

# Harshil Modi

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- Software & Biomedical Engineering student experienced in many languages using **Unix, Linux & Windows** Platforms
- Strong foundation with **Scripting, Workflow Automation, Testing, Designing & Back-End** Development
- Working knowledge of **Machine Vision, Machine Learning, Neural Networks, & Deep Reinforcement Learning**

## Education

2017-09 - 2021-04	<b>McMaster University</b> <ul style="list-style-type: none"><li>· Bachelor of Software and Biomedical Engineering Co-op; <b>GPA: 3.98/4.0</b></li><li>· Courses: Intro to Software Development, Data Structures &amp; Algorithms, principles of programming Java, Discrete Math, and Engineering Math</li><li>· McMaster University President’s Award, Pollock Family Grant Award, McMaster Dean’s List</li></ul>
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## Experience

2018-05 - 2018-08	<b>Software Engineering Intern/Summer Student</b> <i>Sunnybrook Health Sciences Centre; Toronto, Canada</i> <ul style="list-style-type: none"><li>· Individually developed software for <b>automatic cell counting and identification</b> using QuPath and Groovy and was awarded a <b>publication in Biology Open Journal</b></li><li>· Improved analysis accuracy and efficiency by <b>~30%</b> and <b>2 weeks to 3 hours</b> respectively, by developing a cell identification classifier using <b>OpenCV</b> and <b>NLP</b></li><li>· developed a <b>Graphic User interface</b> for non-technical team members</li></ul>
2017-11 - Present	<b>Software Developer</b> <i>Chat Automate (startup); Toronto, Canada</i> <ul style="list-style-type: none"><li>· Developed a <b>voice recognition AI chatbot</b> using TensorFlow, NLTK, and TextBlob on python</li><li>· Designed databases, stored procedure, reports, and data input interface Using SQL servers</li><li>· Worked on creating the company website using HTML which increased client base by <b>60%</b></li></ul>

## Personal Projects

2018 – 12	<b>Image Recreation with Genetic Algorithm</b> <i>Data and Image Processing Analyst</i> <ul style="list-style-type: none"><li>· Effectively developed an algorithm which can generate identical images from random set of pixels in <b>C</b></li><li>· Implemented an <b>exponentially Decaying Adaptive Learning Rate</b> to increase efficiency by 12%</li><li>· Enforced real-time image stitching using FFMPEG to increase resolution and video quality by <b>220%</b></li></ul>
2017- 12	<b>Bionic Prosthetic Hand</b> <i>Machine Learning Developer &amp; CAD Designer</i> <ul style="list-style-type: none"><li>· Collaborated with a group of 5 to create a 3D printed prosthetic hand on Autodesk inventor and SolidWorks</li><li>· Developed applications using Rashberry Pi and NLP to successfully achieve <b>+85% performance</b> accuracy</li><li>· Project selected for Department of <b>Engineering showcase</b> &amp; ranked top <b>3 against 30 teams</b></li></ul>

## Skills

- Languages:** Python; C++; C; java; Bash; R; MATLAB; Assembly; Groovy
- Web Development:** Django; NodeJs; ReactJs; .Net; HTML; CSS; C9; AWS;
- Databases and Version Control:** MySQL; SQL; MS SQL; MongoDB; SVN; Git;
- Machine Learning Frameworks:** Tensorflow; Keras; OpenCV; Numpy; SciKit Learn; CNTK;
- Computer Aided Design Software’s** : AutoCAD, Inventor, SolidWorks, Pro/DESKTOP