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ayushgaud First commit

4547c35 on Oct 14, 2016

1 contributor

```
156 lines (126 sloc) 4.33 KB
                                                                                                   Raw
                                                                                                          Blame
                                                                                                                  History
      function [route,numExpanded] = DijkstraGrid (input_map, start_coords, dest_coords)
  1
      % Run Dijkstra's algorithm on a grid.
      % Inputs :
         input_map : a logical array where the freespace cells are false or 0 and
  4
          the obstacles are true or 1
          start_coords and dest_coords : Coordinates of the start and end cell
  6
          respectively, the first entry is the row and the second the column.
      % Output :
  8
           route : An array containing the linear indices of the cells along the
  9
           shortest route from start to dest or an empty array if there is no
 10
      %
           route. This is a single dimensional vector
 11
           numExpanded: Remember to also return the total number of nodes
 12
           expanded during your search. Do not count the goal node as an expanded node.
 13
 14
 15
 16
      % set up color map for display
      % 1 - white - clear cell
 17
      % 2 - black - obstacle
 18
      % 3 - red = visited
 19
      % 4 - blue - on list
 20
 21
      % 5 - green - start
 22
      % 6 - yellow - destination
 23
 24
      cmap = [1 1 1; ...
 25
              0 0 0; ...
 26
              1 0 0; ...
 27
              0 0 1; ...
 28
              0 1 0; ...
 29
              1 1 0; ...
 30
              0.5 0.5 0.5];
 31
 32
      colormap(cmap);
 33
 34
      % variable to control if the map is being visualized on every
      % iteration
 36
      drawMapEveryTime = true;
 37
 38
      [nrows, ncols] = size(input_map);
 39
 40
      \% map - a table that keeps track of the state of each grid cell
 41
      map = zeros(nrows,ncols);
 42
 43
      map(~input_map) = 1;  % Mark free cells
 44
      map(input_map) = 2;  % Mark obstacle cells
 45
 46
      % Generate linear indices of start and dest nodes
       start_node = sub2ind(size(map), start_coords(1), start_coords(2));
 47
 48
      dest_node = sub2ind(size(map), dest_coords(1), dest_coords(2));
 49
 50
      map(start_node) = 5;
 51
      map(dest_node) = 6;
 52
 53
      % Initialize distance array
 54
      distanceFromStart = Inf(nrows,ncols);
 55
```

```
\ensuremath{\text{\%}} For each grid cell this array holds the index of its parent
56
      parent = zeros(nrows,ncols);
57
58
59
      distanceFromStart(start_node) = 0;
60
     % keep track of number of nodes expanded
61
      numExpanded = 0;
62
      Flag=0;
63
      % Main Loop
64
      while true
65
66
67
         % Draw current map
68
          map(start_node) = 5;
          map(dest_node) = 6;
69
70
          % make drawMapEveryTime = true if you want to see how the
71
          % nodes are expanded on the grid.
72
          if (drawMapEveryTime)
73
              image(1.5, 1.5, map);
74
75
              grid on;
76
              axis image;
 77
              drawnow;
78
          end
79
80
          % Find the node with the minimum distance
          [min_dist, current] = min(distanceFromStart(:));
81
          if ((current == dest_node) || isinf(min_dist))
82
              break;
83
84
          end;
          % Update map
85
          map(current) = 3;
86
                                   % mark current node as visited
          cur_dist=distanceFromStart(current);
87
          distanceFromStart(current) = Inf; % remove this node from further consideration
88
89
90
          % Compute row, column coordinates of current node
91
          [i, j] = ind2sub(size(distanceFromStart), current);
92
         93
94
          % YOUR CODE BETWEEN THESE LINES OF STARS
95
96
          % Visit each neighbor of the current node and update the map, distances
97
          % and parent tables appropriately.
98
          for k=i-1:i+1
99
                  if(k<=nrows&& k>0)
100
                      if(map(k,j)==1)
101
                          distanceFromStart(k,j)=cur_dist+1;
102
                          map(k,j)=4;
103
                          parent(k,j)=current;
104
105
                      elseif( map(k,j)==6)
106
                          distanceFromStart(k,j)=cur_dist+1;
                          parent(k,j)=current;
107
108
109
                          break;
110
                      end
111
                  end
                  k=k+1;
112
113
          end
114
          for l=j-1:j+1
              if(1<=ncols && 1>0)
115
116
                  if(map(i,1)==1)
                      distanceFromStart(i,1)=cur_dist+1;
117
118
                      map(i,1)=4;
119
                      parent(i,1)=current;
120
121
                  elseif( map(i,1)==6)
122
                      distanceFromStart(i,1)=cur_dist+1;
123
                      parent(i,1)=current;
124
125
                      break;
126
                  end
127
128
              end
129
              l=1+1;
130
          end
```

```
131
         %**********************
132
133
     numExpanded=sum(map(:)==3)+1;
134
      end
135
     %% Construct route from start to dest by following the parent links
136
      if (isinf(distanceFromStart(dest_node)))
137
         route = [];
138
139
      else
140
         route = [dest_node];
141
         while (parent(route(1)) ~= 0)
142
143
             route = [parent(route(1)), route];
144
         end
145
             \ensuremath{\mathrm{\%}} Snippet of code used to visualize the map and the path
         for k = 2:length(route) - 1
146
             map(route(k)) = 7;
147
             pause(0.1);
148
149
             image(1.5, 1.5, map);
150
             grid on;
151
             axis image;
152
         end
153
      end
154
155
      end
```