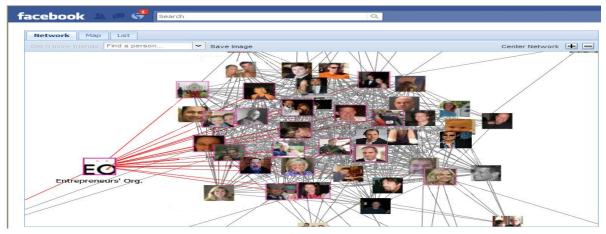
# **Problem**

Networking & connecting with others is one of the most important features among many social media platforms. Facebook and other social media platforms need people to be able to connect users based on their common interests, degrees of separation, etc.

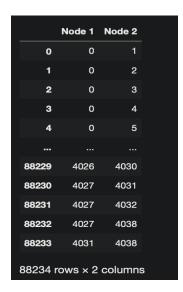


http://www.fmsasg.com/socialnetworkanalysis/facebook/

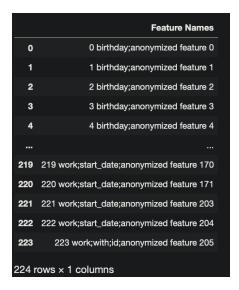
# **Data**

The dataset I used is from <a href="https://snap.stanford.edu/data/ego-Facebook.html">https://snap.stanford.edu/data/ego-Facebook.html</a> with [Number] corresponding to file names: '0','107','348','414','686','698','1684','1912','3437','3980'. It contains the following files:

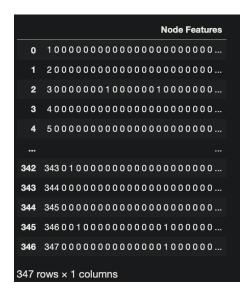
1. facebook combined.txt -> Gives all of the connected node pairs



2. [Number].featnames -> Gives the feature type, semicolon, followed by specific feature value characterized by a number



3. [Number].feat -> Gives the row of '1's or '0's for each node indicating whether the node has a feature or not in the corresponding [Number].featnames file rows



# **Data Wrangling**

I discovered there were 21 unique features types by parsing through [no.].featnames files.

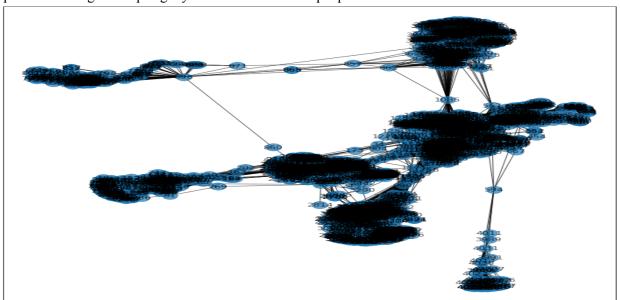
```
21 Unique Features:
{'location;id', 'work;end_date', 'hometown;id', 'work;position;id', 'first_name', 'educatio
n;year;id', 'education;with;id', 'education;type', 'locale', 'work;location;id', 'languages
;id', 'gender', 'education;school;id', 'work;employer;id', 'work;start_date', 'last_name',
'education;degree;id', 'birthday', 'work;with;id', 'education;concentration;id', 'education
;classes;id'}
```

I iterated through different node files and their attributes & values and linked them together in a dictionary.

```
{1: {'gender': [77], 'locale': [127]}, 2: {'education; school; id': [35], 'education; type': [
53, 55], 'education; year; id': [57], 'gender': [78], 'languages; id': [92, 98], 'last_name':
[114], 'locale': [126], 'location; id': [135]}, 3: {'birthday': [7], 'education; concentration; id': [14], 'education; school; id': [34, 50], 'education; type': [53, 55], 'education; year; id': [59, 65], 'gender': [78], 'languages; id': [92], 'locale': [127], 'location; id': [137], 'work; end_date': [168, 170], 'work; location; id': [137], 'work; start_date': [164, 202]}, 4:
{'education; school; id': [50], 'education; type': [53, 55], 'education; with; id': [56], 'gender': [78], 'locale': [127]}, 6: {'birthday': [1], 'education; type': [53, 55], 'education; year; id': [62], 'gender': [78], 'last_name': [111], 'locale': [127], 'work; end_date': [157], 'work; start_date': [157]}, 7: {'education; concentration; id': [13], 'education; school; id': [25, 43, 50], 'education; type': [53, 54, 55], 'education; year; id': [59], 'gender': [78], 'locale': [127], 'location; id': [137], 'work; employer; id': [141, 144], 'work; start_date': [196]}, 8: {'gender': [78], 'locale': [127], 'locale': [127],
```

#### **Exploratory Data Analysis**

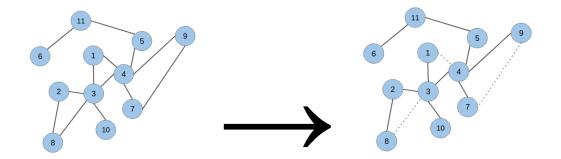
I plotted an image of a spring layout of the network of people:



#### **Pre-Processing**

# Node2Vec Pre-Processing

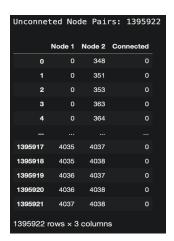
The goal was to generate features for the model to be able to use with a supervised learning model to predict if a pair of nodes are connected or not. The Node2Vec algorithm generates features for a node and needs to learn how to generate those features. To do this, Node2Vec needs to understand a previous version of the graph to generate the appropriate features for new connected or unconnected edges. Below shows a before and after images of deleting removable edges shown by the dotted lines:



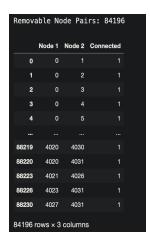
The Node2Vec process works by Node2vec generating numerical representations of nodes in the graph via 2nd order (biased) random walk. First order random walk is done by sampling nodes on the graph along the edges of the graph, and each step depends only on the current state. Second order random walk is a modified version of the first order random walk that depends not only on the current state but also the previous state. A corpus of random walks is generated using each node in the network as a starting point. This corpus is then fed through word2vec to generate final node embeddings.

I followed the following steps in order to complete the Node2Vec pre-processing steps to generate features:

1. Found the negative samples (unconnected edges / node pairs) with nodes at max path length of 2 from one another to get samples that are possibly more likely to form a connection due to more common neighbors.



2. Found the positive samples (removable edges / node pairs) - edges that can be removed while preserving the base graph structure (not eliminating nodes & not splitting the graph).



3. Found the remaining edges by removing the positive edges from the list of connected edges so we can train the Node2Vec Model on those remaining edges (base structure of the graph).



4. Combined negative & positive samples into final dataframe after reducing the # of negative samples to balance the final dataset to about equal positive & negative samples to be used for more accurate modeling.



5. Used the trained Node2Vec model to generate features for each node in a pair & sum them for a final set of features for that pair. Then, I test train split data for modeling.

### NetworkX Link Prediction Pre-Processing

I used the NetworkX library link prediction algorithms to calculate the link metric for each pair in the list of unconnected (negative samples) & removable edges (positive samples) to generate features that will be applied to a supervised learning approach to predict probabilities of each node pairs in forming a connection. I used the following link prediction algorithms: common\_neighbors, jaccard\_coefficient, resource\_allocation index, adamic\_adar\_index, & preferential\_attachment. Created & scaled the training set and testing set of data to create the final data below to be used for modeling:

	Node 1	Node 2	Connected	Common Neighbors	Jaccard Coefficient	Resource Allocation Index	Adamic Adar Index	Preferential Attachment
0	0	364	0	-0.688733	-0.940612	-0.639678	-0.704201	-0.371761
1	0	906	0	-0.688733	-0.942633	-0.871550	-0.733825	1.547445
2	0	961	0	-0.688733	-0.940750	-0.871550	-0.733825	-0.260503
3	0	970	0	-0.688733	-0.940818	-0.871550	-0.733825	-0.204874
4	0	978	0	-0.688733	-0.943233	-0.871550	-0.733825	2.270625
169191	4020	4030	1	-0.665866	-0.600397	-0.545057	-0.672454	-0.609909
169192	4020	4031	1	-0.597264	0.621218	0.571919	-0.502564	-0.615039
169193	4021	4026	1	-0.574396	0.936068	0.460927	-0.483467	-0.614157
169194	4023	4031	1	-0.597264	-0.034718	0.638937	-0.497499	-0.606222
169195	4027	4031	1	-0.620131	0.306369	0.240177	-0.556099	-0.615921

The link prediction algorithms employ the following equations to create the feature values and revolve around using the set of common neighbors between two nodes in a pair.

#### **Modeling**

I trained & tested 4 ML models to predict my binary classification of 1 or 0 representing connected status of connected or not connected respectively. I used logistic regression, Random Forest Classifier, Gradient Boosting Classifier, and a Multi-Layer Perceptron Classifier. I wanted a simple classifier so I picked a

logistic regression classifier, a random forest and gradient boosting classifier to test tree based classifiers, and the mlp classifier to try a neural network classifier to test my data on.

I took the following 5 steps to implement each of the 4 ML models:

- 1. I used GridSearchCV for hyperparameter tuning to pick the best model version.
- 2. I fit the model and made predictions for the test set.
- 3. Printed the classification report displaying the accuracy, precision, recall, and F1-scores.
- 4. Calculated the accuracy, precision, recall, F1-score, log loss score, and ROC-AUC (area under the curve) for the model.
- 5. Lastly, displayed the confusion matrix to see the distribution of predictions being made across all genres.

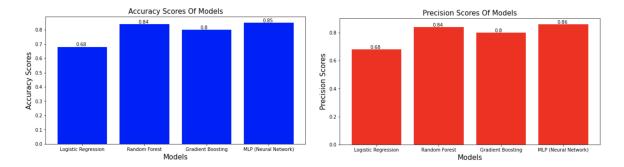
### MLP Classification Report

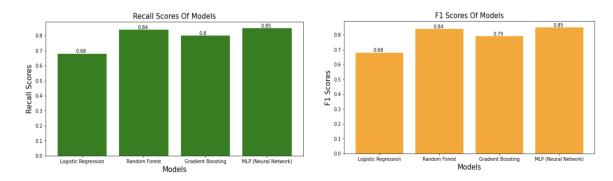
MLP Confusion Matrix

								16000
	precision	recall	f1-score	support				- 14000
					0 -	14887	2113	- 12000
0	0.95	0.88	0.91	17000	-			- 10000
1	0.88	0.96	0.92	16840	le label			- 8000
				22242	ے,			- 6000
accuracy			0.92	33840	1 -	738	16102	- 4000
macro avg	0.92	0.92	0.92	33840				4000
weighted avg	0.92	0.92	0.92	33840	L	Predict	ed label	- 2000

# Node2Vec Model Comparison

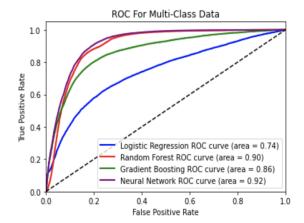
The best model is the Multilayer Perceptron Classifier (Neural Network Classifier). The delta between the best and worst model in accuracy: 17%, precision: 18%, recall: 17%, f1: 17%. Here are the accuracies, precisions, recalls, and F1 scores for all 4 models.





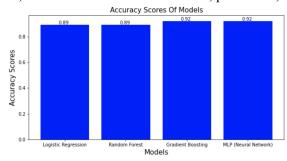
The lowest Log Loss score was 0.35 for the Multilayer Perceptron Classifier model. The ROC curves and the area under the curve (AUC) is the largest at 0.92 for the Multilayer Perceptron Classifier model.

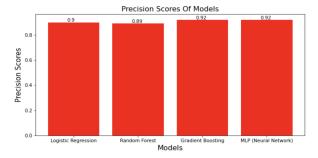


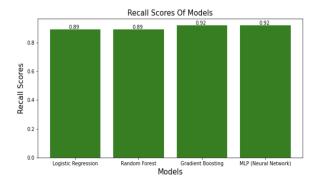


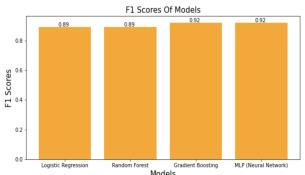
# NetworkX LP Model Comparison

The best models were the Multilayer Perceptron Classifier (Neural Network Classifier) & Gradient Boosting Classifier. The delta between the best and worst model in accuracy: 3%, precision: 2%, recall: 3%, f1: 3%. Here are the accuracies, precisions, recalls, and F1 scores for all 4 models:

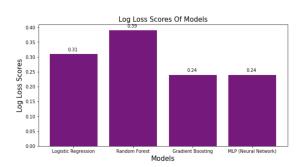


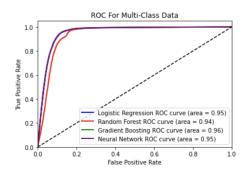






The lowest Log Loss score was 0.24 for the Multilayer Perceptron Classifier & Gradient Boosting Classifier models. The ROC curves and the area under the curve (AUC) is the largest at 0.96 for the GB model and 0.95 for the Multilayer Perceptron Classifier model & the LR model.





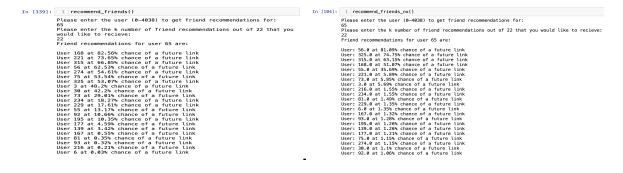
# Node2Vec & NetworkX LP Recommender Functions

I created a Recommed\_friends function which gets the probabilities for each unconnected pair that includes the user requested user # and prints the top k as requested by the user. I took the following steps to create the functions:

- 1. Prompts to pick the user # to recommend friends for.
- 2. Prompts the user for # of recommendations.
- 3. Uses MLP classifier & 'predict\_proba' method to get the probabilities of all unconnected node pairs being connected.
- 4. Ranks the probabilities and prints out the requested number of recommended friends user #s.

# Node2Vec Function

# NetworkX LP Function



#### **Takeaways**

In the Node2Vec & NetworkX features creation pre-processing approaches, the Multi-layer perceptron classifier was the best model & the gradient boosting classifier as well on the NetworkX LP approach. Also, the features generated by node2vec don't work for predicting links as well as the features generated by the NetworkX library like prediction algorithms.

Model	Hyperperameters	Accuracy	Precision	Recall	F1-Score	Log Loss	ROC-AUC
Node2Vec: MLP Classifier (Multi-layer Perceptron Classifier)	activation='tanh', max_iter=1000, random_state=0, solver='sgd'	0.85	0.86	0.85	0.85	0.35	0.92
NetworkX: MLP Classifier (Multi-layer Perceptron Classifier)	activation='tanh', max_iter=1000, random_state=0, solver='sgd'	0.92	0.92	0.92	0.92	0.24	0.95
NetworkX: Gradient Boosting Classifier	learning_rate=0.05, random_state=0	0.92	0.92	0.92	0.92	0.24	0.96

#### **Further Research**

I would try to implement different approaches to get link predictions other than the Similarity-Based Local Approaches (NetworkX LP) & Path & Walk-Based Method (Node2Vec).

