



LECTURE 01: INTRODUCTION TO SYSTEM DESIGN - COMPLETE NOTES

Main Points

- DSA padh li hai — ab **real-world applications** kaise banti hain, samajhne ka time aa gaya hai.
 - DSA ki knowledge sirf **LeetCode problems** tak limited nahi honi chahiye.
 - Real-world apps jaise **Swiggy, Zomato, Ola, Uber** kaise kaam karti hain?
 - Backend ka structure kya hota hai?
 - Millions of users ko ek saath **handle kaise karte hain?**
 - FAANG/startups ke liye **LLD (Low Level Design)** ki knowledge **must** hai.
-

WHAT IS LLD? (Basic Definition)

DSA vs LLD Analogy

👉 DSA isolated problems solve karta hai — jaise *Searching (Binary Search)*, *Sorting (Merge Sort)*.



👉 LLD unhi DSA concepts ko combine karke **poori application banata hai** — jaise *Complete Ride-Booking System*.

In Simple Words:

👉 “DSA ke concepts ko milkar **POORI APPLICATION** banana = LLD”

STORY: ANURAG vs MAURYA

 **Scenario:** Company – *QuickRide* (Ola/Uber like platform)

Character	Skillset
 Anurag	DSA aati hai, LLD nahi
 Maurya	DSA + LLD dono master

ANURAG'S APPROACH (Only DSA Perspective) ❌

Problem 1: Source to Destination Route Finding

Usne Socha: Poori city ko **Graph** samjho

- **Intersections = Nodes**
- **Roads = Edges**

Solution: Dijkstra's Algorithm use karo shortest path nikalne ke liye

✅ Problem solve ho gayi

🌸 Problem 2: User ko Closest Rider Assign Karna 🚗

Usne Socha: User ke around ke riders ko **Priority Queue (Min-Heap)** mein daalo

Working:

- User ke location ke hisaab se riders ki distance calculate karo
- Min-Heap mein daalo
- Closest rider mil jayega

✅ Problem solve ho gayi

❌ Manager's Feedback (What Went Wrong):

"Yeh toh sirf algorithms hain! Application kahan hai?" 😞

- "Application mein kaun-se **Objects/Entities** hain?"
- "Un objects ke beech **relationships** kaisa hai?"
- "Data **Security** kaise maintain karenge?" 🔒
- "**Notifications** kaise integrate karenge?" 🔔
- "**Payment Gateway** kaise integrate hoga?" 💳
- "Millions of users ko kaise handle karenge?" 📈

⚠️ **IMPORTANT:**

Anurag ne direct **algorithms pe jump kiya**, structure nahi socha! 🚫

🟢 MAURYA'S APPROACH (DSA + LLD) ✅

✅ Step 1: Objects/Entities Identify Karna 🔍

- 👤 **User** (Jo ride book karega)
- 🚗 **Rider** (Jo ride provide karega)
- 📍 **Location** (Geographical coordinates)
- 🔔 **Notification** (Alerts bhejne ke liye)

✅ Step 3: Additional Factors Sochna 🧠

- **Data Security:** User aur Rider ko ek dusre ka phone number kyu nahi dikhana chahiye? 🔒
- **Scalability:** Millions of users aane par application kaise handle karegi? 📈
- **Integration:** Notifications, Payment Gateway kaise integrate honge? 📎

✅ Step 4: Tab DSA Use Karna ⚡

Jab poori structure ready hai, tab specific problems ke liye algorithms use karo

🎯 KEY LEARNING:

👉 Pehle BLUEPRINT banao, phir TOOLS use karo! 🏗️🔧

🏗️ LLD KE 3 MAIN PILLARS

1. 🌐 SCALABILITY - Badhna Aasani Se 📈

Kya Hai? Application ko aise design karo ki users badhne par easily sustain kar sake

Features:

- ✅ Millions of users handle kar sake
- ✅ Easily expand ho sake
- ✅ New features easily add ho saken

Example:

👉 1,000 users se 1,00,000 users ho jaaye toh bhi smoothly chale 🚀

2. 🔧 MAINTAINABILITY - Sambhal Mein Aasani 🔑

Kya Hai? Code aisa ho ki easily maintain kar saken

Features:

- ✅ Naya feature add karo → Purane features na faten
 - ✅ Easily debuggable - Bugs easily find ho saken 🐛
 - ✅ Kam mehnat mein zyada kaam
-

3. 🔄 REUSABILITY - Dobara Use Kar Sakte Hain 🔄

Kya Hai? Ek baar likha code doosri jagah bhi use ho sake

Concept: Tightly Coupled nahi hona chahiye, Plug & Play jaisa hona chahiye 🔌

Perfect Example:

🚗 Rider Mapping Algorithm → QuickRide, Zomato, Swiggy, Amazon Delivery sab mein use ho sake

🔔 Notification Service → Kisi bhi application mein plug kar saken

🚀 **PRO TIP:** Code aisa likho ki kal kisi doosri application mein copy-paste kar sako! 📄

⚖️ LLD vs HLD - COMPLETE COMPARISON ⚖️

💠 LLD (Low Level Design) 🏠

Focus: Code ka **INTERNAL STRUCTURE**

Puchta Hai:

- Objects kaise banenge?
- Classes kaisi hongi?
- Relationships kaisa hoga?

Output: Class Diagrams, Detailed Logic

Technical Level: In-depth coding decisions

💠 HLD (High Level Design) 🏢

Focus: System ka **OVERALL ARCHITECTURE**

Puchta Hai:

👤 Tech Stack: Java Spring Boot, Node.js, etc.

🗄️ Database Choice: SQL (PostgreSQL) vs NoSQL (MongoDB)

📊 Server Scaling: Traffic badhne par servers kaise badhayenge?

💰 Cost Optimization: Paise bachane ke liye planning

Output: System Architecture Diagrams

Technical Level: High-level, big picture

🎯 QuickRide Example:

🏠 **LLD:** User class mein kya methods honge?




🏢 **HLD:** PostgreSQL use karenge ya MongoDB? AWS pe deploy karenge ya Azure?

💡 **CRUCIAL POINT:**



HLD interview mein almost zero coding hoti hai — mostly **architectural design!** 🏛️

LLD vs HLD vs DSA - FINAL RELATIONSHIP

Perfect Analogy:

-  **DSA = DIMAG (Brain of Application)** – Sochta hai, problems solve karta hai
-  **LLD = DHANCHHA (Skeleton of Application)** – Structure banata hai, blueprint provide karta hai
-  **HLD = POORA BODY (Body of Application)** – Overall system design karta hai

Common Points:

-  Teenon milkar ek complete application banate hain
-  Ek dusre ko complete karte hain

GOLDEN LINE:

"DSA IS THE BRAIN OF APPLICATION, LLD IS THE SKELETON"  



POWERFUL SUMMARY

LLD KA COMPLETE ROADMAP:




REQUIREMENTS → OBJECTS IDENTIFY → RELATIONSHIPS → SECURITY → SCALABILITY → DSA
→ TESTING

KEY TAKEAWAYS:



LLD Kya Hai?

-  DSA concepts ko milkar complete application banana
-  Real-world applications ka structure design karna




3 Main Pillars:

-  **Scalability** - Grow ho sake easily
-  **Maintainability** - Easily maintain kar saken
-  **Reusability** - Dohara use kar saken

LLD vs HLD:

-  **LLD:** Code structure, objects, classes
-  **HLD:** System architecture, databases, servers

Perfect Analogy:

-  **DSA = Brain**
 -  **LLD = Skeleton**
 -  **HLD = Body**
-