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Batch : B1

Subject : CNS lab

Topic : Assignment 3

Aim : To implement Playfair Cipher

Theory :

The plaintext is split into pairs of two letters (digraphs). If there is an odd number of letters, a Z is added to the last letter. Pair cannot be made with the same letter. Break the letter in single and add a bogus letter to the previous letter. If both the letters are in the same column: Take the letter below each one. If both the letters are in the same row: Take the letter to the right of each one. If neither of the above rules is true: Form a rectangle with the two letters and take the letters on the horizontal opposite corner of the rectangle

Code :

```
#include<bits/stdc++.h>
using namespace std;

int main()
{
    string key;
    string cipherText;
    string plainText;
    char matrix[5][5];
    int freqArr[26] = {0};
    vector<pair<int,int>> location(26,{-1,-1});

    cout<<"\n Enter key : ";
    getline(cin, key);

    cout<<"\n Enter plain text : ";
    getline(cin, plainText);

    // Removing spaces from key
    string temp = "";
    for(int i=0;i<key.size();i++)
    {
        if(key[i]!=' ')
```

```

        temp += key[i];
    }
    key = temp;

    for(int i=0;i<key.size();i++)
    {
        if(key[i]>=65 && key[i]<=90)
            key[i] += 32;
    }

    // Removing spaces from plain text and converting in small
character
    string temp2 = "";
    for(int i=0;i<plainText.size();i++)
    {
        if(plainText[i]!=' ')
            temp2 += plainText[i];
    }
    plainText = temp2;

    for(int i=0;i<plainText.size();i++)
    {
        if(plainText[i]>=65 && plainText[i]<=90)
            plainText[i] += 32;
    }
    cipherText = plainText;

    int row = 0,col = 0;

    for(int i=0;i<key.size();i++)
    {
        row = row % 5;
        col = col % 5;

        if(freqArr[key[i]-'a']==0)
        {
            if((key[i]=='j' || key[i]=='i') && (freqArr[8] ||
freqArr[9]))
                continue;

            matrix[row][col] = key[i];
            col++;
            freqArr[key[i]-'a'] = 1;

```

```

    }

    if(col==5)
    {
        col = 0;
        row++;
    }
}

for(int i=0;i<26;i++)
{
    if(freqArr[i]==0)
    {
        if((i==8 && freqArr[9]==1) || (i==9 && freqArr[8]==1)){
            continue;
        }
        matrix[row][col] = 'a'+i;
        col++;
        freqArr[i] = 1;
    }
}

cout<<endl;
for(int i=0;i<5;i++)
{
    for(int j=0;j<5;j++)
    {
        cout<<matrix[i][j]<<" ";
        location[matrix[i][j]-'a'] = {i,j};
    }
    cout<<endl;
}

char dummyChar = matrix[5][5];

cout<<"Plain Text : "<<plainText<<endl;
cout<<"Key : "<<key<<endl;

for(int i=0;i<plainText.size();)
{
    cout<<i<<endl;
    if(i+1<plainText.size())
    {

```

```

        if(plainText[i]==plainText[i+1])
        {
            // Taking last char of matrix as dummy
            cipherText[i] =
matrix[location[plainText[i]].first][4];
            i = i + 1;
        }
        else
        {
            // check if both have same row
            if(location[plainText[i]-'a'].first ==
location[plainText[i+1]-'a'].first)
            {
                cipherText[i] =
matrix[location[plainText[i]-'a'].first][(location[plainText[i]-'a'].se
cond+1)%5];
                cipherText[i+1] =
matrix[location[plainText[i+1]-'a'].first][(location[plainText[i+1]-'a'
].second+1)%5];
            }

            // check if both have same column
            else if(location[plainText[i]-'a'].second ==
location[plainText[i+1]-'a'].second)
            {
                cipherText[i] =
matrix[(location[plainText[i]-'a'].first+1)%5][location[plainText[i]-'a
'].second];
                cipherText[i+1] =
matrix[(location[plainText[i+1]-'a'].first+1)%5][location[plainText[i+1
]-'a'].second];
            }

            // Interchange columns
            else
            {
                cipherText[i] =
matrix[location[plainText[i]-'a'].first][location[plainText[i+1]-'a'].s
econd];
                cipherText[i+1] =
matrix[location[plainText[i+1]-'a'].first][location[plainText[i]-'a'].s
econd];
            }

```

```

        i = i + 2;
    }
}
else
{
    // Taking last char of matrix as dummy
    cipherText[i] = matrix[location[key[i]].first][4];
    i = i + 1;
}
}
cout<<"\n Cipher Text : "<<cipherText<<endl;

return 0;
}

```

Output :

```
D:\WCE_ENGINEERING\BTECH_SEM1\CNS lab>a.exe
```

```
Enter key : occurence
```

```
Enter plain text : thekeyissecret
```

```
o c u r e
```

```
n a b d f
```

```
g h i k l
```

```
m p q s t
```

```
v w x y z
```

```
Plain Text : thekeyissecret
```

```
Key : occurence
```

```
Cipher Text : plrlrzlkqtruefz
```