```
//S Harshini-185001058
#include<stdio.h>
#include<stdlib.h>
#include"queue.h"
void main()
{
       int i,j,wt=0;
       for(i=0;i<10;i++)
       {
              printf("\nEnter time for job no:%d ",i+1);
              scanf("%d",&j);
              wt=wt+j;
              enqueue(1,i+1,j);
              enqueue(2,i+1,wt);
       }
       printf("%\nQueue 1 \n");
       display(1);
       printf("%\nQueue 2 \n");
       display(2);
}
/*sample input/output
Enter time for job no:1 6
Enter time for job no:2 5
Enter time for job no:3 2
Enter time for job no:4 3
Enter time for job no:5 7
Enter time for job no:6 3
Enter time for job no:7 7
Enter time for job no:8 2
Enter time for job no:9 3
Enter time for job no:10 7
```

```
Queue 1
1:6 2:5 3:2 4:3 5:7 6:3 7:7 8:2 9:3 10:7
1:6 2:11 3:13 4:16 5:23 6:26 7:33 8:35 9:38 10:45
*/
/**********************************/
/*struct Node
{
      int jno;
      int time;
      struct Node *next;
}*front1=NULL,*rear1=NULL,*front2=NULL,*rear2=NULL;
void enqueue(int q,int j,int t)
{
      struct Node *new;
      new = (struct Node*)malloc(sizeof(struct Node));
      new->jno=j;
      new->time=t;
      new->next=NULL;
      if(q==1)
      {
            if(front1==NULL)
                   front1=rear1=new;
            else
            {
                   rear1->next=new;
                   rear1=new;
            }
      }
      else
      {
            if(front2==NULL)
                   front2=rear2=new;
            else
            {
                   rear2->next=new;
                   rear2=new;
            }
      }
```

```
}
void display(int q)
{
       if(q==1)
       {
              if(front1==NULL)
              printf("\nQueue is Empty!!!\n");
              else
              {
                      struct Node *temp=front1;
                      while(temp->next!=NULL)
                      {
                             printf("%d : %d\t",temp->jno,temp->time);
                             temp=temp->next;
                      }
                      printf("%d : %d\t",temp->jno,temp->time);
              }
       }
       else
       {
              if(front2==NULL)
              printf("\nQueue is Empty!!!\n");
              else
              {
                      struct Node *temp=front2;
                      while(temp->next!=NULL)
                      {
                             printf("%d : %d\t",temp->jno,temp->time);
                             temp=temp->next;
                      }
                      printf("%d : %d\t",temp->jno,temp->time);
              }
       }
}
*/
```