

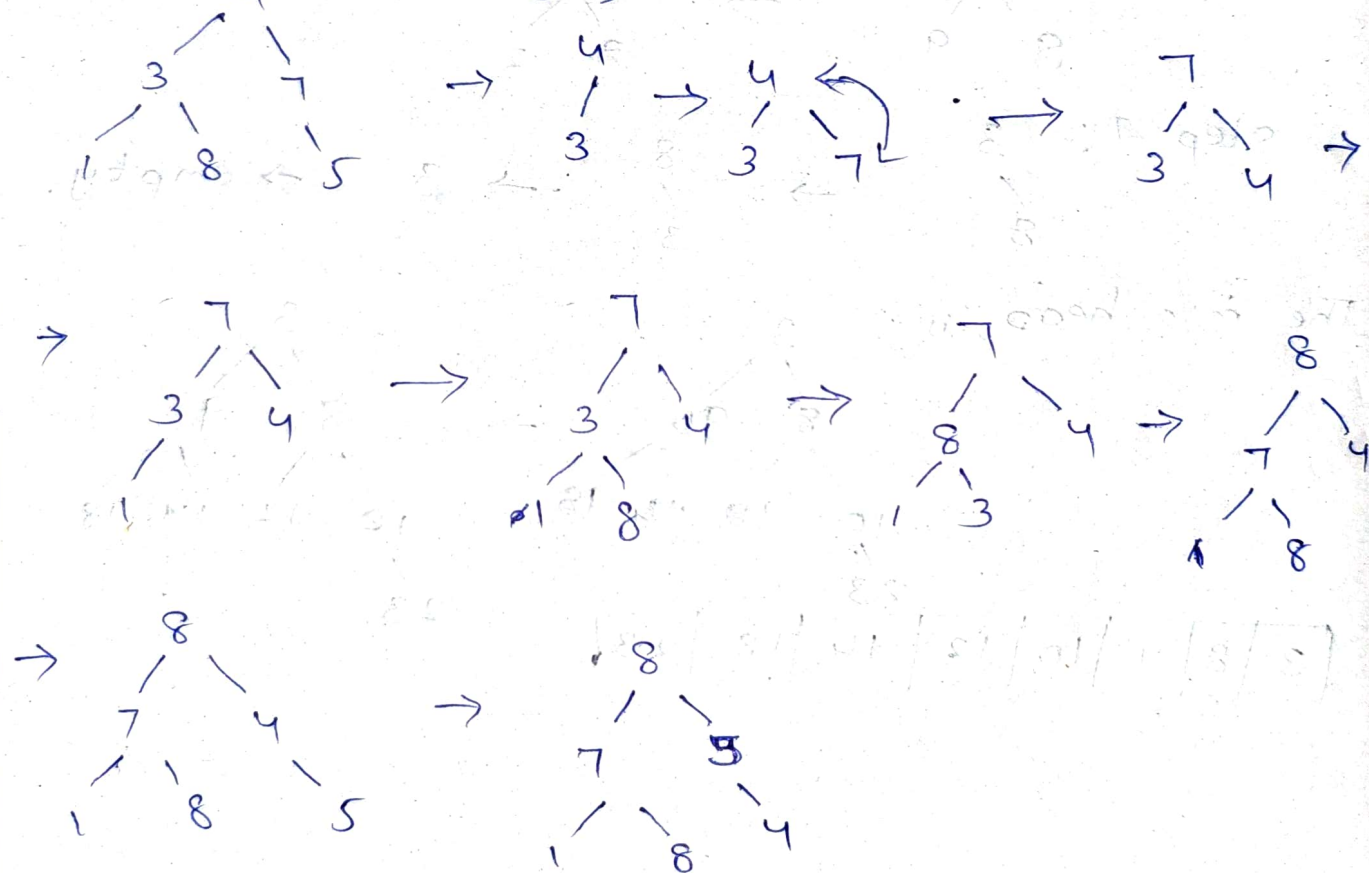
Array

1	2	3	4	5	6
4	3	7	1	8	5

First apply Max heap general ($O(n \log n)$) and another method heapify ($O(n)$) best and fast as time complexity $O(n)$.

Max heap	Max heap (heapify)
<ul style="list-style-type: none"> * Time complexity $O(n \log n)$ * It check with parent node and child node from top. 	<ul style="list-style-type: none"> * Time complexity $O(n)$ * It checks from right and also with non leaf node (has child min '1' for parent) $(\frac{n}{2} + 1)n$ for index starts '1' $(\frac{n}{2} - 1)n$ for index starts '0'

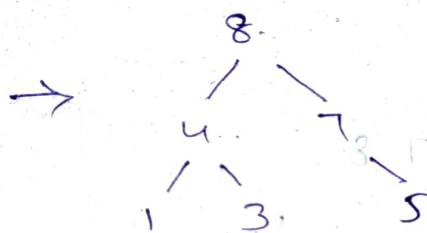
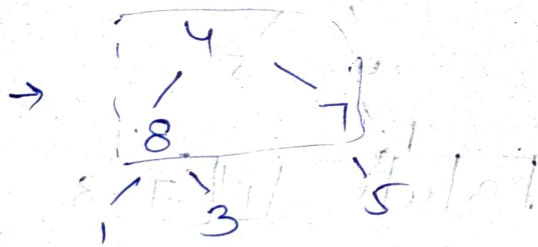
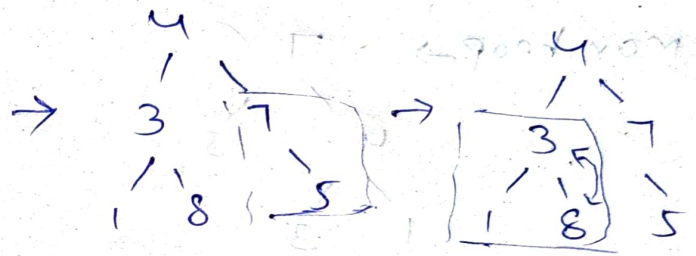
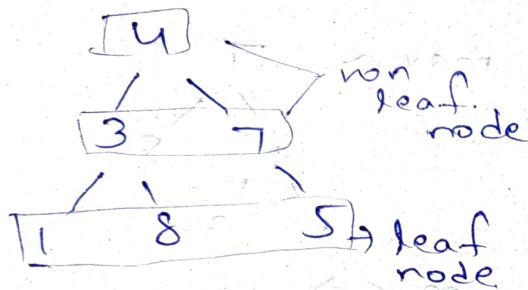
Max heap ($O(n \log n)$)



* The building of max heap in normal follows parent node is \geq to child nodes and arrange to the max number with node and same for all. The $T_c \rightarrow O(n \log n)$.

Heapify method:

- It is precise and different it follows leaf node and non leaf node.
- The array has total 'n' indexes is '6' then we see
- $\left(\frac{n}{2} + 1\right) \rightarrow \left(\frac{6}{2} + 1\right) \rightarrow (3 + 1) \rightarrow 4(n)$: It is '4' to n i.e 6.
- 4 to 6 are leaf nodes. that are max nodes, which has no child nodes.
- Now 1, 2, 3 are max heap to perform heapify. in the 3 is max and starts from right.
- The TC is $O(n)$. so, we prefer this.



→ (8 is max, swap with 3).

→ again with parent(u) is swap with '8'.

Now for min heap,

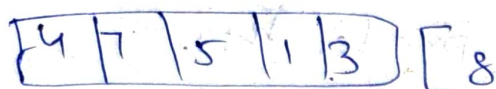
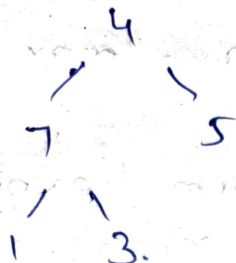
Steps:

- The first top (or) first node is extracted (removed) then swap with last node. If same, after check it is max heap with all parent and child nodes.
- If it is rearrange and swap. After this again min heap remove first & swap with last.
- Same follows for all.

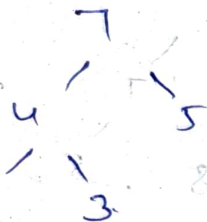
Max heap



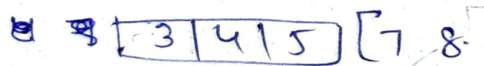
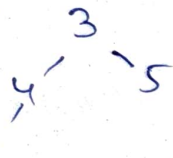
Step 1's min heap →



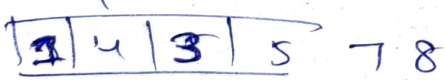
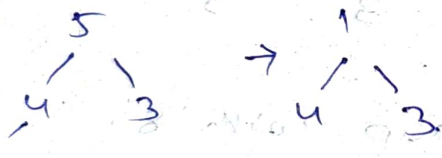
max heap →



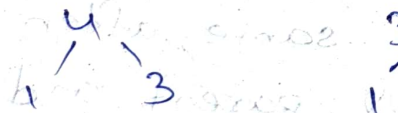
min →



max →

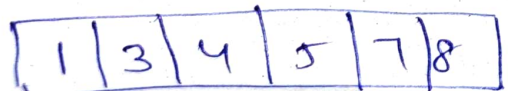


→ max → min

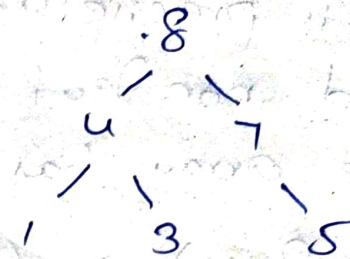


→ 1 [3 4 5 7 8]

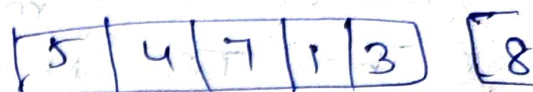
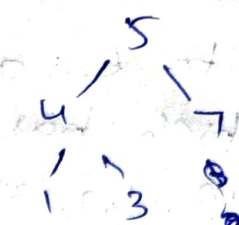
→ empty [1 3 4 5 7 8]



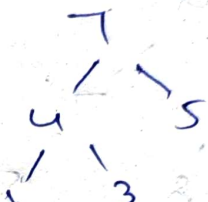
Heapify max heap



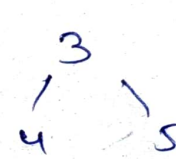
Step 1's min heap →



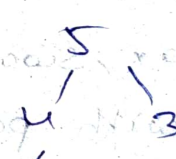
max →



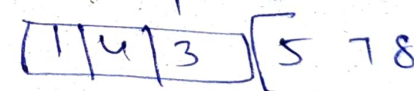
min →



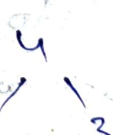
max →



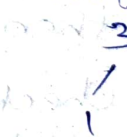
min →



→ max



→ min



→ 1 [3 4 5 7 8]

→ empty [1 3 4 5 7 8]

