RoadMap For Intern

Week: 1

Day 1: HTML Basics

- Study the basic structure of an HTML document: <!DOCTYPE html>, <html>, <head>, and <body>.
- Learn about headings (<h1> to <h6>), paragraphs (), and line breaks (
).

Day 2: HTML Elements

- Explore lists (, , and), links (<a>), and images ().
- Learn how to create hyperlinks to other web pages and internal links within the same page.

Day 3: HTML Forms

- Study form elements like <form>, <input>, <textarea>, <select>, and <button>.
- Learn how to create basic forms to collect user input.

Day 4: HTML Semantic Elements

- Understand the importance of semantic elements like <header>, <nav>, <main>, <section>, <article>, <footer>, etc.
- Learn how semantic elements improve the structure and accessibility of web pages.
- Practice creating a functional web form.

NOTE: READ INTERVIEW QUESTION FOR HTML

Day 5: CSS Basics

- Learn the CSS syntax and how to apply styles to HTML elements.
- Understand the concept of selectors and how to target HTML elements with CSS rules.
- Practice changing colors, fonts, margins, padding, and backgrounds.
- Deep dive into Flexbox for more flexible layouts.
- Create a responsive navigation bar using Flexbox

Week: 2

Day 6: CSS Layout and flex

- Learn about the CSS box model (margin, padding, border) and how it affects the layout of elements.
- Explore different positioning techniques, such as static, relative, absolute, and fixed.
- Create simple layouts using floats and understand their limitations.
- Dive into CSS Flexbox for more advanced and flexible layouts.

Day 7: CSS Responsive Design and Project

- Study responsive web design principles.
- Implement media queries to make your website responsive.
- Create responsive designs using media queries to adapt your layout to different screen sizes.
- Work on a small project to apply your HTML and CSS skills, like building a simple landing page or a personal portfolio.. with responsive using media query.

NOTE: READ INTERVIEW QUESTION FOR CSS

Day 8: Introduction to Bootstrap

- Start with the official Bootstrap website's "Getting Started" section.
- Learn about the key features and benefits of Bootstrap.
- Familiarize yourself with the Bootstrap documentation layout and navigation.
- Explore the basic Bootstrap template structure.

Day 9: Bootstrap Grid System and Flexbox

- Study the Bootstrap grid system in detail on both W3Schools and the official website.
- Understand the grid classes, containers, and responsive layout principles.
- Practice creating responsive layouts using the Bootstrap grid.
- Delve deeper into Bootstrap's Flexbox-based layout system.

Day 10: Bootstrap Components, and Advanced Features

- Explore the various Bootstrap components on both platforms (W3Schools and official site).
- Learn how to use components like buttons, cards, forms, and more.
- Implement these components in sample projects to reinforce your understanding.
- Explore any advanced features or components you find interesting.
- Work on a mini-project combining various Bootstrap components and features with responsive.

Week: 3

Day 11: Bootstrap Utilities and Customization

- Study the utility classes offered by Bootstrap for quick styling.
- Learn how to customize Bootstrap to match your design preferences.
- Experiment with the theme customization options provided by Bootstrap

NOTE: READ INTERVIEW QUESTION FOR BOOTSTRAP

Day 12: Introduction to JavaScript

- Start with the JavaScript tutorial on W3Schools.
- Learn about the basics: variables, data types, operators, and basic syntax.
- Study Type Conversions, Comparisons in JavaScript.
- Learn alert, prompt and confirm
- Practice writing simple JavaScript code to perform calculations and display output.

Day 13: JavaScript Functions and Conditionals

- Continue with the JavaScript tutorial on W3Schools.
- Study functions and their importance in JavaScript.
- Understand conditional statements (if/else) and use them in your code.
- Implement simple functions and conditionals in practical examples.

Day 14: JavaScript Arrays and Object

• Learn about JavaScript arrays and their various methods.

- Explore array manipulation and iteration.
- Study object, 'This' method and optional chaining in JavaScript.

Day 15: JavaScript Events and Loops

- Study JavaScript events and how to attach event handlers to elements.
- Understand loops (for, while) and use them to perform repetitive tasks.
- Practice creating interactive applications with events and loops.
- Study Arrow functions in JavaScript.

NOTE: READ INTERVIEW QUESTION FOR JAVASCRIPT

Week: 4

Day 16: JavaScript Classes and Error Handling

- Study basic Syntax of classes.
- Study Private and public classes and class inheritance in JavaScript.
- Study Try...Catch and Custom error handling
- Perform it's practical

Day 17: Introduction to TypeScript

- Basic Introduction, Installing Compiler
- Learn About Typescript Simple And Special Types
- Perform it's practical

Day 18: Typescript Array, Tuples And Object Types

- Learn how to Define Array and Object Types
- Functions In Typescript
- Perform it's practical

Day 19: Typescript Classes, Type Alias, Modules

- Learn how to Define Class
- Use Of Type Alias, InterFaces, Interfaces with classes
- Perform it's practical

Day 20: Typescript Generics, Enums, Keyof, Ts null

- Learn how to use Generics, and Enums
- Learn about TS Script Mode, Strict Null checks, Narrowing in TS
- Perform it's practical

Day 21: Create a Mini Project

- Create simple form using HTML,CSS,BootStrap and Perform CRUD operation
- Use All the Possible Functionality of Typescript.
- READ INTERVIEW QUESTION FOR TYPESCRIPT

Angular RoadMap

READ AND TAKE REFERENCE FOR ANGULAR.IO

Day 1: Introduction to Angular and component

- Overview of Angular framework and its features
- Setting up the development environment (Node.js, Angular CLI)
- Creating your first Angular project and running it
- Understanding components and their role in Angular
- Creating a new component and using it in your project
- Working with templates and data binding

Day 2: Directives, Pipes, and Data binding

- Data binding: Interpolation, property binding, and event binding.
- Directives: ngIf, ngFor, and ngSwitch.
- Introduction to directives and their types (structural and attribute)
- Using built-in directives and creating custom ones
- Working with pipes to format data in templates

Day 3: Services and Dependency Injection

- Understanding services and their purpose in Angular
- Creating and using services to manage application logic
- Learning about dependency injection and its role in Angular

- Services and dependency injection: Create a basic service and inject it into a component.
- Introduction to RxJS and Observables.

Day 5: Routing and Navigation

- Implementing basic routing in an Angular application
- Creating multiple pages using the Angular Router
- Learn types of routing in Angular
- Advanced routing techniques: Route guards and lazy loading modules.
- Navigating between different components

Day 6: Forms in Angular using Angular Material

- Forms in Angular: Template-driven forms.
- Reactive forms and form validation.
- Handling form validation and user input
- Introduction to Angular Material design components
- Integrating Material components into your project
- Enhancing the UI/UX of your application with Material components
- Link of Angular material

Day 7: HTTP and Data Retrieval

- Making HTTP requests in Angular
- Handling responses and error handling
- Integrating external APIs into your application
- https://api.github.com/users/hadley/orgs get data into table format

Day 8: State Management with NgRx (Optional)

- Understanding the principles of state management
- Setting up NgRx in your Angular application
- Managing application state using NgRx store, actions, and reducers
- State management with NgRx: Introduction to reactive state management.

Day 9: Authentication and Security

- Implementing user authentication in an Angular app
- Securing routes and managing user sessions

• Exploring common security practices in Angular

Day 10: End-to-End Testing with Cypress (Optional)

- Introduction to end-to-end testing with Cypress
- Writing end-to-end tests for your Angular app
- Automating testing for better efficiency

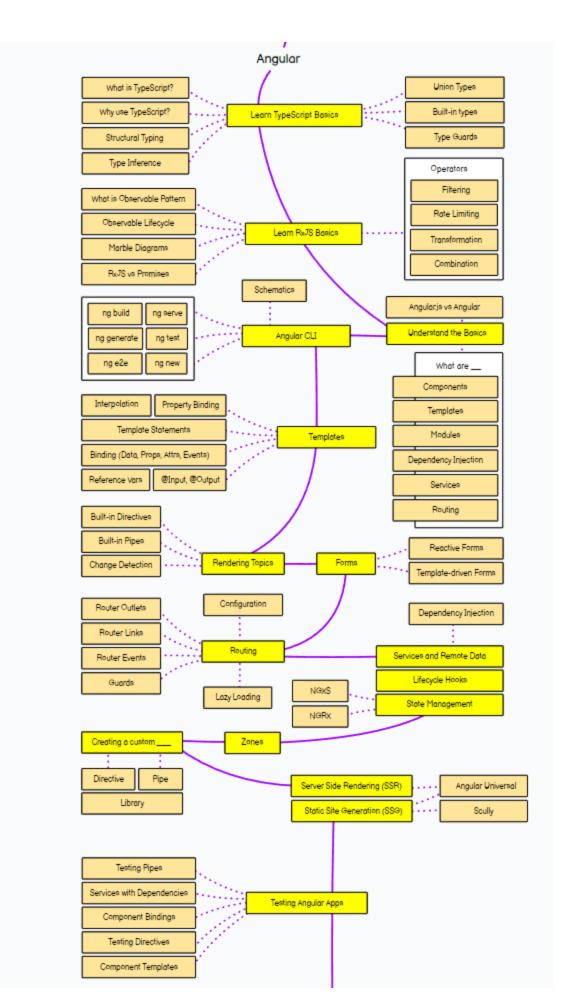
Day 11: Deployment and Performance Optimization

- Preparing your Angular app for deployment
- Strategies for optimizing performance
- Deploying your Angular app to a hosting platform
- Progressive Web Apps (PWA) with Angular

Day 12:Implement Project

- Spend the day working on a personal project using Angular
- Review and consolidate your learning
- Plan your next steps for further Angular development
- Deployment: Build your Angular app for production.
- Host your app on a web server or deploy it to platforms like Firebase or Netlify.

READ INTERVIEW QUESTION FOR ANGULAR



React RoadMap

READ AND TAKE REFERENCE FOR REACT.DEV

Day 1: Introduction to React

- Overview of React and its core concepts
- Setting up the development environment (Node.js, npm)
- Creating your first React project and running it

Day 2: JSX and Components

- Understanding JSX syntax and how it works
- Creating functional components and rendering them
- Composing components to build more complex UIsc

Day 3: Props and State

- Learning about props and how to pass data between components
- Introducing state and managing component state
- Understanding the difference between props and state

Day 4: Component Lifecycle

- Understanding the lifecycle methods of a React component
- Using lifecycle methods to perform actions at different stages
- Handling component updates and unmounting

Day 5: Handling Events

- Handling user events (e.g., click, input) in React components
- Using event handlers and updating state based on events
- Implementing interactive features in your application

Day 6: Lists and Keys

- Working with lists in React to render dynamic content
- Understanding the importance of keys in list elements
- Updating lists and handling list-related challenges

Day 7: Forms and Form Handling

- Building controlled components for form inputs
- Validating and handling form submissions in React
- Managing form state and synchronization with the UI
- Use material ui for design form
- Link for Material ui

Day 8: Styling in React

- Exploring different approaches to styling React components
- Using CSS modules, inline styles, or CSS-in-JS libraries
- Organizing and managing styles in larger applications

Day 9: React Router

- Implementing client-side routing with React Router
- Creating multiple pages and navigation in a React app
- Handling route parameters and nested routes

Day 10: React Hooks (Part 1)

- Understanding the fundamentals of React Hooks
- Exploring useState and useEffect hooks
- Refactoring class components to functional components with hooks

Day 11: React Hooks (Part 2)

- Working with other React hooks like useContext and useReducer
- Creating custom hooks for reusable logic
- Maximizing the benefits of React hooks in your code

Day 12: State Management with Redux (Optional)

- Understanding the principles of Redux and its core components
- Setting up Redux in a React application
- Managing state and actions using Redux and React Redux

Day 13: Redux Middleware and Asynchronous Actions (Optional)

- Implementing Redux middleware for tasks like logging and API calls
- Handling asynchronous actions with middleware like Redux Thunk

• Enhancing the Redux store for better performance

Day 14: React Performance Optimization

- Identifying and optimizing performance bottlenecks
- Using React's memoization techniques and pure components
- Employing tools like React DevTools for performance analysis

Day 15: Project Work and Wrap-Up

- Spend the day working on a personal project using React
- Review and consolidate your learning
- Plan your next steps for further React development

READ INTERVIEW QUESTION FOR REACT