Operating Systems: Assignment-2 Harshil Mital (2021050) November 2022

1. Changing Scheduling Priority and Policy for Threads and Processes 1.1 make main

3 threads namely Thr_A, Thr_B and Thr_C count from 1 to 2³² by calling their respective functions which execute while loops.

The scheduling policies and priorities of these threads are changed by assigning these properties to the attributes of the respective threads before their creation.

This is done using the following functions:

```
pthread_attr_init(): to initialize the attr object
```

pthread_attr_setinheritsched(): to change the inhert scheduler from PTHREAD_INHERIT_SCHED to PTHREAD_EXPLICIT_SCHED

pthread_attr_setschedpolicy(): to change the scheduling policy from SCHED OTHER to SCHED RR and SCHED FIFO

pthread_attr_setschedparam(): to set the changed sched_priority
of struct param to attr

These are the timings achieved after running the threads for different priority values:



Since SCHED_RR and SCHED_FIFO are real-time processes, they are significantly faster than SCHED_OTHER which makes use of CFS policy.

1.2 make kern

3 child processes of a parent process simultaneously compile copies of a custom linux kernel.

The child processes are created using fork () system call and execvp () is used to execute the bash script to start the compilation process.

To change the scheduling policy and priority of the processes sched setscheduler() was used.

These are the timings achieved after running the processes for different priority values:



Since SCHED_RR and SCHED_FIFO are real-time processes, they are significantly faster than SCHED_OTHER which makes use of CFS policy.

2. Adding a custom system call (kernel 2d memcpy)

```
Firstly the following line is added to syscall_64.tbl in the path
/root/new_kernel/linux-5.19.9/arch/x86/entry/syscalls:
-----
450 common set_mempolicy_home_node sys_set_mempolicy_home_node
451 common kernel_2d_memcpy sys_kernel_2d_memcpy
-----
```

Then a directory kernel_2d_syscall is created in /root/new_kernel/linux-5.19.9

In this 2 files are created: kernel_2d_syscall.c and Makefile

kenrel_2d_syscall.c uses the system calls copy_from_user() and copy_to_user() to copy a 2 dimensional floating point matrix from user space to kernel space and then back to user space.

Then the kernel is recompiled and the system call is tested by

```
kernel_2d_memcpy_test.cin
/home/harshil/OS/OS_Assignment_2/Q2
```

diff is used to generate a PatchFile which can be used to add the system call to a stock kernel.