CS-24: Operating Systems Concepts with Unix / Linux.

Prepared by : Lathiya Harshal.

Unit 1: Introduction, Process and Thread, Process Scheduling

- 1. Q: What is an Operating System?
 - A: It is system software that manages hardware and software resources.
- 2. Q: Name one function of an OS.
 - A: Memory management.
- 3. Q: What is context switching?
 - A: It's the process of storing and restoring the state of a CPU so execution can resume from the same point later.
- 4. Q: What is a thread?
 - A: A thread is the smallest unit of a process that can be scheduled and executed.
- 5. **Q:** Name any two CPU scheduling algorithms.
 - A: FCFS and Round Robin.
- 6. Q: What is the full form of FCFS?
 - A: First Come First Serve.
- 7. Q: What does SJN stand for?
 - A: Shortest Job Next.
- 8. **Q:** What is a Process Control Block (PCB)?
 - A: A PCB stores information about a process like its state, program counter, etc.
- 9. Q: What is the main benefit of multithreading?
 - A: Efficient CPU utilization.
- 10. Q: What is the difference between preemptive and non-preemptive scheduling?
 - A: Preemptive allows interruption; non-preemptive does not.

Unit 2: Deadlocks, Memory Management

- 1. Q: What is a deadlock?
 - **A:** A situation where a set of processes are blocked as each process is holding a resource and waiting for another.
- 2. **Q:** Mention one method to avoid deadlock.
 - A: Deadlock avoidance using Banker's algorithm.
- 3. **Q:** What is fragmentation in memory?
 - **A:** It refers to the unused memory spaces created in the system.
- 4. **Q:** What is the difference between internal and external fragmentation?
 - A: Internal is within allocated space; external is between allocations.
- 5. **Q:** What is virtual memory?
 - A: It's a technique that gives an application the impression it has contiguous memory.
- 6. **Q:** Name one virtual memory technique.
 - A: Paging.
- 7. **Q:** What is the purpose of memory allocation?
 - A: To assign memory blocks to programs and data.
- 8. Q: What is segmentation?
 - **A:** A memory management technique dividing memory into segments.

- 9. **Q:** What is the role of the Memory Manager in OS?
 - A: It handles allocation and deallocation of memory.
- 10. Q: Define non-contiguous memory allocation.
 - A: Memory is assigned in separate blocks, not in sequence.

Unit 3: Getting Started with Unix, Unix Shell Command

- 1. **Q:** What is the purpose of the pwd command?
 - A: It prints the current working directory.
- 2. Q: Name any two Unix shells.
 - A: Bourne Shell (sh), Korn Shell (ksh).
- 3. Q: What does chmod do?
 - A: It changes file permissions.
- 4. **Q:** What is the use of the grep command?
 - A: It searches for patterns in files.
- 5. **Q:** Which command is used to create a new directory?
 - A: mkdir
- 6. **Q:** What does the ps command do?
 - A: It displays information about running processes.
- 7. **Q:** What symbol is used for piping in Unix?
 - **A**: | (pipe)
- 8. Q: What is the function of the telnet command?
 - **A:** It allows remote login to another system.
- 9. **Q:** What does 1s -1 display?
 - **A:** A long listing of files with permissions and details.
- 10. Q: What is a device file in Unix?
 - A: A file that represents hardware devices.

Unit 4: Text Editing with vi and nano Editor, Shell Programming

- 1. **Q:** Which command opens a file in vi editor?
 - A: vi filename
- 2. **Q:** What is the command to save and exit in vi?
 - **A:** :wq
- 3. Q: What is a shell script?
 - A: A file containing a sequence of shell commands.
- 4. **Q:** What does echo \$H0ME display?
 - A: The path of the user's home directory.
- 5. **Q:** Name any two shell variables.
 - A: PATH, HOME
- 6. **Q:** What is the purpose of read in shell scripts?
 - A: To take user input.
- 7. **Q:** What is a positional parameter?
 - **A:** Arguments passed to a script, like \$1, \$2.
- 8. **Q:** Which symbol is used to define a variable?
 - A: = (equal sign)

- 9. Q: What does IFS stand for in shell scripting?
 - **A:** Internal Field Separator.
- 10. **Q:** Which editor is easier for beginners: vi or nano?

A: nano

Unit 5: Getting Started with Linux, Linux Booting, Linux Admin (Ubuntu)

- 1. **Q:** What is the full form of GNU?
 - A: GNU's Not Unix.
- 2. **Q:** What is the purpose of the GRUB loader?
 - **A:** It loads the OS during the booting process.
- 3. **Q:** Name a popular Linux distribution.
 - A: Ubuntu.
- 4. Q: What is WINE used for?
 - **A:** To run Windows applications on Linux.
- 5. Q: What command is used to shut down Linux?
 - A: shutdown
- 6. Q: What is the default file system used by Ubuntu?
 - **A:** ext4.
- 7. **Q:** What is Open Source software?
 - **A:** Software whose source code is publicly available.
- 8. **Q:** What is the purpose of Samba Server?
 - A: To share files and printers between Linux and Windows.
- 9. **Q:** How do you create a user in Linux?
 - $\textbf{A:} \ \textbf{Using the adduser or useradd command}.$
- 10. **Q:** What is the function of a Linux firewall?
 - A: It controls incoming and outgoing network traffic.

• UNIT :- 1

- 1. **OS** Operating System
- 2. PCB Process Control Block
- 3. **CPU** Central Processing Unit
- 4. **FCFS** First Come First Serve
- 5. SJN Shortest Job Next
- 6. **FIFO** First In First Out
- 7. **RR** Round Robin
- 8. **PCB** Process Control Block
- 9. IPC Inter-Process Communication
- 10. **IO** Input/Output

- 11. RAM Random Access Memory12. ROM Read Only Memory
- 13. **MMU** Memory Management Unit
- 14. **VMM** Virtual Memory Management
- 15. **DMA** Direct Memory Access
- 16. LRU Least Recently Used (Page Replacement)
- 17. **FIFO** First In First Out (Page Replacement too)
- 18. **TLB** Translation Lookaside Buffer
- 19. **OSPF** Open Shortest Path First (conceptually in networks too)
- 20. MBR Master Boot Record

• UNIT :- 3

- 21. CLI Command Line Interface
- 22. **GUI** Graphical User Interface
- 23. **UID** User Identifier
- 24. **GID** Group Identifier
- 25. **pwd** Print Working Directory
- 26. **cd** Change Directory
- 27. **Is** List
- 28. **mv** Move
- 29. **cp** Copy
- 30. **rm** Remove

• UNIT :- 4

- 31. BIOS Basic Input Output System
- 32. **GRUB** GRand Unified Bootloader
- 33. **LILO** Linux Loader
- 34. **GNU** GNU's Not Unix
- 35. GPL General Public License
- 36. **FSF** Free Software Foundation
- 37. WINE Wine Is Not an Emulator
- 38. **SUDO** Super User Do
- 39. **SSH** Secure Shell
- 40. FTP File Transfer Protocol

41.	IFS – Internal Field Separator
42.	PS1, PS2 – Prompt Statement 1, 2
43.	TERM – Terminal
44.	MAIL – User Mailbox Variable
45.	PATH – Search Path Environment Variable
46.	HOME – User's Home Directory
47.	LOGNAME – Login Name
48.	IFS – Internal Field Separator
49.	bc – Basic Calculator
50.	ps – Process Status
FILL	- IN - BLANKS
V Un	nit 1:
	An acts as an interface between user and hardware.
	→ Operating System
2.	The manages the execution of processes in the system. → CPU Scheduler
3.	The full form of FCFS is → First Come First Serve
4.	In scheduling, each process gets an equal share of CPU time. → Round Robin
5.	The data structure that holds process information is called → Process Control Block (PCB)
6.	A process in the state is currently being executed. → Running
7.	is the process of switching CPU from one process to another. → Context Switching
8.	Threads are also known as threads of control. → Lightweight
9.	The benefit of multithreading is improved → CPU utilization
10.	scheduling does not allow interruption of running processes. → Non-preemptive
✓ Un	nit 2:
1.	A occurs when two or more processes wait indefinitely for each other. → Deadlock
2.	The method to check for deadlock is called → Deadlock Detection

• UNIT :- 5

3.	Internal fragmentation wastes memory allocated blocks. → Inside
4.	Virtual memory uses to manage memory. → Paging
5.	memory allocation assigns memory in non-contiguous blocks. → Non-contiguous
6.	The page replacement algorithm LRU stands for → Least Recently Used
7.	In segmentation, memory is divided into logical → Segments
8.	A memory management technique that allows programs to exceed physical memory is \rightarrow Virtual Memory
9.	allocation assigns memory in a continuous manner. → Contiguous
10	0 and are two types of fragmentation. → Internal, External
V ∪	nit 3:
1.	The command to list files is → Is
2.	The command to print the current directory is → pwd
3.	is used to change file permissions. → chmod
4.	A file that represents hardware in Unix is a file. → Device
5.	The symbol used for piping is \rightarrow
6.	The command used to compare two files is \rightarrow diff
7.	is used to search patterns in files. → grep
8.	The command shows currently running processes. → ps
9.	The Unix shell that is widely used for scripting is → Bourne Shell (sh)
10	 The command used to log out from shell is → logout
✓ U	nit 4:
1.	To open a file in vi editor, use the command → vi filename
2.	The command :wq in vi is used to and the file. → save, exit

3.	are used to store values in shell scripts. → Variables
4.	The positional parameter \$1 refers to the argument passed to a script. → first
5.	The command used to read user input is → read
6.	is a beginner-friendly text editor in Unix. → nano
7.	is used to echo text on the terminal. → echo
8.	The keyword used to define functions in shell is → function
9.	The loop that repeats a block of code for a fixed range is → for loop
10	separates words in shell based on the IFS value. → Whitespace or Field Separator
	nit 5: GRUB stands for → Grand Unified Bootloader
2.	The command to shut down Linux is → shutdown
3.	The Linux firewall is called → UFW (Uncomplicated Firewall)
4.	The Linux loader other than GRUB is → LILO
5.	The default Linux file system is → ext4
6.	WINE allows running applications on Linux. → Windows
7.	The Samba server is used for sharing. → File and Printer
8.	A user in Linux can be created using the command. → adduser / useradd
9.	The root user in Linux has privileges. → administrative
10	. The full form of GNU is → GNU's Not Unix