

## Functions

Different ways in which you can write fn.

### 1. Named functions:

```
function add (a,b) {  
  return a+b  
}
```

↓

javascript

```
function add (n1: number, n2: number)  
{  
  return n1 + n2  
}
```

↓

typescript

Always have a return type:

```
function add (n1: number, n2: number): number  
{  
  return n1 + n2  
}
```

add(2,3);

### 2. Arrow function

```
const sub = (num1: number, num2: number): number =>  
  num1 - num2
```

### 3. Function expression

```
const mult = function (num1: number, num2: number): number {  
  return num1 * num2  
}
```

## Parameters:

### 1. Optional Parameters.

```
function add (a: number, b: number, c?: number)  
{  
  return c ? a+b+c : a+b  
}
```

### 2. Required parameter.

```
function add (a: number, b: number, c: number = 10)  
{  
  return a+b+c;  
}
```

### 3. Rest Parameters (rest of the parameters)

```
function add (a: number, b: number, ...c: number[])  
{  
  return a+b + c.reduce((a,b) => a+b, 0);  
}
```

}

add(2, 3, ...[1, 2, 5, 7])

let nums = [1, 2, 5, 7]

add(2, 3, ...nums)

Generic Functions - works with generic types.

```
function getItems <Type> (items: Type[]): Type[] {
```

```
  return new Array<Type>().concat(items);  
}
```

let res = getItems([1, 2, 3, 4])

→ res = getItems<number>([1, 2, 3, 4])

let res2 = getItems<string>(["a", "b"])



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add(2,3, ...nums)
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## Generic Functions - works with generic types.

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function getItems <Type> (items: Type[]): Type[] {
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```
→ = getItems<number>([1,2,3,4])
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