```
/****LIST ADT****/
#include <stdio.h>
#include <conio.h>
#include <stdlib.h>
struct node
int data;
struct node *next;
};
struct node *head=NULL;
void insert()
{
struct node *newnode, *temp;
newnode=(struct node*)malloc(sizeof(struct node));
printf("Enter Data : ");
scanf("%d",&n);
 newnode->data=n;
if (head==NULL)
   newnode->next=NULL;
   head=newnode;
}
else
  temp=head;
  while (temp->next!=NULL)
   temp=temp->next;
  temp->next=newnode;
  newnode->next=NULL;
}
}
void delet()
 struct node *temp,*prev;
 printf("Enter DAta to be deleted : ");
 scanf("%d",&n);
 if (head->data==n)
   temp=head;
   head=head->next;
   free(temp);
 else if (head!=NULL)
   temp=head;
```

```
prev=NULL;
   while (temp!=NULL)
        if (temp->data==n)
         break;
        else
         prev=temp;
         temp=temp->next;
        }
   if (temp==NULL)
        printf("%d is not found\n",n);
   else
   {
        prev->next=temp->next;
        free(temp);
   }
  }
  else
   printf("Empty List\n");
void search()
struct node *temp;
int n;
if (head!=NULL)
  printf("Enter data to be searched : ");
  scanf("%d",&n);
  temp=head;
  while (temp!=NULL)
  {
        if (temp->data==n)
         break;
        else
        temp=temp->next;
  }
  if (temp==NULL)
        printf("%d is not found\n",n);
  else
   printf("%d is found\n",n);
}
else
  printf("List is empty\n");
void count()
struct node *temp;
int n=0;
```

```
temp=head;
  while (temp!=NULL)
   ++n;
   temp=temp->next;
  }
if (n==0)
  printf("Empty List\n");
  printf("No of nodes = %d\n",n);
void display()
struct node *temp;
if (head!=NULL)
{
  temp=head;
  while (temp!=NULL)
   printf("%d\n",temp->data);
   temp=temp->next;
 }
}
else
 printf("Empty List\n");
void main()
int opt;
clrscr();
while (1)
  printf("1.Insert\n2.Delete\n3.Search\n4.Count\n5.Display\n6.Exit\n");
  printf("Enter ypur option : ");
  scanf("%d",&opt);
  switch(opt)
  case 1:
         insert();
         break;
  case 2:
        delet();
        break;
  case 3:
        search();
        break;
  case 4:
        count();
```

```
break;
case 5:
    display();
    break;
case 6:
    exit(0);
default:
    printf("Invalid Option\n");
}
}
```