

## 4.2.15

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# Question

Three distinct points  $A$ ,  $B$  and  $C$  are given in the 2-dimensional coordinate plane such that the ratio of the distance of any one of them from the point  $(1, 0)$  to the distance from the point  $(-1, 0)$  is equal to  $\frac{1}{3}$ . Then the circumcentre of the triangle  $ABC$  is at the point:

1  $\left(\frac{5}{4}, 0\right)$

2  $\left(\frac{5}{2}, 0\right)$

3  $\left(\frac{5}{3}, 0\right)$

4  $(0, 0)$

let  $\mathbf{F}_1$ ,  $\mathbf{F}_2$  be the vectors such that:

Point	Vector
$\mathbf{F}_1$	$\begin{pmatrix} 1 \\ 0 \end{pmatrix}$
$\mathbf{F}_2$	$\begin{pmatrix} -1 \\ 0 \end{pmatrix}$

Table: Variables used

# finding the Circumcenter of the triangle formed by A,B and C

Let  $\mathbf{P}$  be any vector in the plane of  $\mathbf{A}, \mathbf{B}, \mathbf{C}$ .  
given,

$$\frac{\|\mathbf{PF}_1\|}{\|\mathbf{PF}_2\|} = \frac{1}{3} \quad (1)$$

$$\frac{\sqrt{(\mathbf{P} - \mathbf{F}_1)^\top (\mathbf{P} - \mathbf{F}_1)}}{\sqrt{(\mathbf{P} - \mathbf{F}_2)^\top (\mathbf{P} - \mathbf{F}_2)}} = \frac{1}{3} \quad (2)$$

Squaring on both sides

$$9(\mathbf{P} - \mathbf{F}_1)^\top (\mathbf{P} - \mathbf{F}_1) = (\mathbf{P} - \mathbf{F}_2)^\top (\mathbf{P} - \mathbf{F}_2) \quad (3)$$

$$9(\mathbf{P}^\top \mathbf{P} - \mathbf{P}^\top \mathbf{F}_1 - \mathbf{F}_1^\top \mathbf{P} + \mathbf{F}_1^\top \mathbf{F}_1) = \mathbf{P}^\top \mathbf{P} - \mathbf{P}^\top \mathbf{F}_2 - \mathbf{F}_2^\top \mathbf{P} + \mathbf{F}_2^\top \mathbf{F}_2 \quad (4)$$

$$\text{as } \mathbf{P}^\top \mathbf{F}_1 = \mathbf{F}_1^\top \mathbf{P} \quad (5)$$

$$\text{and } \mathbf{P}^\top \mathbf{F}_2 = \mathbf{F}_2^\top \mathbf{P} \quad (6)$$

$$9(\mathbf{P}^\top \mathbf{P} - 2\mathbf{P}^\top \mathbf{F}_1 + \mathbf{F}_1^\top \mathbf{F}_1) = \mathbf{P}^\top \mathbf{P} - 2\mathbf{P}^\top \mathbf{F}_2 + \mathbf{F}_2^\top \mathbf{F}_2 \quad (7)$$

$$8\mathbf{P}^\top \mathbf{P} - 2\mathbf{P}^\top (9\mathbf{F}_1 - \mathbf{F}_2) + 9\mathbf{F}_1^\top \mathbf{F}_1 - \mathbf{F}_2^\top \mathbf{F}_2 = 0 \quad (8)$$

$$\mathbf{P}^\top \mathbf{P} - \frac{1}{4}\mathbf{P}^\top (9\mathbf{F}_1 - \mathbf{F}_2) + \frac{9}{8}\mathbf{F}_1^\top \mathbf{F}_1 - \frac{1}{8}\mathbf{F}_2^\top \mathbf{F}_2 = 0 \quad (9)$$

This can be compared with general equation of circle :

$$||\mathbf{P} - \mathbf{C}|| = r \quad (10)$$

(11)

where ,  $\mathbf{P}$  = any point on the circle

$\mathbf{C}$  = Center of circle

$r$  = radius of circle

$$(\mathbf{P} - \mathbf{C})^\top (\mathbf{P} - \mathbf{C}) = r^2 \quad (12)$$

$$\mathbf{P}^\top \mathbf{P} - 2\mathbf{P}^\top \mathbf{C} + \mathbf{C}^\top \mathbf{C} = r^2 \quad (13)$$

Substituting  $\mathbf{P}$ ,  $\mathbf{F}_1$  and  $\mathbf{F}_2$

Center of circle =  $\left(\frac{5}{4}, 0\right)$

Hence, the circumcenter of the triangle is  $\left(\frac{5}{4}, 0\right)$

```
import matplotlib.pyplot as plt
import numpy as np

# --- 1. Define the geometric elements ---

# The two fixed points from the problem
f1 = np.array([1, 0])
f2 = np.array([-1, 0])
```



```
# The locus of points P such that  $\text{dist}(P, F1) / \text{dist}(P, F2) = 1/3$ 
    is a circle.
# By solving the distance equation, we find the circle's
    properties:
#  $9 * ((x-1)^2 + y^2) = (x+1)^2 + y^2$ 
#  $8x^2 - 20x + 8y^2 + 8 = 0$ 
#  $x^2 - (5/2)x + y^2 + 1 = 0$ 
#  $(x - 5/4)^2 + y^2 = (3/4)^2$ 
# The center of this circle is the circumcenter of triangle ABC.
circumcenter = np.array([5/4, 0])
radius = 3/4
```

```
theta = np.linspace(0, 2 * np.pi, 200)
circle_x = circumcenter[0] + radius * np.cos(theta)
circle_y = circumcenter[1] + radius * np.sin(theta)
angles = np.array([np.pi/4, 5*np.pi/6, 3*np.pi/2])
A = circumcenter + radius * np.array([np.cos(angles[0]), np.sin(
    angles[0])])
B = circumcenter + radius * np.array([np.cos(angles[1]), np.sin(
    angles[1])])
C = circumcenter + radius * np.array([np.cos(angles[2]), np.sin(
    angles[2])])
triangle_points = np.array([A, B, C, A]) # Add A at the end to
    close the triangle
```

```
# --- 3. Create the plot ---

# Set up the plot style and figure
plt.style.use('seaborn-v0_8-whitegrid')
fig, ax = plt.subplots(figsize=(10, 8))

# Plot the circumcircle
ax.plot(circle_x, circle_y, 'b-', label='Locus of A, B, C (
    Circumcircle)')
```

```
# Plot the example triangle ABC
ax.plot(triangle_points[:, 0], triangle_points[:, 1], 'g--',
        marker='o', markersize=8, label='Example Triangle ABC')

# Plot the two fixed points
ax.plot(f1[0], f1[1], 'ro', markersize=10, label='Fixed Point F1
        (1, 0)')
ax.plot(f2[0], f2[1], 'mo', markersize=10, label='Fixed Point F2
        (-1, 0)')

# Plot and highlight the circumcenter
ax.plot(circumcenter[0], circumcenter[1], 'k*', markersize=15,
        label=f'Circumcenter ({circumcenter[0]}, {circumcenter[1]})')
```

```
# --- 4. Add labels and formatting ---

# Annotate the points on the graph
ax.text(A[0], A[1] + 0.1, 'A', fontsize=14, color='green')
ax.text(B[0] - 0.15, B[1], 'B', fontsize=14, color='green')
ax.text(C[0], C[1] - 0.15, 'C', fontsize=14, color='green')
ax.text(circumcenter[0], circumcenter[1] + 0.05, 'Circumcenter',
        fontsize=12, ha='center')
```

```
# Set plot title and axis labels
ax.set_title('Solution for Finding the Circumcenter', fontsize
            =16)
ax.set_xlabel('X-axis', fontsize=12)
ax.set_ylabel('Y-axis', fontsize=12)

# Ensure the aspect ratio is equal to prevent the circle from
    looking like an ellipse
ax.set_aspect('equal', adjustable='box')
ax.axhline(0, color='black', linewidth=0.5)
ax.axvline(0, color='black', linewidth=0.5)
```

```
# Add legend and grid
ax.legend(loc='upper right')
ax.grid(True)

# Set axis limits for a clean view
ax.set_xlim(-2, 3)
ax.set_ylim(-1.5, 1.5)

# Display the final plot
plt.show()
```

```
#include <stdio.h>
#include <math.h>

struct Point {
    double x;
    double y;
};

struct Point findCircumcenter(struct Point p1, struct Point p2,
    double ratio) {
    struct Point center;
    double k = ratio;
    double k_squared = k * k;
```



```
// Formula for the center of the Circle of Apollonius
// Center (h, k) = ( (x1 - k^2*x2) / (1 - k^2), (y1 - k^2*y2) /
    (1 - k^2) )
center.x = (p1.x - k_squared * p2.x) / (1 - k_squared);
center.y = (p1.y - k_squared * p2.y) / (1 - k_squared);
return center;
}

int main() {
// Define the two fixed points from the problem
struct Point p1 = {1.0, 0.0}; // Point (1, 0)
struct Point p2 = {-1.0, 0.0}; // Point (-1, 0)
```

```
// Define the given ratio
double ratio = 1.0 / 3.0;

// Calculate the circumcenter
struct Point circumcenter = findCircumcenter(p1, p2, ratio);
printf("The circumcenter of the triangle ABC is at the point:
      (%.2f, %.2f)\n",
      circumcenter.x, circumcenter.y);
printf("In fraction form, this is (5/4, 0).\n");
return 0;
}
```

```
import ctypes

# Define a structure equivalent to C struct Point
class Point(ctypes.Structure):
    _fields_ = [("x", ctypes.c_double),
                ("y", ctypes.c_double)]

def find_circumcenter(p1: Point, p2: Point, ratio: float) ->
    Point:
    center = Point()
    k = ratio
    k_squared = k * k
```

```
# Apply the same formula as in the C code
center.x = (p1.x - k_squared * p2.x) / (1 - k_squared)
center.y = (p1.y - k_squared * p2.y) / (1 - k_squared)
return center

if __name__ == "__main__":
    # Define the two points
    p1 = Point(1.0, 0.0)
    p2 = Point(-1.0, 0.0)
```

```
# Define the ratio
ratio = 1.0 / 3.0

# Compute the circumcenter
circumcenter = find_circumcenter(p1, p2, ratio)

# Print the result
print(f"The circumcenter of the triangle ABC is at the point:
      ({circumcenter.x:.2f}, {circumcenter.y:.2f})")
print("In fraction form, this is (5/4, 0).")
```

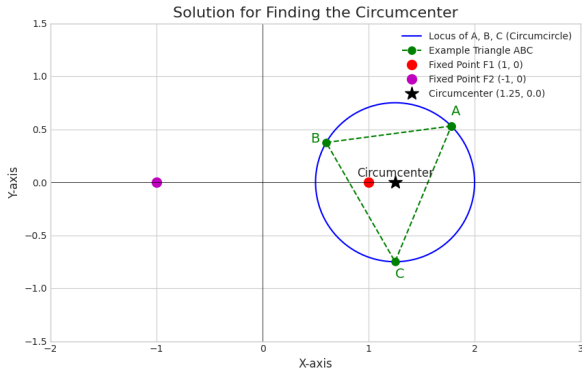


Figure: Plot