9-9.6-17

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Question

Find the equation of a curve passing through the point (0, 2) given that the sum of the coordinates of any point on the curve exceeds the magnitude of the slope of the tangent to the curve at that point by 5

Equation

$$x + y = \frac{dy}{dx} + 5 \tag{1}$$

$$\frac{dy}{dx} - y = x - 5 \tag{2}$$

Theoretical Solution

Comparing 2 with $\frac{dy}{dx} + Py = Q$,

$$P = -1 \text{ and } Q = x - 5 \tag{3}$$

I.F is 4

$$e^{\int Pdx} = e^{-x} \tag{4}$$

Solution is 5

$$y \cdot e^{-x} = \int (x - 5) e^{-x} dx + c$$
 (5)

On applying product rule

$$\int A \cdot B \ dx = A \int B \ dx - \int \frac{d}{dx} (A) \left(\int B \ dx \right) dx \tag{6}$$

Theoretical Solution

$$ye^{-x} = -(x-5)e^{-x} + \int e^{-x} dx + c$$
 (7)

On Simplyfying

$$x + y = 4 + ce^x \tag{8}$$

To find c, put x=0 and y=2 in 8

$$c = -2 \tag{9}$$

The curve equation is

$$x + y = 4 - 2e^x (10)$$

$$\frac{dy}{dx} = x + y - 5 \tag{11}$$

Applying the Laplace transform to both sides:

$$\mathcal{L}\left\{\frac{dy}{dx}\right\} = \mathcal{L}\left\{x + (y - 5)\right\} \tag{12}$$

$$sY(s) - y(0) = \frac{1}{s^2} + Y(s) - \frac{5}{s}$$
 (13)

$$Y(s) = \frac{\frac{1}{s^2} - \frac{5}{s} + y(0)}{s - 1} \tag{14}$$

$$Y(s) = \frac{1}{s^2(s-1)} - \frac{1}{s(s-1)} \cdot 5 + \frac{y(0)}{s-1}$$
 (15)

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Inverse Laplace Transform of Each Term

$$\frac{1}{s^2(s-1)} = \frac{A}{s} + \frac{B}{s^2} + \frac{C}{s-1} \tag{16}$$

$$1 = A s (s-1) + B (s-1) + C s2$$
 (17)

we get

$$\frac{1}{s^2(s-1)} = -\frac{1}{s} - \frac{1}{s^2} + \frac{1}{s-1} \tag{18}$$

Taking the inverse Laplace transform

$$\mathcal{L}^{-1}\left\{\frac{1}{s} - \frac{1}{s-1}\right\} = -1 - x + e^{x} \tag{19}$$

Inverse Laplace of $\frac{5}{s(s-1)}$

$$\frac{5}{s(s-1)} = \frac{A}{s} + \frac{B}{s-1} \tag{20}$$

$$5 = A(s-1) + Bs (21)$$

Solving gives A = 5 and B = -5

$$\frac{5}{s(s-1)} = \frac{5}{s} - \frac{5}{s-1} \tag{22}$$

Taking the inverse Laplace transform

$$\mathcal{L}^{-1}\left\{\frac{5}{s} - \frac{5}{s-1}\right\} = 5 - 5e^{x} \tag{23}$$

Inverse Laplace of $\frac{y(0)}{s-1}$

$$\mathcal{L}^{-1}\left\{\frac{y(0)}{s-1}\right\} = y(0)e^{x} \tag{24}$$

combining the results from all parts, we have the solution for y(x) The general solution too this differential equation is

$$y(x) = 4 - x + (y(0) - 4)e^{x}$$
 (25)

$$y(x) = 4 - x + ce^x \tag{26}$$

To find c, put x=0 and y=2 in 26

$$c = -2 \tag{27}$$

The curve is

$$x + y = 4 - 2e^x (28)$$

Verification

Now lets verify the solution computationally from the definition of $\frac{dy}{dx}$

$$y_{n+1} = y_n + \frac{dy}{dx} \cdot h \tag{29}$$

From the differential equation given,

$$\frac{dy}{dx} = x + y - 5 \tag{30}$$

Substituting 30 in 29

$$y_{n+1} = y_n + (x_n + y_n - 5) \cdot h \tag{31}$$

C Code - Eulers Method

```
#include <stdio.h>
#include <stdio.h>
#include <math.h>
#include <stdlib.h>
// Function to calculate dy/dx for the differential equation
float dy_dx(float x, float y) {
    return x + y - 5; // Differential equation dy/dx = x + y - 5
// Function to calculate points using Euler's method
void points(float x_0, float y_0, float x_end, float h, float *
    x points, float *y points, int steps) {
    float x n = x 0;
    float y n = y 0;
    for (int i = 0; i < steps; i++) {</pre>
       x points[i] = x n; // Store current x value
       y_points[i] = y_n; // Store current y value
```

C Code - Eulers Method

```
// Calculate the next y using Euler's method
       y_n = y_n + h * dy_dx(x_n, y_n);
       x_n = x_n + h; // Move to the next x value
    // Main function
int main() {
   float x_0 = 0.0; // Initial condition for x
   float y_0 = 2.0; // Initial condition for y
   float x_end = 1.0; // Final value of x
   float step_size = 0.001; // Step size for Euler's method
    int steps = (int)((x end - x 0) / step size) + 1;
   // Allocate memory for arrays to store points
   float *x points = (float *)malloc(steps * sizeof(float));
   float *y points = (float *)malloc(steps * sizeof(float));
    if (x points == NULL || y points == NULL) {
       printf("Memory allocation failed.\n");
       return 1;
```

C Code - Eulers Method

```
// Call the points function
   points(x_0, y_0, x_end, step_size, x_points, y_points, steps)
   // Print the calculated points (optional, for debugging
       purposes)
   printf("x\t\ty\n");
   for (int i = 0; i < steps; i++) {</pre>
       printf("%f\t%f\n", x_points[i], y_points[i]);
   // Free allocated memory
   free(x points);
   free(y points);
   return 0;
```

```
import ctypes
import numpy as np
import matplotlib.pyplot as plt
# Load the shared library
lib = ctypes.CDLL("./c.so")
# Define the function signature for points
lib.points.argtypes = [
   ctypes.c_float, # x 0
   ctypes.c float, # y 0
   ctypes.c float, # x end
   ctypes.c float, # h
   np.ctypeslib.ndpointer(dtype=np.float32, ndim=1), # x points
   np.ctypeslib.ndpointer(dtype=np.float32, ndim=1), # y points
   ctypes.c int # stepsclass 12 differential equations
```

```
# Parameters for simulation
 x_0 = 0.0 \# Initial condition for x
y 0 = 2.0 \# Initial condition for y
 x end = 1.0 # Final value of x
 step_size = 0.001 # Reduced step size for higher accuracy
 steps = int((x_end - x_0) / step_size) + 1
 # Create numpy arrays to hold the points
 x_points = np.zeros(steps, dtype=np.float32)
 y points = np.zeros(steps, dtype=np.float32)
 # Call the points function from the C shared library
 lib.points(x 0, y 0, x end, step size, x points, y points, steps)
 |# Define the theoretical solution with C = -2
 def theoretical solution(x):
     return (-x + 4 - 2* np.exp(x)) # C = -2
```

```
# Generate theoretical values for y
x \text{ theory} = \text{np.linspace}(x 0, x \text{ end}, 1000)
y theory = theoretical solution(x theory)
# Plot the results
plt.figure(figsize=(10, 6))
# Plot Euler's method results
plt.plot(x points, y points, 'ro-', markersize=2, linewidth=4,
    label="sim")
# Plot the theoretical solution
|plt.plot(x_theory, y_theory, <mark>'b-'</mark>, linewidth=2, label="theory")
```

```
# Add labels, title, grid, and legend
plt.xlabel("x") 1
plt.ylabel("y")
plt.grid(True, linestyle="--")
plt.legend()

# Display the plot
plt.show()
```

