## **Practical 9**

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```
#Q1
#function to define the equation
f <- function(x){</pre>
  return(x^3-2*x-5)
}
#Bisection Method
bisection <- function(f,a,b,tol=1e-6){</pre>
  iter <- 1
  while((b-a)>tol){
    c < - (a+b)/2
    if(f(c)==0){
      break
    }else if (f(c)*f(a)<0){</pre>
      b <- c
    }else{
      a <- c
    iter <- iter+1
  root \langle -(a+b)/2 \rangle
  return(root)
}
#initial interval[a,b]
a <- 1;b <- 3;
#initial solution
x0=5
root <- bisection(f,1,3)</pre>
#print the result
cat("the root of the equation x^2-4x-7=0 with initial interval a=",a," and
b=",b," is ",root)
## the root of the equation x^2-4x-7=0 with initial interval a= 1 and b= 3
is 2.094552
#Q2
f <- function(x){</pre>
  return(x^2- 4*x -7)
#derivative of the function
f_1 <- function(x){</pre>
return(2*x-4)
```

```
#Newton Raphson method function
newton_raphson <- function(f,f_1,x0,tol=1e-6){</pre>
  iter <- 1
  x <- x0
  while(abs(f(x))>tol){
    x=x-f(x)/f_1(x)
    iter <- iter+1
  }
  return(x)
#Initial solution
x0 = 5
#call the Newton-Raphson method function
root <- newton_raphson(f,f_1,x0)</pre>
cat("the root of the equation x^2 - 4x - 7 = 0 with initial solution
x=",x0,"is :",root,"\n")
## the root of the equation x^2 - 4x - 7 = 0 with initial solution x = 5 is :
5.316625
#Q3
lagrange_interpolation <- function(x,x_val, y_val) {</pre>
  n <- length(x val)</pre>
  result <- 0
  for (i in 1:n) {
    term <- y_val[i]
    for (j in 1:n) {
      if (j != i) {
        term <- term * (x - x_val[j]) / (x_val[i] - x_val[j])
      }
    }
    result <- result + term
  }
  return(result)
}
# Example usage:
# Given points (x, y)
x \leftarrow c(5,7,11,13)
y \leftarrow c(150,392,1452,2366)
# Point at which to interpolate
interpolation point <- 9
# Calculate the interpolated value at the specified point
```

```
result <- lagrange interpolation(interpolation point,x, y)
# Print the result
cat("Interpolated value at x =", interpolation_point, "is", result, "\n")
## Interpolated value at x = 9 is 810
#04
A=matrix(c(4,1,1,1,5,2,1,2,3),nrow=3,byrow=T)
b=matrix(c(2,-6,-4,nrow=3))
x0=c(0,0,0)
x1=c(0,0,0)
err=1
while(err>0.00001)
  x1[1]=(b[1]-A[1,2]*x0[2]-A[1,3]*x0[3])/A[1,1]
  x1[2]=(b[2]-A[2,1]*x0[1]-A[2,3]*x0[3])/A[2,2]
  x1[3]=(b[3]-A[3,1]*x0[1]-A[3,2]*x0[2])/A[3,3]
  err=max(abs(x0-x1))
  x0=x1
  print(x0)
}
## [1]
        0.500000 -1.200000 -1.333333
## [1]
       1.1333333 -0.7666667 -0.7000000
        0.8666667 -1.1466667 -1.2000000
## [1]
## [1]
        1.0866667 -0.8933333 -0.8577778
## [1]
        0.9377778 -1.0742222 -1.1000000
## [1]
        1.0435556 -0.9475556 -0.9297778
## [1]
        0.9693333 -1.0368000 -1.0494815
## [1]
        1.0215704 -0.9740741 -0.9652444
## [1]
        0.9848296 -1.0182163 -1.0244741
## [1]
        1.0106726 -0.9871763 -0.9827990
## [1]
        0.9924938 -1.0090149 -1.0121067
## [1]
        1.0052804 -0.9936561 -0.9914880
## [1]
        0.996286 -1.004461 -1.005989
## [1]
        1.0026126 -0.9968614 -0.9957881
## [1]
        0.9981624 -1.0022073 -1.0029632
## [1]
        1.0012926 -0.9984472 -0.9979159
## [1]
        0.9990908 -1.0010921 -1.0014661
## [1]
        1.0006396 -0.9992317 -0.9989688
## [1]
        0.9995501 -1.0005404 -1.0007254
## [1]
        1.0003164 -0.9996199 -0.9994898
## [1]
        0.9997774 -1.0002674 -1.0003589
## [1]
        1.0001566 -0.9998119 -0.9997476
## [1]
        0.9998899 -1.0001323 -1.0001776
## [1]
        1.0000775 -0.9999069 -0.9998751
## [1]
        0.9999455 -1.0000655 -1.0000879
## [1]
        1.0000383 -0.9999540 -0.9999382
## [1]
        0.999973 -1.000032 -1.000043
## [1]
        1.0000190 -0.9999772 -0.9999694
```

```
## [1] 0.9999867 -1.0000160 -1.0000215
## [1] 1.0000094 -0.9999887 -0.9999849
## [1] 0.9999934 -1.0000079 -1.0000106
## [1] 1.0000046 -0.9999944 -0.9999925
## [1] 0.9999967 -1.0000039 -1.0000053
## [1] 1.0000023 -0.9999972 -0.9999963
x0
## [1] 1.0000023 -0.9999972 -0.9999963
#Q5
# Function to integrate
f \leftarrow function(x) \{1/(1 + x)\}
# Trapezoidal rule for definite integral
trapezoidal_rule <- function(f, a, b, n) {</pre>
  h < - (b - a)/n
  x \leftarrow seq(a, b, length.out = n + 1)
  result \leftarrow (h/2) * (f(a) + 2 * sum(f(x[2:n])) + f(b))
  return(result)
}
# Define the limits of integration
a < -0 ; b < -1
# Number of subintervals
n_{values} \leftarrow c(2, 4, 8)
# Evaluate the integral for different numbers of subintervals
for (n in n_values) {
  result <- trapezoidal_rule(f, a, b, n)</pre>
  cat("With", n, "subintervals, the result is:", result, "\n")
}
## With 2 subintervals, the result is: 0.7083333
## With 4 subintervals, the result is: 0.6970238
## With 8 subintervals, the result is: 0.6941219
#06
f=function(x){return(1/(1+x))}
a=0;b=1;n=8;h=(b-a)/n
x=seq(a,b,h)
y=f(x)
#print(y)
s1=y[1]+y[n+1]
s1=s1+4*sum(y[seq(2,n,2)])+2*sum(y[seq(3,n,2)])
s1*h/3
## [1] 0.6931545
#Q7
# Simpson's 3/8th Rule
f=function(x){return(1/(1+x))}
a=0;b=1;n=6;h=(b-a)/n
```

```
x=seq(a,b,h)
y=f(x)
s1=y[1]+y[n+1]
s1=s1+3*sum(y[seq(2,n)])-sum(y[seq(4,n,3)])
s1*3*h/8
## [1] 0.6931953
```