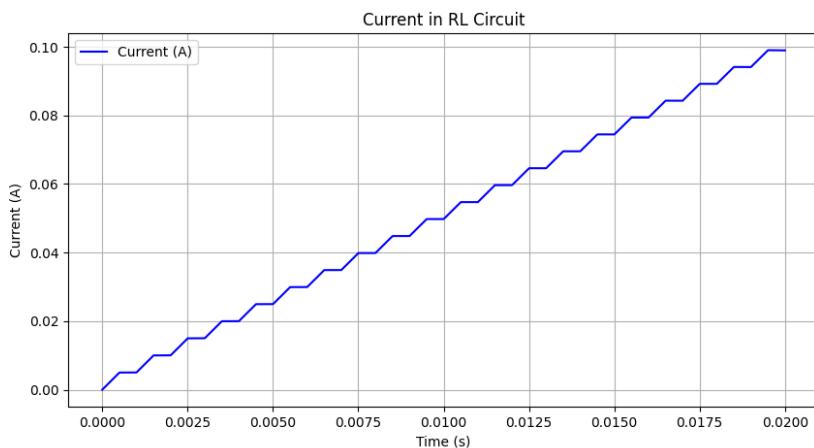
Voltage Variation across R in RL Circuit with Changing Resistance

Fig. 0.8:  $L = 10^{-3}$ 

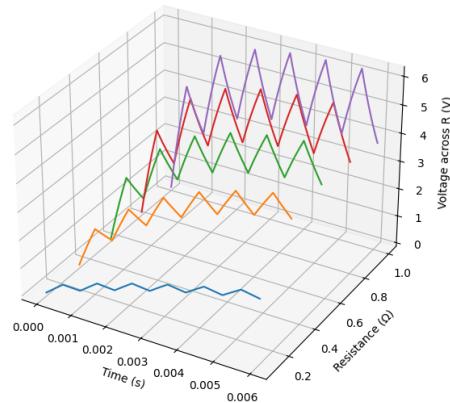
4.4 Case 4:  $e^{\frac{-\alpha T R}{L}} \approx 1$

$$\frac{\alpha T R}{L} \approx 0 \quad (0.91)$$

Current response tends to that of inductor-only circuit

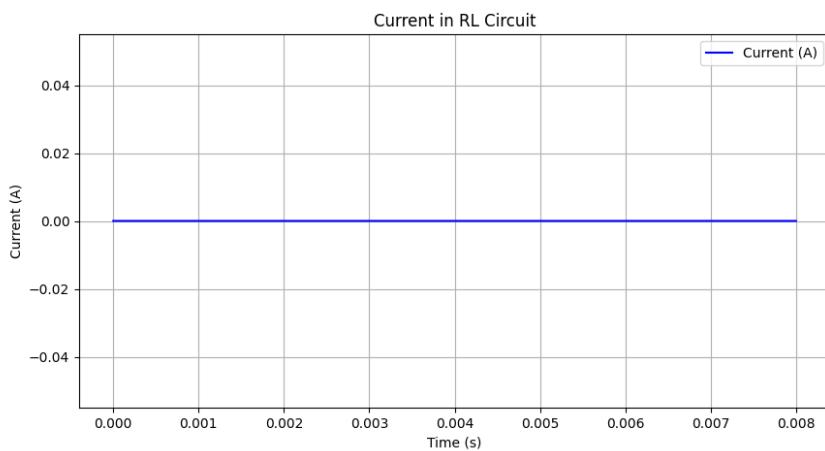
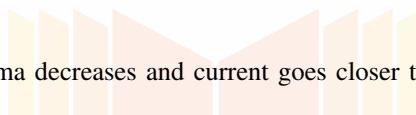
Fig. 0.9:  $\frac{R}{L} = 1$

Voltage Variation across R in RL Circuit with Changing Resistance

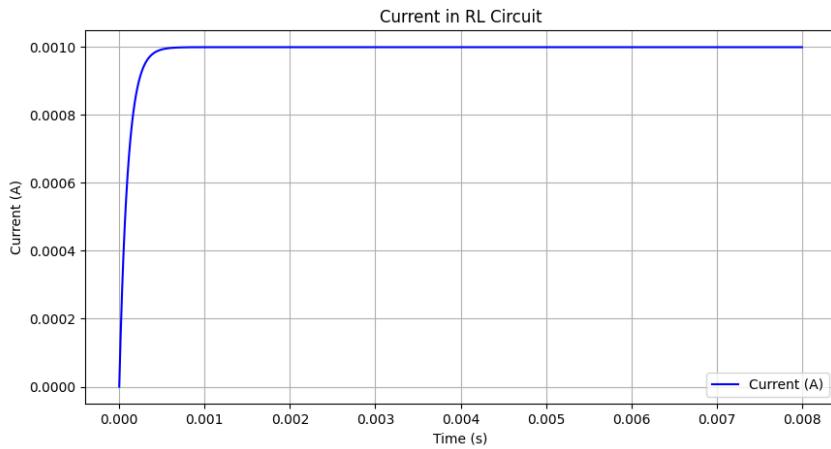
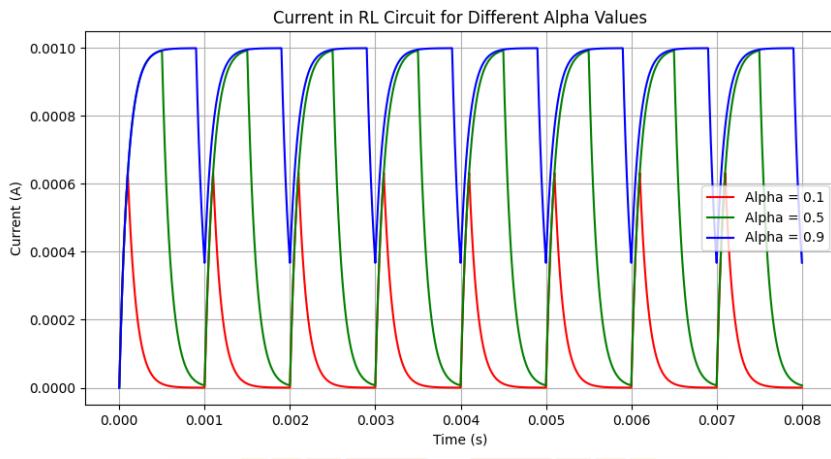
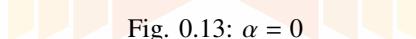
Fig. 0.10:  $L = 10^{-3}$ 

#### 4.5 $\alpha$ Analysis

As  $\alpha$  tends to 0 maxima decreases and current goes closer to 0 A:

Fig. 0.11:  $\alpha = 0$ 

As alpha grows closer to 1 the  $V_{in}$  tends more and more to a constant dc voltage and thus we observe current similar to that input

Fig. 0.12:  $\alpha = 0$ Fig. 0.13:  $\alpha = 0$ 

## 5 Fourier Analysis

### 5.1 Problem Statement

The function `compute_current_waveform` calculates the current response of an RL circuit excited by a square wave voltage using Fourier series expansion. The given parameters are:

- Duty cycle of the square wave:  $\alpha$
- Resistance:  $R$  (Ohms)

- Inductance:  $L$  (Henries)
- Period of the square wave:  $T$  (seconds)
- Number of Fourier harmonics:  $N$
- Number of time samples per period:  $M$
- Number of cycles:  $C$

The function returns an array containing the computed current waveform.

### 5.2 Compute Fundamental Angular Frequency

The fundamental angular frequency of the square wave is given by:

$$\omega_0 = \frac{2\pi}{T} \quad (0.92)$$

where  $T$  is the period of the square wave.

### 5.3 Compute DC Component of Voltage and Current

The DC component of the applied square wave voltage is:

$$V_{DC} = 10 \cdot \alpha \quad (0.93)$$

Since the inductor acts as a short circuit at DC, the DC component of the current is given by:

$$I_{DC} = \frac{V_{DC}}{R} = \frac{10\alpha}{R} \quad (0.94)$$

### 5.4 Fourier Series Representation of Voltage

The Fourier series representation of the square wave voltage is given by:

$$V_n = \frac{10}{j2\pi n} (1 - e^{-j2\pi n\alpha}) \quad (0.95)$$

where:

- $n$  represents the harmonic index.
- $j$  is the imaginary unit.

### 5.5 Compute Impedance for Each Harmonic

The impedance of the RL circuit at the  $n$ -th harmonic is:

$$Z_n = R + jn\omega_0 L \quad (0.96)$$

### 5.6 Compute Current for Each Harmonic

The current Fourier coefficient corresponding to each harmonic is given by:

$$I_n = \frac{V_n}{Z_n} \quad (0.97)$$

## 5.7 Sum Over Harmonics to Compute Total Current

The total current at time  $t$  is obtained by summing over the DC component and the harmonics:

$$I(t) = I_{DC} + 2 \sum_{n=1}^N \operatorname{Re} (I_n e^{jn\omega_0 t}) \quad (0.98)$$

where  $\operatorname{Re}$  denotes the real part of the complex expression.

## 5.8 Compute Current for Each Time Sample

For each time sample  $t_i$ , the current is computed using:

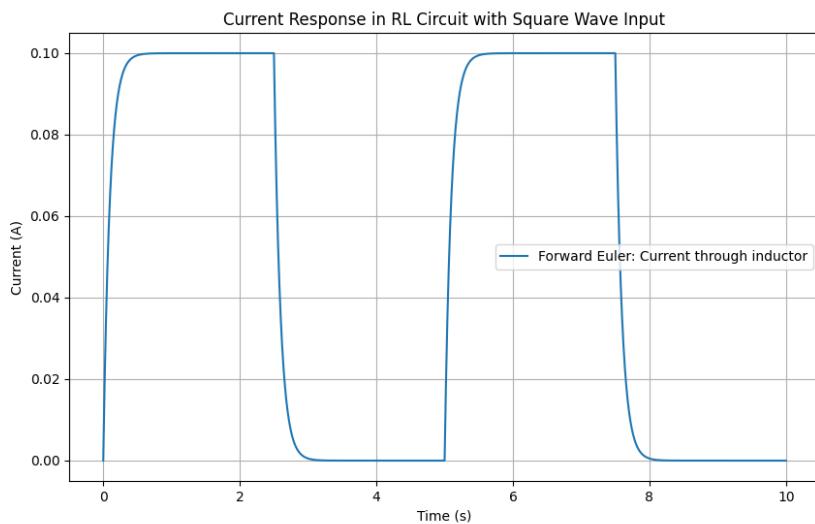
$$t_i = \frac{iT}{M}, \quad i = 0, 1, \dots, M \cdot C \quad (0.99)$$

where  $M \cdot C$  represents the total number of samples across multiple cycles.

## 6 Plot Analysis

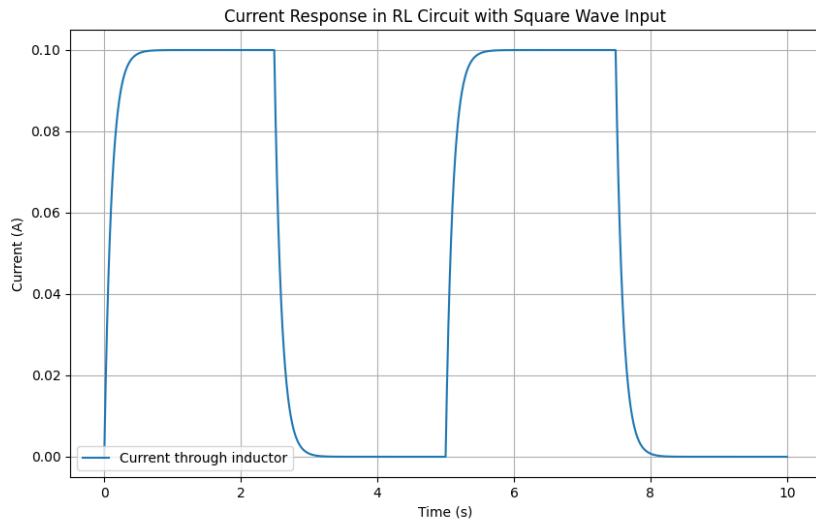
### 6.1 Forward Euler :

By using the python code mentioned in the **Numerical Methods(Forward Euler)** we get the following plot



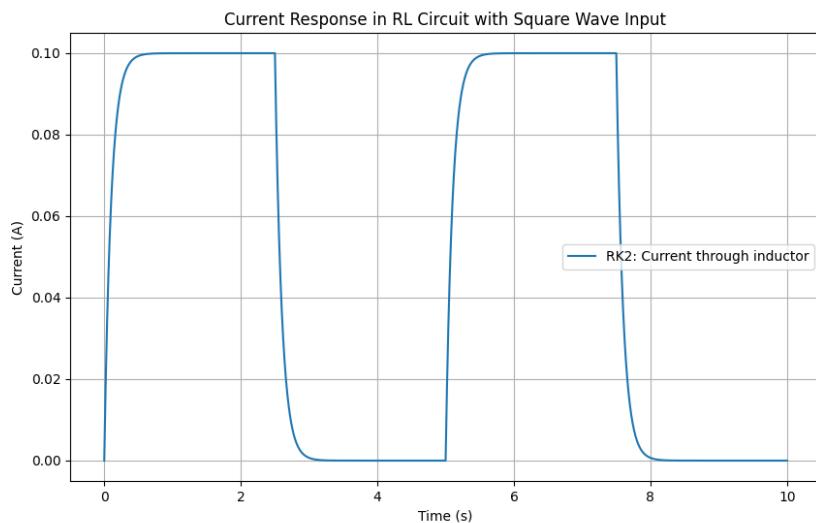
### 6.2 Backward Euler :

By using the python code mentioned in the **Numerical Methods(Backward Euler)** we get the following plot



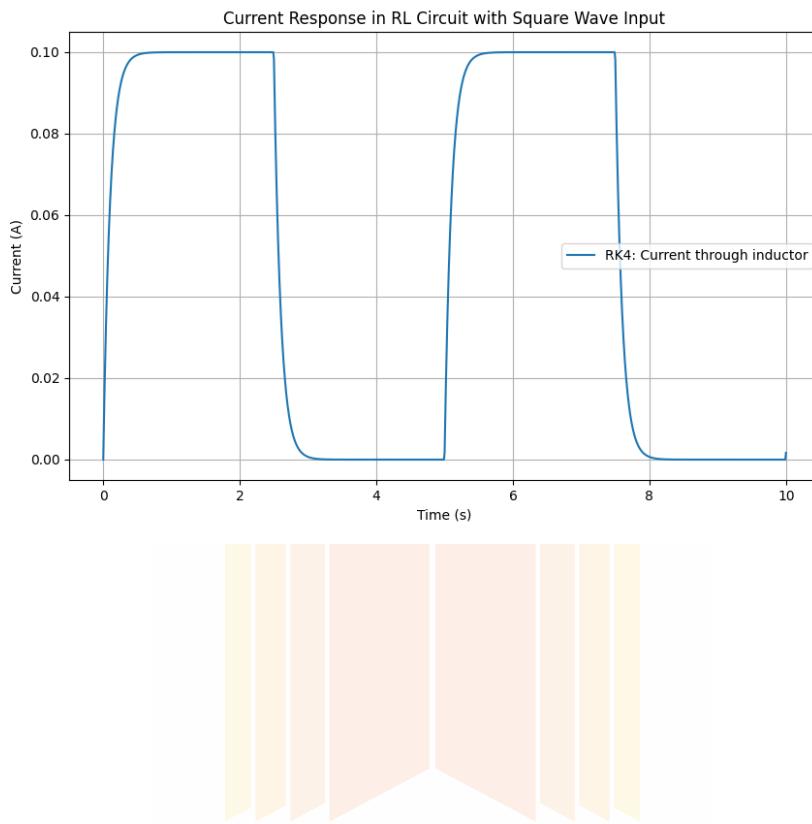
### 6.3 RK2 Euler :

By using the python code mentioned in the **Numerical Methods(RK2)** we get the following plot



#### 6.4 RK4 :

By using the python code mentioned in the **Numerical Methods(RK4)** we get the following plot

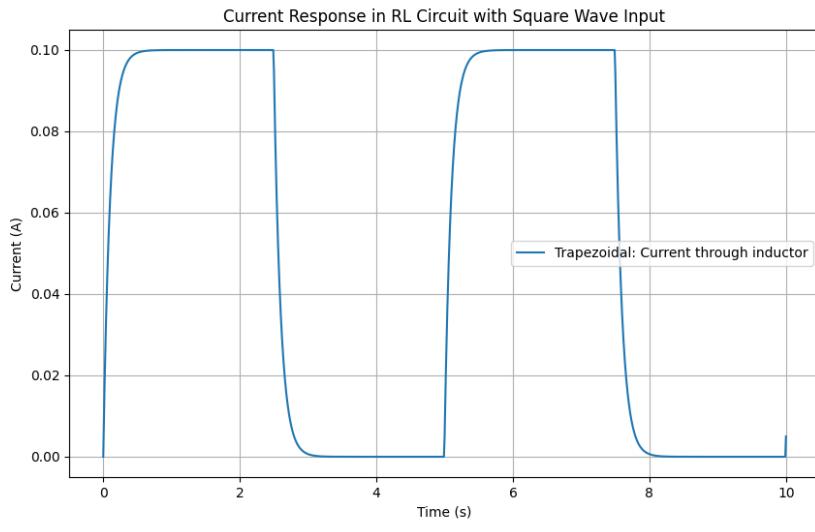


#### 6.5 Trapezoidal :

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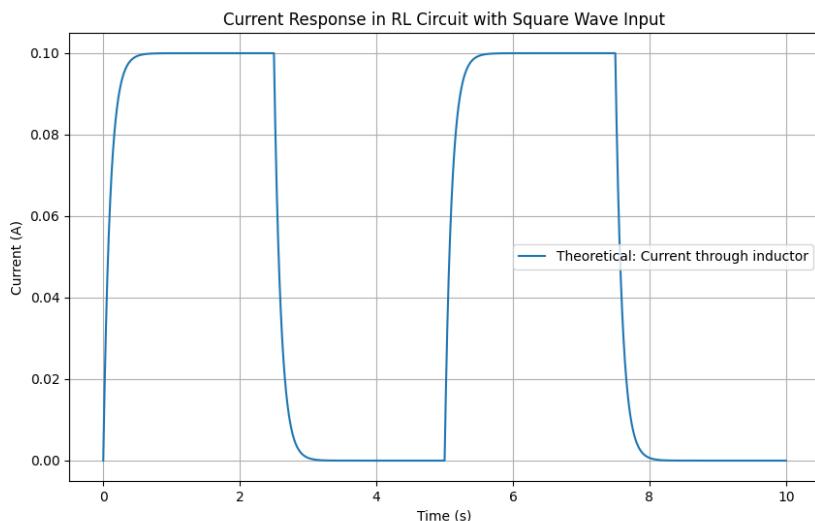
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By using the python code mentioned in the **Numerical Methods(Trapezoidal)** we get the following plot



### 6.6 Theoretical :

By using the python code mentioned in the **Numerical Methods(Theoretical Euler)** we get the following plot



## 6.7 Python Code

**Note :** As the codes mentioned at the Numerical Methods were for generalised Differential Equations i used the below code to import above mentioned codes to plot :

```

import numpy as np
import matplotlib.pyplot as plt
from BackwardEuler import solve_backward_euler #(by changing this we can get
for each plot)

def square_wave(t, T, V0, alpha):
    # Square wave generator with duty ratio alpha
    return V0 if (t % T) < alpha * T else 0

# Parameters
R = 100 # Resistance in ohms
L = 10 # Inductance in henries
V0 = 10 # Square wave amplitude
T = 5 # Period of the square wave
alpha = 0.5 # Duty ratio (0 < alpha <= 1)

# Define the differential equation for the RL circuit
def rl_circuit(t, i):
    v_in = square_wave(t, T, V0, alpha)
    return (v_in - R * i) / L

# Time parameters
t0 = 0 # Start time
t_end = 10 # End time
h = 0.01 # Step size
i0 = 0 # Initial current

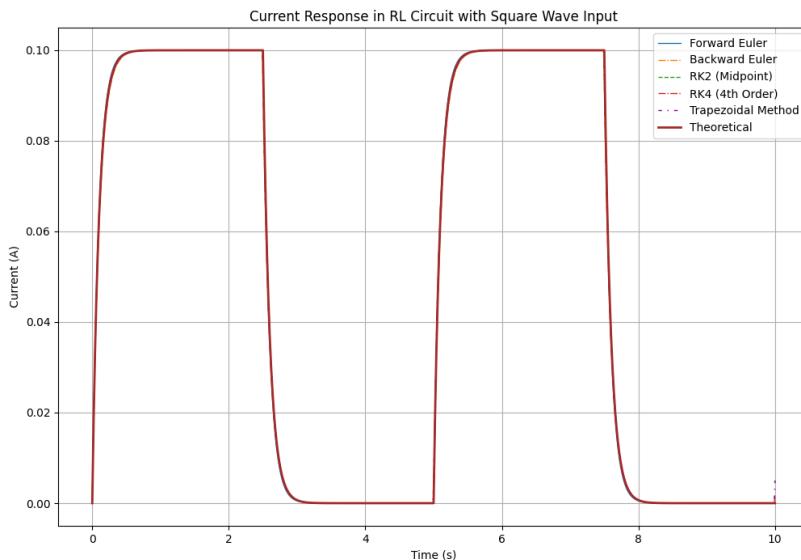
# Solve the differential equation
t_values, i_values = solve_backward_euler(rl_circuit, t0, t_end, i0, h)

# Plot the current response
plt.figure(figsize=(10, 6))
plt.plot(t_values, i_values, label='Current through inductor')
plt.title('Current Response in RL Circuit with Square Wave Input')
plt.xlabel('Time (s)')
plt.ylabel('Current (A)')
plt.legend()
plt.grid(True)
plt.show()

```

## 6.8 ANALYSIS OF ALL NUMERICAL METHODS wrt THEORETICAL :

The below plot consists of all the simulation methods and theoretical method in a single plot.



### 6.8.1 error analysis :

For this we have implemented a Python program that systematically evaluates and compares the errors produced by different simulation methods against the theoretical method. The program does this by calculating errors at every 0.0001 seconds along the x-axis.

At each time step, it ranks the simulation methods in descending order based on their error values. Whenever there is a change in the method with the least error, the program detects this shift and prints the updated ranking, displaying the simulation method names along with their respective error values. This approach ensures a continuous and detailed analysis of how each method performs over time, highlighting the most accurate method at different instances.

### 6.8.2 Python code :

```
import numpy as np
import matplotlib.pyplot as plt
from ForwardEuler import solve_forward_euler
from BackwardEuler import solve_backward_euler
from rk2 import solve_rk2
from rk4 import solve_rk4
from trapezoidal import trapezoidal
from theoretical import theoretical_i
```

```

# Square wave generator
def square_wave(t, T, V0, alpha):
    return V0 if (t % T) < alpha * T else 0

# Parameters
R = 100 # Resistance in ohms
L = 10 # Inductance in henries
V0 = 10 # Square wave amplitude
T = 5 # Period of the square wave
alpha = 0.5 # Duty ratio (0 < alpha <= 1)

# Time parameters
t0 = 0 # Start time
t_end = T # End time (one cycle)
h = 0.01 # Step size

# Differential equation for RL circuit
def rl_circuit(t, i):
    return (square_wave(t, T, V0, alpha) - R * i) / L

# Time array
t_values = np.arange(t0, t_end + h, h)

# Solve using different methods
i_forward = solve_forward_euler(rl_circuit, t0, t_end, 0, h)
i_backward = solve_backward_euler(rl_circuit, t0, t_end, 0, h)
i_rk2 = solve_rk2(rl_circuit, t0, t_end, 0, h)
i_rk4 = solve_rk4(rl_circuit, t0, t_end, 0, h)
i_trapezoidal = trapezoidal(R, L, V0, T, h, t_end)
i_theoretical = theoretical_i(R, L, T, V0, 0, alpha, t_values)

# Resample for error calculation
fine_t = np.arange(t0, t_end, 0.0001)
i_forward_interp = np.interp(fine_t, t_values, i_forward)
i_backward_interp = np.interp(fine_t, t_values, i_backward)
i_rk2_interp = np.interp(fine_t, t_values, i_rk2)
i_rk4_interp = np.interp(fine_t, t_values, i_rk4)
i_trapezoidal_interp = np.interp(fine_t, t_values, i_trapezoidal)
i_theoretical_interp = np.interp(fine_t, t_values, i_theoretical)

# Calculate errors
def calculate_errors():
    errors = {
        'Forward Euler': np.abs(i_forward_interp - i_theoretical_interp),
        'Backward Euler': np.abs(i_backward_interp - i_theoretical_interp),
        'RK2 (Midpoint)': np.abs(i_rk2_interp - i_theoretical_interp),
        'RK4 (4th Order)': np.abs(i_rk4_interp - i_theoretical_interp),
        'Trapezoidal': np.abs(i_trapezoidal_interp - i_theoretical_interp)
    }
    return errors

errors = calculate_errors()

```

```

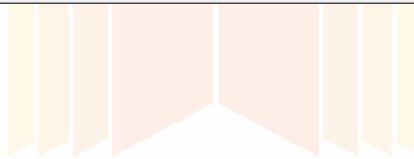
# Track least error method
prev_least_error = None
for i, t in enumerate(fine_t):
    current_order = sorted(errors.items(), key=lambda x: x[1][i], reverse=True)
    least_error_method = current_order[-1][0]

    if least_error_method != prev_least_error:
        print(f"At t = {t:.4f}s, error order (desc):")
        for method, error in current_order:
            print(f"{method}: {error[i]:.6f}")
        prev_least_error = least_error_method

# Plot all results
plt.figure(figsize=(12, 8))
plt.plot(t_values, i_forward, label='Forward Euler', linestyle='-', linewidth=1)
plt.plot(t_values, i_backward, label='Backward Euler', linestyle='dashdot', linewidth=1)
plt.plot(t_values, i_rk2, label='RK2 (Midpoint)', linestyle='--', linewidth=1)
plt.plot(t_values, i_rk4, label='RK4 (4th Order)', linestyle='-.', linewidth=1)
plt.plot(t_values, i_trapezoidal, label='Trapezoidal Method', linestyle=(0, (3, 5, 1, 5)), linewidth=1, color='purple')
plt.plot(t_values, i_theoretical, label='Theoretical', linestyle='-', linewidth=2, color='brown')

# Customize plot
plt.title('Current Response in RL Circuit with Square Wave Input')
plt.xlabel('Time (s)')
plt.ylabel('Current (A)')
plt.legend()
plt.grid(True)
plt.show()

```



भारतीय प्रौद्योगिकी संस्थान हैदराबाद

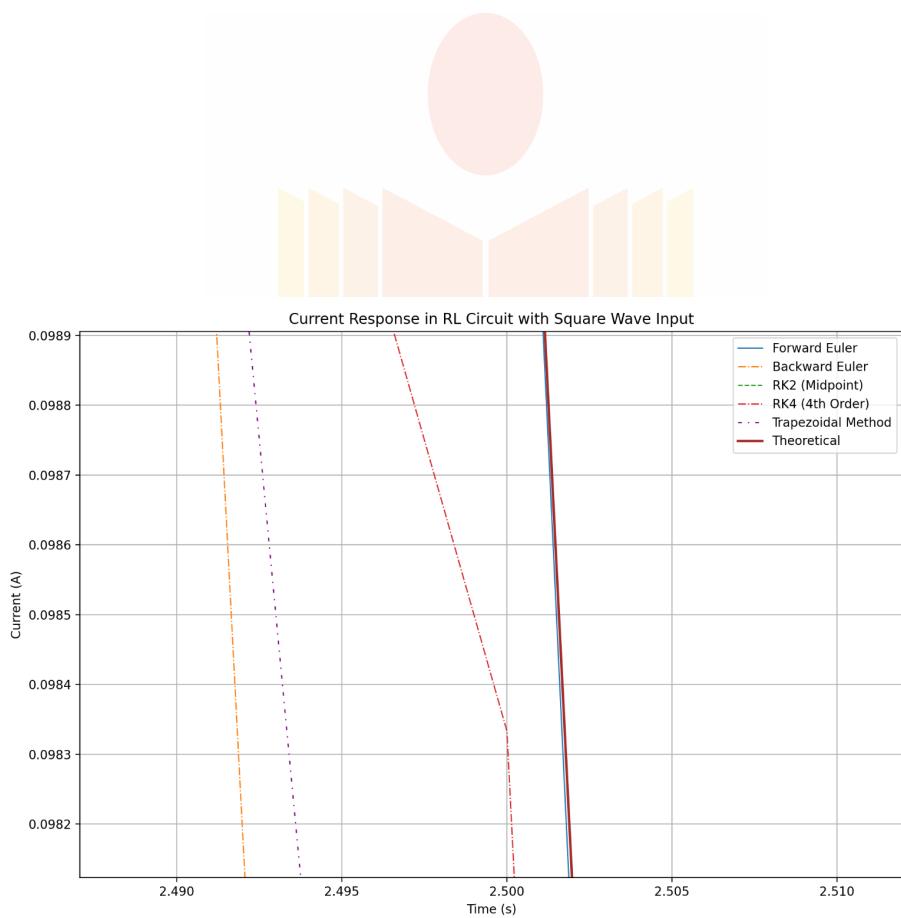
Indian Institute of Technology Hyderabad

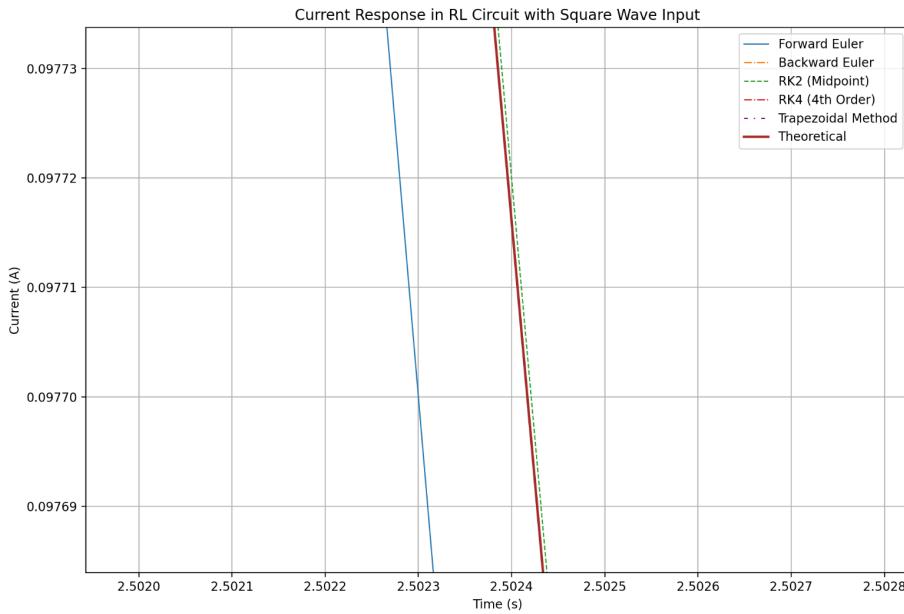
6.8.3 Data Obtained :

**At t = 2.4901**

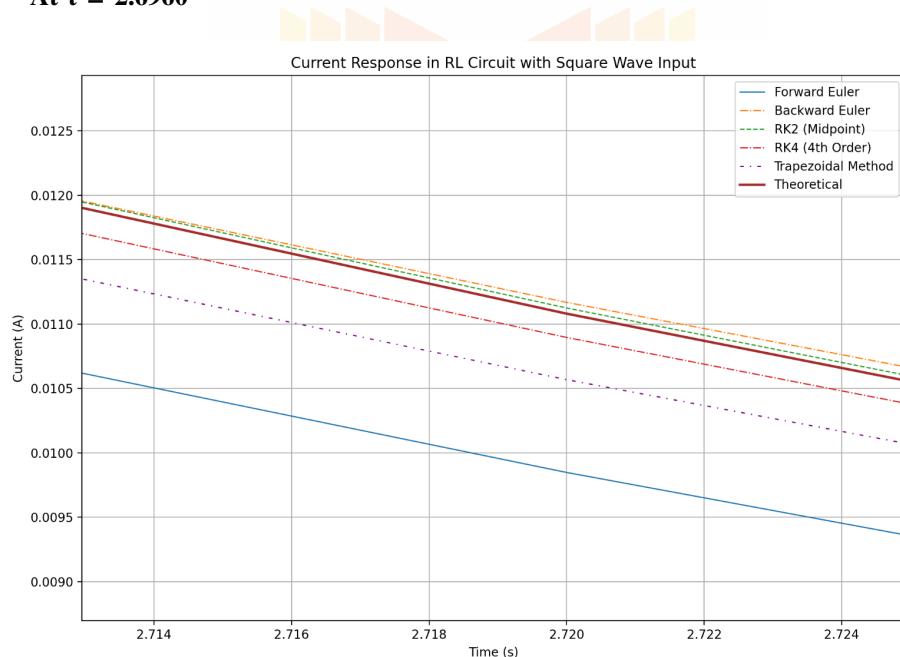
| Time (s) | Highest Error  |          | 2nd Highest     |          | 3rd Highest     |          | 4th Highest     |          | Least Error     |          |
|----------|----------------|----------|-----------------|----------|-----------------|----------|-----------------|----------|-----------------|----------|
|          | Method         | Error    | Method          | Error    | Method          | Error    | Method          | Error    | Method          | Error    |
| 0.0000   | Forward Euler  | 0.000000 | Backward Euler  | 0.000000 | RK2 (Midpoint)  | 0.000000 | RK4 (4th Order) | 0.000000 | Trapezoidal     | 0.000000 |
| 0.0001   | Forward Euler  | 0.000005 | Backward Euler  | 0.000004 | RK2 (Midpoint)  | 0.000000 | Trapezoidal     | 0.000000 | RK4 (4th Order) | 0.000000 |
| 2.4901   | Backward Euler | 0.000091 | Trapezoidal     | 0.000050 | RK4 (4th Order) | 0.000017 | Forward Euler   | 0.000000 | RK2 (Midpoint)  | 0.000000 |
| 2.6960   | Forward Euler  | 0.001405 | Trapezoidal     | 0.000658 | RK4 (4th Order) | 0.000235 | RK2 (Midpoint)  | 0.000050 | Backward Euler  | 0.000049 |
| 2.7115   | Forward Euler  | 0.001293 | Trapezoidal     | 0.000560 | RK4 (4th Order) | 0.000201 | Backward Euler  | 0.000046 | RK2 (Midpoint)  | 0.000046 |
| 3.4196   | Backward Euler | 0.000004 | Forward Euler   | 0.000004 | Trapezoidal     | 0.000000 | RK2 (Midpoint)  | 0.000000 | RK4 (4th Order) | 0.000000 |
| 4.4205   | Backward Euler | 0.000000 | Forward Euler   | 0.000000 | RK2 (Midpoint)  | 0.000000 | RK4 (4th Order) | 0.000000 | Trapezoidal     | 0.000000 |
| 4.9901   | Trapezoidal    | 0.000050 | RK4 (4th Order) | 0.000017 | Backward Euler  | 0.000000 | Forward Euler   | 0.000000 | RK2 (Midpoint)  | 0.000000 |
| 4.9937   | Trapezoidal    | 0.001850 | RK4 (4th Order) | 0.000617 | Backward Euler  | 0.000000 | RK2 (Midpoint)  | 0.000000 | Forward Euler   | 0.000000 |

TABLE 0: Error order at different time steps

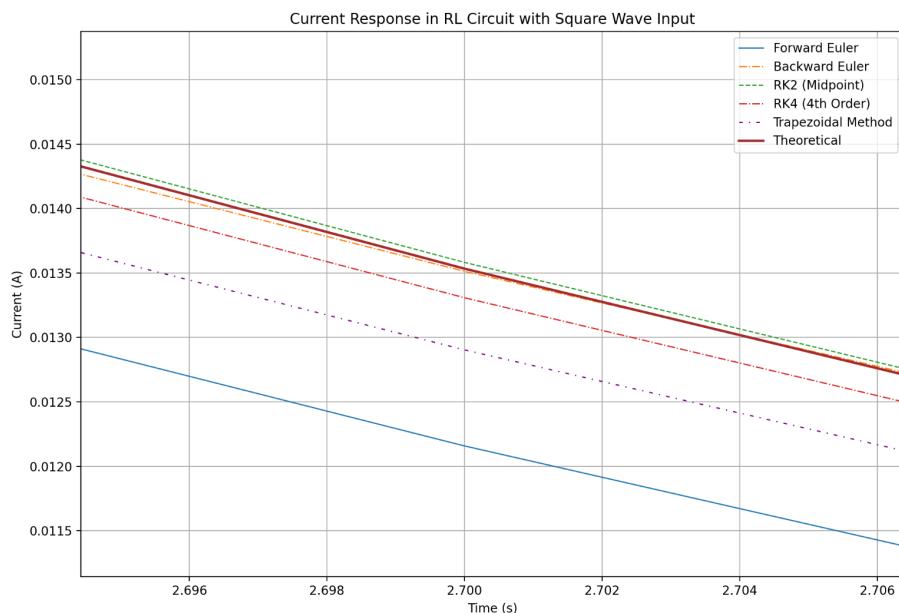




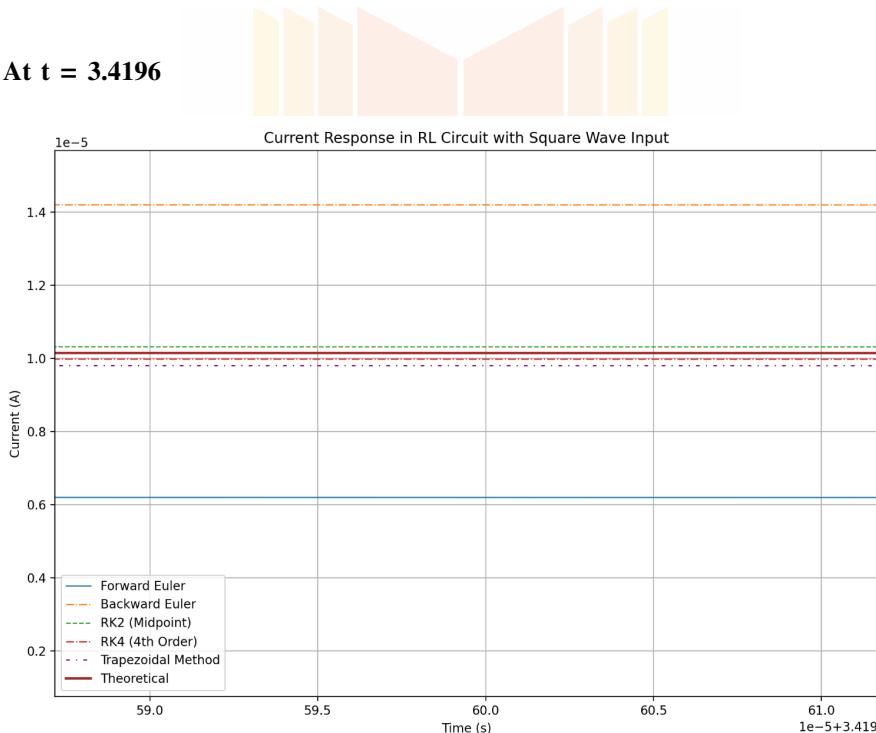
**At  $t = 2.6960$**



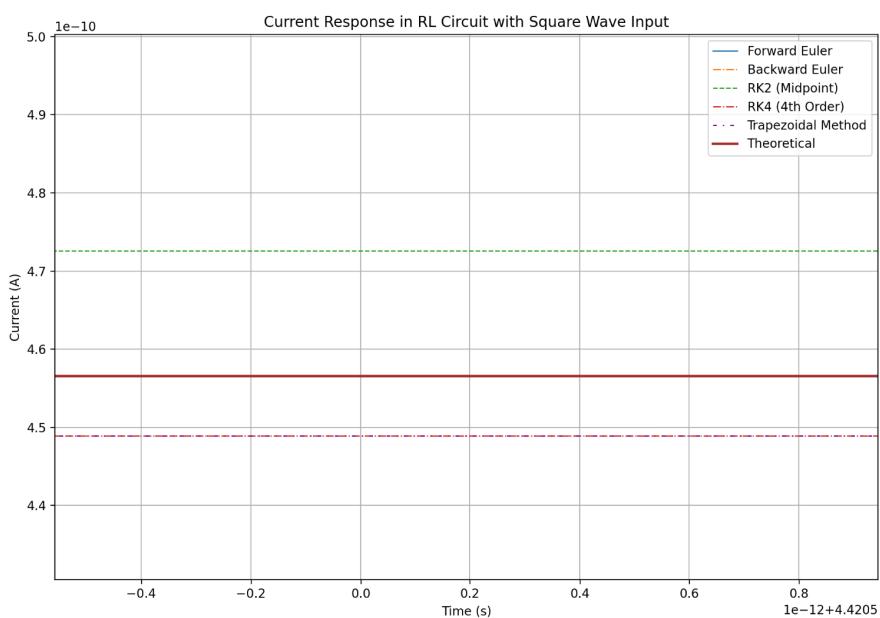
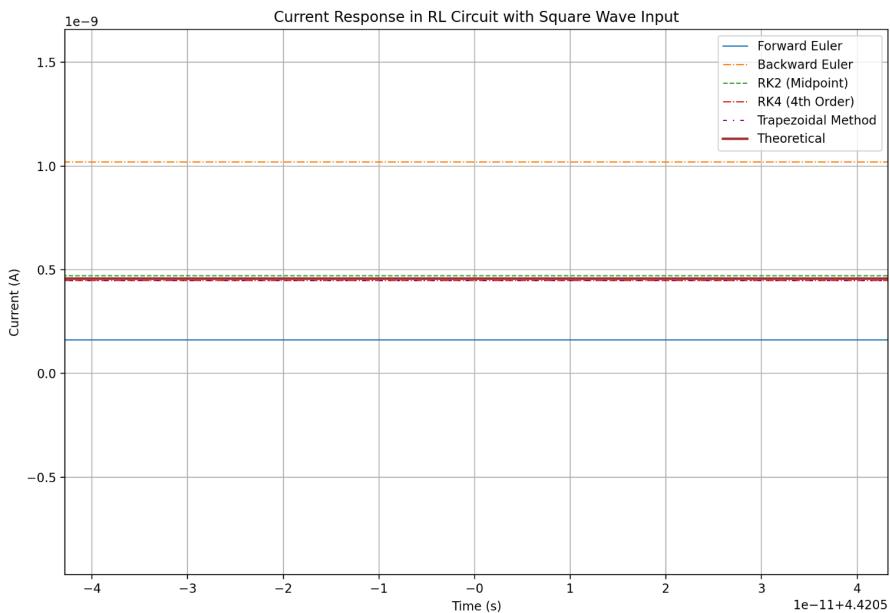
**At  $t = 2.7115$**



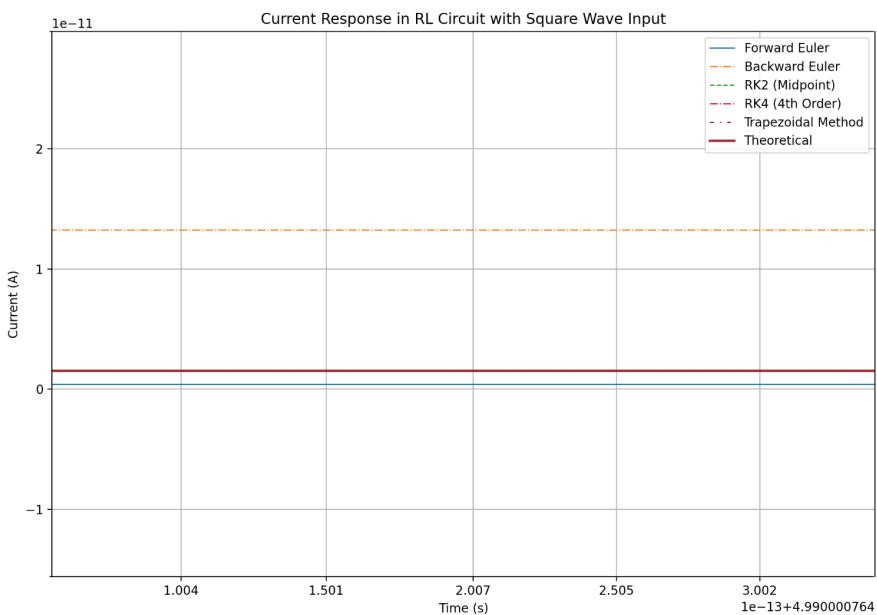
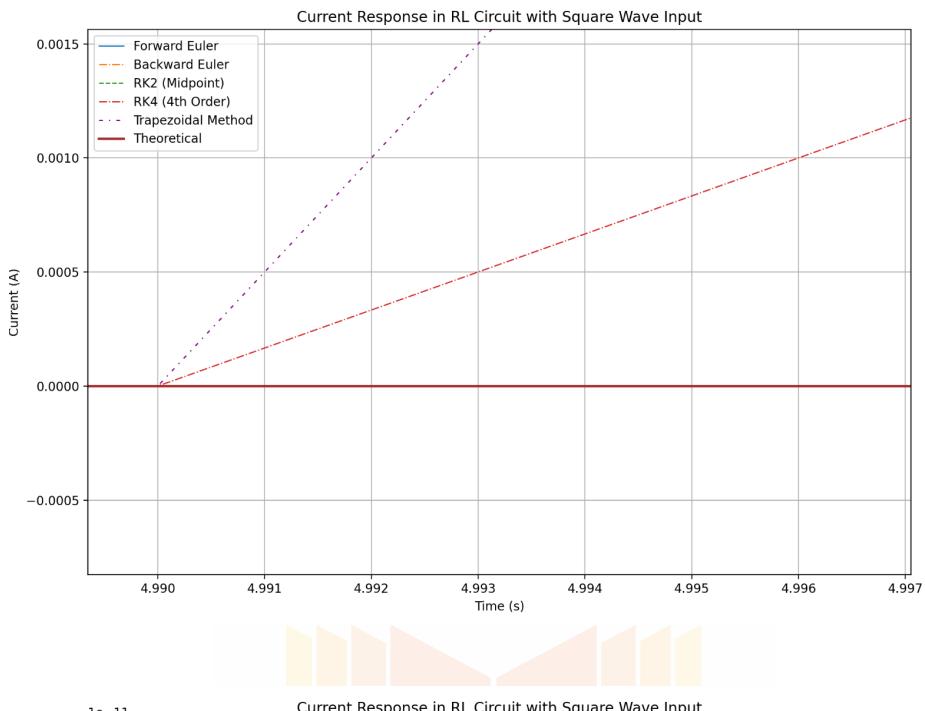
**At  $t = 3.4196$**

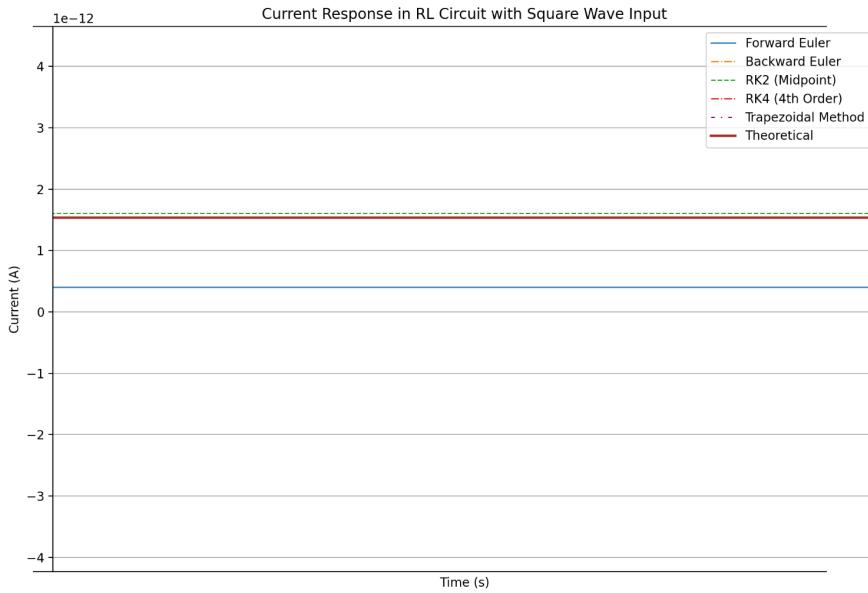


**At  $t = 4.4205$**

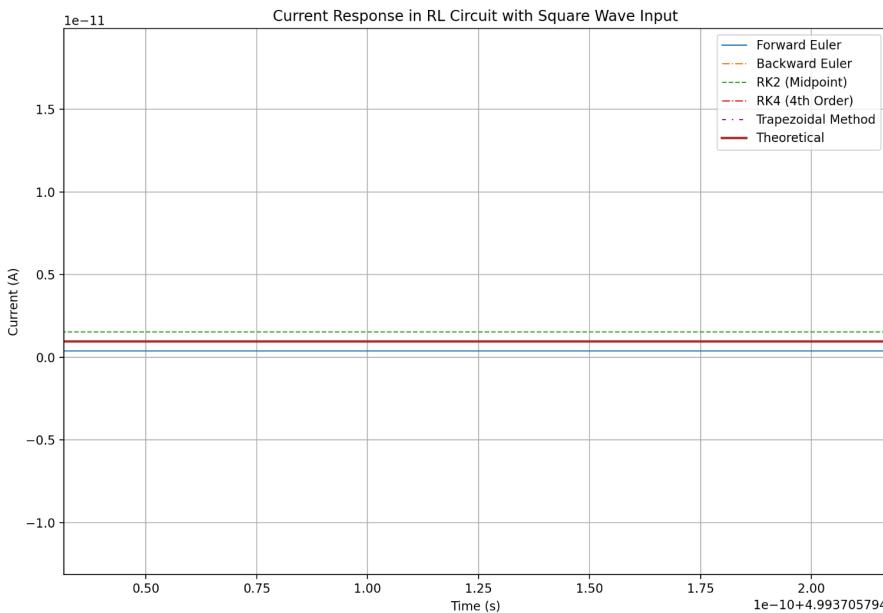


**At  $t = 4.9901$**



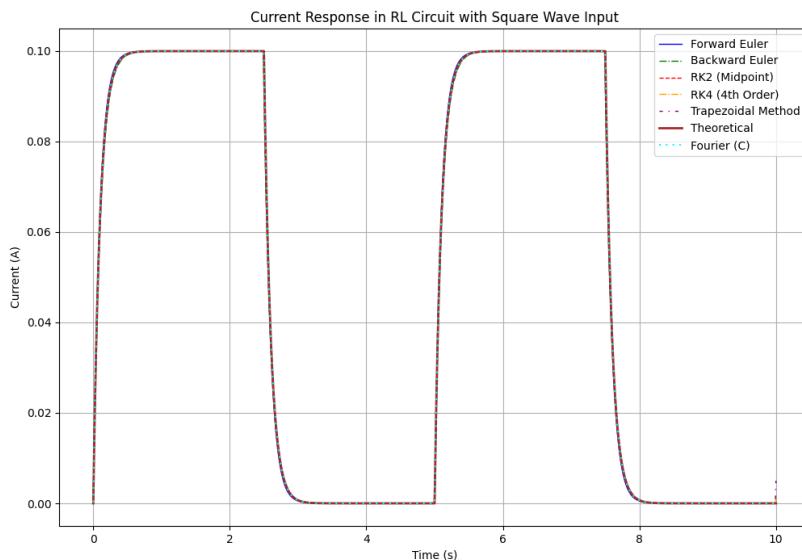


**At  $t = 4.9937$**



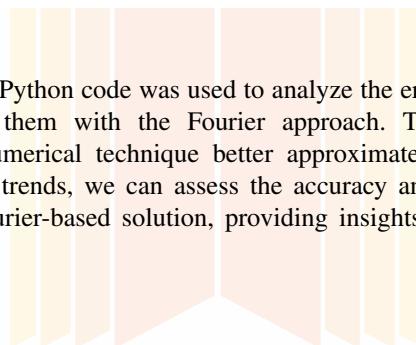
## 6.9 COMPARISION BETWEEN NUMERICAL AND FOURIER :

The below plot consists of all the simulation methods , fourier series and theoretical method.This makes us easy to know which method is better to be used in view of accuracy.



### 6.9.1 Note :

The above mentioned Python code was used to analyze the errors in different numerical methods and compare them with the Fourier approach. This comparison helps in understanding which numerical technique better approximates the theoretical method. By evaluating the error trends, we can assess the accuracy and reliability of numerical methods against the Fourier-based solution, providing insights into their ineffectiveness for this problem.



### 6.9.2 Python Code :

```

import numpy as np
import matplotlib.pyplot as plt
import ctypes
from ForwardEuler import solve_forward_euler
from BackwardEuler import solve_backward_euler
from rk2 import solve_rk2
from rk4 import solve_rk4
from trapezoidal import trapezoidal
from theoretical import theoretical_i
rl_lib = ctypes.CDLL("./rl_fourier.so")

# Parameters
R = 100 # Resistance in ohms
L = 10 # Inductance in henries
V0 = 10 # Square wave amplitude
T = 5 # Period of the square wave
alpha = 0.5 # Duty ratio (0 < alpha <= 1)
N = 1000 # Number of harmonics
num_cycles = 2 # Number of cycles to display
num_points = 1000 # Number of points for Fourier

# Time parameters
t0 = 0 # Start time
t_end = 10 # End time
h = 0.01 # Step size

def square_wave(t, T, V0, alpha):
    return V0 if (t % T) < alpha * T else 0

# Differential equation for RL circuit
def rl_circuit(t, i):
    return (square_wave(t, T, V0, alpha) - R * i) / L

# Time array
t_values = np.arange(t0, t_end + h, h)

# Solve using different methods
i_forward = solve_forward_euler(rl_circuit, t0, t_end, 0, h)
i_backward = solve_backward_euler(rl_circuit, t0, t_end, 0, h)
i_rk2 = solve_rk2(rl_circuit, t0, t_end, 0, h)
i_rk4 = solve_rk4(rl_circuit, t0, t_end, 0, h)
i_trapezoidal = trapezoidal(R, L, V0, T, h, t_end)
i_theoretical = theoretical_i(R, L, T, V0, 0, alpha, t_values)

# Allocate arrays for Fourier
fourier_time = np.zeros(num_points, dtype=np.float64)
fourier_current = np.zeros(num_points, dtype=np.float64)

# Prepare ctypes pointers
fourier_time_ctypes = np.ctypeslib.as_ctypes(fourier_time)
fourier_current_ctypes = np.ctypeslib.as_ctypes(fourier_current)

```

```

# Set C function argument types
rl_lib.compute_current.argtypes = [
    ctypes.POINTER(ctypes.c_double),
    ctypes.POINTER(ctypes.c_double),
    ctypes.c_int, ctypes.c_int,
    ctypes.c_int, ctypes.c_double,
    ctypes.c_double, ctypes.c_double,
    ctypes.c_double
]

# Call C function for Fourier calculation
rl_lib.compute_current(fourier_time_ctypes, fourier_current_ctypes,
                      num_cycles, num_points, N, V0, T, R, L)

# Resample for error calculation
fine_t = np.arange(t0, t_end, 0.0001)
i_forward_interp = np.interp(fine_t, t_values, i_forward)
i_backward_interp = np.interp(fine_t, t_values, i_backward)
i_rk2_interp = np.interp(fine_t, t_values, i_rk2)
i_rk4_interp = np.interp(fine_t, t_values, i_rk4)
i_trapezoidal_interp = np.interp(fine_t, t_values, i_trapezoidal)
i_theoretical_interp = np.interp(fine_t, t_values, i_theoretical)
fourier_current_interp = np.interp(fine_t, fourier_time, fourier_current)

# Calculate errors including Fourier
def calculate_errors():
    errors = {
        'Forward Euler': np.abs(i_forward_interp - i_theoretical_interp),
        'Backward Euler': np.abs(i_backward_interp - i_theoretical_interp),
        'RK2 (Midpoint)': np.abs(i_rk2_interp - i_theoretical_interp),
        'RK4 (4th Order)': np.abs(i_rk4_interp - i_theoretical_interp),
        'Trapezoidal': np.abs(i_trapezoidal_interp - i_theoretical_interp),
        'Fourier (C)': np.abs(fourier_current_interp - i_theoretical_interp)
    }
    return errors

errors = calculate_errors()

# Track least error method
prev_least_error = None
for i, t in enumerate(fine_t):
    current_order = sorted(errors.items(), key=lambda x: x[1][i], reverse=True)
    least_error_method = current_order[-1][0]

    if least_error_method != prev_least_error:
        print(f"At t = {t:.4f}s, error order (desc):")
        for method, error in current_order:
            print(f"  {method}: {error[i]:.6f}")
        prev_least_error = least_error_method

# Plot all results
plt.figure(figsize=(12, 8))

```

```

plt.plot(t_values, i_forward, label='Forward Euler', linestyle='-', linewidth=1, color='blue')
plt.plot(t_values, i_backward, label='Backward Euler', linestyle='dashdot', linewidth=1, color='green')
plt.plot(t_values, i_rk2, label='RK2 (Midpoint)', linestyle='--', linewidth=1, color='red')
plt.plot(t_values, i_rk4, label='RK4 (4th Order)', linestyle='-.', linewidth=1, color='orange')
plt.plot(t_values, i_trapezoidal, label='Trapezoidal Method', linestyle=(0, (3, 5, 1, 5)), linewidth=1, color='purple')
plt.plot(t_values, i_theoretical, label='Theoretical', linestyle='-', linewidth=2, color='brown')
plt.plot(fourier_time, fourier_current, label='Fourier (C)', linestyle=(0, (1,3)), linewidth=1.5, color='cyan')

# Customize plot
plt.title('Current Response in RL Circuit with Square Wave Input')
plt.xlabel('Time (s)')
plt.ylabel('Current (A)')
plt.legend()
plt.grid(True)
plt.show()

```

### 6.9.3 Data Obtained :

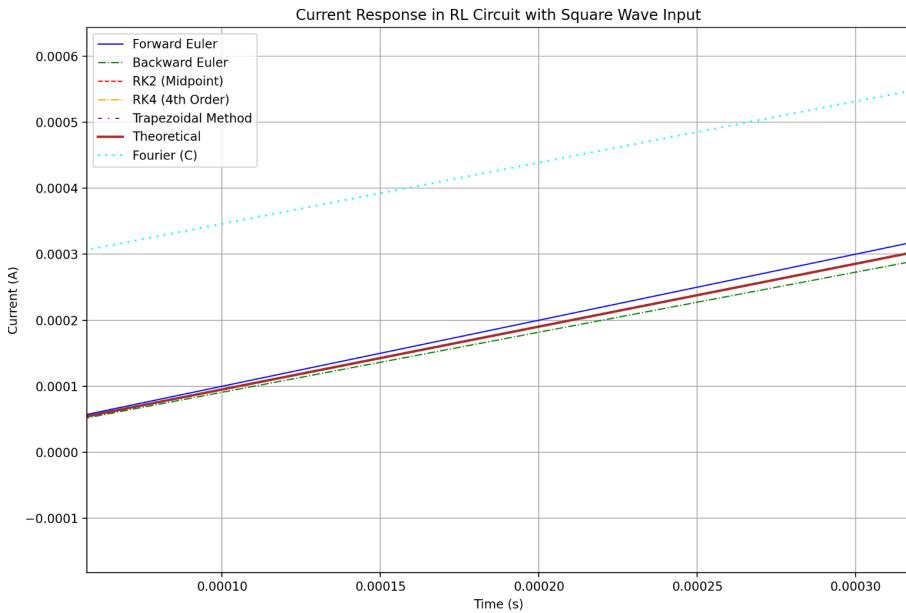
| Time (s) | Highest Error |          | 2nd Highest |          | 3rd Highest |          | 4th Highest |          | 5th Highest |          | Least Error |          |
|----------|---------------|----------|-------------|----------|-------------|----------|-------------|----------|-------------|----------|-------------|----------|
|          | Method        | Error    | Method      | Error    | Method      | Error    | Method      | Error    | Method      | Error    | Method      | Error    |
| 0.0000   | Four.         | 0.000253 | FwdE        | 0.000000 | BwdE        | 0.000000 | RK2         | 0.000000 | RK4         | 0.000000 | Trap        | 0.000000 |
| 0.0001   | Four.         | 0.000251 | FwdE        | 0.000005 | BwdE        | 0.000004 | RK2         | 0.000000 | Trap        | 0.000000 | RK4         | 0.000000 |
| 0.0781   | FwdE          | 0.001875 | BwdE        | 0.001706 | RK2         | 0.000064 | Trap        | 0.000064 | RK4         | 0.000000 | Four.       | 0.000000 |
| 0.5400   | BwdE          | 0.000130 | FwdE        | 0.000114 | RK2         | 0.000004 | Trap        | 0.000004 | Four.       | 0.000000 | RK4         | 0.000000 |
| 2.4901   | BwdE          | 0.000091 | Trap        | 0.000050 | RK4         | 0.000017 | Four.       | 0.000006 | FwdE        | 0.000000 | RK2         | 0.000000 |
| 2.5095   | BwdE          | 0.007902 | Trap        | 0.004533 | RK4         | 0.001516 | FwdE        | 0.000460 | RK2         | 0.000015 | Four.       | 0.000015 |
| 3.8583   | BwdE          | 0.000000 | FwdE        | 0.000000 | Trap        | 0.000000 | RK2         | 0.000000 | Four.       | 0.000000 | RK4         | 0.000000 |
| 4.4205   | Four.         | 0.000000 | BwdE        | 0.000000 | FwdE        | 0.000000 | RK2         | 0.000000 | RK4         | 0.000000 | Trap        | 0.000000 |
| 4.9901   | Trap          | 0.000050 | RK4         | 0.000017 | Four.       | 0.000006 | BwdE        | 0.000000 | FwdE        | 0.000000 | RK2         | 0.000000 |
| 4.9937   | Trap          | 0.001850 | RK4         | 0.000617 | Four.       | 0.000096 | BwdE        | 0.000000 | RK2         | 0.000000 | FwdE        | 0.000000 |

TABLE 0: Error Order at Different Time Instances (Below 5s)

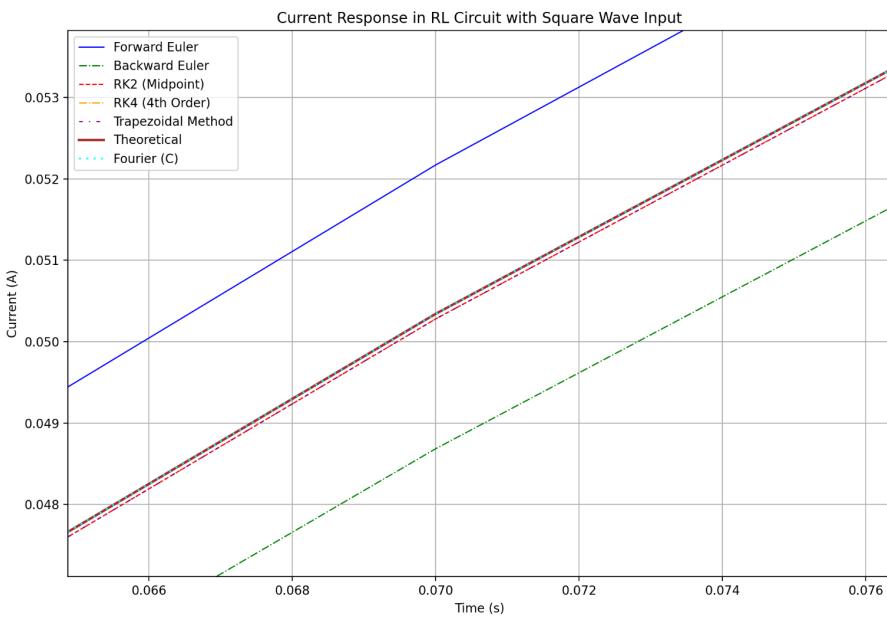
**Table 0:** The table shows the error rankings of different numerical methods at specific time points in the RL circuit simulation. The following abbreviations are used in the table:

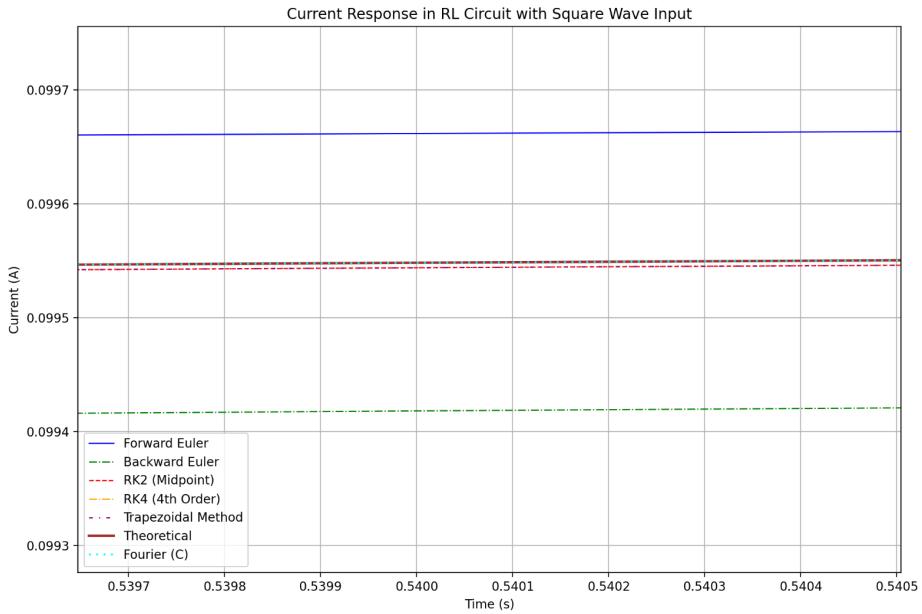
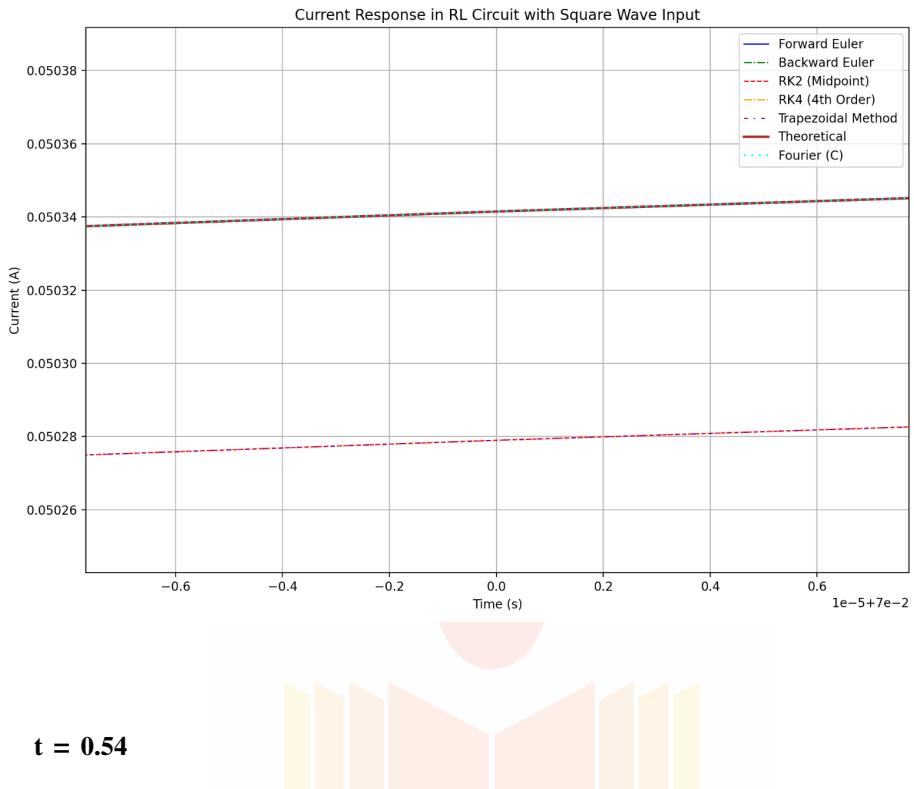
- **Four.** - Fourier (C)
- **FwdE** - Forward Euler
- **BwdE** - Backward Euler
- **RK2** - Runge-Kutta 2nd Order (Midpoint)
- **RK4** - Runge-Kutta 4th Order
- **Trap** - Trapezoidal Method

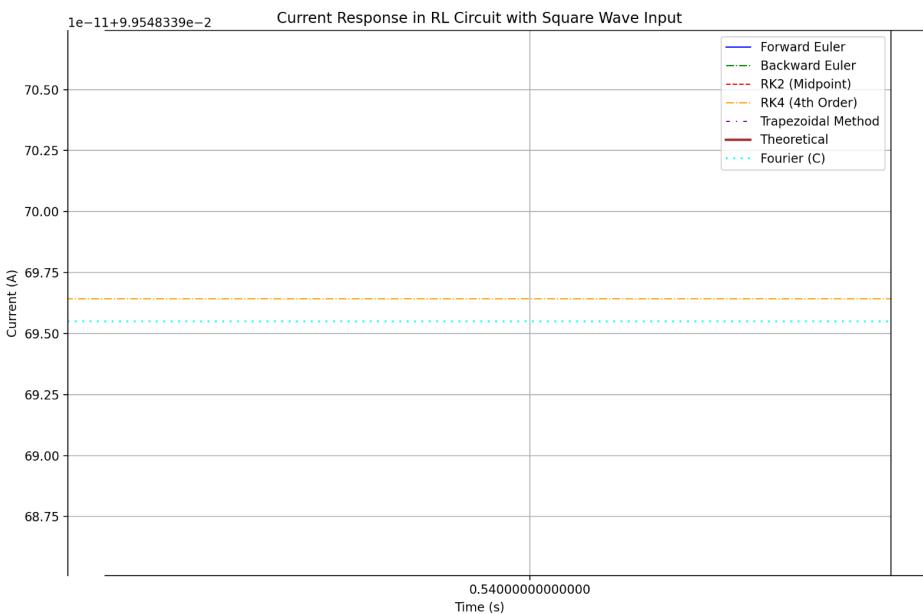
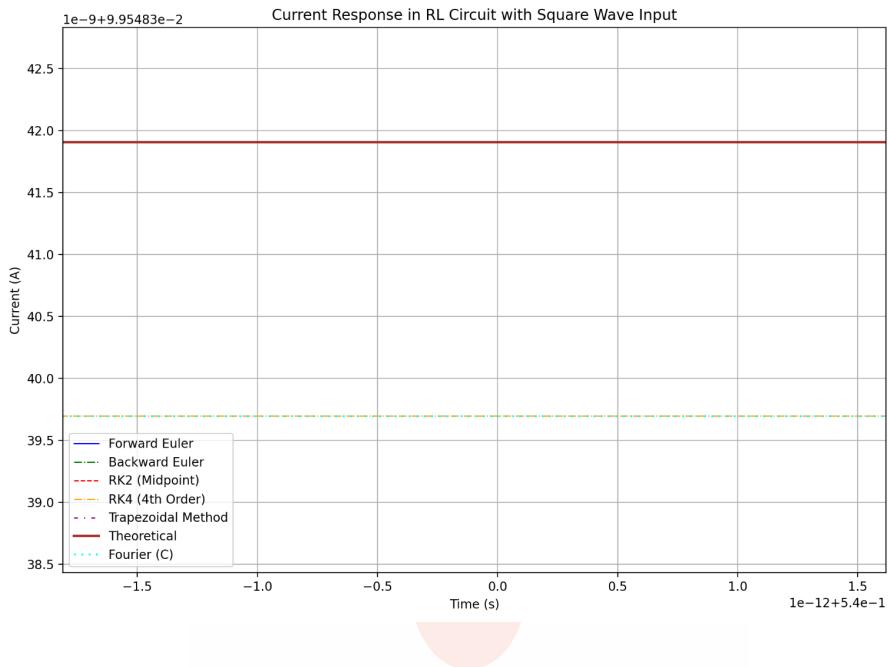
**t = 0.0001**



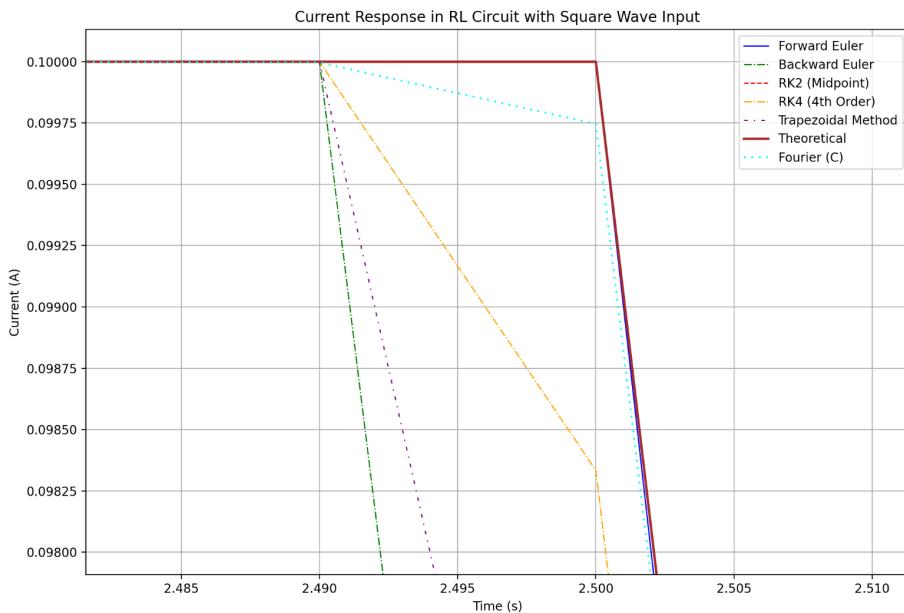
**t = 0.0781**



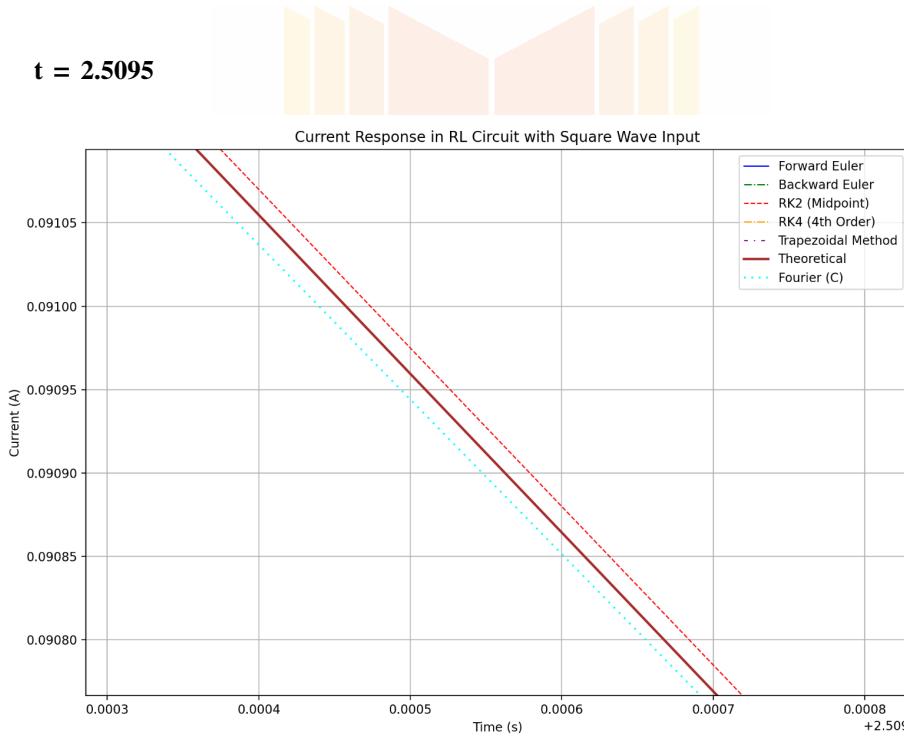




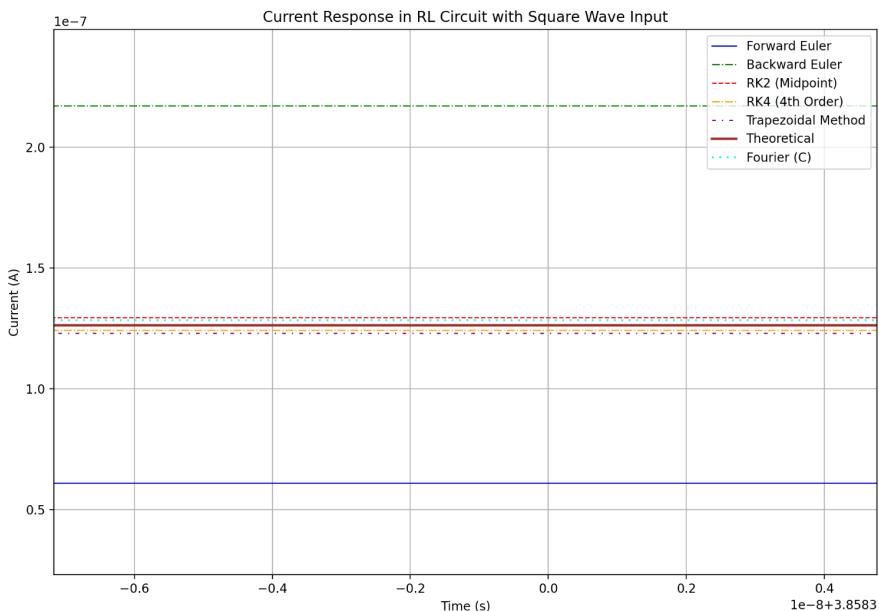
**t = 2.4901**



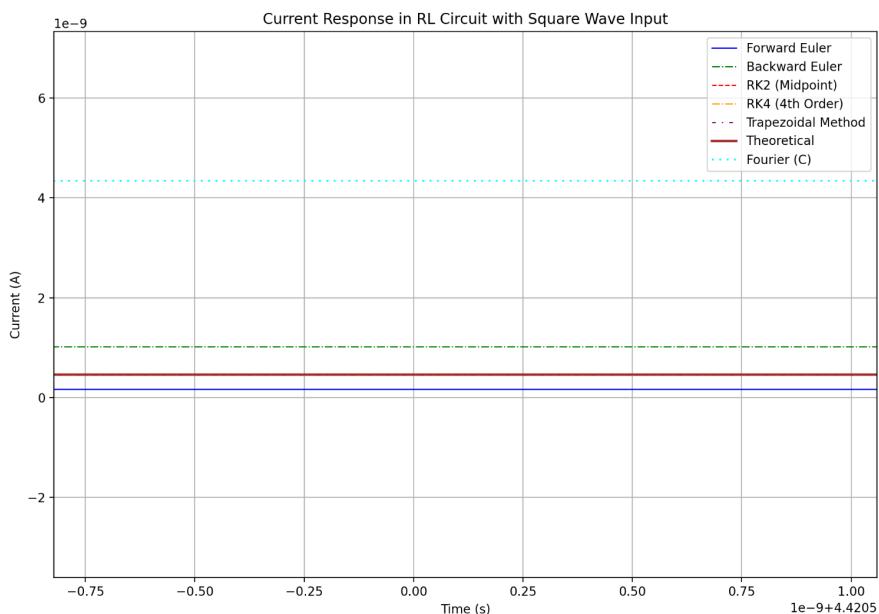
**t = 2.5095**

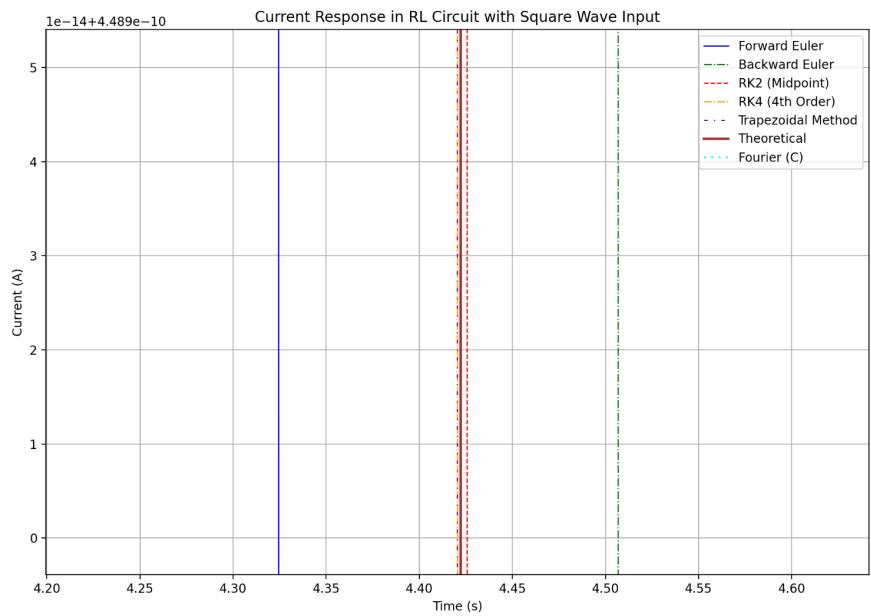
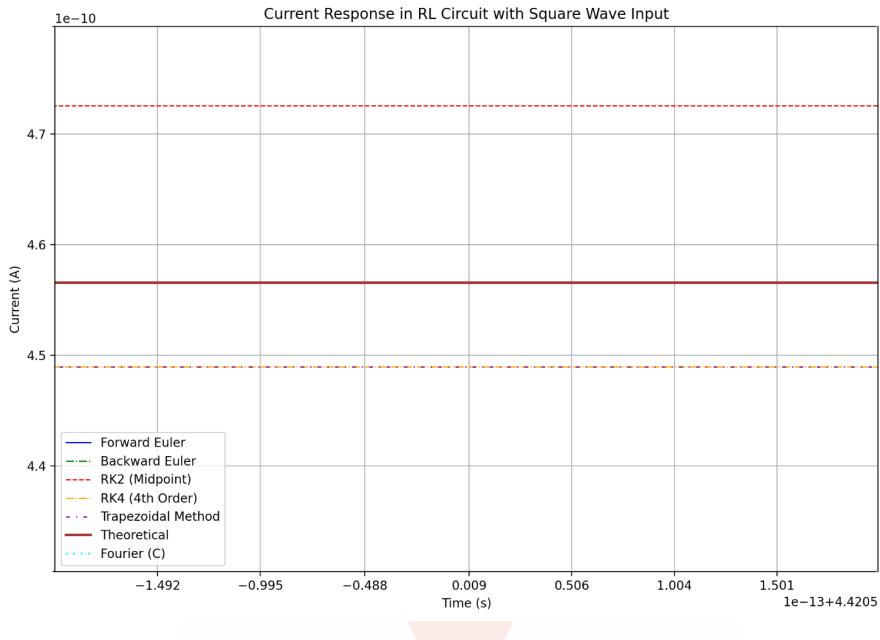


**t = 3.8583**

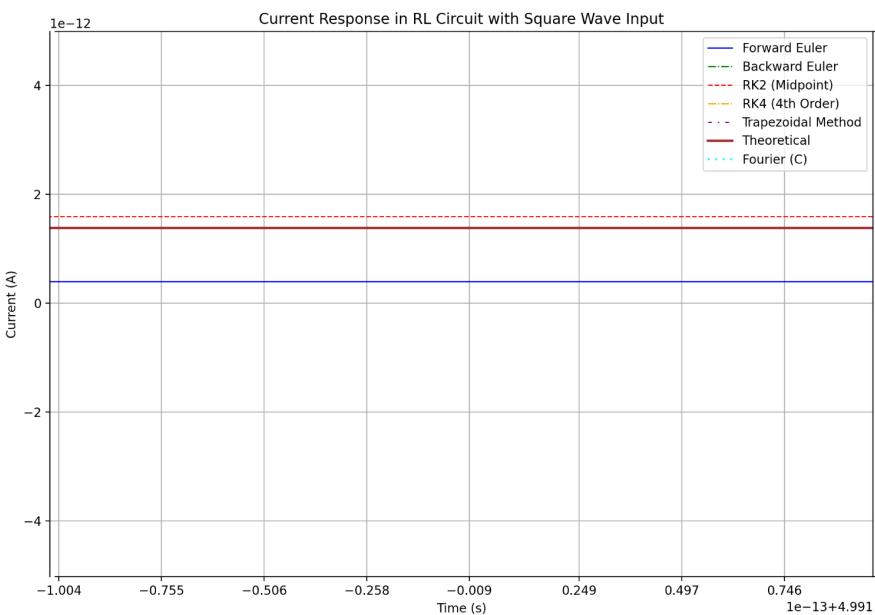
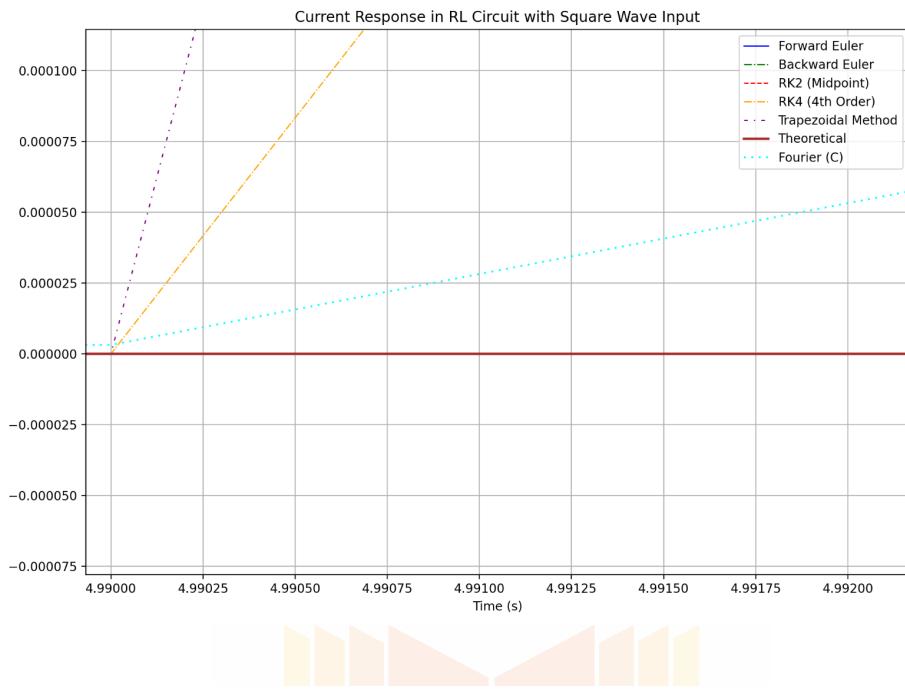


**t = 4.4205**

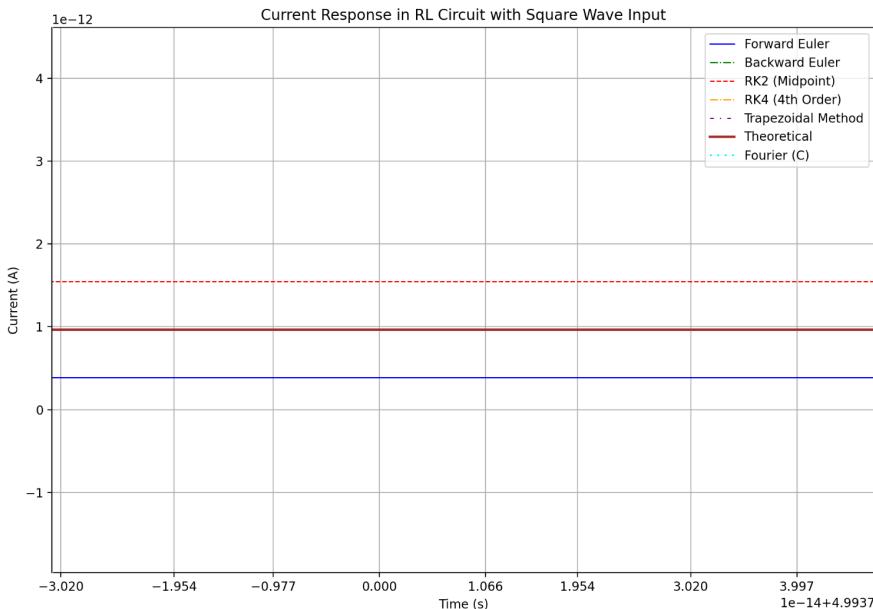




**t = 4.9901**



**t = 4.9937**



## 6.10 Conclusion

The analysis of the data and plots shows that no single numerical method consistently minimizes the error compared to the theoretical solution. Each method has strengths and weaknesses based on different factors.

Explicit methods, which rely on the next time step ( $n + 1$ ), struggle in regions with sudden changes or steep transitions. These methods anticipate a smooth progression, leading to errors when a drop occurs. In contrast, conventional methods like forward Euler can sometimes reduce these errors but have inherent limitations.

The Fourier-based approach maintains accuracy within the cycle but loses precision near its endpoints. Its accuracy depends on the number of terms in the Fourier series. While more terms improve accuracy, simulating infinitely many terms is impractical, creating a trade-off between computational feasibility and precision.

$$\text{Error} \propto \frac{1}{N}, \quad (0.100)$$

where  $N$  is the number of Fourier terms. This relationship shows that while error decreases with more terms, perfect accuracy is unattainable due to finite computational resources.

Each method has conditions where it performs best, but none completely dominate in minimizing error.

## 7 Conclusion