Vector Functions

TO USE WITH MUTATE ()

mutate() and **transmute()** apply vectorized functions to columns to create new columns. Vectorized functions take vectors as input and return vectors of the same length as output.

vectorized function →

OFFSETS

dplyr::**lag()** - Offset elements by 1
dplyr::**lead()** - Offset elements by -1

CUMULATIVE AGGREGATES

dplyr::**cumall()** - Cumulative all()
dplyr::**cumany()** - Cumulative any()
cummax() - Cumulative max()
dplyr::**cummean()** - Cumulative mean()
cummin() - Cumulative min()
cumprod() - Cumulative prod()
cumsum() - Cumulative sum()

RANKINGS

dplyr::**cume_dist()** - Proportion of all values <=
dplyr::**dense_rank()** - rank with ties = min, no gaps
dplyr::**min_rank()** - rank with ties = min
dplyr::**ntile()** - bins into n bins
dplyr::**percent_rank()** - min_rank scaled to [0,1]
dplyr::**row_number()** - rank with ties = "first"

MATH

+, - , *, /, ^, %/%, %% - arithmetic ops
log(), log2(), log10() - logs
<, <=, >, >=, !=, == - logical comparisons
dplyr::**between()** - x >= left & x <= right
dplyr::**near()** - safe == for floating point numbers

MISC

dplyr::**case_when()** - multi-case if_else()
dplyr::**coalesce()** - first non-NA values by element across a set of vectors
dplyr::**if_else()** - element-wise if() + else()
dplyr::**na_if()** - replace specific values with NA
pmax() - element-wise max()
pmin() - element-wise min()
dplyr::**recode()** - Vectorized switch()
dplyr::**recode_factor()** - Vectorized switch() for factors

Summary Functions

TO USE WITH SUMMARISE ()

summarise() applies summary functions to columns to create a new table. Summary functions take vectors as input and return single values as output.

summary function →

COUNTS

dplyr::**n()** - number of values/rows
dplyr::**n_distinct()** - # of uniques
sum(!is.na()) - # of non-NA's

LOCATION

mean() - mean, also **mean(!is.na())**
median() - median

LOGICALS

mean() - Proportion of TRUE's
sum() - # of TRUE's

POSITION/ORDER

dplyr::**first()** - first value
dplyr::**last()** - last value
dplyr::**nth()** - value in nth location of vector

RANK

quantile() - nth quantile
min() - minimum value
max() - maximum value

SPREAD

IQR() - Inter-Quartile Range
mad() - median absolute deviation
sd() - standard deviation
var() - variance

Row Names

Tidy data does not use rownames, which store a variable outside of the columns. To work with the rownames, first move them into a column.

rownames_to_column()
Move row names into col.
a <- rownames_to_column(iris, var = "C")

column_to_rownames()
Move col in row names.
column_to_rownames(a, var = "C")

Also **has_rownames()**, **remove_rownames()**

Combine Tables

COMBINE VARIABLES

x + y =

Use **bind_cols()** to paste tables beside each other as they are.

bind_cols(…) Returns tables placed side by side as a single table.
BE SURE THAT ROWS ALIGN.

Use a "**Mutating Join**" to join one table to columns from another, matching values with the rows that they correspond to. Each join retains a different combination of values from the tables.

left_join(x, y, by = NULL, copy=FALSE, suffix=c(".x",".y"),…**)**
Join matching values from y to x.

right_join(x, y, by = NULL, copy = FALSE, suffix=c(".x",".y"),…**)**
Join matching values from x to y.

inner_join(x, y, by = NULL, copy = FALSE, suffix=c(".x",".y"),…**)**
Join data. Retain only rows with matches.

full_join(x, y, by = NULL, copy=FALSE, suffix=c(".x",".y"),…**)**
Join data. Retain all values, all rows.

Use **by = c("col1", "col2", …)** to specify one or more common columns to match on.
left_join(x, y, by = "A")

Use a named vector, **by = c("col1" = "col2")**, to match on columns that have different names in each table.
left_join(x, y, by = c("C" = "D"))

Use **suffix** to specify the suffix to give to unmatched columns that have the same name in both tables.
left_join(x, y, by = c("C" = "D"), suffix = c("1", "2"))

COMBINE CASES

x + y

Use **bind_rows()** to paste tables below each other as they are.

bind_rows(…, .id = NULL**)**
Returns tables one on top of the other as a single table. Set .id to a column name to add a column of the original table names (as pictured)

intersect(x, y, …)
Rows that appear in both x and y.

setdiff(x, y, …)
Rows that appear in x but not y.

union(x, y, …)
Rows that appear in x or y. (Duplicates removed). union_all() retains duplicates.

Use **setequal()** to test whether two data sets contain the exact same rows (in any order).

EXTRACT ROWS

x + y =

Use a "**Filtering Join**" to filter one table against the rows of another.

semi_join(x, y, by = NULL, …**)**
Return rows of x that have a match in y.
USEFUL TO SEE WHAT WILL BE JOINED.

anti_join(x, y, by = NULL, …**)**
Return rows of x that do not have a match in y.
USEFUL TO SEE WHAT WILL NOT BE JOINED.

R Markdown : : CHEAT SHEET

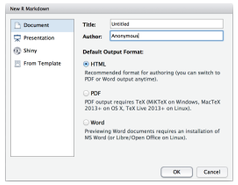
What is R Markdown?

.Rmd files • An R Markdown (.Rmd) file is a record of your research. It contains the code that a scientist needs to reproduce your work along with the narration that a reader needs to understand your work.

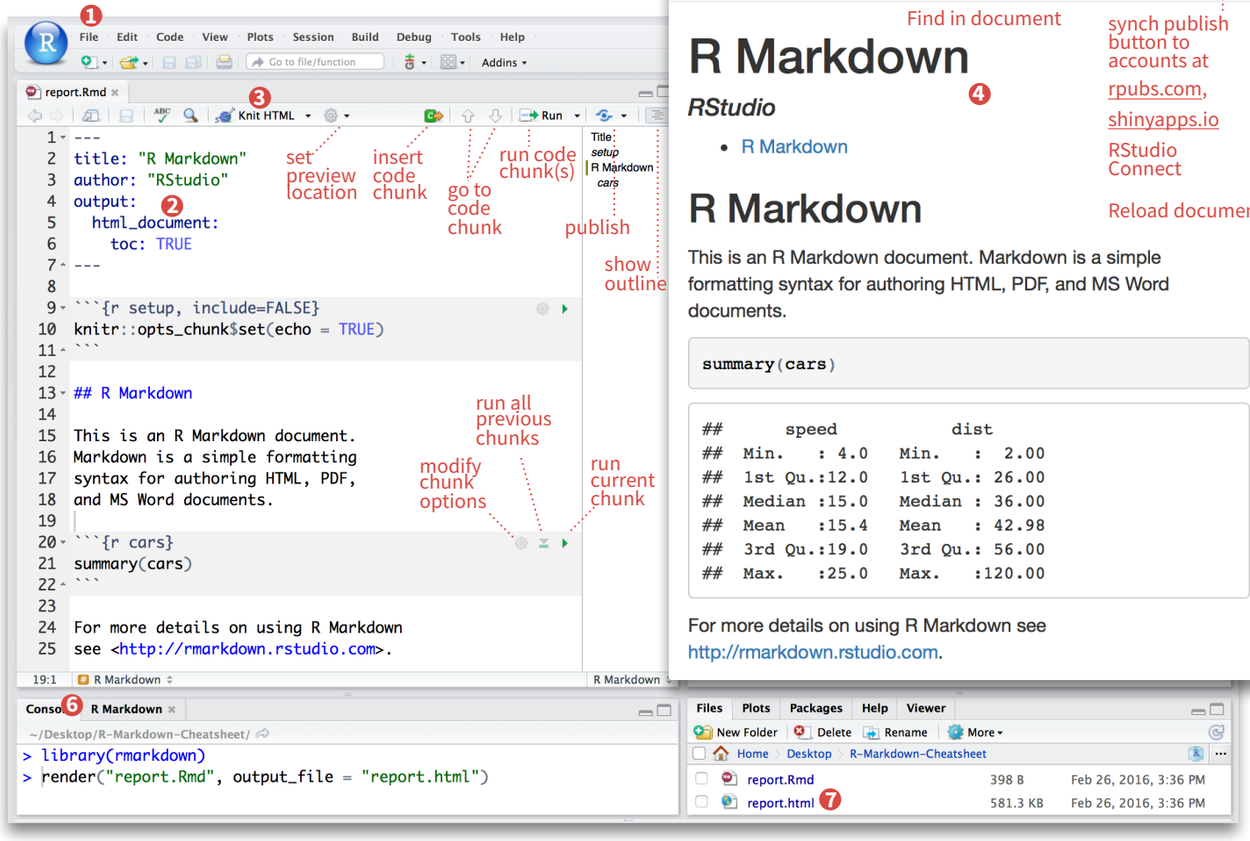
Reproducible Research • At the click of a button, or the type of a command, you can rerun the code in an R Markdown file to reproduce your work and export the results as a finished report.

Dynamic Documents • You can choose to export the finished report in a variety of formats, including html, pdf, MS Word, or RTF documents; html or pdf based slides, Notebooks, and more.

Workflow



1. **Open a new .Rmd file** at File ▶ New File ▶ R Markdown. Use the wizard that opens to pre-populate the file with a template
2. **Write document** by editing template
3. **Knit document to create report**; use knit button or **render()** to knit
4. **Preview Output** in IDE window
5. **Publish** (optional) to web server
6. **Examine build log** in R Markdown console
7. **Use output file** that is saved along side .Rmd



render

Use rmarkdown::**render()** to render/knit at cmd line. Important args:

input - file to render **output_format**	**output_options** - List of render options (as in YAML)	**output_file** **output_dir**	**params** - list of params to use	**envir** - environment to evaluate code chunks in	**encoding** - of input file

Embed code with knitr syntax

INLINE CODE

Insert with **`r <code>`**. Results appear as text without code.

Built with `` `r getRversion()` `` ➡ Built with 3.2.3

CODE CHUNKS

One or more lines surrounded with **```{r}** and **```**. Place chunk options within curly braces, after **r**. Insert with

```{r echo=TRUE}
getRversion()
```

➡

```
getRversion()
## [1] '3.2.3'
```

GLOBAL OPTIONS

Set with knitr::**opts_chunk$set()**, e.g.

```{r include=FALSE}
knitr::opts_chunk$set(echo = TRUE)
```

IMPORTANT CHUNK OPTIONS

cache - cache results for future knits (default = FALSE)

cache.path - directory to save cached results in (default = "cache/")

child - file(s) to knit and then include (default = NULL)

collapse - collapse all output into single block (default = FALSE)

comment - prefix for each line of results (default = '##')

dependson - chunk dependencies for caching (default = NULL)

echo - Display code in output document (default = TRUE)

engine - code language used in chunk (default = 'R')

error - Display error messages in doc (TRUE) or stop render when errors occur (FALSE) (default = FALSE)

eval - Run code in chunk (default = TRUE)

fig.align - 'left', 'right', or 'center' (default = 'default')

fig.cap - figure caption as character string (default = NULL)

fig.height, fig.width - Dimensions of plots in inches

highlight - highlight source code (default = TRUE)

include - Include chunk in doc after running (default = TRUE)

message - display code messages in document (default = TRUE)

results (default = 'markup')
'asis' - passthrough results
'hide' - do not display results
'hold' - put all results below all code

tidy - tidy code for display (default = FALSE)

warning - display code warnings in document (default = TRUE)

Options not listed above: R.options, aniopts, autodep, background, cache.comments, cache.lazy, cache.rebuild, cache.vars, dev, dev.args, dpi, engine.opts, engine.path, fig.asp, fig.env, fig.ext, fig.keep, fig.lp, fig.path, fig.pos, fig.process, fig.retina, fig.scap, fig.show, fig.showtext, fig.subcap, interval, out.extra, out.height, out.width, prompt, purl, ref.label, render, size, split, tidy.opts

.rmd Structure

YAML Header
Optional section of render (e.g. pandoc) options written as key:value pairs (YAML).

At start of file

Between lines of `---`

Text
Narration formatted with markdown, mixed with:

Code Chunks
Chunks of embedded code. Each chunk:

Begins with **```{r}**

ends with **```**

R Markdown will run the code and append the results to the doc.

It will use the location of the .Rmd file as the **working directory**

Parameters

Parameterize your documents to reuse with different inputs (e.g., data, values, etc.)

1. **Add parameters** • Create and set parameters in the header as sub-values of params

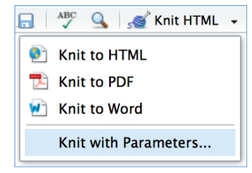
2. **Call parameters** • Call parameter values in code as params$<name>

3. **Set parameters** • Set values wth Knit with parameters or the params argument of render():

render("doc.Rmd", params = list(n = 1, d = as.Date("2015-01-01"))

```
---
params:
  n: 100
  d: !r Sys.Date()
---
```

Today's date is `r params$d`



Interactive Documents

Turn your report into an interactive Shiny document in 4 steps

1. Add runtime: shiny to the YAML header.
2. Call Shiny input functions to embed input objects.
3. Call Shiny render functions to embed reactive output.
4. Render with rmarkdown::run or click Run Document in RStudio IDE

```
---
output: html_document
runtime: shiny
---

```{r, echo = FALSE}
numericInput("n",
  "How many cars?", 5)

renderTable({
  head(cars, input$n)
})
```
```

➡

How many cars? 5

	speed	dist
1	4.00	2.00
2	4.00	10.00
3	7.00	4.00
4	7.00	22.00
5	8.00	16.00

Embed a complete app into your document with shiny::**shinyAppDir()**

NOTE: *Your report will rendered as a Shiny app, which means you must choose an html output format, like **html_document**, and serve it with an active R Session.*

Data Transformation with data.table : : CHEAT SHEET

Basics

data.table is an extremely fast and memory efficient package for transforming data in R. It works by converting R's native data frame objects into data.tables with new and enhanced functionality. The basics of working with data.tables are:

dt[i, j, by]

Take data.table **dt**,
subset rows using **i**
and manipulate columns with **j**,
grouped according to **by**.

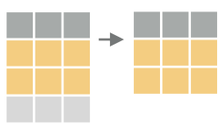
data.tables are also data frames – functions that work with data frames therefore also work with data.tables.

Create a data.table

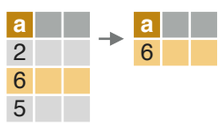
data.table(a = c(1, 2), b = c("a", "b")**)** – create a data.table from scratch. Analogous to data.frame().

setDT(df**)*** or **as.data.table(**df**)** – convert a data frame or a list to a data.table.

Subset rows using i



dt[**1:2**,] – subset rows based on row numbers.



dt[**a > 5**,] – subset rows based on values in one or more columns.

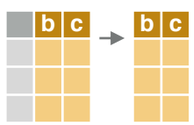
LOGICAL OPERATORS TO USE IN i

<	<=	is.na()	%in%	|	**%like%**
>	>=	!is.na()	!	&	**%between%**

Manipulate columns with j

EXTRACT

dt[, **c(2)**] – extract columns by number. Prefix column numbers with "-" to drop.



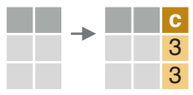
dt[, **.(b, c)**] – extract columns by name.

SUMMARIZE

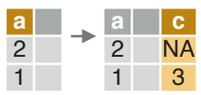
dt[, **.(x = sum(a))**] – create a data.table with new columns based on the summarized values of rows.

Summary functions like mean(), median(), min(), max(), etc. can be used to summarize rows.

COMPUTE COLUMNS*



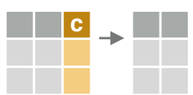
dt[, **c := 1 + 2**] – compute a column based on an expression.



dt[**a == 1**, **c := 1 + 2**] – compute a column based on an expression but only for a subset of rows.

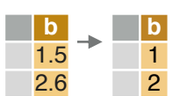
dt[, **`:=`(c = 1 , d = 2)**] – compute multiple columns based on separate expressions.

DELETE COLUMN



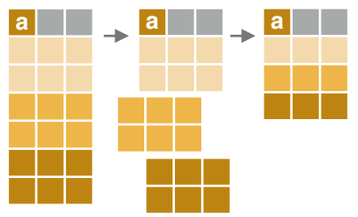
dt[, **c := NULL**] – delete a column.

CONVERT COLUMN TYPE



dt[, **b := as.integer(b)**] – convert the type of a column using as.integer(), as.numeric(), as.character(), as.Date(), etc..

Group according to by



dt[, j, **by = .(a)**] – group rows by values in specified columns.

dt[, j, **keyby = .(a)**] – group *and simultaneously sort* rows by values in specified columns.

COMMON GROUPED OPERATIONS

dt[, **.(c = sum(b))**, **by = a**] – summarize rows within groups.

dt[, **c := sum(b)**, **by = a**] – create a new column and compute rows within groups.

dt[, **.SD[1]**, **by = a**] – extract first row of groups.

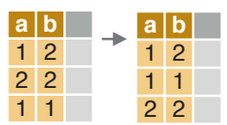
dt[, **.SD[.N]**, **by = a**] – extract last row of groups.

Chaining

dt[…**][**…**]** – perform a sequence of data.table operations by *chaining* multiple "[]".

Functions for data.tables

REORDER

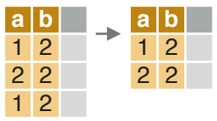


setorder(dt, a, **-**b**)** – reorder a data.table according to specified columns. Prefix column names with "**-**" for descending order.

* SET FUNCTIONS AND :=

data.table's functions prefixed with "set" and the operator ":=" work without "<-" to alter data without making copies in memory. E.g., the more efficient "setDT(df)" is analogous to "df <- as.data.table(df)".

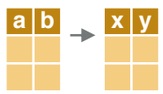
UNIQUE ROWS



unique(dt, by = c("a", "b")**)** – extract unique rows based on columns specified in "by". Leave out "by" to use all columns.

uniqueN(dt, by = c("a", "b")**)** – count the number of unique rows based on columns specified in "by".

RENAME COLUMNS



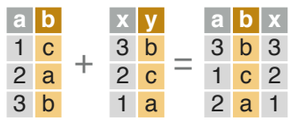
setnames(dt, c("a", "b"), c("x", "y")**)** – rename columns.

SET KEYS

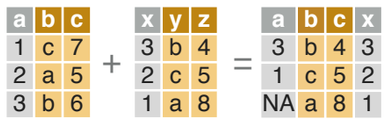
setkey(dt, a, b**)** – set keys to enable fast repeated lookup in specified columns using "dt[.(value),]" or for merging without specifying merging columns using "dt_a[dt_b]".

Combine data.tables

JOIN



dt_a[dt_b, **on = .(b = y)**] – join data.tables on rows with equal values.



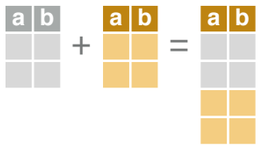
dt_a[dt_b, **on = .(b = y, c > z)**] – join data.tables on rows with equal *and unequal* values.

ROLLING JOIN

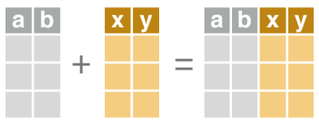
a	id	date		b	id	date		a	id	date	b
1	A	01-01-2010	+	1	A	01-01-2013	=	2	A	01-01-2013	1
2	A	01-01-2012		1	B	01-01-2013		2	B	01-01-2013	1
3	A	01-01-2014									
1	B	01-01-2010									
2	B	01-01-2012									

dt_a[dt_b, **on = .(id = id, date = date), roll = TRUE**] – join data.tables on matching rows in id columns but only keep the most recent preceding match with the left data.table according to date columns. "roll = -Inf" reverses direction.

BIND



rbind(dt_a, dt_b**)** – combine rows of two data.tables.



cbind(dt_a, dt_b**)** – combine columns of two data.tables.

Reshape a data.table

RESHAPE TO WIDE FORMAT

id	y	a	b
A	x	1	3
A	z	2	4
B	x	1	3
B	z	2	4

→

id	a_x	a_z	b_x	b_z
A	1	2	3	4
B	1	2	3	4

dcast(dt,
id ~ y,
value.var = c("a", "b")**)**

Reshape a data.table from long to wide format.

dt	A data.table.
id ~ y	Formula with a LHS: ID columns containing IDs for multiple entries. And a RHS: columns with values to spread in column headers.
value.var	Columns containing values to fill into cells.

RESHAPE TO LONG FORMAT

id	a_x	a_z	b_x	b_z
A	1	2	3	4
B	1	2	3	4

→

id	y	a	b
A	1	1	3
B	1	1	3
A	2	2	4
B	2	2	4

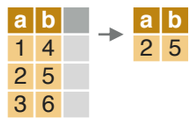
melt(dt,
id.vars = c("id"),
measure.vars = patterns("^a", "^b"),
variable.name = "y",
value.name = c("a", "b")**)**

Reshape a data.table from wide to long format.

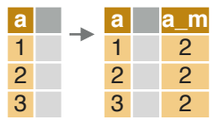
dt	A data.table.
id.vars	ID columns with IDs for multiple entries.
measure.vars	Columns containing values to fill into cells (often in pattern form).
variable.name, value.name	Names of new columns for variables and values derived from old headers.

Apply function to cols.

APPLY A FUNCTION TO MULTIPLE COLUMNS



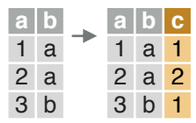
dt[, **lapply(.SD, mean)**, **.SDcols = c("a", "b")**] – apply a function – e.g. mean(), as.character(), which.max() – to columns specified in .SDcols with lapply() and the .SD symbol. Also works with groups.



cols <- c("a")
dt[, **paste0(cols, "_m") := lapply(.SD, mean)**, **.SDcols = cols**] – apply a function to specified columns and assign the result with suffixed variable names to the original data.

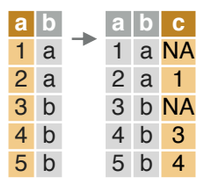
Sequential rows

ROW IDS



dt[, **c := 1:.N**, **by = b**] – within groups, compute a column with sequential row IDs.

LAG & LEAD



dt[, **c := shift(a, 1)**, **by = b**] – within groups, duplicate a column with rows *lagged* by specified amount.

dt[, **c := shift(a, 1, type = "lead")**, **by = b**] – within groups, duplicate a column with rows *leading* by specified amount.

read & write files

IMPORT

fread("file.csv"**)** – read data from a flat file such as .csv or .tsv into R.

fread("file.csv", select = c("a", "b")**)** – read specified columns from a flat file into R.

EXPORT

fwrite(dt, "file.csv"**)** – write data to a flat file from R.