

Script started on 2020-03-29 20:57:41+0530

Harshini@Harshini: ~/Desktop/paging

Harshini@Harshini [00m: [01;34m~/Desktop/paging \$ gcc paging.c -o p

Harshini@Harshini [00m: [01;34m~/Desktop/paging \$ cat pageing.c

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
int pagesize;
```

```
int no_of_frames;
```

```
int free_frames_avail;
```

```
int physical_memory_size;
```

```
typedef struct pagetable
```

```
{
```

```
    int pageno;
```

```
    int frameno;
```

```
    int process;
```

```
    struct pagetable* next;
```

```
}pt;
```

```
typedef struct freeframes
```

```
{
```

```
    int frame;
```

```
    int avail;
```

```
    struct freeframes* next;
```

```
}ff;
```

```
pt* create_p()
```

```
{
```

```
    pt* newTable = (pt*)malloc(sizeof(pt));
```

```
    newTable->next = NULL;
```

```
    return newTable;
```

```
}
```

```
ff* create_f()
```

```
{
```

```
    ff* FrameList = malloc(sizeof(ff));
```

```
    FrameList->next = NULL;
```

```
    return FrameList;
```

```
}
```

```
pt* newMap(int process,int pageno,int frameno)
```

```
{
```

```
    pt* link = malloc(sizeof(pt));
```

```
    link->pageno = pageno;
```

```
    link->frameno = frameno;
```

```
    link->process = process;
```

```
    link->next = NULL;
```

```

        return link;
    }
    ff* newFrame(int frame, int avail)
    {
        ff* newFrame = malloc(sizeof(ff));
        newFrame->frame = frame;
        newFrame->avail = avail;
        newFrame->next = NULL;
        return newFrame;
    }
    void insertLast_frame(ff* head, ff* newNode)
    {
        ff* temp = head;
        while(temp->next!=NULL)
            temp = temp->next;
        newNode->next = temp->next;
        temp->next = newNode;
    }
    void insertLast_table(pt* head, pt* newNode)
    {
        pt* temp = head;
        while(temp->next!=NULL)
            temp = temp->next;
        newNode->next = temp->next;
        temp->next = newNode;
    }
    void display_table(pt* table)
    {
        pt * temp_table = table->next;
        while(temp_table!=NULL)
        {
            printf("Process : %d\t Page: %d\t Frameno : %d \n",temp_table->process,
temp_table->pageno,temp_table->frameno);
            temp_table = temp_table->next;
        }
    }
    void display_frames(ff* framelist)
    {
        ff* temp_frame = framelist->next;
        while(temp_frame!=NULL)
        {
            printf("Frame : %d\t avail:%d \n",temp_frame->frame,temp_frame->avail);
            temp_frame = temp_frame->next;
        }
    }

```

```

    }
}
void delete_frame(ff* framelist, ff* delNode)
{
    ff* temp = framelist;
    while(temp->next != NULL)
    {
        if(temp->next->avail == delNode->avail)
            break;
        temp = temp->next;
    }
    temp->next = temp->next->next;
}
void delete_link(pt* framelist, pt* delNode)
{
    pt* temp = framelist;
    while(temp->next != NULL)
    {
        if(temp->next->process == delNode->process)
            break;
        temp = temp->next;
    }
    temp->next = temp->next->next;
}
void request(int process_id, int process_size, pt* table, ff* framelist)
{
    int reqd_frames = process_size / pagesize;
    ff* temp;
    pt* link;
    if(reqd_frames > free_frames_avail)
    {
        printf("Request Denied : Not enough memory \n");
        return;
    }
    else
    {
        for(int i = 0; i < reqd_frames; i++)
        {
            temp = framelist->next;
            while(temp->avail != 1)
                temp = temp->next;
            temp->avail = 0;
            link = newMap(process_id, i, temp->frame);

```

```

        delete_frame(framelist, temp);
        insertLast_table(table, link);
        free_frames_avail--;
    }
}

void delc(int process_id, pt* table, ff* framelist)
{
    pt* temp = table->next;
    ff* fram;
    while(temp!=NULL)
    {
        if(temp->process == process_id)
        {
            int frameno = temp->frameno;
            int avail = 1;
            fram = newFrame(frameno,avail);
            delete_link(table,temp);
            insertLast_frame(framelist,fram);
            free_frames_avail++;
        }
        temp = temp->next;
    }
}

int fno=0;
void addressmap()
{
    int pid, logical, offset, physical,pageno;
    printf("Enter PID: ");
    scanf("%d", &pid);
    printf("Enter Logical address: ");
    scanf("%d", &logical);
    pageno = logical / (pagesize * 1024);
    offset = logical % (pagesize * 1024);
    physical = fno * pagesize * 1024 + offset;
    printf("Page no : %d\t Offset : %d\t Frameno : %d \n",pageno,offset,fno);
    printf("Physical address: %d\n", physical);
    fno++;
}

void main()
{
    int process_id;

```

```

int process_size;
int choice;
pt* table = create_p();
ff* framelist = create_f();
ff* temp_frame;
pt* temp_table;

printf("Enter the physical memory size \n");
scanf("%d",&physical_memory_size);
printf("Enter page size");
scanf("%d",&pagesize);
int no_of_frames = physical_memory_size / pagesize;
printf("\tPhysical memory is divided into %d frames \n",no_of_frames);
printf("Initializing physical memory and frame list\n");
// Generating random numbers
for (int i = 0; i < no_of_frames; i++)
{
    int avail = (rand() % (2)); // generates values between 0 and 1 - 0 implies
    unavailable;
    temp_frame = newFrame(i,avail);
    if(avail == 1)
    {
        insertLast_frame(framelist,temp_frame);
        free_frames_avail++;
    }
    else
    {
        int random_pid = (rand() % (11));
        int random_page = (rand() & no_of_frames + 1);
        temp_table = newMap(random_pid,random_page,i);
        insertLast_table(table,temp_table);
    }
}
do
{
    printf("\t\t\t PAGING IMPLEMENTATION\n");
    printf("1.Process Request \n");
    printf("2.Dealloation \n");
    printf("3.Display Page table \n");
    printf("4.Display free frames\n");
    printf("5.Display logical to physical memory conversion\n");
    printf("6.Exit \n");
    printf("Enter your choice\n");
}

```

```

scanf("%d",&choice);
switch(choice)
{
    case 1:printf("\n\nEnter Process ID\n");
            scanf("%d",&process_id);
            printf("Enter size of the process \n");
            scanf("%d",&process_size);
            request(process_id,process_size,table,framelist);
            break;
    case 2:
            printf("\n\nEnter Process ID to deallocated\n");
            scanf("%d",&process_id);
            delc(process_id,table,framelist);
            break;
    case 3:
            display_table(table);
            break;
    case 4:
            display_frames(framelist);
            break;
    case 5: addressmap();
            break;
}
}while(choice!=6);
}

```

[0;Harshini@Harshini: ~/Desktop/paging [01;32mHarshini@Harshini [00m:

[01;34m~/Desktop/paging \$./p

Enter the physical memory size

32

Enter page size1

Physical memory is divided into 32 frames

Initializing physical memory and frame list

#### PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

4

Frame : 0      avail:1  
Frame : 2      avail:1  
Frame : 3      avail:1  
Frame : 5      avail:1  
Frame : 7      avail:1  
Frame : 8      avail:1  
Frame : 13     avail:1  
Frame : 14     avail:1  
Frame : 15     avail:1  
Frame : 16     avail:1  
Frame : 18     avail:1  
Frame : 19     avail:1  
Frame : 20     avail:1  
Frame : 22     avail:1  
Frame : 23     avail:1  
Frame : 24     avail:1  
Frame : 25     avail:1  
Frame : 28     avail:1

#### PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

1

Enter Process ID

871

Enter size of the process

16

#### PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

3

Process : 6      Page: 33      Frameno : 1

Process : 6	Page: 33	Frameno : 4
Process : 7	Page: 32	Frameno : 6
Process : 9	Page: 0	Frameno : 9
Process : 0	Page: 1	Frameno : 10
Process : 5	Page: 1	Frameno : 11
Process : 6	Page: 32	Frameno : 12
Process : 10	Page: 32	Frameno : 17
Process : 2	Page: 0	Frameno : 21
Process : 10	Page: 0	Frameno : 26
Process : 7	Page: 32	Frameno : 27
Process : 2	Page: 32	Frameno : 29
Process : 6	Page: 0	Frameno : 30
Process : 5	Page: 1	Frameno : 31
Process : 871	Page: 0	Frameno : 0
Process : 871	Page: 1	Frameno : 2
Process : 871	Page: 2	Frameno : 3
Process : 871	Page: 3	Frameno : 5
Process : 871	Page: 4	Frameno : 7
Process : 871	Page: 5	Frameno : 8
Process : 871	Page: 6	Frameno : 13
Process : 871	Page: 7	Frameno : 14
Process : 871	Page: 8	Frameno : 15
Process : 871	Page: 9	Frameno : 16
Process : 871	Page: 10	Frameno : 18
Process : 871	Page: 11	Frameno : 19
Process : 871	Page: 12	Frameno : 20
Process : 871	Page: 13	Frameno : 22
Process : 871	Page: 14	Frameno : 23
Process : 871	Page: 15	Frameno : 24

#### PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

4

Frame : 25      avail:1

Frame : 28      avail:1

#### PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation



- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

1

Enter Process ID

236

Enter size of the process

10

Request Denied : Not enough memory

#### PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

2

Enter Process ID to deallocated

871

#### PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

3

Process : 6	Page: 33	Frameno : 1
Process : 6	Page: 33	Frameno : 4
Process : 7	Page: 32	Frameno : 6
Process : 9	Page: 0	Frameno : 9
Process : 0	Page: 1	Frameno : 10
Process : 5	Page: 1	Frameno : 11
Process : 6	Page: 32	Frameno : 12
Process : 10	Page: 32	Frameno : 17

Process : 2	Page: 0	Frameno : 21
Process : 10	Page: 0	Frameno : 26
Process : 7	Page: 32	Frameno : 27
Process : 2	Page: 32	Frameno : 29
Process : 6	Page: 0	Frameno : 30
Process : 5	Page: 1	Frameno : 31

#### PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

4

Frame : 25	avail:1
Frame : 28	avail:1
Frame : 0	avail:1
Frame : 2	avail:1
Frame : 3	avail:1
Frame : 5	avail:1
Frame : 7	avail:1
Frame : 8	avail:1
Frame : 13	avail:1
Frame : 14	avail:1
Frame : 15	avail:1
Frame : 16	avail:1
Frame : 18	avail:1
Frame : 19	avail:1
Frame : 20	avail:1
Frame : 22	avail:1
Frame : 23	avail:1
Frame : 24	avail:1

#### PAGING IMPLEMENTATION

- 1.Process Request
- 2.Dealloation
- 3.Display Page table
- 4.Display free frames
- 5.Display logical to physical memory conversion
- 6.Exit

Enter your choice

1

Enter Process ID

234      912

Enter size of the process

18

## PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

3

Process : 6	Page: 33	Frameno : 1
Process : 6	Page: 33	Frameno : 4
Process : 7	Page: 32	Frameno : 6
Process : 9	Page: 0	Frameno : 9
Process : 0	Page: 1	Frameno : 10
Process : 5	Page: 1	Frameno : 11
Process : 6	Page: 32	Frameno : 12
Process : 10	Page: 32	Frameno : 17
Process : 2	Page: 0	Frameno : 21
Process : 10	Page: 0	Frameno : 26
Process : 7	Page: 32	Frameno : 27
Process : 2	Page: 32	Frameno : 29
Process : 6	Page: 0	Frameno : 30
Process : 5	Page: 1	Frameno : 31
Process : 912	Page: 0	Frameno : 25
Process : 912	Page: 1	Frameno : 28
Process : 912	Page: 2	Frameno : 0
Process : 912	Page: 3	Frameno : 2
Process : 912	Page: 4	Frameno : 3
Process : 912	Page: 5	Frameno : 5
Process : 912	Page: 6	Frameno : 7
Process : 912	Page: 7	Frameno : 8
Process : 912	Page: 8	Frameno : 13
Process : 912	Page: 9	Frameno : 14
Process : 912	Page: 10	Frameno : 15
Process : 912	Page: 11	Frameno : 16
Process : 912	Page: 12	Frameno : 18
Process : 912	Page: 13	Frameno : 19
Process : 912	Page: 14	Frameno : 20

Process : 912 Page: 15 Frameno : 22

Process : 912 Page: 16 Frameno : 23

Process : 912 Page: 17 Frameno : 24

#### PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

4

#### PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

5

Enter PID: 982

Enter Logical address: 43

Page no : 0 Offset : 43 Frameno : 0

Physical address: 43

#### PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

5

Enter PID: 4371

Enter Logical address: 78867

Page no : 77 Offset : 19 Frameno : 1

Physical address: 1043

#### PAGING IMPLEMENTATION

1.Process Request

2.Dealloation

3.Display Page table

4.Display free frames

5.Display logical to physical memory conversion

6.Exit

Enter your choice

6

]0;Harshini@Harshini: ~/Desktop/paging [01;32mHarshini@Harshini [00m:

[01;34m~/Desktop/paging [00m\$ exit

exit

Script done on 2020-03-29 21:00:10+0530