



Queues

Definitions


- A queue is a linear abstract data type such that *insertions are made at one end, called the rear*, and *removals are made at the other end, called the front*.
- Queues are sometimes called **FIFOs**: first-in first-out.

enqueue() → Queue → dequeue()

The two basic operations are:

- **enqueue**: adds an element to the *rear* of the queue.
- **dequeue**: removes and returns the element at the *front* of the queue.

→ Software queues are similar to physical ones: queuing at the **supermarket, at the bank, at cinemas**, etc.

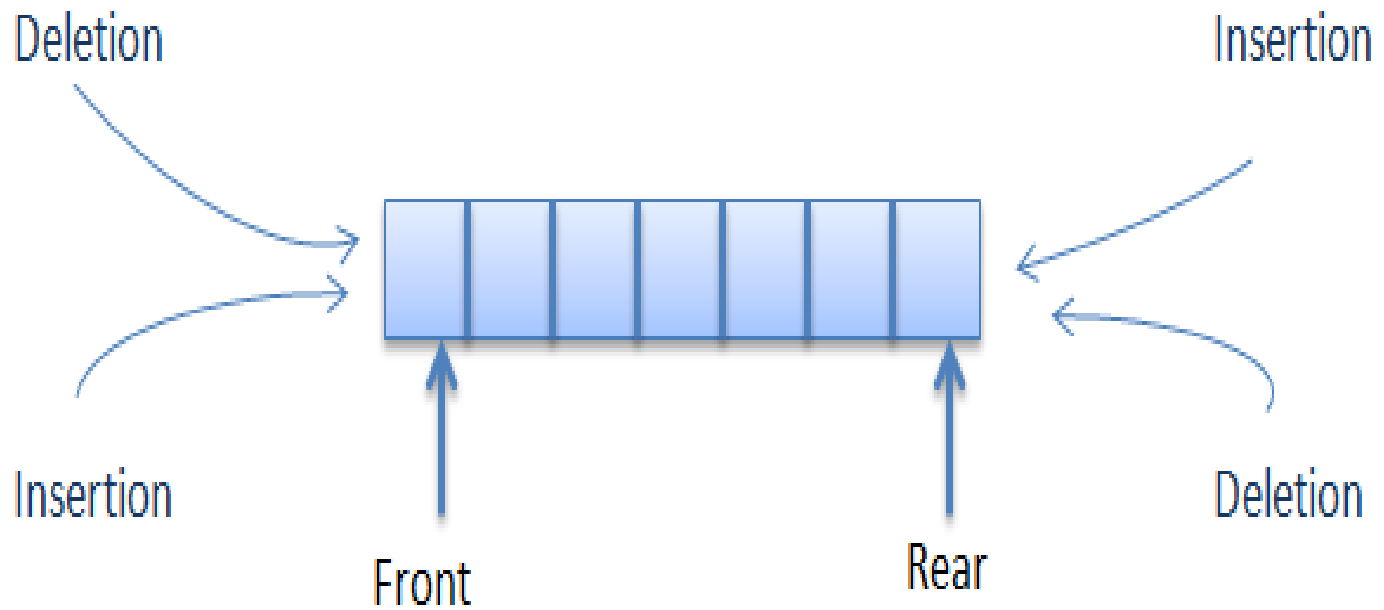


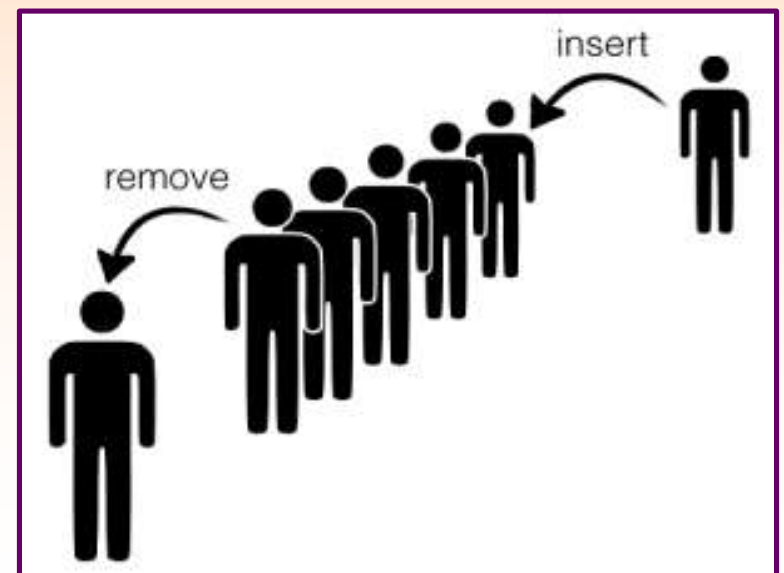
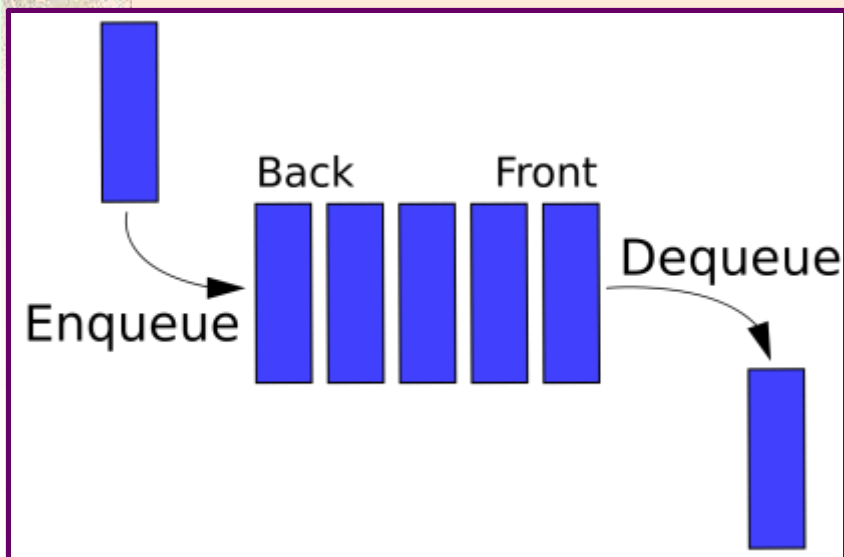
```
q = new QueueImpl()
q.enqueue(a)
q.enqueue(b)
q.enqueue(c)
q.enqueue(d)
q.dequeue() → a
q.dequeue() → b
q.enqueue(e)
q.dequeue() → c
q.dequeue() → d
```

```
q → []
q → [a]
q → [a,b]
q → [a,b,c]
q → [a,b,c,d]
q → [b,c,d]
q → [c,d]
q → [c,d,e]
q → [d,e]
q → [e]
```

→ Elements of a queue are processed in the same order as the they are inserted into the queue, here “***a***” ***was the first element to join the queue and it was the first to leave the queue: first-come first-serve.***”

Ex.

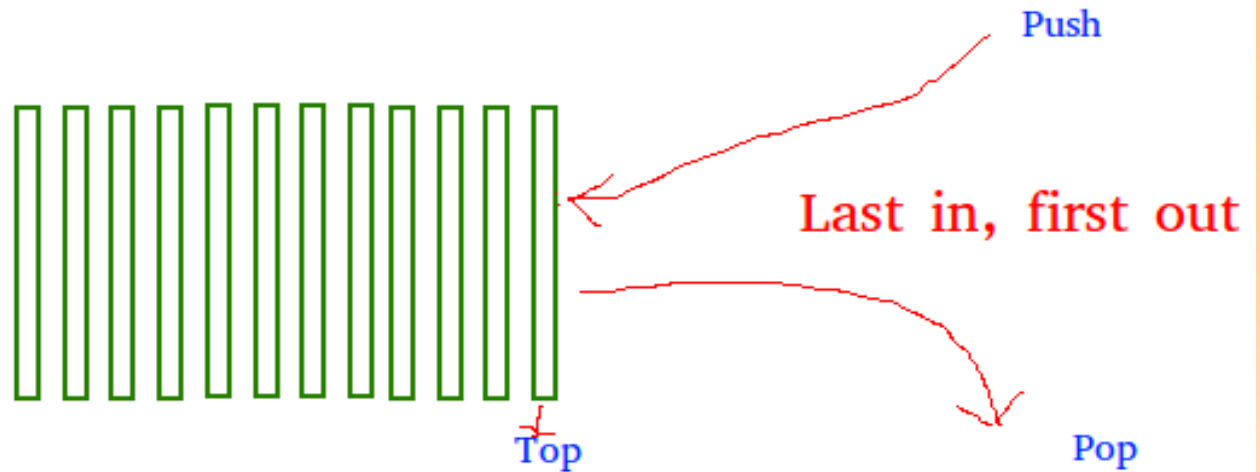




Different: → **STACK / QUEUE**

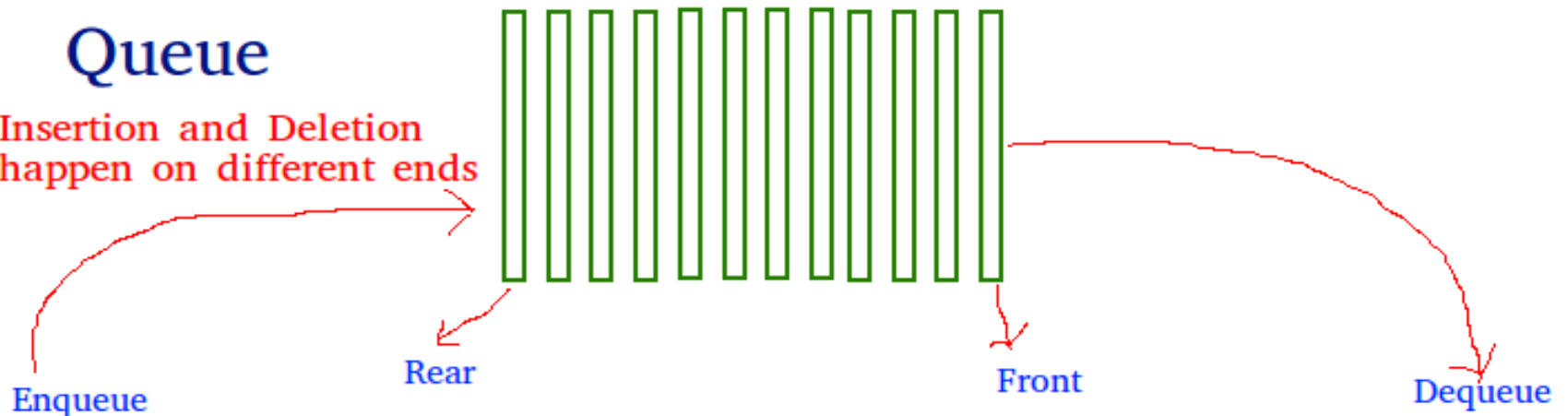
Stack

Insertion and Deletion happen on same end



Queue

Insertion and Deletion happen on different ends



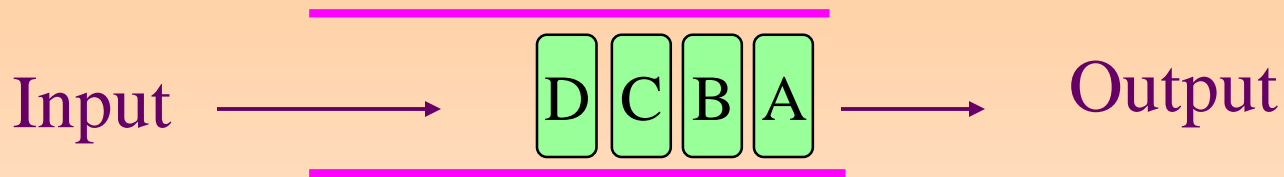
First in, first out

Topics

- **Queue**
 - **Implementation of Queue**
 - **Usage of Queue**

Queue

- **Queue:** *First In First Out (FIFO)*



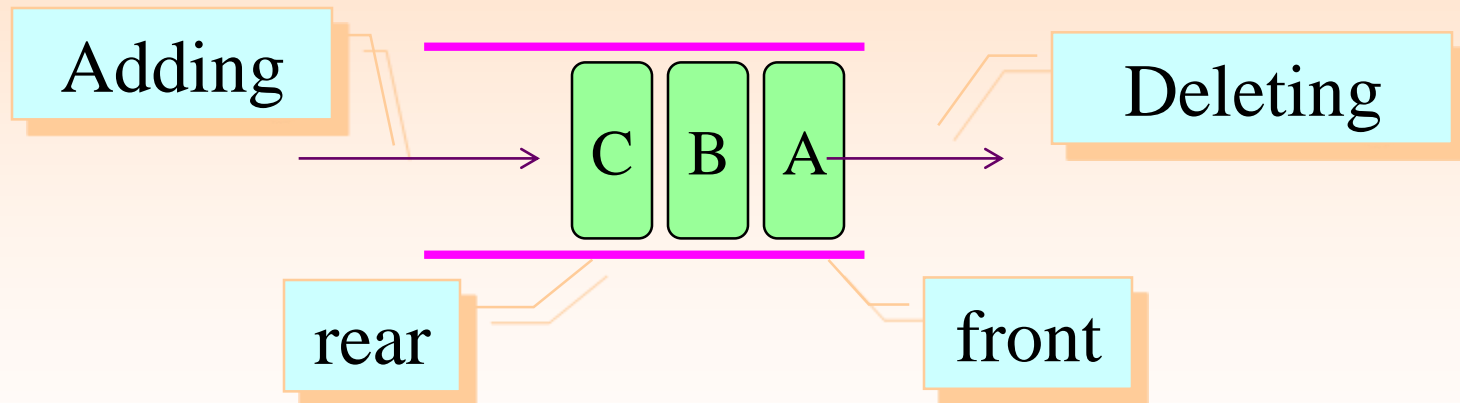
- **Toll Station**
 - Car comes, pays, leaves
- **Check-out in Big Y market**
 - Customer comes, checks out and leaves
- **More examples: Printer, Office Hours, ...**

More Examples of Queue

- **In our daily life**
 - **Airport Security Check**
 - **Cinema Ticket Office**
 - **Bank, ATM**
 - **Anything else ?**

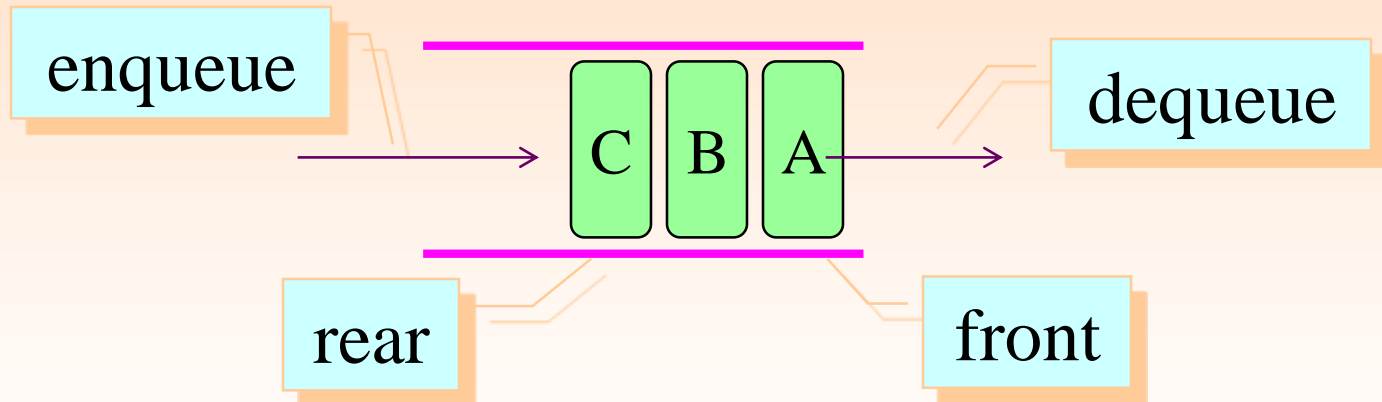
What Is Queue

- Queue is an abstract data type
- Adding an entry at the rear
- Deleting an entry at the front



Abstract Data Types

- **Queue**
 - Operating on both ends
 - Operations: *EnQueue(in), DeQueue(out)*



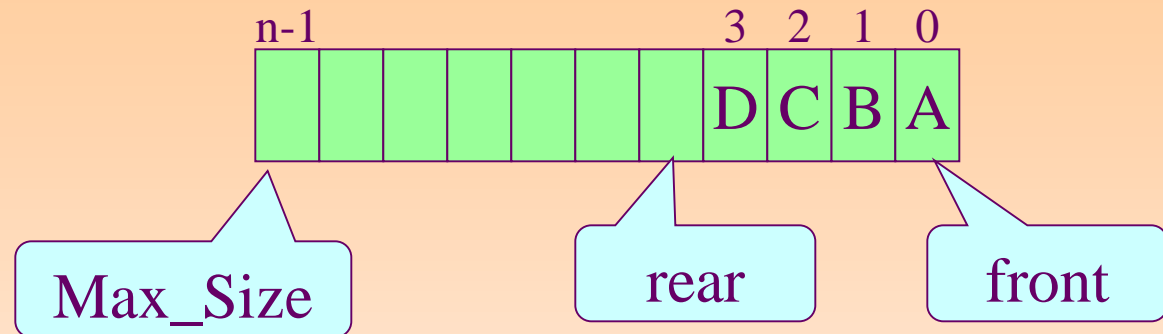
Queue

Queue is FIFO (First-In First-Out)

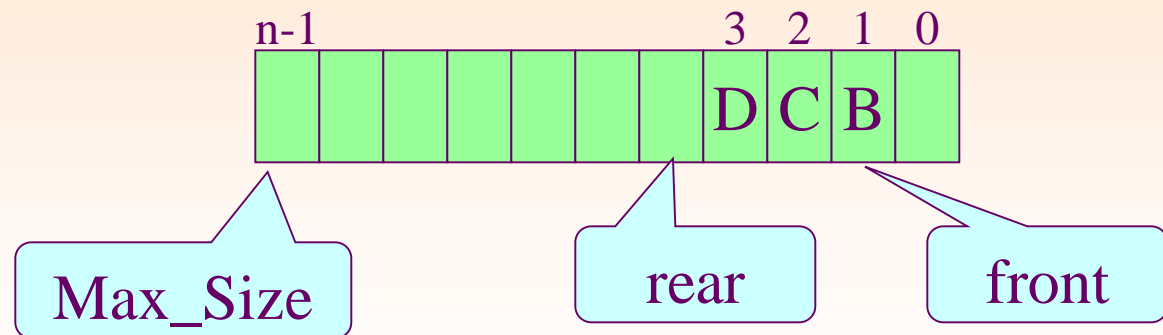
A queue is open at two ends. You can only add entry (enqueue**) at the **rear** , and delete entry (**dequeue**) at the **front**.**

Note that you cannot add/extract entry in the **middle of the queue.**

Array Implementation of Queue



After A leaves,



Operations

- **enqueue**
 - add a new item at the rear
- **dequeue**
 - remove a item from the front
- **isEmpty**
 - check whether the queue is empty or not
- **isFull**
 - check whether the queue is full or not
- **size**
 - return the number of items in the queue
- **peek**
 - return the front item



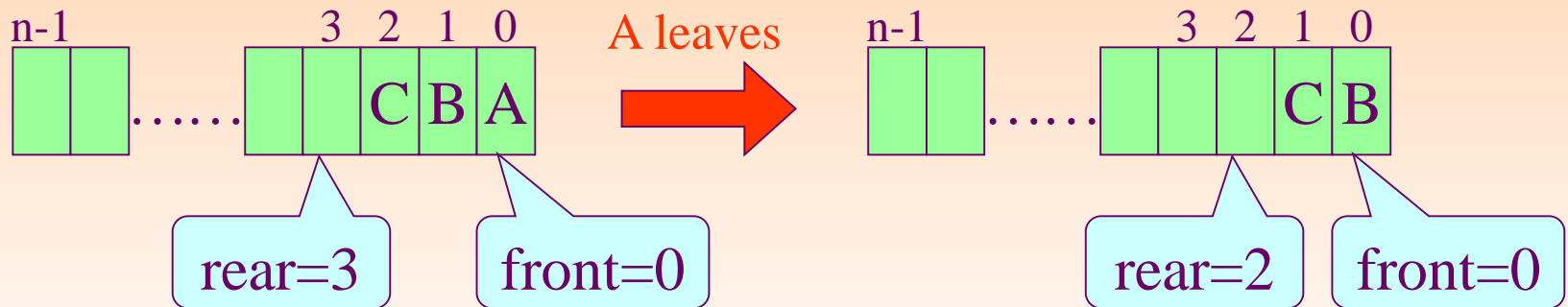
Circular Array

what is a circular queue ?

- **A Circular Queue is a special version of queue where the last element of the queue is connected to the first element of the queue forming a circle.**
- **The operations are performed based on FIFO (First In First Out) principle. It is also called 'Ring Buffer'.**

Two Solutions

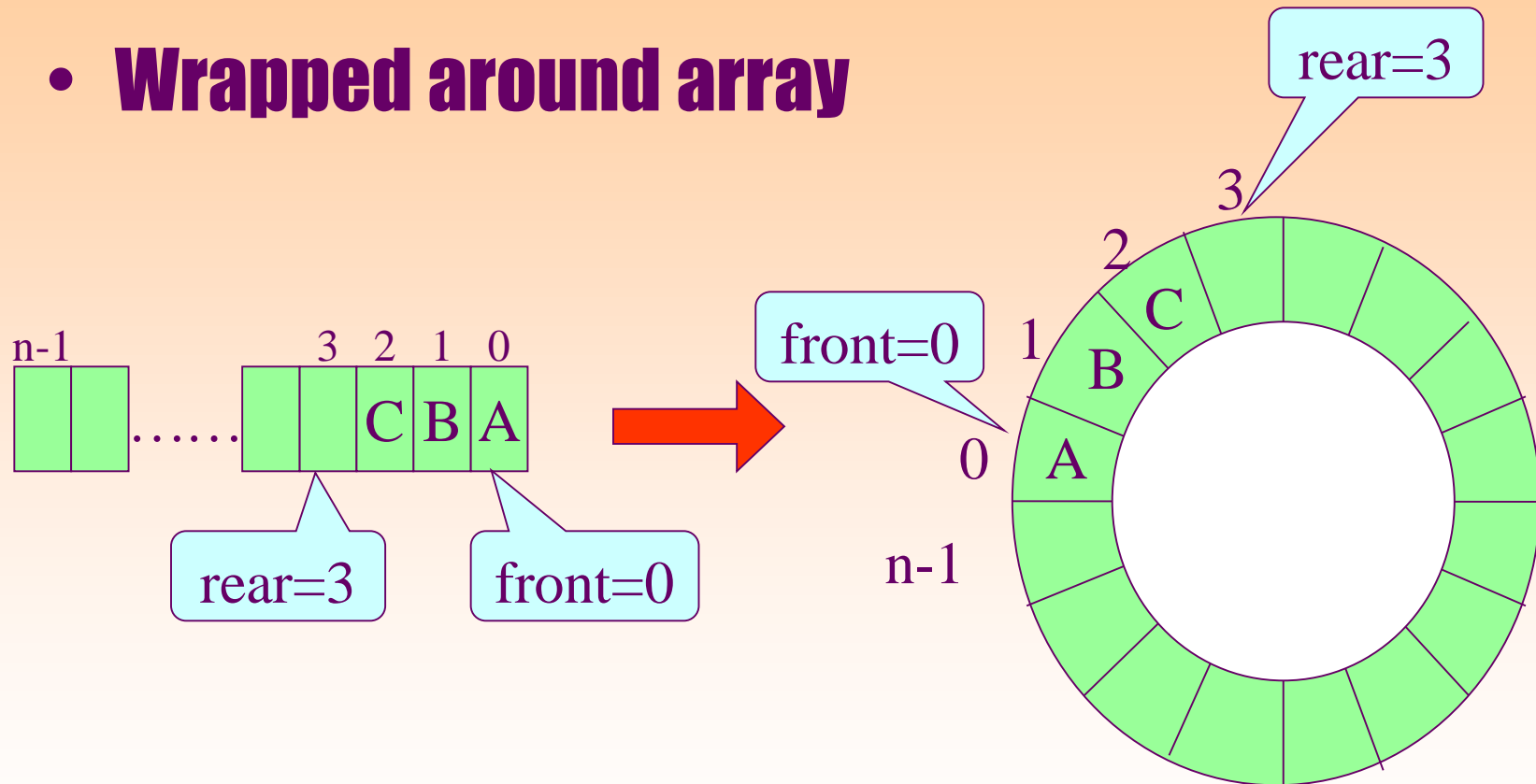
- **Shifting all items to front in the array when dequeue operation. (Too Costly...)**



- **Wrapped around array ---- Circular Array**

Circular Array

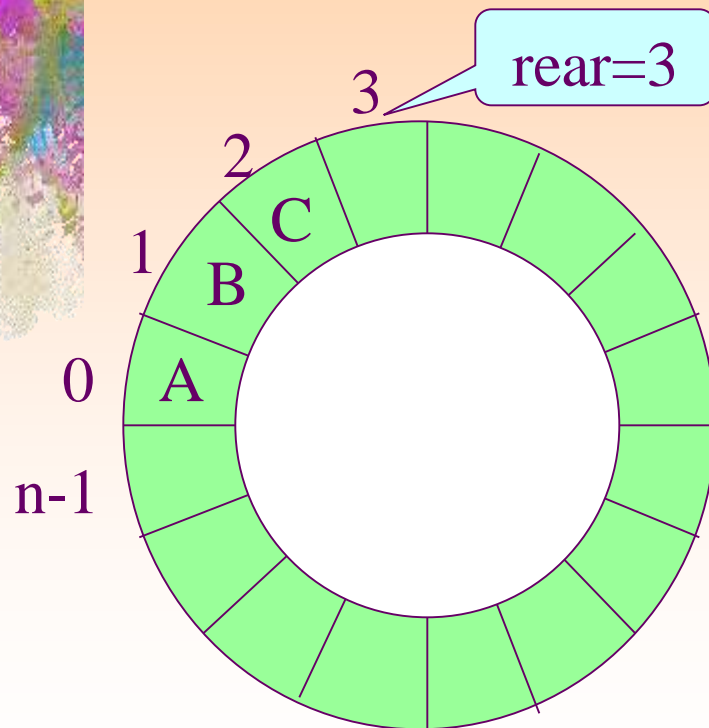
- **Wrapped around array**



EnQueue & DeQueue In Circular Array

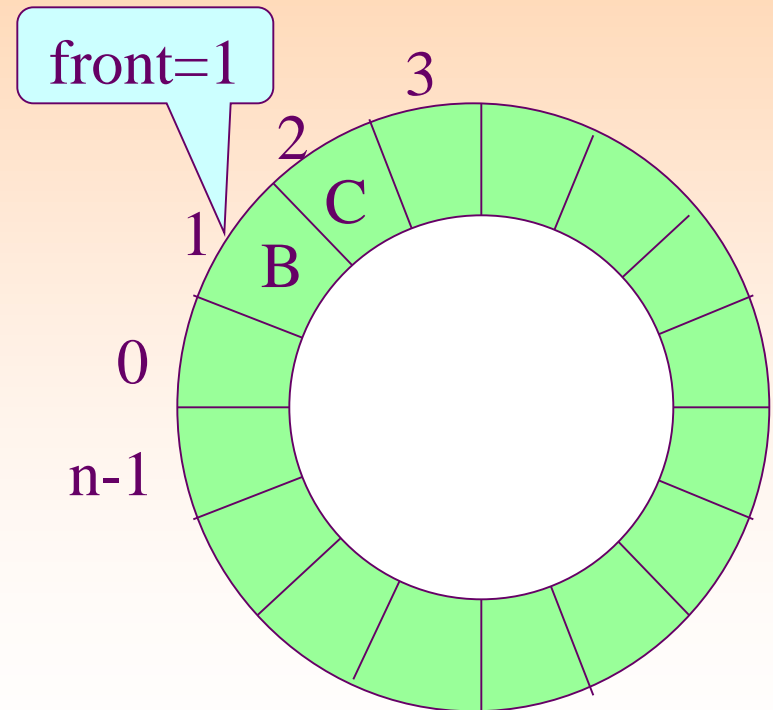
- EnQueue

- $\text{rear} = (\text{rear} + 1) \text{ MOD } n$



- DeQueue

- $\text{front} = (\text{front} + 1) \text{ MOD } n$



Empty/Full In Circular Array

- When rear equals front, Queue is empty
- When $(\text{rear} + 1) \text{ MOD } n$ equals front, Queue is full
- Circular array with capacity n at most can hold $n-1$ items.