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//Doubly Linked List
# include <stdio.h>
# include <conio.h>
struct emp
int code;
char name[10];
struct emp *next, *prev;
typedef struct emp empl;
empl *start;
void main()
int choice;
void insert_first();
void insert last();
void insert_specific();
void delete_first();
void delete_last();
void delete_specific_value();
void delete_specific_nodeno();
void display();
void search();
void sort();
do
 clrscr();
 printf("\n\t1. Insert First");
 printf("\n\t2. Insert Last");
 printf("\n\t3. Insert Specific");
 printf("\n\t4. Delete First");
 printf("\n\t5. Delete Last");
 printf("\n\t6. Delete Specific by Value");
 printf("\n\t7. Delete Specific by Node No");
 printf("\n\t8. Display");
 printf("\n\t9. Search");
 printf("\n\t10. Sort");
 printf("\n\t0. Exit");
 printf("\n\tEnter your choice : ");
 scanf("%d",&choice);
 switch(choice)
  case 1:
  insert_first();
  break;
  case 2:
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insert_last();
  break;
  case 3:
  insert_specific();
  break;
  case 4:
  delete_first();
  break;
  case 5:
  delete_last();
  break;
  case 6:
  delete_specific_value();
  break;
  case 7:
  delete_specific_nodeno();
  break:
  case 8:
  display();
  break;
  case 9:
  search();
  break;
  case 10:
  sort();
  break;
  case 0:
  printf("\n\tEnd of the program");
  break;
  default:
  printf("\n\tInvalid Choice");
  break;
 getch();
while(choice != 0);
void insert_first()
struct emp *newnode;
if(start == NULL)
 start = (struct emp *) malloc(sizeof(struct emp));
 start->next = NULL;
 start->prev = NULL;
 newnode = start;
}
else
 newnode = (struct emp *) malloc(sizeof(struct emp));
 newnode->next = start;
 newnode->prev = NULL; //newnode->prev = start->prev;
 start->prev = newnode;
 start = newnode;
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}
printf("\n\tEnter Emp. Code = ");
scanf("%d",&newnode->code);
printf("\n\tEnter Emp. Name = ");
fflush(stdin);
gets(newnode->name);
void insert_last()
struct emp *newnode, *temp;
if(start == NULL)
 start = (struct emp *) malloc(sizeof(struct emp));
 start->next = NULL;
 start->prev = NULL;
 newnode = start;
else
 temp = start;
 while(temp->next != NULL)
 temp = temp->next;
 newnode = (struct emp *) malloc(sizeof(struct emp));
 newnode->next = NULL; //newnode->next = temp->next;
 newnode->prev = temp;
 temp->next = newnode;
}
printf("\n\tEnter Emp. Code = ");
scanf("%d",&newnode->code);
printf("\n\tEnter Emp. Name = ");
fflush(stdin);
gets(newnode->name);
void insert_specific()
struct emp *newnode, *temp;
int a, nodeno, count=0;
if(start == NULL)
 insert_first();
else
 temp = start;
 while(temp != NULL)
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temp = temp->next;
 count++;
 }
 do
 {
 printf("\n\tEnter node no between 1 to %d = ", count+1);
 scanf("%d",&nodeno);
 while(nodeno < 1 || nodeno > count+1);
 if(nodeno == 1)
 insert_first();
 else if(nodeno == count+1)
 insert_last();
 else
 temp = start;
 a=1:
 while(a < nodeno-1)
  a++;
  temp = temp->next;
 newnode = (struct emp *) malloc(sizeof(struct emp));
 newnode->next = temp->next;
 newnode->prev = temp;
 temp->next->prev = newnode;
 temp->next = newnode;
 printf("\n\tEnter Emp. Code = ");
 scanf("%d",&newnode->code);
 printf("\n\tEnter Emp. Name = ");
 fflush(stdin);
 gets(newnode->name);
void delete_first()
struct emp *deletenode;
if(start == NULL)
 printf("\n\tDoubly Linked List is Empty");
else
 deletenode = start;
 if(start->next != NULL)
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start->next->prev = start->prev;
 start = start->next;
 printf("\n\tDelete Node Information : ");
 printf("\n\tEmp. Code = %d",deletenode->code);
 printf("\n\tEmp. Name = %s",deletenode->name);
 free(deletenode);
void delete_last()
struct emp *deletenode, *temp;
if(start == NULL)
 printf("\n\tDoubly Linked List is Empty");
else
 if(start->next == NULL)
 deletenode = start;
 start = start->next;
 }
 else
 temp = start;
 while(temp->next->next != NULL)
  temp = temp->next;
 deletenode = temp->next;
 temp->next = temp->next->next; //temp->next = NULL;
 printf("\n\tDelete Node Information = ");
 printf("\n\tEmp. Code = %d",deletenode->code);
 printf("\n\tEmp. Name = %s",deletenode->name);
 free(deletenode);
}
void delete_specific_value()
struct emp *deletenode=NULL, *temp;
int ecode;
if(start == NULL)
 printf("\n\tDoubly Linked List is Empty");
else
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printf("\n\tEnter Emp. Code to Delete : ");
 scanf("%d",&ecode);
 if(start->code == ecode)
 delete_first();
 else
 temp = start;
 while(temp->next != NULL)
  if(temp->next->code == ecode)
   deletenode = temp->next;
   deletenode->next->prev = temp;
   temp->next = temp->next->next;
   break;
  temp = temp->next;
 if(deletenode == NULL)
  printf("\n\tEmp. Code %d not found", ecode);
 else
  printf("\n\tDelete Node Information =");
  printf("\n\tEmp. Code = %d",deletenode->code);
  printf("\n\tEmp. Name = %s",deletenode->name);
  free(deletenode);
void delete_specific_nodeno()
struct emp *deletenode, *temp;
int a, count = 0, nodeno;
if(start == NULL)
 printf("\n\tDoubly Linked List is Empty");
else
 temp = start;
 while(temp != NULL)
 temp = temp->next;
 count++;
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do
 printf("\n\tEnter Node no. to delete between 1 to %d = ", count);
 scanf("%d",&nodeno);
 while(nodeno < 1 || nodeno > count);
 if(nodeno == 1)
 delete_first();
 else if(nodeno == count)
 delete_last();
 }
 else
 temp = start;
 a=1:
 while(a < nodeno-1)
  temp = temp->next;
  a++;
 deletenode = temp->next;
 deletenode->next->prev = deletenode->prev;
 temp->next = temp->next->next;
 printf("\n\tDelete Node Information = ");
 printf("\n\tEmp. Code = %d",deletenode->code);
 printf("\n\tEmp. Name = %s",deletenode->name);
 free(deletenode);
void display()
empl *temp;
if(start == NULL)
printf("\n\tDoubly Linked List is Empty");
else
 temp = start;
 printf("\n\tForward Direction");
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printf("\n\tEmp. Code\t\tEmp. Name");
 while(temp->next != NULL)
 {
 printf("\n\t%d\t\t\s",temp->code, temp->name);
 temp = temp->next;
 }
 printf("\n\t%d\t\t\%s",temp->code, temp->name);
 printf("\n\n\tBackward Direction");
 printf("\n\tEmp. Code\t\tEmp. Name");
 while(temp != NULL)
 {
 printf("\n\t%d\t\t\s",temp->code, temp->name);
 temp = temp->prev;
void search()
int empcode;
struct emp *temp;
if(start == NULL)
 printf("\n\tDoubly Linked List is Empty");
}
else
 printf("\n\tEnter Emp. Code to Search : ");
 scanf("%d",&empcode);
 temp = start;
 while(temp != NULL)
 if(temp->code == empcode)
  printf("\n\tEmp. Code Found");
  printf("\n\tEmp. Code = %d",temp->code);
  printf("\n\tEmp. Name = %s",temp->name);
  break;
 temp = temp->next;
 if(temp == NULL)
 printf("\n\tEmp. Code %d not found", empcode);
void sort()
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empl *temp1, *temp2;
int ecode;
char ename[10];
if(start == NULL)
{
printf("\n\tDoubly Linked List is Empty");
else
temp1 = start;
while(temp1->next != NULL)
 temp2 = temp1->next;
 while(temp2 != NULL)
 if(temp1->code > temp2->code)
  ecode = temp1->code;
  temp1->code = temp2->code;
  temp2->code = ecode;
  strcpy(ename, temp1->name);
  strcpy(temp1->name, temp2->name);
  strcpy(temp2->name, ename);
 temp2 = temp2->next;
 temp1 = temp1->next;
display();
```