#### Bias-Variance

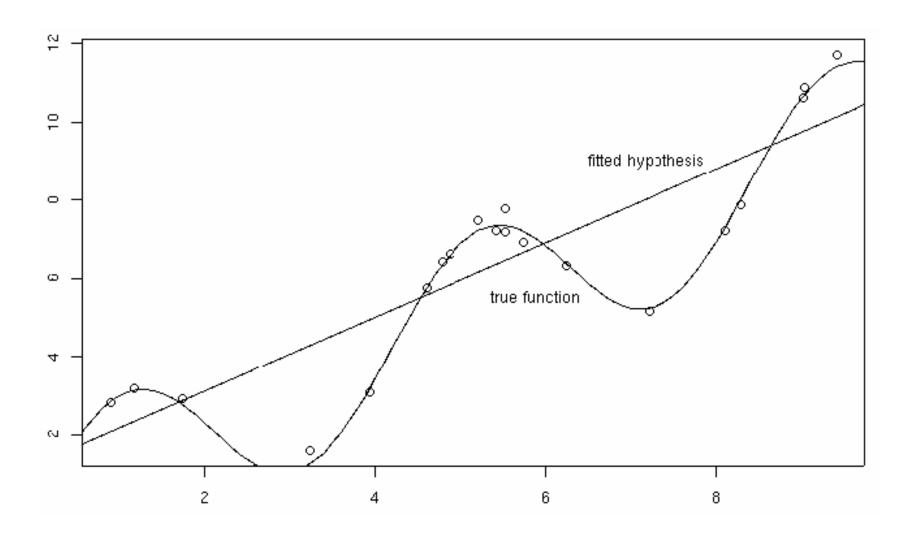
Slides by Tom Dietterich

### Bias-Variance in Regression

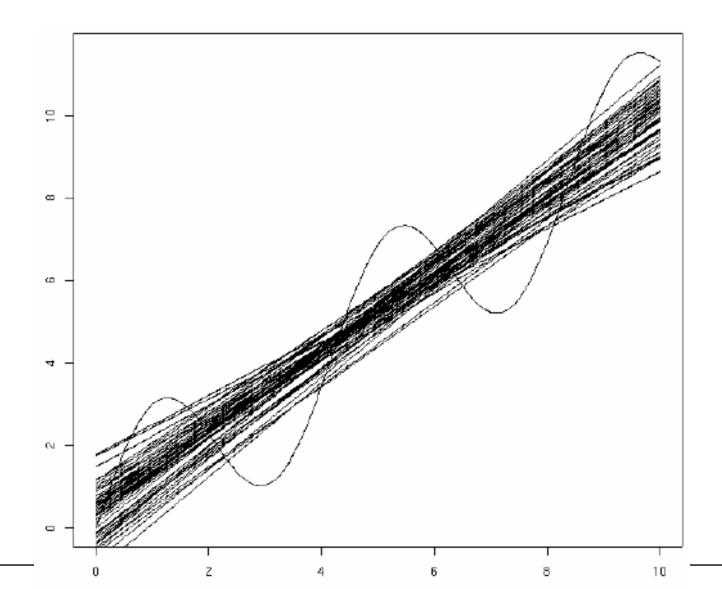
- True function is  $y = f(x) + \varepsilon$ , where  $\varepsilon$  is normally distributed with zero mean and standard deviation  $\sigma$ .
- Given a set of training examples,  $\{(xi, yi)\}$ , we fit an hypothesis  $h(x) = w \cdot x + b$  to the data to minimize the squared error

$$\Sigma_i [y_i - h(x_i)]^2$$

# $y = x + 2\sin(1.5x) + N(0,0.2)$



## 50 fits (of 20 examples each)



### Bias-Variance Analysis

• Now, given a new data point  $x^*$  (with observed value  $y^* = f(x^*) + \varepsilon$ ), we would like to understand the expected prediction error

$$E[(y^* - h(x^*))^2]$$

## Statistical Analysis

- Imagine that our particular training sample S is drawn from some population of possible training samples according to P(S).
- Compute  $E_P [ (y^* h(x^*))^2 ]$
- Decompose this into "bias", "variance", and "noise"

#### A Side Note

Let Z be a random variable with probability distribution P(Z)

Let  $\underline{Z} = E_p[Z]$  be the average value of Z.

**Lemma**: 
$$E[(Z - Z)^2] = E[Z^2] - Z^2$$

$$E[(Z - \underline{Z})^2] = E[Z^2 - 2Z\underline{Z} + \underline{Z}^2]$$

$$= E[Z^2] - 2 E[Z] Z + Z^2$$

$$= E[Z^2] - 2 Z^2 + Z^2$$

$$= E[Z^2] - Z^2$$

Corollary:  $E[Z^2] = E[(Z - \underline{Z})^2] + \underline{Z}^2$ 

#### Bias Variance Noise

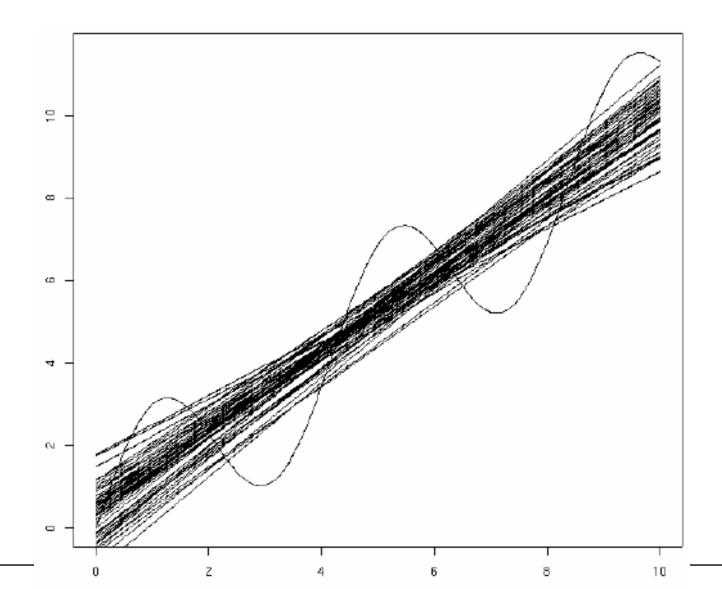
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E[(h(x^*) - y^*)^2] = E[h(x^*)^2 - 2h(x^*)y^* + y^{*2}]
= E[h(x^*)^2] - 2 E[h(x^*)] E[v^*] + E[v^{*2}]
= E[(h(x^*) - h(x^*))^2] + h(x^*)^2 (lemma)
-2 h(x^*) f(x^*)
+ E[ (y^* - f(x^*))^2] + f(x^*)^2 (lemma)
= E[(h(x^*) - h(x^*))^2] + [variance]
(h(x^*) - f(x^*))^2 + [bias^2]
E[(v^* - f(x^*))^2] [noise]
```

Error = Variance + Bias<sup>2</sup> + Noise<sup>2</sup>

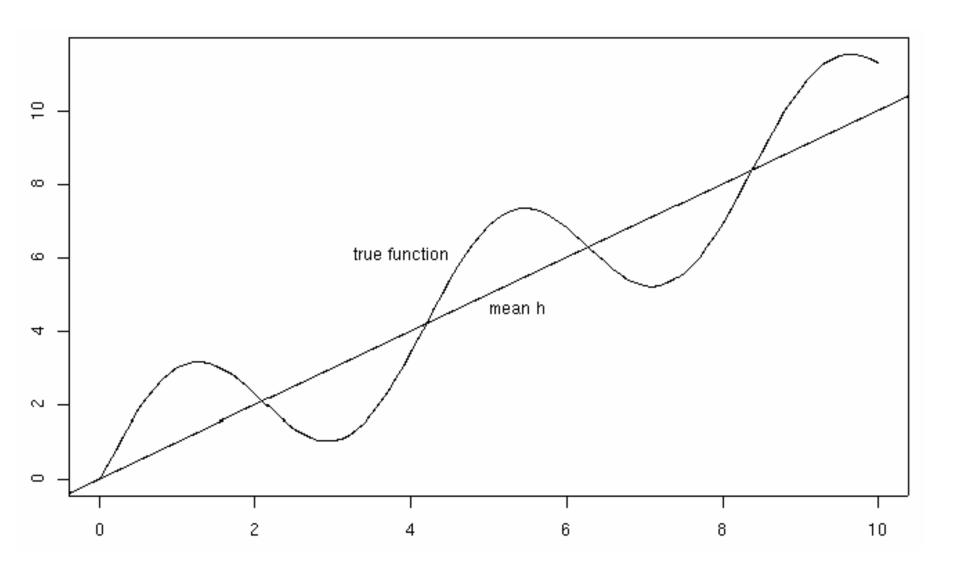
#### Bias Variance and Noise

- Variance:  $E[(h(x^*) h(x^*))^2]$ Describes how much  $h(x^*)$  varies from one training set S to another
- Bias:  $[h(x^*) f(x^*)]$
- Describes the average error of  $h(x^*)$ .
- Noise:  $E[(y^* f(x^*))^2] = E[\epsilon^2] = \sigma^2$
- Describes how much y\* varies from f(x\*)

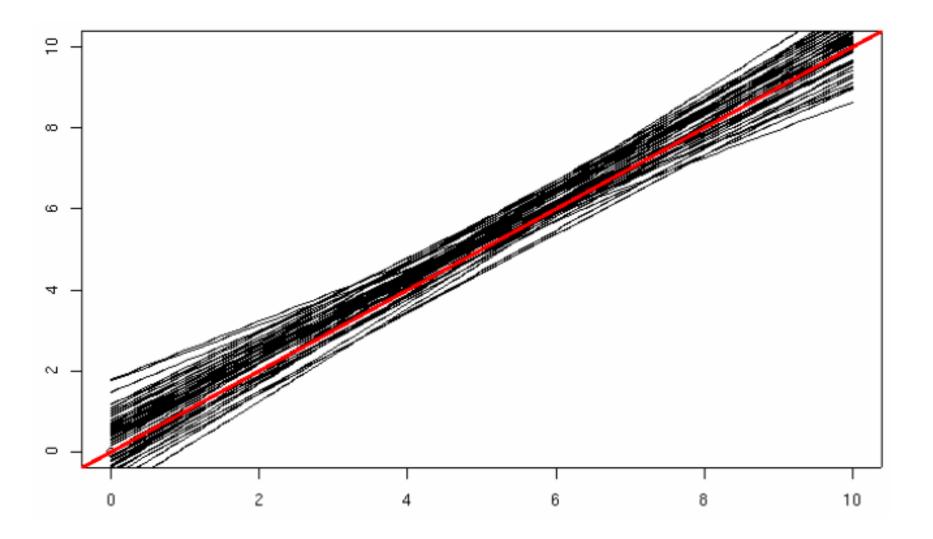
## 50 fits (of 20 examples each)



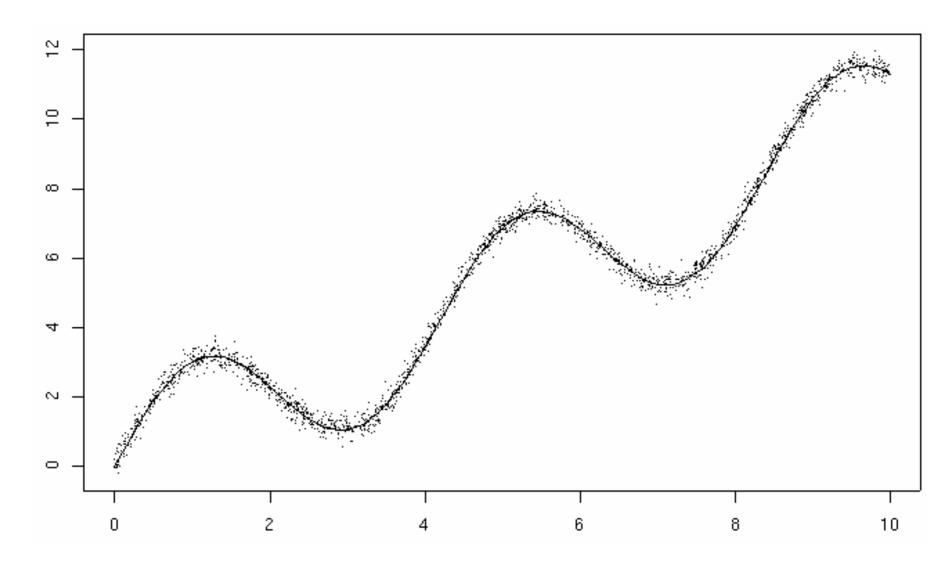
### Bias



### Variance



## Noise



### Measuring Bias and Variance

- In practice (unlike in theory), we have only ONE training set S.
- We can simulate multiple training sets by bootstrap replicates

 $S' = \{x \mid x \text{ is drawn at random with replacement from S} \text{ and } |S'| = |S|.$ 

#### Bias and Variance Measurement Procedure

- Construct B bootstrap replicates of S (e.g., B = 200): S1, ..., S<sub>B</sub>
- Apply learning algorithm to each replicate
   S<sub>b</sub> to obtain hypothesis h<sub>b</sub>
- Let T<sub>b</sub> = S \ S<sub>b</sub> be the data points that do not appear in S<sub>b</sub> (out of bag points)
- Compute predicted value h<sub>b</sub>(x) for each x in T<sub>b</sub>

## Estimating B/V/N

- For each data point x, we will now have the observed corresponding value y and several predictions  $y_1, ..., y_K$
- Compute the average prediction <u>h</u>
- Estimate bias as (h y)

- Estimate variance as  $\Sigma_k (y_k h)^2/(K 1)$
- Assume noise is 0

#### **Approximations**

- Bootstrap replicates are not real data
- We ignore the noise
  - If we have multiple data points with the same x value, then we can estimate the noise
  - We can also estimate noise by pooling y values
     from nearby x values

This naturally leads us to Ensemble methods – Bagging and Boosting