ALGORITHM OF STACK **OPERATION**

PUSH (INSERT) OPERATION ALGO.

```
Step-1 [check for static overflow]
    if top >= size then
           o/p"stack is overflow"
    exit
Step-2 [increments the top values by one]
    top=top+1
Step-3 [perform insertion]
    stack[top]=data
```

POP (DELETE) OPERATION ALGO.

```
Step-2 [remove the top information]
data=stack [top]
top=top-1
```

Step-3 [return the format information of the stack]

PEEP (SEARCH) OPERATION ALGO.

```
Step-1 [check the stack is empty]
    if top-loc+1 < 0 then
           o/p"stack is overflow"
    exit
Step-2 [check max position of top]
    if loc > top
           o/p"the max position of top",top
Step-3 if i == loc
           return (peep element)
```

DISPLAY() OPERATION ALGO.

```
Step-1 [check the stack is empty]
    if top = 0 then
           o/p"stack is under flow"
    exit
Step-2 [Display values]
    repeat step-3 for i=top To i>=0
Step-3 print stack[i]
Step-4
       exit
```

UPDATE OPERATION ALGO.

```
Step-1 [check the stack is empty]
     if top-loc+1 < 0 then
            o/p"stack is empty"
     exit
Step-2 [check max position of top]
     if loc > top
            o/p"the max position of top",top
Step-3 [change the element]
     if(loc == i)
            (1)stack[top]=val
             (2)top=loc
             (3)return val
```

