

AMRITA SCHOOL OF ENGINEERING, BENGALURU  
DEPARTMENT OF ELECTRONICS & COMMUNICATION

ENGINEERING

**B. TECH. II SEMESTER(ECE)**

**AY 2023-2024**

**23ECE184**

**INTRODUCTION TO INTERNET OF THINGS**

**LAB SYSTEM DESIGN REPORT**

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*Submitted by:*

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**BATCH NUMBER: 07**

Faculty Examiner Signature with Date:

Comments (If any):

## **TITLE: VOICE CONTROL ROBOT**

### **OBJECTIVE:**

Our project aims to improve the mobility features of a car by enhancing it with obstacle avoiding feature and voice control set up with an assigned app for the respective.

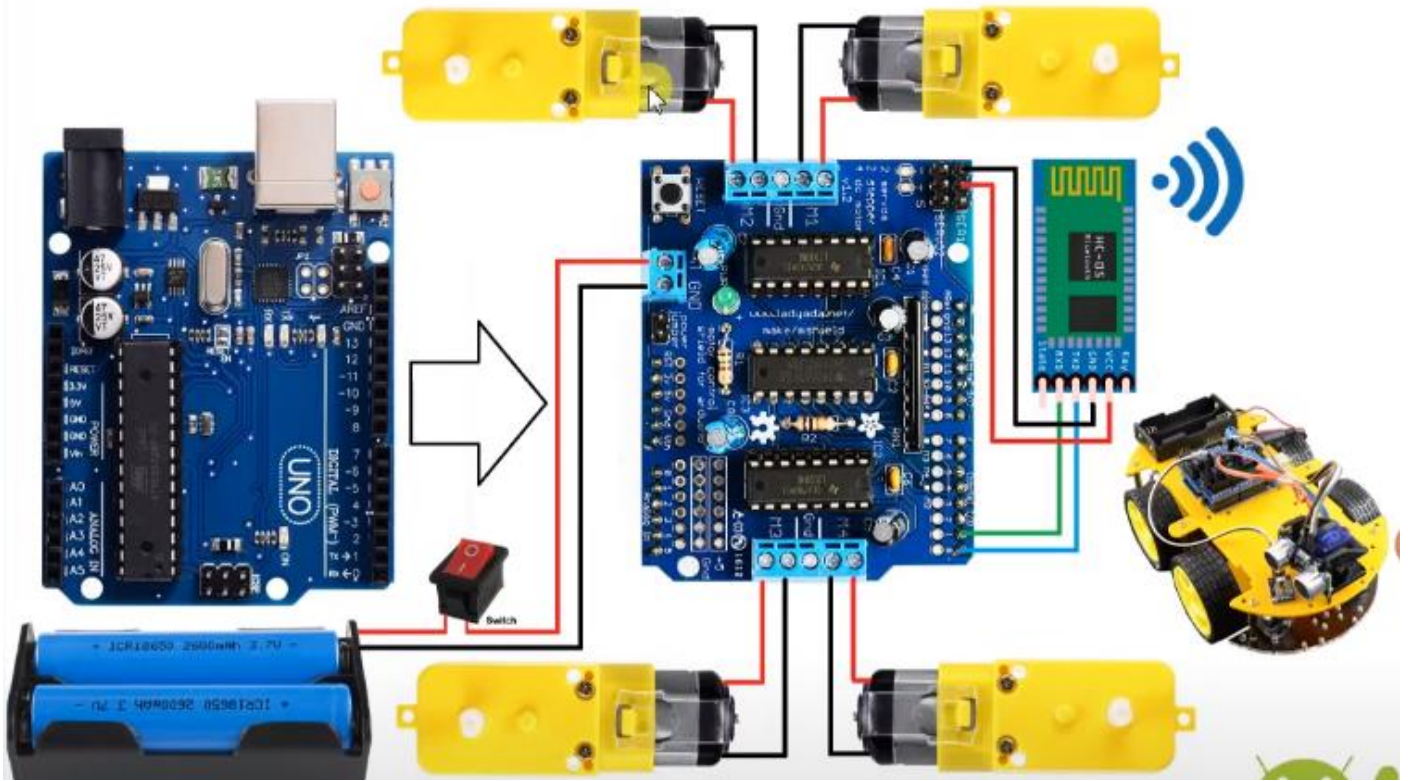
### **COMPONENTS REQUIRED ALONG WITH THEIR SPECIFICATIONS:**

Sl.NO	Name of the Component	Specification	Quantity
1	Arduino UNO	R3 SMD board	<b>1</b>
2	Gear motor		4
3	Robot wheel		4
4	Motor control shield	L293D	1
5	Bluetooth module	HC -06	1
6	Battery Cell	18650 3.7V	2
8	Jumper wires ( <i>Female to female</i> )		50

### **MOTIVATION/SOCIATAL/INDUSTRIAL IMPACT:**

As students, we chose this project for its potential to address urban mobility challenges and foster sustainability. The use of voice control in cars holds immense potential to transform both society and industry. When cars autonomously navigate around obstacles it significantly reduces accidents and fatalities, particularly for vulnerable populations. This technology could also empower individuals with physical limitations to drive independently, fostering greater mobility and freedom. Furthermore, autonomous delivery vehicles could revolutionize logistics, optimizing traffic flow and potentially reducing. In essence, this project has the power to create a safer, more accessible, and efficient future across various societal and industrial domains.

### **BLOCK DIAGRAM/SYSTEM DESIGN:**



## CODE

### Arduino code:

```
int t;

void setup() {
  pinMode(13, OUTPUT); //left motors forward
  pinMode(12, OUTPUT); //left motors reverse
  pinMode(11, OUTPUT); //right motors forward
  pinMode(10, OUTPUT); //right motors reverse
  Serial.begin(9600);
}

void loop () {
  if (Serial.available()){
```

```
t = Serial.read();  
Serial.println(t);  
}  
  
if(t == 1){    //move forward(all motors rotate in forward direction)  
    digitalWrite(13,HIGH);  
    digitalWrite(12,LOW);  
    digitalWrite(11,HIGH);  
    digitalWrite(10,LOW);  
}  
  
else if(t == 2){    //move reverse (all motors rotate in reverse direction)  
    digitalWrite(13,LOW);  
    digitalWrite(12,HIGH);  
    digitalWrite(11,LOW);  
    digitalWrite(10,HIGH);  
}  
  
else if(t == 3){  
    digitalWrite(13,HIGH);  
    digitalWrite(12,LOW);  
    digitalWrite(11,LOW);  
    digitalWrite(10,LOW);    //turn right (left side motors rotate in forward direction, right side  
motors doesn't rotate)  
}  
  
else if(t == 4){    //turn left (right side motors rotate in forward direction, left side motors  
doesn't rotate)  
    digitalWrite(11,HIGH);  
    digitalWrite(13,LOW);
```

```
digitalWrite(12,LOW);
digitalWrite(10,LOW);
}
```

```
else if(t == 5){ //STOP (all motors stop)
digitalWrite(13,LOW);
digitalWrite(12,LOW);
digitalWrite(11,LOW);
digitalWrite(10,LOW);
}
}
```

## MIT APP code:



```

when SpeechRecognizer1.AfterGettingText
  result partial
do
  if contains text get result
    piece "forward"
  then call BluetoothClient1.Send1ByteNumber
    number 1
  else if contains text get result
    piece "back"
  then call BluetoothClient1.Send1ByteNumber
    number 2
  else if contains text get result
    piece "left"
  then call BluetoothClient1.Send1ByteNumber
    number 3
  else if contains text get result
    piece "left"
  then call BluetoothClient1.Send1ByteNumber
    number 4
  else if contains text get result
    piece "break"
  then call BluetoothClient1.Send1ByteNumber
    number 5
  else call SpeechRecognizer1.GetText

```

```

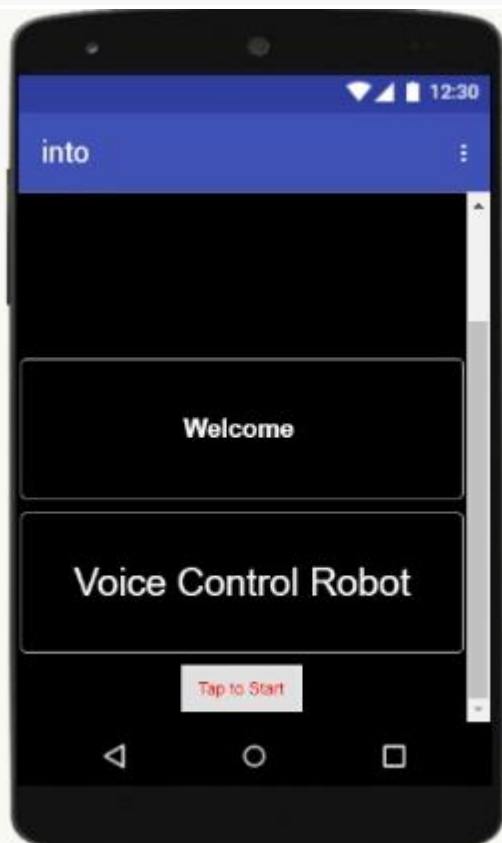
when Clock1.Timer
do
  if BluetoothClient1.IsConnected
  then
    set Label1.Text to "Connected"
    set Label1.TextColor to green
  if not BluetoothClient1.IsConnected
  then
    set Label1.Text to "Disconnected"
    set Label1.TextColor to red

```

```

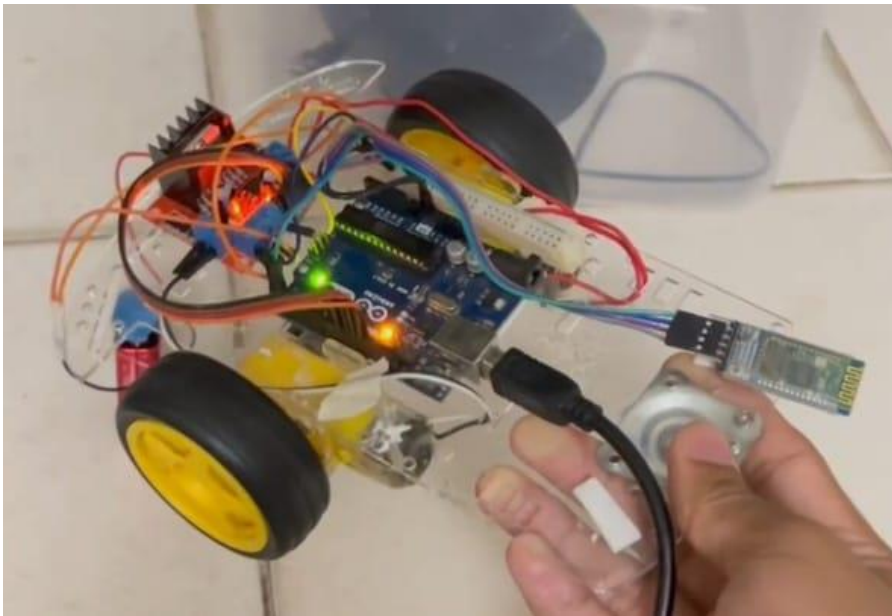
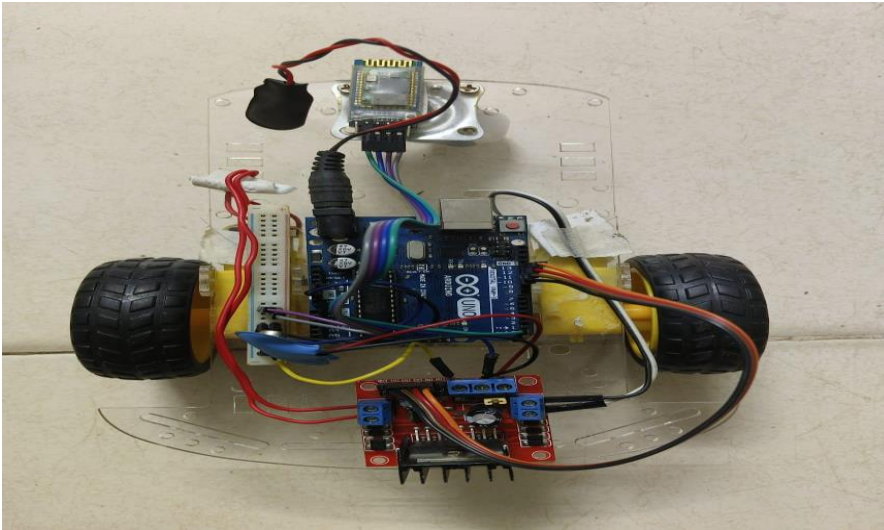
when Button1.Click
do
  open another screen screenName main

```



**SCREENSHOT OF ALL THE WORKING CIRCUITS WITH OUTPUT:**





## **RESULT ANALYSIS:**

After analysing the data from the voice control robot implemented with Arduino and Bluetooth technology, involves a fascinating interplay of sensors and voice recognition. Ultrasonic sensors constantly scan for obstacles, while voice commands like "forward," "turn," or "stop" are received and interpreted. Motors adjust direction and speed based on detected obstacles and voice instructions.

## **CONCLUSION:**



Our project has effectively implemented building a voice-controlled car with Arduino allows you to steer it using spoken commands like "forward," "backward," "left," and "right." The Arduino board receives and interprets these commands, then controls the car's motors accordingly. This creates a fun and interactive project, showcasing the power of Arduino in combining voice recognition and basic robotics.

## **PROBLEMS FACED DURING THE IMPLEMENTATION (IF ANY):**

- The MIT app code was only recognizing canvas for the first condition code-block due to use of one time only.
- Coding the logic in MIT app inventor was complicated.

## **FUTURE SCOPE:**

The future of voice-controlled Arduino robots is bright, with potential for significant advancements: integrating Natural Language Processing could enable more natural and complex commands like "follow me" or "park the car." Additionally, combining voice control with obstacle detection sensors would create a fully autonomous mini-vehicle, navigating its surroundings independently.

