# **Operating Systems**

### Week 1 - Lab

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#### **Problem Statement:**

Implementation of First Come First Served CPU Scheduling algorithm in C language.

Input: Number of Processes.

Arrival and Burst times of all processes

Output: Completion Time, Turn-around time, Waiting time, Response time

Code: Click on below image to inspect the code.

```
#include <stdio.h>
int main(){
    int arr_time[20],burst_time[20];
int comp_time[20],turn_ar_time[20],wait_time[20];
//no special variable is required for response time as waiting time and response time are equal in
    int avg_tat,avg_wt;
printf("Enter no. of processes (Max 20):");
    scanf("%d",&n);
    int i;
for(i=0;i<n;i++){</pre>
        scanf("%d %d",&arr_time[i],&burst_time[i]);
    comp_time[0] = arr_time[0]+burst_time[0];
            comp_time[i]=arr_time[i]+burst_time[i];
            comp_time[i] = comp_time[i-1]+burst_time[i];
    //turn around time
for (i = 0; i < n; i++)
    turn_ar_time[i]=comp_time[i]-arr_time[i];</pre>
        wait_time[i] = turn_ar_time[i] - burst_time[i];
    printf("P(ID)\tArrival Time\tBurst Time\tCompletion Time\tTurn-around Time\tWaiting Time\tResponse
Time(n");
for(i=0;i<n;i++){
_time[i],wait_time[i],wait_time[i] );
        avg_wt+=wait_time[i];
        avg_tat+=turn_ar_time[i];
    printf("Average Turn-around Time: %d\nAverage Waiting Time: %d\n",avg_tat/n,avg_wt/n);
```

#### **Execution Screenshot:**

```
■ Select C:\Users\Harsha\Desktop\OS_LAB\frfs.exe
Enter no. of processes (Max 20):4
Enter Arrival Time ⟨space⟩ Burst Time (P1):0 1
Enter Arrival Time ⟨space⟩ Burst Time (P2):2 2
Enter Arrival Time ⟨space⟩ Burst Time (P3):5 2
Enter Arrival Time ⟨space⟩ Burst Time (P4):6 2
P(ID) Arrival Time Burst Time Completion Time Turn-around Time Waiting Time Response Time
P1 0 1 1 1 0 0 0
P2 2 2 2 4 2 0 0 0
P3 5 2 7 2 0 0 0
P4 6 2 9 3 1 1 1
Average Turn-around Time: 2
Average Waiting Time: 10

Process exited after 24.5 seconds with return value 0
Press any key to continue . . .
```