

# **Ram Lal Anand College**

(University of Delhi)

Department of Computer Science

Practical File

**Session- JULY-DECEMBER 2022**

<b>Name of Program/Course: -</b>	B.Sc. (H) Computer Science
<b>Semester: -</b>	V
<b>Title of practical /Name of the Paper:-</b>	SYSTEM PROGRAMMING
<b>Paper Code: -</b>	32347501
<b>Name of the Student:</b>	HARSH JAISWAL
<b>Examination Roll No: -</b>	20058570011

Q1 Write a Lex program to count the number of lines and characters in the input file.

```
%{
    #include<stdio.h>
    int lines =0,lcharacter=0;
}%

%%

\n {lines++;}
[A-Za-z] lcharacter++;

%%

int main()
{

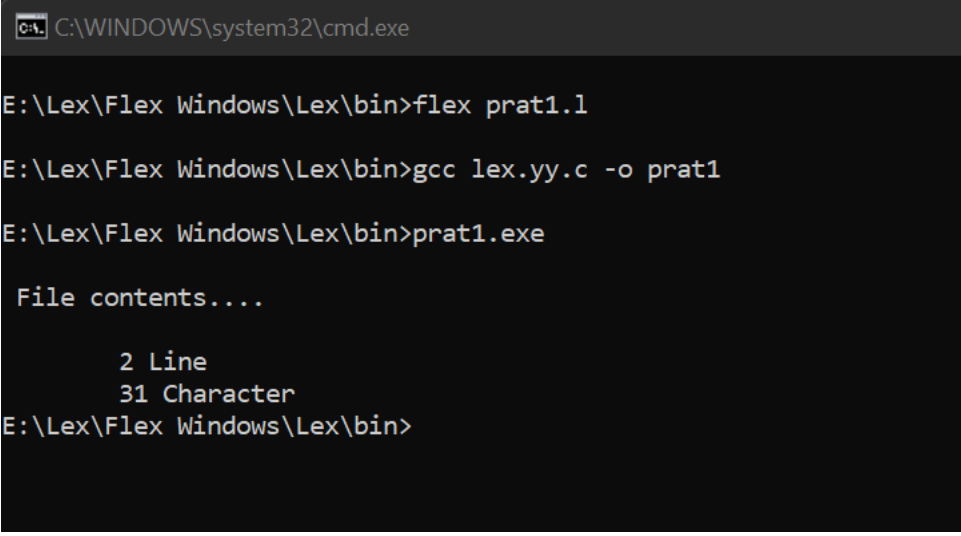
    yyin = fopen("sample1.txt","r");
    yylex();
    printf("\n File contents....\n");
    printf("\n\t%d Line ",lines);
    printf("\n\t%d Character ",lcharacter);

    return 0;
}

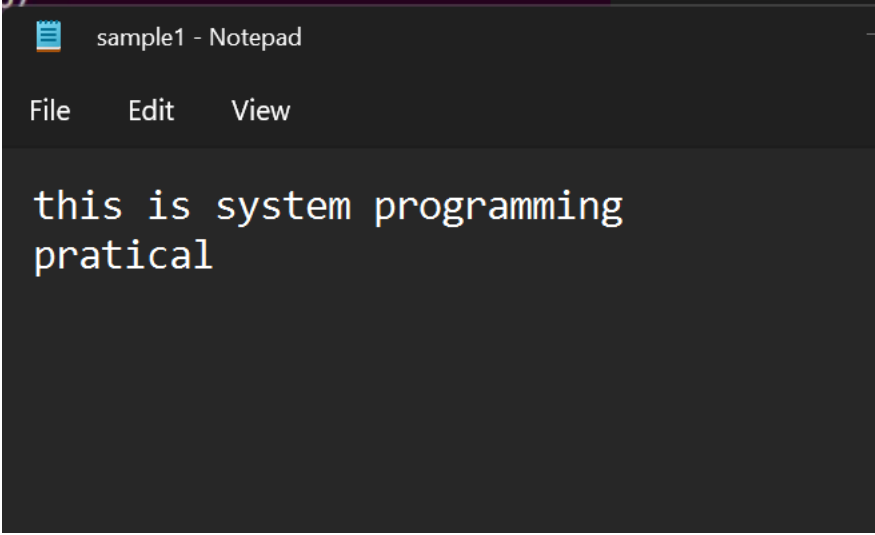
int yywrap()
{
```

Harsh (4016)

```
return 1;  
}
```



```
C:\WINDOWS\system32\cmd.exe  
E:\Lex\Flex Windows\Lex\bin>flex prat1.l  
E:\Lex\Flex Windows\Lex\bin>gcc lex.yy.c -o prat1  
E:\Lex\Flex Windows\Lex\bin>prat1.exe  
  
File contents....  
  
    2 Line  
    31 Character  
E:\Lex\Flex Windows\Lex\bin>
```



```
sample1 - Notepad  
File Edit View  
  
this is system programming  
practical
```

**Ques 2** Write a Lex program that implements the Caesar cipher: it replaces every letter with the one three letters after in alphabetical order, wrapping around at Z. e.g. a is replaced by d, b by e, and so on z by c.

```
% {  
    #include<stdio.h>  
%}
```

%%

[A-Wa-w] {printf("%c",yytext[0]+3);}

[X-Zx-z] {printf("%c",yytext[0]-23);}

%%

int main()

{

printf("Enter your text \n");

yylex();

return 0;

}

```
E:\Lex\Flex Windows\Lex\bin>flex prt2.1
E:\Lex\Flex Windows\Lex\bin>gcc lex.yy.c -o prt2
E:\Lex\Flex Windows\Lex\bin>prt2.exe
Enter your text
XYZ
ABC
Hello Wolrd
Khoor Zroug
system programming
vbvwhp surjudpplqj
```

**Ques 3** Write a Lex program that finds the longest word (defined as a contiguous string of upper- and lower-case letters) in the input.

%{

Harsh (4016)

```
#include<stdio.h>

#include<string.h>

int count =0;

char longest[68];

%}

%%

[A-Za-z0-9]+ { if (yyleng >count) {
                count = yylen;
                strcpy(longest,yytext);
            }
        }

%%

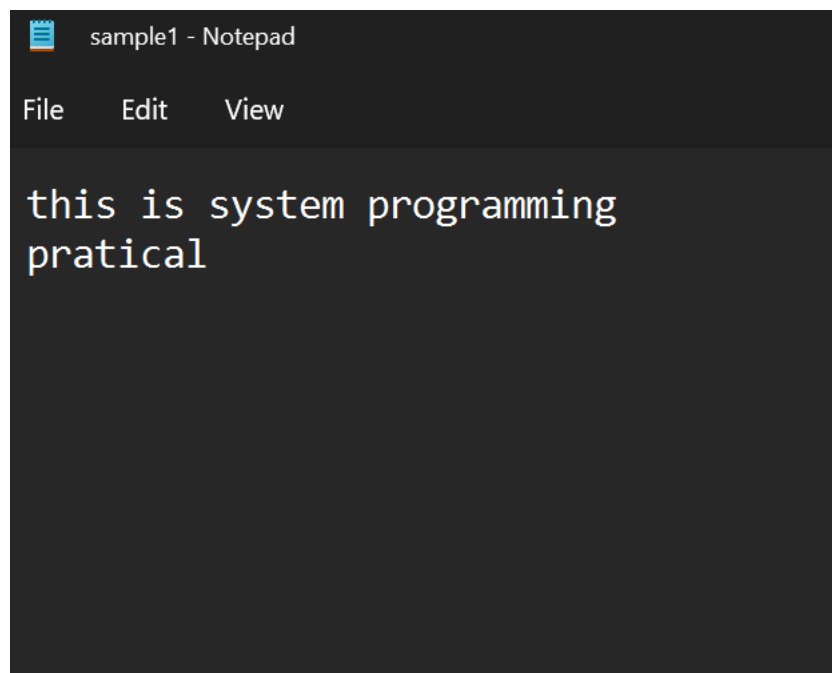
int main()
{
    yyin = fopen("sample1.txt","r");
    yylex();
    printf("longest word is : %s\n",longest);

    return 0;
}

int yywrap()
{
    return 1;
}
```

```
E:\Lex\Flex Windows\Lex\bin>flex prat3.1
E:\Lex\Flex Windows\Lex\bin>gcc lex.yy.c -o prat3
E:\Lex\Flex Windows\Lex\bin>prat3.exe

longest word is : programming
E:\Lex\Flex Windows\Lex\bin>
```



```
sample1 - Notepad
File Edit View
this is system programming
practical
```

Q4 Write a Lex program that distinguish keywords ,integers ,floats ,identifiers ,operators and comments in any program

```
%{
    #include<stdio.h>
}%

%%

[0-9]* {printf("Integer\n");}
[0-9]+\.[0-9]+ {printf("Float\n");}
```

Harsh (4016)

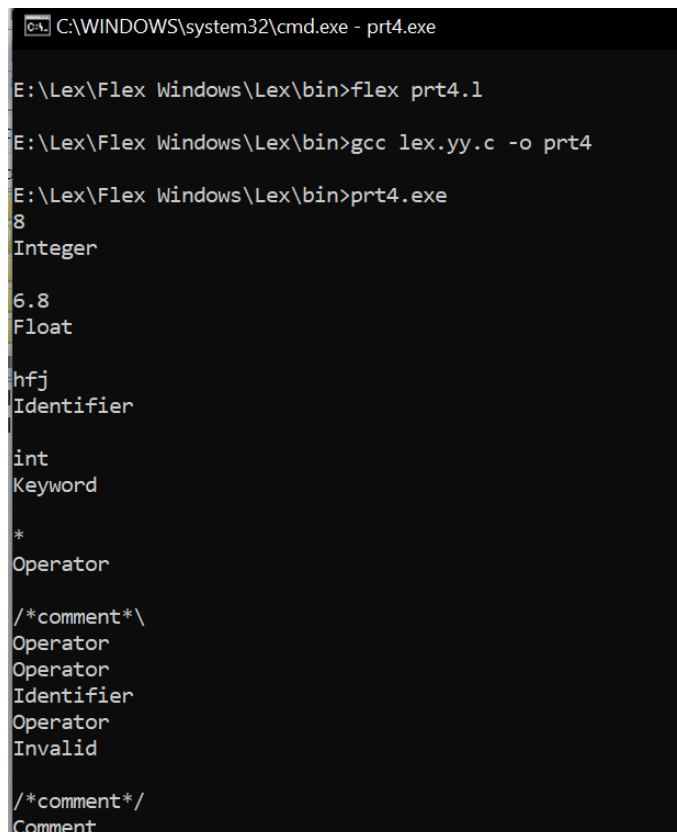
```
int|float|if|else|char|printf|main|switch {printf("Keyword\n");}
[+|*|/|%|-|&] {printf("Operator\n");}
"/*".*"/" {printf("Comment\n");}
[_a-zA-Z][_a-zA-Z0-9]{0,30} {printf("Identifier\n");}
. {printf("Invalid\n");}

%%

int main()
{
    yylex();

    return 0;
}

int yywrap()
{
    return 1;
}
```



```
C:\WINDOWS\system32\cmd.exe - prt4.exe

E:\Lex\Flex Windows\Lex\bin>flex prt4.1
E:\Lex\Flex Windows\Lex\bin>gcc lex.yy.c -o prt4
E:\Lex\Flex Windows\Lex\bin>prt4.exe
8
Integer
6.8
Float
hfh
Identifier
int
Keyword
*
Operator
/*comment*\
Operator
Operator
Identifier
Operator
Invalid
/*comment*/
Operator
Comment
```

Q5 Write a Lex program to count the number of identifiers in a C file.

```
%{  
#include <stdio.h>  
int count=0;  
  
%}  
WS [ \t\n]*  
ID [_a-zA-Z][_a-zA-Z0-9]*  
DECLN "int"|"float"|"char"|"short"|"long"|"unsigned"  
%x DEFN  
%%  
{DECLN} {BEGIN DEFN;}  
<DEFN>{WS}{ID}{WS}\,    count++;  
<DEFN>{WS}{ID}{WS};    count++;  
<*>\n;  
<*>.    ;  
%%  
int main()  
{  
yyin=fopen("q55.c","r");  
yylex();  
printf("No of identifiers : %d\n",count);  
return 0;  
}
```



Harsh (4016)

```
int yywrap(){  
return 1;  
}
```

```
E:\Lex\Flex Windows\Lex\bin>gcc lex.yy.c -o q5  
  
E:\Lex\Flex Windows\Lex\bin>q5.exe  
No of identifiers : 5  
  
E:\Lex\Flex Windows\Lex\bin>
```

```
q55 - Notepad  
File Edit View  
  
#include <stdio.h>  
int main() {  
  
    int number1,xyz;  
    int number2;  
    double sum;  
    char xyz;  
    printf("5 variable");  
  
    return 0;  
}
```

Q6 Write a Lex program to count the number of words, characters, blank spaces and lines in a C file.

```
%{
```

```
#include<stdlib.h>

int lines=0, blanks=0, chars=0, words=0;

%}

%%

\n { lines++; chars++;}
([a-zA-Z0-9])* { words++; chars += yyleng;}
([ ])+ { blanks++; chars++;}
\t { blanks += 4; chars ++;}
. { chars++;}

%%

int main(int argc, char*argv[]){
    yyin = fopen(argv[1],"r");
    yylex();
    printf("\n'%s' has total\n", argv[1]);
    printf("-> %d new lines\n", lines);
    printf("-> %d blanks\n", blanks);
    printf("-> %d characters\n", chars);
    printf("-> %d words.\n\n", words);
    fclose(yyin);

    return 1;
}

int yywrap(){
```

```
    return 1;
}
```

```
E:\Lex\Flex Windows\Lex\bin>flex prat6.1
E:\Lex\Flex Windows\Lex\bin>gcc lex.yy.c -o prat6
E:\Lex\Flex Windows\Lex\bin>prat6.exe sumOfDigits.c

'sumOfDigits.c' has total
-> 13 new lines
-> 34 blanks
-> 225 characters
-> 30 words.
```

```
sumOfDigits - Notepad
File Edit View

#include <stdio.h>
int main() {

    int number1, number2, sum;

    printf("Enter two integers: ");
    scanf("%d %d", &number1, &number2);

    sum = number1 + number2;

    printf("%d + %d = %d", number1, number2, sum);
    return 0;
}
```

Q 7 Write a Lex specification program that generates a C program which takes a string “abcd” and prints the following output.

```
abcd
abc
```

ab

a

```
%{  
    #include<stdio.h>  
%}  
%%  
[A-Za-z]+ {int len=yytext[0];  
    int i=len;  
    printf("\n");  
    while(i>=0)  
    {  
        int j=0;  
        while(j<i)  
        {  
            printf("%c",yytext[j]);  
            j++;  
        }  
        printf("\n");  
        i--;  
    }  
}  
%%  
  
int main()  
{  
    printf("Enter string : ");
```

Harsh (4016)

```
yylex();  
    return 0;  
}
```

```
E:\Lex\Flex Windows\Lex\bin>flex prat7.l  
  
E:\Lex\Flex Windows\Lex\bin>gcc lex.yy.c -o prat7  
  
E:\Lex\Flex Windows\Lex\bin>prat7.exe  
Enter string : abcd  
  
abcd  
abc  
ab  
a
```

Q8 A program in Lex to recognize a valid arithmetic expression.

```
%{  
#include<strings.h>  
int opcount=0,intcount=0,check=1,top=0;  
%}  
%%  
['('] {check=0;}  
[')'] {check=1;}  
[+|*|/|-] {opcount++;}  
[0-9]+ {intcount++;}  
. {printf("Invalid Input(only digits and +|-|*|/ is valid\n");}  
%%  
int main()  
{
```

Harsh (4016)

```
yyin=fopen("q8.txt","r");
yylex();
if(intcount=opcount+1)
{
    if(check==1)
    {
        printf("Expression is CORRECT!\n");
    }
    else{
        printf("'')' bracket missing from expression\n");
    }
}
else{
    printf("Expression is INCORRECT!\n");
}
return 0;
}
int yywrap()
{
    return 1;
}
```

```
E:\Lex\Flex Windows\Lex\bin>flex prat8.l
E:\Lex\Flex Windows\Lex\bin>gcc lex.yy.c -o prat8
E:\Lex\Flex Windows\Lex\bin>prat8.exe

Expression is CORRECT!
E:\Lex\Flex Windows\Lex\bin>prat8.exe

'')' bracket missing from expression
E:\Lex\Flex Windows\Lex\bin>prat8.exe
```

## Question -9 Write a YACC program to find the validity of a given expression (for operators + - \* and /)

yaac1.l file

```
%{
    #include<stdio.h>
    #include<stdlib.h>
    #include "yaac1.tab.h"
}%

%%

[\t]+ ;

[0-9]+ { printf("\n %s is a valid number\n",yytext);
        return NUM;}

[a-z_]+[a-z_0-9]* { printf("\n %s is a valid variable\n",yytext);
                    return VAR;}

[+] {printf("\n %s is a valid operator\n",yytext);
      return '+';}

[-] {printf("\n %s is a valid operator\n",yytext);
      return '-'}

[/] {printf("\n %s is a valid operator\n",yytext);
      return '/'}

[*] {printf("\n %s is a valid operator\n",yytext);
      return '*'}

\n {return NL;}

. {return yytext[0];}

%%
```

yacc1.y file

```
%{  
    #include "yaac1.tab.h"  
%}
```

```
%token NUM VAR NL
```

```
%%  
    #include<stdio.h>  
    #include<stdlib.h>
```

```
%left '+' '-' '*' '/' ;
```

```
S : S1 NL{printf("\nValid Expression\n");return 0;}
```

```
S1 : S1 '+' S1|S1 '-' S1|S1 '/' S1|S1 '*' S1| '(' S1 ')' | VAR | NUM |;
```

```
%%
```

```
int main(){  
    printf("\nEnter an Expression :: ");  
    yyparse();  
    return 0;  
}
```

```
int yywrap(){}
```

```
int yyerror(){  
    printf("\nInvalid Expression\n");  
    exit(1);  
}
```



```
D:\Flex Windows\Bison\bin>bison -d yaac1.y
D:\Flex Windows\Bison\bin>flex yaac1.l
D:\Flex Windows\Bison\bin>gcc lex.yy.c yaac1.tab.c
D:\Flex Windows\Bison\bin>a.exe
Enter an Expression :: 5+6
5 is a valid number
+ is a valid operator
6 is a valid number
Valid Expression
D:\Flex Windows\Bison\bin>a.exe
Enter an Expression :: (5-7
5 is a valid number
- is a valid operator
7 is a valid number
Invalid Expression
D:\Flex Windows\Bison\bin>
```

**Question -10 A program in yacc which recognizes a valid variable which starts with letter followed by a digit . The letter should be in lowercase only .**

yacc2.l file

```
%{
    #include <stdio.h>
    #include <stdlib.h>
    #include "yacc2.tab.h"
}%

%option noyywrap
%%
[a-z] { return L; }
[0-9] { return D; }
[ \t\n]+ { ; }
. { return yytext[0]; }
%%
```

yaac2.y file

```
%{
    #include <stdio.h>
    #include <stdlib.h>
    #include "yacc2.tab.h"
}%

%token D L
%%
S : L D { printf("VALID IDENTIFIER\n"); }
;
%%
int main()
{
```

Harsh (4016)

```
    printf("\n Enter identifier\n");
    yyparse();
    return 0;
}

int yywrap(){}

int yyerror(){
    printf("\nInvalid Identifier\n");
    exit(1);
}
```

```
D:\Flex Windows\Bison\bin>bison -d yacc2.y
D:\Flex Windows\Bison\bin>flex yacc2.l
D:\Flex Windows\Bison\bin>gcc lex.yy.c yacc2.tab.c
D:\Flex Windows\Bison\bin>a.exe

Enter identifier
e3
VALID IDENTIFIER
3e

Invalid Identifier
D:\Flex Windows\Bison\bin>
```

**Question -1** A program in yacc to evaluate an expression (simple calculator program for addition and subtraction,multiplication ,division).

yaac3.l file

```
%{  
  
    #include<stdio.h>  
    #include<stdlib.h>  
    #include "yaac3.tab.h"  
    int yylval;  
}%  
  
%%  
  
[0-9]+ {yylval = atoi(yytext);  
        return NUM;}  
  
[\t]+ ;  
  
\n {return 0;}  
  
. {return yytext[0];}  
  
%%
```

yaac3.y file

```
%{

    #include<stdio.h>
    #include<stdlib.h>
    #include "yaac3.tab.h"

}%

%token NUM
%left '+' '-'
%left '/' '*'
%left '(' ')'

%%
expr:e{printf("Result is :: %d\n",$$);
    return 0;}

e:e '+' e{$$ = $1+$3;}
|e '-' e{$$ = $1-$3;}
|e '*' e{$$ = $1*$3;}
|e '/' e{

    if($3==0){
        printf("\nDivision By Zero\n");
        printf("Result is :: Undefined");
        return 0;

    }
    else
        $$ = $1/$3;}

| '(' e ')' {$$ = $2;}
| NUM {$$ = $1;}

%%

int main(){
```

```
printf("\nEnter the arithmetic expression ::");

    yyparse();
    printf("\nValid Expression\n");

    return 0;

}

int yywrap(){
    return 0;
}

int yyerror(){
    printf("\nInvalid Expression\n");
    exit(1);
}
```

```
D:\Flex Windows\Bison\bin>bison -d yaac3.y
D:\Flex Windows\Bison\bin>flex yaac3.l
D:\Flex Windows\Bison\bin>gcc lex.yy.c yaac3.tab.c
D:\Flex Windows\Bison\bin>a.exe

Enter the arithmetic expression ::5+6
Result is :: 11

Valid Expression

D:\Flex Windows\Bison\bin>a.exe

Enter the arithmetic expression ::6-1
Result is :: 5

Valid Expression

D:\Flex Windows\Bison\bin>a.exe

Enter the arithmetic expression ::2*3
Result is :: 6

Valid Expression

D:\Flex Windows\Bison\bin>a.exe

Enter the arithmetic expression ::4/2
Result is :: 2

Valid Expression

D:\Flex Windows\Bison\bin>a.exe

Enter the arithmetic expression ::4/0

Division By Zero
Result is :: Undefined
```

**Question -12 A program in yacc to recognize the strings "ab", "aabb",... of the language  $(anbn, n \geq 1)$ .**

yacc4.l file

```
%{
    #include<stdio.h>
    #include<stdlib.h>
    #include "yacc4.tab.h"

}%

%option noyywrap
%%
[a] { return A; }
[b] { return B; }
[ |\n|\t ] { return yytext[0]; }
. { return yytext[0]; }
%%
```

yacc4.y file

```
%{
    #include<stdio.h>
    #include<stdlib.h>
    #include "yacc4.tab.h"
}%

%token A B

%%
S : E '\n' { printf("VALID STRING\n"); exit(0); }
;
```



Harsh (4016)

```
E : A E B
  | A B
  ;
%%
```

```
int main(){
    printf("\nEnter the string :: ");
    yyparse();
    return 0;
}
```

```
yywrap(){}
yyerror(){
    printf("\nInvalid String");
}
```

```
D:\Flex Windows\Bison\bin>bison -d yacc4.y
D:\Flex Windows\Bison\bin>flex yacc4.l
D:\Flex Windows\Bison\bin>gcc lex.yy.c yacc4.tab.c
D:\Flex Windows\Bison\bin>a.exe
Enter the string :: aabb
VALID STRING
D:\Flex Windows\Bison\bin>a.exe
Enter the string :: aaab
Invalid String
D:\Flex Windows\Bison\bin>
```

## Question -13 A program in yacc to recognize the language (anb ,n>-10).(output to say input is valid or not)

### yaac5.l file

```
%{
    #include<stdio.h>
    #include<stdlib.h>
    #include "yaac5.tab.h"
}%

%%
[a] {return A;}
[b] {return B;}
\n {return NL;}
. {return yytext[0];}
%%
```

### yaac5.y file

```
%{
    #include<stdio.h>
    #include<stdlib.h>
    #include "yaac5.tab.h"
}%

%token A B NL

%%
S : AAAAAAAAAA S1 B NL
  { printf("\nValid String \n");
    return 0;}
```

Harsh (4016)

S1 : A S1

|;

%%

main(){

printf("\nEnter a String :: ");

yyparse();

}

yywrap(){}

yyerror(){

printf("\nInvalid String\n");

return 0;

}

```
D:\Flex Windows\Bison\bin>bison -d yaac5.y
D:\Flex Windows\Bison\bin>flex yaac5.l
D:\Flex Windows\Bison\bin>gcc lex.yy.c yaac5.tab.c
D:\Flex Windows\Bison\bin>a.exe
Enter a String :: aaaaaaaaaaab
Valid String
D:\Flex Windows\Bison\bin>a.exe
Enter a String :: aaaab
Invalid String
D:\Flex Windows\Bison\bin>
```