

9.5.6

EE25BTECH11043 - Nishid Khandagre

October 7, 2025

Question

Find the sum and product of the roots of the quadratic equation $2x^2 - 9x + 4 = 0$.

Theoretical Solution

Given quadratic equation:

$$y = 2x^2 - 9x + 4 \quad (1)$$

Representing this equation as a conic section

$$\mathbf{x}^T \mathbf{V} \mathbf{x} + 2\mathbf{u}^T \mathbf{x} + f = 0, \quad \mathbf{V} = \begin{pmatrix} 2 & 0 \\ 0 & 0 \end{pmatrix}, \quad \mathbf{u} = \begin{pmatrix} -9/2 \\ -1/2 \end{pmatrix}, \quad f = 4 \quad (2)$$

We need to find intersection points with $y = 0$, that is, the X-axis.

$$\mathbf{x} = \mathbf{h} + k\mathbf{m}, \quad \mathbf{h} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \quad \mathbf{m} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad (3)$$

Substituting $\mathbf{x} = k\mathbf{m}$

Theoretical Solution

$$k^2 \mathbf{m}^T \mathbf{V} \mathbf{m} + 2k \mathbf{u}^T \mathbf{m} + f = 0 \quad (4)$$

$$\Rightarrow k = \frac{1}{2\mathbf{m}^T \mathbf{V} \mathbf{m}} \left[-2\mathbf{u}^T \mathbf{m} \pm \sqrt{(2\mathbf{u}^T \mathbf{m})^2 - 4f\mathbf{m}^T \mathbf{V} \mathbf{m}} \right] \quad (5)$$

$$\Rightarrow k = \frac{1}{\mathbf{m}^T \mathbf{V} \mathbf{m}} \left[-\mathbf{u}^T \mathbf{m} \pm \sqrt{(\mathbf{u}^T \mathbf{m})^2 - f\mathbf{m}^T \mathbf{V} \mathbf{m}} \right] \quad (6)$$

Now,

$$\mathbf{u}^T \mathbf{m} = \begin{pmatrix} -9/2 & -1/2 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = -9/2 \quad (7)$$

$$\mathbf{m}^T \mathbf{V} \mathbf{m} = \begin{pmatrix} 1 & 0 \end{pmatrix} \begin{pmatrix} 2 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = 2 \quad (8)$$

Theoretical Solution

$$k = \frac{1}{2} \left[-(-9/2) \pm \sqrt{(-9/2)^2 - 4 \cdot 2} \right] \quad (9)$$

$$k = \frac{1}{2} \left[\frac{9}{2} \pm \frac{7}{2} \right] \quad (10)$$

This gives us two values for k :

$$\implies k_1 = 4 \quad (11)$$

$$\implies k_2 = \frac{1}{2} \quad (12)$$

Substituting k into \mathbf{x} , we get the roots:

$$\mathbf{x} = \begin{pmatrix} 4 \\ 0 \end{pmatrix} \text{ OR } \mathbf{x} = \begin{pmatrix} 1/2 \\ 0 \end{pmatrix} \quad (13)$$

Theoretical Solution

This implies that the roots of $2x^2 - 9x + 4 = 0$ are 4 and $\frac{1}{2}$. Now, calculate the sum and product of these roots:

Sum of the roots:

$$\text{Sum} = 4 + \frac{1}{2} = \frac{9}{2} \quad (14)$$

Product of the roots:

$$\text{Product} = 4 \times \frac{1}{2} = 2 \quad (15)$$

C Code

```
#include <stdio.h>

// Function to find the sum and product of the roots of a
// quadratic equation
// For a quadratic equation  $ax^2 + bx + c = 0$ 
// Sum of roots =  $-b/a$ 
// Product of roots =  $c/a$ 
void calculateRootsInfo(double a, double b, double c, double *
    sum_of_roots, double *product_of_roots) {
    *sum_of_roots = -b / a;
    *product_of_roots = c / a;
}
```

Python Code (using C shared library)

```
import ctypes
import numpy as np
import matplotlib.pyplot as plt

# Load the shared library
lib_quadratic = ctypes.CDLL('./code16.so')

# Define the argument types and return type for the C function
lib_quadratic.calculateRootsInfo.argtypes = [
    ctypes.c_double, # a
    ctypes.c_double, # b
    ctypes.c_double, # c
    ctypes.POINTER(ctypes.c_double), # sum_of_roots
    ctypes.POINTER(ctypes.c_double) # product_of_roots
]
lib_quadratic.calculateRootsInfo.restype = None
```


Python Code (using C shared library)

```
# Given quadratic equation:  $2x^2 - 9x + 4 = 0$ 
a_given = 2.0
b_given = -9.0
c_given = 4.0

# Create ctypes doubles to hold the results
sum_result = ctypes.c_double()
product_result = ctypes.c_double()
# Call the C function
lib_quadratic.calculateRootsInfo(
    a_given, b_given, c_given,
    ctypes.byref(sum_result),
    ctypes.byref(product_result)
)

sum_of_roots = sum_result.value
product_of_roots = product_result.value
```

Python Code (using C shared library)

```
print(fFor the quadratic equation {a_given}x^2 + {b_given}x + {  
    c_given} = 0:)  
print(fThe sum of the roots is: {sum_of_roots:.2f})  
print(fThe product of the roots is: {product_of_roots:.2f})  
  
# --- Part 2: Plotting the parabola and its roots ---  
# Calculate the discriminant  
delta = b_given**2 - 4 * a_given * c_given  
  
# Find the roots (if real)  
roots = []  
if delta >= 0:  
    root1 = (-b_given + np.sqrt(delta)) / (2 * a_given)  
    root2 = (-b_given - np.sqrt(delta)) / (2 * a_given)  
    roots.append(root1)  
    if root1 != root2: # Add distinct root2 if it exists  
        roots.append(root2)  
    roots.sort() # Sort for consistent labeling
```

Python Code (using C shared library)

```
# Determine plotting range based on roots or a default
if roots:
    min_root = min(roots)
    max_root = max(roots)
    # Expand the range a bit around the roots
    plot_min_x = min_root - (abs(max_root - min_root) * 0.5 + 1)
    plot_max_x = max_root + (abs(max_root - min_root) * 0.5 + 1)
    if plot_min_x == plot_max_x: # Case for a single root
        plot_min_x -= 5
        plot_max_x += 5
else: # If no real roots, use a reasonable default range
    plot_min_x = -5
    plot_max_x = 5

x_vals = np.linspace(plot_min_x, plot_max_x, 400)
y_vals = a_given * x_vals**2 + b_given * x_vals + c_given

plt.figure(figsize=(10, 6))
```

Python Code (using C shared library)

```
# Plot the parabola
plt.plot(x_vals, y_vals, label=f'${a\_given}x^2 {b\_given:+}x {
    c\_given:+} = 0$', color='blue')

# Mark the roots
for i, root in enumerate(roots):
    plt.scatter(root, 0, color='red', s=100, zorder=5, label=f'
        Root {i+1}: {root:.2f}')
    plt.annotate(f'({root:.2f}, 0)', (root, 0), textcoords=offset
        points, xytext=(5,5), ha='left', color='red')

# Add x and y axes for reference
plt.axhline(0, color='black', linewidth=0.8, linestyle='--')
plt.axvline(0, color='black', linewidth=0.8, linestyle='--')
```

Python Code (using C shared library)

```
plt.xlabel('x')
plt.ylabel('y')
plt.title('Quadratic Parabola and its Real Roots')
plt.grid(True, linestyle=':', alpha=0.7)
plt.legend()
plt.ylim(min(y_vals)-abs(min(y_vals)*0.1)-1, max(y_vals)+abs(max(
    y_vals)*0.1)+1) # Adjust y-limits dynamically
plt.xlim(plot_min_x, plot_max_x) # Ensure x-limits are set
plt.show()
```

Python Code (Direct)

```
import numpy as np
import matplotlib.pyplot as plt

def solve_quadratic_and_plot(a, b, c):

    Calculates the sum and product of roots for a quadratic
        equation ( $ax^2 + bx + c = 0$ ),
    and generates a plot of the parabola marking its real roots.

    # --- Part 1: Calculate sum and product of roots ---
    # Sum of roots = -b/a
    sum_of_roots = -b / a
    # Product of roots = c/a
    product_of_roots = c / a

    print(fFor the quadratic equation {a}x^2 + {b}x + {c} = 0:)
    print(fThe sum of the roots is: {sum_of_roots:.2f})
    print(fThe product of the roots is: {product_of_roots:.2f})
```

Python Code (Direct)

```
# --- Part 2: Plotting the parabola and its roots ---
# Calculate the discriminant
delta = b**2 - 4 * a * c

# Find the roots (if real)
roots = []
if delta >= 0:
    root1 = (-b + np.sqrt(delta)) / (2 * a)
    root2 = (-b - np.sqrt(delta)) / (2 * a)
    roots.append(root1)
    if root1 != root2: # Add distinct root2 if it exists
        roots.append(root2)
    roots.sort() # Sort for consistent labeling
else:
    print("\nNo real roots for this equation (discriminant is
          negative).")
```

Python Code (Direct)

```
# Determine plotting range based on roots or a default
if roots:
    min_root = min(roots)
    max_root = max(roots)
    # Expand the range a bit around the roots
    padding = abs(max_root - min_root) * 0.5 + 1
    if padding == 1: # Case where there's only one root or
        roots are identical
        padding = 2 # Ensure some sensible padding
    plot_min_x = min_root - padding
    plot_max_x = max_root + padding
else: # If no real roots, use a reasonable default range
    plot_min_x = -5
    plot_max_x = 5

x_vals = np.linspace(plot_min_x, plot_max_x, 400)
y_vals = a * x_vals**2 + b * x_vals + c
```


Python Code (Direct)

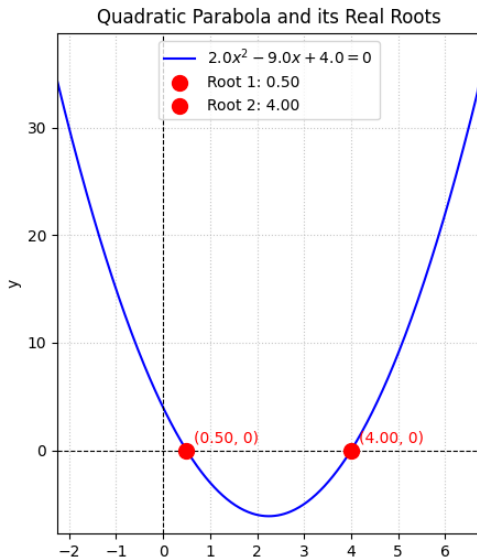
```
plt.figure(figsize=(10, 6))
# Plot the parabola
plt.plot(x_vals, y_vals, label=f'${a}x^2 {b:+}x {c:+} = 0$',
         color='blue')
# Mark the roots
for i, root in enumerate(roots):
    plt.scatter(root, 0, color='red', s=100, zorder=5, label=
                f'Root {i+1}: {root:.2f}')
    plt.annotate(f'({root:.2f}, 0)', (root, 0), textcoords=
                offset points, xytext=(5,5), ha='left', color='red')
# Add x and y axes for reference
plt.axhline(0, color='black', linewidth=0.8, linestyle='--')
plt.axvline(0, color='black', linewidth=0.8, linestyle='--')
plt.xlabel('x')
plt.ylabel('y')
plt.title('Quadratic Parabola and its Real Roots')
plt.grid(True, linestyle=':', alpha=0.7)
plt.legend()
```

Python Code (Direct)

```
if len(y_vals) > 1 and np.std(y_vals) > 1e-6:
    y_min_plot = np.min(y_vals)
    y_max_plot = np.max(y_vals)
    y_padding = abs(y_max_plot - y_min_plot) * 0.1
    if y_padding == 0: y_padding = 1
    plt.ylim(y_min_plot - y_padding, y_max_plot + y_padding)
else: # Fallback for cases with very flat or constant
    functions
    plt.ylim(min(y_vals)-2, max(y_vals)+2)
plt.xlim(plot_min_x, plot_max_x) # Ensure x-limits are set
plt.show()

# --- Main execution ---
# Given quadratic equation:  $2x^2 - 9x + 4 = 0$ 
a_given = 2.0
b_given = -9.0
c_given = 4.0
solve_quadratic_and_plot(a_given, b_given, c_given)
```

Plot by Python using shared output from C



Plot by Python only

