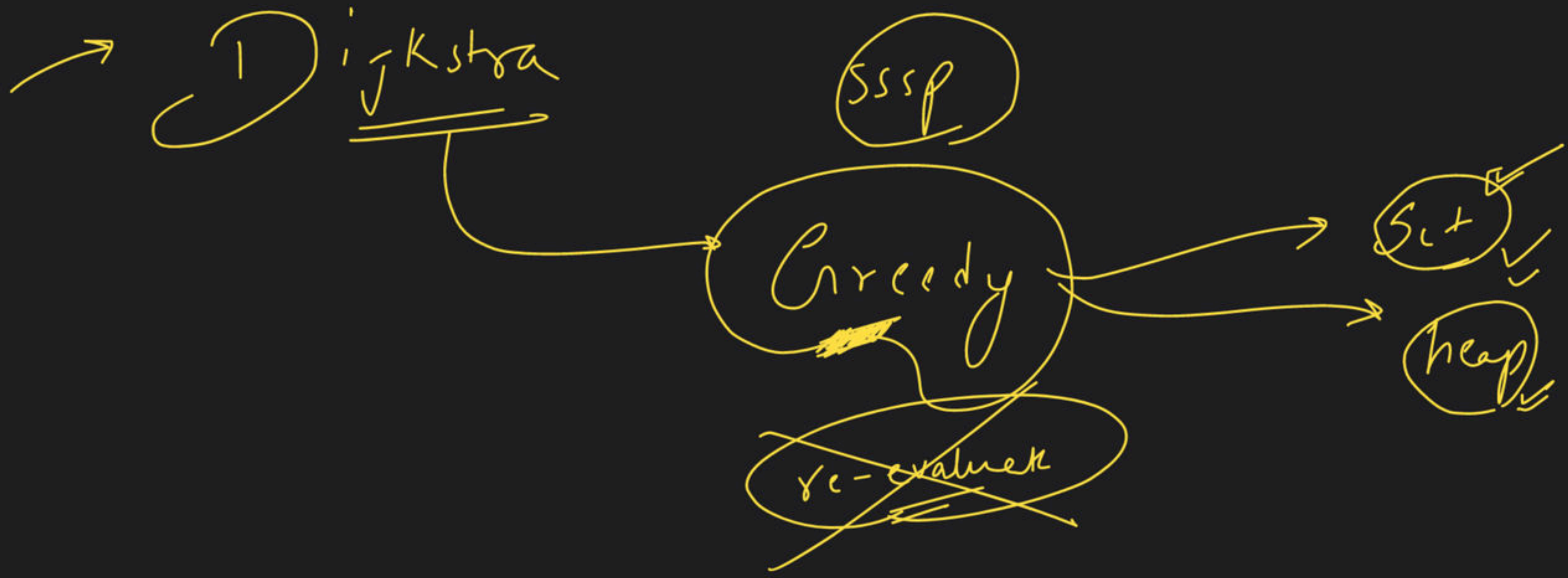




# Graph Class - 7 [ MEGA ]

Special class



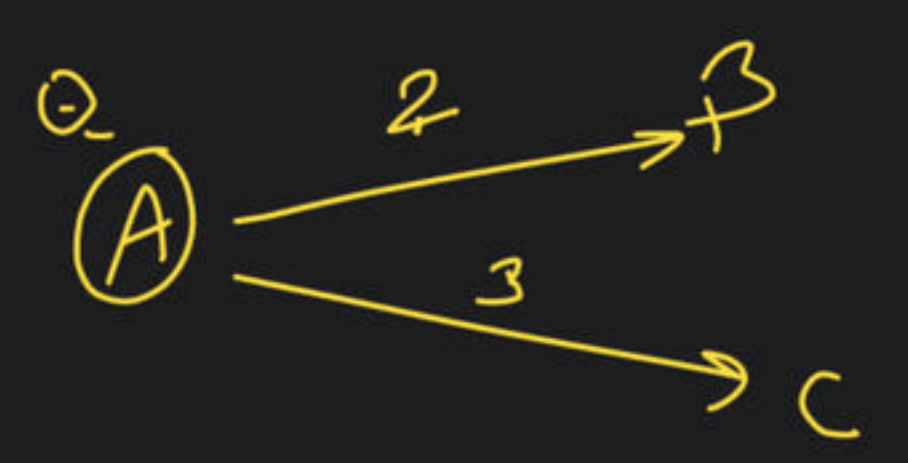
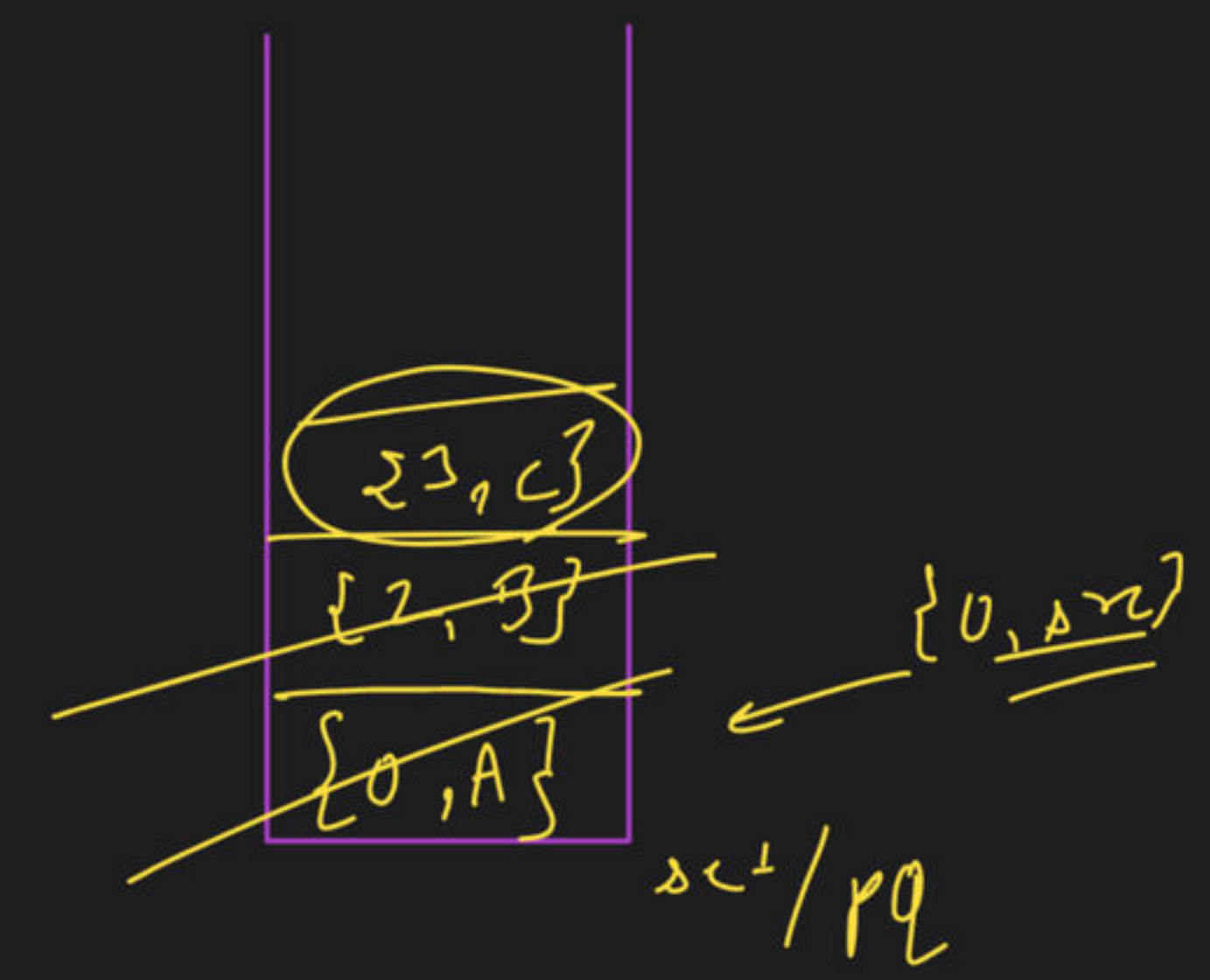
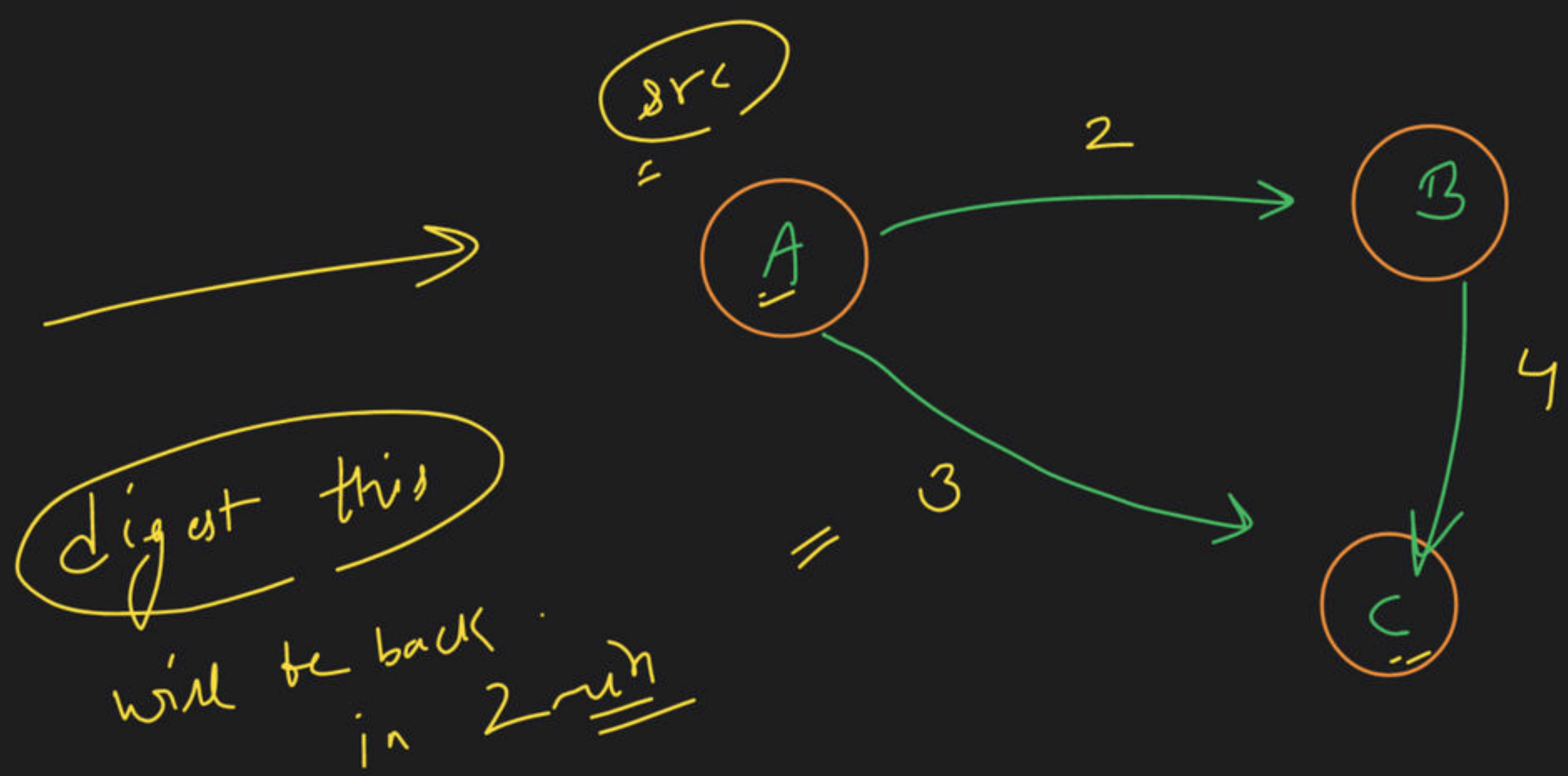
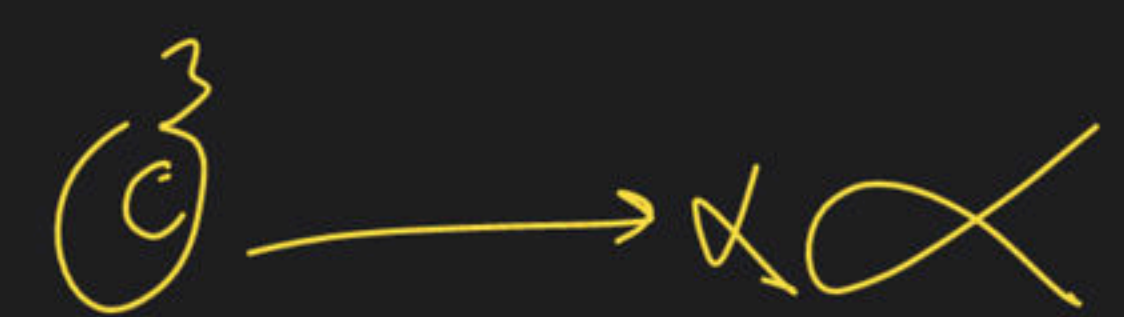


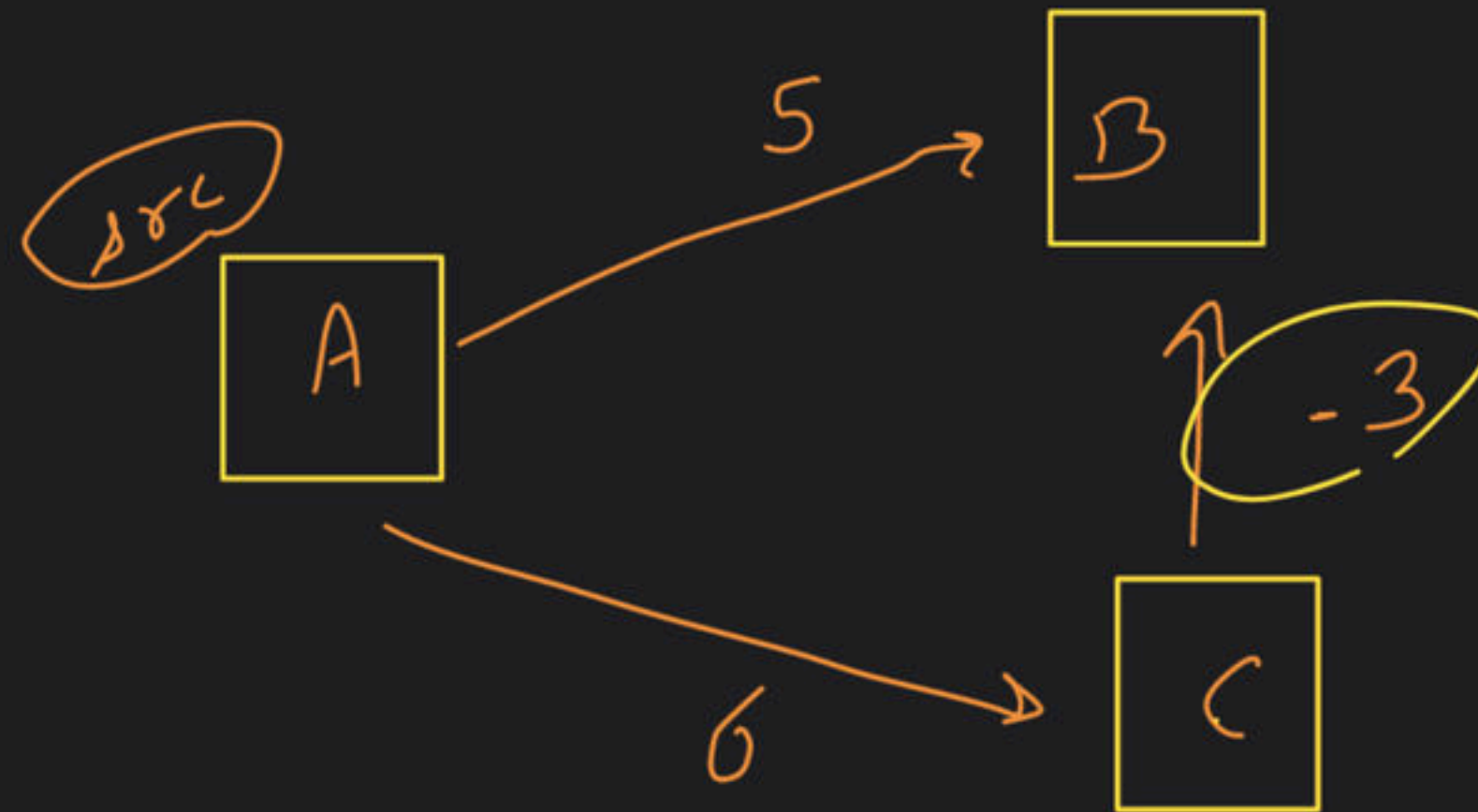
Diagram illustrating a table structure with columns labeled 0, 1, and 2. The table contains values 0, 2, and 3 respectively, with corresponding labels A, B, and C below them.

0	1	2
0	2	3
A	B	C



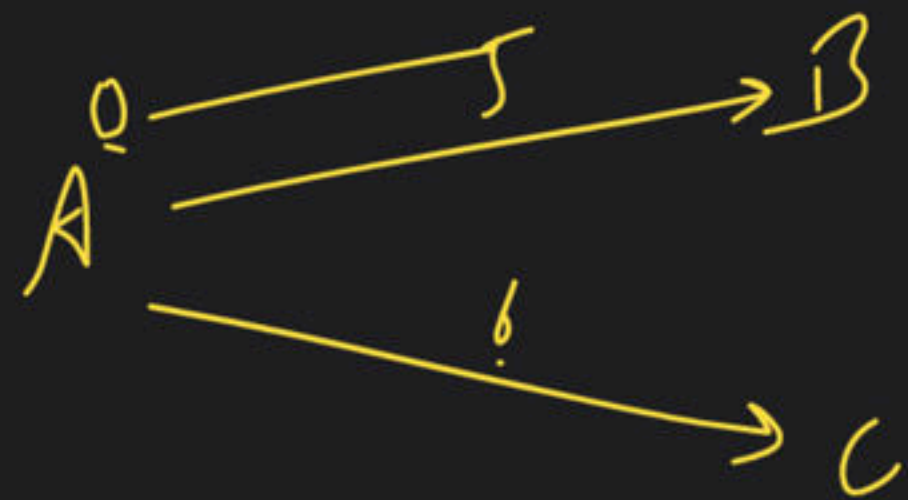


-ve weight :-



<del>{3, B}</del>
<del>{6, C}</del>
<del>{5, B}</del>
<del>{0, A}</del>

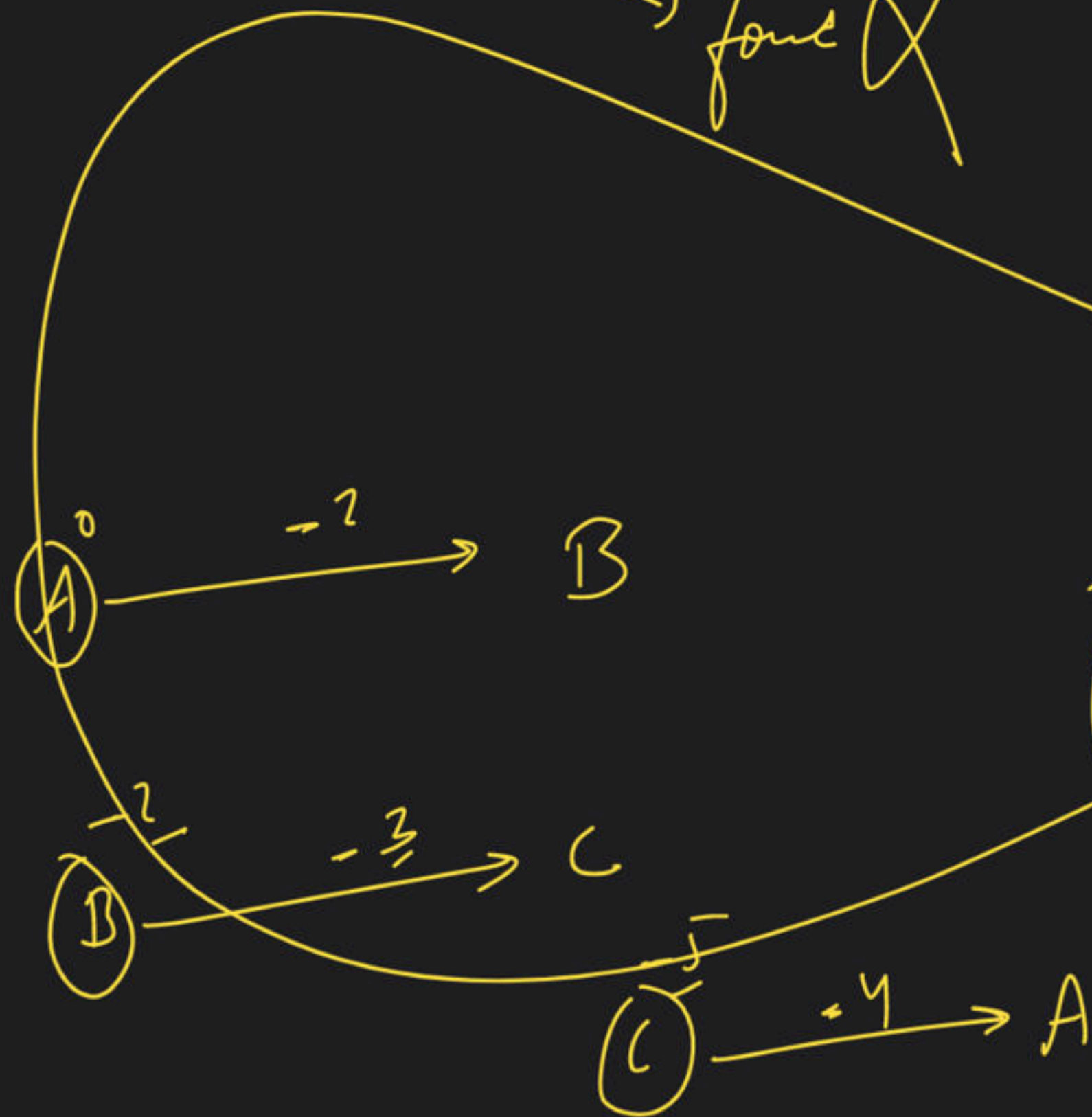
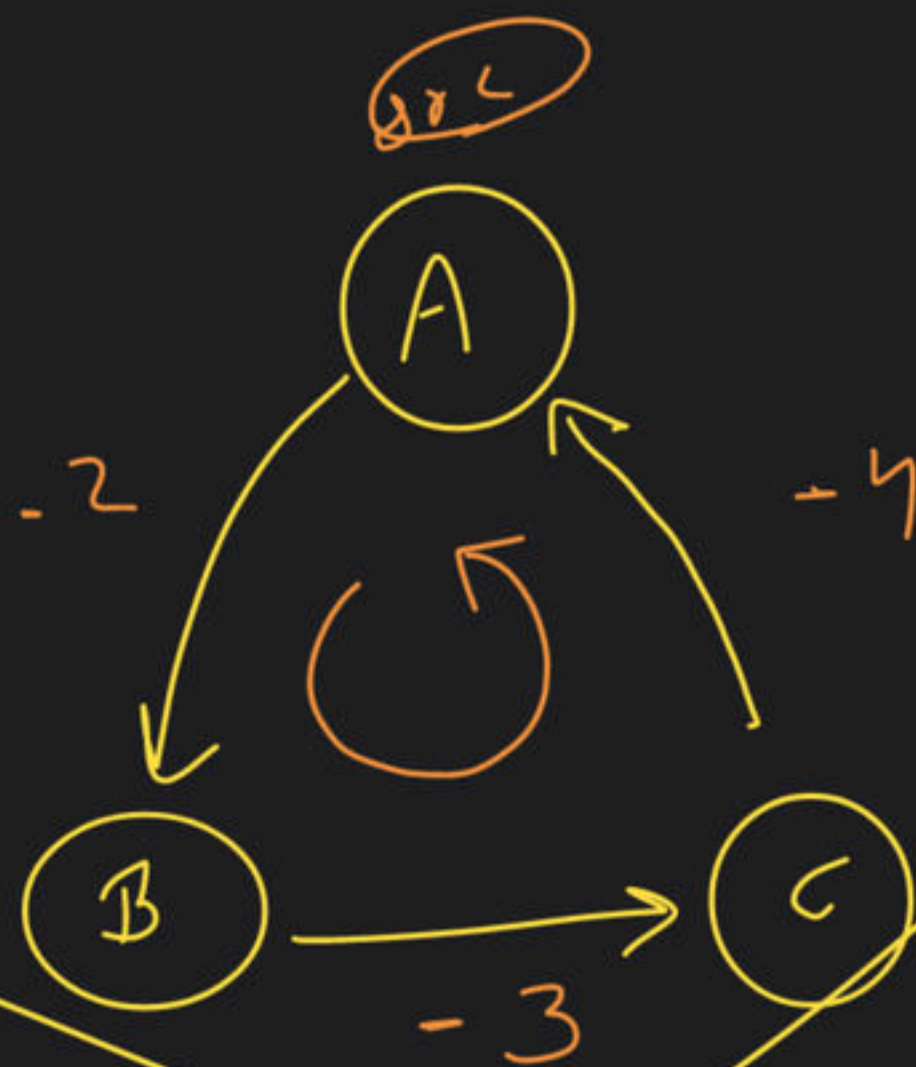
src/pq



A	B	C
0	<del>3</del>	6
0	<del>∞</del>	<del>∞</del>

1 2

-ve cycle  
~~DIS~~  
 found



<del>{-11, 1}</del>
<del>{-1, 4}</del>
<del>{-1, 1}</del>
<del>{-2, 13}</del>
<del>{0, A}</del>

act/pq

A	B	C
<del>-9</del> 0	<del>-11</del> 1	<del>-5</del> 2

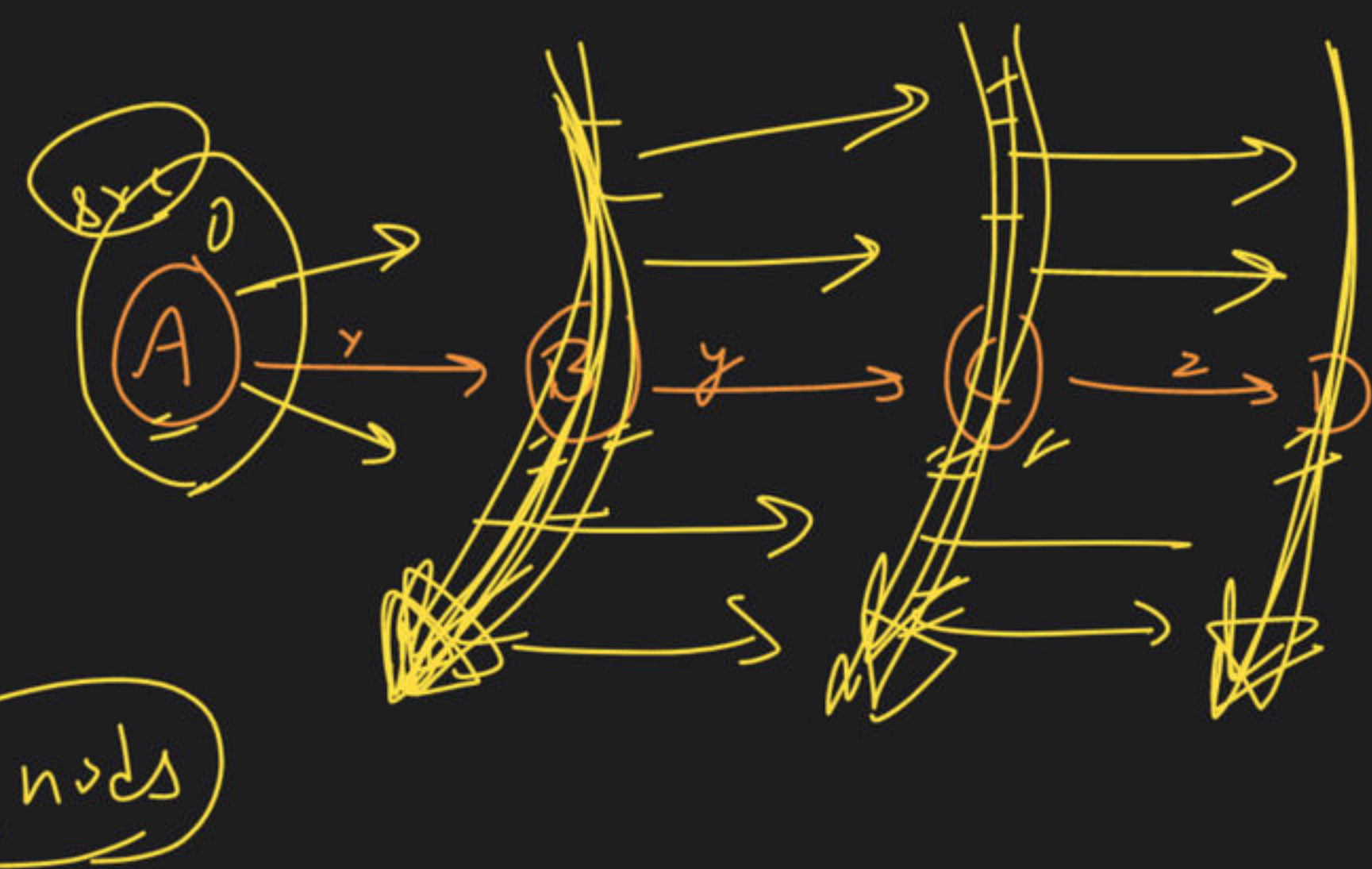


→ -ve cycle → Bellman ford Algo: sssp

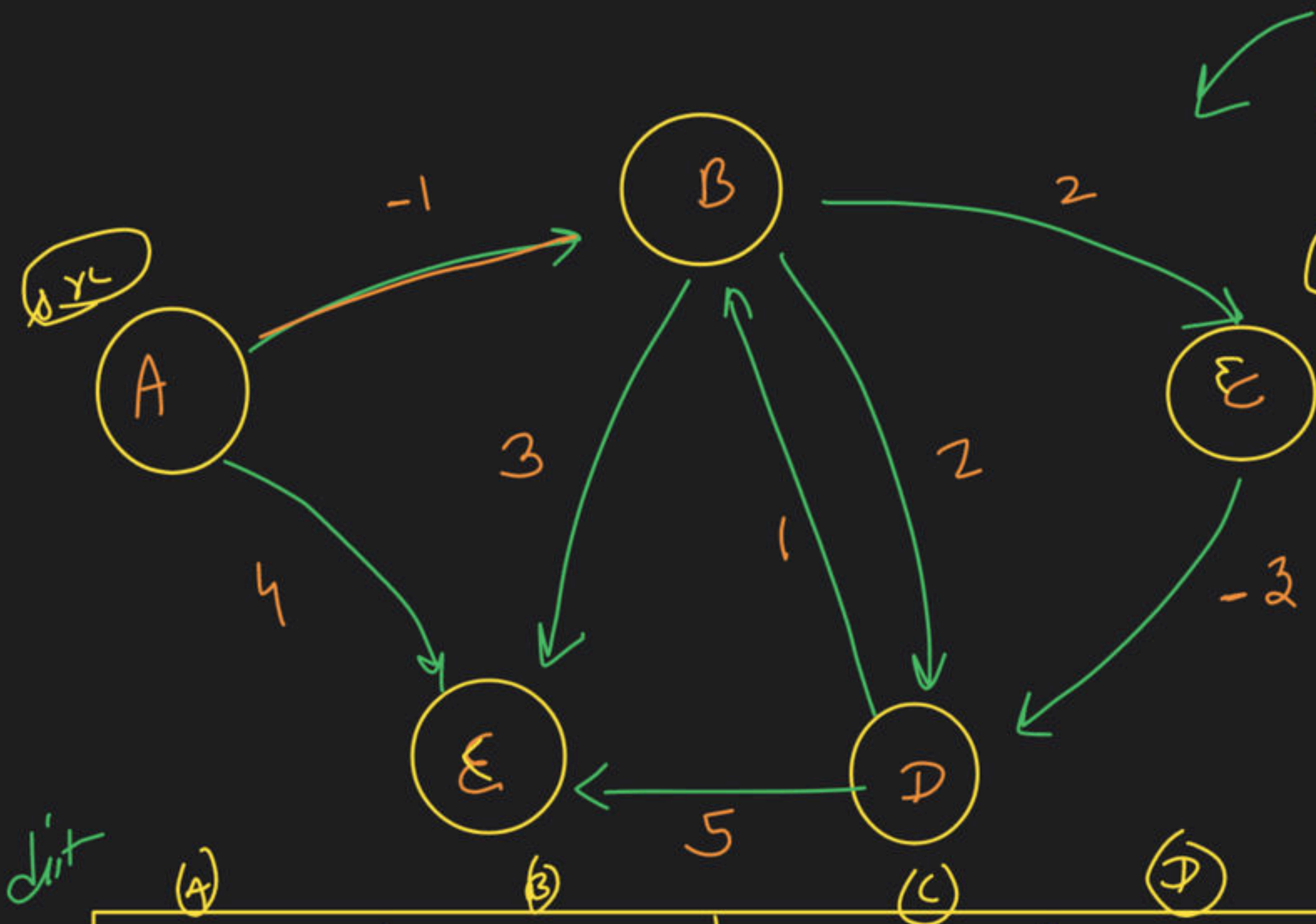
sp → -ve cycle - ssp/A

N nodes

✓  
→ Relaxation  
~ N-1 times  
why  
if  $dist[u] + wt < dist[v]$   
↳ update

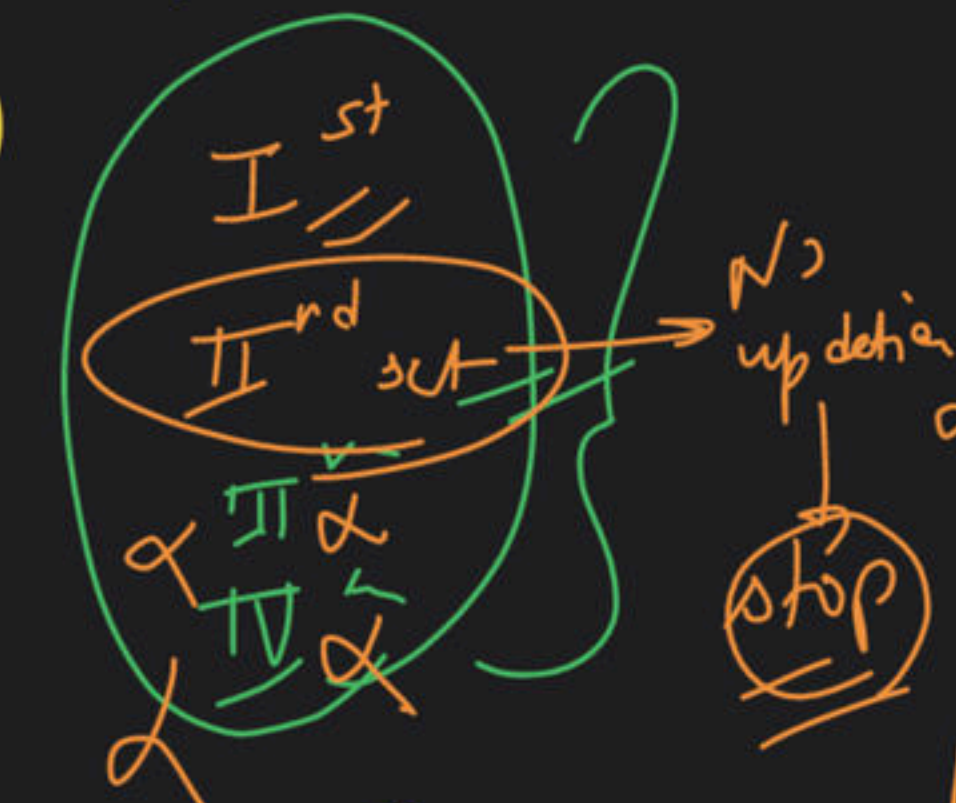






dist

(A)	(B)	(C)	(D)	(E)
0	<del>-1</del>	<del>1</del>	<del>-2</del>	<del>3</del>
0	1	2	3	4



Edge List

- A<sup>0</sup>  $\xrightarrow{-1}$  B
- B<sup>-1</sup>  $\xrightarrow{3}$  C
- C<sup>-1</sup>  $\xrightarrow{5}$  D
- D<sup>-2</sup>  $\xrightarrow{2}$  E
- A<sup>0</sup>  $\xrightarrow{4}$  E
- B<sup>-1</sup>  $\xrightarrow{2}$  D
- D<sup>-2</sup>  $\xrightarrow{3}$  B

final Ans



B.F

N-1 time  $\rightarrow$  relax  
 $\hookrightarrow$  S-ID

(N-1)  $\rightarrow$  time

guarantee

1 time or  $\rightarrow$  relax

Update  $\rightarrow$

~~cycle~~  
true

(S-ID)

1 relaxation

~~cycle~~

Update

No Update ✓✓



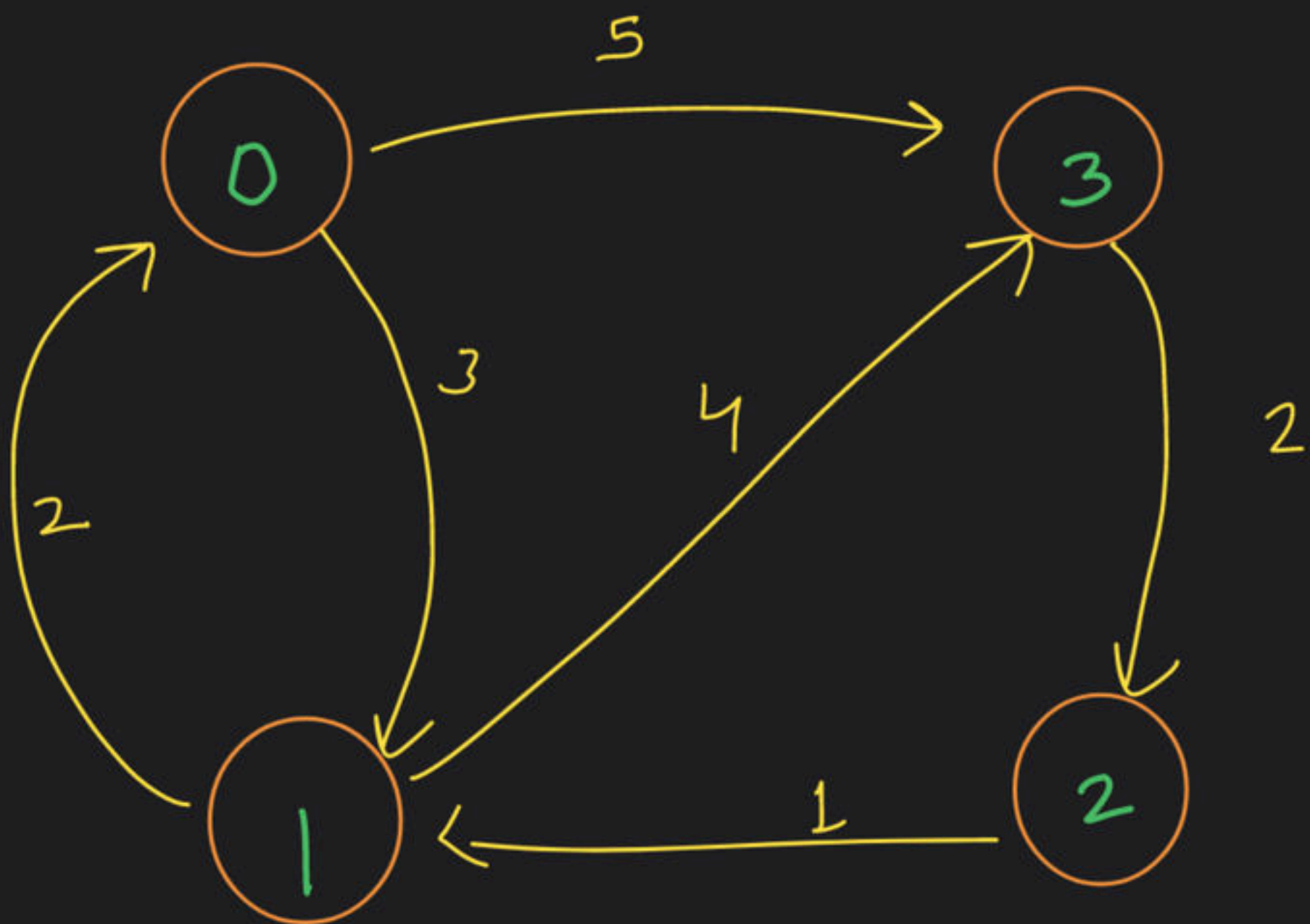
→ Floyd warshall  $\Rightarrow$



mssp







dist

	0	1	2	3
0	0	$\infty$	$\infty$	$\infty$
1	$\infty$	0	$\infty$	$\infty$
2	$\infty$	$\infty$	0	$\infty$
3	$\infty$	$\infty$	$\infty$	0

initial state → src → src → 0

dist[src][dest] ← (dist[src][0] + dist[0][dest])

dist[src][dest] ← (dist[src][1] + dist[1][dest])

dist[src][dest] ← (dist[src][2] + dist[2][dest])

dist[src][dest] ← (dist[src][3] + dist[3][dest])

min ←



G.F

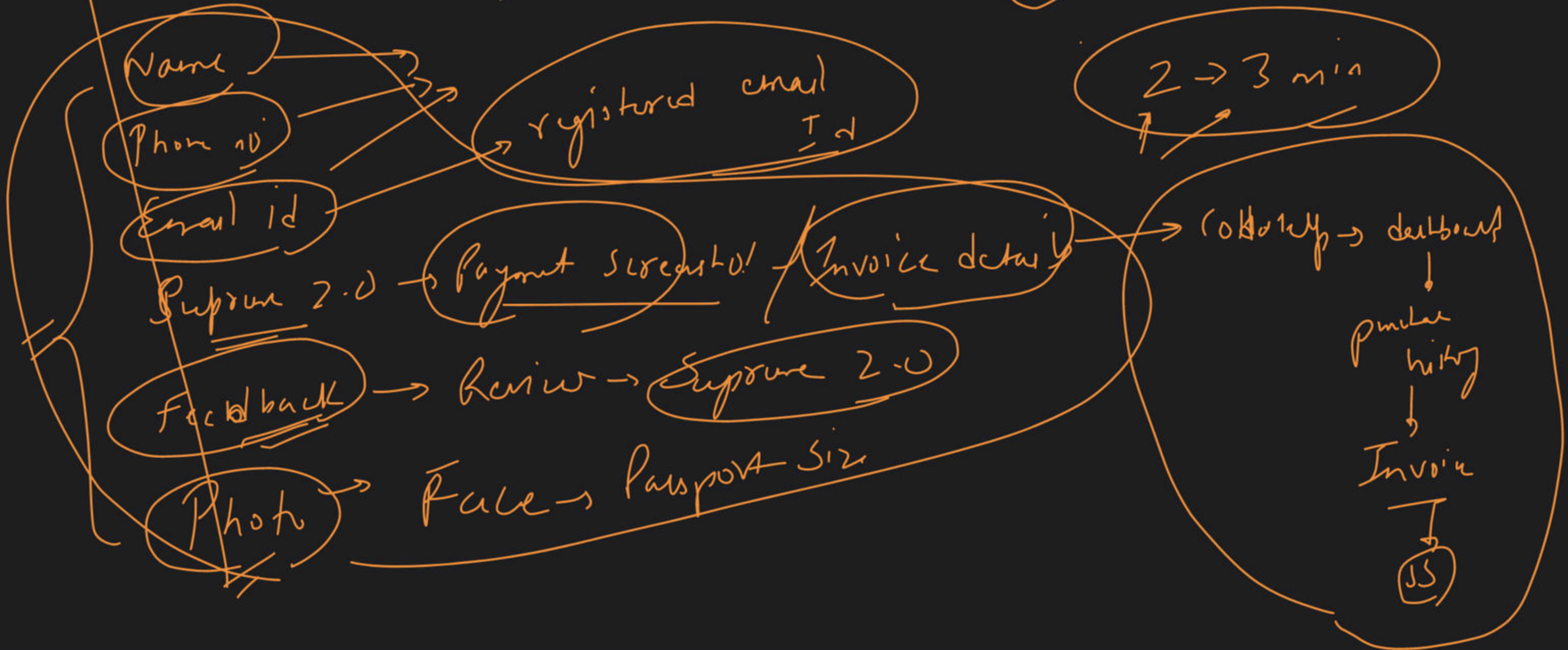
5-min

15-20 min

~~50~~

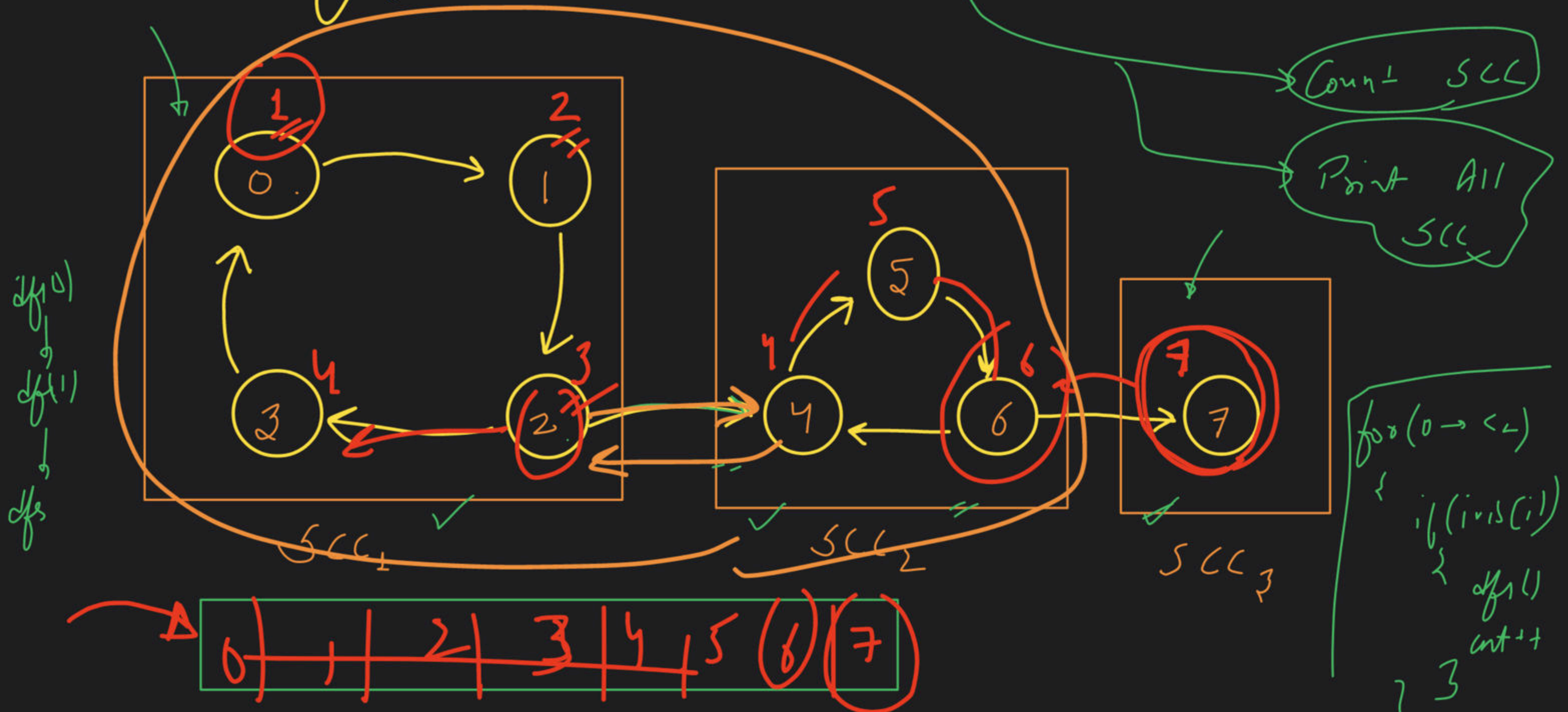
Break

2-3 min



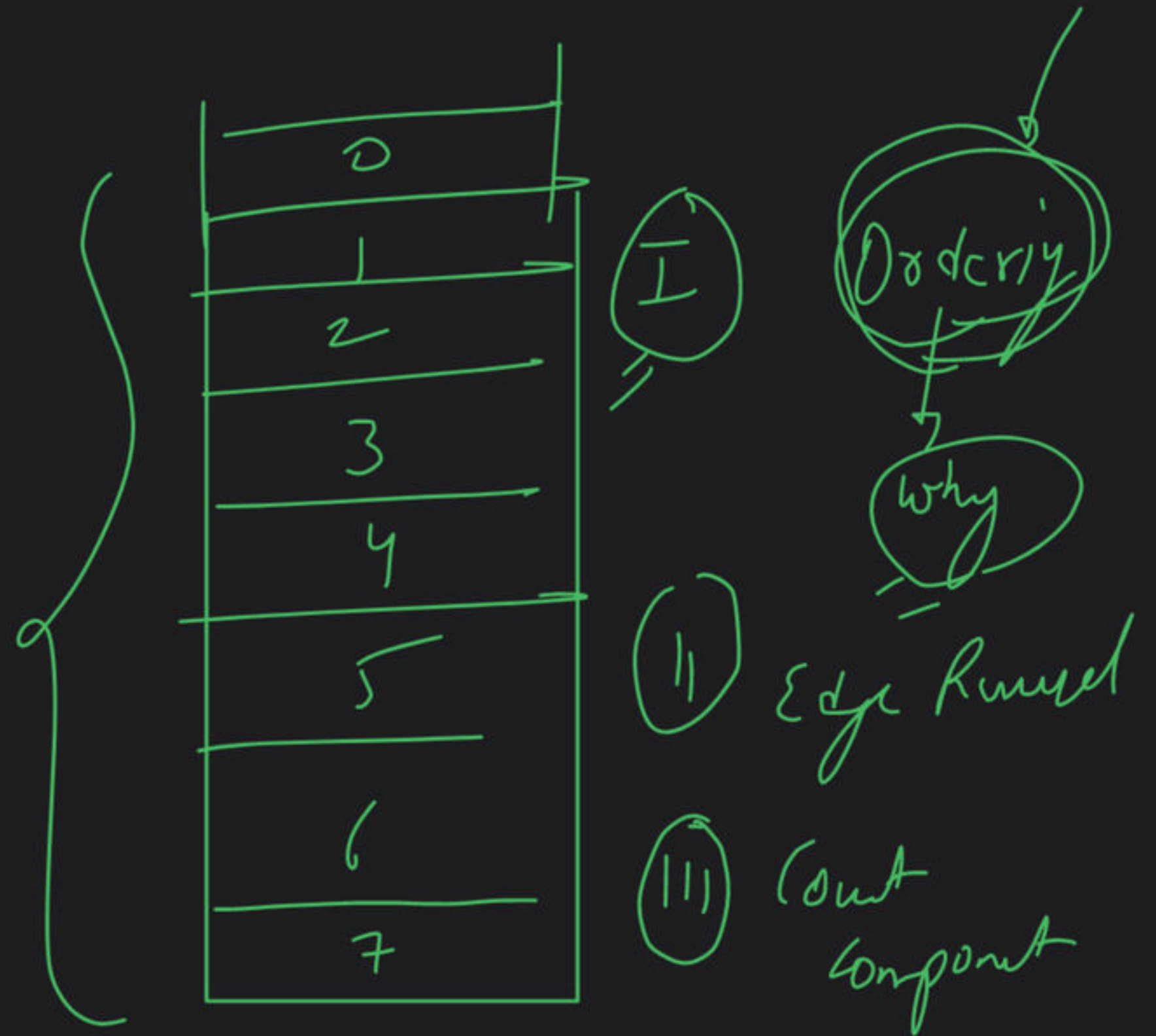
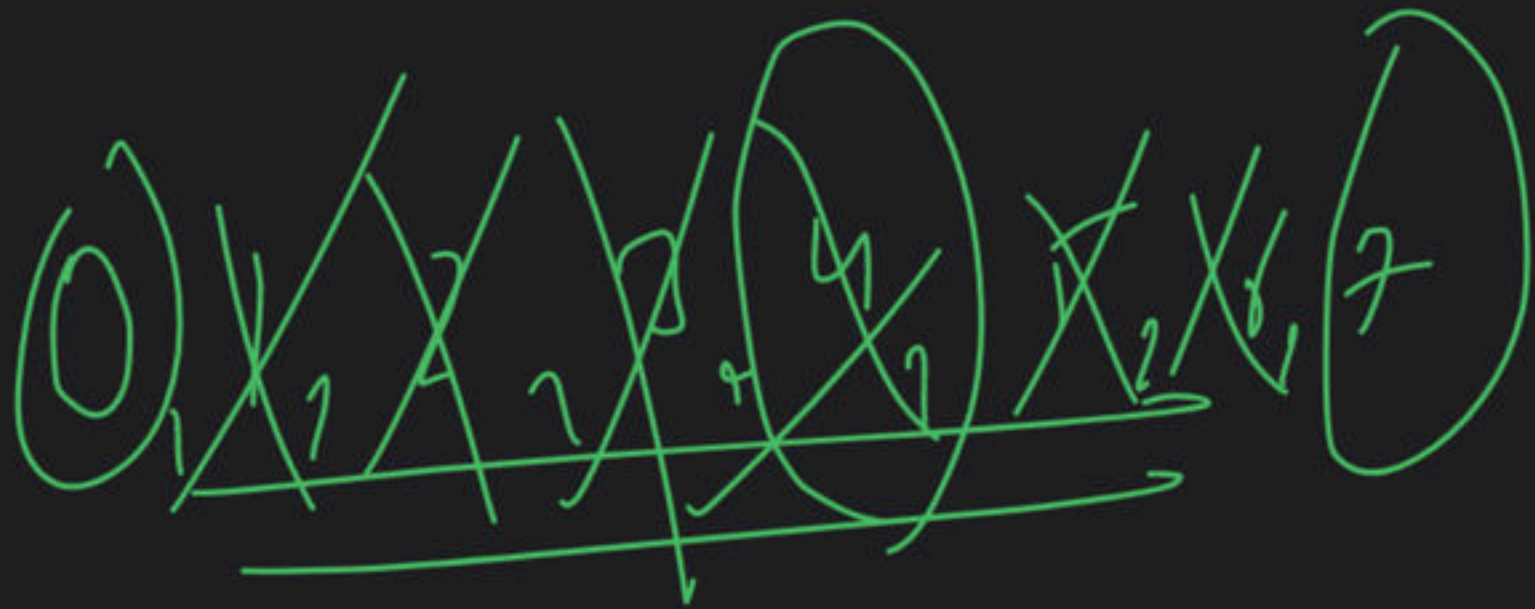


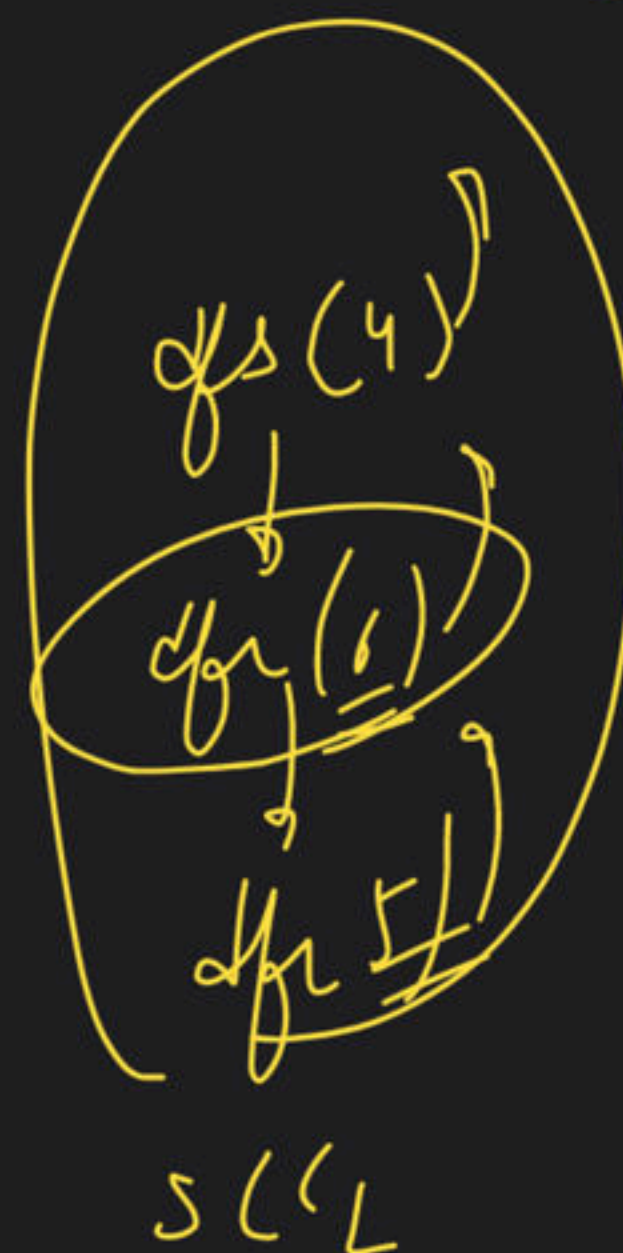
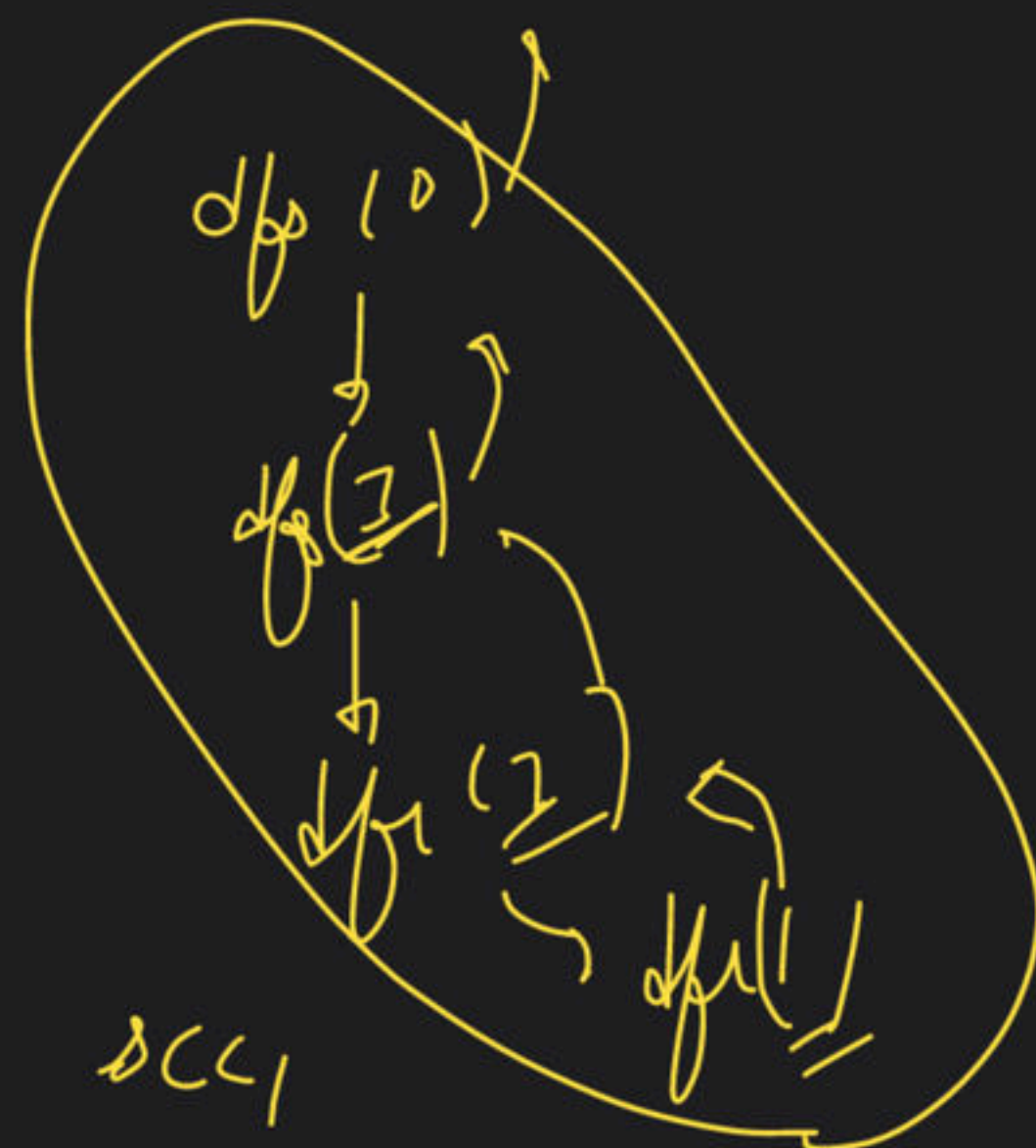
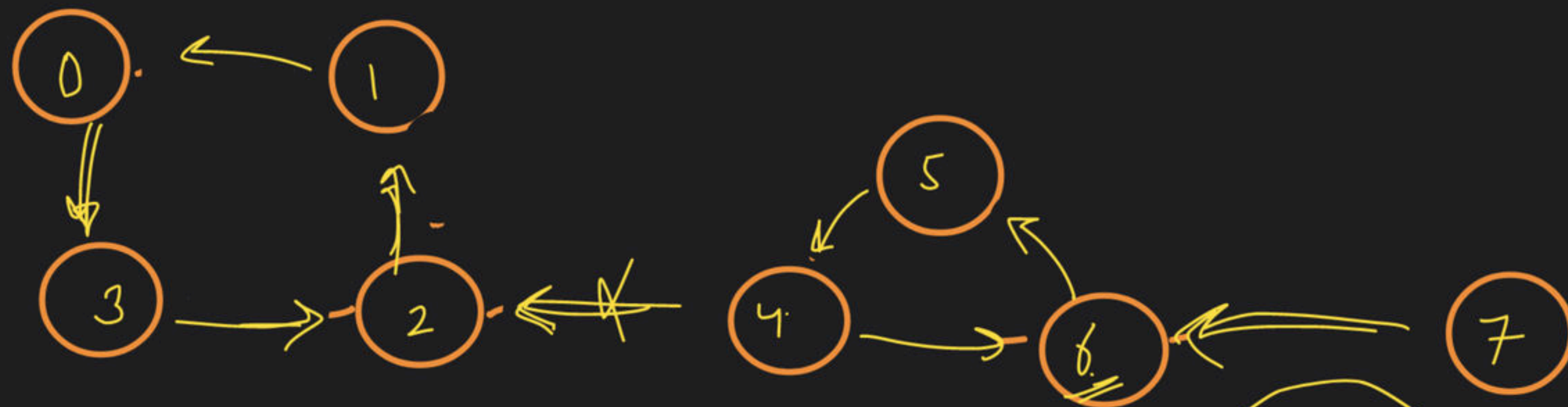
# → Strongly Connected Component - Kosaraju





→ Kosaraju → 2 tools → Edge Reversal  
→ Dfs → count







# → Bridge in a Graph

Edge

Remove

no. of  
disconnected  
component  
increases

1

2

0

Bridge

Bridge

3

4

← Bridge



timer  
↓  
(1) 2 3 4

already  
vis

tin 1 low 1  
1

tin 2 low 2  
0

tin 3 low 3  
3

No bridge

1 > 2

tin 4 low 4  
4

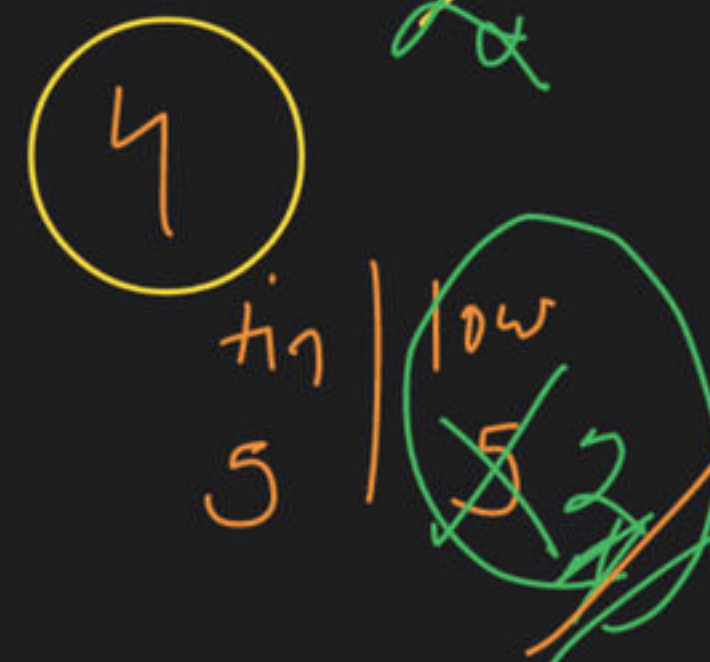
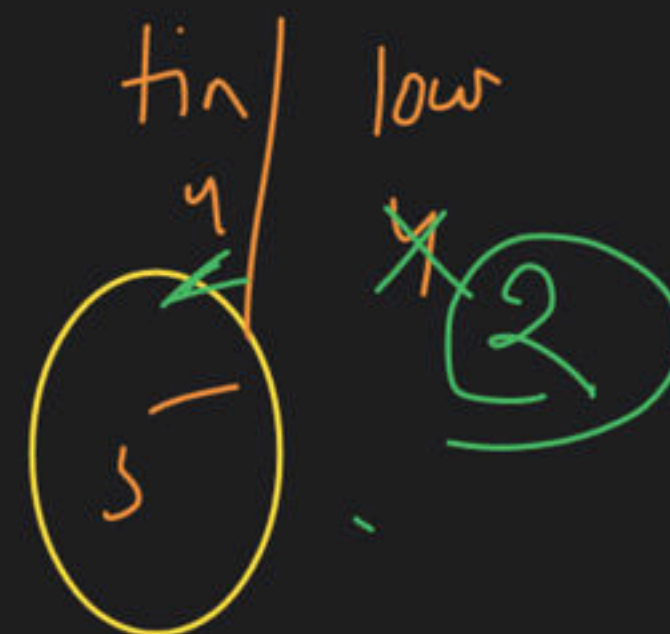
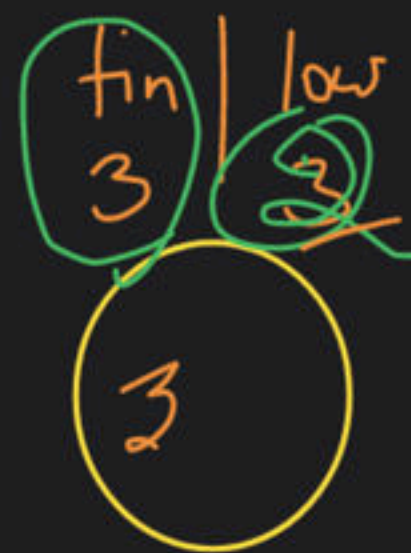
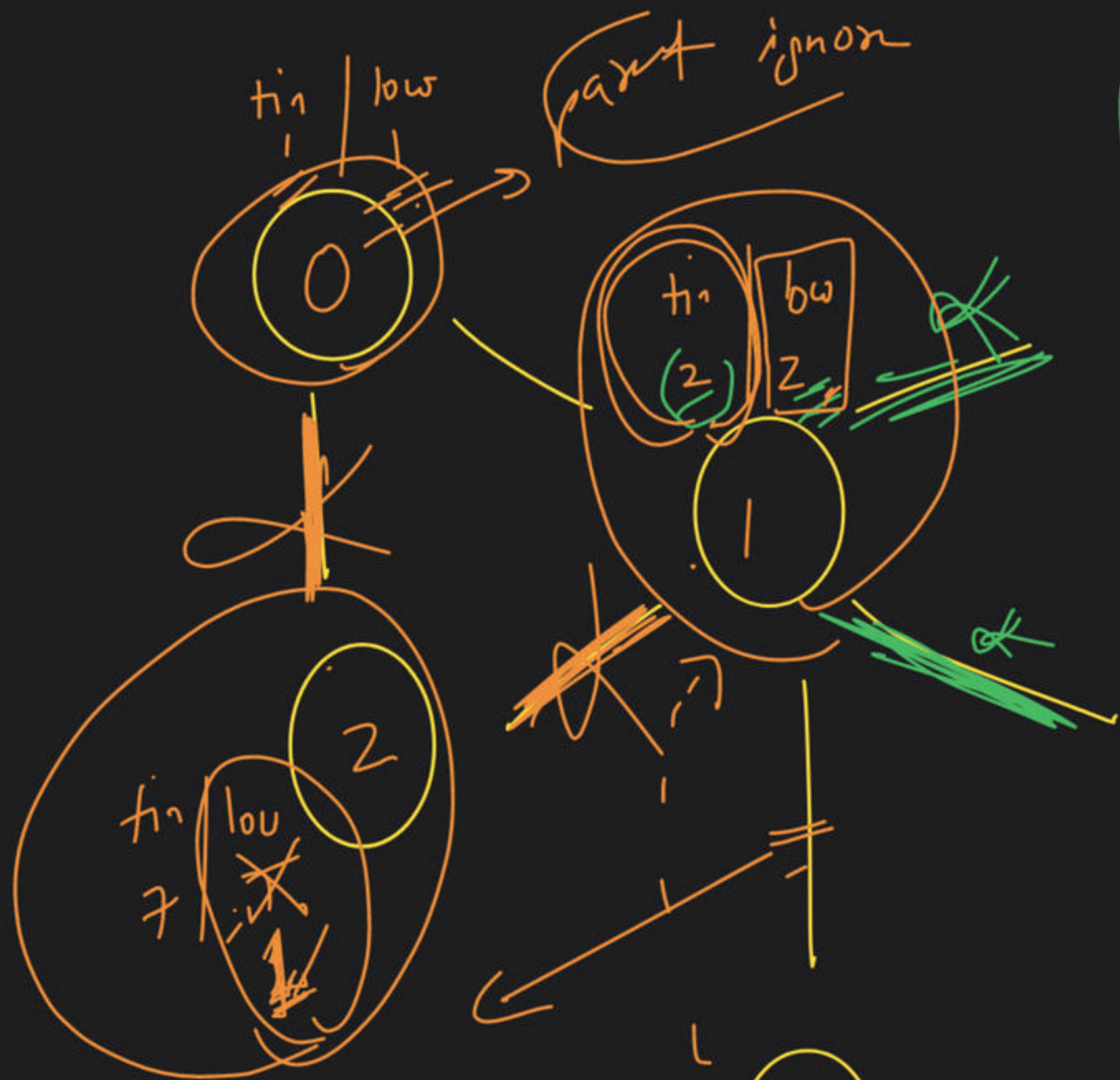
timer → 1

node → time  
As → 3-4  
10-3

curr → tin  
low → low

low 4 > 3  
3 > 2  
Bridge found





$6 > 2$

