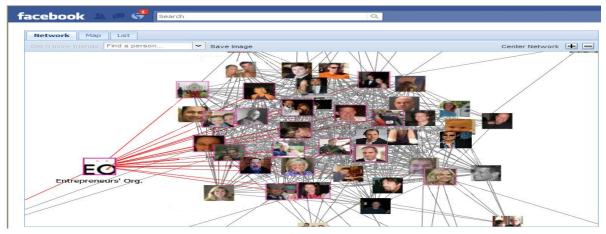
Problem

Networking & connecting with others is one of the most important features among many social media platforms. Facebook and other social media platforms need people to be able to connect users based on their common interests, degrees of separation, etc.

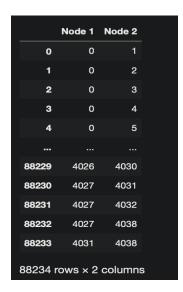


http://www.fmsasg.com/socialnetworkanalysis/facebook/

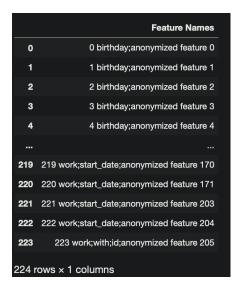
Data

The dataset I used is from https://snap.stanford.edu/data/ego-Facebook.html with [Number] corresponding to file names: '0','107','348','414','686','698','1684','1912','3437','3980'. It contains the following files:

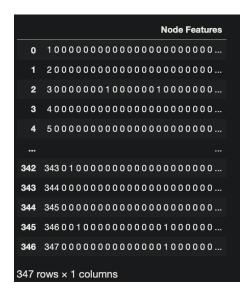
1. facebook combined.txt -> Gives all of the connected node pairs



2. [Number].featnames -> Gives the feature type, semicolon, followed by specific feature value characterized by a number



3. [Number].feat -> Gives the row of '1's or '0's for each node indicating whether the node has a feature or not in the corresponding [Number].featnames file rows



Data Wrangling

I discovered there were 21 unique features types by parsing through [no.].featnames files.

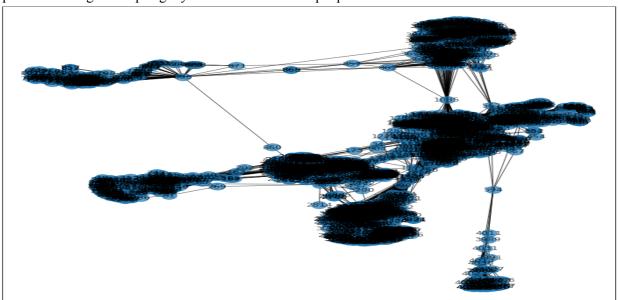
```
21 Unique Features:
{'location;id', 'work;end_date', 'hometown;id', 'work;position;id', 'first_name', 'educatio
n;year;id', 'education;with;id', 'education;type', 'locale', 'work;location;id', 'languages
;id', 'gender', 'education;school;id', 'work;employer;id', 'work;start_date', 'last_name',
'education;degree;id', 'birthday', 'work;with;id', 'education;concentration;id', 'education
;classes;id'}
```

I iterated through different node files and their attributes & values and linked them together in a dictionary.

```
{1: {'gender': [77], 'locale': [127]}, 2: {'education; school; id': [35], 'education; type': [
53, 55], 'education; year; id': [57], 'gender': [78], 'languages; id': [92, 98], 'last_name':
[114], 'locale': [126], 'location; id': [135]}, 3: {'birthday': [7], 'education; concentration; id': [14], 'education; school; id': [34, 50], 'education; type': [53, 55], 'education; year; id': [59, 65], 'gender': [78], 'languages; id': [92], 'locale': [127], 'location; id': [137], 'work; end_date': [168, 170], 'work; location; id': [137], 'work; start_date': [164, 202]}, 4:
{'education; school; id': [50], 'education; type': [53, 55], 'education; with; id': [56], 'gender': [78], 'locale': [127]}, 6: {'birthday': [1], 'education; type': [53, 55], 'education; year; id': [62], 'gender': [78], 'last_name': [111], 'locale': [127], 'work; end_date': [157], 'work; start_date': [157]}, 7: {'education; concentration; id': [13], 'education; school; id': [25, 43, 50], 'education; type': [53, 54, 55], 'education; year; id': [59], 'gender': [78], 'locale': [127], 'location; id': [137], 'work; employer; id': [141, 144], 'work; start_date': [196]}, 8: {'gender': [78], 'locale': [127], 'locale': [127],
```

Exploratory Data Analysis

I plotted an image of a spring layout of the network of people:



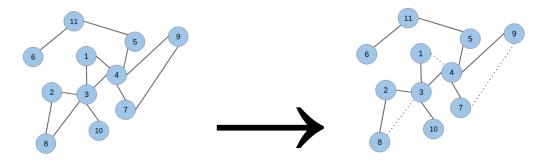
Pre-Processing

Node2Vec Pre-Processing

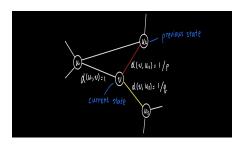
The goal was to generate features for the model to be able to use with a supervised learning model to predict if a pair of nodes are connected or not. The Node2Vec algorithm generates features for a node but first needs to learn how to generate those features, and it does so by understanding the graph structure and the nodes. So, a Node2Vec model will be created with an input of the graph & other hyperparameters to base its feature generation on. Instead of creating a Node2Vec Model on the entire graph (1), I created the Node2Vec model based on a new graph (2) with some deleted edges / node pairs that wouldn't change the fundamental structure of the graph since it wouldn't eliminate any nodes nor split the graph. The point of this was to have Node2Vec learn the fundamental graph structure & nodes to know how to generate features and test its accuracy by generating features on the removed & unconnected edges using a

supervised learning ML model. This would give a good indication of the accuracy of the Node2Vec Model for predicting links as well as emulate the idea of social networks past & future graph structures as people constantly connect (form edges). Although in reality a link prediction model would constantly be retrained on the most current graph.

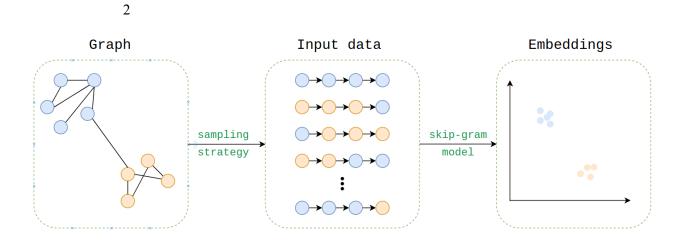
Below shows a before and after images of deleting removable edges shown by the dotted lines:



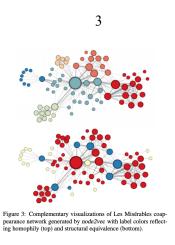
- Node2vec algorithm can be summarized as a two-part process (2):
- 1. First, it uses second-order biased random walks to generate sequences of nodes or "sentences" for each node according to the hyper-parameters: walk length, # of walks, and p & q values which tune for more exploratory or local walks thus producing different similarities between nodes. (1)
- 2. Second, once the sequences of nodes or 'sentences' are generated, they are used as an input to a word2vec skip-gram with negative sampling model. The main idea is that it maximizes the probability of predicting the correct context node given the center node. The skip-gram model first generates pairs of input and context nodes given the context window size and then feeds them into a shallow two-layer neural network. Once the neural network is trained, you can retrieve the hidden layer weights as your node embeddings. The number of neurons in the hidden layer will determine the size of the embedding, or you can alter the size based on hyperparameter tuning.
- These embeddings are a list of numbers that encapsulate the homophily or structural equivalence topological similarity in the graph, so that people closely related have similar representations & vice versa. Homophily similarity is finding nodes belonging to the same network community and structural equivalence is finding nodes that have the same structural roles. High p, low q hyperparameter values -> more depth first search / structural equivalence similarity & vice versa. (3). The embeddings are then used as features for a ML model.



https://towardsdatascience.com/node2vec-explained-graphically-749e49b7eb6b

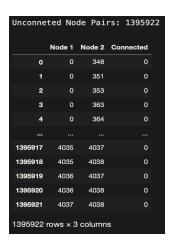


https://towardsdatascience.com/node2vec-embeddings-for-graph-data-32a866340fef

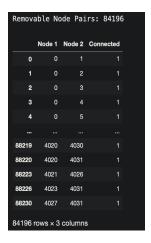


I followed the following steps in order to complete the Node2Vec pre-processing steps to generate features:

1. Found the negative samples (unconnected edges / node pairs) with nodes at max path length of 2 from one another to get samples that are possibly more likely to form a connection due to more common neighbors.



2. Found the positive samples (removable edges / node pairs) - edges that can be removed while preserving the base graph structure (not eliminating nodes & not splitting the graph).



3. Found the remaining edges by removing the positive edges from the list of connected edges so we can train the Node2Vec Model on those remaining edges (base structure of the graph).



4. Combined negative & positive samples into final dataframe after reducing the # of negative

samples to balance the final dataset to about equal positive & negative samples to be used for more accurate modeling.

5. Used the trained Node2Vec model to generate features for each node in a pair & sum them for a final set of features for that pair. Then, I test train split data for modeling.

NetworkX Link Prediction Pre-Processing

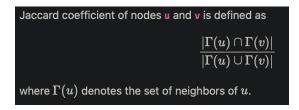
I used the NetworkX library link prediction algorithms to calculate the link metric for each pair in the list of unconnected (negative samples) & removable edges (positive samples) to generate features that will be applied to a supervised learning approach to predict probabilities of each node pairs in forming a connection. I used the following link prediction algorithms: common_neighbors, jaccard_coefficient, resource_allocation index, adamic_adar_index, & preferential_attachment. Created & scaled the training set and testing set of data to create the final data below to be used for modeling:

	Node 1	Node 2	Connected	Common Neighbors	Jaccard Coefficient	Resource Allocation Index	Adamic Adar Index	Preferential Attachment
0	0	364	0	-0.688733	-0.940612	-0.639678	-0.704201	-0.371761
1	0	906	0	-0.688733	-0.942633	-0.871550	-0.733825	1.547445
2	0	961	0	-0.688733	-0.940750	-0.871550	-0.733825	-0.260503
3	0	970	0	-0.688733	-0.940818	-0.871550	-0.733825	-0.204874
4	0	978	0	-0.688733	-0.943233	-0.871550	-0.733825	2.270625
169191	4020	4030	1	-0.665866	-0.600397	-0.545057	-0.672454	-0.609909
169192	4020	4031	1	-0.597264	0.621218	0.571919	-0.502564	-0.615039
169193	4021	4026	1	-0.574396	0.936068	0.460927	-0.483467	-0.614157
169194	4023	4031	1	-0.597264	-0.034718	0.638937	-0.497499	-0.606222
169195	4027	4031	1	-0.620131	0.306369	0.240177	-0.556099	-0.615921

The link prediction algorithms employ the following equations to create the feature values and revolve around using the set of common neighbors between two nodes in a pair:

1. Common_neighbors

2. Jaccard_coefficient



3. Resource_allocation index

Resource allocation index of
$${\bf u}$$
 and ${\bf v}$ is defined as
$$\sum_{w\in \Gamma(u)\cap \Gamma(v)} \frac{1}{|\Gamma(w)|}$$
 where $\Gamma(u)$ denotes the set of neighbors of u .

4. Adamic_adar_index

Adamic-Adar index of
$${\bf u}$$
 and ${\bf v}$ is defined as
$$\sum_{w\in \Gamma(u)\cap \Gamma(v)} \frac{1}{\log |\Gamma(w)|}$$
 where $\Gamma(u)$ denotes the set of neighbors of u . This index leads to zero-division for nodes only connected via self-loops. It is intended to be used when no self-loops are present.

5. Preferential attachment

Preferential attachment score of
$${f u}$$
 and ${f v}$ is defined as $|\Gamma(u)||\Gamma(v)|$ where $\Gamma(u)$ denotes the set of neighbors of u .

Modeling

I trained & tested 4 ML models to predict my binary classification of 1 or 0 representing connected status of connected or not connected respectively. I used logistic regression, Random Forest Classifier, Gradient Boosting Classifier, and a Multi-Layer Perceptron Classifier. I wanted a simple classifier so I picked a logistic regression classifier, a random forest and gradient boosting classifier to test tree based classifiers, and the mlp classifier to try a neural network classifier to test my data on.

I took the following 5 steps to implement each of the 4 ML models:

- 1. I used GridSearchCV for hyperparameter tuning to pick the best model version.
- 2. I fit the model and made predictions for the test set.
- 3. Printed the classification report displaying the accuracy, precision, recall, and F1-scores.
- 4. Calculated the accuracy, precision, recall, F1-score, log loss score, and ROC-AUC (area under the curve) for the model.
- 5. Lastly, displayed the confusion matrix to see the distribution of predictions being made across all genres.

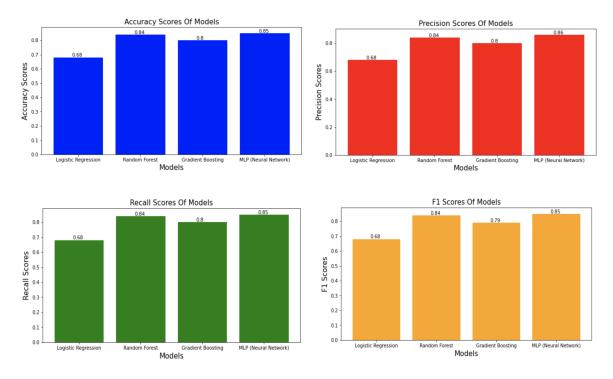
MLP Classification Report

MLP Confusion Matrix

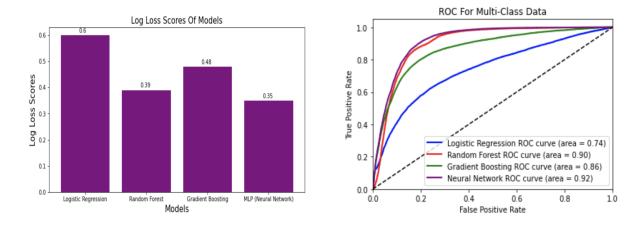
									10000
	precision	recall	f1-score	support					- 14000
					0 -	14887	2113		- 12000
0	0.95 0.88	0.88 0.96	0.91 0.92	17000 16840	label				- 10000
1	0.00	0.90	0.92	10040	Ze la			1	- 8000
accuracy			0.92	33840	1 -	738	16102		- 6000
macro avg	0.92	0.92	0.92	33840				ш	- 4000
weighted avg	0.92	0.92	0.92	33840		Predict	ed label		- 2000

Node2Vec Model Comparison

The best model is the Multilayer Perceptron Classifier (Neural Network Classifier). The delta between the best and worst model in accuracy: 17%, precision: 18%, recall: 17%, f1: 17%. Here are the accuracies, precisions, recalls, and F1 scores for all 4 models.

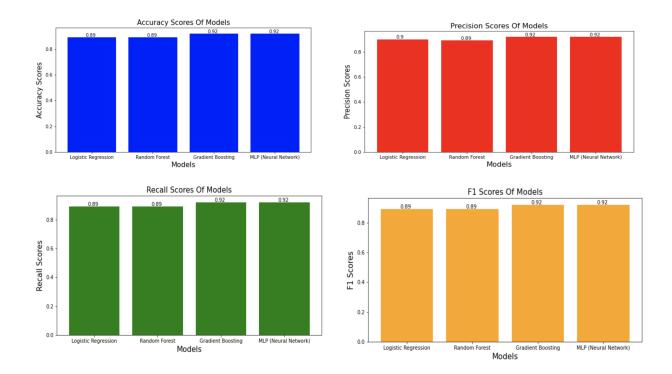


The lowest Log Loss score was 0.35 for the Multilayer Perceptron Classifier model. The ROC curves and the area under the curve (AUC) is the largest at 0.92 for the Multilayer Perceptron Classifier model.

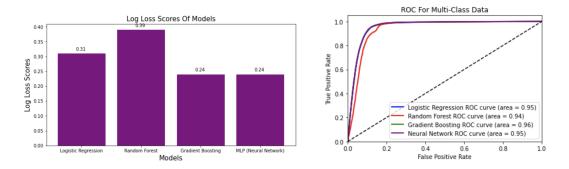


NetworkX LP Model Comparison

The best models were the Multilayer Perceptron Classifier (Neural Network Classifier) & Gradient Boosting Classifier. The delta between the best and worst model in accuracy: 3%, precision: 2%, recall: 3%, f1: 3%. Here are the accuracies, precisions, recalls, and F1 scores for all 4 models:



The lowest Log Loss score was 0.24 for the Multilayer Perceptron Classifier & Gradient Boosting Classifier models. The ROC curves and the area under the curve (AUC) is the largest at 0.96 for the GB model and 0.95 for the Multilayer Perceptron Classifier model & the LR model.



Node2Vec & NetworkX LP Recommender Functions

I created a Recommed_friends function which gets the probabilities for each unconnected pair that includes the user requested user # and prints the top k as requested by the user. I took the following steps to create the functions:

- 1. Prompts to pick the user # to recommend friends for.
- 2. Prompts the user for # of recommendations.
- 3. Uses MLP classifier & 'predict_proba' method to get the probabilities of all unconnected node pairs being connected.
- 4. Ranks the probabilities and prints out the requested number of recommended friends user #s.

Node2Vec Function

NetworkX LP Function

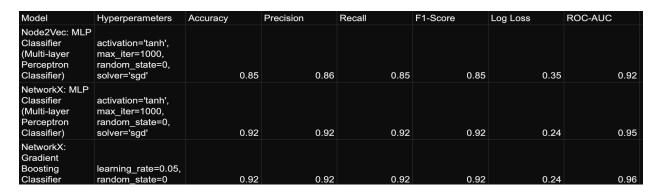
```
In [339]: 1 recommend_friends()

Please enter the user (0-4038) to get friend recommendations for:
65
Please enter the k number of friend recommendations out of 22 that you
22
Priend recommendations for user 65 are:

User 188 at 82.5% chance of a future link
User 21 at 73.65% chance of a future link
User 21 at 73.65% chance of a future link
User 27 at 54.61% chance of a future link
User 27 at 55.4% chance of a future link
User 27 at 55.4% chance of a future link
User 25 at 32.5% chance of a future link
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User 30 at 42.2% chance of a future link
User 30 at 42.5% chance of a future link
User 25 at 13.1% chance of a future link
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Takeaways

In the Node2Vec & NetworkX features creation pre-processing approaches, the Multi-layer perceptron classifier was the best model & the gradient boosting classifier as well on the NetworkX LP approach. Also, the features generated by node2vec don't work for predicting links as well as the features generated by the NetworkX library like prediction algorithms.



Further Research

I would try to implement different approaches to get link predictions other than the Similarity-Based Local Approaches (NetworkX LP) & Path & Walk-Based Method (Node2Vec).

