Operating Systems

Week 1 - Lab

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Index

Sl.No	Title	Page No
1.	Problem Statement	1
2.	Code	1
3.	Execution Screenshot	2

Problem Statement:

Implementation of First Come First Served CPU Scheduling algorithm in C language.

Input: Number of Processes.

Arrival and Burst times of all processes

Output: Completion Time, Turn-around time, Waiting time, Response time

Code: Click on below image to inspect the code.

```
#include <stdio.h>
int main(){
    int arr_time[20],burst_time[20];
int comp_time[20],turn_ar_time[20],wait_time[20];
//no special variable is required for response time as waiting time and response time are equal in
    int avg_tat,avg_wt;
printf("Enter no. of processes (Max 20):");
scanf("%d",&n);
    int i;
for(i=0;i<n;i++){</pre>
         printf("Enter Arrival Time <space> Burst Time (P%d):",i+1);
scanf("%d %d",&arr_time[i],&burst_time[i]);
    comp_time[0] = arr_time[0]+burst_time[0];
          if(arr_time[i]>comp_time[i-1])
  comp_time[i]=arr_time[i]+burst_time[i];
              comp_time[i] = comp_time[i-1]+burst_time[i];
    //turn around time
for (i = 0; i < n; i++)
    turn_ar_time[i]=comp_time[i]-arr_time[i];</pre>
          wait_time[i] = turn_ar_time[i] - burst_time[i];
    print f("P(ID) \setminus tArrival\ Time \setminus tBurst\ Time \setminus tCompletion\ Time \setminus tTurn-around\ Time \setminus tWaiting\ Time \setminus tResponse
Time\n");
for(i=0;i<n;i++){
_time[i],wait_time[i],wait_time[i] );
avg_wt+=wait_time[i];
          avg_tat+=turn_ar_time[i];
     printf("Average Turn-around Time: %d\nAverage Waiting Time: %d\n",avg_tat/n,avg_wt/n);
```

Execution Screenshot: