

Assignment No. 07

Name:

Roll.No.:

/* Implement a generic program using any collection class to count the number of elements in a collection that have a specific property such as even numbers, odd number, prime number and palindromes. */

Source Code :

```
import java.util.*;
import java.lang.*;
import java.io.*;
class JavaApplication10{
    static int count = 0; //COUNT VARIABLE

    //FUNCTION TO CHECK PALINDROME
    static void check_palindrome(String x){
        StringBuilder s1 = new StringBuilder(x);
        if(x.equals(s1.reverse().toString())){
            System.out.println(x+" is a Palindrome");
            count += 1; //count the number of palindromes
        }
        else{
            System.out.println(x+" is not a Palindrome");
        }
    }

    //FUNCTION TO CHECK EVEN OR ODD
    static void even_odd(int x){
        if(x % 2 == 0){
            System.out.println(x+" IS EVEN");
            count += 1; //count the number of even numbers
        }
        else{
            System.out.println(x+" IS ODD");
        }
    }

    //FUNCION TO CHECK PRIME NUMBER
    static void prime(int x){
        boolean flag = false;
        for(int i = 2; i <= x/2; ++i){
            if(x % i == 0){
                flag = true;
                break;
            }
        }
        if (!flag){
            System.out.println(x + " is a prime number.");
            count += 1; //count the number of prime numbers
        }
    }
}
```

```

    }
    else{
        System.out.println(x + " is not a prime number.");
    }
}
//FUNCTION TO DECIDE WHICH FUNCTION TO CHECK
static void check(int ch,int x){
    switch(ch){
        case 1:
            even_odd(x); //call even_odd fuction for number x
            break;
        case 2:
            prime(x); //call prime fuction for number x
            break;
        default:
            System.out.println("ENTER CORRECT OPTION");
    }
} //FUNCTION FOR INTEGER ARRAY
static void number_op(){
    int element,n,choice;

    Scanner sc = new Scanner(System.in);

    //ArrayList from Collection Interface
    //Integer type
    ArrayList<Integer> nums = new ArrayList<Integer>();

    System.out.println("Enter the number of elements:");
    n = sc.nextInt();
    System.out.println("Enter the elements:");

    for(int i=0;i<n;i++){
        element = sc.nextInt();
        nums.add(element); //Add elements to the ArrayList
    }

    System.out.println("Enter the Operation to be performed:");
    System.out.println("1. ODD or EVEN");
    System.out.println("2. PRIME OR NOT");
    choice = sc.nextInt();

    Iterator itr = nums.iterator(); //Iterator from the COLLECTION interface
    count = 0;
    while(itr.hasNext()){ //Loop till there are elements in the ArrayList
        check(choice,(int)itr.next()); //call the check function for each element
    }

    //Give the Count
    if(choice == 1){
        System.out.println("The number of EVEN numbers is: "+ count);
    }
}

```

```

        System.out.println("The number of ODD numbers is: "+ (nums.size()-count));
    }
    else{
        System.out.println("The number of PRIME numbers is: "+ count);
        System.out.println("The number of Non-PRIME numbers is: "+ (nums.size()-
count));
    }
}

```

//FUNCTION FOR STRING ARRAY

```
static void string_op(){
```

```
    int n;
```

```
    String word;
```

```
    //ArrayList from COLLECTION interface
```

```
    //String type
```

```
    ArrayList<String> words = new ArrayList<String>();
```

```
    Scanner sc = new Scanner(System.in);
```

```
    System.out.println("Enter the number of elements:");
```

```
    n = sc.nextInt();
```

```
    System.out.println("Enter elements:");
```

```
    for(int i=0;i<n;i++){
```

```
        word = sc.next();
```

```
        words.add(word); //Add elements to the ArrayList
```

```
    }
```

```
    count = 0;
```

```
    for(String w:words){ //Loop the ArrayList
```

```
        check_palindrome(w);
```

```
    }
```

```
    System.out.println("The number of PALINDROMES is: "+ count);
```

```
}
```

```
public static void main(String[] args){
```

```
    Scanner sc = new Scanner(System.in);
```

```
    //Choose the type of List needed
```

```
    System.out.println("Choose Type:");
```

```
    System.out.println("1. String");
```

```
    System.out.println("2. Integer");
```

```
    int ch = sc.nextInt();
```

```
    if(ch == 2)
```

```
        number_op(); //Calls Interger arraylist
```

```
    else
```

```
        string_op(); //Calls String arraylist
```

```
}
```

```
}
```

Output :

Choose Type:

1. String
2. Integer

1

Enter the number of elements:

3

Enter elements:

madam

ram

asa

madam is a Palindrome

ram is not a Palindrome

asa is a Palindrome

The number of PALINDROMES is: 2

Choose Type:

1. String
2. Integer

2

Enter the number of elements:

5

Enter the elements:

7

13

45

88

66

Enter the Operation to be performed:

1. ODD or EVEN
2. PRIME OR NOT

1

7 IS ODD

13 IS ODD

45 IS ODD

88 IS EVEN

66 IS EVEN

The number of EVEN numbers is: 2

The number of ODD numbers is: 3

Choose Type:

1. String
2. Integer

2

Enter the number of elements:

5

Enter the elements:

45

13

7

88

22

Enter the Operation to be performed:

1. ODD or EVEN

2. PRIME OR NOT

2

45 is not a prime number.

13 is a prime number.

7 is a prime number.

88 is not a prime number.

22 is not a prime number.

The number of PRIME numbers is: 2

The number of Non-PRIME numbers is: 3